



## **THREAD INJECTION TO MAKE DNS CHANNELFLOW RUN IN PARALLEL**

### **Part 1**

Igor Grossman and Graham Thorpe  
College of Engineering and Science  
Victoria University, Melbourne, Australia

Version 0.1.1  
Initial revision  
May 2016

# **THREAD INJECTION TO MAKE DNS CHANNELFLOW RUN IN PARALLEL: Part 1**

Igor Grossman and Graham Thorpe  
College of Engineering and Science  
Victoria University  
Melbourne  
Australia

## **ABSTRACT**

The flows of Newtonian fluids are accurately described by the Navier-Stokes equation. The equation is solved simultaneously with the mass continuity equation, and it may also be solved concurrently with equations that govern the flow of scalar quantities. Analytical solutions of the equation cannot be obtained except for the simplest of geometries, and generally when the flow is laminar. As a result the equation must be solved numerically. The problem is compounded when the flow is turbulent as such flows are characterized by their displaying a wide range of temporal and spatial scales that must be resolved. This is impractical for many industrial applications; hence engineers and scientists usually resort to empirical models to account for the effects of turbulence on the flow field. However, it is useful to have benchmark solutions against which the empirical models can be compared, and these solutions can be obtained by direct numerical solution of the Navier-Stokes equation. This is computationally demanding and in this work we demonstrate in detail how thread injection can be used to parallelize the numerical solution. The program is a modified form Channelflow which is open source software produced by chanelflow.org. The present work is quite voluminous and for this reason it has been presented in two fascicles, namely Parts 1 and 2.

Readers requiring more details and assistance are most welcome to contact Mr Igor Grossman at [igor.grossman@live.vu.edu.au](mailto:igor.grossman@live.vu.edu.au).

Keywords: DNS, turbulence, parallelization, thread injection, computer code

## Table of Contents

THREAD INJECTION TO MAKE DNS CHANNELFLOW RUN IN PARALLEL: Part 1.....	i
ABSTRACT.....	i
THREAD INJECTION TO MAKE DNS CHANNELFLOW RUN IN PARALLEL .....	1
1    INTRODUCTION .....	1
2    BACKGROUND INFORMATION .....	2
3    RUNTIME MODEL .....	2
3.1    TARGET PLATFORMS .....	4
3.2    PERFORMANCE.....	4
3.3    EXAMPLES .....	4
4    Class Index.....	5
4.1    Class Hierarchy.....	5
5    Class Index.....	5
5.1    Class List.....	5
6    File Index .....	7
6.1    File List .....	7
7    Class Documentation .....	8
7.1    array< T > Class Template Reference .....	8
7.1.1    Public Member Functions .....	10
7.1.2    Private Attributes .....	11
7.1.3    Constructor & Destructor Documentation .....	11
7.1.4    Member Function Documentation .....	12
7.1.5    Member Data Documentation.....	18
7.2    Attributes Class Reference.....	19
7.2.1    Public Member Functions .....	19
7.2.2    Public Attributes .....	19
7.2.3    Constructor & Destructor Documentation .....	19
7.2.4    Member Function Documentation .....	20
7.2.5    Member Data Documentation.....	20
7.3    BandedTridiag Class Reference.....	22
7.3.1    Public Member Functions .....	22
7.3.2    Private Member Functions.....	22

7.3.3	Private Attributes .....	22
7.3.4	Constructor & Destructor Documentation .....	23
7.3.5	Member Function Documentation .....	25
7.3.6	Member Data Documentation.....	41
7.4	BaseTask Class Reference .....	43
7.4.1	Public Member Functions .....	43
7.4.2	Constructor & Destructor Documentation .....	43
7.4.3	Member Function Documentation .....	43
7.5	BasisFunc Class Reference .....	45
7.5.1	Public Member Functions .....	47
7.5.2	Protected Attributes .....	48
7.5.3	Constructor & Destructor Documentation .....	48
7.5.4	Member Function Documentation .....	52
7.5.5	Member Data Documentation.....	80
7.6	ChebyCoeff Class Reference .....	82
7.6.1	Public Member Functions .....	86
7.6.2	Private Attributes .....	87
7.6.3	Friends.....	87
7.6.4	Constructor & Destructor Documentation .....	87
7.6.5	Member Function Documentation .....	90
7.6.6	Friends And Related Function Documentation.....	125
7.6.7	Member Data Documentation.....	125
7.7	ChebyTransform Class Reference .....	126
7.7.1	Public Member Functions .....	126
7.7.2	Private Attributes .....	126
7.7.3	Friends.....	126
7.7.4	Constructor & Destructor Documentation .....	126
7.7.5	Member Function Documentation .....	127
7.7.6	Friends And Related Function Documentation.....	128
7.7.7	Member Data Documentation.....	128
7.8	cmndline Class Reference.....	130
7.8.1	Public Member Functions .....	130

7.8.2	Static Public Member Functions .....	131
7.8.3	Private Member Functions .....	131
7.8.4	Private Attributes .....	131
7.8.5	Static Private Attributes .....	131
7.8.6	Constructor & Destructor Documentation .....	131
7.8.7	Member Function Documentation .....	132
7.8.8	Member Data Documentation .....	136
7.9	CNABstyleDNS Class Reference .....	137
7.9.1	Public Member Functions .....	141
7.9.2	Private Member Functions .....	141
7.9.3	Private Attributes .....	141
7.9.4	Constructor & Destructor Documentation .....	141
7.9.5	Member Function Documentation .....	144
7.9.6	Member Data Documentation .....	155
7.10	ComplexChebyCoeff Class Reference .....	157
7.10.1	Public Member Functions .....	159
7.10.2	Public Attributes .....	160
7.10.3	Friends .....	160
7.10.4	Constructor & Destructor Documentation .....	160
7.10.5	Member Function Documentation .....	162
7.10.6	Friends And Related Function Documentation .....	185
7.10.7	Member Data Documentation .....	185
7.11	DNS Class Reference .....	187
7.11.1	Public Member Functions .....	189
7.11.2	Private Member Functions .....	189
7.11.3	Private Attributes .....	189
7.11.4	Constructor & Destructor Documentation .....	189
7.11.5	Member Function Documentation .....	191
7.11.6	Member Data Documentation .....	200
7.12	DNSAlgorithm Class Reference .....	202
7.12.1	Public Member Functions .....	206
7.12.2	Protected Member Functions .....	206

7.12.3	Protected Attributes .....	207
7.12.4	Constructor & Destructor Documentation .....	207
7.12.5	Member Function Documentation .....	213
7.12.6	Member Data Documentation.....	223
7.13	DNSFlags Class Reference .....	229
7.13.1	Public Member Functions .....	229
7.13.2	Public Attributes .....	229
7.13.3	Constructor & Destructor Documentation .....	229
7.13.4	Member Function Documentation .....	230
7.13.5	Member Data Documentation.....	232
7.14	FieldSeries Class Reference.....	234
7.14.1	Public Member Functions .....	236
7.14.2	Private Attributes .....	236
7.14.3	Constructor & Destructor Documentation .....	236
7.14.4	Member Function Documentation .....	236
7.14.5	Member Data Documentation.....	239
7.15	FlowField Class Reference .....	240
7.15.1	Public Member Functions .....	242
7.15.2	Private Member Functions .....	245
7.15.3	Private Attributes .....	245
7.15.4	Friends.....	245
7.15.5	Constructor & Destructor Documentation .....	245
7.15.6	Member Function Documentation .....	254
7.15.7	Friends And Related Function Documentation.....	379
7.15.8	Member Data Documentation.....	379
7.16	HelmholtzSolver Class Reference .....	383
7.16.1	Public Member Functions .....	385
7.16.2	Private Member Functions .....	385
7.16.3	Private Attributes .....	385
7.16.4	Constructor & Destructor Documentation .....	385
7.16.5	Member Function Documentation .....	388
7.16.6	Member Data Documentation.....	399

7.17	Limits Class Reference .....	401
7.17.1	Public Member Functions .....	401
7.17.2	Public Attributes .....	401
7.17.3	Constructor & Destructor Documentation .....	401
7.17.4	Member Function Documentation .....	402
7.17.5	Member Data Documentation.....	402
7.18	MultistepDNS Class Reference .....	404
7.18.1	Public Member Functions .....	408
7.18.2	Protected Attributes .....	408
7.18.3	Constructor & Destructor Documentation .....	408
7.18.4	Member Function Documentation .....	413
7.18.5	Member Data Documentation.....	422
7.19	PoissonSolver Class Reference .....	424
7.19.1	Public Member Functions .....	426
7.19.2	Protected Attributes .....	426
7.19.3	Constructor & Destructor Documentation .....	426
7.19.4	Member Function Documentation .....	429
7.19.5	Member Data Documentation.....	441
7.20	PPEDNS Class Reference.....	443
7.20.1	Public Member Functions .....	447
7.20.2	Private Member Functions .....	447
7.20.3	Private Attributes .....	447
7.20.4	Constructor & Destructor Documentation .....	447
7.20.5	Member Function Documentation .....	452
7.20.6	Member Data Documentation.....	462
7.21	PressureSolver Class Reference.....	464
7.21.1	Public Member Functions .....	466
7.21.2	Private Attributes .....	466
7.21.3	Constructor & Destructor Documentation .....	466
7.21.4	Member Function Documentation .....	468
7.21.5	Member Data Documentation.....	476
7.22	RungeKuttaDNS Class Reference .....	477

7.22.1	Public Member Functions .....	481
7.22.2	Protected Attributes .....	481
7.22.3	Constructor & Destructor Documentation .....	481
7.22.4	Member Function Documentation .....	484
7.22.5	Member Data Documentation.....	491
7.23	skewsymmetricNL_task Class Reference.....	493
7.23.1	Public Member Functions .....	495
7.23.2	Public Attributes .....	495
7.23.3	Private Attributes .....	495
7.23.4	Constructor & Destructor Documentation .....	495
7.23.5	Member Function Documentation .....	495
7.23.6	Member Data Documentation.....	497
7.24	skewsymmetricNL_task2 Class Reference.....	498
7.24.1	Public Member Functions .....	500
7.24.2	Private Attributes .....	500
7.24.3	Constructor & Destructor Documentation .....	500
7.24.4	Member Function Documentation .....	500
7.24.5	Member Data Documentation.....	501
7.25	skewsymmetricNL_task3 Class Reference.....	502
7.25.1	Public Member Functions .....	504
7.25.2	Private Attributes .....	504
7.25.3	Constructor & Destructor Documentation .....	504
7.25.4	Member Function Documentation .....	505
7.25.5	Member Data Documentation.....	506
7.26	skewsymmetricNL_task4 Class Reference.....	508
7.26.1	Public Member Functions .....	510
7.26.2	Private Attributes .....	510
7.26.3	Constructor & Destructor Documentation .....	510
7.26.4	Member Function Documentation .....	511
7.26.5	Member Data Documentation.....	512
7.27	TauSolver Class Reference .....	514
7.27.1	Public Member Functions .....	516

7.27.2	Private Member Functions .....	516
7.27.3	Private Attributes .....	516
7.27.4	Constructor & Destructor Documentation .....	517
7.27.5	Member Function Documentation .....	521
7.27.6	Member Data Documentation .....	539
7.28	ThreadPool Class Reference .....	543
7.28.1	Public Member Functions .....	545
7.28.2	Static Public Member Functions .....	545
7.28.3	Private Member Functions .....	545
7.28.4	Private Attributes .....	545
7.28.5	Static Private Attributes .....	545
7.28.6	Constructor & Destructor Documentation .....	545
7.28.7	Member Function Documentation .....	546
7.28.8	Member Data Documentation .....	553
7.29	TimeStep Class Reference .....	555
7.29.1	Public Member Functions .....	555
7.29.2	Private Attributes .....	555
7.29.3	Constructor & Destructor Documentation .....	555
7.29.4	Member Function Documentation .....	556
7.29.5	Member Data Documentation .....	558
7.30	TurbStats Class Reference .....	560
7.30.1	Public Member Functions .....	562
7.30.2	Private Attributes .....	562
7.30.3	Constructor & Destructor Documentation .....	562
7.30.4	Member Function Documentation .....	564
7.30.5	Member Data Documentation .....	574
7.31	Vector Class Reference .....	577
7.31.1	Public Member Functions .....	579
7.31.2	Protected Attributes .....	579
7.31.3	Friends .....	579
7.31.4	Constructor & Destructor Documentation .....	579
7.31.5	Member Function Documentation .....	582

7.31.6	Friends And Related Function Documentation.....	592
7.31.7	Member Data Documentation.....	593

# THREAD INJECTION TO MAKE DNS CHANNELFLOW RUN IN PARALLEL

## Part 1

### 1 INTRODUCTION

Engineers and scientists are often confronted with the need to quantify the details of turbulent flows. Such flows are ubiquitous in nature and in many manufactured artifacts such as chemical reactors, flows around bluff bodies such as buildings and road vehicles, fluid flows in internal combustion engines and so on – the list is endless. A feature of turbulent flows is that they appear to be chaotic, and embedded within them are eddies that have a range of length and time scales. We attempt to understand these phenomena by drawing on the axioms of continuum mechanics. In particular, we rely on the Navier-Stokes equation that encapsulates the conservation of momentum when it is applied to fluids, and it is usually coupled with the conservation of mass [1]. The Navier-Stokes equations contains a non-linear term that is associated with convective acceleration, and it is this term that accounts for the instabilities that give rise to the many length scales associated with turbulent flows. It is this non-linear term that results in the solution of the Navier-Stokes equation being computing resource intensive.. It is not uncommon, for processing times to take several weeks or months to complete. As a result considerable contemporary research is focused on developing faster and more cost-effective computational fluid dynamics (CFD) simulation tools. Existing strands of research that have this objective are:

- Approximation of the Navier-Stokes equation, reducing the dimensions size and simplification of geometry that allows one to obtain analytical solutions. Some of the simplest models are based on one-equation models for the mixing length.
- Averaged Navier-Stokes where all the spatial and time scales are averaged and the effect of turbulence is typically simulated through a  $k-\varepsilon$  model. This methodology is known as Reynolds Averaged Navier-Stokes (RANS) modelling.
- Large eddy simulation (LES) adopts an approach in which all of the large spatial and time scales are solved for, and the remaining small scales are simulated. Models that are assuming classical status include the Smagorinsky eddy-viscosity sub-grid scale model and the Dynamic Smagorinsky model.
- Direct numerical simulation (DNS) is a simplification-free approach and it is therefore most accurate. However, this approach is computing resource intensive.

Historically, improvements to DNS simulations occurred as a result of improvements in computer hardware. This has been augmented by developing software and hardware that allows software to run on multi-core processors and computer clusters. The purpose of this report is to develop a tool and methodology to speed up DNS simulations using streams of code running in parallel in the same computer power range.

This report presents a modification of Channelflow, open source software developed by Gibson [[channelflow.org](http://channelflow.org)]. The idea is to explore the parallelization of Channelflow by means of thread injection. The additional source code is given in this report, and should the reader require further information they should contact Igor Grossman at [igor.grossman@gmail.com](mailto:igor.grossman@gmail.com).

The report is presented in two parts, mainly for the convenience of being able to upload and download the documents in a timely way using technology that is reasonably globally widespread. Technological developments will no doubt obviate the need for this part of the report.

## 2 BACKGROUND INFORMATION

Direct Numerical Simulation (DNS) is a branch of computational flow dynamics where solution of Navier-Stokes equations achieved in most precision form [1]. In DNS turbulence explicitly resolved, rather than modeled like in Reynolds-averaged Navier-Stokes (RANS) or large-eddy simulation (LES). DNS captures all scales including the small eddies that give rise to the viscous dissipation of energy, and this obviates the need for sub-grid models that are a key component of LES [2]. From an information point of view the big advantage of DNS is its ability to provide detailed knowledge of the flow unaffected by approximations. Therefore DNS can be viewed as a numerical experiment based on the axioms of continuum mechanics. However this advantage of DNS comes at a high computational price. Even on the most powerful computers DNS simulations may take months and even years. The main target of this work is to propose a numerical recipe for speeding up such calculations without loss of accuracy and within the same computer power range.

Computer code can be viewed as list of instructions. The operation system executes these instructions when a program loaded. We can see it as a main thread or main stream. A stream is can be regarded as a carrier of our list of instructions. We can create many such streams. In this terminology we can see an analogy between turbulent flow consisting of number of streams and computer process holding a number of streams. One of the differences is that the CPU stream can exist by itself without holding any instructions to execute. And when instructions are loaded in the stream, they are instantly executed. This abstraction and data model can be a basis for development our attempt to speed up DNS - making it run in the different streams when it required, which can be seen as a parallelization of DNS calculations.

## 3 RUNTIME MODEL

Even as our approach is quite general, we will use channel flow direct numerical simulator where we will implement our model.

Channelflow [Gibson, channelflow.org] is a numerical simulator of the incompressible Navier-Stokes equations where geometry presented as a channel.

Channelflow is an open source software written in C++..

The solution of Navier Stokes equations in channelflow based on direct numerical simulation (DNS) algorithm with spectral decomposition. Software provides examples to simulate equilibrium, traveling waves and periodic orbits of Navier-Stokes.

Channelflow based on relatively modern software design.

The main goal of our research is to apply multithreading to channelflow with a purpose to improve performance.

First we develop a standalone Thread Pool class. The object of this class is to hold all our streams ready to execute tasks in parallel. Creation of the streams has an overhead, so we require that the pool will be created only once and destroyed only when the simulation is finished. To communicate with a main thread, the thread pool will use a hardware interrupt signal notifying it with instructions. The pool is organized as follows:

- CreateThreads - will create and start number of threads specified by parameter m\_nbrThreads.
- Run – will unleash threads and let them run.
- DestroyThreadPool - will stop all threads running and remove object of Thread Pool from the system.
- SetLimits - is method for specifying boundary and boundary conditions.
- GetInstance - return pointer for the object of the ThreadPool, only one object of this class can be created.
- WaitToComplete - is a method to synchronise all threads completion. It ensures there will no return from the ThreadPool until all threads have completed their tasks. After all the tasks are finished all of the threads enter a sleep mode,
- WakeUp - methods let all threads know that new execution task arrived and they need to proceed with calculations.
- When a new task arrives, the thread pool streams are re-activated and they start to execute their tasks in parallel.

As can be seen the thread pool class does not have any knowledge about what instructions to execute, it is just a carrier for them. This makes the object of this class extremely well suited to make an injection and take over sequential calculations by processing them in parallel.

The thread pool will have only two interface methods: set Task and Execute Task-which will supply information to the pool exactly what they need to execute.

The calls diagrams, class lists and source code below are here to help and support the code logic and usage of the proposed platform.

### **3.1 TARGET PLATFORMS**

The project has been developed and built using open source GNU C++ compiler. It constructed in such a way that it should compile under any widely used C++ ANSI compiler. All examples and source code were built and run on an HPC (Edward supercomputer) located at Melbourne University. Make file was generated using Cmake – an open source utility for building and maintaining Linux projects. The project depends on boost , C++ libraries, and fftw libraries.

**Notes** The following commands must be executed prior to attempting to build the project:

- module load cmake
- module load boost
- module load fftw

### **3.2 PERFORMANCE**

The software executes commands about three orders of magnitude faster than personal computers. It has about six orders of magnitude more RAM that a personal computer. However, its main advantage is that it is based on the GNU/Linux operation system, which renders it compatible with any other flavors of Linux operation system

### **3.3 EXAMPLES**

Examples are located at Channelflow/Examples directory on Edward supercomputer. They contain Makefiles and source code for a number of examples and help one to see how to invoke and call utilities of the proposed changes to Channelflow [channelflow.org].

## 4 Class Index

### 4.1 Class Hierarchy

This inheritance list is sorted approximately, but not exactly, in alphabetical order:

array< T > .....	8
Attributes.....	19
BandedTridiag.....	22
BaseTask .....	43
skewsymmetricNL_task.....	493
skewsymmetricNL_task2.....	498
skewsymmetricNL_task3.....	502
skewsymmetricNL_task4.....	508
BasisFunc .....	45
ChebyTransform .....	126
cmndline.....	130
ComplexChebyCoeff .....	157
DNS.....	187
DNSAlgorithm.....	202
CNABstyleDNS .....	137
MultistepDNS .....	404
PPEDNS.....	443
RungeKuttaDNS .....	477
DNSFlags.....	229
FieldSeries.....	234
FlowField .....	240
HelmholtzSolver .....	383
Limits .....	401
PoissonSolver.....	424
PressureSolver.....	464
TauSolver.....	514
ThreadPool.....	543
TimeStep.....	555
TurbStats .....	560
Vector.....	577

## 5 Class Index

### 5.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#"><u>array&lt; T &gt;</u></a>	8
<a href="#"><u>Attributes</u></a>	19
<a href="#"><u>BandedTridiag</u></a>	22
<a href="#"><u>BaseTask</u></a>	43
<a href="#"><u>BasisFunc</u></a>	45
<a href="#"><u>ChebyCoeff</u></a>	82
<a href="#"><u>ChebyTransform</u></a>	126
<a href="#"><u>cmndline</u></a>	130
<a href="#"><u>CNABstyleDNS</u></a>	137
<a href="#"><u>ComplexChebyCoeff</u></a>	157
<a href="#"><u>DNS</u></a>	187
<a href="#"><u>DNSAlgorithm</u></a>	202
<a href="#"><u>DNSFlags</u></a>	229
<a href="#"><u>FieldSeries</u></a>	234
<a href="#"><u>FlowField</u></a>	240
<a href="#"><u>HelmholtzSolver</u></a>	383
<a href="#"><u>Limits</u></a>	401
<a href="#"><u>MultistepDNS</u></a>	404
<a href="#"><u>PoissonSolver</u></a>	424
<a href="#"><u>PPEDNS</u></a>	443
<a href="#"><u>PressureSolver</u></a>	464
<a href="#"><u>RungeKuttaDNS</u></a>	477
<a href="#"><u>skewsymmetricNL task</u></a>	493
<a href="#"><u>skewsymmetricNL task2</u></a>	498
<a href="#"><u>skewsymmetricNL task3</u></a>	502
<a href="#"><u>skewsymmetricNL task4</u></a>	508
<a href="#"><u>TauSolver</u></a>	514
<a href="#"><u>ThreadPool</u></a>	543
<a href="#"><u>TimeStep</u></a>	555
<a href="#"><u>TurbStats</u></a>	560
<a href="#"><u>Vector</u></a>	577

## 6 File Index

### 6.1 File List

Here is a list of all files with brief descriptions:

<a href="#"><u>array.h</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>bandedtridiag.cpp</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>bandedtridiag.h</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>basisfunc.cpp</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>basisfunc.h</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>chebyshev.cpp</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>chebyshev.h</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>complexdefs.h</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>diffops.cpp</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>diffops.h</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>dns.cpp</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>dns.h</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>flowfield.cpp</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>flowfield.h</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>helmholtz.cpp</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>helmholtz.h</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>mathdefs.cpp</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>mathdefs.h</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>poissonsolver.cpp</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>poissonsolver.h</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>tausolver.cpp</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>tausolver.h</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>turbstats.cpp</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>turbstats.h</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>utilfuncs.cpp</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>utilfuncs.h</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>vector.cpp</u></a>	.....	Error! Bookmark not defined.
<a href="#"><u>vector.h</u></a>	.....	Error! Bookmark not defined.

## 7 Class Documentation

### 7.1 array< T > Class Template Reference

```
#include <array.h>
```

Inheritance diagram for array< T >:



Collaboration diagram for array< T >:



### 7.1.1 Public Member Functions

- `array` (int N=0)
- `array` (int N, const T &t)
- `array` (const `array` &a)
- `~array` ()
- bool `operator==` (const `array` &a)
- bool `operator!=` (const `array` &a)
- void `resize` (int N)
- void `fill` (const T &t)
- `array` & `operator=` (const `array` &a)
- T & `operator[]` (int i)
- const T & `operator[]` (int i) const
- `array subvector` (int offset, int N) const
- int `N` () const
- int `length` () const

- const T \* pointer () const
- T \* pointer ()
- void save (const std::string &filename) const
- void binaryDump (std::ostream &os) const
- void binaryLoad (std::istream &is)

### 7.1.2 Private Attributes

- T \* data
- int N

#### 7.1.2.1 template<class T> class array< T >

---

### 7.1.3 Constructor & Destructor Documentation

#### 7.1.3.1 template<class T > array< T >::array (int $N = 0$ ) [inline]

References array< T >::data\_.

```

94      :
95  data_(new T[N]),
96  N(N)
97 {
98  assert(data_ != 0);
99  //for (int i=0; i<N_; ++i)
100 //data_[i] = T();
101 }
```

#### 7.1.3.2 template<class T> array< T >::array (int $N$ , const T & $t$ ) [inline]

References array< T >::data\_, and array< T >::N\_.

```

104      :
105  data_(new T[N]),
106  N(N)
107 {
108  assert(data_ != 0);
109  for (int i=0; i<N; ++i)
110  data_[i] = t;
111 }
```

#### 7.1.3.3 template<class T> array< T >::array (const array< T > & $a$ ) [inline]

References array< T >::data\_, and array< T >::N\_.

```
114          :
115  data_(new T[a.N_]),
116  N(a.N)
117 {
118  assert(data_ != 0);
119  T* dptr = data_;
120  T* aptr = a.data_;
121  for (int i=0; i<N; ++i)
122    *dptr++ = *aptr++;
123 }
```

#### 7.1.3.4 template<class T> array< T >::~array () [inline]

References array< T >::data\_.

```
126      {
127  //cout << "Vector dtor " << long(data_) << endl;
128  delete[] data_;
129  data_ = 0;
130 }
```

---

## 7.1.4 Member Function Documentation

### 7.1.4.1 template<class T> void array< T >::binaryDump (std::ostream & os) const [inline]

References array< T >::data\_, array< T >::N\_, and write().

```
238          {
239  write(os, N);
240  T* d = data_;
241  T* end = data_ + N;
242  const int size = sizeof(T);
243  while (d < end)
244    os.write((char*) d++, size);
245 }
```

Here is the call graph for this function:



#### 7.1.4.2 template<class T > void array< T >::binaryLoad (std::istream & is) [inline]

References array< T >::data\_, array< T >::N(), array< T >::N\_, and read().

```
248          {  
249     int N;  
250     read(is, N);  
251  
252     // Change length if necess.  
253     if (N != N_){  
254         delete[] data_;  
255         data_ = new T[N = N];  
256     }  
257  
258     // How can this be made to work with endianness and arbitrary types T?  
259     T* d = data_;  
260     T* end = data_ + N;  
261     const int size = sizeof(T);  
262     while (d < end)  
263         is.read((char*) d++, size);  
264 }
```

Here is the call graph for this function:



#### 7.1.4.3 template<class T> void array< T >::fill (const T & t) [inline]

References array< T >::data\_, and array< T >::N\_.

```
152          {  
153     for(int i=0; i<N; ++i)  
154         data_[i] = t;  
155 }
```

#### 7.1.4.4 template<class T > int array< T >::length () const [inline]

References array< T >::N\_.

```
205 {return N_;}
```

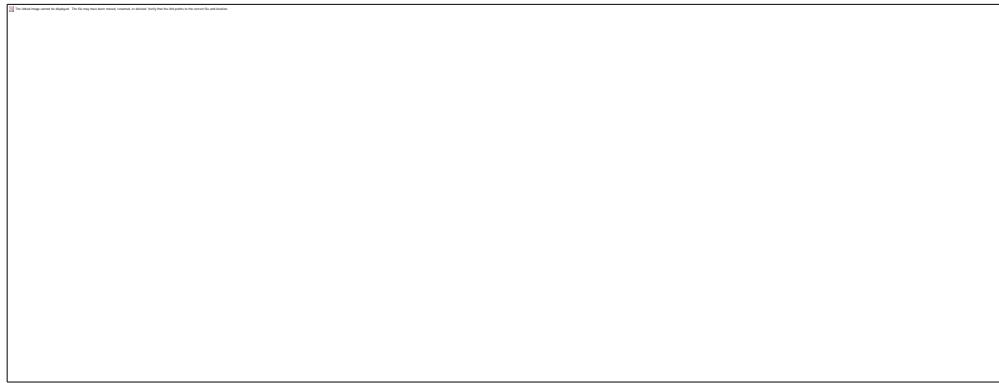
#### 7.1.4.5 template<class T > int array< T >::N () const [inline]

References array< T >::N\_.

Referenced by array< T >::binaryLoad(), FieldSeries::interpolate(), polyInterp(), and FieldSeries::push().

```
208 {return N_;}
```

Here is the caller graph for this function:



#### 7.1.4.6 template<class T > bool array< T >::operator!= (const array< T > & a) [inline]

```
202 {return !(*this == a);}
```

#### 7.1.4.7 template<class T > array< T > & array< T >::operator= (const array< T > & a) [inline]

References array< T >::data\_, and array< T >::N\_.

```
168 {
169 if (data_ != a.data_) {
170   if (N_ != a.N_) {
171     //cout << "delete in operator=" << long(data_) << endl;
172     delete[] data_;
173     data_ = new T[a.N_];
174     N_ = a.N;
175     assert(data_ != 0);
176   }
177   T* dptr = data_;
178   T* aptr = a.data_;
179   for (int i=0; i<N_; ++i)
180     *dptr++ = *aptr++;
181 }
```

```
182 return *this;  
183 }
```

#### 7.1.4.8 template<class T > bool [array](#)< T >::operator==(const [array](#)< T > & a) [inline]

References array< T >::data\_, and array< T >::N\_.

```
186 {  
187 if (this == &a)  
188 return true;  
189 if (N_ != a.N_)  
190 return false;  
191  
192 T* dptr = data_;  
193 T* aprt = a.data_;  
194 for (int n=0; n<N_; ++n)  
195 if (*dptr++ != *aprt++)  
196 return false;  
197  
198 return true;  
199 }
```

#### 7.1.4.9 template<class T > const T & [array](#)< T >::operator[](int i) const [inline]

References array< T >::data\_, and array< T >::N\_.

```
88 {  
89 assert(i>=0 && i<N_);  
90 return data_[i];  
91 }
```

#### 7.1.4.10 template<class T > T & [array](#)< T >::operator[](int i) [inline]

References array< T >::data\_, and array< T >::N\_.

```
82 {  
83 assert(i>=0 && i<N_);  
84 return data_[i];  
85 }
```

#### 7.1.4.11 template<class T > T \* [array](#)< T >::pointer () [inline]

References array< T >::data\_.

```
212 {return data_;} 
```

#### 7.1.4.12 template<class T > const T \* array< T >::pointer () const [inline]

References array< T >::data\_.

```
215 {return data_;}
```

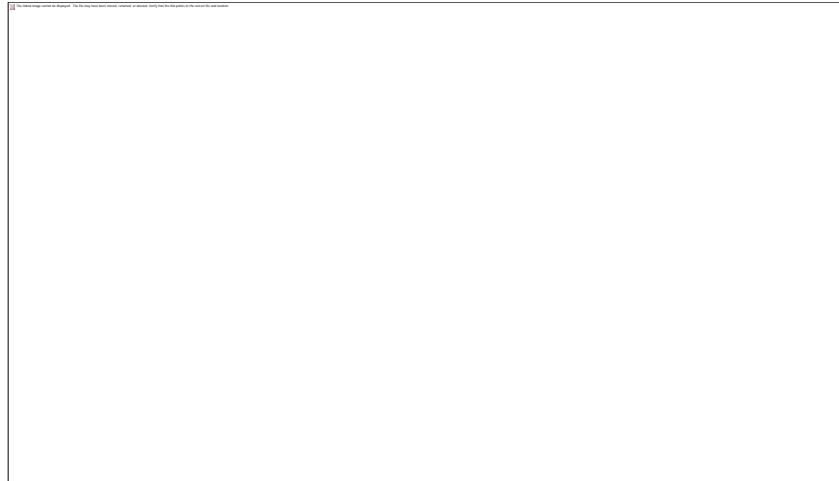
#### 7.1.4.13 template<class T > void array< T >::resize (int N) [inline]

References array< T >::data\_, and array< T >::N\_.

Referenced by BasisFunc::BasisFunc(), CNABstyleDNS::CNABstyleDNS(), MultistepDNS::MultistepDNS(), PPEDNS::PPEDNS(), and RungeKuttaDNS::RungeKuttaDNS().

```
133
134
135 if (N != N_) {
136     // Allocate new space
137     T* newdata_ = new T[N];
138     assert(newdata_ != 0);
139
140     // Copy some/all of old data into new space
141     int M = (N<N_) ? N : N_; // lesser of N, N_
142     for(int i=0; i<M; ++i)
143         newdata_[i] = data_[i];
144
145     // Delete old space, reset pointer to new space, and update size.
146     delete[] data_;
147     data_ = newdata_;
148     N_ = N;
149 }
150 }
```

Here is the caller graph for this function:



#### 7.1.4.14 template<class T > void array< T >::save (const std::string &filename) const [inline]

References array< T >::data\_, and array< T >::N\_.

```
218 {  
219 std::ofstream os(filebase.c_str());  
220 os << std::setprecision(17);  
221 os << "%" << N << " 1\n";  
222 for (int i=0; i<N_; ++i)  
223 os << data[i] << '\n';  
224 os.close();  
225 }
```

#### 7.1.4.15 template<class T > array< T > array< T >::subvector (int offset, int N) const [inline]

References array< T >::data\_.

```
160 {  
161 array<T> subvec(N);  
162 for (int i=0; i<N; ++i)  
163 subvec[i] = data[i+offset];  
164 return subvec;  
165 }
```

## 7.1.5 Member Data Documentation

### 7.1.5.1 template<class T> T\* [array< T >::data](#) [private]

Referenced by array< T >::array(), array< T >::binaryDump(), array< T >::binaryLoad(), array< T >::fill(), array< T >::operator=(), array< T >::operator==( ), array< T >::operator[]( ), array< T >::pointer(), array< T >::resize(), array< T >::save(), array< T >::subvector(), and array< T >::~array().

### 7.1.5.2 template<class T> int [array< T >::N](#) [private]

Referenced by array< T >::array(), array< T >::binaryDump(), array< T >::binaryLoad(), array< T >::fill(), array< T >::length(), array< T >::N(), array< T >::operator=(), array< T >::operator==( ), array< T >::operator[]( ), array< T >::resize(), and array< T >::save().

---

### 7.1.5.3 The documentation for this class was generated from the following file:

- [\\_cuda/channelflow-0.9.22/channelflow/array.h](#)

## 7.1.5.4

## 7.2 Attributes Class Reference

```
#include <dns.h>
```

### 7.2.1 Public Member Functions

- [Attributes \(Real \\_Lx, Real \\_Lz, int \\_kxmax, int \\_kzmax\)](#)
- [Attributes \(\)](#)
- void [operator= \(const Attributes &atr\)](#)
- void [setAttributes \(Real \\_Lx, Real \\_Lz, int \\_kxmax, int \\_kzmax\)](#)

### 7.2.2 Public Attributes

- [Real Lx](#)
  - [Real Lz](#)
  - int [kxmax](#)
  - int [kzmax](#)
- 

### 7.2.3 Constructor & Destructor Documentation

#### 7.2.3.1 Attributes::Attributes ([Real \\_Lx, Real \\_Lz, int \\_kxmax, int \\_kzmax](#))

References kxmax, kzmax, Lx, and Lz.

```
122 {  
123   Lx = \_Lx;  
124   Lz = \_Lz ;  
125   kxmax = \_kxmax ;  
126   kzmax = \_kzmax ;  
127  
128 }
```

#### 7.2.3.2 Attributes::Attributes ()

References kxmax, kzmax, Lx, and Lz.

```
130 {  
131   Lx = 0;  
132   Lz = 0 ;  
133   kxmax = 0 ;  
134   kzmax = 0 ;  
135 }
```

## 7.2.4 Member Function Documentation

### 7.2.4.1 void Attributes::operator= (const [Attributes](#) & *atr*)

References kxmax, kzmax, Lx, and Lz.

```
145 {  
146   Lx = attr.Lx;  
147   Lz = attr.Lz ;  
148   kxmax = attr.kxmax ;  
149   kzmax = attr.kzmax ;  
150 }
```

### 7.2.4.2 void Attributes::setAttributes ([Real](#) *\_Lx*, [Real](#) *\_Lz*, int *\_kxmax*, int *\_kzmax*)

References kxmax, kzmax, Lx, and Lz.

```
137 {  
138   Lx = _Lx;  
139   Lz = _Lz ;  
140   kxmax = _kxmax ;  
141   kzmax = _kzmax ;  
142  
143 }
```

---

## 7.2.5 Member Data Documentation

### 7.2.5.1 int [Attributes::kxmax](#)

Referenced by Attributes(), operator=(), and setAttributes().

### 7.2.5.2 int [Attributes::kzmax](#)

Referenced by Attributes(), operator=(), and setAttributes().

### 7.2.5.3 [Real Attributes::Lx](#)

Referenced by Attributes(), operator=(), and setAttributes().

### 7.2.5.4 [Real Attributes::Lz](#)

Referenced by Attributes(), operator=(), and setAttributes().

---

**7.2.5.5 The documentation for this class was generated from the following files:**

- `_cuda/channelflow-0.9.22/channelflow/dns.h`
- `_cuda/channelflow-0.9.22/channelflow/dns.cpp`

**7.2.5.6**

## 7.3 BandedTridiag Class Reference

```
#include <bandedtridiag.h>
```

### 7.3.1 Public Member Functions

- [BandedTridiag](#) ()
- [BandedTridiag](#) (int M)
- [BandedTridiag](#) (const [BandedTridiag](#) &A)
- [BandedTridiag](#) (const std::string &filebase)
- [~BandedTridiag](#) ()
- [BandedTridiag](#) & [operator=](#) (const [BandedTridiag](#) &A)
- bool [operator==](#) (const [BandedTridiag](#) &A) const
- int [numrows](#) () const
- [Real](#) & [band](#) (int j)
- [Real](#) & [diag](#) (int i)
- [Real](#) & [updiag](#) (int i)
- [Real](#) & [lodiag](#) (int i)
- const [Real](#) & [band](#) (int i) const
- const [Real](#) & [diag](#) (int i) const
- const [Real](#) & [updiag](#) (int i) const
- const [Real](#) & [lodiag](#) (int i) const
- [Real](#) & [elem](#) (int i, int j)
- const [Real](#) & [elem](#) (int i, int j) const
- void [ULdecomp](#) ()
- void [ULsolve](#) ([Vector](#) &b) const
- void [multiply](#) (const [Vector](#) &x, [Vector](#) &b) const
- void [ULsolveStrided](#) ([Vector](#) &b, int offset, int stride) const
- void [multiplyStrided](#) (const [Vector](#) &x, [Vector](#) &b, int offset, int stride) const
- void [print](#) () const
- void [ULprint](#) () const
- void [test](#) () const
- void [save](#) (const std::string &filebase) const

### 7.3.2 Private Member Functions

- int [numNonzeros](#) (int M) const
- int [numRows](#) (int nnz) const

### 7.3.3 Private Attributes

- int [M](#)
- int [Mbar](#)
- [Real](#) \* [a](#)
- [Real](#) \* [d](#)

- bool UL
- 

### 7.3.4 Constructor & Destructor Documentation

#### 7.3.4.1 BandedTridiag::BandedTridiag ()

```
44 : M(0),
45 Mbar(-1),
46 a(0),
47 d(0),
48 UL(false)
49 { }
```

#### 7.3.4.2 BandedTridiag::BandedTridiag (int M)

References a\_.

```
52 : M(M),
53 Mbar(M-1),
54 a(new Real[4*M-2]),
55 d(a + Mbar),
56 UL(false)
57 {
58 assert(M>=0);
59 for (int i=0; i<4*M-2; ++i)
60 a[i] = 0.0;
61 }
```

#### 7.3.4.3 BandedTridiag::BandedTridiag (const BandedTridiag & A)

References a\_, and M\_.

```
64 : M(A.M),
65 Mbar(A.Mbar),
66 a(new Real[4*M - 2]),
67 d(a + Mbar),
68 UL(false)
69 {
70 for (int i=0; i<4*M-2; ++i)
71 a[i] = A.a[i];
72 }
```

#### 7.3.4.4 BandedTridiag::BandedTridiag (const std::string & *filebase*)

References a\_, d\_, elem(), M\_, Mbar\_, and UL\_.

```

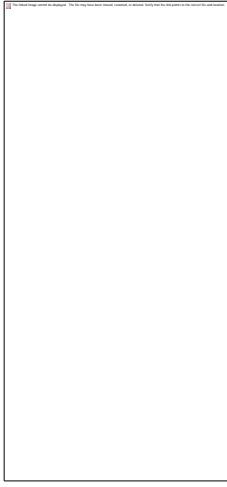
74   :
75   M_(0),
76   Mbar_(-1),
77   a_(0),
78   d_(0),
79   UL(false)
80 {
81 //cout << "BandedTridiag::BandedTridiag(string& filebase)" << endl;
82 string filename(filebase);
83 filename += string(".asc");
84 ifstream is(filename.c_str());
85
86 // Read in header. Form is "% N U" for a banded tridiag with 8 non-zero elems,
87 // U==0 => UL decomp has not been performed. U==1 indicates it has.
88 char c;
89 is >> c;
90 if (c != '%') {
91   string message("BandedTridiag(filebase): bad header in file ");
92   message += filename;
93   cerr << message << endl;
94   assert(false);
95 }
96 is >> M_;
97 int ul;
98 is >> ul;
99 UL = (ul==0) ? false : true;
100
101 //cout << "M, UL == " << M_ << ' ' << UL_ << endl;
102
103 a = new Real[4*M_-2];
104 int n; // FOR-SCOPE BUG
105 for (n=0; n<4*M_-2; ++n)
106   a[n] = 0.0;
107
108 Mbar = (M_-1);
109 d = a + Mbar;
110
111 int nnz;
112 switch (M_) {
113 case 0:
114   nnz=0; break;
115 case 1:
116   nnz=1; break;

```

```

117 default:
118   nnz = 4*(M_-1);
119 }
120
121 int i,j;
122 Real x;
123 for (n=0; n<nnz; ++n) {
124   is >> i >> j >> x;
125   elem(i,j) = x;
126 }
127 }
```

Here is the call graph for this function:



### 7.3.4.5 **BandedTridiag**::~**BandedTridiag** ()

References a\_, and d\_.

```

37           {
38   d_ = 0;
39   delete[] a;
40 }
```

## 7.3.5 Member Function Documentation

### 7.3.5.1 **const** **Real** & **BandedTridiag**::band (**int** *i*) **const** [**inline**]

References a\_, M\_, and Mbar\_.

```
118 {  
119 assert(j>=0 && j<M_);  
120 return a[Mbar_-j];  
121 }
```

### 7.3.5.2 Real & BandedTridiag::band (int *j*) [inline]

References a\_, M\_, and Mbar\_-.

Referenced by elem(), HelmholtzSolver::HelmholtzSolver(), multiply(), multiplyStrided(), save(), ULdecomp(), ULprint(), ULsolve(), and ULsolveStrided().

```
98 {  
99 assert(j>=0 && j<M_);  
100 return a[Mbar_-j];  
101 }
```

Here is the caller graph for this function:

The code may contain bugs. The following function may contain an error, using the code provided is at your own risk.

### 7.3.5.3 const Real & BandedTridiag::diag (int *i*) const [inline]

References d\_, and M\_.

```
123 {  
124 assert(i>=0 && i<M_);  
125 return d_[3*i];  
126 }
```

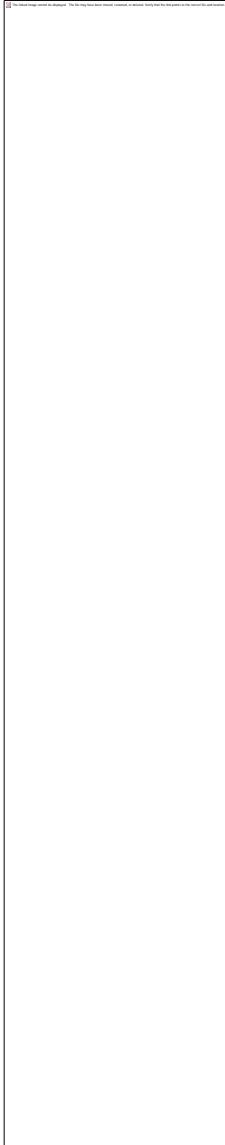
### 7.3.5.4 Real & BandedTridiag::diag (int *i*) [inline]

References d\_, and M\_.

Referenced by elem(), HelmholtzSolver::HelmholtzSolver(), multiply(), multiplyStrided(), save(), ULdecomp(), ULprint(), ULSolve(), and ULSolveStrided().

```
103 {  
104 assert(i>=0 && i<M_);  
105 return d[3*i];  
106 }
```

Here is the caller graph for this function:



### 7.3.5.5 const Real & BandedTridiag::elem (int *i*, int *j*) const

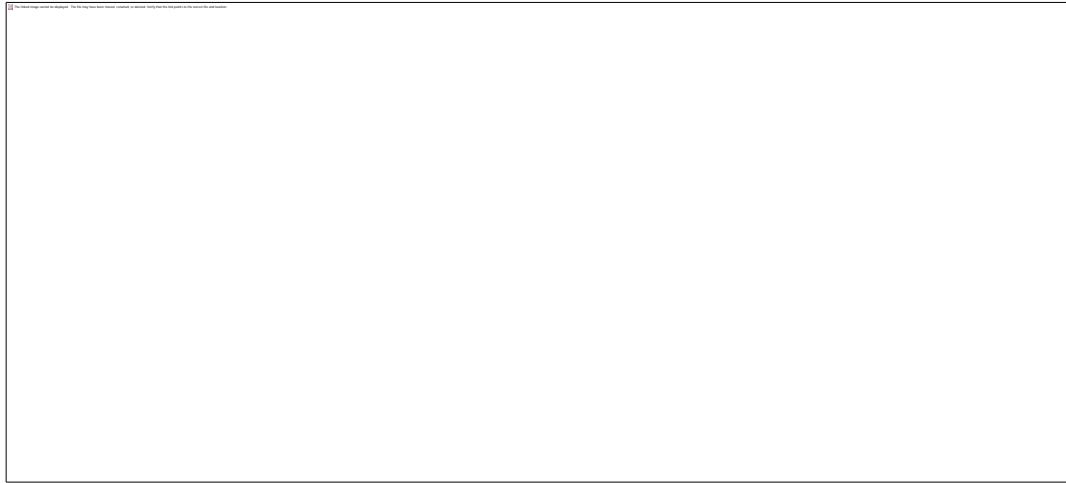
References abs(), band(), diag(), lodiag(), M\_, and updiag().

```

162 {
163 assert(i==0 || (i>=0 && i<M_ && j>=0 && j<M_ && abs(i-j) <= 1));
164 if (i==0)
165   return band(j);
166 else if (i==j)
167   return diag(i);
168 else if (i<j)
169   return updiag(i);
170 else
171   return lodiag(i);
172 }

```

Here is the call graph for this function:



### 7.3.5.6 Real & BandedTridiag::elem (int *i*, int *j*)

References abs(), band(), diag(), lodiag(), M\_, and updiag().

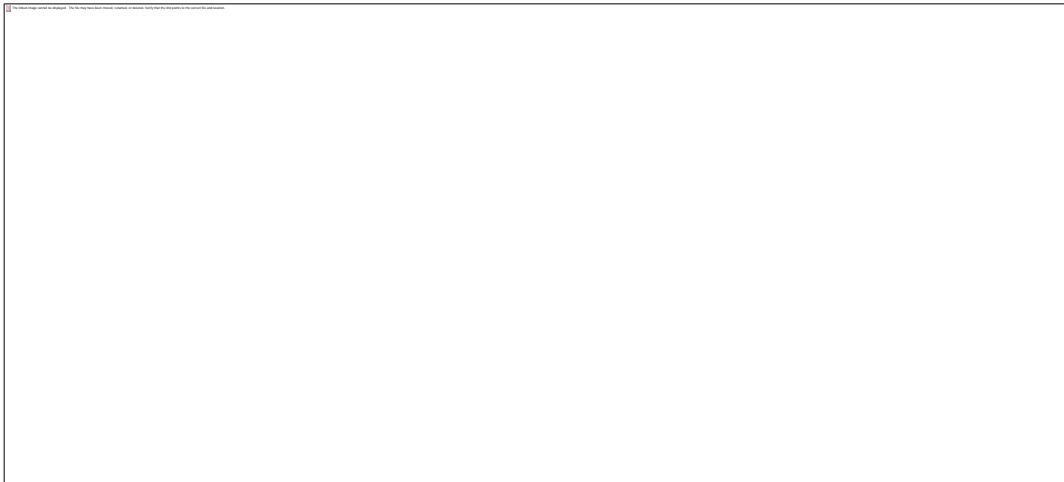
Referenced by BandedTridiag(), and print().

```

174 {
175 assert(i==0 || (i>=0 && i<M_ && j>=0 && j<M_ && abs(i-j) <= 1));
176 if (i==0)
177   return band(j);
178 else if (i==j)
179   return diag(i);
180 else if (i<j)
181   return updiag(i);
182 else
183   return lodiag(i);
184 }

```

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.3.5.7 const [Real](#) & BandedTridiag::lodiag (int *i*) const [inline]

References d\_, and M\_.

```
133 {  
134 assert(i>=0 && i<M_);  
135 return d_[3*i + 1];  
136 }
```

### 7.3.5.8 [Real](#) & BandedTridiag::lodiag (int *i*) [inline]

References d\_, and M\_.

Referenced by elem(), HelmholtzSolver::HelmholtzSolver(), multiply(), multiplyStrided(), save(), ULdecomp(), ULprint(), ULSolve(), and ULSolveStrided().

```
113 {  
114 assert(i>=0 && i<M_);  
115 return d_[3*i + 1];  
116 }
```

Here is the caller graph for this function:



### 7.3.5.9 void BandedTridiag::multiply (const [Vector](#) & *x*, [Vector](#) & *b*) const

References band(), diag(), lodiag(), M\_, Mbar\_, and updiag().

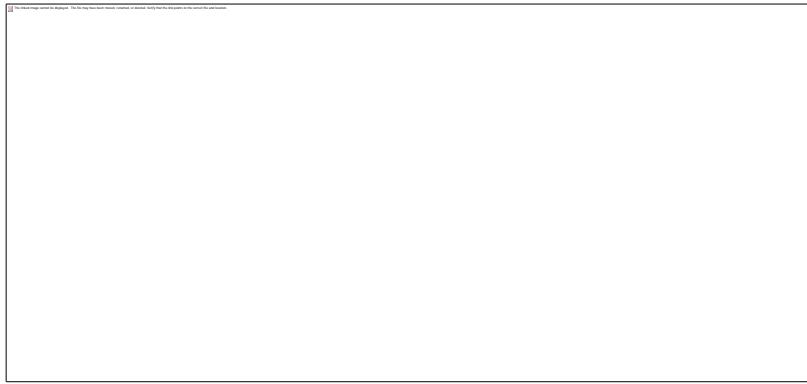
```
302                                     {  
303  
304     Real sum=0.0;  
305  
306     // row 0  
307     for (int j=0; j<M_; ++j)  
308         sum += band(j)*x[j];  
309     b[0] = sum;  
310 }
```

```

311 // rows 1 to (Mbar-1)
312 for (int i=1; i<Mbar; ++i)
313   b[i] = lodiag(i)*x[i-1] + diag(i)*x[i] + updiag(i) * x[i+1];
314
315 b[Mbar_] = lodiag(Mbar_)*x[Mbar_-1] + diag(Mbar_)*x[Mbar_];
316
317
318 }

```

Here is the call graph for this function:



### 7.3.5.10 void BandedTridiag::multiplyStrided (const Vector & x, Vector & b, int offset, int stride) const

References band(), diag(), lodiag(), M\_, Mbar\_, and updiag().

Referenced by HelmholtzSolver::residual(), and HelmholtzSolver::solve().

```

320
321
322 assert(offset == 0 || offset == 1);
323 assert(stride == 1 || stride == 2);
324
325 Real sum=0.0;
326
327 // row 0
328 for (int j=0; j<M; ++j)
329   sum += band(j)*x[offset + stride*j];
330 b[offset] = sum;
331
332 // rows 1 to (Mbar-1)
333 for (int i=1; i<Mbar; ++i)
334   b[offset + stride*i] = lodiag(i)*x[offset + stride*(i-1)]
335     + diag(i)*x[offset + stride*i] + updiag(i) * x[offset + stride*(i+1)];
336

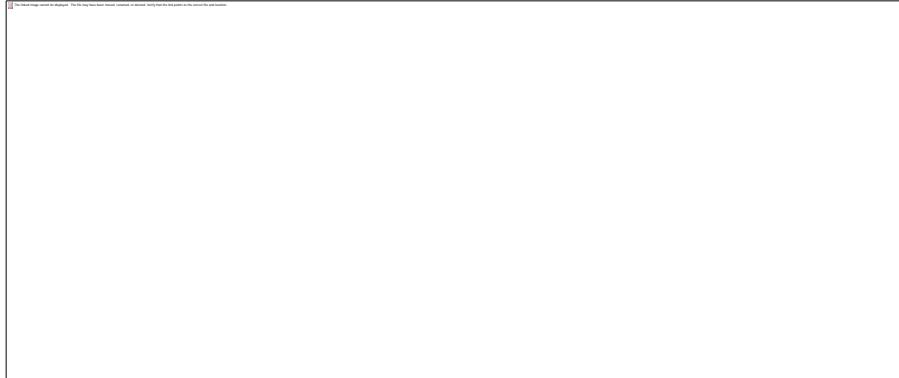
```

```

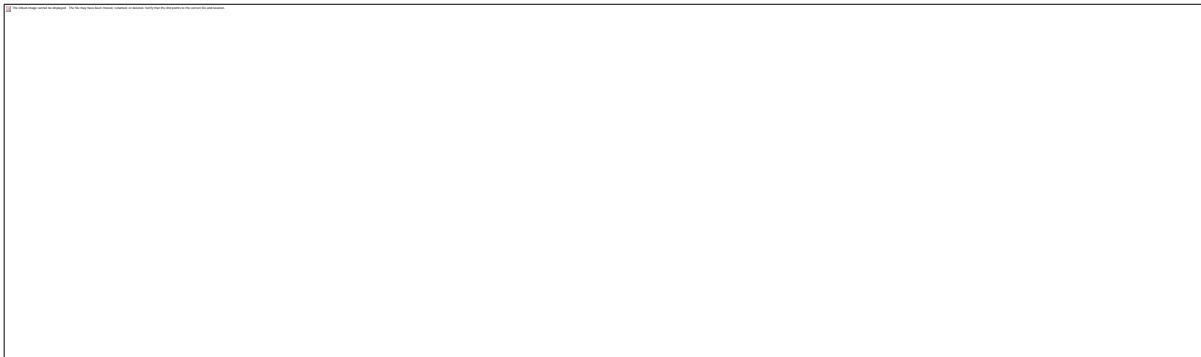
337 b[offset + stride*Mbar_] = lodiag(Mbar_)*x[offset + stride*(Mbar_-1)]
338   + diag(Mbar_)*x[offset + stride*Mbar_];
339
340 }

```

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.3.5.11 int BandedTridiag::numNonzeros (int *M*) const [private]

### 7.3.5.12 int BandedTridiag::numRows (int *nnz*) const [private]

### 7.3.5.13 int BandedTridiag::numrows () const [inline]

### 7.3.5.14 BandedTridiag & BandedTridiag::operator= (const BandedTridiag & *A*)

References *a*\_, *d*\_, *M*\_, *Mbar*\_, and *UL*\_.

```

130
131 if (this != &A) {
132   if (M != A.M) {
133     delete[] a;
134     M = A.M;

```

```

135   Mbar = A.Mbar;
136   UL = A.UL;
137   a = new Real[4*M_-2];
138   d = a + Mbar;
139 }
140 for (int i=0; i<4*M_-2; ++i)
141   a[i] = A.a[i];
142 }
143 return *this;
144 }
```

### 7.3.5.15 bool BandedTridiag::operator==(const BandedTridiag & A) const

References a\_, EPSILON, M\_, Mbar\_, REAL\_DIGITS, and UL\_.

```

146   {
147   if (M_ != A.M || Mbar_ != A.Mbar || UL_ != A.UL)
148     return false;
149
150   for (int n=0; n<4*M_-2; ++n)
151     if (fabs(a[n] - A.a[n]) > EPSILON) {
152       cout << "BandedTridiag::operator== failed on a[" << n << "]\n";
153       cout << setprecision(REAL_DIGITS);
154       cout << a[n] << ' ' << A.a[n] << endl;
155     return false;
156   }
157
158   return true;
159 }
```

### 7.3.5.16 void BandedTridiag::print () const

References abs(), elem(), and M\_.

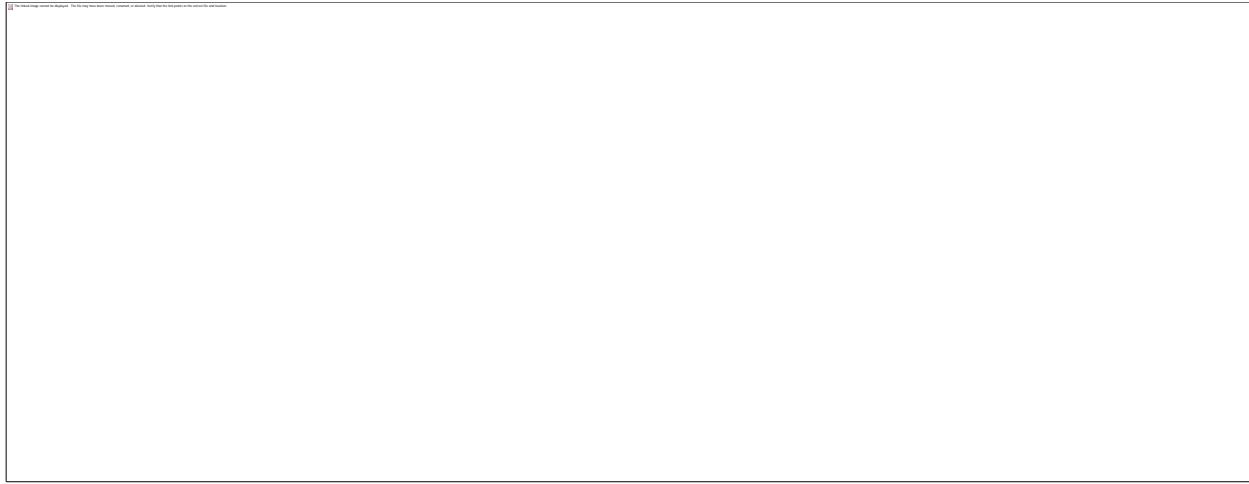
```

186   {
187   cout << "[\n";
188   Real eij=0.0;
189   for (int i=0; i<M_; ++i) {
190     for (int j=0; j<M_; ++j) {
191       if (i==0 || (abs(i-j) <= 1))
192         eij = elem(i,j);
193       else
194         eij = 0.0;
195       cout << eij << ' ';
196     }
197   cout << ";\n";
```

```

198  }
199 cout << "]\n";
200 }
```

Here is the call graph for this function:



### 7.3.5.17 void BandedTridiag::save (const std::string &filebase) const

References band(), diag(), lodiag(), M\_, REAL\_DIGITS, UL\_, and updiag().

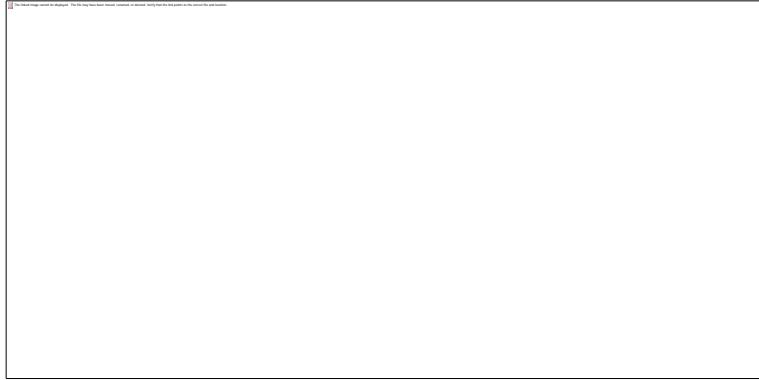
```

349                                     {
350     string filename(filebase);
351     filename += string(".asc");
352     ofstream os(filename.c_str());
353     os << setprecision(REAL_DIGITS);
354     os << "%" << M_ << ' ' << (UL_ ? 1 : 0) << endl;
355
356 // Print the row-0 band elems
357 for (int j=0; j<M_; ++j)
358     os << "0 " << j << ' ' << band(j) << '\n';
359
360 // Print the lodiag,diag,updiag triplets in rows 1 through M_-2.
361 for (int i=1; i<M_-1; ++i) {
362     os << i << ' ' << (i-1) << ' ' << lodiag(i) << '\n';
363     os << i << ' ' << i << ' ' << diag(i) << '\n';
364     os << i << ' ' << (i+1) << ' ' << updiag(i) << '\n';
365 }
366
367 // Print the lodiag,diag pair in the last row. 2 elems
368 if (M_ > 1) {
369     int i = M_-1;
370     os << i << ' ' << (i-1) << ' ' << lodiag(i) << '\n';
```

```

371   os << i << ' ' << i << ' ' << diag(i) << '\n';
372 }
373 return;
374 }
```

Here is the call graph for this function:



### 7.3.5.18 void BandedTridiag::test () const

### 7.3.5.19 void BandedTridiag::ULdecomp ()

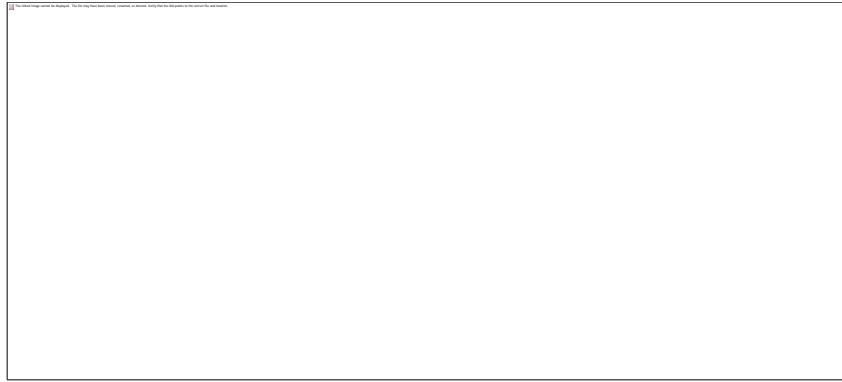
References band(), diag(), lodiag(), M\_, UL\_, and updiag().

Referenced by HelmholtzSolver::HelmholtzSolver().

```

239 {
240 int Mb = M_ -1;
241 Real w;
242 Real Akk;
243
244 for (int k=Mb; k>1; --k) {
245   Akk = diag(k);
246   assert(Akk != 0.0);
247   w = lodiag(k); // elem(k,k-1);
248   diag(k-1) -= w*(updiag(k-1) /= Akk); // elem(k-1,k) /= Akk);
249   band(k-1) -= w*(band(k) /= Akk);
250 }
251 band(0) -= lodiag(1)*(band(1) /= diag(1));
252 UL = true;
253 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.3.5.20 void BandedTridiag::ULprint () const

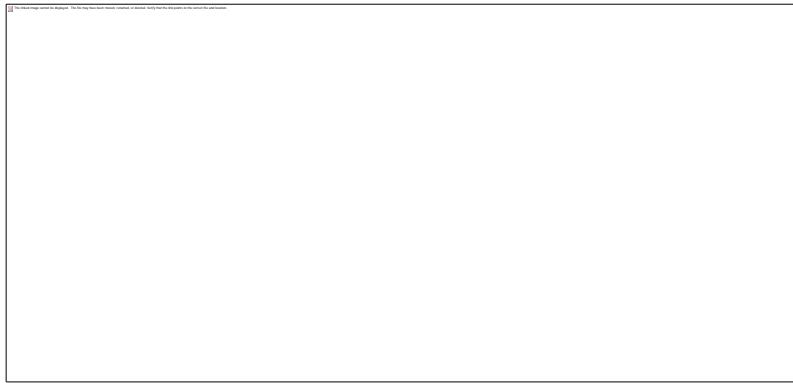
References band(), diag(), lodiag(), M\_, and updiag().

```
201          {
202     Real one = 1.0;
203     Real zero = 0.0;
204     Real eij=0.0;
205     cout << "U = [\n";
206     int i; // MSVC++ FOR-SCOPE BUG
207     for (i=0; i<M_; ++i) {
208         for (int j=0; j<M_; ++j) {
209             if (i==0)
210                 eij = band(j);
211             else if (i==j)
212                 eij = one;
213             else if (i==j-1)
214                 eij = updiag(i);
215             else
216                 eij = zero;
217             cout << eij << ' ';
218     }
219     cout << ";\n";
220 }
221     cout << "]\n";
222
223     cout << "L = [\n";
224     for (i=0; i<M_; ++i) {
225         for (int j=0; j<M_; ++j) {
```

```

226     if (i==j+1)
227         eij = lodiag(i);
228     else if (i==j)
229         eij = diag(i);
230     else
231         eij = zero;
232     cout << eij << ' ';
233 }
234 cout << ";"\n";
235 }
236 cout << "]\n";
237 }
```

Here is the call graph for this function:



### 7.3.5.21 void BandedTridiag::ULsolve (Vector & b) const

References band(), diag(), lodiag(), M\_, UL\_, and updiag().

```

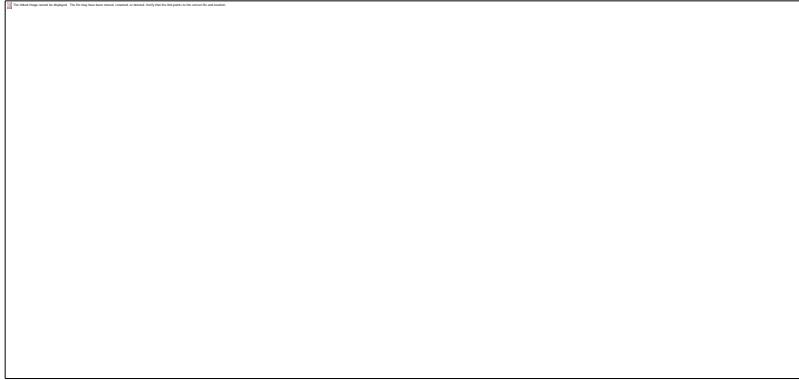
282                     {
283     assert(UL == true);
284     int i,j;
285     int Mb=M_ -1;
286
287 // Solve Uy=b by backsubstitution, iterating last row to zeroth.
288
289 // Last row needs no calculation due to sparsity structure.
290 // b[Nb] = b[Nb];           // row M-1
291 for (i=Mb-1; i>0; --i)    // rows M-2 through 1
292     b[i] -= updiag(i)*b[i+1];
293 for (j=i+1; j<M_ ; ++j) // row 0
294     b[0] -= band(j)*b[j];
295
296 // Solve Lx=y by forward substitution
```

```

297 b[0] /= diag(0);           // row 0
298 for (i=1; i<M_; ++i)      // rows 1 through M-1
299   (b[i] -= lodiag(i)*b[i-1]) /= diag(i);
300 }

```

Here is the call graph for this function:



### 7.3.5.22 void BandedTridiag::ULsolveStrided (Vector & b, int offset, int stride) const

References band(), diag(), lodiag(), M\_, UL\_, and updiag().

Referenced by HelmholtzSolver::solve().

```

256 {
257 assert(UL == true);
258 assert(offset == 0 || offset == 1);
259 assert(stride == 1 || stride == 2);
260
261 int i,j;
262 int Mb=M_ -1;
263
264 // Solve Uy=b by backsubstitution, iterating last row to zeroth.
265
266 // Last row needs no calculation due to sparsity structure.
267 // b[Nb] = b[Nb];           // row M-1
268 for (i=Mb-1; i>0; --i)    // rows M-2 through 1
269   b[offset + i*stride] -= updiag(i)*b[offset + stride*(i+1)];
270 for (j=i+1; j<M_ ; ++j) // row 0
271   b[offset] -= band(j)*b[offset + stride*j];
272
273 // Solve Lx=y by forward substitution
274 b[offset] /= diag(0);       // row 0
275 for (i=1; i<M_ ; ++i) {
276   assert(diag(i) != 0.0); // rows 1 through M-1
277   (b[offset + stride*i] -= lodiag(i)*b[offset + stride*(i-1)]) /= diag(i);

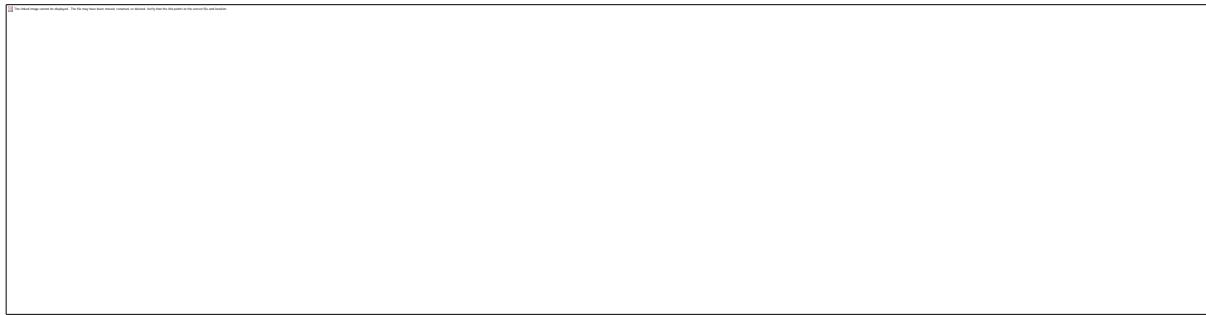
```

```
278 }
279 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.3.5.23 const Real & BandedTridiag::updiag (int *i*) const [inline]

References d\_, and M\_.

```
128 {
129 assert(i>=0 && i<M_);
130 return d_[3*i - 1];
131 }
```

### 7.3.5.24 Real & BandedTridiag::updiag (int *i*) [inline]

References d\_, and M\_.

Referenced by elem(), HelmholtzSolver::HelmholtzSolver(), multiply(), multiplyStrided(), save(), ULdecomp(), ULprint(), ULSolve(), and ULSolveStrided().

```
108 {
109 assert(i>=0 && i<M_);
```

```
110 return d_[3*i - 1];
111 }
```

Here is the caller graph for this function:



---

### 7.3.6 Member Data Documentation

#### 7.3.6.1 [Real\\* BandedTridiag::a](#) [private]

Referenced by band(), BandedTridiag(), operator=(), operator==(), and ~BandedTridiag().

#### 7.3.6.2 [Real\\* BandedTridiag::d](#) [private]

Referenced by BandedTridiag(), diag(), lodiag(), operator=(), updiag(), and ~BandedTridiag().

#### 7.3.6.3 [int BandedTridiag::M](#) [private]

Referenced by band(), BandedTridiag(), diag(), elem(), lodiag(), multiply(), multiplyStrided(), operator=(), operator==(), print(), save(), ULdecomp(), ULprint(), ULSolve(), ULSolveStrided(), and updiag().

#### 7.3.6.4 [int BandedTridiag::Mbar](#) [private]

Referenced by band(), BandedTridiag(), multiply(), multiplyStrided(), operator=(), and operator==().

#### 7.3.6.5 [bool BandedTridiag::UL](#) [private]

Referenced by BandedTridiag(), operator=(), operator==(), save(), ULdecomp(), ULsolve(), and ULsolveStrided().

---

#### **7.3.6.6 The documentation for this class was generated from the following files:**

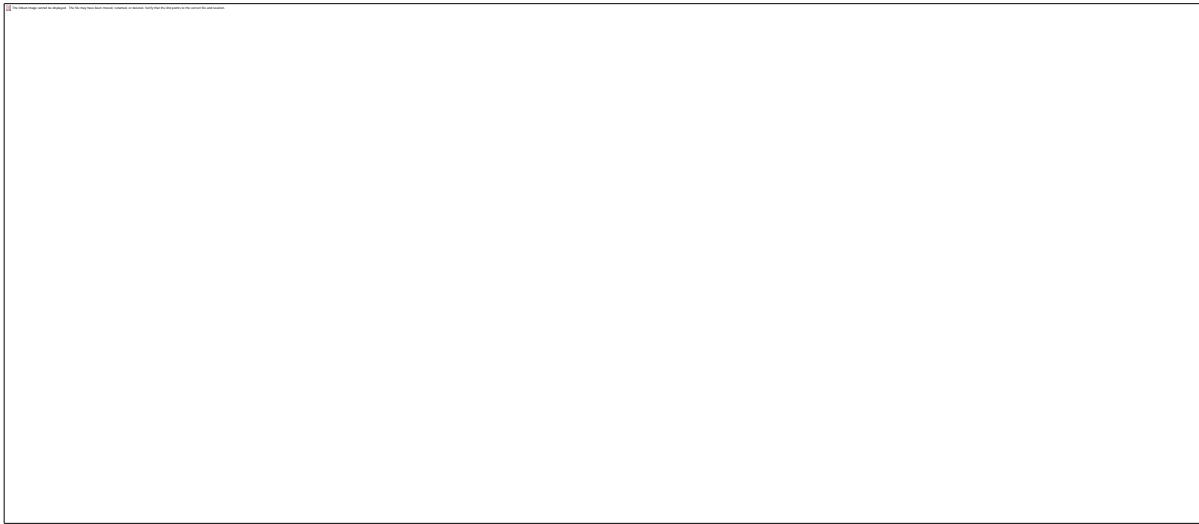
- \_cuda/channelflow-0.9.22/channelflow/[bandedtridiag.h](#)
- \_cuda/channelflow-0.9.22/channelflow/[bandedtridiag.cpp](#)

#### **7.3.6.7**

## 7.4 BaseTask Class Reference

```
#include <dns.h>
```

Inheritance diagram for BaseTask:



### 7.4.1 Public Member Functions

- [BaseTask \(\)](#)
  - virtual void [Run \(int tn, int nThreads\)](#)
- 

### 7.4.2 Constructor & Destructor Documentation

#### 7.4.2.1 BaseTask::BaseTask ()

```
173 {  
174  
175 }
```

---

### 7.4.3 Member Function Documentation

#### 7.4.3.1 void BaseTask::Run (int *tn*, int *nThreads*) [virtual]

Reimplemented

in [skewsymmetricNL\\_task](#), [skewsymmetricNL\\_task2](#), [skewsymmetricNL\\_task3](#),  
and [skewsymmetricNL\\_task4](#).

Referenced by ThreadPool::Run().

```
178 {  
179 //cout << "Igor test Based task Run running " << endl;  
180 }
```

Here is the caller graph for this function:



---

#### 7.4.3.2 The documentation for this class was generated from the following files:

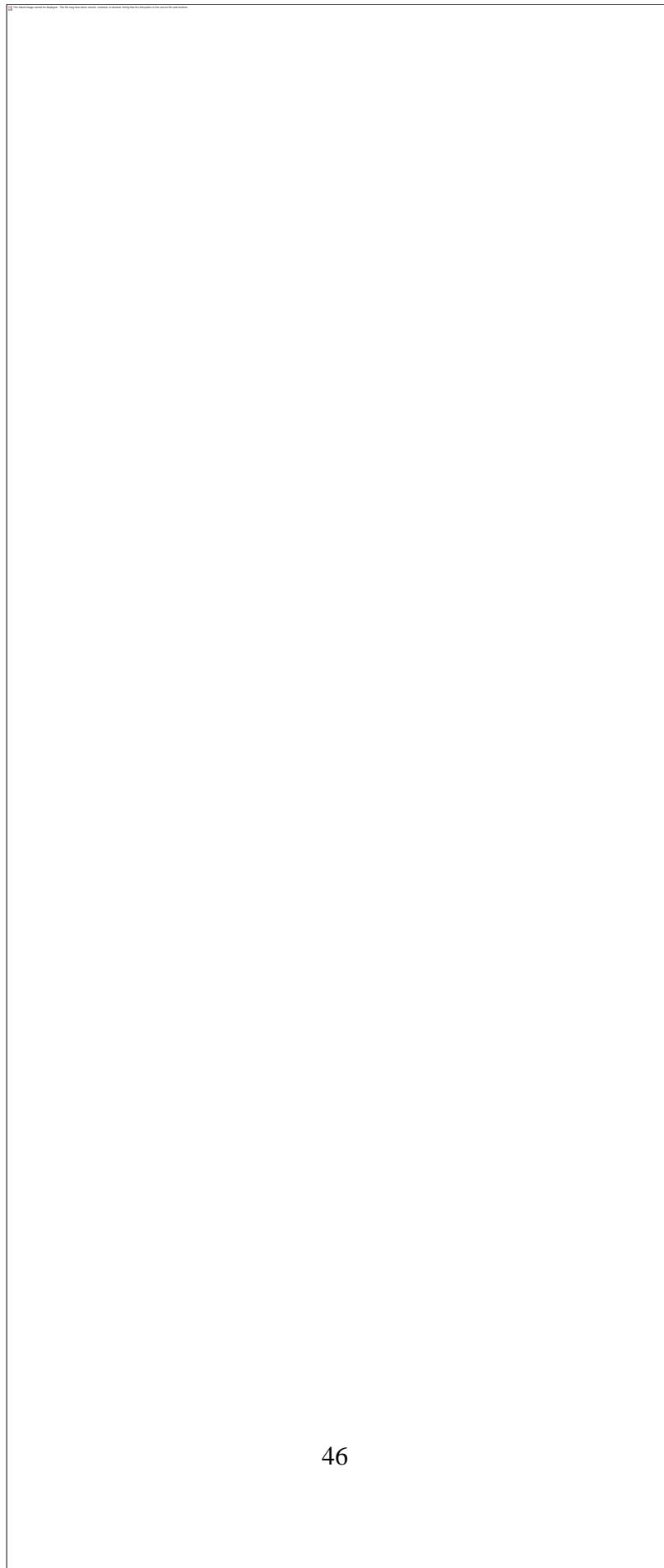
- \_cuda/channelflow-0.9.22/channelflow/[dns.h](#)
- \_cuda/channelflow-0.9.22/channelflow/[dns.cpp](#)

#### 7.4.3.3

## 7.5 BasisFunc Class Reference

```
#include <basisfunc.h>
```

Collaboration diagram for BasisFunc:



### 7.5.1 Public Member Functions

- `BasisFunc()`
- `BasisFunc(const std::string &filebase)`
- `BasisFunc(int Nd, int Ny, int kx, int kz, Real Lx, Real Lz, Real a, Real b, fieldstate s=Spectral)`
- `BasisFunc(int Ny, int kx, int kz, Real Lx, Real Lz, Real a, Real b, fieldstate s=Spectral)`
- `BasisFunc(int Ny, const BasisFunc &f)`
- `BasisFunc(const ComplexChebyCoeff &u, const ComplexChebyCoeff &v, const ComplexChebyCoeff &w, Real lambda, int kx, int kz, Real Lx, Real Lz)`
- void `save(const std::string &filebase, fieldstate s=Physical)` const
- void `binaryDump(std::ostream &os)` const
- void `binaryLoad(std::istream &is)`
- void `randomize(bool adiri, bool bdiri, Real decay=0.7)`
- void `interpolate(const BasisFunc &f)`
- void `reflect(const BasisFunc &f)`
- int `Nd()` const
- int `Ny()` const
- int `kx()` const
- int `kz()` const
- `Real Lx()` const
- `Real Lz()` const
- `Real a()` const
- `Real b()` const
- `Real rmsval()` const
- `Real lambda()` const
- `fieldstate state()` const
- void `resize(int Ny)`
- void `setBounds(Real Lx, Real Lz, Real a, Real b)`
- void `setkxkz(int kx, int kz)`
- void `setState(fieldstate s)`
- void `setRmsval(Real lamda)`
- void `setToZero()`
- void `conjugate()`
- void `fill(const BasisFunc &f)`
- void `chebyfft()`
- void `ichebyfft()`
- void `makeSpectral()`
- void `makePhysical()`
- void `makeState(fieldstate s)`
- void `chebyfft(const ChebyTransform &t)`
- void `ichebyfft(const ChebyTransform &t)`
- void `makeSpectral(const ChebyTransform &t)`

- void [makePhysical](#) (const [ChebyTransform](#) &t)
- void [makeState](#) ([fieldstate](#) s, const [ChebyTransform](#) &t)
- const [ComplexChebyCoeff](#) & [u](#) () const
- const [ComplexChebyCoeff](#) & [v](#) () const
- const [ComplexChebyCoeff](#) & [w](#) () const
- const [ComplexChebyCoeff](#) & [component](#) (int i) const
- const [ComplexChebyCoeff](#) & [operator\[\]](#) (int i) const
- [ComplexChebyCoeff](#) & [u](#) ()
- [ComplexChebyCoeff](#) & [v](#) ()
- [ComplexChebyCoeff](#) & [w](#) ()
- [ComplexChebyCoeff](#) & [component](#) (int i)
- [ComplexChebyCoeff](#) & [operator\[\]](#) (int i)
- [Real bcNorm](#) (bool a\_dirichlet=true, bool b\_dirichlet=true) const
- bool [geometryCongruent](#) (const [BasisFunc](#) &f) const
- bool [congruent](#) (const [BasisFunc](#) &f) const
- [BasisFunc](#) & [operator\\*=](#) (const [BasisFunc](#) &g)
- [BasisFunc](#) & [operator+=](#) (const [BasisFunc](#) &g)
- [BasisFunc](#) & [operator-=](#) (const [BasisFunc](#) &g)
- [BasisFunc](#) & [operator\\*=](#) ([Real](#) c)
- [BasisFunc](#) & [operator\\*=](#) ([Complex](#) c)

### 7.5.2 Protected Attributes

- int [Nd](#)
- int [Ny](#)
- int [kx](#)
- int [kz](#)
- [Real Lx](#)
- [Real Lz](#)
- [Real a](#)
- [Real b](#)
- [fieldstate state](#)
- [Real lambda](#)
- array<[ComplexChebyCoeff](#)> [u](#)

### 7.5.3 Constructor & Destructor Documentation

#### 7.5.3.1 BasisFunc::BasisFunc ()

```

36 :
37 Nd(0),
38 Ny(0),
39 kx(0),
40 kz(0),

```

```

41 Lx(0),
42 Lz(0),
43 a(0),
44 b(0),
45 state_(Spectral),
46 lambda(0),
47 u(0)
48 {}

```

### 7.5.3.2 BasisFunc::BasisFunc (const std::string & *filebase*)

References a\_, b\_, kx\_, kz\_, lambda\_, Lx\_, Lz\_, Nd\_, Ny\_, array< T >::resize(), state\_, and u\_.

```

104 :
105 Nd(0),
106 Ny(0),
107 kx(0),
108 kz(0),
109 Lx(0),
110 Lz(0),
111 a(0),
112 b(0),
113 state_(Spectral),
114 lambda(0),
115 u(0)
116 {
117     string filename = filebase + string(".bf");
118     ifstream is(filename.c_str());
119     if (!is.good()) {
120         cerr << "BasisFunc::BasisFunc(filebase) : can't open file " << filename << '\n';
121         abort();
122     }
123     char c;
124     is >> c;
125     if (c != '%') {
126         cerr << "BasisFunc::BasisFunc(filebase): bad header in file " << filename << endl;
127         assert(false);
128     }
129     is >> Nd
130     >> Ny
131     >> kx
132     >> kz
133     >> Lx
134     >> Lz

```

```

135    >> a_
136    >> b_
137    >> state_
138    >> lambda_;
139 u_.resize(Nd_);
140 for (int n=0; n<Nd_; ++n) {
141   u_[n].resize(Ny_);
142   u_[n].setBounds(a_,b_);
143   u_[n].setState(state_);
144 }
145
146 Real r;
147 Real i;
148 for (int ny=0; ny<Ny_; ++ny)
149   for (int n=0; n<Nd_; ++n) {
150     is >> r >> i;
151     u_[n].set(ny,Complex(r,i));
152   }
153 }
```

Here is the call graph for this function:



### 7.5.3.3 BasisFunc::BasisFunc (int Nd, int Ny, int kx, int kz, Real Lx, Real Lz, Real a, Real b, fieldstate s = Spectral)

References a\_, b\_, Nd\_, Ny\_, state\_, and u\_.

```

67 :
68 Nd_(Nd),
69 Ny_(Ny),
70 kx_(kx),
71 kz_(kz),
72 Lx_(Lx),
73 Lz_(Lz),
74 a_(a),
75 b_(b),
76 state_(s),
77 lambda_(0.0),
78 u_(Nd)
79 {
80 for (int n=0; n<Nd_; ++n)
81   u_[n] = ComplexChebyCoeff(Ny_,a_,b_,state_);
```

```
82 }
```

#### 7.5.3.4 BasisFunc::BasisFunc (int Ny, int kx, int kz, Real Lx, Real Lz, Real a, Real b, fieldstate s = Spectral)

References a\_, b\_, Nd\_, Ny\_, state\_, and u\_.

```
86 :
87 Nd_(3),
88 Ny_(Ny),
89 kx_(kx),
90 kz_(kz),
91 Lx_(Lx),
92 Lz_(Lz),
93 a_(a),
94 b_(b),
95 state_(s),
96 lambda_(0.0),
97 u_(3)
98 {
99 for (int n=0; n<Nd ; ++n)
100 u_[n] = ComplexChebyCoeff(Ny_,a_,b_,state_);
101 }
```

#### 7.5.3.5 BasisFunc::BasisFunc (int Ny, const BasisFunc &f)

```
51 :
52 Nd_(f.Nd_),
53 Ny_(Ny),
54 kx_(f.kx_),
55 kz_(f.kz_),
56 Lx_(f.Lx_),
57 Lz_(f.Lz_),
58 a_(f.a_),
59 b_(f.b_),
60 state_(f.state_),
61 lambda_(f.lambda_),
62 u_(f.Nd())
63 { }
```

### 7.5.3.6 BasisFunc::BasisFunc (const ComplexChebyCoeff & u, const ComplexChebyCoeff & v, const ComplexChebyCoeff & w, Real lambda, int kx, int kz, Real Lx, Real Lz)

References congruent(), Nd\_, and u\_.

```
181 :
182 Nd(3),
183 Ny(u.numModes()),
184 kx(kx),
185 kz(kz),
186 Lx(Lx),
187 Lz(Lz),
188 a(u.a()),
189 b(u.b()),
190 state(u.state()),
191 lambda(lam),
192 u(3)
193 {
194 u[0] = u;
195 u[1] = v;
196 u[2] = w;
197 for (int n=1; n<Nd; ++n) {
198     assert(u[0].congruent(u[n]));
199     ; // this statement needed for optimized compilation, #define assert(x) ;
200 }
201 }
```

Here is the call graph for this function:



---

## 7.5.4 Member Function Documentation

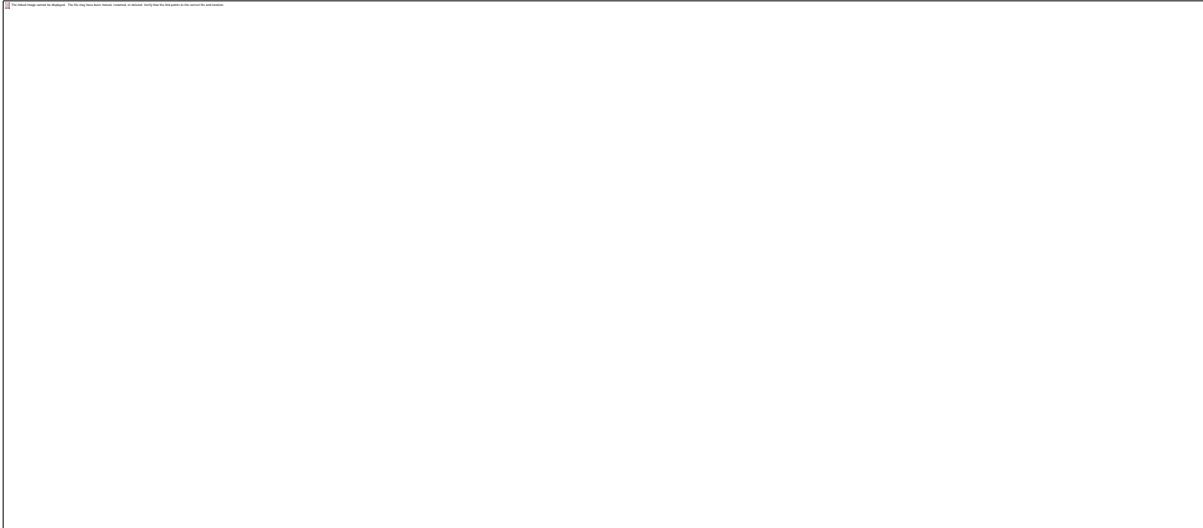
### 7.5.4.1 Real BasisFunc::a () const [inline]

References a\_.

Referenced by FlowField::congruent(), cross(), divergence(), dot(), dotgrad(), gradient(), reflect(), and ydiff().

```
213 {return a;} 
```

Here is the caller graph for this function:



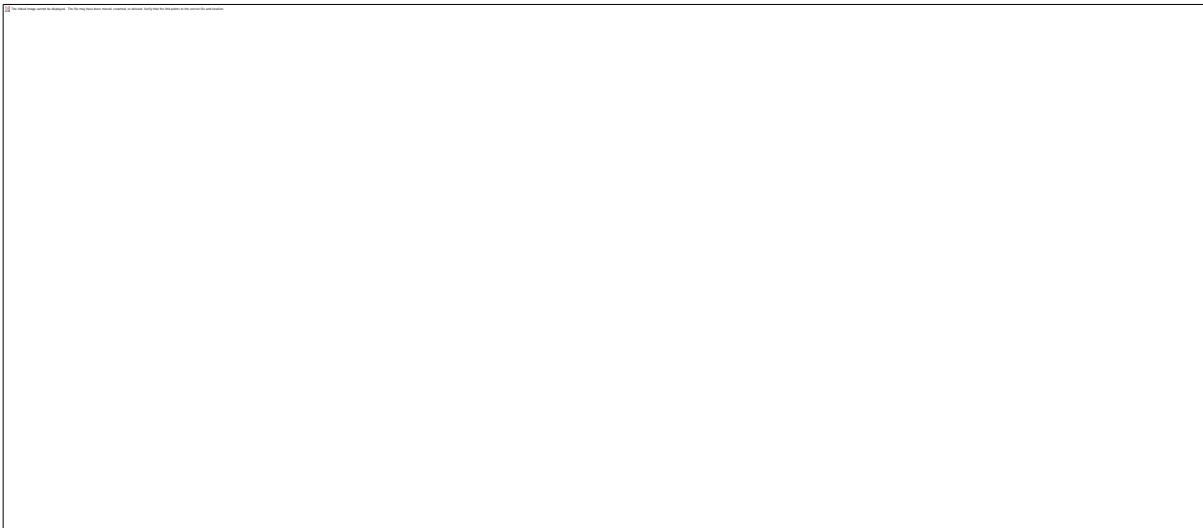
#### 7.5.4.2 [Real](#) BasisFunc::b () const [inline]

References b\_.

Referenced by FlowField::congruent(), cross(), divergence(), dot(), dotgrad(), gradient(), reflect(), and ydiff().

```
214 {return b_;}
```

Here is the caller graph for this function:

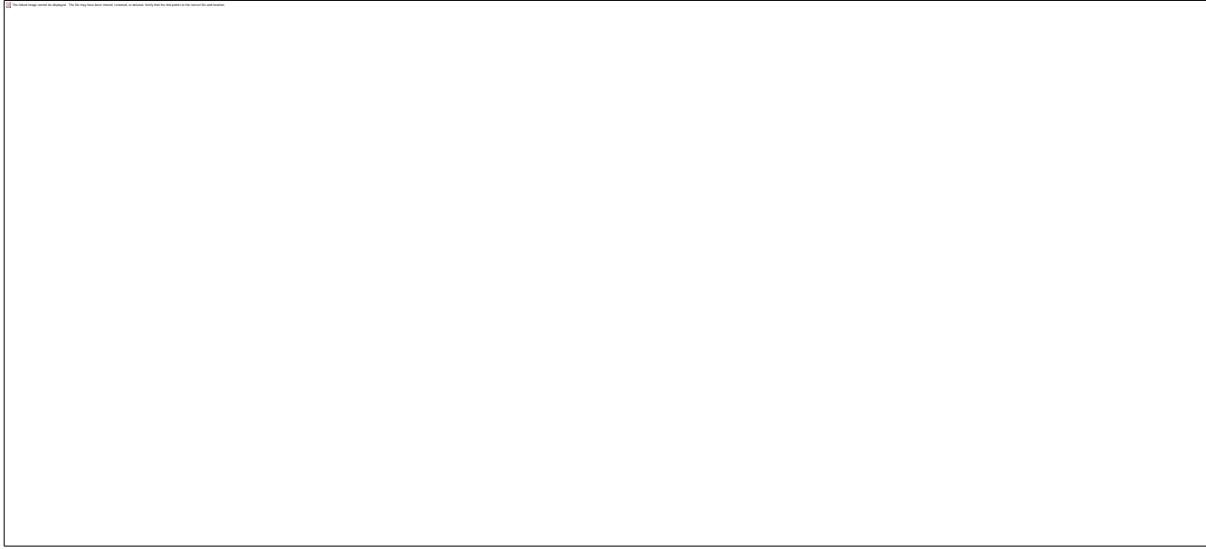


#### 7.5.4.3 [Real](#) BasisFunc::bcNorm (bool a\_dirichlet = true, bool b\_dirichlet = true) const

References abs2(), Nd\_, and u\_.

```
383                                         {  
384     Real err=0.0;  
385     if (a_dirichlet)  
386         for (int n=0; n<Nd_; ++n)  
387             err += abs2(u_[n].eval_a());  
388     if (b_dirichlet)  
389         for (int n=0; n<Nd_; ++n)  
390             err += abs2(u_[n].eval_b());  
391     return sqrt(err);  
392 }
```

Here is the call graph for this function:



#### 7.5.4.4 void BasisFunc::binaryDump (std::ostream & os) const

References a\_, b\_, kx\_, kz\_, lambda\_, Lx\_, Lz\_, Nd\_, Ny\_, state\_, u\_, and write().

```
235                                         {  
236     write(os, Nd_);  
237     write(os, Ny_);  
238     write(os, kx_);  
239     write(os, kz_);  
240     write(os, Lx_);  
241     write(os, Lz_);  
242     write(os, a_);  
243     write(os, b_);  
244     write(os, state_);  
245     write(os, lambda_);  
246     for (int n=0; n<Nd_; ++n)
```

```
247   [n].binaryDump(os);  
248 }
```

Here is the call graph for this function:



#### 7.5.4.5 void BasisFunc::binaryLoad (std::istream & is)

References a\_, b\_, kx\_, kz\_, lambda\_, Lx\_, Lz\_, Nd\_, Ny\_, read(), state\_, and u\_.

```
250           {  
251   if (!is.good()) {  
252     cerr << "BasisFunc::binaryLoad(istream) : input error" << endl;  
253     abort();  
254   }  
255   read(is, Ny_);  
256   read(is, kx_);  
257   read(is, kz_);  
258   read(is, Lx_);  
259   read(is, Lz_);  
260   read(is, a_);  
261   read(is, b_);  
262   read(is, state_);  
263   read(is, lambda_);  
264   for (int n=0; n<Nd_; ++n)  
265     u_[n].binaryLoad(is);  
266 }
```

Here is the call graph for this function:



#### 7.5.4.6 void BasisFunc::chebyfft (const ChebyTransform & t)

References chebyfft(), Nd\_, Physical, Spectral, state\_, and u\_.

```
438           {  
439   assert(state_ == Physical);  
440   for (int n=0; n<Nd_; ++n)  
441     u_[n].chebyfft(t);  
442   state_ = Spectral;  
443 }
```

Here is the call graph for this function:



#### 7.5.4.7 void BasisFunc::chebyfft ()

References Nd\_-, Ny\_-, Physical, Spectral, state\_-, and u\_-.

Referenced by chebyfft().

```
404      {
405  assert(state_ == Physical);
406  ChebyTransform t(Ny_);
407  for (int n=0; n<Nd_; ++n)
408    u_[n].chebyfft(t);
409  state_ = Spectral;
410 }
```

Here is the caller graph for this function:



#### 7.5.4.8 [ComplexChebyCoeff](#) & BasisFunc::component (int *i*)

References Nd\_-, and u\_-.

```
479      {
480  assert(i>=0 && i<Nd_);
481  return u_[i];
482 }
```

#### 7.5.4.9 const [ComplexChebyCoeff](#) & BasisFunc::component (int *i*) const

References Nd\_-, and u\_-.

```
475      {
476  assert(i>=0 && i<Nd_);
477  return u_[i];
478 }
```

#### 7.5.4.10 bool BasisFunc::congruent (const [BasisFunc](#) &*f*) const

References [geometryCongruent\(\)](#), *kx\_*, *kz\_*, and *state\_*.

Referenced by [BasisFunc\(\)](#), [divDist2\(\)](#), and [operator==\(\)](#).

```
399 {  
400 return (geometryCongruent(Phi) && kx_ == Phi.kx_ && kz_ == Phi.kz_  
401     && state_ == Phi.state_);  
402 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.5.4.11 void BasisFunc::conjugate ()

References *kx\_*, *kz\_*, *Nd\_*, and *u\_*.

```
376 {  
377 for (int n=0; n<Nd; ++n)  
378   u_[n].conjugate();  
379   kx_ *= -1;  
380   kz_ *= -1; // Note that no neg vals of kz appear in FlowFields.  
381 }
```

#### 7.5.4.12 void BasisFunc::fill (const [BasisFunc](#) &*f*)

References *Nd\_*, and *u\_*.

```
372 {  
373 for (int n=0; n<Nd; ++n)  
374   u_[n].fill(f.u_[n]);  
375 }
```

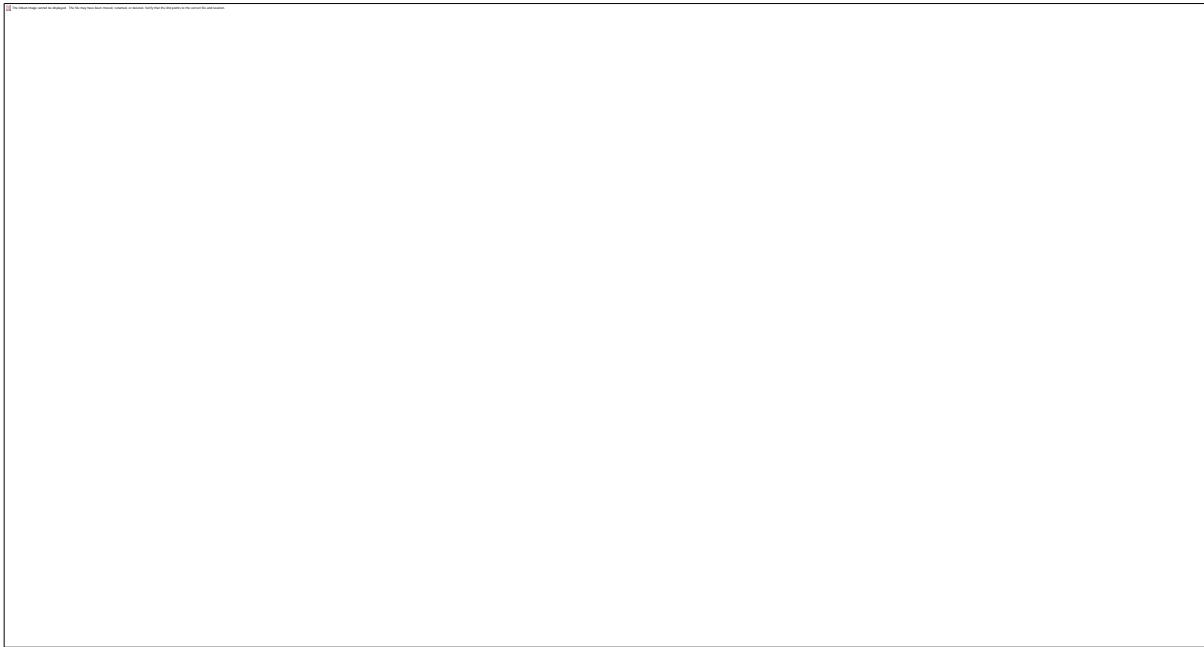
#### 7.5.4.13 bool BasisFunc::geometryCongruent (const [BasisFunc](#) &f) const

References a\_, b\_, Lx\_, Lz\_, Nd\_, and Ny\_.

Referenced by chebyDist2(), chebyInnerProduct(), congruent(), cross(), dot(), dotgrad(), L2Dist2(), and L2InnerProduct().

```
394 {  
395 return (Nd == Phi.Nd_ && Ny == Phi.Ny_ && Lx == Phi.Lx_ && Lz == Phi.Lz_  
&&  
396     a == Phi.a_ && b == Phi.b_);  
397 }
```

Here is the caller graph for this function:



#### 7.5.4.14 void BasisFunc::ichebyfft (const [ChebyTransform](#) & t)

References ichebyfft(), Nd\_, Physical, Spectral, state\_, and u\_.

```
445 {  
446 assert(state == Spectral);  
447 for (int n=0; n<Nd; ++n)  
448     u[n].ichebyfft(t);  
449 state = Physical;  
450 }
```

Here is the call graph for this function:

#### 7.5.4.15 void BasisFunc::ichebyfft ()

References Nd\_, Ny\_, Physical, Spectral, state\_, and u\_.

Referenced by ichebyfft().

```
412          {  
413  assert(state_ == Spectral);  
414  ChebyTransform t(Ny_);  
415  for (int n=0; n<Nd_; ++n)  
416    u_[n].ichebyfft(t);  
417  state_ = Physical;  
418 }
```

Here is the caller graph for this function:



#### 7.5.4.16 void BasisFunc::interpolate (const [BasisFunc](#) &f)

References a\_, b\_, Nd\_, Physical, Spectral, state\_, and u\_.

```
319          {  
320  assert(phi.state_ == Spectral);  
321  assert(a_ >= phi.a_ && b_ <= phi.b_);  
322  assert(Nd_ == phi.Nd_);  
323  for (int n=0; n<Nd_; ++n)  
324    u_[n].interpolate(phi.u_[n]);  
325  state_ = Physical;  
326 }
```

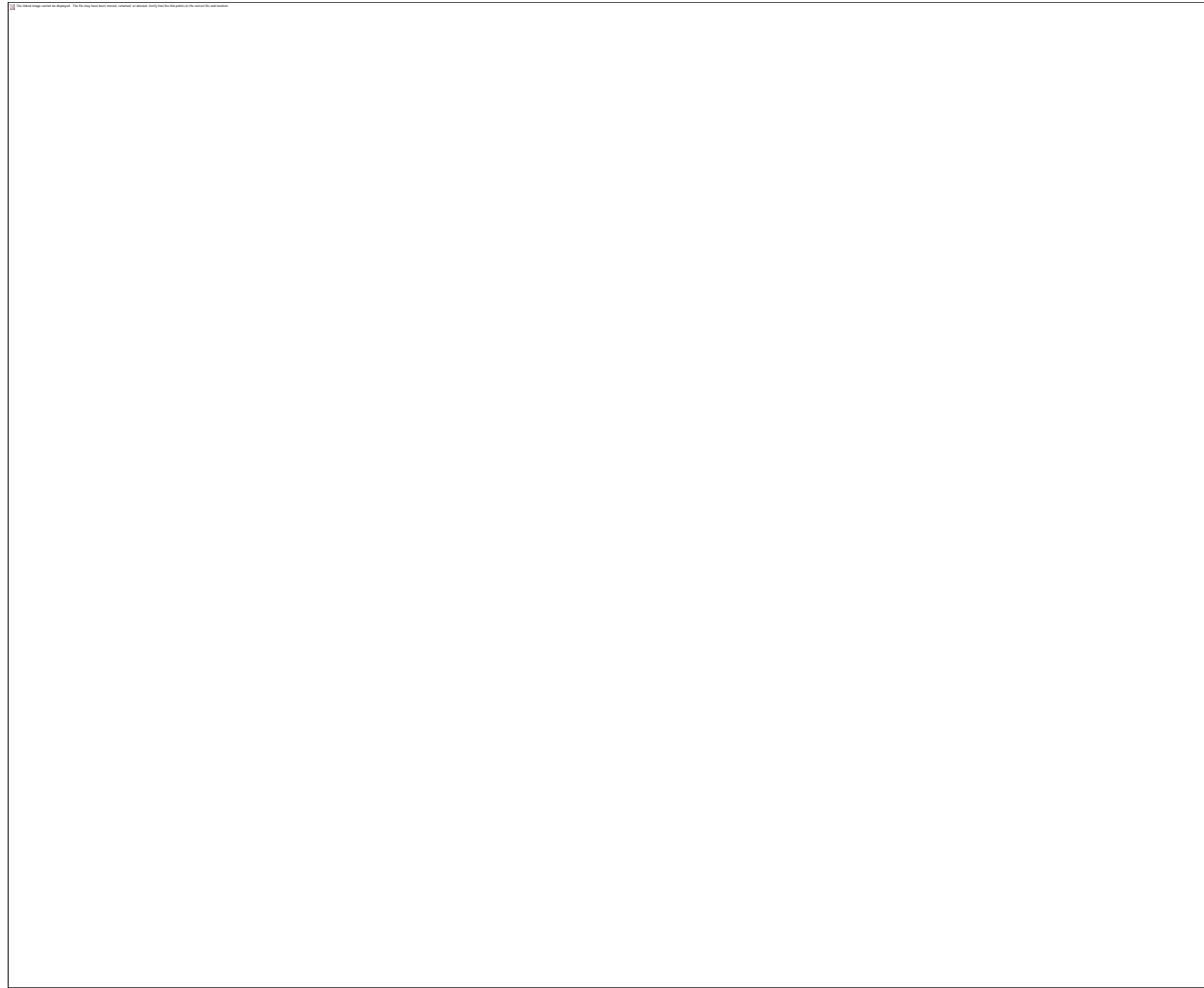
#### 7.5.4.17 int BasisFunc::kx () const [inline]

References kx\_.

Referenced by FlowField::addProfile(), chebyDist2(), chebyInnerProduct(), cross(), curl(), divDist2(), divergence(), divNorm2(), dotgrad(), gradient(), L2Dist2(), L2InnerProduct(), laplacian(), xdiff(), and ydiff().

```
209 {return kx_;
```

Here is the caller graph for this function:



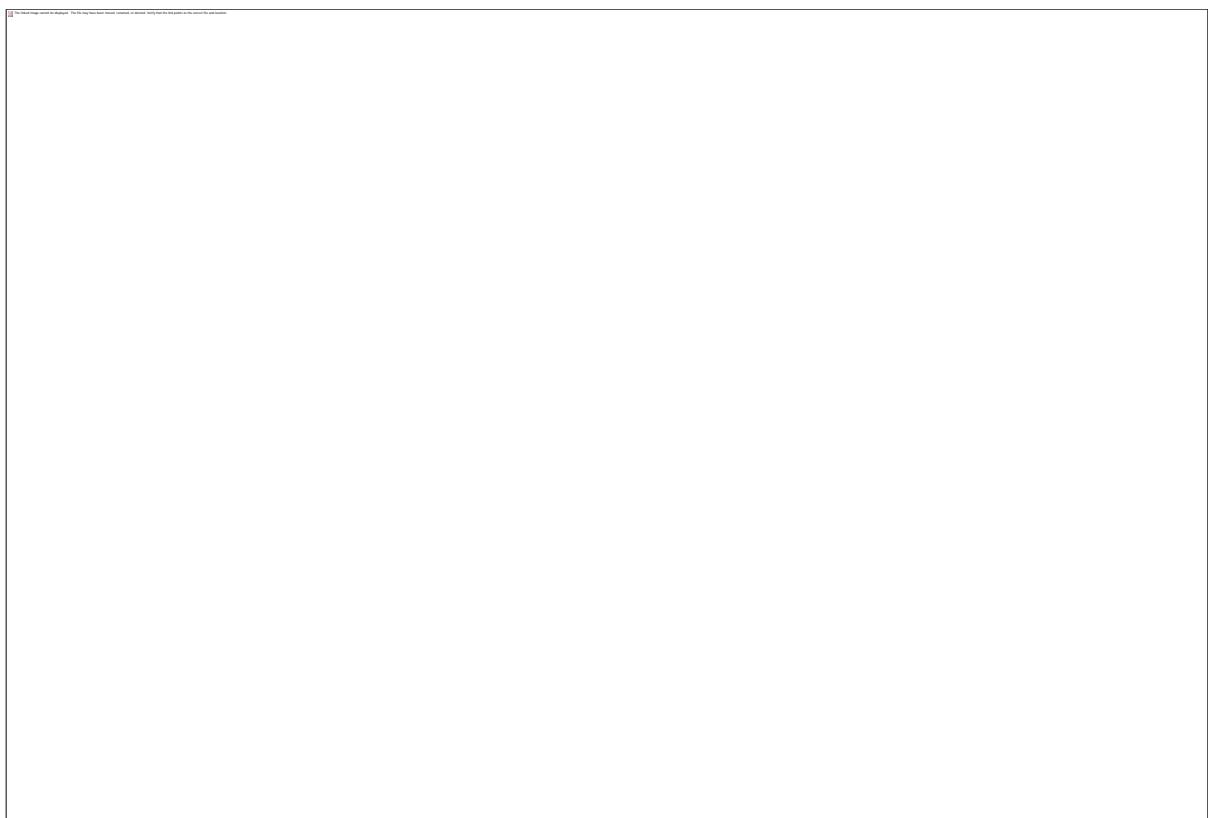
#### 7.5.4.18 int BasisFunc::kz () const [inline]

References kz\_.

Referenced by FlowField::addProfile(), chebyDist2(), chebyInnerProduct(), cross(), curl(), divDist2(), divergence(), divNorm2(), dotgrad(), gradient(), L2Dist2(), L2InnerProduct(), laplacian(), ydiff(), and zdiff().

210 {return kz\_;}

Here is the caller graph for this function:



#### 7.5.4.19 [Real](#) BasisFunc::lambda () const [inline]

References lambda\_.

```
216 {return lambda_;}
```

#### 7.5.4.20 [Real](#) BasisFunc::Lx () const [inline]

References Lx\_.

Referenced by bcDist2(), bcNorm2(), chebyDist2(), chebyInnerProduct(), chebyNorm(), chebyNorm2(), FlowField::congruent(), cross(), curl(), divDist2(), divergence(), divNorm2(), dotgrad(), gradient(), L2Dist2(), L2InnerProduct(), L2Norm(), L2Norm2(), laplacian(), xdiff(), and ydiff().

```
211 {return Lx_;}
```

Here is the caller graph for this function:



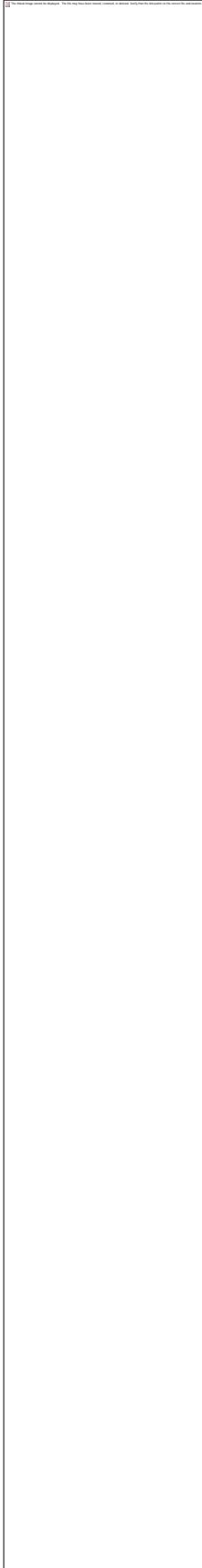
### 7.5.4.21 [Real BasisFunc::Lz \(\) const](#) [inline]

References Lz\_.

Referenced by bcDist2(), bcNorm2(), chebyDist2(), chebyInnerProduct(), chebyNorm(), chebyNorm2(), FlowField::congruent(), cross(), curl(), divDist2(), divergence(), divNorm2(), dotgrad(), gradient(), L2Dist2(), L2InnerProduct(), L2Norm(), L2Norm2(), laplacian(), ydiff(), and zdiff().

```
212 {return Lz_;}
```

Here is the caller graph for this function:



#### 7.5.4.22 void BasisFunc::makePhysical (const [ChebyTransform](#) & t)

References makePhysical(), Nd\_, Physical, state\_, and u\_.

```
456 {  
457 for (int n=0; n<Nd; ++n)  
458   u[n].makePhysical(t);  
459   state = Physical;  
460 }
```

Here is the call graph for this function:



#### 7.5.4.23 void BasisFunc::makePhysical ()

References Nd\_, Ny\_, Physical, state\_, and u\_.

Referenced by cross(), dot(), dotgrad(), and makePhysical().

```
425 {  
426   ChebyTransform t(Ny);  
427   for (int n=0; n<Nd; ++n)  
428     u[n].makePhysical(t);  
429   state = Physical;  
430 }
```

Here is the caller graph for this function:



#### 7.5.4.24 void BasisFunc::makeSpectral (const [ChebyTransform](#) & t)

References makeSpectral(), Nd\_, Spectral, state\_, and u\_.

```
451          {
452  for (int n=0; n<Nd; ++n)
453    u[n].makeSpectral(t);
454  state = Spectral;
455 }
```

Here is the call graph for this function:



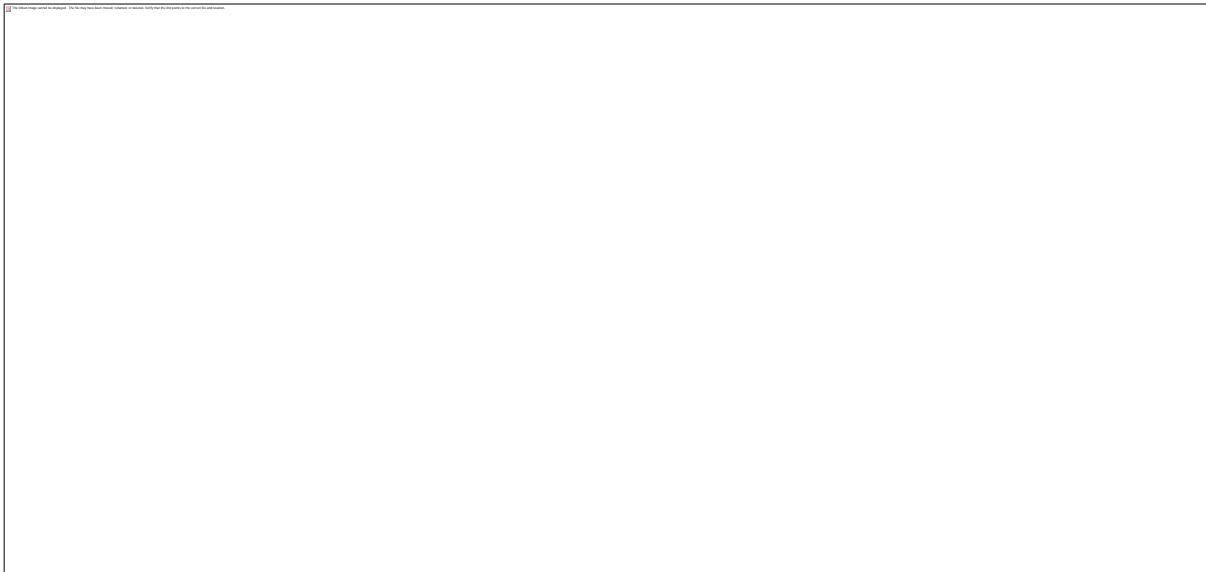
#### 7.5.4.25 void BasisFunc::makeSpectral ()

References Nd\_, Ny\_, Spectral, state\_, and u\_.

Referenced by cross(), curl(), dotgrad(), makemeen(), makeprtb(), makeSpectral(), makewave(), and makewobl().

```
419          {
420  ChebyTransform t(Ny);
421  for (int n=0; n<Nd; ++n)
422    u[n].makeSpectral(t);
423  state = Spectral;
424 }
```

Here is the caller graph for this function:



#### 7.5.4.26 void BasisFunc::makeState (fieldstate s, const ChebyTransform & t)

References makeState(), Nd\_, state\_, and u\_.

```
461 {  
462 for (int n=0; n<Nd; ++n)  
463   u[n].makeState(s,t);  
464   state = s;  
465 }
```

Here is the call graph for this function:



#### 7.5.4.27 void BasisFunc::makeState (fieldstate s)

References Nd\_, Ny\_, state\_, and u\_.

Referenced by dot(), and makeState().

```
431 {  
432   ChebyTransform t(Ny);  
433   for (int n=0; n<Nd; ++n)  
434     u[n].makeState(s,t);  
435   state = s;  
436 }
```

Here is the caller graph for this function:



#### 7.5.4.28 int BasisFunc::Nd () const [inline]

References Nd\_.

Referenced by FlowField::addProfile(), chebyDist2(), chebyInnerProduct(), chebyNorm(), chebyNorm2(), L2Dist2(), L2InnerProduct(), L2Norm(), L2Norm2(), and operator==().

```
207 {return Nd;} 
```

Here is the caller graph for this function:



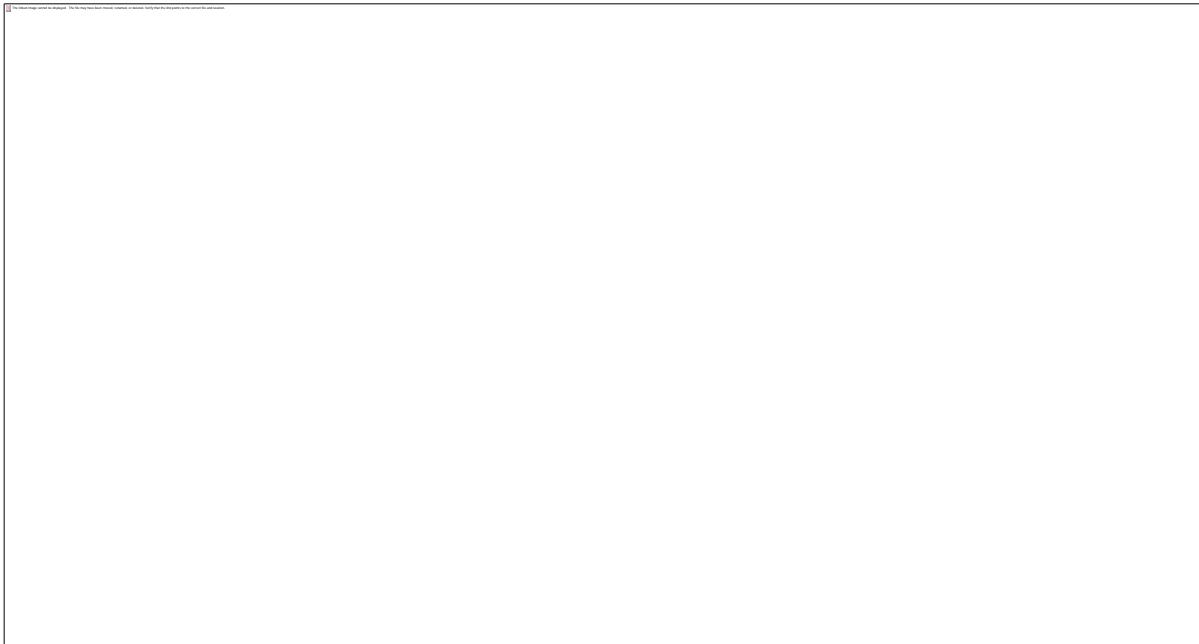
#### 7.5.4.29 int BasisFunc::Ny () const [inline]

References Ny\_.

Referenced by FlowField::congruent(), cross(), curl(), divergence(), dot(), dotgrad(), gradient(), and ydiff().

```
208 {return Ny_;}
```

Here is the caller graph for this function:



#### 7.5.4.30 BasisFunc & BasisFunc::operator\*=(Complex c)

References Nd\_, and u\_.

```
521 {  
522 for (int n=0; n<Nd; ++n)  
523 u_[n] *= c;  
524 return *this;  
525 }
```

#### 7.5.4.31 BasisFunc & BasisFunc::operator\*=(Real c)

References Nd\_, and u\_.

```
516 {
```

```
517 for (int n=0; n<Nd; ++n)  
518   u[n] *= c;  
519 return *this;  
520 }
```

#### 7.5.4.32 [BasisFunc](#) & [BasisFunc::operator\\*= \(const BasisFunc & g\)](#)

References Nd\_, and u\_.

```
500 {  
501 for (int n=0; n<Nd; ++n)  
502   u[n] *= phi.u_[n];  
503 return *this;  
504 }
```

#### 7.5.4.33 [BasisFunc](#) & [BasisFunc::operator+= \(const BasisFunc & g\)](#)

References Nd\_, and u\_.

```
506 {  
507 for (int n=0; n<Nd; ++n)  
508   u[n] += phi.u_[n];  
509 return *this;  
510 }
```

#### 7.5.4.34 [BasisFunc](#) & [BasisFunc::operator-= \(const BasisFunc & g\)](#)

References Nd\_, and u\_.

```
511 {  
512 for (int n=0; n<Nd; ++n)  
513   u[n] -= phi.u_[n];  
514 return *this;  
515 }
```

#### 7.5.4.35 [ComplexChebyCoeff](#) & [BasisFunc::operator\[\] \(int i\)](#)

References Nd\_, and u\_.

```
487 {  
488 assert(i>=0 && i<Nd);  
489 return u[i];  
490 }
```

#### 7.5.4.36 const [ComplexChebyCoeff](#) & [BasisFunc::operator\[\]](#) (int *i*) const

References Nd\_, and u\_.

```
483 {  
484 assert(i>=0 && i<Nd\_);  
485 return u\_[i];  
486 }
```

#### 7.5.4.37 void [BasisFunc::randomize](#) (bool *adiri*, bool *bdiri*, [Real](#) *decay* = 0.7)

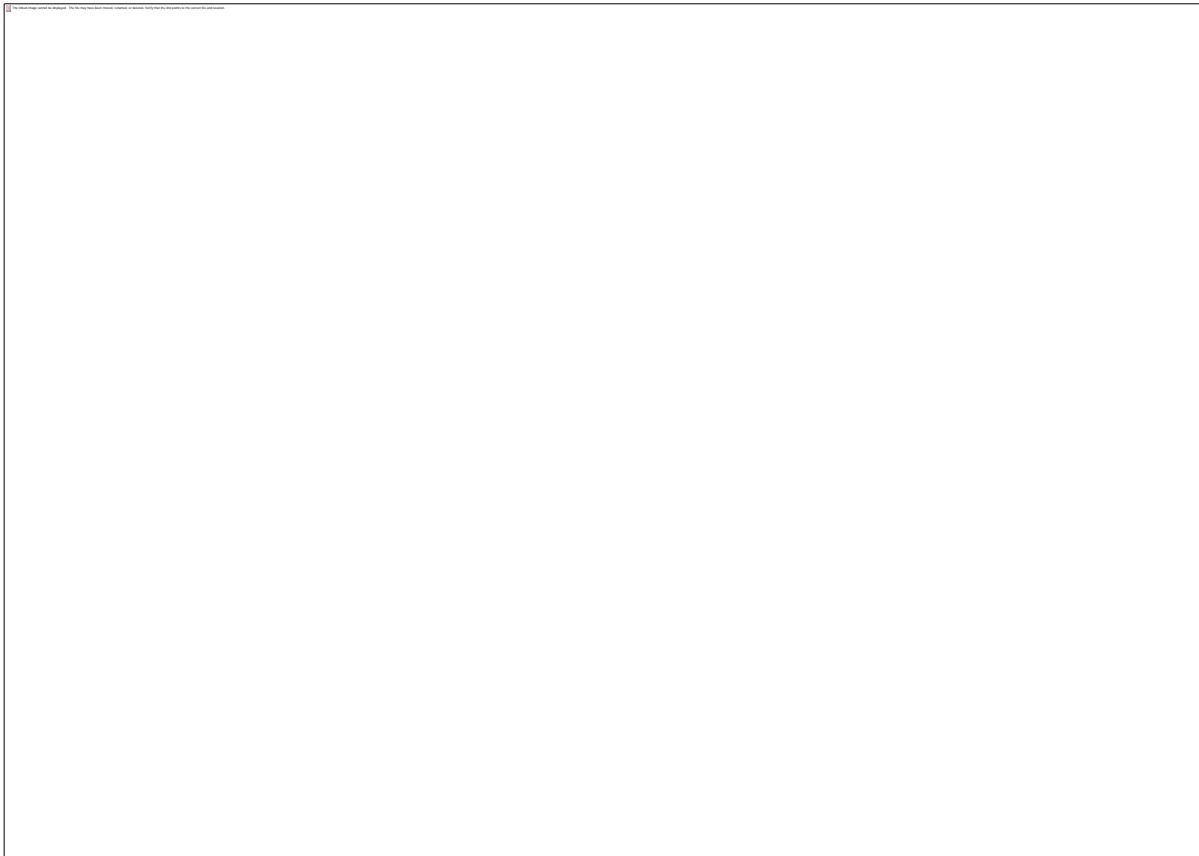
References a\_, b\_, diff(), I(), kx\_, kz\_, Lx\_, Lz\_, Nd\_, Ny\_, pi, ComplexChebyCoeff::randomize(), setState(), ComplexChebyCoeff::setToZero(), setToZero(), Spectral, u(), u\_, ubcFix(), v(), vbcFix(), and w().

```
268 {  
269 assert(Nd\_ == 3);  
270  
271 setToZero\(\);  
272 setState\(Spectral\);  
273  
274 ComplexChebyCoeff u\(Ny\_, a\_, b\_, Spectral\);  
275 ComplexChebyCoeff v\(Ny\_, a\_, b\_, Spectral\);  
276 ComplexChebyCoeff w\(Ny\_, a\_, b\_, Spectral\);  
277 ComplexChebyCoeff vy\(Ny\_, a\_, b\_, Spectral\);  
278  
279  
280 // Make a u,v part  
281 if (kx\_ == 0) {  
282 u.randomize(decay);  
283 ubcFix\(u, adiri, bdiri\);  
284 }  
285 else {  
286 v.randomize(decay);  
287 vbcFix\(v, adiri, bdiri\);  
288 diff\(v, u\);  
289 u \*= I\*Lx\_/\(2\*pi\*kx\_\);  
290 }  
291 u\_\[0\] += u;  
292 u\_\[1\] += v;  
293  
294 u.setToZero\(\);  
295 v.setToZero\(\);  
296 w.setToZero\(\);  
297  
298 // Make a v,w, part
```

```

299 if (kz == 0) {
300   w.randomize(decay);
301   ubcFix(w, adiri, bdiri);
302 }
303 else {
304   v.randomize(decay);
305   vbcFix(v, adiri, bdiri);
306   diff(v, w);
307   w *= I*Lz/(2*pi*kz);
308 }
309 u_[2] += w;
310 u_[1] += v;
311
312 if (kx == 0 && kz == 0) {
313   u_[0].im.setToZero();
314   u_[1].re.setToZero(); // should already be zero
315   u_[2].im.setToZero();
316 }
317 }
```

Here is the call graph for this function:

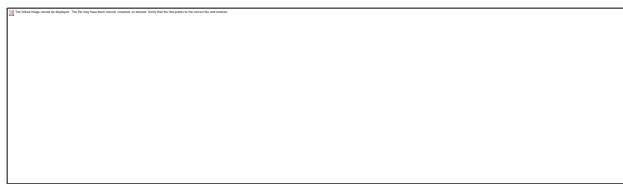


#### 7.5.4.38 void BasisFunc::reflect (const [BasisFunc](#) & f)

References a(), a\_, b(), b\_, Even, Nd\_, Odd, Physical, Spectral, state\_, and u\_.

```
328 {  
329 assert((a_+b_)/2 == phi.a() && b_ <= phi.b() && b_ > phi.a());  
330 assert(phi.state_ == Spectral);  
331 for (int n=0; n<Nd; n += 2)  
332   u_[n].reflect(phi.u_[n], Odd);  
333 for (int n=1; n<Nd_; n += 2)  
334   u_[n].reflect(phi.u_[n], Even);  
335   state = Physical;  
336 }
```

Here is the call graph for this function:



#### 7.5.4.39 void BasisFunc::resize (int Ny)

References Nd\_, Ny\_, and u\_.

```
338 {  
339 if (N != Ny_) {  
340   Ny_ = N;  
341   for (int n=0; n<Nd; ++n)  
342     u_[n].resize(Ny);  
343 }  
344 }
```

#### 7.5.4.40 [Real](#) BasisFunc::rmsval () const [inline]

References lambda\_.

```
215 {return lambda_;}
```

#### 7.5.4.41 void BasisFunc::save (const std::string & filebase, [fieldstate](#) s = [Physical](#)) const

References a\_, b\_, Im(), kx\_, kz\_, lambda\_, Lx\_, Lz\_, ChebyCoeff::makeState(), Nd\_, Ny\_, Re(), REAL\_DIGITS, state\_, and u\_.

```

203                                {
204 fieldstate origstate = state_;
205 ((BasisFunc&) *this).makeState(savestate);
206
207 string filename(filebase);
208 filename += string(".bf");
209 ofstream os(filename.c_str());
210 os << scientific << setprecision(REAL_DIGITS);
211 char sp=' ';
212 os << '%'
213     <<sp<< Nd
214     <<sp<< Ny
215     <<sp<< kx
216     <<sp<< kz
217     <<sp<< Lx
218     <<sp<< Lz
219     <<sp<< a
220     <<sp<< b
221     <<sp<< state
222     <<sp<< lambda
223     << '\n';
224
225 for (int ny=0; ny<Ny; ++ny) {
226     for (int n=0; n<Nd; ++n)
227         os << Re(u[n][ny]) <<sp<< Im(u[n][ny]) <<sp;
228     os << '\n';
229 }
230 os.close();
231
232 ((BasisFunc&) *this).makeState(origstate);
233 }
```

Here is the call graph for this function:



#### 7.5.4.42 void BasisFunc::setBounds (Real Lx, Real Lz, Real a, Real b)

References Lx\_, Lz\_, Nd\_, and u\_.

Referenced by dotgrad().

```
346 {  
347 Lx = Lx;  
348 Lz = Lz;  
349 for (int n=0; n<Nd; ++n)  
350 u[n].setBounds(a,b);  
351 }
```

Here is the caller graph for this function:



#### 7.5.4.43 void BasisFunc::setkxkz (int kx, int kz)

References kx\_, and kz\_.

Referenced by dotgrad().

```
352 {  
353 kx=kx;  
354 kz=kz;  
355 }
```

Here is the caller graph for this function:



#### 7.5.4.44 void BasisFunc::setRmsval (Real lambda)

References lambda\_.

```
363 {  
364 lambda = lambda;  
365 }
```

#### 7.5.4.45 void BasisFunc::setState (fieldstate s)

References Nd\_, Physical, Spectral, state\_, and u\_.

Referenced by dotgrad(), and randomize().

```
356 {  
357 assert(s == Spectral || s == Physical);
```

```
358 for (int n=0; n<Nd; ++n)
359   u[n].setState(s);
360   state = s;
361 }
```

Here is the caller graph for this function:



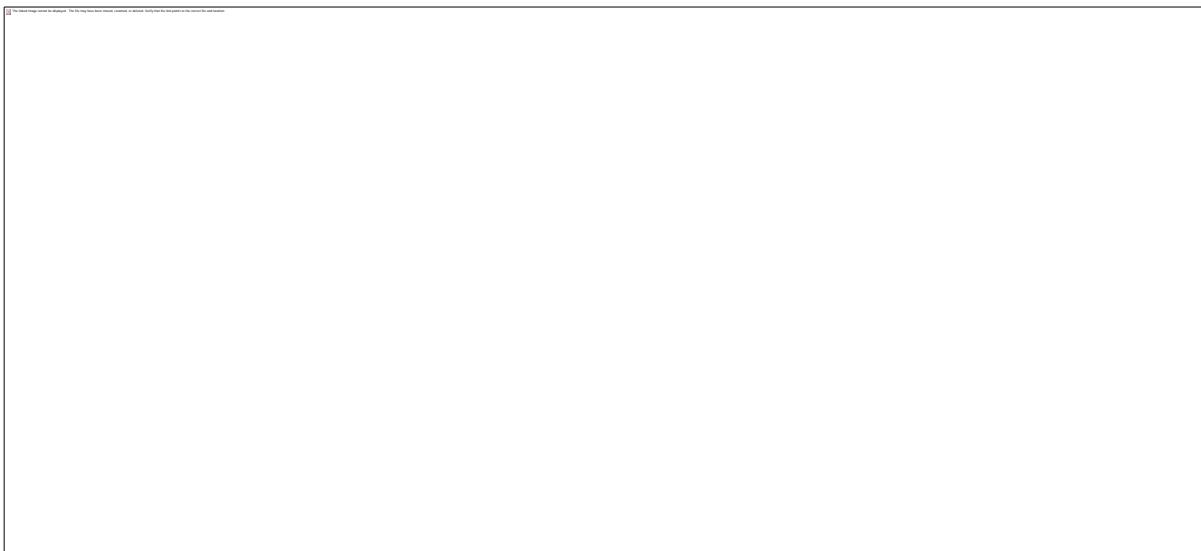
#### 7.5.4.46 void BasisFunc::setToZero ()

References Nd\_, and u\_.

Referenced by curl(), dotgrad(), and randomize().

```
367 {
368   for (int n=0; n<Nd; ++n)
369     u[n].setToZero();
370 }
```

Here is the caller graph for this function:



#### 7.5.4.47 fieldstate BasisFunc::state () const [inline]

References state\_.

Referenced by FlowField::addProfile(), FlowField::congruent(), cross(), curl(), divDist2(), divergence(), divNorm2(), dot(), dotgrad(), gradient(), and ydiff().

```
217 {return state_;}
```

Here is the caller graph for this function:



#### 7.5.4.48 ComplexChebyCoeff & BasisFunc::u ()

References u\_.

```
471 {return u_[0];}
```

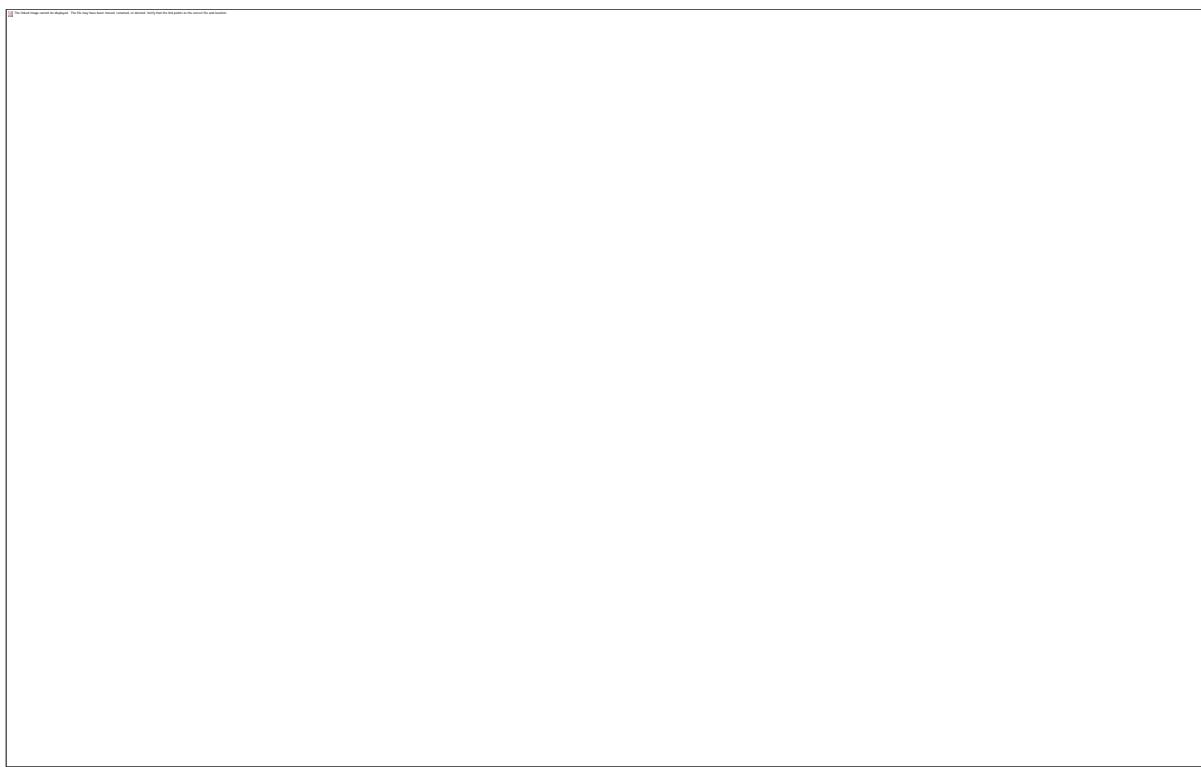
#### 7.5.4.49 const ComplexChebyCoeff & BasisFunc::u () const

References u\_.

Referenced by bcDist2(), bcNorm2(), divDist2(), divNorm2(), dotgrad(), FlowField::dudy\_a(), FlowField::dudy\_b(), laplacian(), makemeen(), makeprtb(), makeroll(), makewave(), makewobl(), randomize(), and ydiff().

```
468 {return u_[0];}
```

Here is the caller graph for this function:



#### 7.5.4.50 [ComplexChebyCoeff](#) & BasisFunc::v ()

References u\_.

```
472 {return u_[1];}
```

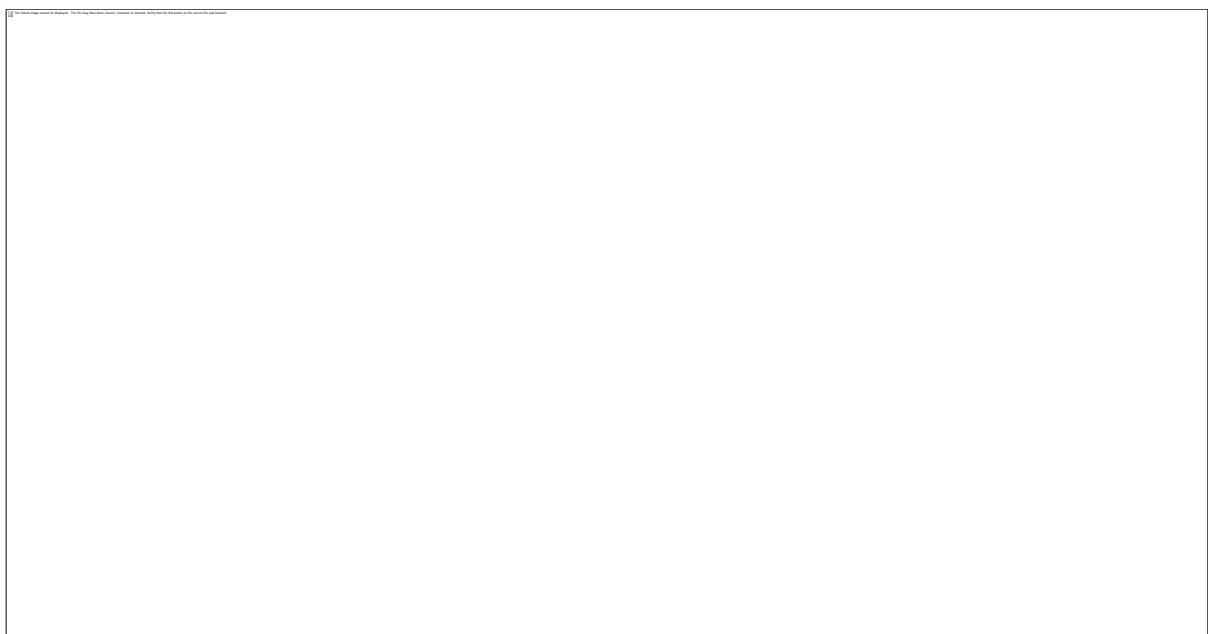
#### 7.5.4.51 const [ComplexChebyCoeff](#) & BasisFunc::v () const

References u\_.

Referenced by bcDist2(), bcNorm2(), divDist2(), divNorm2(), dotgrad(), laplacian(), makeprtb(), makeroll(), makewave(), makewobl(), randomize(), and ydiff().

```
469 {return u_[1];}
```

Here is the caller graph for this function:



#### 7.5.4.52 ComplexChebyCoeff & BasisFunc::w ()

References u\_.

```
473 {return u_[2];}
```

#### 7.5.4.53 const ComplexChebyCoeff & BasisFunc::w () const

References u\_.

Referenced by bcDist2(), bcNorm2(), divDist2(), divNorm2(), dotgrad(), laplacian(), makeprtb(), makeroll(), makewave(), makewobl(), randomize(), and ydiff().

```
470 {return u_[2];}
```

Here is the caller graph for this function:



---

## 7.5.5 Member Data Documentation

### 7.5.5.1 [Real BasisFunc::a](#) [protected]

Referenced by a(), BasisFunc(), binaryDump(), binaryLoad(), geometryCongruent(), interpolate(), randomize(), reflect(), and save().

### 7.5.5.2 [Real BasisFunc::b](#) [protected]

Referenced by b(), BasisFunc(), binaryDump(), binaryLoad(), geometryCongruent(), interpolate(), randomize(), reflect(), and save().

### 7.5.5.3 int [BasisFunc::kx](#) [protected]

Referenced by BasisFunc(), binaryDump(), binaryLoad(), congruent(), conjugate(), kx(), randomize(), save(), and setkxkz().

### 7.5.5.4 int [BasisFunc::kz](#) [protected]

Referenced by BasisFunc(), binaryDump(), binaryLoad(), congruent(), conjugate(), kz(), randomize(), save(), and setkxkz().

### 7.5.5.5 [Real BasisFunc::lambda](#) [protected]

Referenced by BasisFunc(), binaryDump(), binaryLoad(), lambda(), rmsval(), save(), and setRmsval().

#### 7.5.5.6 [Real BasisFunc::Lx](#) [protected]

Referenced by BasisFunc(), binaryDump(), binaryLoad(), geometryCongruent(), Lx(), randomize(), save(), and setBounds().

#### 7.5.5.7 [Real BasisFunc::Lz](#) [protected]

Referenced by BasisFunc(), binaryDump(), binaryLoad(), geometryCongruent(), Lz(), randomize(), save(), and setBounds().

#### 7.5.5.8 int [BasisFunc::Nd](#) [protected]

Referenced by BasisFunc(), bcNorm(), binaryDump(), binaryLoad(), chebyfft(), component(), conjugate(), fill(), geometryCongruent(), ichebyfft(), interpolate(), makePhysical(), makeSpectral(), makeState(), Nd(), operator\*=(), operator+=(), operator-=(), operator[](), randomize(), reflect(), resize(), save(), setBounds(), setState(), and setToZero().

#### 7.5.5.9 int [BasisFunc::Ny](#) [protected]

Referenced by BasisFunc(), binaryDump(), binaryLoad(), chebyfft(), geometryCongruent(), ichebyfft(), makePhysical(), makeSpectral(), makeState(), Ny(), randomize(), resize(), and save().

#### 7.5.5.10 [fieldstate BasisFunc::state](#) [protected]

Referenced by BasisFunc(), binaryDump(), binaryLoad(), chebyfft(), congruent(), ichebyfft(), interpolate(), makePhysical(), makeSpectral(), makeState(), reflect(), save(), setState(), and state().

#### 7.5.5.11 [array<ComplexChebyCoeff> BasisFunc::u](#) [protected]

Referenced by BasisFunc(), bcNorm(), binaryDump(), binaryLoad(), chebyfft(), component(), conjugate(), fill(), ichebyfft(), interpolate(), makePhysical(), makeSpectral(), makeState(), operator\*=(), operator+=(), operator-=(), operator[](), randomize(), reflect(), resize(), save(), setBounds(), setState(), setToZero(), u(), v(), and w().

---

#### 7.5.5.12 The documentation for this class was generated from the following files:

- [\\_cuda/channelflow-0.9.22/channelflow/basisfunc.h](#)
- [\\_cuda/channelflow-0.9.22/channelflow/basisfunc.cpp](#)

#### 7.5.5.13

## 7.6 ChebyCoeff Class Reference

```
#include <chebyshev.h>
```

Inheritance diagram for ChebyCoeff:



Collaboration diagram for ChebyCoeff:



### 7.6.1 Public Member Functions

- `ChebyCoeff()`
- `ChebyCoeff(int N, Real a, Real b, fieldstate s=Spectral)`
- *Null constructor.* `ChebyCoeff(const Vector &v, Real a, Real b, fieldstate s=Spectral)`
- `ChebyCoeff(int N, const ChebyCoeff &g)`
- `ChebyCoeff(const std::string &filebase)`
- `~ChebyCoeff()`
- `void save(const std::string &filebase, fieldstate s=Physical) const`
- `void binaryDump(std::ostream &os) const`
- `void binaryLoad(std::istream &is)`
- `void randomize(Real decay, bool a_dirichlet=false, bool b_dirichlet=false)`
- `void setBounds(Real a, Real b)`
- `void setState(fieldstate s)`
- `void setToZero()`
- `void fill(const ChebyCoeff &g)`
- `void interpolate(const ChebyCoeff &g)`
- `void reflect(const ChebyCoeff &g, parity p)`
- `Real eval_a() const`
- `Real eval_b() const`
- `Real eval(Real x) const`
- `ChebyCoeff eval(const Vector &x) const`
- `void eval(const Vector &x, ChebyCoeff &g) const`
- `Real a() const`
- `Real b() const`
- `Real L() const`
- `int N() const`
- `int numModes() const`
- `fieldstate state() const`
- `Real mean() const`
- `ChebyCoeff & operator*=(Real c)`
- `ChebyCoeff & operator+=(const ChebyCoeff &g)`
- `ChebyCoeff & operator-=(const ChebyCoeff &g)`
- `ChebyCoeff & operator*=(const ChebyCoeff &g)`
- `void chebyfft()`
- `void ichebyfft()`
- `void makeSpectral()`
- `void makePhysical()`
- `void makeState(fieldstate s)`
- `void chebyfft(const ChebyTransform &t)`
- `void ichebyfft(const ChebyTransform &t)`
- `void makeSpectral(const ChebyTransform &t)`
- `void makePhysical(const ChebyTransform &t)`

- void [makeState](#) ([fieldstate](#) s, const [ChebyTransform](#) &t)
- bool [congruent](#) (const [ChebyCoeff](#) &g) const

### 7.6.2 Private Attributes

- [Real a](#)
- [Real b](#)
- [fieldstate state](#)

### 7.6.3 Friends

- class [ChebyTransform](#)
  - void [swap](#) ([ChebyCoeff](#) &f, [ChebyCoeff](#) &g)
- 

### 7.6.4 Constructor & Destructor Documentation

#### 7.6.4.1 ChebyCoeff::ChebyCoeff ()

```

171 :
172 Vector(),
173 a(0),
174 b(0),
175 state (Spectral)
176 {}

```

#### 7.6.4.2 ChebyCoeff::ChebyCoeff (int N, [Real a](#), [Real b](#), [fieldstate](#) s = [Spectral](#))

Null constructor.

References a\_, and b\_.

```

179 :
180 Vector(N),
181 a(a),
182 b(b),
183 state(s)
184 {
185 assert(b > a);
186 }

```

#### 7.6.4.3 ChebyCoeff::ChebyCoeff (const [Vector](#) & v, [Real a](#), [Real b](#), [fieldstate](#) s = [Spectral](#))

References a\_, and b\_.

```
189  :
190  Vector(v),
191  a(a),
192  b(b),
193  state(s)
194 {
195  assert(b > a);
196 }
```

#### 7.6.4.4 ChebyCoeff::ChebyCoeff (int N, const ChebyCoeff & g)

References a\_, b\_, Vector::data\_, lesser(), Vector::N\_, Spectral, and state\_.

```
199  :
200  Vector(N),
201  a(u.a_),
202  b(u.b_),
203  state(u.state_)
204 {
205  assert(b > a);
206  assert(state == Spectral);
207  int Ncommon = lesser(N, u.N_);
208  int i; // MSVC++ FOR-SCOPE BUG
209  for (i=0; i<Ncommon; ++i)
210    data[i] = u.data_[i];
211  for (i=Ncommon; i<N; ++i)
212    data[i] = 0.0;
213
214 }
```

Here is the call graph for this function:



#### 7.6.4.5 ChebyCoeff::ChebyCoeff (const std::string & filebase)

References a\_, b\_, N(), Vector::resize(), and state\_.

```
217  :
218  Vector(0),
219  a(0),
```

```

220 b(0),
221 state(Spectral)
222 {
223     string filename(filebase);
224     filename += string(".asc");
225     ifstream is(filename.c_str());
226     if (!is.good()) {
227         cerr << "ChebyCoeff::ChebyCoeff(filebase) : can't open file " << filename << endl;
228         abort();
229     }
230
231 // Read in header. Form is "%N a b s"
232 char c;
233 int N;
234 is >> c;
235 if (c != '%') {
236     string message("ChebyCoeff(filebase): bad header in file ");
237     message += filename;
238     cerr << message << endl;
239     assert(false);
240 }
241 is >> N >> a >> b >> state;
242 resize(N);
243 assert(is.good());
244 for (int i=0; i<N; ++i) {
245     is >> (*this)[i];
246     assert(is.good());
247 }
248
249 is.close();
250 }
```

Here is the call graph for this function:



#### 7.6.4.6 ChebyCoeff::~ChebyCoeff ()

```
264 {}
```

---

## 7.6.5 Member Function Documentation

### 7.6.5.1 [Real](#) ChebyCoeff::a () const [inline]

References a\_.

Referenced by ComplexChebyCoeff::a(), TurbStats::bulkReynolds(), TurbStats::centerlineReynolds(), chebyDist2(), chebyInnerProduct(), chebyNorm2(), convectionNL(), diff(), diff2(), divergenceNL(), integrate(), L1Dist(), L1Norm(), L2InnerProduct(), L2Norm2(), linearizedNL(), TurbStats::msave(), reflect(), rotationalNL(), ComplexChebyCoeff::save(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), ubcFix(), TurbStats::uu(), vbcFix(), and TurbStats::yplus().

341 {return a\_;}

Here is the caller graph for this function:



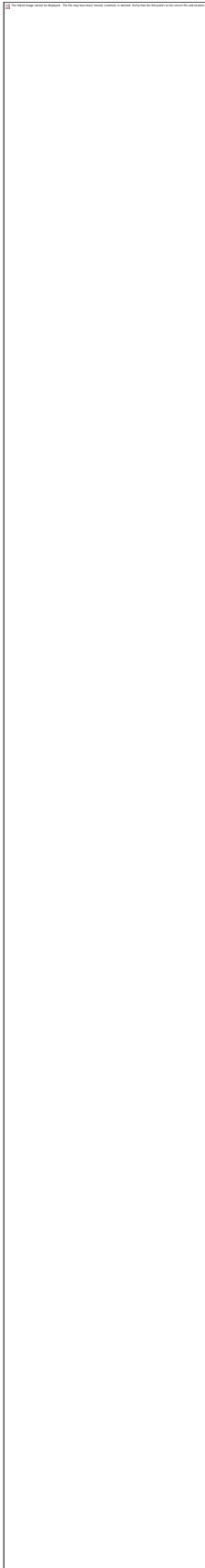
### 7.6.5.2 [Real](#) ChebyCoeff::b () const [inline]

References b\_.

Referenced by ComplexChebyCoeff::b(), TurbStats::bulkReynolds(), TurbStats::centerlineReynolds(), chebyDist2(), chebyInnerProduct(), chebyNorm2(), convectionNL(), diff(), diff2(), divergenceNL(), integrate(), L1Dist(), L1Norm(), L2InnerProduct(), L2Norm2(), linearizedNL(), TurbStats::msave(), reflect(), rotationalNL(), ComplexChebyCoeff::save(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), ubcFix(), TurbStats::uu(), vbcFix(), and TurbStats::yplus().

342 {return [b\\_](#) ;}

Here is the caller graph for this function:



### 7.6.5.3 void ChebyCoeff::binaryDump (std::ostream & os) const

References a\_, b\_, Vector::data\_, Vector::N\_, state\_, and write().

Referenced by ComplexChebyCoeff::binaryDump().

```
532 {  
533     write(os, N_);  
534     write(os, a_);  
535     write(os, b_);  
536     write(os, state_);  
537     for (int i=0; i<N_; ++i)  
538         write(os, data_[i]);  
539 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.6.5.4 void ChebyCoeff::binaryLoad (std::istream & is)

References a\_, b\_, Vector::data\_, Vector::N\_, read(), Vector::resize(), and state\_.

Referenced by ComplexChebyCoeff::binaryLoad().

```
540 {  
541     if (!is.good()) {  
542         cerr << "ChebyCoeff::binaryLoad(istream& is) : input error\n";  
543         abort();  
544     }  
545     int newN_;  
546     read(is, newN_);  
547     read(is, a_);  
548     read(is, b_);  
549     read(is, state_);  
550     resize(newN_);  
551     for (int i=0; i<N_; ++i) {  
552         if (!is.good()) {  
553             cerr << "ChebyCoeff::binaryLoad(istream& is) : input error\n";  
554             abort();
```

```

555 }
556 read(is, data_[i]);
557 }
558 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.6.5.5 void ChebyCoeff::chebyfft (const ChebyTransform & t)

References    ChebyTransform::cosfftw\_plan\_,    Vector::data\_,    ChebyTransform::N(),  
Vector::N\_, Physical, Spectral, and state\_.

```

292 {
293 assert(t.N() == N_);
294 assert(state_ == Physical);
295 if (N_ < 2) {
296   state_ = Spectral;
297   return;
298 }
299
300 fftw_execute_r2r(t.cosfftw_plan_, data_, data_);
301
302 // Factors of 1/2 appear on 0th and (N-1)th coeff because of reln btwn
303 // chebyshev and cosine transform. Normalization factor nrm=1/(N-1) is
304 // needed because FFTW does unnormalized transforms. After this loop,
305 // data_[n] equals the coefficient of T_n.
306 Real nrm = 1.0/(N_-1);
307 data_[0] *= 0.5*nrm;
308 for (int n=1; n<N_-1; ++n)
309   data_[n] *= nrm;
310 data_[N_-1] *= 0.5*nrm;
311
312 state_ = Spectral;
313 return;
314 }
```

Here is the call graph for this function:



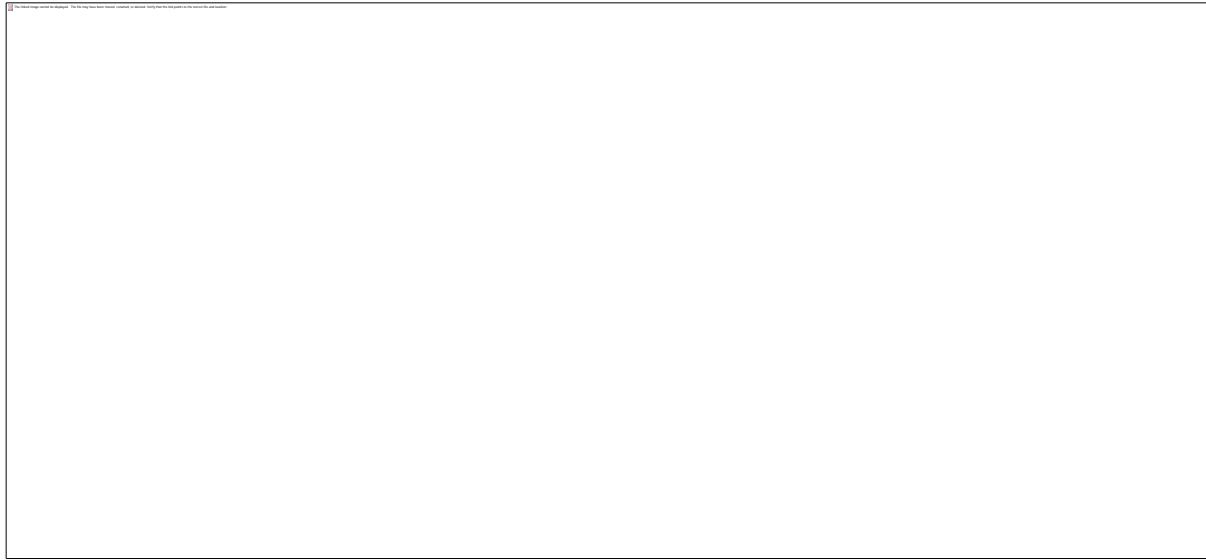
#### 7.6.5.6 void ChebyCoeff::chebyfft ()

References Vector::N\_.

Referenced by ComplexChebyCoeff::chebyfft(), makeSpectral(), and makeState().

```
266      {  
267     ChebyTransform t(N_);  
268     chebyfft(t);  
269 }
```

Here is the caller graph for this function:



#### 7.6.5.7 bool ChebyCoeff::congruent (const [ChebyCoeff](#) & g) const

References a\_, b\_, Vector::N\_, and state\_.

Referenced by ComplexChebyCoeff::congruent(), L1Dist(), LinfDist(), operator\*=(), operator+=(), operator-=(), and operator==().

```
594      {  
595     return (v.N_==N_ && v.a_==a_ && v.b_==b_ && v.state_==state_)  
596     ? true : false;  
597 }
```

Here is the caller graph for this function:

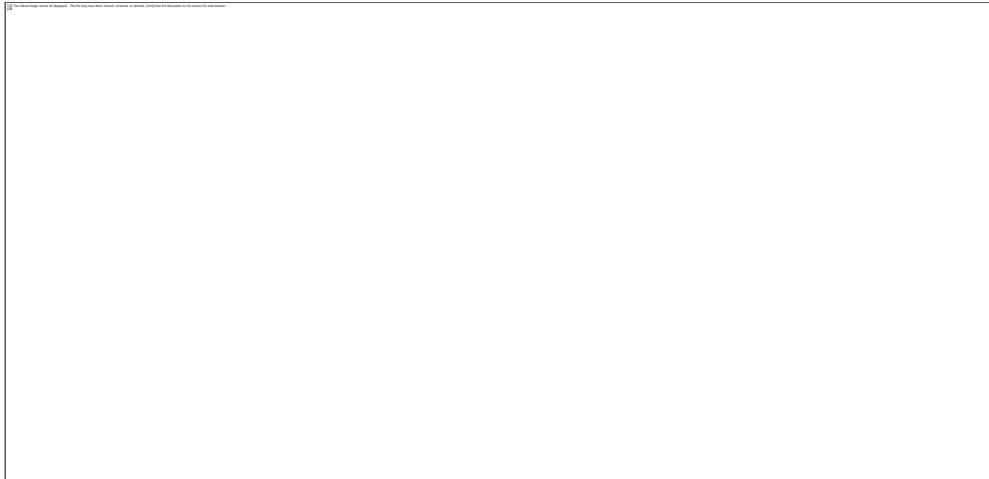


#### 7.6.5.8 void ChebyCoeff::eval (const [Vector](#) & x, [ChebyCoeff](#) & g) const

References a\_, b\_, Vector::data\_, Vector::length(), N(), Vector::N\_, Physical, Vector::resize(), setBounds(), setState(), Spectral, and state\_.

```
484                                     {  
485     assert(state == Spectral);  
486     int N=x.length();  
487     if (f.length() != N)  
488         f.resize(N);  
489     f.setBounds(a, b);  
490     f.setState(Physical);  
491  
492     int M=N;  
493     for (int i=0; i<N; ++i) {  
494         Real y = (2*x[i]-a-b)/(b-a);  
495         Real y2 = 2*y;  
496         Real d=0.0;  
497         Real dd=0.0;  
498         for (int j=M-1; j>0; --j) {  
499             Real sv=d;  
500             d = y2*d - dd + data[j];  
501             dd=sv;  
502         }  
503         f[i] = y*d - dd + data[0]; // NR has 0.5*c[0], but that gives wrong results!  
504     }  
505 }
```

Here is the call graph for this function:



#### 7.6.5.9 [ChebyCoeff](#) ChebyCoeff::eval (const [Vector](#) & *x*) const

References a\_, b\_, eval(), Vector::N\_, and Physical.

```
477 {  
478     ChebyCoeff f(N\_, a\_, b\_, Physical);  
479     eval(x, f);  
480     return f;  
481 }
```

Here is the call graph for this function:



#### 7.6.5.10 [Real](#) ChebyCoeff::eval ([Real](#) *x*) const

References a\_, b\_, Vector::data\_, Vector::N\_, Spectral, and state\_.

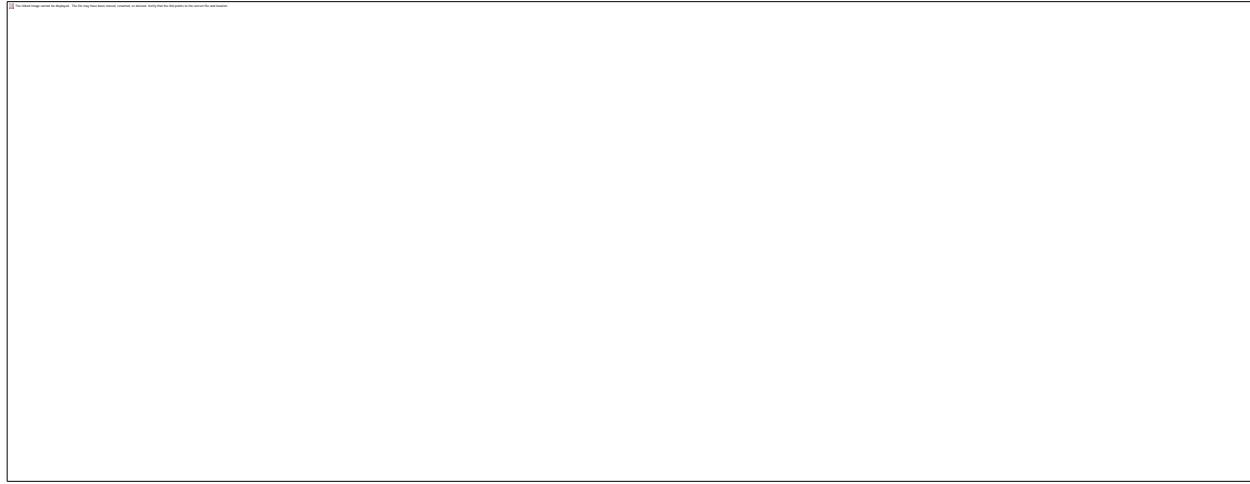
Referenced by TurbStats::centerlineReynolds(), ComplexChebyCoeff::eval(), eval(), interpolate(), and reflect().

```
461 {  
462     assert(state == Spectral);  
463     if (N\_==0)  
464         return NAN;  
465     Real y = (2*x-a\_-b\_)/(b\_-a\_);  
466     Real y2 = 2*y;  
467     Real d=0.0;  
468     Real dd=0.0;  
469     for (int j=N\_-1; j>0; --j) {  
470         Real sv=d;
```

```

471   d = y2*d - dd + data [j];
472   dd=sv;
473 }
474 return (y*d - dd + data [0]); // NR has 0.5*c[0], but that gives wrong results!
475 }
```

Here is the caller graph for this function:



#### 7.6.5.11 Real ChebyCoeff::eval\_a () const

References Vector::data\_, Vector::N\_, Spectral, and state\_.

Referenced by DNSAlgorithm::DNSAlgorithm(), FlowField::dudy\_a(), ComplexChebyCoeff::eval\_a(), TauSolver::influenceCorrection(), L1Dist(), L1Norm(), randomize(), PoissonSolver::solve(), TauSolver::TauSolver(), ubcFix(), TurbStats::ustar(), vbcFix(), HelmholtzSolver::verify(), and TauSolver::verify\_P\_and\_v().

```

448 {
449 if (N==0)
450   return NAN;
451 if (state == Spectral) {
452   Real sum=0.0;
453   for (int n=N-1; n>=0; --n)
454     sum += data [n] * ((n%2 == 0) ? 1 : -1);
455   return sum;
456 }
457 else
458   return data [N-1];
459 }
```

Here is the caller graph for this function:

### 7.6.5.12 Real ChebyCoeff::eval\_b () const

References Vector::data\_, Vector::N\_, Spectral, and state\_.

Referenced by DNSAlgorithm::DNSAlgorithm(), FlowField::dudy\_b(), ComplexChebyCoeff::eval\_b(), TauSolver::influenceCorrection(), L1Dist(), L1Norm(), randomize(), PoissonSolver::solve(), TauSolver::TauSolver(), ubcFix(), TurbStats::ustar(), vbcFix(), HelmholtzSolver::verify(), and TauSolver::verify\_P\_and\_v().

```
435      {
436  if (N_==0)
437    return NAN;
438  if (state_ == Spectral) {
439    Real sum = 0.0;
440    for (int n=N_ -1; n>=0; --n)
441      sum += data_[n];
442    return sum;
443  }
444  else
```

```
445     return data[0];
446 }
```

Here is the caller graph for this function:



### 7.6.5.13 void ChebyCoeff::fill (const [ChebyCoeff](#) & g)

References Vector::data\_, lesser(), Vector::N\_, Spectral, and state\_.

Referenced by ComplexChebyCoeff::fill().

```
379 {  
380 assert(v.state_ == Spectral);  
381 assert(state == Spectral);  
382 int Ncommon = lesser\(N, v.N_);  
383 int i; // MSVC++ FOR-SCOPE BUG  
384 for (i=0; i<Ncommon; ++i)  
385   data[i] = v.data_[i];  
386 for (i=Ncommon; i<N; ++i)  
387   data[i] = 0.0;  
388 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.6.5.14 void ChebyCoeff::ichebyfft (const [ChebyTransform](#) & t)

References ChebyTransform::cosfftw\_plan\_, Vector::data\_, ChebyTransform::N(), Vector::N\_, Physical, Spectral, and state\_.

```
316 {  
317 assert(t.N\(\) == N);  
318 assert(state == Spectral);  
319 if (N < 2) {  
320   state = Physical;  
321   return;  
322 }  
323  
324 // Factors of 2 undo the 1/2's introduced in ::chebyfft.  
325 data[0] *= 2.0;  
326 data[N-1] *= 2.0;  
327 fftw_execute_r2r(t.cosfftw\_plan, data, data);  
328 for (int n=0; n<N; ++n)
```

```
329   data_[n] *= 0.5;  
330  
331   state = Physical;  
332   return;  
333 }
```

Here is the call graph for this function:



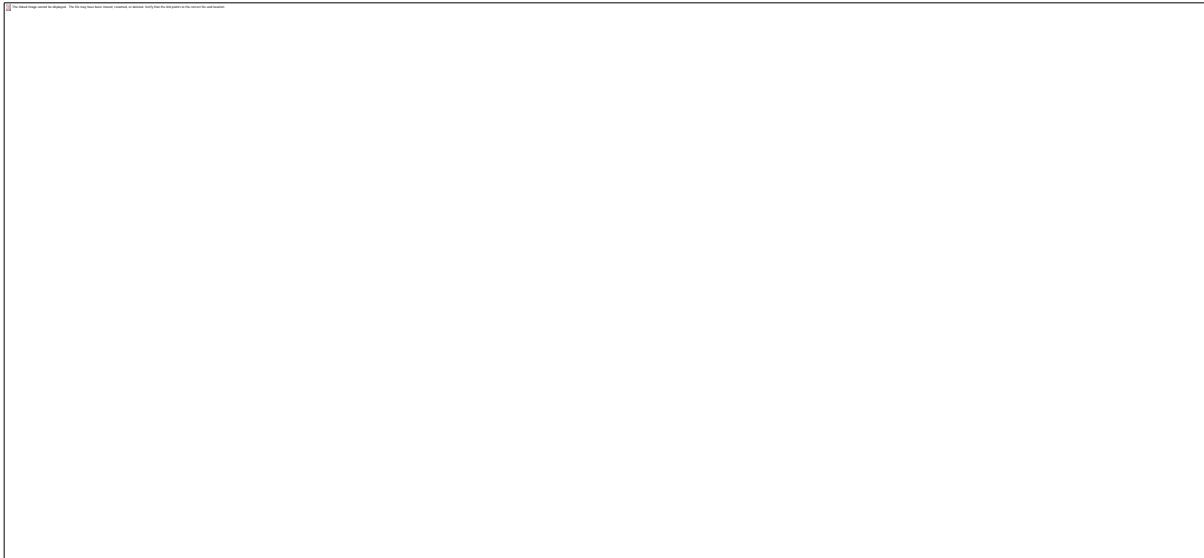
#### 7.6.5.15 void ChebyCoeff::ichebyfft()

References Vector::N\_.

Referenced by ComplexChebyCoeff::ichebyfft(), makePhysical(), and makeState().

```
270          {  
271   ChebyTransform t(N);  
272   ichebyfft(t);  
273 }
```

Here is the caller graph for this function:



#### 7.6.5.16 void ChebyCoeff::interpolate (const ChebyCoeff & g)

References a\_, b\_, Vector::data\_, eval(), Vector::N\_, Physical, pi, Spectral, and state\_.

Referenced by ComplexChebyCoeff::interpolate().

```
389          {
```

```

390 assert(a_ >= v.a_ && b_ <= v.b_);
391 assert(v.state_ == Spectral);
392 state_ = Physical;
393 Real piN = pi/(N_-1);
394 Real width = (b_-a_)/2;
395 Real center = (b_+a_)/2;
396 for (int n=0; n<N_; ++n)
397   data_[n] = v.eval(center + width*cos(n*piN));
398 //makeSpectral();
399 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.6.5.17 Real ChebyCoeff::L () const [inline]

References a\_, and b\_.

Referenced by diff(), and ComplexChebyCoeff::L().

```
343 {return b_-a_;
```

Here is the caller graph for this function:



### 7.6.5.18 void ChebyCoeff::makePhysical (const [ChebyTransform](#) & t)

References ichebyfft(), Spectral, and state\_.

```
338          {
339  if (state\_ == Spectral)
340    ichebyfft(t);
341 }
```

Here is the call graph for this function:



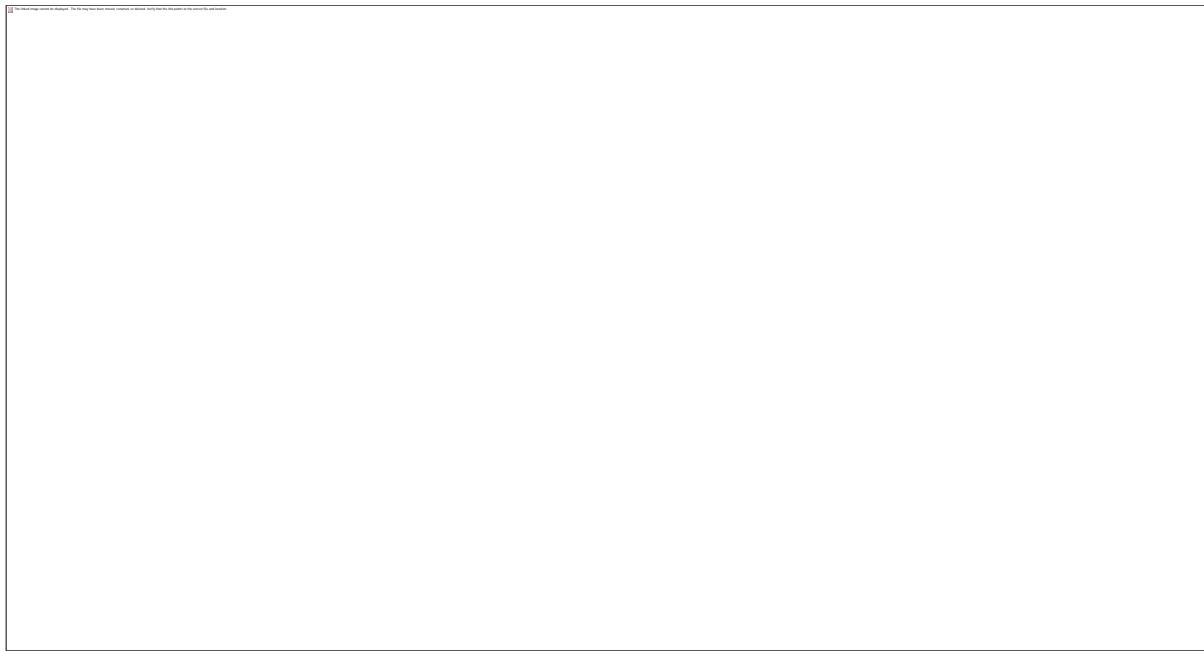
### 7.6.5.19 void ChebyCoeff::makePhysical ()

References Vector::N\_.

Referenced by changeBaseFlow(), DNSAlgorithm::DNSAlgorithm(), energy(), L1Dist(), L1Norm(), linearizedNL(), LinfDist(), LinfNorm(), ComplexChebyCoeff::makePhysical(), reflect(), rotationalNL(), TurbStats::TurbStats(), and TurbStats::ustar().

```
278          {
279  ChebyTransform t(N\_);
280  makePhysical(t);
281 }
```

Here is the caller graph for this function:



#### 7.6.5.20 void ChebyCoeff::makeSpectral (const [ChebyTransform](#) & t)

References chebyfft(), Physical, and state\_.

```
334 {  
335 if (state\_ == Physical)  
336   chebyfft(t);  
337 }
```

Here is the call graph for this function:



#### 7.6.5.21 void ChebyCoeff::makeSpectral ()

References Vector::N\_.

Referenced by TurbStats::bulkReynolds(), TurbStats::centerlineReynolds(), convectionNL(), DNSAlgorithm::DNSAlgorithm(), L1Dist(), L1Norm(), legendre(), linearizedNL(), makeroll(), ComplexChebyCoeff::makeSpectral(), PressureSolver::PressureSolver(), reflect(), rotationalNL(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), and TurbStats::ustar().

```
274 {  
275   ChebyTransform t(N\_);  
276   makeSpectral(t);
```

277 }

Here is the caller graph for this function:



#### 7.6.5.22 void ChebyCoeff::makeState ([fieldstate](#) s, const [ChebyTransform](#) & t)

References chebyfft(), ichebyfft(), Physical, and state\_.

```
342 {  
343 if (state != s) { // need to change state?  
344 if (state ==Physical) // state is Physical; change to Spectral  
345 chebyfft(t);  
346 else  
347 ichebyfft(t); // state is Spectral; change to Physical  
348 }  
349 }
```

Here is the call graph for this function:

### 7.6.5.23 void ChebyCoeff::makeState ([fieldstate](#) s)

References chebyfft(), ichebyfft(), Vector::N\_, Physical, and state\_.

Referenced by changeBaseFlow(), convectionNL(), divergenceNL(), energy(), linearizedNL(), ComplexChebyCoeff::makeState(), randomize(), rotationalNL(), ComplexChebyCoeff::save(), BasisFunc::save(), skewsymmetricNL(), skewsymmetricNL\_GPU(), and skewsymmetricNL\_THREAD().

```
282           {  
283     if (state != s) { // need to change state?  
284       ChebyTransform t(N);  
285       if (state ==Physical) // state is Physical; change to Spectral  
286         chebyfft(t);  
287       else  
288         ichebyfft(t); // state is Spectral; change to Physical  
289     }  
290   }
```

Here is the call graph for this function:

Here is the caller graph for this function:

#### 7.6.5.24 Real ChebyCoeff::mean () const

References Vector::data\_, Vector::N\_, Spectral, and state\_.

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), MultistepDNS::advance(), TurbStats::bulkReynolds(), DNSAlgorithm::DNSAlgorithm(), integrate(), ComplexChebyCoeff::mean(), HelmholtzSolver::residual(), HelmholtzSolver::solve(), and HelmholtzSolver::verify().

```
507     {
508     assert(state_ == Spectral);
509     Real sum = data_[0];
510     for (int n=2; n<N_; n+=2)
511         sum -= data_[n]/(n*n-1); // *2
512     return sum;           // /2
513 }
```

Here is the caller graph for this function:



### 7.6.5.25 int ChebyCoeff::N () const [inline]

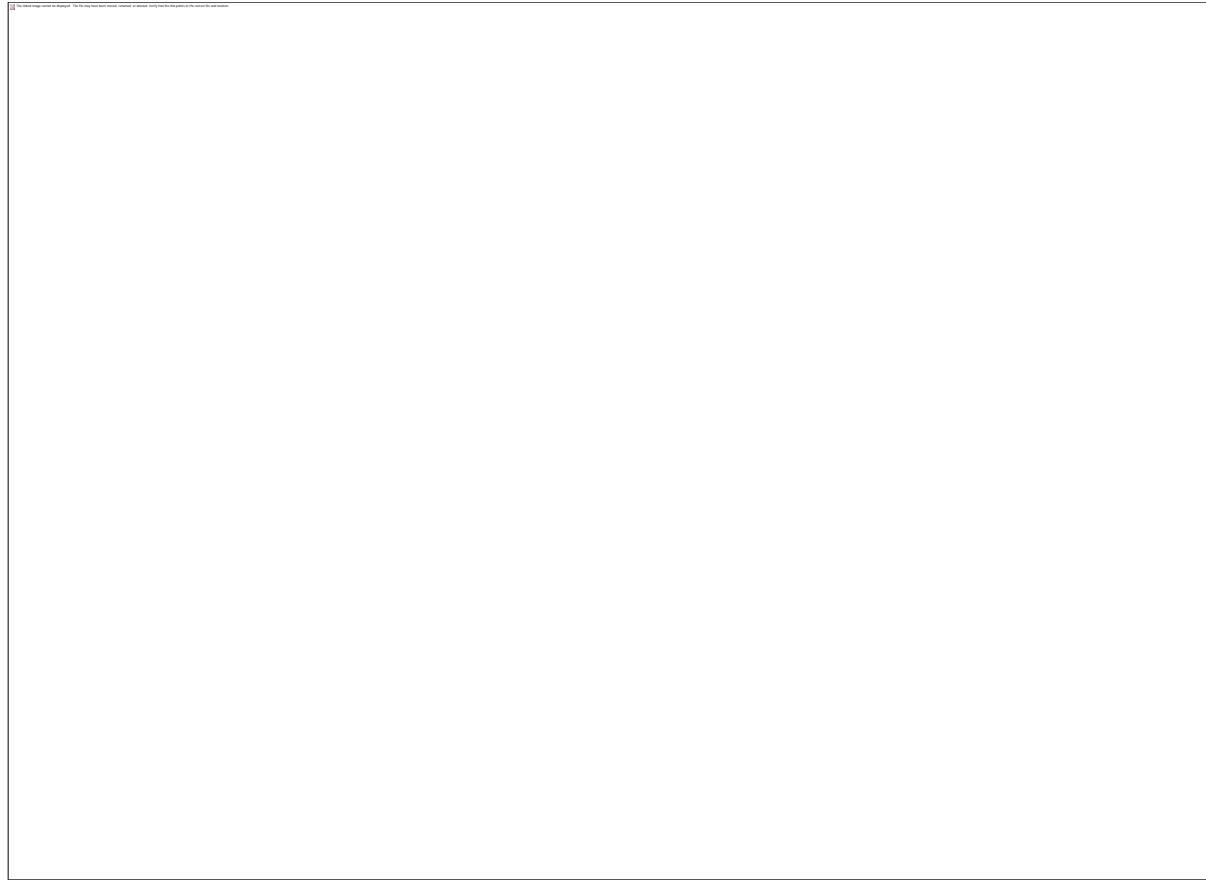
Reimplemented from [Vector](#).

References [Vector::N\\_](#).

Referenced by [TurbStats::bulkReynolds\(\)](#), [TurbStats::centerlineReynolds\(\)](#), [FlowField::CFLfactor\(\)](#), [ChebyCoeff\(\)](#), [diff\(\)](#), [eval\(\)](#), [L1Dist\(\)](#), [L1Norm\(\)](#), [linearizedNL\(\)](#), [LinfDist\(\)](#), [LinfNorm\(\)](#), [ComplexChebyCoeff::N\(\)](#), [FlowField::operator+=\(\)](#), [FlowField::operator-=\(\)](#), [PressureSolver::PressureSolver\(\)](#), [rotationalNL\(\)](#), and [TurbStats::ustar\(\)](#).

344 {return [N\\_](#) ;}

Here is the caller graph for this function:



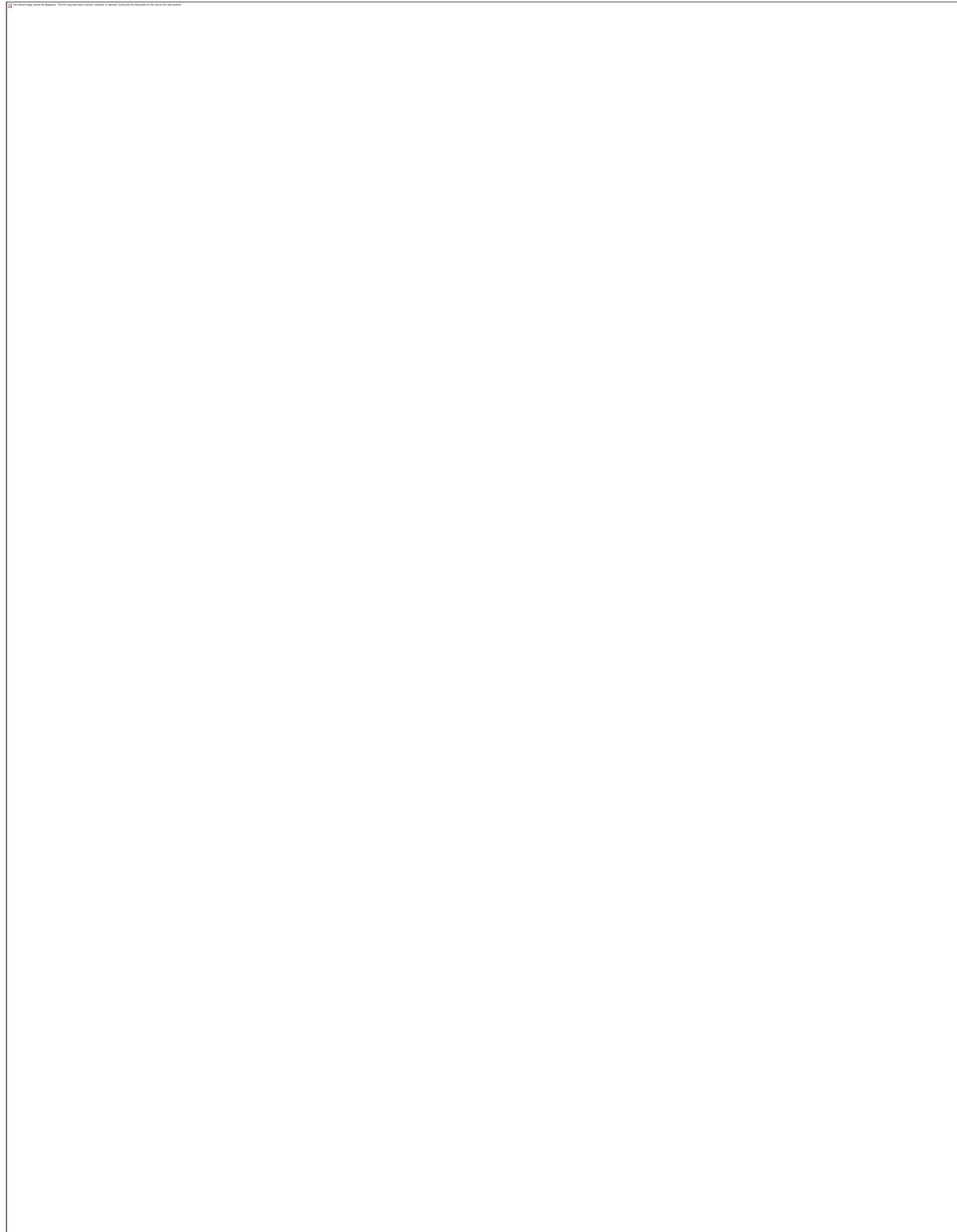
#### 7.6.5.26 int ChebyCoeff::numModes () const [inline]

References Vector::N\_.

Referenced by changeBaseFlow(), chebyDist2(), ComplexChebyCoeff::chebyfft(), chebyInnerProduct(), chebyNorm2(), convectionNL(), diff(), divergenceNL(), energy(), ComplexChebyCoeff::ichebyfft(), integrate(), L2InnerProduct(), L2Norm2(), ComplexChebyCoeff::makePhysical(), ComplexChebyCoeff::makeSpectral(), ComplexChebyCoeff::makeState(), TurbStats::msave(), ComplexChebyCoeff::numModes(), ComplexChebyCoeff::operator\*=(()), operator==(()), rotationalNL(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), TauSolver::tauDist(), TauSolver::tauNorm(), TurbStats::TurbStats(), TurbStats::uu(), and TurbStats::yplus().

345 {return [N\\_](#) ;}

Here is the caller graph for this function:



#### 7.6.5.27 [ChebyCoeff](#) & [ChebyCoeff::operator\\*=](#) (const [ChebyCoeff](#) & *g*)

References congruent(), Vector::data\_, Vector::N\_, Physical, and state\_.

```
586 {  
587 assert(congruent\(a\));  
588 assert(state\_ == Physical);  
589 for (int i=0; i<N\_; ++i)  
590   data\_\[i\] *= a.data\_\[i\];  
591 return *this;  
592 }
```

Here is the call graph for this function:



#### 7.6.5.28 [ChebyCoeff](#) & ChebyCoeff::operator\*=([Real](#) c)

Reimplemented from [Vector](#).

References Vector::data\_, and Vector::N\_.

```
560 {  
561 for (int i=0; i<N\_; ++i)  
562   data\_\[i\] *= c;  
563 return *this;  
564 }
```

#### 7.6.5.29 [ChebyCoeff](#) & ChebyCoeff::operator+=([const ChebyCoeff &](#) g)

Reimplemented from [Vector](#).

References congruent(), Vector::data\_, and Vector::N\_.

```
566 {  
567 assert(congruent\(a\));  
568 for (int i=0; i<N\_; ++i)  
569   data\_\[i\] += a.data\_\[i\];  
570 return *this;  
571 }
```

Here is the call graph for this function:



### 7.6.5.30 [ChebyCoeff](#) & [ChebyCoeff::operator-=](#) (const [ChebyCoeff](#) & *g*)

Reimplemented from [Vector](#).

References [congruent\(\)](#), [Vector::data\\_](#), and [Vector::N\\_](#).

```
573 {  
574     assert(congruent\(a\));  
575     for (int i=0; i<N\_; ++i)  
576         data\_\[i\] -= a.data\_\[i\];  
577     return *this;  
578 }
```

Here is the call graph for this function:



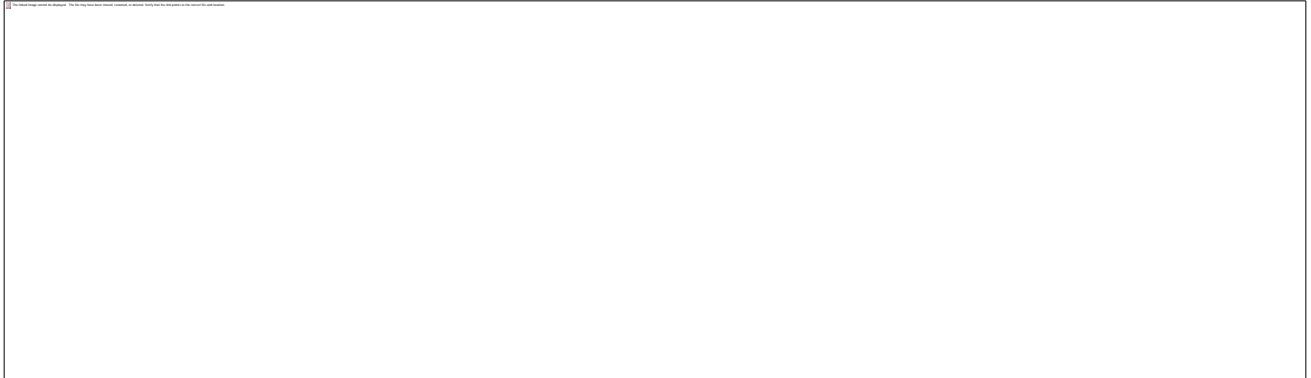
### 7.6.5.31 void [ChebyCoeff::randomize](#) ([Real](#) *decay*, bool *a\_dirichlet* = false, bool *b\_dirichlet* = false)

References [Vector::data\\_](#), [eval\\_a\(\)](#), [eval\\_b\(\)](#), [makeState\(\)](#), [Vector::N\\_](#), [randomReal\(\)](#), [Spectral](#), and [state\\_](#).

Referenced by [ComplexChebyCoeff::randomize\(\)](#).

```
352 {  
353     fieldstate startState = state\_;  
354     state\_ = Spectral;  
355     Real pow_decay_n = 1.0;  
356     for (int n=0; n<N\_; ++n) {  
357         data\_\[n\] = pow_decay_n * randomReal\(\);  
358         pow_decay_n *= decay;  
359     }  
360     if (N_ == 1 && (a_dirichlet || b_dirichlet))  
361         data\_\[0\] = 0.0;  
362     else if (N_ >= 2 && (a_dirichlet && b_dirichlet)) {  
363         data\_\[1\] -= 0.5*(eval\_b\(\) - eval\_a\(\));  
364         data\_\[0\] -= 0.5*(eval\_b\(\) + eval\_a\(\));  
365     }  
366     else if (N_ >= 2 && a_dirichlet)  
367         data\_\[0\] -= eval\_a\(\);  
368     else if (N_ >= 2 && b_dirichlet)  
369         data\_\[0\] -= eval\_b\(\);  
370  
371     makeState(startState);  
372 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



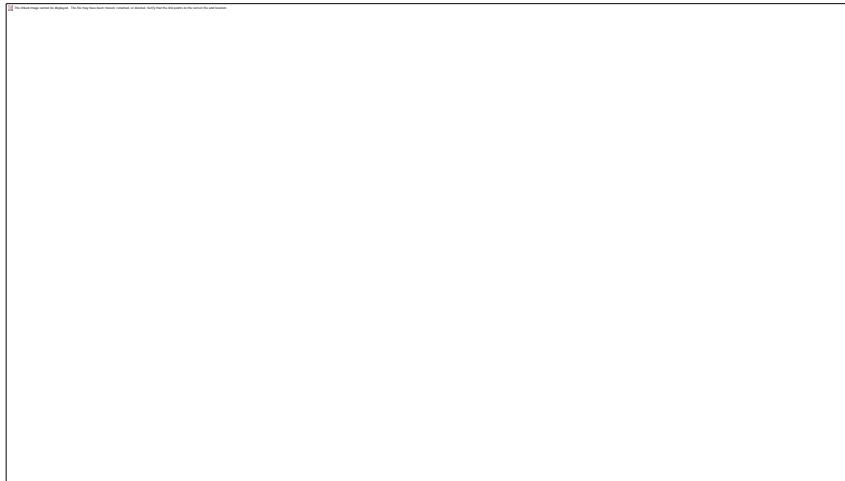
#### 7.6.5.32 void ChebyCoeff::reflect (const [ChebyCoeff](#) & g, [parity](#) p)

References a(), a\_, b(), b\_, Vector::data\_, eval(), makePhysical(), makeSpectral(), Vector::N\_, Odd, Physical, pi, Spectral, and state\_.

Referenced by ComplexChebyCoeff::reflect().

```
401  {
402  assert((a_+b_)/2 == v.a() && b_ <= v.b() && b_ > v.a());
403  assert(v.state_ == Spectral);
404  state = Physical;
405  Real piN = pi/(N_ -1);
406  Real width = (b_ - a_)/2;
407  Real center = (b_ + a_)/2;
408  int N2=N_ /2;
409  int N1=N_ -1;
410  int sign = (p==Odd) ? -1 : 1;
411  for (int n=0; n<N2; ++n) {
412    Real tmp = v.eval(center + width*cos(n*piN));
413    data_[n] = tmp;
414    data_[N1-n] = sign*tmp;
415  }
416  ChebyTransform t(N_);
417  makeSpectral(t);
418  for (int n=2*N_ /3; n<N_ ; ++ n)
419    data_[n] = 0.0;
420  makePhysical(t);
421 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.6.5.33 void ChebyCoeff::save (const std::string &filebase, fieldstate s = Physical) const

References a\_, b\_, Vector::data\_, Vector::N\_, REAL\_DIGITS, REAL\_IOWIDTH, and state\_.

```
517 {  
518     fieldstate origstate = state;  
519     ((ChebyCoeff&) *this).makeState(savestate);  
520  
521     string filename(filebase);  
522     filename += string(".asc");  
523     ofstream os(filename.c_str());  
524     os << scientific << setprecision(REAL_DIGITS);  
525     os << "%" << N << ' ' << a << ' ' << b << ' ' << state << '\n';  
526     for (int i=0; i<N; ++i)  
527         os << setw(REAL_IOWIDTH) << data[i] << '\n';  
528     os.close();  
529     ((ChebyCoeff&) *this).makeState(origstate);  
530 }
```

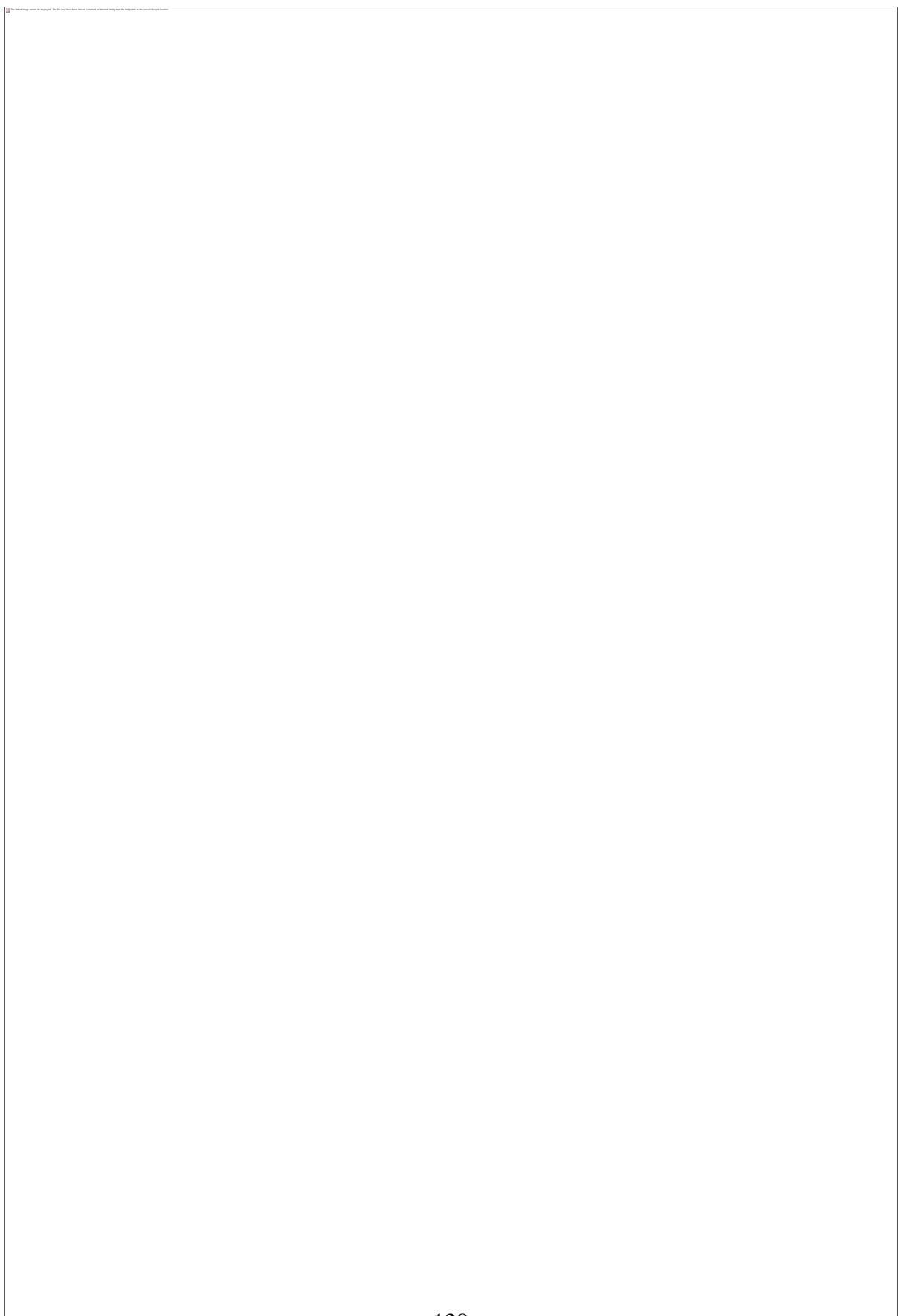
#### 7.6.5.34 void ChebyCoeff::setBounds (Real a, Real b)

References a\_, and b\_.

Referenced by ComplexChebyCoeff::ComplexChebyCoeff(), diff(), eval(), integrate(), ComplexChebyCoeff::setBounds(), ubcFix(), and vbcFix().

```
423 {  
424 a = a;  
425 b = b;  
426 assert(b > a);  
427 }
```

Here is the caller graph for this function:



### 7.6.5.35 void ChebyCoeff::setState (fieldstate s)

References Physical, Spectral, and state\_.

Referenced by ComplexChebyCoeff::ComplexChebyCoeff(), diff(), DNSAlgorithm::DNSAlgorithm(), eval(), integrate(), makeroll(), ComplexChebyCoeff::setState(), and HelmholtzSolver::solve().

```
429 {  
430 assert(s == Physical || s == Spectral);  
431 state=s;  
432 }
```

Here is the caller graph for this function:



### 7.6.5.36 void ChebyCoeff::setToZero ()

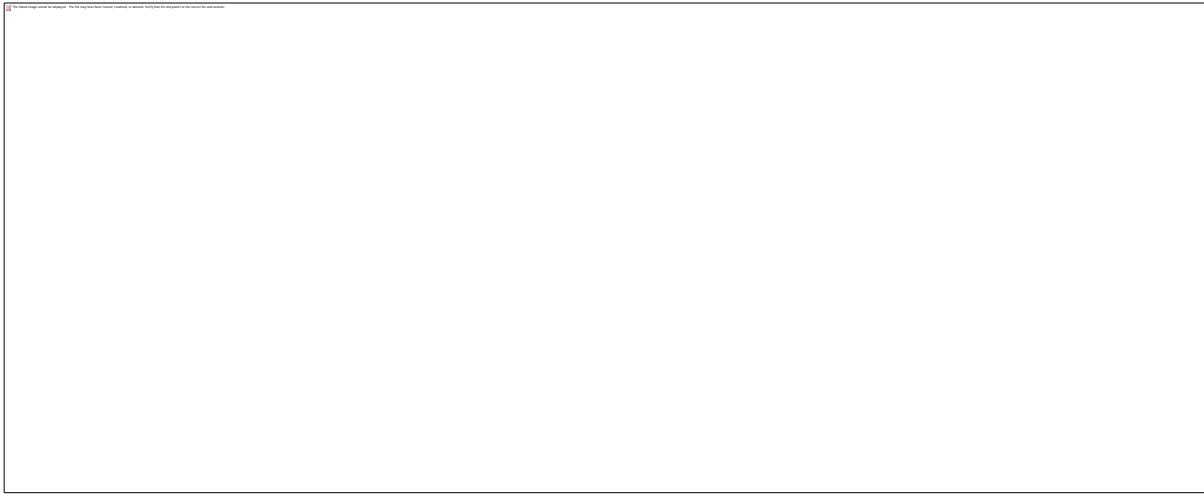
Reimplemented from [Vector](#).

References Vector::data\_, and Vector::N\_.

Referenced by chebyProfile(), makeroll(), randomProfile(), TurbStats::reset(), ComplexChebyCoeff::setToZero(), and HelmholtzSolver::solve().

```
374 {  
375   for (int i=0; i<N; ++i)  
376     data[i] = 0.0;  
377 }
```

Here is the caller graph for this function:



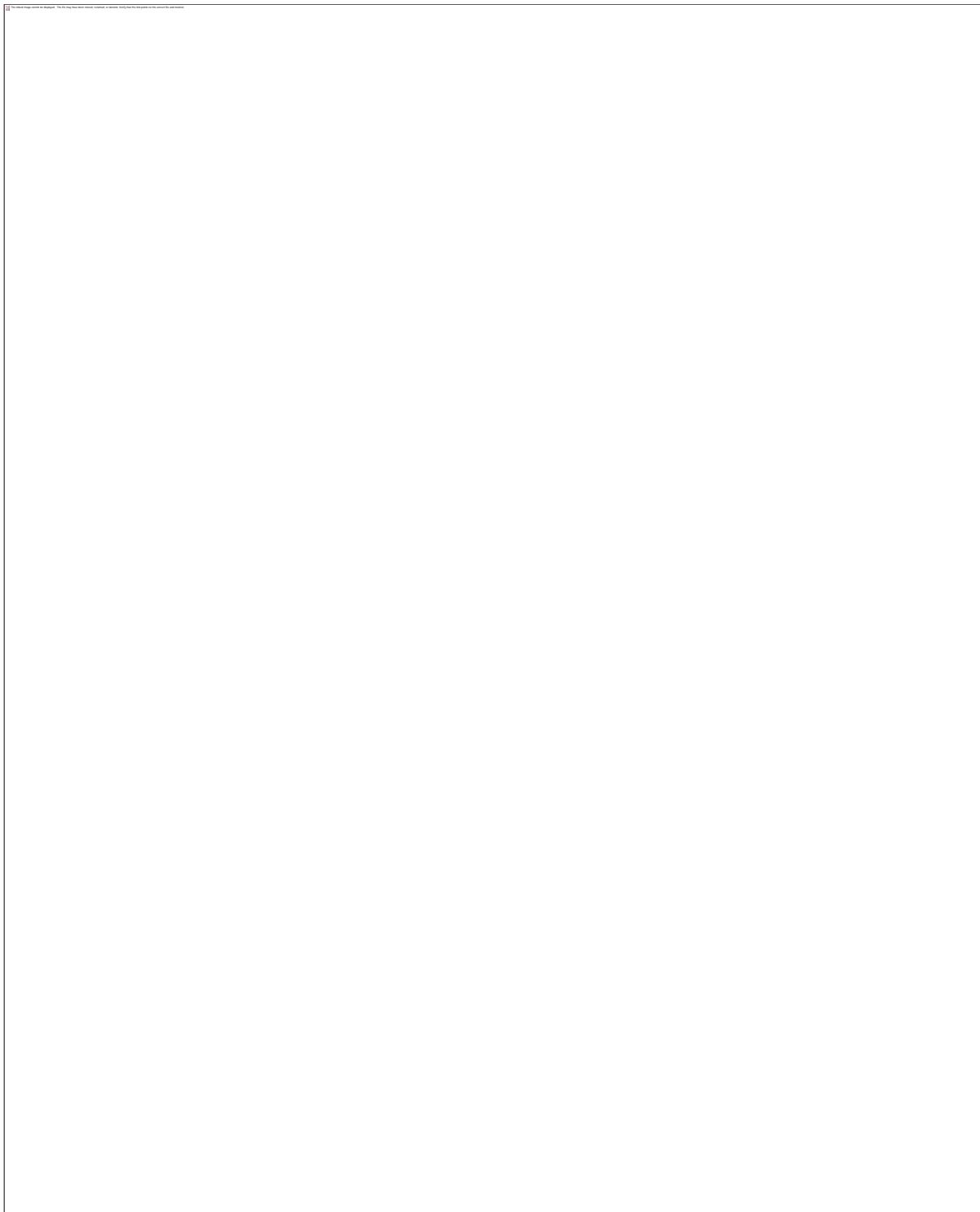
### 7.6.5.37 [fieldstate](#) ChebyCoeff::state () const [inline]

References state\_.

Referenced by FlowField::addProfile(), FlowField::CFLfactor(), changeBaseFlow(), chebyDist2(), chebyInnerProduct(), chebyNorm2(), convectionNL(), diff(), divergenceNL(), energy(), integrate(), L1Dist(), L2InnerProduct(), L2Norm2(), linearizedNL(), LinfDist(), LinfNorm(), ComplexChebyCoeff::operator\*(), FlowField::operator+=(), FlowField::operator-(), rotationalNL(), ComplexChebyCoeff::save(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), HelmholtzSolver::solve(), ComplexChebyCoeff::state(), and TurbStats::TurbStats().

```
346 {return state ;}
```

Here is the caller graph for this function:



## 7.6.6 Friends And Related Function Documentation

### 7.6.6.1 friend class [ChebyTransform](#) [friend]

### 7.6.6.2 void swap ([ChebyCoeff](#) &f, [ChebyCoeff](#) &g) [friend]

Reimplemented from [Vector](#).

---

## 7.6.7 Member Data Documentation

### 7.6.7.1 [Real ChebyCoeff::a](#) [private]

Referenced by a(), binaryDump(), binaryLoad(), ChebyCoeff(), congruent(), eval(), interpolate(), L(), reflect(), save(), setBounds(), and swap().

### 7.6.7.2 [Real ChebyCoeff::b](#) [private]

Referenced by b(), binaryDump(), binaryLoad(), ChebyCoeff(), congruent(), eval(), interpolate(), L(), reflect(), save(), setBounds(), and swap().

### 7.6.7.3 [fieldstate ChebyCoeff::state](#) [private]

Referenced by binaryDump(), binaryLoad(), ChebyCoeff(), chebyfft(), congruent(), eval(), eval\_a(), eval\_b(), fill(), ichebyfft(), interpolate(), makePhysical(), makeSpectral(), makeState(), mean(), operator\*=(), randomize(), reflect(), save(), setState(), state(), and swap().

---

### 7.6.7.4 The documentation for this class was generated from the following files:

- `_cuda/channelflow-0.9.22/channelflow/chebyshev.h`
- `/_cuda/channelflow-0.9.22/channelflow/chebyshev.cpp`

### 7.6.7.5

## 7.7 ChebyTransform Class Reference

```
#include <chebyshev.h>
```

### 7.7.1 Public Member Functions

- [ChebyTransform](#) (int N, int fftw\_flags=FFTW\_ESTIMATE)
- [ChebyTransform](#) (const [ChebyTransform](#) &t)
- [ChebyTransform & operator=](#) (const [ChebyTransform](#) &t)
- [~ChebyTransform](#) ()
- int [N](#) () const
- int [length](#) () const

### 7.7.2 Private Attributes

- int [N](#)
- int [flags](#)
- fftw\_plan [cosfftw\\_plan](#)

### 7.7.3 Friends

- class [ChebyCoeff](#)
- class [ComplexChebyCoeff](#)

---

### 7.7.4 Constructor & Destructor Documentation

#### 7.7.4.1 [ChebyTransform::ChebyTransform \(int N, int fftw\\_flags = FFTW\\_ESTIMATE\)](#)

References cosfftw\_plan\_, flags\_, and N\_.

```
1307 : N\_\(N\),
1308 flags_(flags | FFTW_DESTROY_INPUT),
1309 cosfftw\_plan_(0)
1310 {
1311 assert(N\_>0);
1312
1313 // Build an FFTW plan that can be applied to a number of different arrays,
1314 // using the FFTW guru interface. See FFTW guru documentation.
1315 Real* tmp = (Real*) fftw_malloc(N\_*sizeof(Real));
1316 fftw_r2r_kind fftw_kind = FFTW_REDFT00;
1317 cosfftw\_plan = fftw_plan_r2r_1d(N,tmp,tmp,fftw_kind,flags);
1318 fftw_free(tmp);
1319 }
```

#### 7.7.4.2 ChebyTransform::ChebyTransform (const [ChebyTransform](#) & t)

References cosfftw\_plan\_, flags\_, and N\_.

```
1322 :  
1323 N(),  
1324 flags_(t.flags_ | FFTW_DESTROY_INPUT),  
1325 cosfftw\_plan(0)  
1326 {  
1327 assert(N_>0);  
1328  
1329 // Build an FFTW plan that can be applied to a number of different arrays,  
1330 // using the FFTW guru interface. See FFTW guru documentation.  
1331 Real* tmp = (Real*) fftw_malloc(N *sizeof(Real));  
1332 fftw_r2r_kind fftw_kind = FFTW_REDFT00;  
1333 cosfftw\_plan = fftw_plan_r2r_1d(N_, tmp, tmp, fftw_kind, flags_);  
1334 fftw_free(tmp);  
1335 }
```

#### 7.7.4.3 ChebyTransform::~ChebyTransform ()

References cosfftw\_plan\_.

```
1357 {  
1358 if (cosfftw\_plan)  
1359 fftw_destroy_plan(cosfftw\_plan);  
1360 }
```

---

### 7.7.5 Member Function Documentation

#### 7.7.5.1 int ChebyTransform::length () const [inline]

References N\_.

```
379 { return N_; }
```

#### 7.7.5.2 int ChebyTransform::N () const [inline]

References N\_.

Referenced by ChebyCoeff::chebyfft(), and ChebyCoeff::ichebyfft().

```
378 { return N_; }
```

Here is the caller graph for this function:



### 7.7.5.3 [ChebyTransform](#) & [ChebyTransform::operator= \(const ChebyTransform & t\)](#)

References cosftw\_plan\_, flags\_, and N\_.

```
1337 {  
1338 if (&t == this)  
1339     return *this;  
1340  
1341 if (cosftw\_plan)  
1342     fftw_destroy_plan(cosftw\_plan);  
1343  
1344 N = t.N;  
1345 flags = t.flags;  
1346  
1347 assert(N >0);  
1348  
1349 Real* tmp = (Real*) fftw_malloc(N *sizeof(Real));  
1350 fftw_r2r_kind fftw_kind = FFTW_REDFT00;  
1351 cosftw\_plan = fftw_plan_r2r_1d(N, tmp, tmp, fftw_kind,flags);  
1352 fftw_free(tmp);  
1353  
1354 return *this;  
1355 }
```

---

## 7.7.6 Friends And Related Function Documentation

### 7.7.6.1 friend class [ChebyCoeff](#) [friend]

### 7.7.6.2 friend class [ComplexChebyCoeff](#) [friend]

---

## 7.7.7 Member Data Documentation

### 7.7.7.1 fftw\_plan [ChebyTransform::cosftw\\_plan](#) [private]

Referenced by ChebyCoeff::chebyfft(), ChebyTransform(), ChebyCoeff::ichebyfft(), operator=(), and ~ChebyTransform().

#### **7.7.7.2 int [ChebyTransform::flags](#) [private]**

Referenced by ChebyTransform(), and operator=( ).

#### **7.7.7.3 int [ChebyTransform::N](#) [private]**

Referenced by ChebyTransform(), length(), N(), and operator=( ).

---

#### **7.7.7.4 The documentation for this class was generated from the following files:**

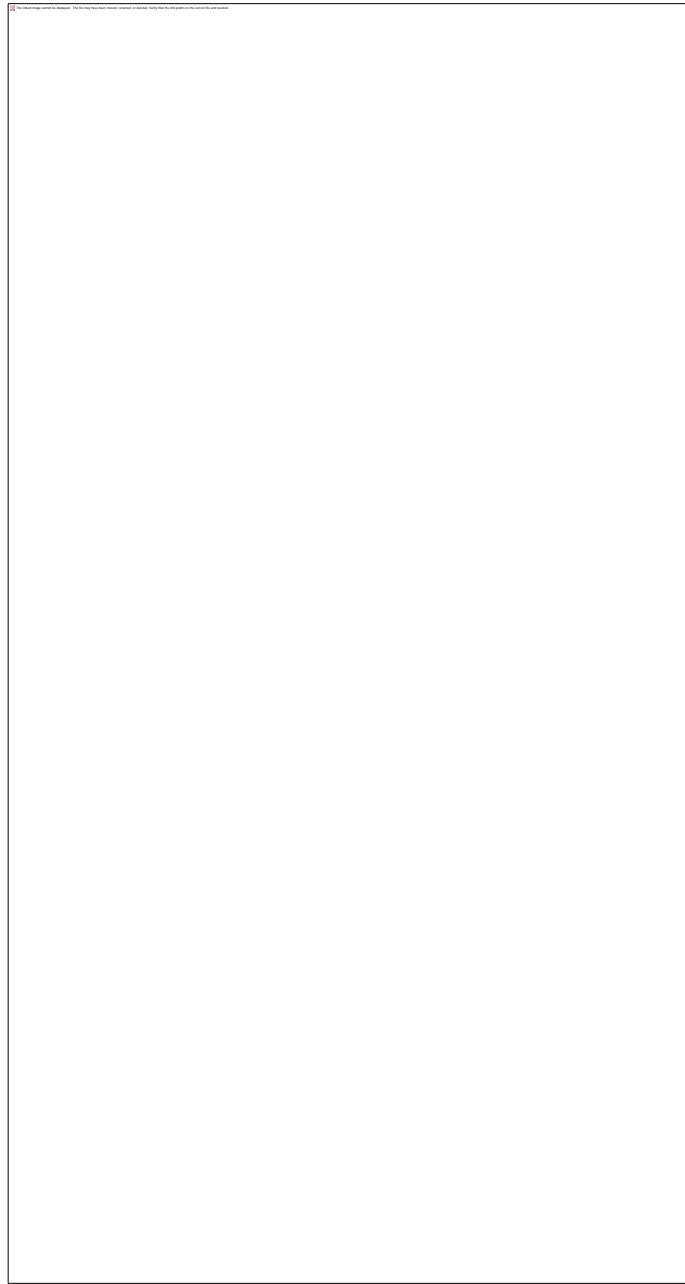
- /\_cuda/channelflow-0.9.22/channelflow/[chebyshev.h](#)
- /\_cuda/channelflow-0.9.22/channelflow/[chebyshev.cpp](#)

#### **7.7.7.5**

## 7.8 cmndline Class Reference

```
#include <dns.h>
```

Collaboration diagram for cmndline:



### 7.8.1 Public Member Functions

- void [parse](#) (int \_argc, char \*\*\_argv)

- void show ()
- HowToRun getRun ()
- void nThreads (int k)
- int nThreads ()

### 7.8.2 Static Public Member Functions

- static cmndline \* GetInstance ()

### 7.8.3 Private Member Functions

- cmndline ()

### 7.8.4 Private Attributes

- vector< string > m\_args
- HowToRun m\_run
- int m\_nmbThreads

### 7.8.5 Static Private Attributes

- static cmndline \* pInstance = NULL
- 

## 7.8.6 Constructor & Destructor Documentation

### 7.8.6.1 cmndline::cmndline () [private]

References m\_nmbThreads.

Referenced by GetInstance().

```
37 {
38   m_nmbThreads = 0;
39 }
```

Here is the caller graph for this function:

---

## 7.8.7 Member Function Documentation

### 7.8.7.1 cmndline \* cmndline::GetInstance () [static]

References cmndline(), and pInstance.

Referenced by navierstokesNL().

```
42 {  
43     if (pInstance== NULL)  
44     {  
45         pInstance = new cmndline();  
46     }  
47     return pInstance;  
48 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



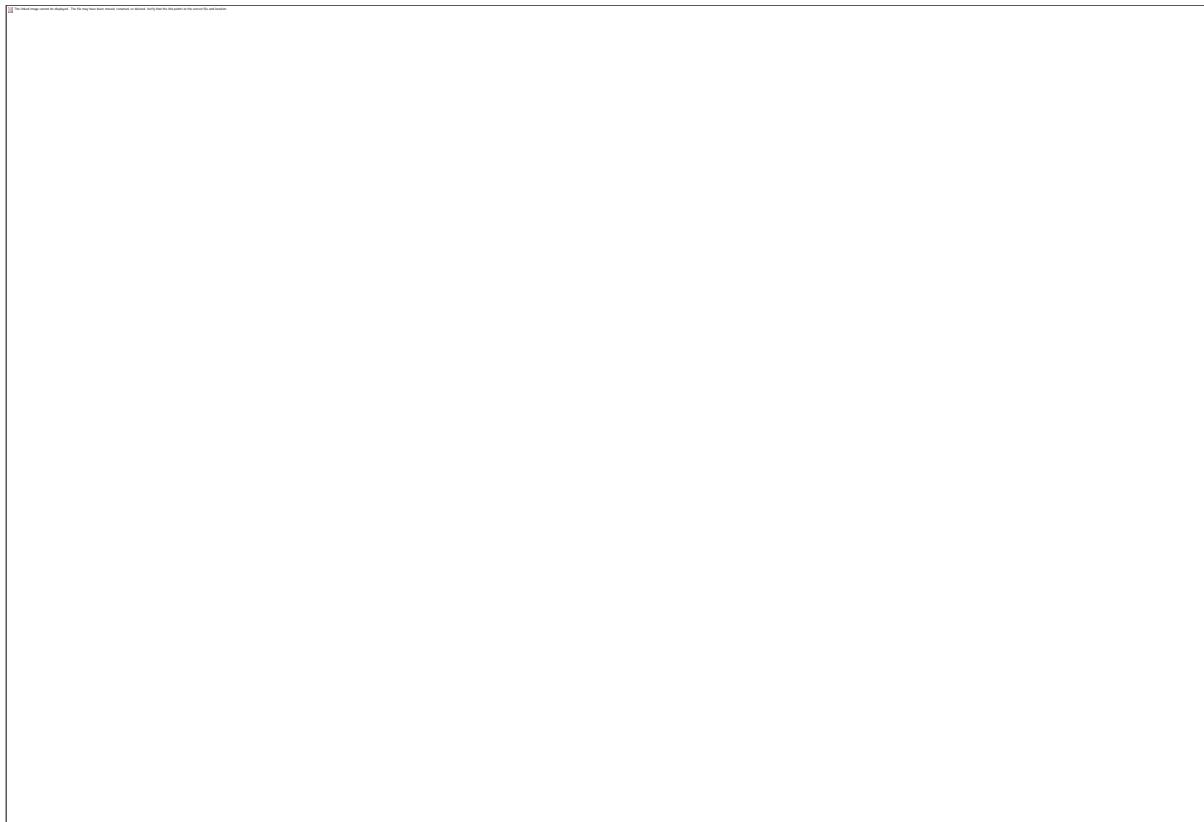
#### 7.8.7.2 [HowToRun](#) cmndline::getRun () [inline]

References m\_run.

Referenced by navierstokesNL().

77 {return [m\\_run](#);

Here is the caller graph for this function:



#### 7.8.7.3 int cmndline::nThreads () [inline]

References m\_nmbThreads.

Referenced by parse().

```
79 { return m_nmbThreads; }
```

Here is the caller graph for this function:



#### 7.8.7.4 void cmndline::nThreads (int k) [inline]

References m\_nmbThreads.

```
78 { m_nmbThreads = k; }
```

#### 7.8.7.5 void cmndline::parse (int \_argc, char \*\*\_argv)

References CPU, GPU, m\_args, m\_nmbThreads, m\_run, nThreads(), and THREAD.

```
51 {
52
53     for(int k =0 ; k < _argc; k++)
54     {
55         m_args.push_back(_argv[k]);
56         //m_args.push_back(str);
57     }
58
59     m_run = CPU;
60     if(m_args.size() > 2)
61     {
62         std::vector<string>::const_iterator it;
63         it = find (m_args.begin(), m_args.end(), "-run");
64         if(it != m_args.end())
65         {
66             it++;
67             if(*it == "cpu" ) m_run = CPU;
68             if(*it == "gpu" ) m_run = GPU;
69             if(*it == "thread" || *it == "t")
70             {
71                 m_run = THREAD;
72                 it++;
73                 if(it != m_args.end())
74                 {
75                     string tmp = *it;
76                     int nThreads = atoi(tmp.c_str());
77                     m_nmbThreads = nThreads;
78                     cout << "argv =" << nThreads << endl;
79                 }
80             }
81         }
82     }
83
84
85     }
86 }
87 }
```

Here is the call graph for this function:



### 7.8.7.6 void cmndline::show()

References m\_args.

```
90 {  
91   std::vector<string>::const_iterator i;  
92   for(i=m\_args.begin(); i!=m\_args.end(); ++i){  
93     std::cout<<(*i)<<std::endl;  
94   }  
95 }
```

---

## 7.8.8 Member Data Documentation

### 7.8.8.1 vector<string> [cmndline::m\\_args](#) [private]

Referenced by parse(), and show().

### 7.8.8.2 int [cmndline::m\\_nmbThreads](#) [private]

Referenced by cmndline(), nThreads(), and parse().

### 7.8.8.3 [HowToRun cmndline::m\\_run](#) [private]

Referenced by getRun(), and parse().

### 7.8.8.4 [cmndline](#) \* [cmndline::pInstance](#) = NULL [static, private]

Referenced by GetInstance().

---

### 7.8.8.5 The documentation for this class was generated from the following files:

- [/\\_cuda/channelflow-0.9.22/channelflow/dns.h](#)
- [/\\_cuda/channelflow-0.9.22/channelflow/dns.cpp](#)

### 7.8.8.6

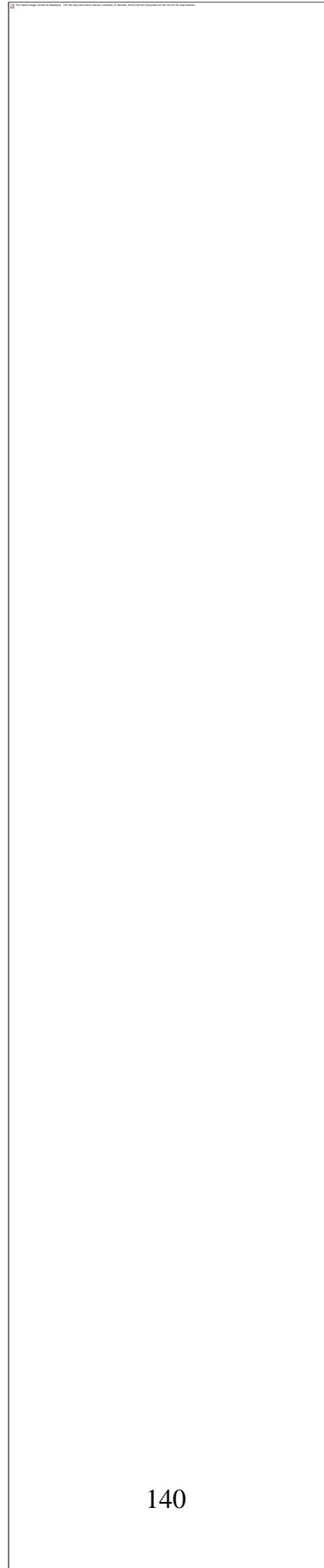
## **7.9 CNABstyleDNS Class Reference**

```
#include <dns.h>
```

Inheritance diagram for CNABstyleDNS:



Collaboration diagram for CNABstyleDNS:



### 7.9.1 Public Member Functions

- [CNABstyleDNS \(\)](#)
- [CNABstyleDNS \(const CNABstyleDNS &dns\)](#)
- [CNABstyleDNS \(FlowField &u, const ChebyCoeff &Ubase, Real nu, Real dt, const DNSFlags &flags, Real t=0\)](#)
- [~CNABstyleDNS \(\)](#)
- [CNABstyleDNS & operator= \(const CNABstyleDNS &dns\)](#)
- virtual void [advance \(FlowField &u, FlowField &q, int nSteps=1\)](#)
- virtual void [reset\\_dt \(Real dt\)](#)
- virtual bool [push \(const FlowField &u\)](#)
- virtual bool [full \(\) const](#)

### 7.9.2 Private Member Functions

- virtual [DNSAlgorithm \\* clone \(\) const](#)

### 7.9.3 Private Attributes

- int [Nsubsteps](#)
- bool [full](#)
- [FlowField fj1](#)
- [FlowField fj](#)
- array< Real > [alpha](#)
- array< Real > [beta](#)
- array< Real > [gamma](#)
- array< Real > [zeta](#)
- [TauSolver \\*\\*\\* tausolver](#)

---

### 7.9.4 Constructor & Destructor Documentation

#### 7.9.4.1 CNABstyleDNS::CNABstyleDNS ()

Referenced by [clone\(\)](#).

```
1716 :
1717 DNSAlgorithm\(\),
1718 full\_\(false\),
1719 fj1\_\(\),
1720 fj\_\(\)
1721 {}
```

Here is the caller graph for this function:



#### 7.9.4.2 CNABstyleDNS::CNABstyleDNS (const [CNABstyleDNS](#) & *dns*)

References DNSAlgorithm::Mx\_, DNSAlgorithm::Mz\_, Nsubsteps\_, and tausolver\_.

```
1724 :
1725 DNSAlgorithm(dns),
1726 Nsubsteps(dns.Nsubsteps),
1727 full(dns.full),
1728 fj1(dns.fj1),
1729 fj(dns.fj),
1730 alpha(dns.alpha),
1731 beta(dns.beta),
1732 gamma(dns.gamma),
1733 zeta(dns.zeta)
1734 {
1735 // Allocate memory for [Nsubsteps x Mx_ x Mz_] Tausolver arrays
1736 // and copy tausolvers from dns argument
1737 tausolver = new TauSolver**[Nsubsteps]; // new #1
1738 for (int j=0; j<Nsubsteps; ++j) {
1739   tausolver[j] = new TauSolver*[Mx]; // new #2
1740   for (int mx=0; mx<Mx; ++mx) {
1741     tausolver[j][mx] = new TauSolver[Mz]; // new #3
1742     for (int mz=0; mz<Mz; ++mz)
1743       tausolver[j][mx][mz] = dns.tausolver[j][mx][mz];
1744   }
1745 }
1746 }
1747 }
```

#### 7.9.4.3 CNABstyleDNS::CNABstyleDNS ([FlowField](#) & *u*, const [ChebyCoeff](#) & *Ubase*, [Real](#) *nu*, [Real](#) *dt*, const [DNSFlags](#) & *flags*, [Real](#) *t* = 0)

References alpha\_, beta\_, CNAB2, DNSAlgorithm::dt\_, fj1\_, fj\_, full\_, gamma\_, DNSAlgorithm::Mx\_, DNSAlgorithm::Mz\_, DNSAlgorithm::Ninitsteps\_, Nsubsteps\_, DNSAlgorithm::order\_, reset\_dt(), array< T >::resize(), FlowField::setToZero(), SMRK2, tausolver\_, DNSFlags::timestepping, and zeta\_.

```
1751 :
1752 DNSAlgorithm(u,Ubase,nu,dt,flags,t),
1753 full(false),
1754 fj1(u),
```

```

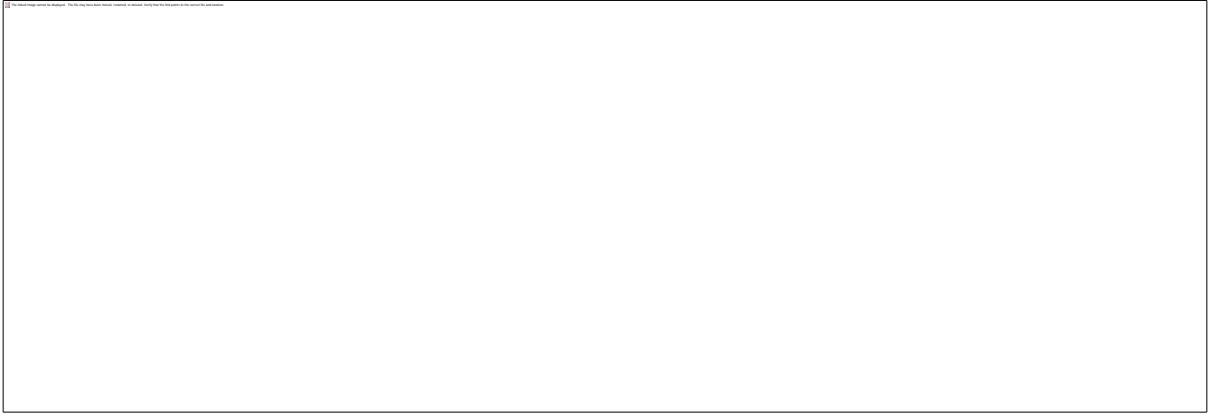
1755 fj(u)
1756 {
1757 fj1.setToZero();
1758 fj.setToZero();
1759
1760 TimeStepMethod algorithm = flags.timestepping;
1761 switch (algorithm) {
1762 case CNAB2:
1763 order = 2;
1764 Nsubsteps = 1;
1765 Ninitsteps = 1;
1766 full = false;
1767 alpha.resize(Nsubsteps);
1768 beta.resize(Nsubsteps);
1769 gamma.resize(Nsubsteps);
1770 zeta.resize(Nsubsteps);
1771 alpha[0] = 0.5;
1772 beta[0] = 0.5;
1773 gamma[0] = 1.5;
1774 zeta[0] = -0.5;
1775 break;
1776 case SMRK2:
1777 order = 2;
1778 Nsubsteps = 3;
1779 Ninitsteps = 0;
1780 full = true;
1781 alpha.resize(Nsubsteps);
1782 beta.resize(Nsubsteps);
1783 gamma.resize(Nsubsteps);
1784 zeta.resize(Nsubsteps);
1785 alpha[0] = 29.0/96.0; alpha[1] = -3.0/40.0; alpha[2] = 1.0/6.0;
1786 beta[0] = 37.0/160.0; beta[1] = 5.0/24.0; beta[2] = 1.0/6.0;
1787 gamma[0] = 8.0/15.0; gamma[1] = 5.0/12.0; gamma[2] = 3.0/4.0;
1788 zeta[0] = 0.0; zeta[1] = -17.0/60.0; zeta[2] = -5.0/12.0;
1789 break;
1790 default:
1791 cerr << "CNABstyleDNS::CNABstyleDNS(un,Ubase,nu,dt,flags,t0)\n"
1792 << "error: flags.timestepping == " << algorithm
1793 << " is not a CNAB-style algorithm." << endl;
1794 exit(1);
1795 }
1796
1797 // Allocate memory for [Nsubsteps x Mx_ x Mz_] Tausolver array
1798 tausolver = new TauSolver**[Nsubsteps]; // new #1
1799 for (int j=0; j<Nsubsteps; ++j) {
1800 tausolver[j] = new TauSolver*[Mx]; // new #2

```

```

1801   for (int mx=0; mx<Mx; ++mx)
1802     tausolver[j][mx] = new TauSolver[Mz]; // new #3
1803   }
1804   reset_dt(dt);
1805 }
```

Here is the call graph for this function:



#### 7.9.4.4 CNABstyleDNS::~CNABstyleDNS ()

References DNSAlgorithm::Mx\_, Nsubsteps\_, and tausolver\_.

```

1807   {
1808   if (tausolver) {
1809     for (int j=0; j<Nsubsteps; ++j) {
1810       for (int mx=0; mx<Mx; ++mx)
1811         delete[] tausolver[j][mx]; // undo new #3
1812         delete[] tausolver[j]; // undo new #2
1813     }
1814     delete[] tausolver; // undo new #1
1815   }
1816   tausolver = 0;
1817 }
```

## 7.9.5 Member Function Documentation

### 7.9.5.1 void CNABstyleDNS::advance (FlowField & u, FlowField & q, int nSteps = 1) [virtual]

Implements DNSAlgorithm.

References ComplexChebyCoeff::add(), alpha\_, beta\_, DNSAlgorithm::cfl\_, FlowField::CFLfactor(), FlowField::cmplx(), DNSFlags::constraint, DNSFlags::dealias\_xz(), diff(), diff2(), DNSAlgorithm::dPdxAct\_, DNSAlgorithm::dPdxRef\_, DNSAlgorithm::dt\_, FlowField::Dx(), FlowField::Dz(), f1\_, f1\_, DNSAlgorithm::flags\_, gamma\_, DNSAlgorithm::isAliasedMode(), FlowField::kx(), FlowField::kxmax(), FlowField::kz(), FlowField::kzmax(), Vector::length(), DNSAlgorithm::Lx\_, DNSAlgorithm::Lz\_, ChebyCoeff::mean(), DNSAlgorithm::Mx\_, DNSAlgorithm::Mz\_, navierstokesNL(), DNSFlags::nonlinearity, Nsubsteps\_, DNSAlgorithm::nu\_, DNSAlgorithm::Nx\_, DNSAlgorithm::Ny\_, DNSAlgorithm::Nyd\_, DNSAlgorithm::Nz\_, pi, DNSAlgorithm::Pk\_, PressureGradient, PrintAll, PrintTicks, PrintTime, DNSAlgorithm::Pyk\_, Re(), ComplexChebyCoeff::re, DNSAlgorithm::Rrxk\_, DNSAlgorithm::Ryk\_, DNSAlgorithm::Rzk\_, ComplexChebyCoeff::set(), FlowField::setDealaised(), ComplexChebyCoeff::setToZero(), TauSolver::solve(), square(), swap(), DNSAlgorithm::t\_, tausolver\_, DNSAlgorithm::tmp\_, DNSAlgorithm::Ubase\_, DNSAlgorithm::Ubaseyy\_, DNSAlgorithm::UbulkAct\_, DNSAlgorithm::UbulkBase\_, DNSAlgorithm::UbulkRef\_, DNSAlgorithm::uk\_, DNSFlags::verbosity, DNSAlgorithm::vk\_, DNSAlgorithm::wk\_, and zeta\_.

```

1874                                     {
1875   const int kxmax = tmp_.kxmax();
1876   const int kzmax = tmp_.kzmax();
1877
1878   for (int n=0; n<Nsteps; ++n) {
1879     for (int j=0; j<Nsubsteps; ++j) {
1880
1881     // Store substeps uj,qj in un,qn; reflect this in notation
1882     FlowField& uj(un);
1883     FlowField& qj(qn);
1884
1885     swap(f1, f1);
1886     //cout << "IG call navierstokesNL 6" << endl;
1887
1888     navierstokesNL(un, Ubase, fj, tmp, flags.nonlinearity);
1889
1890     // Set convenience variables
1891     Real a_b = alpha[j]/beta[j];
1892     Real g_b = gamma[j]/beta[j];
1893     Real z_b = zeta[j]/beta[j];
1894     Real anu_b = a_b*nu;
1895     Real anu = alpha[j]*nu;
1896
1897     // Update each Fourier mode with time-stepping algorithm
1898     for (int mx=0; mx<Mx; ++mx) {
1899       const int kx = uj.kx(mx);
1900
1901       for (int mz=0; mz<Mz; ++mz) {
1902         const int kz = uj.kz(mz);

```

```

1903
1904 // Zero out the aliased modes
1905 if ((kx == kxmax || kz == kzmax) ||
1906   flags_.dealias_xz() && isAliasedMode(kx,kz)) {
1907   for (int ny=0; ny<Nyd_; ++ny) {
1908     uj.cmplx(mx,ny,mz,0) = 0.0;
1909     uj.cmplx(mx,ny,mz,1) = 0.0;
1910     uj.cmplx(mx,ny,mz,2) = 0.0;
1911     qj.cmplx(mx,ny,mz,0) = 0.0;
1912   }
1913   break;
1914 }
1915
1916 Rxk_.setToZero();
1917 Ryk_.setToZero();
1918 Rzk_.setToZero();
1919
1920 // Goal is to compute
1921 // R = a/b nu uj" + [1/(b dt)- a/b nu kappa2] uj - a/b grad qj
1922 //   - g/b fj - z/b fj1
1923 //
1924 //   = a/b nu uj" + [1/(nu a dt)- kappa2] a/b nu uj
1925 //   - a/b grad qj - g/b fj - z/b fj1
1926
1927 // Extract relevant Fourier modes of uj and qj for computations
1928 // set (uk,vk,wk) to a/b nu uj, Pk to a/b qj
1929
1930 for (int ny=0; ny<Nyd_; ++ny) {
1931   uk_.set(ny, anu_b*uj.cmplx(mx,ny,mz,0));
1932   vk_.set(ny, anu_b*uj.cmplx(mx,ny,mz,1));
1933   wk_.set(ny, anu_b*qj.cmplx(mx,ny,mz,2));
1934   Pk_.set(ny, a_b*qj.cmplx(mx,ny,mz,0));
1935 }
1936
1937 // (1) Put a/b nu uj" into in R. (Pyk_ is used as tmp workspace)
1938 diff2(uk_, Rxk_, Pyk_);
1939 diff2(vk_, Ryk_, Pyk_);
1940 diff2(wk_, Rzk_, Pyk_);
1941
1942 // (2) Put a/b qj' into Pyk (compute y-comp of pressure gradient).
1943 diff(Pk_, Pyk_);
1944
1945 // (3) Add [1/(nu a dt)- kappa2] a/b nu uj - a/b grad qj
1946 //       - g/b fj - z/b fj1 to R, completing calculation of R
1947 const Real kappa2 = 4*pi*pi*(square(kx/Lx_) + square(kz/Lz_));
1948 const Real c = 1.0/(anu*dt_) - kappa2;

```

```

1949 const Complex Dx = un.Dx(mx);
1950 const Complex Dz = un.Dz(mz);
1951 for (int ny=0; ny<NyD_; ++ny) {
1952     Rxk_.add(ny, c*uk_[ny] - Dx*Pk_[ny]
1953         - g_b*fj_.cmplx(mx,ny,mz,0) - z_b*fj1_.cmplx(mx,ny,mz,0));
1954     Ryk_.add(ny, c*vk_[ny] - Pyk_[ny]
1955         - g_b*fj_.cmplx(mx,ny,mz,1) - z_b*fj1_.cmplx(mx,ny,mz,1));
1956     Rzk_.add(ny, c*wk_[ny] - Dz*Pk_[ny]
1957         - g_b*fj_.cmplx(mx,ny,mz,2) - z_b*fj1_.cmplx(mx,ny,mz,2));
1958 }
1959
1960 // Solve the tau solutions
1961 if (kx!=0 || kz!=0)
1962     tausolver_[j][mx][mz].solve(uk_,vk_,wk_,Pk_,Rxk_,Ryk_,Rzk_);
1963
1964 else { // kx,kz == 0,0
1965     // Rx has additional terms, nu Uyy at both t=j and t=j+1
1966     Real a_b = alpha_[j]/beta_[j];
1967     Real c = nu_*(a_b+1.0);
1968     if (Ubaseyy_.length() > 0)
1969         for (int ny=0; ny<Ny_; ++ny)
1970             Rxk_.re[ny] += c*Ubaseyy_[ny];
1971
1972     if (flags_.constraint == PressureGradient) {
1973         // dPdx is supplied, put dPdx at both t=j and t=j+1 on RHS
1974         Rxk_.re[0] -= a_b*dPdxAct_ + dPdxRef_;
1975
1976     // Solve the tau equations
1977     tausolver_[j][mx][mz].solve(uk_,vk_,wk_,Pk_,Rxk_,Ryk_,Rzk_);
1978
1979     // Bulk velocity is free variable on LHS solved by tau eqn
1980     UbulkAct_ = UbulkBase_ + uk_.re.mean();
1981     dPdxAct_ = dPdxRef_;
1982 }
1983 else { // const bulk velocity
1984     // Add the previous time-step's -dPdx to the RHS. The next
1985     // timestep's dPdx term appears on LHS as unknown.
1986     Rxk_.re[0] -= a_b*dPdxAct_;
1987
1988     // Use tausolver with additional variable and constraint:
1989     // free variable: dPdxAct at next time-step,
1990     // constraint: UbulkBase + mean(u) = UbulkRef.
1991     tausolver_[j][mx][mz].solve(uk_,vk_,wk_,Pk_,dPdxAct_,
1992                                 Rxk_,Ryk_,Rzk_,
1993                                 UbulkRef_ - UbulkBase_);
1994     UbulkAct_ = UbulkBase_ + uk_.re.mean(); // should == UbulkRef_

```

```

1995      }
1996      // for kx=kz=0, constant term of pressure is arbitrary 3/19/05
1997      // Pk_.set(0, Complex(0.0, 0.0));
1998      }
1999
2000      // Load solutions back into the external 3d data arrays.
2001      // Because of FFTW complex symmetries
2002      // The 0,0 mode must be real.
2003      // For Nx even, the kxmax,0 mode must be real
2004      // For Nz even, the 0,kzmax mode must be real
2005      // For Nx,Nz even, the kxmax,kzmax mode must be real
2006      if ((kx == 0 && kz == 0) ||
2007          (Nx_%2 == 0 && kx == kxmax && kz == 0) ||
2008          (Nz_%2 == 0 && kz == kzmax && kx == 0) ||
2009          (Nx_%2 == 0 && Nz_%2 == 0 && kx == kxmax && kz == kzmax)) {
2010
2011      for (int ny=0; ny<Nyd_; ++ny) {
2012          un.cmplx(mx,ny,mz,0) = Complex(Re(uk_[ny]), 0.0);
2013          un.cmplx(mx,ny,mz,1) = Complex(Re(vk_[ny]), 0.0);
2014          un.cmplx(mx,ny,mz,2) = Complex(Re(wk_[ny]), 0.0);
2015          qn.cmplx(mx,ny,mz,0) = Complex(Re(Pk_[ny]), 0.0);
2016      }
2017  }
2018  // The normal case, for general kx,kz
2019  else
2020      for (int ny=0; ny<Nyd_; ++ny) {
2021          un.cmplx(mx,ny,mz,0) = uk_[ny];
2022          un.cmplx(mx,ny,mz,1) = vk_[ny];
2023          un.cmplx(mx,ny,mz,2) = wk_[ny];
2024          qn.cmplx(mx,ny,mz,0) = Pk_[ny];
2025      }
2026
2027  // And now set the y-aliased modes to zero.
2028  for (int ny=Nyd_; ny<Ny_; ++ny) {
2029      un.cmplx(mx,ny,mz,0) = 0.0;
2030      un.cmplx(mx,ny,mz,1) = 0.0;
2031      un.cmplx(mx,ny,mz,2) = 0.0;
2032      qn.cmplx(mx,ny,mz,0) = 0.0;
2033  }
2034  }
2035  }
2036  }
2037  t += dt;
2038  if (flags._verbosity == PrintTime || flags._verbosity == PrintAll)
2039      cout << t << ' ' << flush;
2040  else if (flags._verbosity == PrintTicks)

```

```
2041     cout << '.' << flush;
2042 }
2043
2044 cfl = un.CFLfactor(Ubase);
2045 cfl *= flags.dealias_xz() ? 2.0*pi/3.0*dt : pi*dt;
2046
2047 // If using dealiasing, set flag in FlowField that compactifies binary IO
2048 un.setDealaised(flags.dealias_xz());
2049 qn.setDealaised(flags.dealias_xz());
2050
2051 if (flags.verbosity == PrintTime || flags.verbosity == PrintAll)
2052     cout << endl;
2053
2054 return;
2055 }
```

Here is the call graph for this function:



### 7.9.5.2 [DNSAlgorithm](#) \* CNABstyleDNS::clone () const [private, virtual]

Implements [DNSAlgorithm](#).

References CNABstyleDNS().

```
1819 {  
1820 return new CNABstyleDNS(*this);  
1821 }
```

Here is the call graph for this function:



### 7.9.5.3 bool CNABstyleDNS::full () const [virtual]

Reimplemented from [DNSAlgorithm](#).

References full\_.

```
1870 {  
1871 return full_;  
1872 }
```

### 7.9.5.4 [CNABstyleDNS](#)& CNABstyleDNS::operator= (const [CNABstyleDNS](#) & dns)

Reimplemented from [DNSAlgorithm](#).

### 7.9.5.5 bool CNABstyleDNS::push (const [FlowField](#) & u) [virtual]

Reimplemented from [DNSAlgorithm](#).

References DNSAlgorithm::dt\_, fj1\_, fj\_, DNSAlgorithm::flags\_, full\_, navierstokesNL(), DNSFlags::nonlinearity, swap(), DNSAlgorithm::t\_, DNSAlgorithm::tmp\_, and DNSAlgorithm::Ubase\_.

```
1861 {  
1862 swap(fj_, fj1_);  
1863 //cout << "IG call navierstokesNL 5" << endl;  
1864 navierstokesNL(un, Ubase_, fj_, tmp_, flags_.nonlinearity);  
1865 t_ += dt_;  
1866 full_ = true;  
1867 return full_;  
1868 }
```

Here is the call graph for this function:



### 7.9.5.6 void CNABstyleDNS::reset\_dt ([Real dt](#)) [virtual]

Implements [DNSAlgorithm](#).

References DNSAlgorithm::a\_, DNSAlgorithm::b\_, beta\_, DNSAlgorithm::cfl\_, CNAB2, DNSFlags::dealias\_xz(), DNSAlgorithm::dt\_, DNSAlgorithm::flags\_, full\_, DNSAlgorithm::isAliasedMode(), FlowField::kx(), FlowField::kxmax(), FlowField::kz(), FlowField::kzmax(), DNSAlgorithm::Lx\_, DNSAlgorithm::Lz\_, DNSAlgorithm::Mx\_, DNSAlgorithm::Mz\_, Nsubsteps\_, DNSAlgorithm::nu\_, DNSAlgorithm::Nyd\_, pi, square(), DNSFlags::taucorrection, tausolver\_, DNSFlags::timestepping, and DNSAlgorithm::tmp\_.

Referenced by CNABstyleDNS().

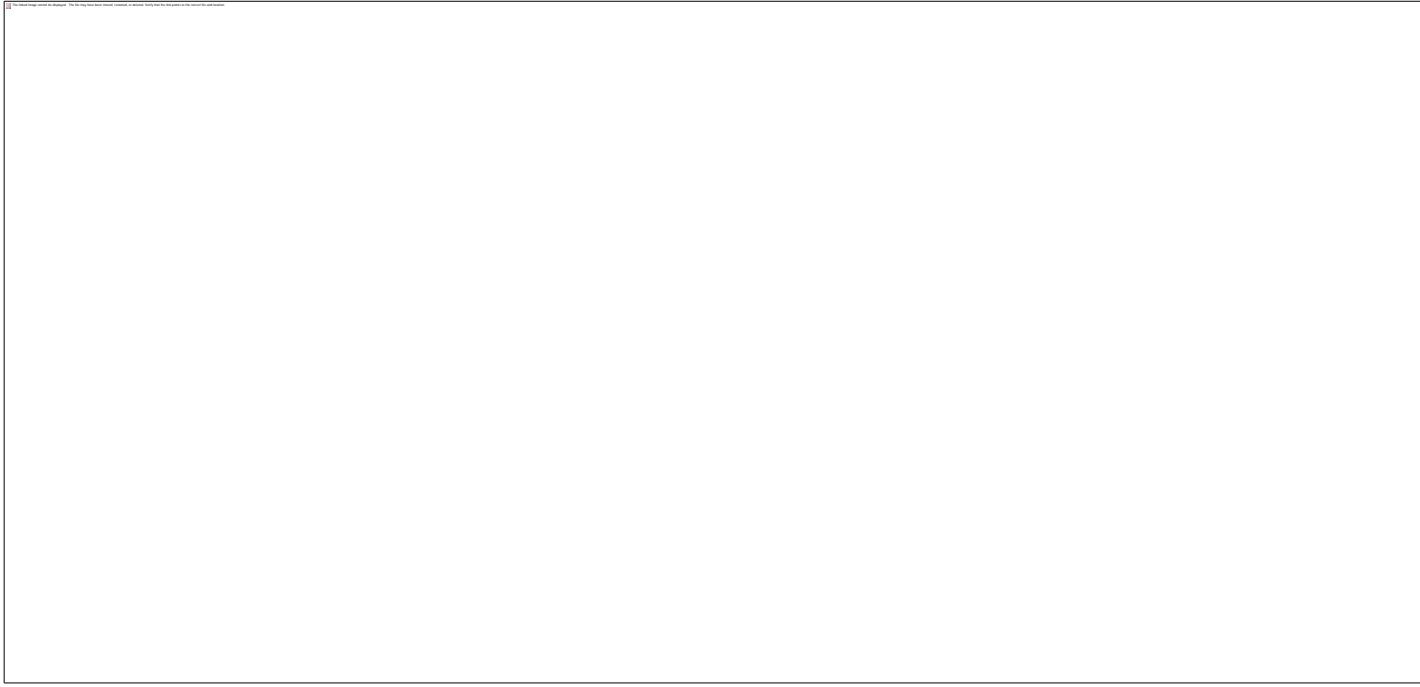
```

1824
1825   cfl *= dt/dt;
1826   //nu_ = nu;
1827   dt = dt;
1828   const Real c = 4.0*square\(pi\)\*nu;
1829   const int kxmax = tmp.kxmax\(\);
1830   const int kzmax = tmp.kzmax\(\);
1831
1832   // This loop replaces the TauSolver objects at tausolver_[i][mx][mz]
1833   // with new TauSolver objects configured with appropriate parameters
1834   for (int j=0; j<Nsubsteps; ++j) {
1835     for (int mx=0; mx<Mx; ++mx) {
1836       int kx = tmp.kx\(mx\);
1837       for (int mz=0; mz<Mz; ++mz) {
1838         int kz = tmp.kz\(mz\);
1839
1840         Real lambda = 1.0/(beta[j]*dt) + c*(square\(kx/Lx\) + square\(kz/Lz\));
1841
1842         if ((kx != kxmax) && (kz != kzmax) &&
1843             (!flags.dealias\_xz\(\) || !isAliasedMode\(kx,kz\)))
1844
1845           tausolver[j][mx][mz] =
1846             TauSolver\(kx, kz, Lx, Lz, a, b, lambda, nu, Nyd,
1847             flags.taucorrection\);
1848     }
1849   }
1850 }
1851 // For some forms of CNABstyle, need to reinitialize again
1852 switch (flags.timestepping) {
1853 case CNAB2:
1854   full = false;
1855   break;
1856 default:
1857   ;

```

```
1858 }  
1859 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



---

## 7.9.6 Member Data Documentation

### 7.9.6.1 [array<Real> CNABstyleDNS::alpha](#) [private]

Referenced by advance(), and CNABstyleDNS().

### 7.9.6.2 [array<Real> CNABstyleDNS::beta](#) [private]

Referenced by advance(), CNABstyleDNS(), and reset\_dt().

### 7.9.6.3 [FlowField CNABstyleDNS::fj1](#) [private]

Referenced by advance(), CNABstyleDNS(), and push().

#### **7.9.6.4 [FlowField](#) [CNABstyleDNS::fj](#) [private]**

Referenced by advance(), CNABstyleDNS(), and push().

#### **7.9.6.5 [bool](#) [CNABstyleDNS::full](#) [private]**

Referenced by CNABstyleDNS(), full(), push(), and reset\_dt().

#### **7.9.6.6 [array<Real>](#) [CNABstyleDNS::gamma](#) [private]**

Referenced by advance(), and CNABstyleDNS().

#### **7.9.6.7 [int](#) [CNABstyleDNS::Nsubsteps](#) [private]**

Referenced by advance(), CNABstyleDNS(), reset\_dt(), and ~CNABstyleDNS().

#### **7.9.6.8 [TauSolver\\*\\*\\*](#) [CNABstyleDNS::tausolver](#) [private]**

Referenced by advance(), CNABstyleDNS(), reset\_dt(), and ~CNABstyleDNS().

#### **7.9.6.9 [array<Real>](#) [CNABstyleDNS::zeta](#) [private]**

Referenced by advance(), and CNABstyleDNS().

---

#### **7.9.6.10 The documentation for this class was generated from the following files:**

- /\_cuda/channelflow-0.9.22/channelflow/[dns.h](#)
- /\_cuda/channelflow-0.9.22/channelflow/[dns.cpp](#)

#### **7.9.6.11**

## 7.10 ComplexChebyCoeff Class Reference

```
#include <chebyshev.h>
```

Collaboration diagram for ComplexChebyCoeff:



### 7.10.1 Public Member Functions

- `ComplexChebyCoeff ()`
- `ComplexChebyCoeff (int N, Real a, Real b, fieldstate s)`
- `ComplexChebyCoeff (int N, const ComplexChebyCoeff &f)`
- `ComplexChebyCoeff (const ChebyCoeff &re, const ChebyCoeff &im)`
- `ComplexChebyCoeff (const std::string &filename)`
- `ComplexChebyCoeff (std::istream &is)`
- void `resize (int N)`
- void `randomize (Real decay, bool a_dirichlet=false, bool b_dirichlet=false)`
- void `setToZero ()`
- void `setBounds (Real a, Real b)`
- void `setState (fieldstate s)`
- void `fill (const ComplexChebyCoeff &g)`
- void `interpolate (const ComplexChebyCoeff &g)`
- void `reflect (const ComplexChebyCoeff &g, parity p)`
- `Complex eval_a () const`
- `Complex eval_b () const`
- `Complex eval (Real x) const`
- `Complex mean () const`
- `Real a () const`
- `Real b () const`
- `Real L () const`
- int `N () const`
- int `length () const`
- int `numModes () const`
- `fieldstate state () const`
- `Complex operator[] (int n) const`
- void `set (int n, Complex c)`
- void `add (int n, Complex c)`
- void `sub (int n, Complex c)`
- `ComplexChebyCoeff & operator+= (const ComplexChebyCoeff &f)`
- `ComplexChebyCoeff & operator-= (const ComplexChebyCoeff &f)`
- `ComplexChebyCoeff & operator*= (Real c)`
- `ComplexChebyCoeff & operator*= (Complex c)`
- `ComplexChebyCoeff & operator*= (const ComplexChebyCoeff &c)`
- void `conjugate ()`
- void `save (const std::string &filebase, fieldstate s=Physical) const`
- void `binaryDump (std::ostream &os) const`
- void `binaryLoad (std::istream &is)`
- bool `congruent (const ComplexChebyCoeff &g) const`
- void `chebyfft ()`
- void `ichebyfft ()`

- void [makeSpectral](#) ()
- void [makePhysical](#) ()
- void [makeState](#) ([fieldstate](#) s)
- void [chebyfft](#) (const [ChebyTransform](#) &t)
- void [ichebyfft](#) (const [ChebyTransform](#) &t)
- void [makeSpectral](#) (const [ChebyTransform](#) &t)
- void [makePhysical](#) (const [ChebyTransform](#) &t)
- void [makeState](#) ([fieldstate](#) s, const [ChebyTransform](#) &t)

### 7.10.2 Public Attributes

- [ChebyCoeff re](#)
- [ChebyCoeff im](#)

### 7.10.3 Friends

- void [swap](#) ([ComplexChebyCoeff](#) &f, [ComplexChebyCoeff](#) &g)
- 

### 7.10.4 Constructor & Destructor Documentation

#### 7.10.4.1 ComplexChebyCoeff::ComplexChebyCoeff ()

```
978 :
979 re\(\),
980 im\(\)
981 {}
```

#### 7.10.4.2 ComplexChebyCoeff::ComplexChebyCoeff (int N, [Real](#) a, [Real](#) b, [fieldstate](#) s)

```
984 :
985 re\(N,a,b,s\),
986 im\(N,a,b,s\)
987 {}
ComplexChebyCoeff::ComplexChebyCoeff\(int N, const ComplexChebyCoeff& u\)
```

#### 7.10.4.3 ComplexChebyCoeff::ComplexChebyCoeff (int N, const [ComplexChebyCoeff](#) & f)

```
989 :
990 re\(N, u.re\),
991 im\(N, u.im\)
992 {}
```

#### 7.10.4.4 ComplexChebyCoeff::ComplexChebyCoeff (const ChebyCoeff & *re*, const ChebyCoeff & *im*)

```
995  :
996  re(r),
997  im(i)
998 { }
```

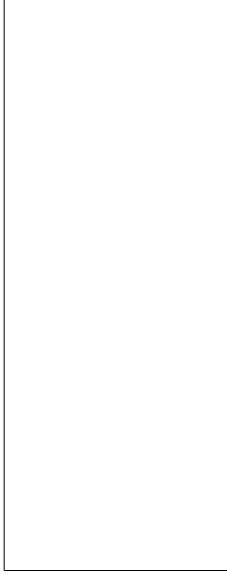
#### 7.10.4.5 ComplexChebyCoeff::ComplexChebyCoeff (const std::string & *filename*)

References a(), b(), im, N(), re, Vector::resize(), ChebyCoeff::setBounds(), and ChebyCoeff::setState().

```
1001  :
1002  re(),
1003  im()
1004 {
1005  string filename(filebase);
1006  filename += string(".asc");
1007
1008 //ifstream sis(sizefile.c_str());
1009 ifstream is(filename.c_str());
1010
1011 // Read in header. Form is "%N a b s"
1012 char c;
1013 int N;
1014 is >> c;
1015 if (c != '%') {
1016  string message("ComplexChebyCoeff(filebase): bad header in file ");
1017  message += filename;
1018  cerr << message << endl;
1019  assert(false);
1020 }
1021 Real a,b;
1022 fieldstate s;
1023 is >> N >> a >> b >> s;
1024 assert(is.good());
1025
1026 re.resize(N);
1027 im.resize(N);
1028 re.setBounds(a,b);
1029 im.setBounds(a,b);
1030 re.setState(s);
```

```
1031 im.setState(s);
1032
1033 for (int i=0; i<N; ++i) {
1034     is >> re[i] >> im[i];
1035     assert(is.good());
1036 }
1037 is.close();
1038 }
```

Here is the call graph for this function:



#### 7.10.4.6 ComplexChebyCoeff::ComplexChebyCoeff (`std::istream & is`)

---

### 7.10.5 Member Function Documentation

#### 7.10.5.1 Real ComplexChebyCoeff::a () const [inline]

References ChebyCoeff::a(), and re.

Referenced by chebyInnerProduct(), chebyProfile(), ComplexChebyCoeff(), diff(), diff2(), gradient(), integrate(), L2InnerProduct(), randomProfile(), randomVprofile(), ubcFix(), and vbcFix().

```
348 {return re.a();}
```

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.10.5.2 void ComplexChebyCoeff::add (int *n*, [Complex \*c\*](#)) [inline]

References Im(), im, Re(), and re.

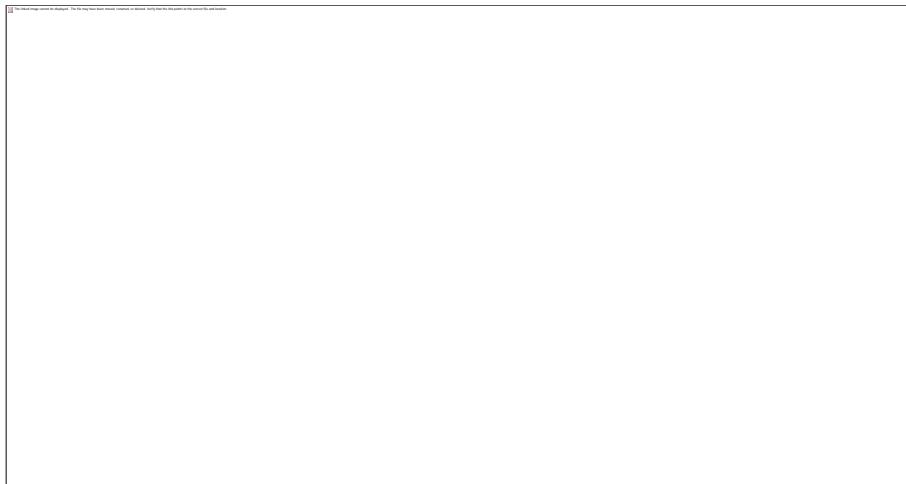
Referenced by PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), MultistepDNS::advance(), and TauSolver::verify().

```
369
370   re[i] += Re(c);
371   im[i] += Im(c);
372 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.10.5.3 [Real](#) ComplexChebyCoeff::b () const [inline]

References ChebyCoeff::b(), and re.

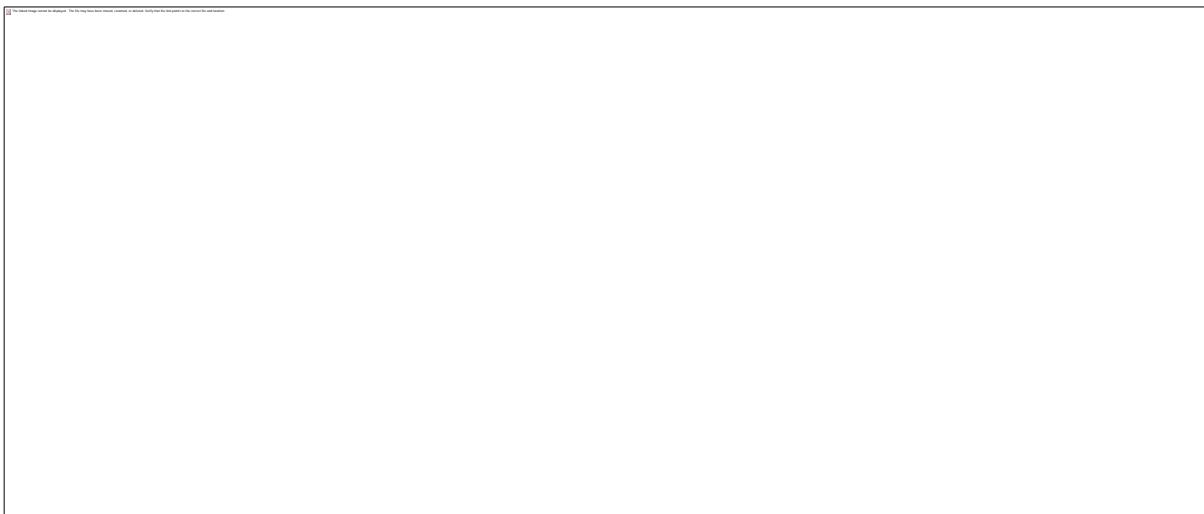
Referenced by chebyInnerProduct(), chebyProfile(), ComplexChebyCoeff(), diff(), diff2(), gradient(), integrate(), L2InnerProduct(), randomProfile(), randomVprofile(), ubcFix(), and vbcFix().

```
349 {return re.b\(\);
```

Here is the call graph for this function:



Here is the caller graph for this function:



#### **7.10.5.4 void ComplexChebyCoeff::binaryDump (std::ostream & os) const**

References ChebyCoeff::binaryDump(), im, and re.

```
1188 {  
1189     re.binaryDump(os);  
1190     im.binaryDump(os);  
1191 }
```

Here is the call graph for this function:

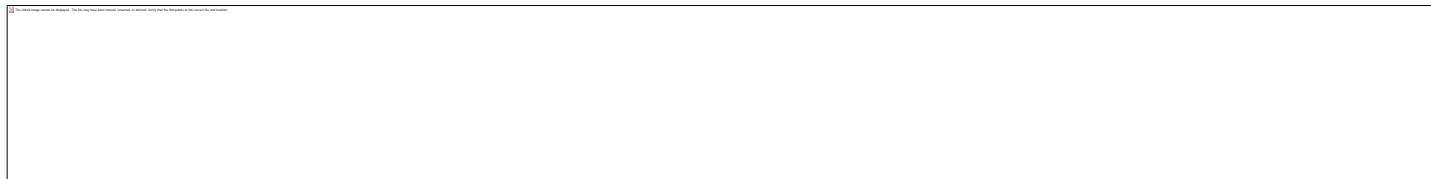


#### **7.10.5.5 void ComplexChebyCoeff::binaryLoad (std::istream & is)**

References ChebyCoeff::binaryLoad(), im, and re.

```
1192 {  
1193     re.binaryLoad(is);  
1194     im.binaryLoad(is);  
1195 }
```

Here is the call graph for this function:



#### **7.10.5.6 void ComplexChebyCoeff::chebyfft (const [ChebyTransform](#) & t)**

References ChebyCoeff::chebyfft(), im, and re.

```
1075 {  
1076     re.chebyfft(t);  
1077     im.chebyfft(t);  
1078 }
```

Here is the call graph for this function:



### 7.10.5.7 void ComplexChebyCoeff::chebyfft ()

References ChebyCoeff::numModes(), and re.

```
1053 {  
1054     ChebyTransform t(re.numModes\(\));  
1055     chebyfft(t);  
1056 }
```

Here is the call graph for this function:



### 7.10.5.8 bool ComplexChebyCoeff::congruent (const [ComplexChebyCoeff](#) & g) const

References ChebyCoeff::congruent(), im, and re.

Referenced by operator\*=( ).

```
1219 {  
1220     assert(re.congruent\(im\));  
1221     return (re.congruent(v.re) && im.congruent(v.im));  
1222 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.10.5.9 void ComplexChebyCoeff::conjugate ()

References im.

```
1165 {  
1166     im *= -1.0;  
1167 }
```

### 7.10.5.10 [Complex](#) ComplexChebyCoeff::eval ([Real](#) x) const

References ChebyCoeff::eval(), im, and re.

```
1131 {  
1132 return Complex\(re.eval\(x\), im.eval\(x\)\);  
1133 }
```

Here is the call graph for this function:



#### 7.10.5.11 [Complex](#) ComplexChebyCoeff::eval\_a () const

References ChebyCoeff::eval\_a(), im, and re.

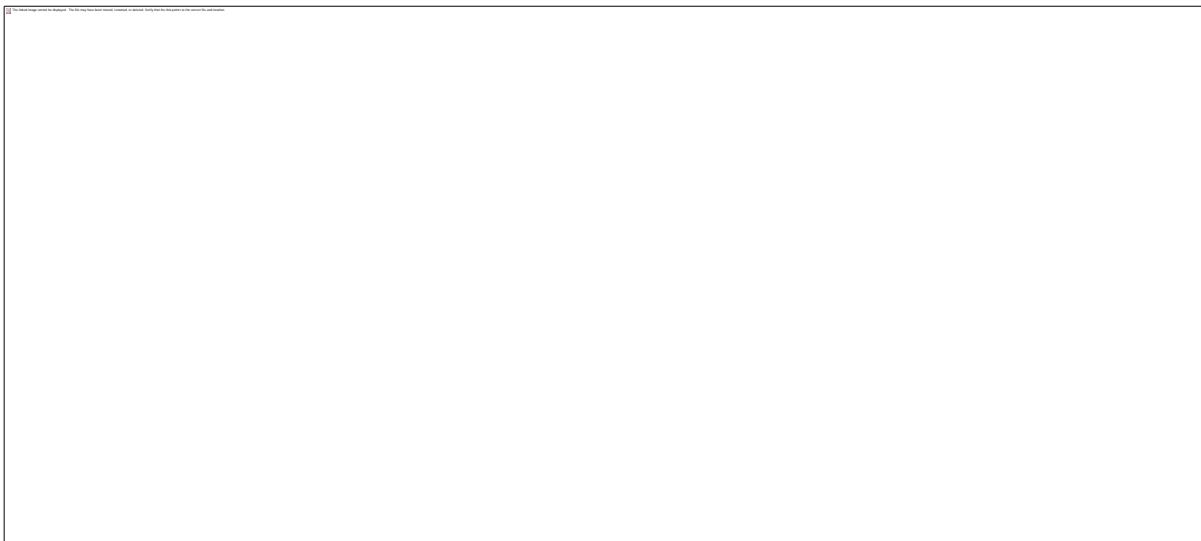
Referenced by bcDist2(), bcNorm2(), chebyProfile(), chebyUprofile(), chebyVprofile(), randomProfile(), randomUprofile(), randomVprofile(), PressureSolver::solve(), ubcFix(), vbcFix(), and TauSolver::verify().

```
1125 {  
1126 return Complex\(re.eval\_a\(\), im.eval\_a\(\)\);  
1127 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.10.5.12      [\*\*Complex\*\*](#) **ComplexChebyCoeff::eval\_b () const**

References ChebyCoeff::eval\_b(), im, and re.

Referenced by bcDist2(), bcNorm2(), chebyProfile(), chebyUprofile(), chebyVprofile(), randomProfile(), randomUprofile(), randomVprofile(), PressureSolver::solve(), ubcFix(), vbcFix(), and TauSolver::verify().

```
1128 {  
1129 return Complex\(re.eval\_b\(\), im.eval\_b\(\)\);  
1130 }
```

Here is the call graph for this function:



Here is the caller graph for this function:

The code may contain bugs or errors.

#### 7.10.5.13      **void ComplexChebyCoeff::fill (const ComplexChebyCoeff & g)**

References ChebyCoeff::fill(), im, and re.

```
1101 {  
1102     re.fill(v.re);  
1103     im.fill(v.im);  
1104 }
```

Here is the call graph for this function:

#### 7.10.5.14 void ComplexChebyCoeff::ichebyfft (const [ChebyTransform](#) & t)

References ChebyCoeff::ichebyfft(), im, and re.

```
1079 {  
1080     re.ichebyfft(t);  
1081     im.ichebyfft(t);  
1082 }
```

Here is the call graph for this function:



#### 7.10.5.15 void ComplexChebyCoeff::ichebyfft ()

References ChebyCoeff::numModes(), and re.

```
1057 {  
1058     ChebyTransform t(re.numModes());  
1059     ichebyfft(t);  
1060 }
```

Here is the call graph for this function:



#### 7.10.5.16 void ComplexChebyCoeff::interpolate (const [ComplexChebyCoeff](#) & g)

References im, ChebyCoeff::interpolate(), and re.

```
1105 {  
1106     re.interpolate(v.re);  
1107     im.interpolate(v.im);  
1108 }
```

Here is the call graph for this function:



### 7.10.5.17      [Real](#) **ComplexChebyCoeff::L () const [inline]**

References [ChebyCoeff::L\(\)](#), and [re](#).

```
350 {return re.L\(\);}
```

Here is the call graph for this function:



### 7.10.5.18      **int ComplexChebyCoeff::length () const [inline]**

References [Vector::length\(\)](#), and [re](#).

Referenced by [chebyProfile\(\)](#), [chebyUprofile\(\)](#), [divcheck\(\)](#), [operator<<\(\)](#), [randomProfile\(\)](#), [randomUprofile\(\)](#), and [randomVprofile\(\)](#).

```
352 {return re.length\(\);}
```

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.10.5.19      **void ComplexChebyCoeff::makePhysical (const [ChebyTransform](#) & t)**

References [im](#), [ChebyCoeff::makePhysical\(\)](#), and [re](#).

```
1087 {  
1088 re.makePhysical\(t\);  
1089 im.makePhysical\(t\);  
1090 }
```

Here is the call graph for this function:



#### 7.10.5.20      **void ComplexChebyCoeff::makePhysical ()**

References ChebyCoeff::numModes(), and re.

Referenced by FlowField::saveProfile().

```
1065      {  
1066  ChebyTransform t(re.numModes\(\));  
1067  makePhysical(t);  
1068 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.10.5.21      **void ComplexChebyCoeff::makeSpectral (const [ChebyTransform](#) & t)**

References im, ChebyCoeff::makeSpectral(), and re.

```
1083      {  
1084  re.makeSpectral(t);  
1085  im.makeSpectral(t);  
1086 }
```

Here is the call graph for this function:



#### 7.10.5.22      **void ComplexChebyCoeff::makeSpectral ()**

References ChebyCoeff::numModes(), and re.

Referenced by PressureSolver::solve().

```
1061           {  
1062     ChebyTransform t(re.numModes());  
1063     makeSpectral(t);  
1064 }
```

Here is the call graph for this function:



Here is the caller graph for this function:

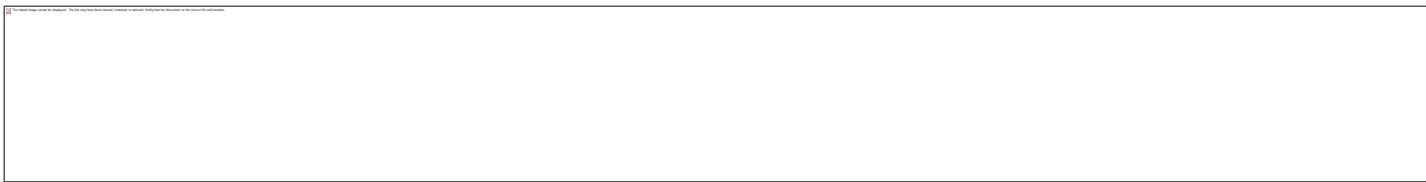


#### 7.10.5.23 void ComplexChebyCoeff::makeState ([fieldstate](#) s, const [ChebyTransform](#) & t)

References im, ChebyCoeff::makeState(), and re.

```
1091           {  
1092     re.makeState(s,t);  
1093     im.makeState(s,t);  
1094 }
```

Here is the call graph for this function:



#### 7.10.5.24 void ComplexChebyCoeff::makeState ([fieldstate](#) s)

References im, ChebyCoeff::makeState(), ChebyCoeff::numModes(), and re.

```
1069           {
```

```
1070 ChebyTransform t(re.numModes());
1071 re.makeState(s,t);
1072 im.makeState(s,t);
1073 }
```

Here is the call graph for this function:



#### 7.10.5.25 [Complex](#) ComplexChebyCoeff::mean () const

References im, ChebyCoeff::mean(), and re.

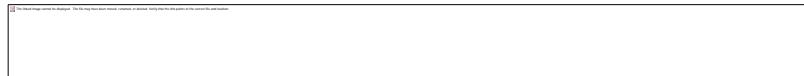
Referenced by TauSolver::verify().

```
1197 {
1198 return Complex\(re.mean\(\), im.mean\(\)\);
1199 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.10.5.26 int ComplexChebyCoeff::N () const [inline]

References ChebyCoeff::N(), and re.

Referenced by ComplexChebyCoeff(), FlowField::operator+=(), and FlowField::operator-=().

```
351 {return re.N\(\);}
```

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.10.5.27      int ComplexChebyCoeff::numModes () const [inline]

References ChebyCoeff::numModes(), and re.

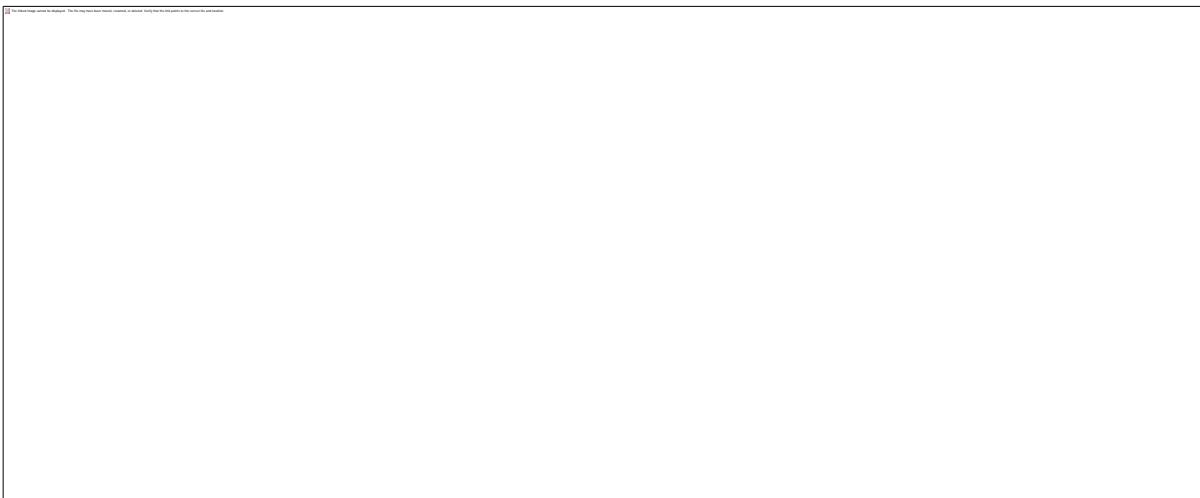
Referenced by chebyInnerProduct(), chebyProfile(), diff(), diff2(), gradient(), integrate(), L2InnerProduct(), randomProfile(), randomVprofile(), TauSolver::tauDist(), and TauSolver::tauNorm().

```
353 {return re.numModes\(\);}
```

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.10.5.28    [ComplexChebyCoeff](#) & [ComplexChebyCoeff::operator\\*=\(const ComplexChebyCoeff & c\)](#)

References congruent(), im, ChebyCoeff::numModes(), Physical, re, and ChebyCoeff::state().

```
1151 {  
1152 assert(congruent(u));  
1153 assert(re.state() == Physical);  
1154 assert(im.state() == Physical);  
1155 Real r;  
1156 Real i;  
1157 for (int ny=0; ny<im.numModes(); ++ny) {  
1158   r = re[ny]*u.re[ny] - im[ny]*u.im[ny];  
1159   i = re[ny]*u.im[ny] + im[ny]*u.re[ny];  
1160   re[ny] = r;  
1161   im[ny] = i;  
1162 }  
1163 return *this;  
1164 }
```

Here is the call graph for this function:



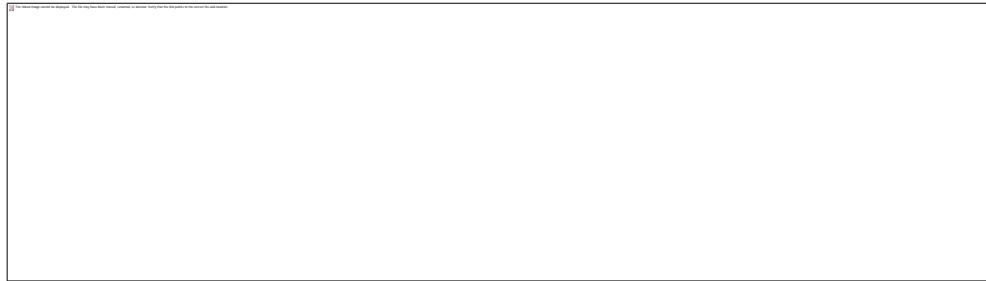
### 7.10.5.29    [ComplexChebyCoeff](#) & [ComplexChebyCoeff::operator\\*=\(Complex c\)](#)

References im, Im(), ChebyCoeff::numModes(), re, and Re().

```
1205 {  
1206 Real cr = Re(c);  
1207 Real ci = Im(c);  
1208 Real ur;  
1209 Real ui;  
1210 for (int n=0; n<re.numModes(); ++n) {  
1211   ur = re[n];  
1212   ui = im[n];  
1213   re[n] = ur*cr - ui*ci;  
1214   im[n] = ur*ci + ui*cr;  
1215 }
```

```
1216 return *this;
1217 }
```

Here is the call graph for this function:



#### 7.10.5.30    [ComplexChebyCoeff](#) & [ComplexChebyCoeff::operator\\*=\(Real c\)](#)

References im, and re.

```
1145 {
1146 re *= c;
1147 im *= c;
1148 return *this;
1149 }
```

#### 7.10.5.31    [ComplexChebyCoeff](#) & [ComplexChebyCoeff::operator+=\(const ComplexChebyCoeff &f\)](#)

References im, and re.

```
1134 {
1135 re += u.re;
1136 im += u.im;
1137 return *this;
1138 }
```

#### 7.10.5.32    [ComplexChebyCoeff](#) & [ComplexChebyCoeff::operator-=\(const ComplexChebyCoeff &f\)](#)

References im, and re.

```
1139 {
1140 re -= u.re;
1141 im -= u.im;
1142 return *this;
1143 }
```

### 7.10.5.33      [Complex](#) ComplexChebyCoeff::operator[] (int *n*) const [inline]

References I(), im, and re.

```
362 {  
363   return re[i] + I\*im[i];  
364 }
```

Here is the call graph for this function:



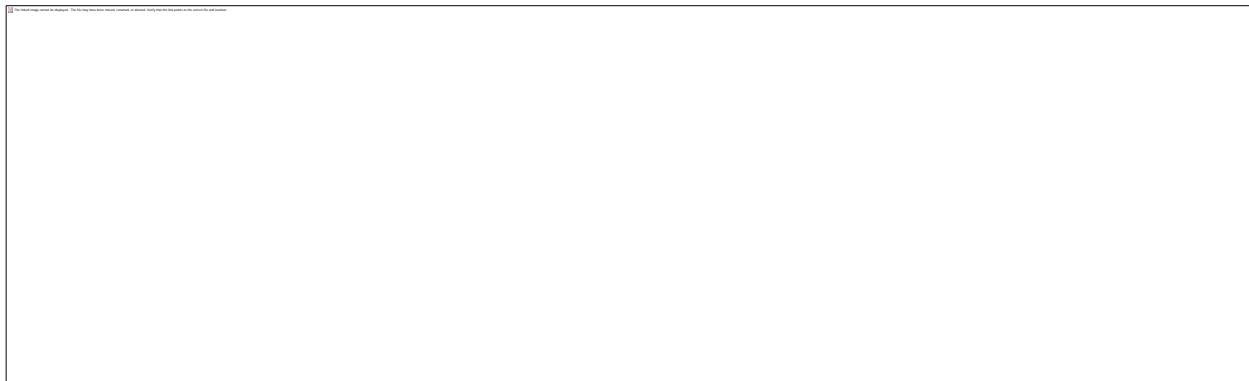
### 7.10.5.34      void ComplexChebyCoeff::randomize ([Real](#) *decay*, bool *a\_dirichlet* = false, bool *b\_dirichlet* = false)

References im, ChebyCoeff::randomize(), and re.

Referenced by BasisFunc::randomize().

```
1096 {  
1097   re.randomize(decay,a_dirichlet,b_dirichlet);  
1098   im.randomize(decay,a_dirichlet,b_dirichlet);  
1099 }
```

Here is the call graph for this function:



Here is the caller graph for this function:

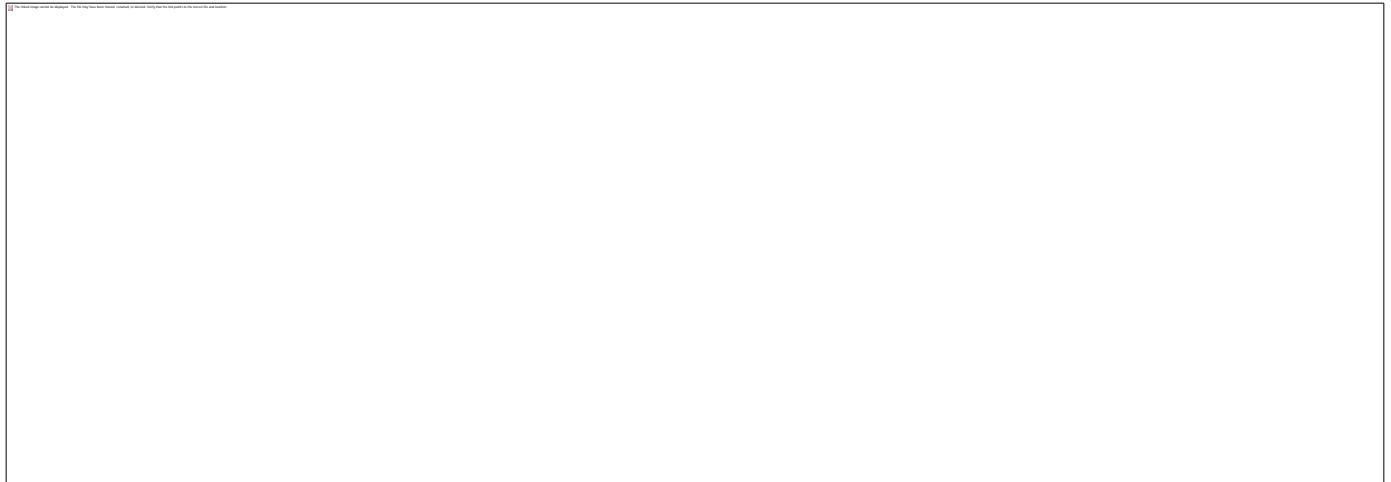


### 7.10.5.35 void ComplexChebyCoeff::reflect (const ComplexChebyCoeff & g, parity p)

References im, re, and ChebyCoeff::reflect().

```
1109 {  
1110     re.reflect(v.re, p);  
1111     im.reflect(v.im, p);  
1112 }
```

Here is the call graph for this function:



### 7.10.5.36 void ComplexChebyCoeff::resize (int N)

References im, re, and Vector::resize().

```
1051 {re.resize(N); im.resize(N);}
```

Here is the call graph for this function:



### 7.10.5.37 void ComplexChebyCoeff::save (const std::string & filebase, fieldstate s = Physical) const

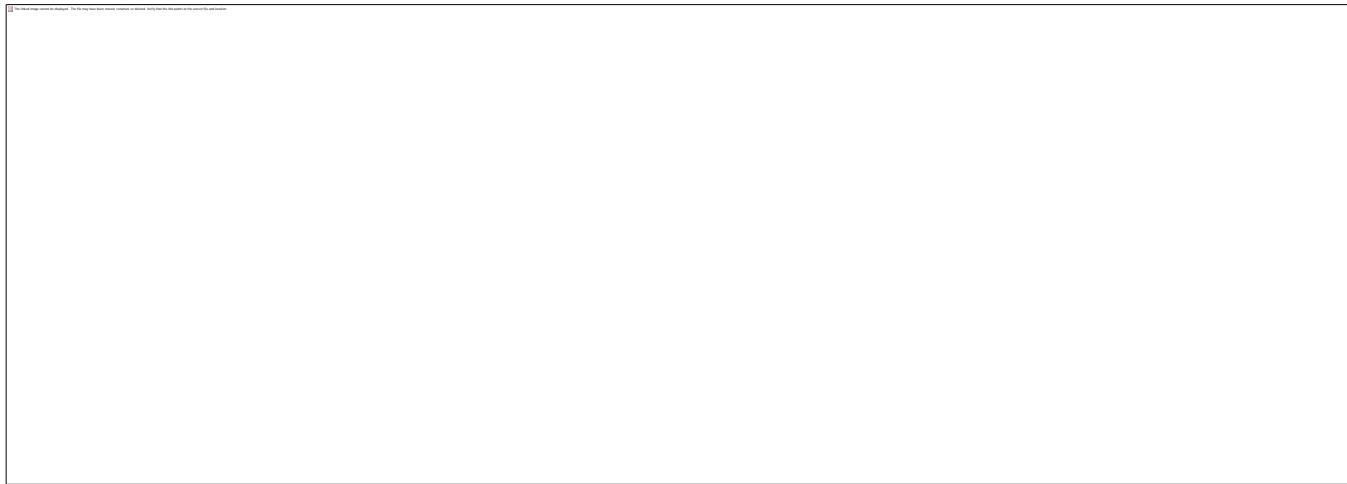
References ChebyCoeff::a(), ChebyCoeff::b(), im, Vector::length(), ChebyCoeff::makeState(), re, REAL\_DIGITS, REAL\_IOWIDTH, and ChebyCoeff::state().

```
1169 {  
1170     fieldstate origstate = re.state();  
1171     ((ChebyCoeff&) *this).makeState(savestate);
```

```

1172
1173 string filename(filebase);
1174 filename += string(".asc");
1175 ofstream os(filename.c_str());
1176
1177 os << scientific << setprecision(REAL\_DIGITS);
1178 os << "%" << re.length\(\) << ' ' << re.a\(\) << ' ' << re.b\(\) << ' '
1179   << re.state\(\) << '\n';
1180 for (int n=0; n<re.length\(\); ++n)
1181   os << setw(REAL\_IOWIDTH) << re\[n\] << ' '
1182     << setw(REAL\_IOWIDTH) << im\[n\] << '\n';
1183 os.close();
1184
1185 ((ChebyCoeff&) *this).makeState(origstate);
1186 }
```

Here is the call graph for this function:



### 7.10.5.38 void ComplexChebyCoeff::set (int n, [Complex](#) c) [inline]

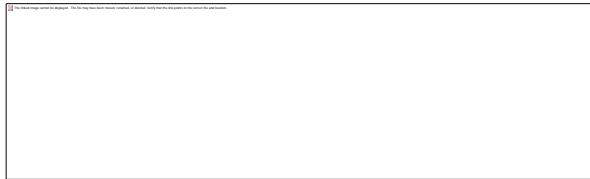
References [Im\(\)](#), [im](#), [Re\(\)](#), and [re](#).

Referenced by [CNABstyleDNS::advance\(\)](#), [RungeKuttaDNS::advance\(\)](#), [chebyUprofile\(\)](#), [chebyVprofile\(\)](#), [FlowField::energy\(\)](#), [FlowField::profile\(\)](#), [randomUprofile\(\)](#), [randomVprofile\(\)](#), [skewsymmetricNL\\_task4::Run\(\)](#), [FlowField::saveDivSpectrum\(\)](#), [FlowField::saveSpectrum\(\)](#), [TauSolver::solve\(\)](#), [PressureSolver::solve\(\)](#), and [PoissonSolver::solve\(\)](#).

```

365
366 re\[i\] = Re(c);
367 im\[i\] = Im(c);
368 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.10.5.39 void ComplexChebyCoeff::setBounds ([Real](#) *a*, [Real](#) *b*)

References im, re, and ChebyCoeff::setBounds().

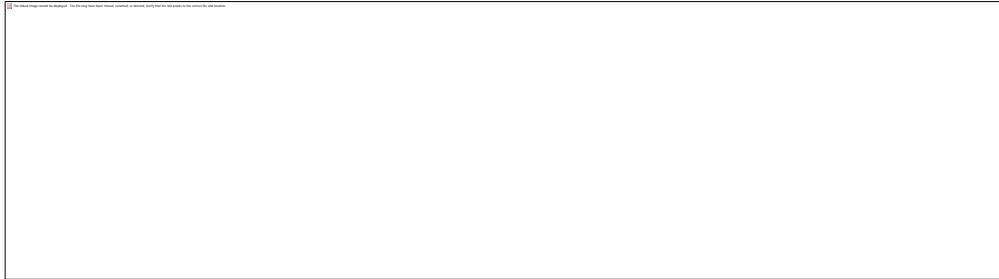
Referenced by dotgrad(), ubcFix(), and vbcFix().

```
1118 {  
1119     re.setBounds\(a,b\);  
1120     im.setBounds\(a,b\);  
1121 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.10.5.40      **void ComplexChebyCoeff::setState (fieldstate s)**

References im, re, and ChebyCoeff::setState().

Referenced by chebyProfile(), chebyUprofile(), chebyVprofile(), dotgrad(), randomProfile(), randomUprofile(), randomVprofile(), and PressureSolver::solve().

```
1114 {  
1115   re.setState(s);  
1116   im.setState(s);  
1117 }
```

Here is the call graph for this function:



Here is the caller graph for this function:

The code editor window is displayed. The file 'dns.h' has been opened, containing the following code:

#### 7.10.5.41      **void ComplexChebyCoeff::setToZero ()**

References im, re, and ChebyCoeff::setToZero().

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), MultistepDNS::advance(), chebyProfile(), chebyUprofile(), chebyVprofile(), dotgrad(), BasisFunc::randomize(), and randomProfile().

```
1100 {re.setToZero\(\); im.setToZero\(\);}
```

Here is the call graph for this function:



Here is the caller graph for this function:

#### 7.10.5.42      [fieldstate](#) ComplexChebyCoeff::state () const [inline]

References re, and ChebyCoeff::state().

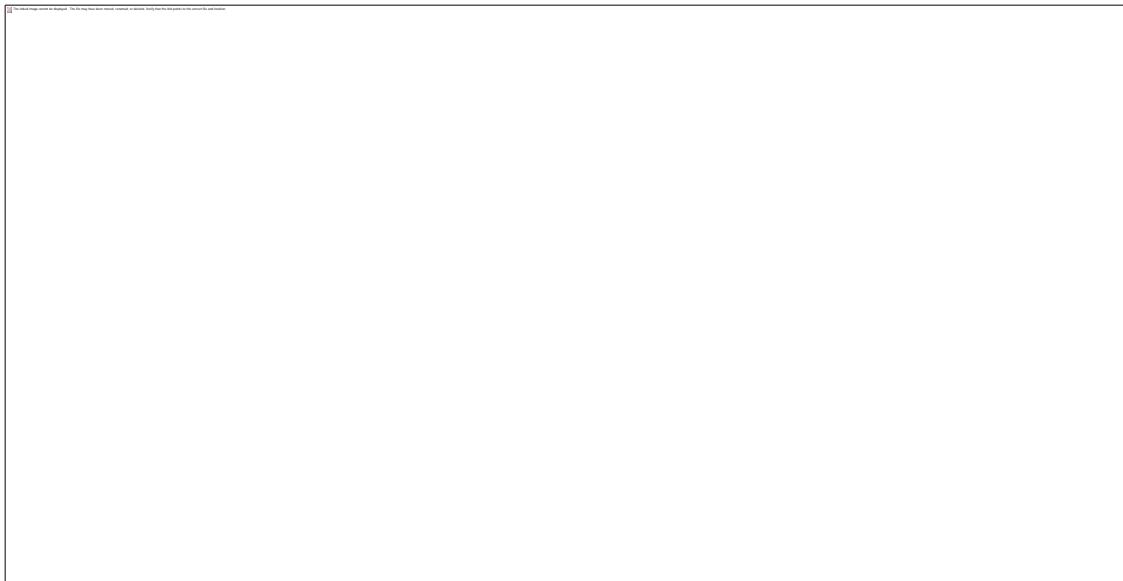
Referenced by FlowField::addProfile(), chebyInnerProduct(), gradient(), L2InnerProduct(), FlowField::operator+=(), and FlowField::operator-=().

```
354 {return re.state\(\);
```

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.10.5.43 void ComplexChebyCoeff::sub (int *n*, [Complex](#) *c*) [inline]

References Im(), im, Re(), and re.

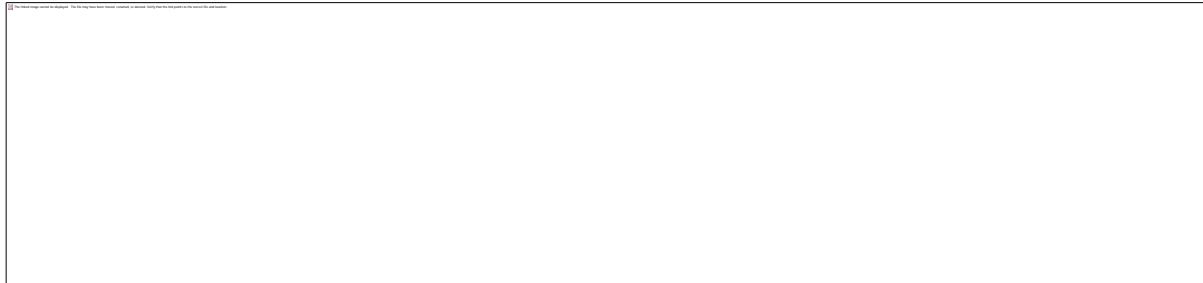
Referenced by chebyUprofile(), chebyVprofile(), randomUprofile(), randomVprofile(), ubcFix(), and vbcFix().

```
373 {  
374     re[i] -= Re(c);  
375     im[i] -= Im(c);  
376 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



---

## 7.10.6 Friends And Related Function Documentation

### 7.10.6.1 void swap ([ComplexChebyCoeff](#) &*f*, [ComplexChebyCoeff](#) &*g*) [friend]

---

## 7.10.7 Member Data Documentation

### 7.10.7.1 [ChebyCoeff](#) [ComplexChebyCoeff::im](#)

Referenced by add(), PPEDNS::advance(), binaryDump(), binaryLoad(), chebyDist(), chebyDist2(), chebyfft(), chebyInnerProduct(), chebyNorm(), chebyNorm2(), chebyProfile(), ComplexChebyCoeff(), congruent(), conjugate(), diff(), diff2(), eval(), eval\_a(), eval\_b(), fill(), ichebyfft(), Im(), integrate(), interpolate(), L1Dist(), L1Norm(), L2Dist(), L2Dist2(),

L2InnerProduct(), L2Norm(), L2Norm2(), LinfDist(), LinfNorm(), makePhysical(), makeprtb(), makeroll(), makeSpectral(), makeState(), makewave(), makewobl(), mean(), operator\*=(), operator+=(), operator-=(), operator<<(), operator==(), operator[]( ), randomize(), randomProfile(), reflect(), resize(), save(), set(), setBounds(), setState(), setToZero(), TauSolver::solve(), PoissonSolver::solve(), sub(), swap(), and TauSolver::verify().

#### 7.10.7.2 [ChebyCoeff ComplexChebyCoeff::re](#)

Referenced by a(), add(), PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), MultistepDNS::advance(), b(), binaryDump(), binaryLoad(), chebyDist(), chebyDist2(), chebyfft(), chebyInnerProduct(), chebyNorm(), chebyNorm2(), ComplexChebyCoeff(), congruent(), diff(), diff2(), eval(), eval\_a(), eval\_b(), fill(), ichebyfft(), integrate(), interpolate(), L(), L1Dist(), L1Norm(), L2Dist(), L2Dist2(), L2InnerProduct(), L2Norm(), L2Norm2(), length(), LinfDist(), LinfNorm(), makemeen(), makePhysical(), makeprtb(), makeroll(), makeSpectral(), makeState(), makewave(), makewobl(), mean(), N(), numModes(), operator\*=(), operator+=(), operator-=(), operator<<(), operator==(), operator[]( ), FlowField::profile(), randomize(), Re(), reflect(), resize(), save(), set(), setBounds(), setState(), setToZero(), TauSolver::solve(), PoissonSolver::solve(), state(), sub(), swap(), and TauSolver::verify().

---

#### 7.10.7.3 The documentation for this class was generated from the following files:

- /\_cuda/channelflow-0.9.22/channelflow/[chebyshev.h](#)
- /\_cuda/channelflow-0.9.22/channelflow/[chebyshev.cpp](#)

#### 7.10.7.4

## 7.11 DNS Class Reference

```
#include <dns.h>
```

Collaboration diagram for DNS:



### 7.11.1 Public Member Functions

- [DNS \(\)](#)
- [DNS \(const DNS &dns\)](#)
- [DNS \(FlowField &u, const ChebyCoeff &Ubase, Real nu, Real dt, const DNSFlags &flags, Real t=0.0\)](#)
- [~DNS \(\)](#)
- [DNS & operator= \(const DNS &dns\)](#)
- [void advance \(FlowField &u, FlowField &q, int nSteps=1\)](#)
- [void reset\\_dt \(Real dt\)](#)
- [void reset\\_time \(Real t\)](#)
- [void reset\\_dPdx \(Real dPdx\)](#)
- [void reset\\_Ubulk \(Real Ubulk\)](#)
- [bool push \(const FlowField &u\)](#)
- [bool full \(\) const](#)
- [int order \(\) const](#)
- [int Ninitsteps \(\) const](#)
- [Real dt \(\) const](#)
- [Real CFL \(\) const](#)
- [Real time \(\) const](#)
- [Real dPdx \(\) const](#)
- [Real Ubulk \(\) const](#)
- [Real dPdxRef \(\) const](#)
- [Real UbulkRef \(\) const](#)
- [const DNSFlags & flags \(\) const](#)
- [TimeStepMethod timesteping \(\) const](#)

### 7.11.2 Private Member Functions

- [DNSAlgorithm \\* newAlgorithm \(FlowField &u, const ChebyCoeff &Ubase, Real nu, Real dt, const DNSFlags &flags, Real t\)](#)

### 7.11.3 Private Attributes

- [DNSAlgorithm \\* main\\_algorithm](#)
- [DNSAlgorithm \\* init\\_algorithm](#)

---

### 7.11.4 Constructor & Destructor Documentation

#### 7.11.4.1 DNS::DNS ()

```
648 :
649 main_algorithm(0),
650 init_algorithm(0)
```

```
651 { }
```

#### 7.11.4.2 DNS::DNS (const [DNS](#) & *dns*)

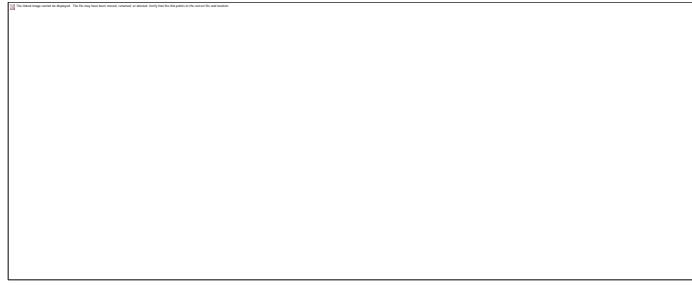
```
676 :  
677 main\_algorithm (dns.main_algorithm ? dns.main_algorithm ->clone() : 0),  
678 init\_algorithm (dns.init_algorithm ? dns.init_algorithm ->clone() : 0)  
679 {}
```

#### 7.11.4.3 DNS::DNS ([FlowField](#) & *u*, const [ChebyCoeff](#) & *Ubase*, [Real](#) *nu*, [Real](#) *dt*, const [DNSFlags](#) & *flags*, [Real](#) *t* = 0.0)

References      [DNSAlgorithm::full\(\)](#),      [init\\_algorithm\\_](#),      [DNSFlags::initstepping](#),  
[main\\_algorithm\\_](#),      [newAlgorithm\(\)](#),      [DNSAlgorithm::Ninitsteps\(\)](#),      and  
[DNSFlags::timestepping](#).

```
655 :  
656 main\_algorithm (0),  
657 init\_algorithm (0)  
658 {  
659   main\_algorithm = newAlgorithm(u, Ubase, nu, dt, flags, t);  
660  
661   if (!main\_algorithm ->full() &&  
662     flags.initstepping != flags.timestepping) {  
663       DNSFlags initflags = flags;  
664       initflags.timestepping = flags.initstepping;  
665       init\_algorithm = newAlgorithm(u, Ubase, nu, dt, initflags, t);  
666  
667       // Safety check  
668       if (init\_algorithm ->Ninitsteps() != 0)  
669         cerr << "DNS::DNS(u, Ubase, nu, dt, flags, t) :\n" << flags.initstepping  
670           << " can't initialize " << flags.timestepping  
671           << " since it needs initialization itself.\n";  
672     }  
673 }
```

Here is the call graph for this function:



#### 7.11.4.4 DNS::~DNS ()

References init\_algorithm\_, and main\_algorithm\_.

```
718     {
719     delete main_algorithm;
720     delete init_algorithm;
721 }
```

---

### 7.11.5 Member Function Documentation

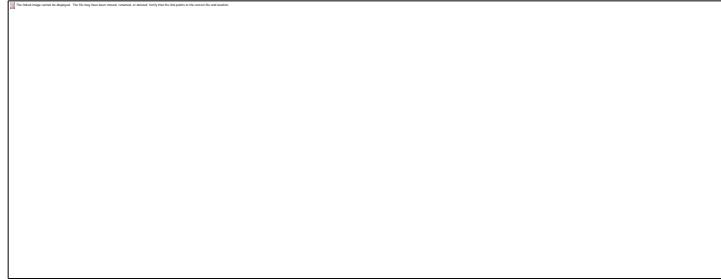
#### 7.11.5.1 void DNS::advance ([FlowField](#) & u, [FlowField](#) & q, int nSteps = 1)

References DNSAlgorithm::advance(), DNSAlgorithm::full(), init\_algorithm\_, main\_algorithm\_, and DNSAlgorithm::push().

```
731     {
732     assert(main_algorithm);
733
734 // Error check
735 if (!main_algorithm->full() && !init_algorithm) {
736     cerr << "DNS::advance(u,q,Nsteps) : the main algorithm is uninitialized,\n"
737         << "and the initialization algorithm is not set. This should not be\n"
738         << "possible. Please submit a bug report (see documentation)."
739         << endl;
740     exit(1);
741 }
742 int n=0;
743 while (!main_algorithm->full() && n<Nsteps) {
744     init_algorithm->advance(u,q,1);
745     main_algorithm->push(u);
746     if (main_algorithm->full()) {
747         delete init_algorithm;
748         init_algorithm = 0;
749     }
```

```
750    ++n;
751 }
752 main\_algorithm\_->advance\(u,q,Nsteps-n\);
753 }
```

Here is the call graph for this function:



### 7.11.5.2 [Real](#) DNS::CFL () const

References DNSAlgorithm::CFL(), and main\_algorithm\_.

```
828      {
829  assert(main\_algorithm\_);
830  return main\_algorithm\_->CFL();
831 }
```

Here is the call graph for this function:



### 7.11.5.3 [Real](#) DNS::dPdx () const

References DNSAlgorithm::dPdx(), and main\_algorithm\_.

```
836      {
837  assert(main\_algorithm\_);
838  return main\_algorithm\_->dPdx();
839 }
```

Here is the call graph for this function:



#### 7.11.5.4 Real DNS::dPdxRef () const

References DNSAlgorithm::dPdxRef(), and main\_algorithm\_.

```
844      {  
845 assert(main_algorithm);  
846 return main_algorithm->dPdxRef();  
847 }
```

Here is the call graph for this function:



#### 7.11.5.5 Real DNS::dt () const

References DNSAlgorithm::dt(), and main\_algorithm\_.

```
824      {  
825 assert(main_algorithm);  
826 return main_algorithm->dt();  
827 }
```

Here is the call graph for this function:



#### 7.11.5.6 const DNSFlags & DNS::flags () const

References DNSAlgorithm::flags(), and main\_algorithm\_.

```
852      {  
853 assert(main_algorithm);  
854 return main_algorithm->flags();  
855 }
```

Here is the call graph for this function:

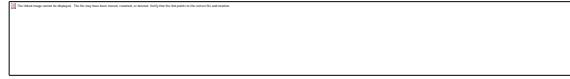


#### 7.11.5.7 bool DNS::full () const

References DNSAlgorithm::full(), and main\_algorithm\_.

```
812     {
813     assert(main\_algorithm\_);
814     return main\_algorithm\_->full\(\);
815 }
```

Here is the call graph for this function:



#### 7.11.5.8 [DNSAlgorithm](#) \* DNS::newAlgorithm ([FlowField](#) & u, const [ChebyCoeff](#) & Ubase, [Real](#) nu, [Real](#) dt, const [DNSFlags](#) & flags, [Real](#) t) [private]

References CNAB2, CNFE1, CNRK2, PPEQ2, SBDF1, SBDF2, SBDF3, SBDF4, SMRK2, and DNSFlags::timestepping.

Referenced by DNS(), and reset\_dt().

```
683     {
684
685     printf("IG: newAlgorithm called\n");
686
687     DNSAlgorithm* alg = 0;
688     switch (flags.timestepping) {
689     case CNFE1:
690     case SBDF1:
691     case SBDF2:
692     case SBDF3:
693     case SBDF4:
694         //printf("IG: new MultistepDNS called\n");
695         alg = new MultistepDNS(u, Ubase, nu, dt, flags, t);
696
697     break;
698     case CNRK2:
699         alg = new RungeKuttaDNS(u, Ubase, nu, dt, flags, t);
700     break;
701     case SMRK2:
702     case CNAB2:
703         //printf("IG: new CNABstyleDNS called\n");
704
705         alg = new CNABstyleDNS(u, Ubase, nu, dt, flags, t);
706     break;
707     case PPEQ2:
708         alg = new PPEDNS(u, Ubase, nu, dt, flags, t);
709     break;
```

```

710 default:
711   cerr << "DNS::newAlgorithm : algorithm " << flags.timestepping
712     << " is unimplemented" << endl;
713   exit(1);
714 }
715 return alg;
716 }
```

Here is the caller graph for this function:



#### **7.11.5.9 int DNS::Ninitsteps () const**

References main\_algorithm\_, and DNSAlgorithm::Ninitsteps().

```

820 {
821   assert(main\_algorithm);
822   return main\_algorithm->Ninitsteps();
823 }
```

Here is the call graph for this function:



#### **7.11.5.10 [DNS](#) & DNS::operator= (const [DNS](#) & *dns*)**

References DNSAlgorithm::clone(), init\_algorithm\_, and main\_algorithm\_.

```

723 {
724   delete main\_algorithm;
725   delete init\_algorithm;
726   main\_algorithm = dns.main\_algorithm ? dns.main\_algorithm->clone() : 0;
727   init\_algorithm = dns.init\_algorithm ? dns.init\_algorithm->clone() : 0;
728   return *this;
729 }
```

Here is the call graph for this function:



### 7.11.5.11 int DNS::order () const

References main\_algorithm\_, and DNSAlgorithm::order().

```
816     {  
817     assert(main\_algorithm);  
818     return main\_algorithm ->order();  
819 }
```

Here is the call graph for this function:



### 7.11.5.12 bool DNS::push (const [FlowField](#) & u)

References main\_algorithm\_, and DNSAlgorithm::push().

```
808     {  
809     assert(main\_algorithm);  
810     return main\_algorithm ->push(u);  
811 }
```

Here is the call graph for this function:



### 7.11.5.13 void DNS::reset\_dPdx ([Real](#) dPdx)

References main\_algorithm\_, and DNSAlgorithm::reset\_dPdx().

```
796     {  
797     assert(main\_algorithm);  
798     main\_algorithm ->reset_dPdx(dPdx);  
799 }
```

Here is the call graph for this function:



#### 7.11.5.14 void DNS::reset\_dt (Real dt)

References DNSAlgorithm::a(), DNSAlgorithm::b(), DNSAlgorithm::flags(), DNSAlgorithm::full(), init\_algorithm\_, DNSFlags::initstepping, DNSAlgorithm::Lx(), DNSAlgorithm::Lz(), main\_algorithm\_, newAlgorithm(), DNSAlgorithm::Ninitsteps(), DNSAlgorithm::nu(), DNSAlgorithm::Nx(), DNSAlgorithm::Ny(), DNSAlgorithm::Nz(), DNSAlgorithm::reset\_dt(), DNSAlgorithm::time(), DNSFlags::timestepping, and DNSAlgorithm::Ubase().

```
755 {
756 assert(main_algorithm);
757 main_algorithm ->reset_dt(dt);
758
759 DNSFlags mainflags = main_algorithm ->flags();
760 if (!main_algorithm ->full()) &&
761     mainflags.initstepping != mainflags.timestepping) {
762
763 DNSFlags initflags = mainflags;
764 initflags.timestepping = mainflags.initstepping;
765
766 // An initialization algorithm needs only u's parameters at construction,
767 // not its data, so we can construct it from a zero-valued u of right size
768 FlowField u(main_algorithm ->Nx(), main_algorithm ->(),
769             main_algorithm ->Nz(), 3,
770             main_algorithm ->Lx(), main_algorithm ->Lz(),
771             main_algorithm ->a(), main_algorithm ->b());
772
773
774 //IG-s
775 if(init_algorithm) delete init_algorithm;
776 //IG-e
777 init_algorithm = newAlgorithm(u, main_algorithm ->Ubase(),
778                               main_algorithm ->nu(), dt, initflags,
779                               main_algorithm ->time());
780
781 // Safety check
782 if (init_algorithm ->Ninitsteps() != 0)
783     cerr << "DNS::DNS(u, Ubase, nu, dt, flags, t) :\n"
784         << mainflags.initstepping << " can't initialize "
785         << mainflags.timestepping
786         << " since it needs initialization itself.\n";
787 }
788 // No need for safety check on init_algorithm, has already been ok'd in ctor
789 }
```

Here is the call graph for this function:



#### 7.11.5.15      **void DNS::reset\_time (Real t)**

References main\_algorithm\_, and DNSAlgorithm::reset\_time().

```
792         {  
793     assert(main\_algorithm);  
794     main\_algorithm->reset_time(t);  
795 }
```

Here is the call graph for this function:



#### 7.11.5.16 void DNS::reset\_Ubulk ([Real Ubulk](#))

References main\_algorithm\_, and DNSAlgorithm::reset\_Ubulk().

```
800         {  
801     assert(main\_algorithm);  
802     main\_algorithm->reset_Ubulk(Ubulk);  
803 }
```

Here is the call graph for this function:



#### 7.11.5.17 [Real](#) DNS::time () const

References main\_algorithm\_, and DNSAlgorithm::time().

```
832         {  
833     assert(main\_algorithm);  
834     return main\_algorithm->time();  
835 }
```

Here is the call graph for this function:



#### 7.11.5.18 [TimeStepMethod](#) DNS::timestepping () const

References main\_algorithm\_, and DNSAlgorithm::timestepping().

```
856         {
```

```
857 assert(main\_algorithm\_);
858 return main\_algorithm\_->timestepping\(\);
859 }
```

Here is the call graph for this function:



### 7.11.5.19 [Real DNS::Ubulk \(\) const](#)

References main\_algorithm\_, and DNSAlgorithm::Ubulk().

```
840 {
841 assert(main\_algorithm\_);
842 return main\_algorithm\_->Ubulk\(\);
843 }
```

Here is the call graph for this function:



### 7.11.5.20 [Real DNS::UbulkRef \(\) const](#)

References main\_algorithm\_, and DNSAlgorithm::UbulkRef().

```
848 { // the bulk velocity enforced during integ.
849 assert(main\_algorithm\_);
850 return main\_algorithm\_->UbulkRef\(\);
851 }
```

Here is the call graph for this function:



---

## 7.11.6 Member Data Documentation

### 7.11.6.1 [DNSAlgorithm\\* DNS::init\\_algorithm](#) [private]

Referenced by advance(), DNS(), operator=(), reset\_dt(), and ~DNS().

### **7.11.6.2 [DNSAlgorithm](#)\* [DNS::main\\_algorithm](#) [private]**

Referenced by advance(), CFL(), DNS(), dPdx(), dPdxRef(), dt(), flags(), full(), Ninitsteps(), operator=(), order(), push(), reset\_dPdx(), reset\_dt(), reset\_time(), reset\_Ubulk(), time(), timestepping(), Ubulk(), UbulkRef(), and ~DNS().

---

### **7.11.6.3 The documentation for this class was generated from the following files:**

- [/\\_cuda/channelflow-0.9.22/channelflow/dns.h](#)
- [/\\_cuda/channelflow-0.9.22/channelflow/dns.cpp](#)

### **7.11.6.4**

## 7.12 DNSAlgorithm Class Reference

```
#include <dns.h>
```

Inheritance diagram for DNSAlgorithm:



Collaboration diagram for DNSAlgorithm:



### 7.12.1 Public Member Functions

- `DNSAlgorithm()`
- `DNSAlgorithm(FlowField &u, const ChebyCoeff &Ubase, Real nu, Real dt, const DNSFlags &flags, Real t=0)`
- `virtual ~DNSAlgorithm()`
- `DNSAlgorithm & operator=(const DNSAlgorithm &dns)`
- `virtual void advance(FlowField &u, FlowField &q, int nSteps=1)=0`
- `virtual void reset_dt(Real dt)=0`
- `virtual bool push(const FlowField &u)`
- `virtual bool full() const`
- `void reset_time(Real t)`
- `void reset_dPdx(Real dPdx)`
- `void reset_Ubulk(Real Ubulk)`
- `int order() const`
- `int Ninitsteps() const`
- `int Nx() const`
- `int Ny() const`
- `int Nz() const`
- `int Mx() const`
- `int My() const`
- `int Mz() const`
- `Real Lx() const`
- `Real Lz() const`
- `Real a() const`
- `Real b() const`
- `Real nu() const`
- `Real dt() const`
- `Real CFL() const`
- `Real time() const`
- `Real dPdx() const`
- `Real Ubulk() const`
- `Real dPdxRef() const`
- `Real UbulkRef() const`
- `const DNSFlags & flags() const`
- `const ChebyCoeff & Ubase() const`
- `TimeStepMethod timesteping() const`
- `virtual DNSAlgorithm * clone() const =0`

### 7.12.2 Protected Member Functions

- `int kxmaxDealised() const`
- `int kzmaxDealised() const`
- `bool isAliasedMode(int kx, int kz) const`

### 7.12.3 Protected Attributes

- int [Nx](#)
- int [Ny](#)
- int [Nz](#)
- int [Mx](#)
- int [Mz](#)
- int [Nyd](#)
- int [kxd\\_max](#)
- int [kzd\\_max](#)
- [Real Lx](#)
- [Real Lz](#)
- [Real a](#)
- [Real b](#)
- [DNSFlags flags](#)
- int [order](#)
- int [Ninitsteps](#)
- [Real nu](#)
- [Real dt](#)
- [Real t](#)
- [Real cfl](#)
- [Real dPdxRef](#)
- [Real dPdxAct](#)
- [Real UbulkRef](#)
- [Real UbulkAct](#)
- [Real UbulkBase](#)
- [ChebyCoeff Ubase](#)
- [ChebyCoeff Ubaseyy](#)
- [FlowField tmp](#)
- [ComplexChebyCoeff uk](#)
- [ComplexChebyCoeff vk](#)
- [ComplexChebyCoeff wk](#)
- [ComplexChebyCoeff Pk](#)
- [ComplexChebyCoeff Pyk](#)
- [ComplexChebyCoeff Rxk](#)
- [ComplexChebyCoeff Ryk](#)
- [ComplexChebyCoeff Rzk](#)

---

### 7.12.4 Constructor & Destructor Documentation

#### 7.12.4.1 DNSAlgorithm::DNSAlgorithm ()

```
874 :  
875 Nx(0),
```

```

876 Ny(0),
877 Nz(0),
878 Mx(0),
879 Mz(0),
880 Nyd(0),
881 kxd_max(0),
882 kzd_max(0),
883 Lx(0),
884 Lz(0),
885 a(0),
886 b(0),
887 flags(),
888 order(0),
889 Ninitsteps(0),
890 nu(0),
891 dt(0),
892 t(0),
893 cfl(0),
894 dPdxRef(0),
895 dPdxAct(0),
896 UbulkRef(0),
897 UbulkAct(0),
898 UbulkBase(0),
899 Ubase(),
900 Ubaseyy(),
901 tmp(),
902 uk(),
903 vk(),
904 wk(),
905 Pk(),
906 Pyk(),
907 Rxk(),
908 Ryk(),
909 Rzk()
910 {}

```

#### 7.12.4.2 DNSAlgorithm::DNSAlgorithm ([FlowField](#) & *u*, const [ChebyCoeff](#) & *Ubase*, [Real](#) *nu*, [Real](#) *dt*, const [DNSFlags](#) & *flags*, [Real](#) *t* = 0)

References FlowField::a(), a\_, Alternating, Alternating\_, FlowField::assertState(), FlowField::b(), b\_, BulkVelocity, cfl\_, FlowField::CFLfactor(), FlowField::cmplx(), DNSFlags::constraint, Convection, DNSFlags::dealias\_xz(), diff(), Divergence, dPdxAct\_, dPdxRef\_, dt\_, ChebyCoeff::eval\_a(), ChebyCoeff::eval\_b(), flags\_, isAliasedMode(), FlowField::kx(), FlowField::kz(), Vector::length(), FlowField::Lx(), FlowField::Lz(),

ChebyCoeff::makePhysical(), ChebyCoeff::makeSpectral(), ChebyCoeff::mean(), Mx\_, Mz\_, DNSFlags::nonlinearity, FlowField::Nx(), FlowField::Ny(), Ny\_, Nyd\_, FlowField::Nz(), Physical, pi, Re(), FlowField::resize(), ChebyCoeff::setState(), SkewSymmetric, Spectral, tmp\_, Ubase\_, Ubaseyy\_, UbulkAct\_, UbulkBase\_, UbulkRef\_, and FlowField::vectorDim().

```

914 :
915 Nx(u.Nx()),
916 Ny(u.numYmodes()),
917 Nz(u.Nz()),
918 Mx(u.numXmodes()),
919 Mz(u.numZmodes()),
920 Nyd(flags.dealias_y() ? 2*(u.numYmodes())-1)/3 + 1 : u.numYmodes()),
921 //kxd_max_(flags.dealias_xz() ? 2*(u.kxmax()/3) : u.kxmax()),
922 //kzd_max_(flags.dealias_xz() ? 2*(u.kzmax()/3) : u.kzmax()),
923 kxd_max(flags.dealias_xz() ? u.Nx()/3-1 : u.kxmax()),
924 kzd_max(flags.dealias_xz() ? u.Nz()/3-1 : u.kzmax()),
925 Lx(u.Lx()),
926 Lz(u.Lz()),
927 a(u.a()),
928 b(u.b()),
929 flags(flags),
930 order(0),
931 Ninitsteps(0),
932 nu(nu),
933 dt(dt),
934 t(t0),
935 cfl(0),
936 dPdxRef(0),
937 dPdxAct(0),
938 UbulkRef(0),
939 UbulkAct(0),
940 UbulkBase(0),
941 Ubase(Ubase),
942 Ubaseyy(),
943 tmp(u),
944 uk(Nyd,a,b,Spectral),
945 vk(Nyd,a,b,Spectral),
946 wk(Nyd,a,b,Spectral),
947 Pk(Nyd,a,b,Spectral),
948 Pyk(Nyd,a,b,Spectral),
949 Rxk(Nyd,a,b,Spectral),
950 Ryk(Nyd,a,b,Spectral),
951 Rzk(Nyd,a,b,Spectral)
952 {
953 //tmp_.setToZero();
954
955 u.assertState(Spectral, Spectral);

```

```

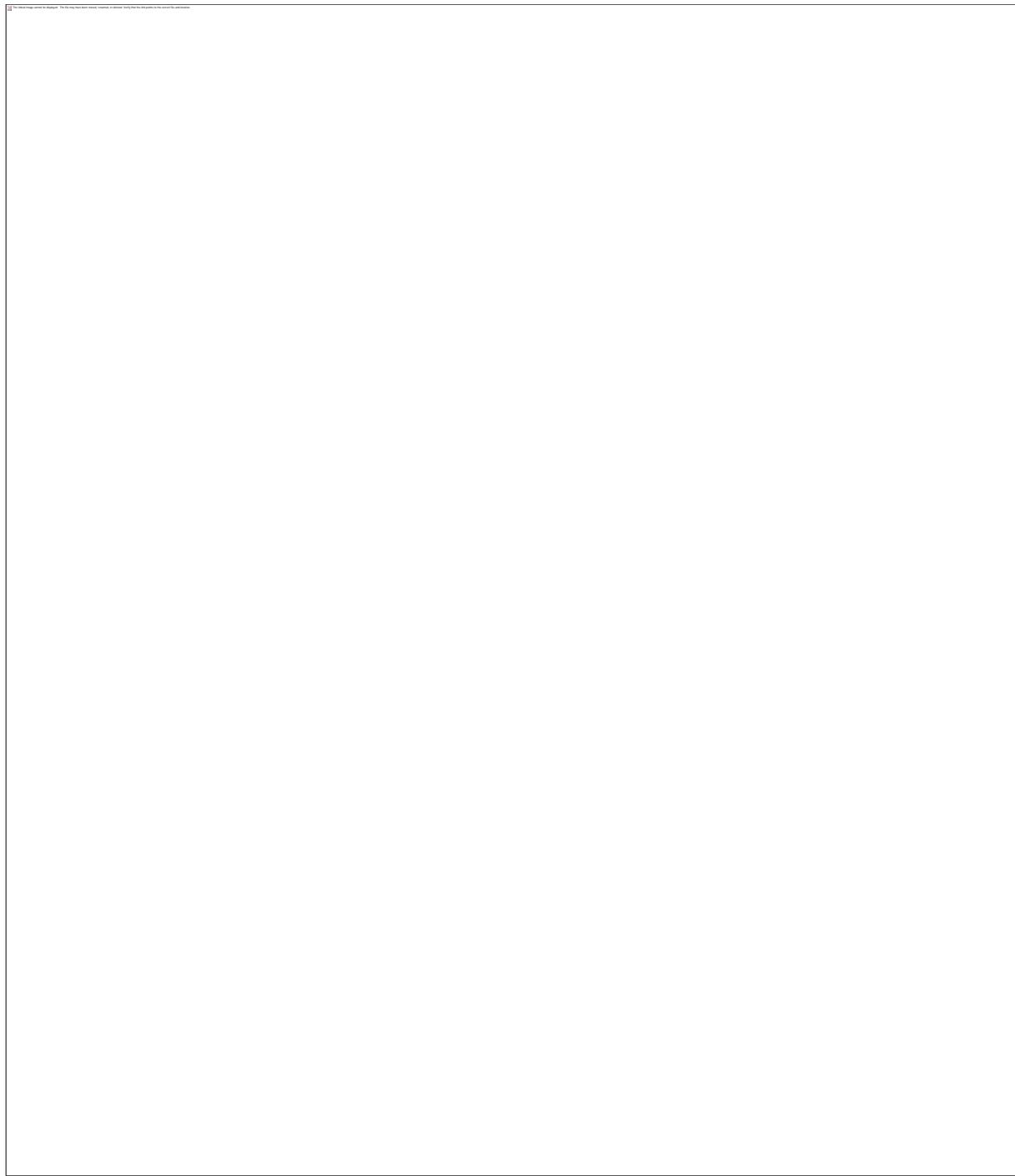
956 assert(u.vectorDim() == 3);
957
958 // Set the aliased modes to zero
959 Complex zero = 0.0;
960 if (flags.dealias_xz()) {
961     for (int i=0; i<3; ++i)
962         for (int mx=0; mx<Mx_; ++mx)
963             for (int mz=0; mz<Mz_; ++mz) {
964                 if (isAliasedMode(u.kx(mx), u.kz(mz)))
965                     for (int ny=0; ny<Ny_; ++ny)
966                         u.complex(mx,ny,mz,i) = zero;
967                     for (int ny=Ny_; ny<Ny_; ++ny)
968                         u.complex(mx,ny,mz,i) = zero;
969             }
970 }
971
972 // Calculate Ubasey_ and related quantities if nonzero. Require that
973 // base flow is quadratic (solves an equilibrium problem).
974 ChebyTransform trans(Ny_);
975 ChebyCoeff Ubasey;
976 if (Ubase.length() != 0) {
977     Ubase.makeSpectral(trans);
978     UbulkBase = Ubase.mean();
979     Ubasey = diff(Ubase);
980     Ubaseyy = diff(Ubasey);
981     Ubase.makePhysical(trans);
982     Ubasey.makePhysical(trans);
983     // keep Ubaseyy_ as spectral for calc of R in advance() method..
984 }
985 else
986     Ubase.setState(Physical);
987
988 // These methods require a 9d (3x3) tmp flowfield
989 if (flags.nonlinearity == Alternating ||
990     flags.nonlinearity == Alternating_ ||
991     flags.nonlinearity == Convection ||
992     flags.nonlinearity == Divergence ||
993     flags.nonlinearity == SkewSymmetric)
994     tmp.resize(u.Nx(), u.Ny(), u.Nz(), 9, u.Lx(), u.Lz(), u.a(), u.b());
995
996 cfl = u.CFLfactor(Ubase);
997 cfl *= flags.dealias_xz() ? 2.0*pi/3.0*dt : pi*dt;
998
999 // Determine actual Ubulk and dPdx from initial data Ubase + u.
1000 ChebyCoeff u00(Ny,a,b,Spectral);
1001 for (int ny=0; ny<Ny_; ++ny)

```

```

1002   u00[ny] = Re(u.cmplx(0,ny,0,0));
1003   ChebyCoeff du00dy = diff(u00);
1004
1005   UbulkAct_ = UbulkBase_ + u00.mean();
1006   dPdxAct_ = nu*(du00dy.eval_b() - du00dy.eval_a())/(b_-a_);
1007   if (Ubase_.length() != 0)
1008     dPdxAct_ += nu*(Ubasey.eval_b() - Ubasey.eval_a())/(b_-a_);
1009
1010 // Set whichever reference value is being held const.
1011 if (flags_.constraint == BulkVelocity)
1012   UbulkRef_ = UbulkAct_;
1013 else
1014   dPdxRef_ = dPdxAct_;
1015 }
```

Here is the call graph for this function:



#### 7.12.4.3 DNSAlgorithm::~DNSAlgorithm () [virtual]

871 { }

## 7.12.5 Member Function Documentation

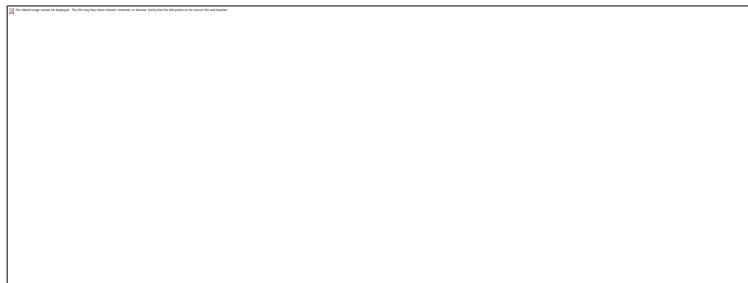
### 7.12.5.1 Real DNSAlgorithm::a () const

References a\_.

Referenced by PPEDNS::advance(), MultistepDNS::advance(), and DNS::reset\_dt().

```
1040 {return a_;}
```

Here is the caller graph for this function:



### 7.12.5.2 virtual void DNSAlgorithm::advance (FlowField & u, FlowField & q, int nSteps = 1) [pure virtual]

Implemented in [MultistepDNS](#), [RungeKuttaDNS](#), [CNABstyleDNS](#), and [PPEDNS](#).

Referenced by DNS::advance().

Here is the caller graph for this function:



### 7.12.5.3 Real DNSAlgorithm::b () const

References b\_.

Referenced by PPEDNS::advance(), MultistepDNS::advance(), and DNS::reset\_dt().

```
1041 {return b_;}
```

Here is the caller graph for this function:



#### 7.12.5.4 Real [DNSAlgorithm](#)::CFL () const

References cfl\_.

Referenced by DNS::CFL().

```
1044 {return cfl\_;}  
}
```

Here is the caller graph for this function:



#### 7.12.5.5 virtual [DNSAlgorithm](#)\* DNSAlgorithm::clone () const [pure virtual]

Implemented in [MultistepDNS](#), [RungeKuttaDNS](#), [CNABstyleDNS](#), and [PPEDNS](#).

Referenced by DNS::operator=().

Here is the caller graph for this function:



#### 7.12.5.6 Real [DNSAlgorithm](#)::dPdx () const

References dPdxAct\_.

Referenced by DNS::dPdx().

```
1046 {return dPdxAct\_;}  
}
```

Here is the caller graph for this function:



### 7.12.5.7 [Real DNSAlgorithm::dPdxRef \(\) const](#)

References dPdxRef\_.

Referenced by DNS::dPdxRef().

```
1047 {return dPdxRef\_ ;}
```

Here is the caller graph for this function:



### 7.12.5.8 [Real DNSAlgorithm::dt \(\) const](#)

References dt\_.

Referenced by DNS::dt().

```
1042 {return dt\_ ;}
```

Here is the caller graph for this function:



### 7.12.5.9 const [DNSFlags](#) & DNSAlgorithm::flags () const

References flags\_.

Referenced by DNS::flags(), and DNS::reset\_dt().

```
1052 {return flags\_ ;}
```

Here is the caller graph for this function:



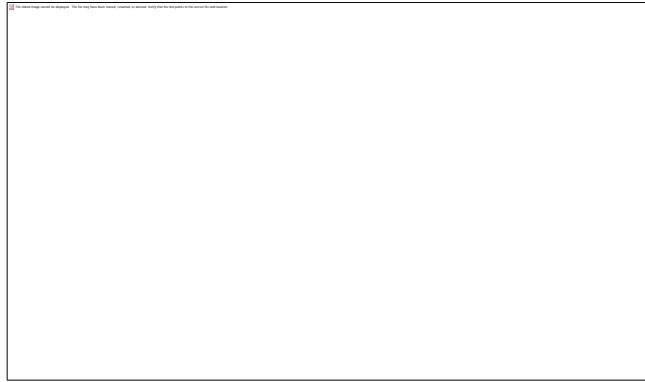
### 7.12.5.10      bool DNSAlgorithm::full () const [virtual]

Reimplemented in [MultistepDNS](#), [CNABstyleDNS](#), and [PPEDNS](#).

Referenced by DNS::advance(), DNS::DNS(), DNS::full(), and DNS::reset\_dt().

```
1018 {return true;}
```

Here is the caller graph for this function:



#### 7.12.5.11     **bool DNSAlgorithm::isAliasedMode (int kx, int kz) const [protected]**

References abs(), kxd\_max\_, and kzd\_max\_.

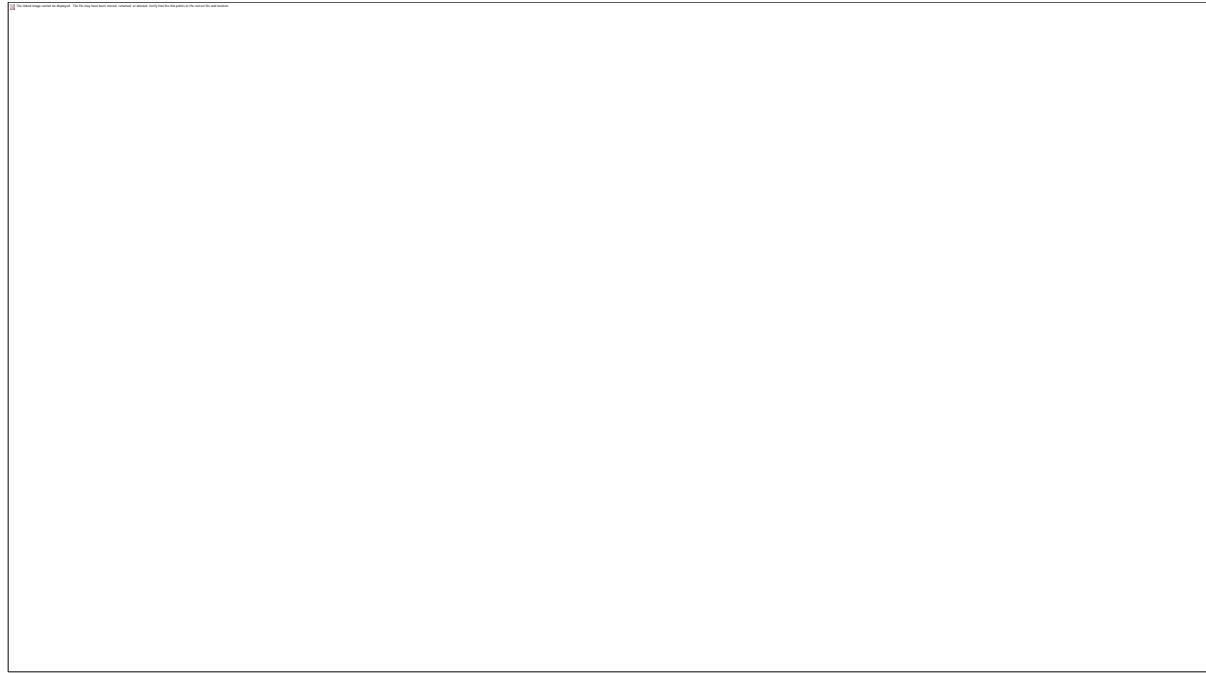
Referenced by PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), MultistepDNS::advance(), DNSAlgorithm(), PPEDNS::reset\_dt(), CNABstyleDNS::reset\_dt(), RungeKuttaDNS::reset\_dt(), and MultistepDNS::reset\_dt().

```
1057 {  
1058 return (abs(kx) > kxd_max_ || (abs(kz) > kzd_max_)) ? true : false;  
1059 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.12.5.12 int DNSAlgorithm::kxmaxDealiased () const [protected]

References kxd\_max\_.

```
1055 {return kxd\_max;} 
```

#### 7.12.5.13 int DNSAlgorithm::kzmaxDealiased () const [protected]

References kzd\_max\_.

```
1056 {return kzd\_max;} 
```

#### 7.12.5.14 Real DNSAlgorithm::Lx () const

References Lx\_.

Referenced by DNS::reset\_dt().

```
1038 {return Lx;} 
```

Here is the caller graph for this function:



### **7.12.5.15      Real DNSAlgorithm::Lz () const**

References Lz\_.

Referenced by DNS::reset\_dt().

```
1039 {return Lz_ ;}
```

Here is the caller graph for this function:



### **7.12.5.16      int DNSAlgorithm::Mx () const**

### **7.12.5.17      int DNSAlgorithm::My () const**

### **7.12.5.18      int DNSAlgorithm::Mz () const**

### **7.12.5.19      int DNSAlgorithm::Ninitsteps () const**

References Ninitsteps\_.

Referenced by DNS::DNS(), DNS::Ninitsteps(), and DNS::reset\_dt().

```
1051 {return Ninitsteps_ ;}
```

Here is the caller graph for this function:



### **7.12.5.20      Real DNSAlgorithm::nu () const**

References nu\_.

Referenced by DNS::reset\_dt().

```
1043 {return nu_ ;}
```

Here is the caller graph for this function:

### 7.12.5.21 int DNSAlgorithm::Nx () const

References Nx\_.

Referenced by DNS::reset\_dt().

```
1035 {return Nx_;}
```

Here is the caller graph for this function:



### 7.12.5.22 int DNSAlgorithm::Ny () const

References Ny\_.

Referenced by DNS::reset\_dt().

```
1036 {return Ny_;}
```

Here is the caller graph for this function:



### 7.12.5.23 int DNSAlgorithm::Nz () const

References Nz\_.

Referenced by DNS::reset\_dt().

```
1037 {return Nz_;}
```

Here is the caller graph for this function:



### 7.12.5.24 DNSAlgorithm& DNSAlgorithm::operator= (const DNSAlgorithm & dns)

Reimplemented in [MultistepDNS](#), [RungeKuttaDNS](#), [CNABstyleDNS](#), and [PPEDNS](#).

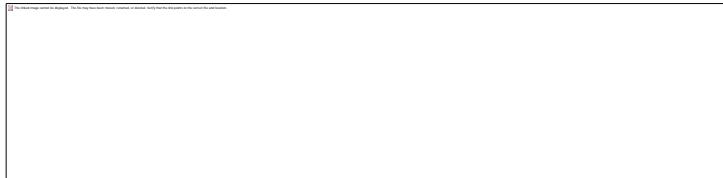
### 7.12.5.25 int DNSAlgorithm::order () const

References `order_`.

Referenced by `DNS::order()`, and `PPEDNS::PPEDNS()`.

```
1050 {return order\_ ;}
```

Here is the caller graph for this function:



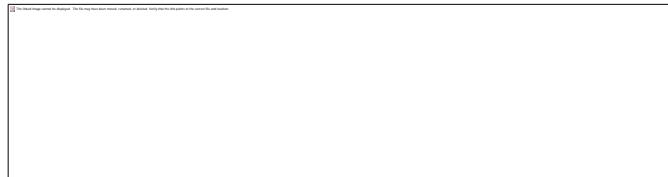
### 7.12.5.26 bool DNSAlgorithm::push (const [FlowField](#) & u) [virtual]

Reimplemented in [MultistepDNS](#), [CNABstyleDNS](#), and [PPEDNS](#).

Referenced by `DNS::advance()`, and `DNS::push()`.

```
1017 {return true;}
```

Here is the caller graph for this function:



### 7.12.5.27 void DNSAlgorithm::reset\_dPdx ([Real](#) dPdx)

References `DNSFlags::constraint`, `dPdxRef_`, `flags_`, `PressureGradient`, and `UbulkRef_`.

Referenced by `DNS::reset_dPdx()`.

```
1024 {
1025   dPdxRef\_ = dPdx;
1026   UbulkRef\_ = 0.0;
1027   flags\_.constraint = PressureGradient;
1028 }
```

Here is the caller graph for this function:



### 7.12.5.28 virtual void DNSAlgorithm::reset\_dt (Real dt) [pure virtual]

Implemented in [MultistepDNS](#), [RungeKuttaDNS](#), [CNABstyleDNS](#), and [PPEDNS](#).

Referenced by DNS::reset\_dt().

Here is the caller graph for this function:



### 7.12.5.29 void DNSAlgorithm::reset\_time (Real t)

References t\_.

Referenced by DNS::reset\_time().

```
1022 {t_=t;}
```

Here is the caller graph for this function:



### 7.12.5.30 void DNSAlgorithm::reset\_Ubulk (Real Ubulk)

References BulkVelocity, DNSFlags::constraint, dPdxRef\_, flags\_, and UbulkRef\_.

Referenced by DNS::reset\_Ubulk().

```
1029           {  
1030   dPdxRef_ = 0.0;  
1031   UbulkRef_ = Ubulk;  
1032   flags_.constraint = BulkVelocity;  
1033 }
```

Here is the caller graph for this function:



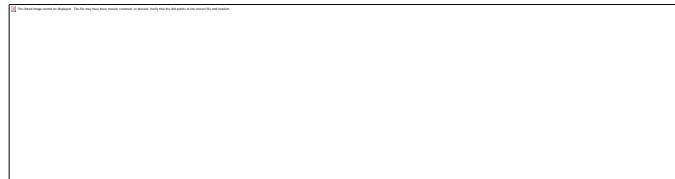
### 7.12.5.31 Real DNSAlgorithm::time () const

References t\_.

Referenced by DNS::reset\_dt(), and DNS::time().

```
1045 {return t_;}
```

Here is the caller graph for this function:



#### 7.12.5.32      TimeStepMethod DNSAlgorithm::timestepping () const

References flags\_-, and DNSFlags::timestepping.

Referenced by DNS::timestepping().

```
1054 {return flags_.timestepping;}
```

Here is the caller graph for this function:



#### 7.12.5.33      const ChebyCoeff & DNSAlgorithm::Ubase () const

References Ubase\_-.

Referenced by DNS::reset\_dt().

```
1053 {return Ubase_;}
```

Here is the caller graph for this function:



#### 7.12.5.34      Real DNSAlgorithm::Ubulk () const

References UbulkAct\_-.

Referenced by DNS::Ubulk().

```
1048 {return UbulkAct_;}
```

Here is the caller graph for this function:

### 7.12.5.35 [Real DNSAlgorithm::UbulkRef \(\) const](#)

References UbulkRef\_.

Referenced by DNS::UbulkRef().

```
1049 {return UbulkRef\_ ;}
```

Here is the caller graph for this function:



---

## 7.12.6 Member Data Documentation

### 7.12.6.1 [Real DNSAlgorithm::a \[protected\]](#)

Referenced by a(), DNSAlgorithm(), PPEDNS::reset\_dt(), CNABstyleDNS::reset\_dt(), RungeKuttaDNS::reset\_dt(), and MultistepDNS::reset\_dt().

### 7.12.6.2 [Real DNSAlgorithm::b \[protected\]](#)

Referenced by b(), DNSAlgorithm(), PPEDNS::reset\_dt(), CNABstyleDNS::reset\_dt(), RungeKuttaDNS::reset\_dt(), and MultistepDNS::reset\_dt().

### 7.12.6.3 [Real DNSAlgorithm::cfl \[protected\]](#)

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), MultistepDNS::advance(), CFL(), DNSAlgorithm(), MultistepDNS::MultistepDNS(), PPEDNS::PPEDNS(), PPEDNS::push(), MultistepDNS::push(), PPEDNS::reset\_dt(), CNABstyleDNS::reset\_dt(), RungeKuttaDNS::reset\_dt(), and MultistepDNS::reset\_dt().

### 7.12.6.4 [Real DNSAlgorithm::dPdxAct \[protected\]](#)

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), MultistepDNS::advance(), DNSAlgorithm(), and dPdx().

### 7.12.6.5 [Real DNSAlgorithm::dPdxRef \[protected\]](#)

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), MultistepDNS::advance(), DNSAlgorithm(), dPdxRef(), reset\_dPdx(), and reset\_Ubulk().

#### 7.12.6.6 [Real DNSAlgorithm::dt](#) [protected]

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), MultistepDNS::advance(), CNABstyleDNS::CNABstyleDNS(), DNSAlgorithm(), dt(), MultistepDNS::MultistepDNS(), PPEDNS::PPEDNS(), PPEDNS::push(), CNABstyleDNS::push(), MultistepDNS::push(), PPEDNS::reset\_dt(), CNABstyleDNS::reset\_dt(), RungeKuttaDNS::reset\_dt(), MultistepDNS::reset\_dt(), and RungeKuttaDNS::RungeKuttaDNS().

#### 7.12.6.7 [DNSFlags DNSAlgorithm::flags](#) [protected]

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), MultistepDNS::advance(), DNSAlgorithm(), flags(), MultistepDNS::MultistepDNS(), PPEDNS::PPEDNS(), PPEDNS::push(), CNABstyleDNS::push(), MultistepDNS::push(), reset\_dPdx(), PPEDNS::reset\_dt(), CNABstyleDNS::reset\_dt(), RungeKuttaDNS::reset\_dt(), MultistepDNS::reset\_dt(), reset\_Ubulk(), and timestepping().

#### 7.12.6.8 int [DNSAlgorithm::kxd\\_max](#) [protected]

Referenced by isAliasedMode(), and kxmaxDealised().

#### 7.12.6.9 int [DNSAlgorithm::kzd\\_max](#) [protected]

Referenced by isAliasedMode(), and kzmaxDealised().

#### 7.12.6.10 [Real DNSAlgorithm::Lx](#) [protected]

Referenced by CNABstyleDNS::advance(), RungeKuttaDNS::advance(), Lx(), PPEDNS::reset\_dt(), CNABstyleDNS::reset\_dt(), RungeKuttaDNS::reset\_dt(), and MultistepDNS::reset\_dt().

#### 7.12.6.11 [Real DNSAlgorithm::Lz](#) [protected]

Referenced by CNABstyleDNS::advance(), RungeKuttaDNS::advance(), Lz(), PPEDNS::reset\_dt(), CNABstyleDNS::reset\_dt(), RungeKuttaDNS::reset\_dt(), and MultistepDNS::reset\_dt().

#### 7.12.6.12 int [DNSAlgorithm::Mx](#) [protected]

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), MultistepDNS::advance(), CNABstyleDNS::CNABstyleDNS(),

DNSAlgorithm(), MultistepDNS::MultistepDNS(), PPEDNS::PPEDNS(),  
PPEDNS::reset\_dt(), CNABstyleDNS::reset\_dt(), RungeKuttaDNS::reset\_dt(),  
MultistepDNS::reset\_dt(), RungeKuttaDNS::RungeKuttaDNS(),  
CNABstyleDNS::~CNABstyleDNS(), MultistepDNS::~MultistepDNS(),  
PPEDNS::~PPEDNS(), and RungeKuttaDNS::~RungeKuttaDNS().

#### 7.12.6.13 int [DNSAlgorithm::Mz](#) [protected]

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(),  
RungeKuttaDNS::advance(), MultistepDNS::advance(), CNABstyleDNS::CNABstyleDNS(),  
DNSAlgorithm(), MultistepDNS::MultistepDNS(), PPEDNS::PPEDNS(),  
PPEDNS::reset\_dt(), CNABstyleDNS::reset\_dt(), RungeKuttaDNS::reset\_dt(),  
MultistepDNS::reset\_dt(), and RungeKuttaDNS::RungeKuttaDNS().

#### 7.12.6.14 int [DNSAlgorithm::Ninitsteps](#) [protected]

Referenced by CNABstyleDNS::CNABstyleDNS(), MultistepDNS::MultistepDNS(),  
Ninitsteps(), PPEDNS::PPEDNS(), PPEDNS::reset\_dt(), MultistepDNS::reset\_dt(), and  
RungeKuttaDNS::RungeKuttaDNS().

#### 7.12.6.15 [Real DNSAlgorithm::nu](#) [protected]

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(),  
RungeKuttaDNS::advance(), MultistepDNS::advance(), nu(), PPEDNS::reset\_dt(),  
CNABstyleDNS::reset\_dt(), RungeKuttaDNS::reset\_dt(), and MultistepDNS::reset\_dt().

#### 7.12.6.16 int [DNSAlgorithm::Nx](#) [protected]

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(),  
RungeKuttaDNS::advance(), MultistepDNS::advance(), and Nx().

#### 7.12.6.17 int [DNSAlgorithm::Ny](#) [protected]

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(),  
RungeKuttaDNS::advance(), MultistepDNS::advance(), DNSAlgorithm(), Ny(), and  
PPEDNS::reset\_dt().

#### 7.12.6.18 int [DNSAlgorithm::Nyd](#) [protected]

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(),  
RungeKuttaDNS::advance(), MultistepDNS::advance(), DNSAlgorithm(),  
CNABstyleDNS::reset\_dt(), RungeKuttaDNS::reset\_dt(), and MultistepDNS::reset\_dt().

#### 7.12.6.19 int [DNSAlgorithm::Nz](#) [protected]

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), MultistepDNS::advance(), and Nz().

#### 7.12.6.20 int [DNSAlgorithm::order](#) [protected]

Referenced by PPEDNS::advance(), MultistepDNS::advance(), CNABstyleDNS::CNABstyleDNS(), MultistepDNS::MultistepDNS(), order(), PPEDNS::PPEDNS(), PPEDNS::push(), MultistepDNS::push(), and RungeKuttaDNS::RungeKuttaDNS().

#### 7.12.6.21 [ComplexChebyCoeff DNSAlgorithm::Pk](#) [protected]

Referenced by CNABstyleDNS::advance(), RungeKuttaDNS::advance(), and MultistepDNS::advance().

#### 7.12.6.22 [ComplexChebyCoeff DNSAlgorithm::Pyk](#) [protected]

Referenced by CNABstyleDNS::advance(), and RungeKuttaDNS::advance().

#### 7.12.6.23 [ComplexChebyCoeff DNSAlgorithm::Ryk](#) [protected]

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), and MultistepDNS::advance().

#### 7.12.6.24 [ComplexChebyCoeff DNSAlgorithm::Rzk](#) [protected]

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), and MultistepDNS::advance().

#### 7.12.6.25 [ComplexChebyCoeff DNSAlgorithm::Rzr](#) [protected]

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), and MultistepDNS::advance().

#### 7.12.6.26 [Real DNSAlgorithm::t](#) [protected]

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), MultistepDNS::advance(), PPEDNS::push(), CNABstyleDNS::push(), MultistepDNS::push(), reset\_time(), and time().

#### 7.12.6.27 [FlowField DNSAlgorithm::tmp](#) [protected]

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), MultistepDNS::advance(), DNSAlgorithm(), MultistepDNS::MultistepDNS(), PPEDNS::PPEDNS(), PPEDNS::push(),

CNABstyleDNS::push(), MultistepDNS::push(), PPEDNS::reset\_dt(),  
CNABstyleDNS::reset\_dt(), RungeKuttaDNS::reset\_dt(), and MultistepDNS::reset\_dt().

#### 7.12.6.28 [ChebyCoeff DNSAlgorithm::Ubase](#) [protected]

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(),  
RungeKuttaDNS::advance(), MultistepDNS::advance(), DNSAlgorithm(),  
MultistepDNS::MultistepDNS(), PPEDNS::PPEDNS(), PPEDNS::push(),  
CNABstyleDNS::push(), MultistepDNS::push(), and Ubase().

#### 7.12.6.29 [ChebyCoeff DNSAlgorithm::Ubaseyy](#) [protected]

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(),  
RungeKuttaDNS::advance(), MultistepDNS::advance(), and DNSAlgorithm().

#### 7.12.6.30 [Real DNSAlgorithm::UbulkAct](#) [protected]

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(),  
RungeKuttaDNS::advance(), MultistepDNS::advance(), DNSAlgorithm(), and Ubulk().

#### 7.12.6.31 [Real DNSAlgorithm::UbulkBase](#) [protected]

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(),  
RungeKuttaDNS::advance(), MultistepDNS::advance(), and DNSAlgorithm().

#### 7.12.6.32 [Real DNSAlgorithm::UbulkRef](#) [protected]

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(),  
RungeKuttaDNS::advance(), MultistepDNS::advance(), DNSAlgorithm(), reset\_dPdx(),  
reset\_Ubulk(), and UbulkRef().

#### 7.12.6.33 [ComplexChebyCoeff DNSAlgorithm::uk](#) [protected]

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(),  
RungeKuttaDNS::advance(), and MultistepDNS::advance().

#### 7.12.6.34 [ComplexChebyCoeff DNSAlgorithm::vk](#) [protected]

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(),  
RungeKuttaDNS::advance(), and MultistepDNS::advance().

#### 7.12.6.35 [ComplexChebyCoeff DNSAlgorithm::wk](#) [protected]

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(),  
RungeKuttaDNS::advance(), and MultistepDNS::advance().

---

**7.12.6.36 The documentation for this class was generated from the following files:**

- `/_cuda/channelflow-0.9.22/channelflow/dns.h`
- `/_cuda/channelflow-0.9.22/channelflow/dns.cpp`

**7.12.6.37**

## 7.13 DNSFlags Class Reference

```
#include <dns.h>
```

### 7.13.1 Public Member Functions

- [DNSFlags](#)  
([MeanConstraint constraint](#)=BulkVelocity, [TimeStepMethod timestepping](#)=SBDF3, [TimeStepMethod initstepping](#)=SMRK2, [NonlinearMethod nonlinearity](#)=SkewSymmetric, [Dealiasing dealiasing](#)=NoDealiasing, bool [taucorrection](#)=true, [Verbosity verbosity](#)=PrintTicks)
- bool [dealias\\_xz](#) () const
- bool [dealias\\_y](#) () const

### 7.13.2 Public Attributes

- [MeanConstraint constraint](#)
- [TimeStepMethod timestepping](#)
- [TimeStepMethod initstepping](#)
- [NonlinearMethod nonlinearity](#)
- [Dealiasing dealiasing](#)
- bool [taucorrection](#)
- [Verbosity verbosity](#)

---

### 7.13.3 Constructor & Destructor Documentation

- #### 7.13.3.1 DNSFlags::DNSFlags ([MeanConstraint constraint](#) = BulkVelocity, [TimeStepMethod timestepping](#) = SBDF3, [TimeStepMethod initstepping](#) = SMRK2, [NonlinearMethod nonlinearity](#) = SkewSymmetric, [Dealiasing dealiasing](#) = NoDealiasing, bool [taucorrection](#) = true, [Verbosity verbosity](#) = PrintTicks)

References dealias\_y(), nonlinearity, and Rotational.

```
2495 :
2496 constraint(constraint_),
2497 timestepping(timestepping_),
2498 initstepping(initstepping_),
2499 nonlinearity(nonlinearity_),
2500 dealiasing(dealiasing_),
2501 taucorrection(taucorrection_),
2502 verbosity(verbosity_)
2503 {
2504 if (dealias\_y() && (nonlinearity != Rotational)) {
2505 cerr << "DNSFlags::DNSFlags: DealiasY and DealiasXYZ work only with\n";
2506 cerr << "Rotational nonlinearity in the current version of channelflow.\n";
2507 cerr << "Setting nonlinearity to Rotational." << endl;
```

```

2508   nonlinearity = Rotational;
2509 }
2510 // maybe should print warnings about initstepping only mattering for SBDF and
CNAB
2511 }
```

Here is the call graph for this function:




---

#### 7.13.4 Member Function Documentation

##### 7.13.4.1 bool DNSFlags::dealias\_xz () const

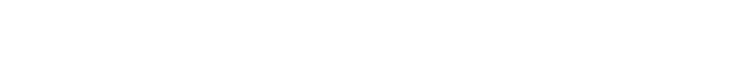
References dealiasing, DealiasXYZ, and DealiasXZ.

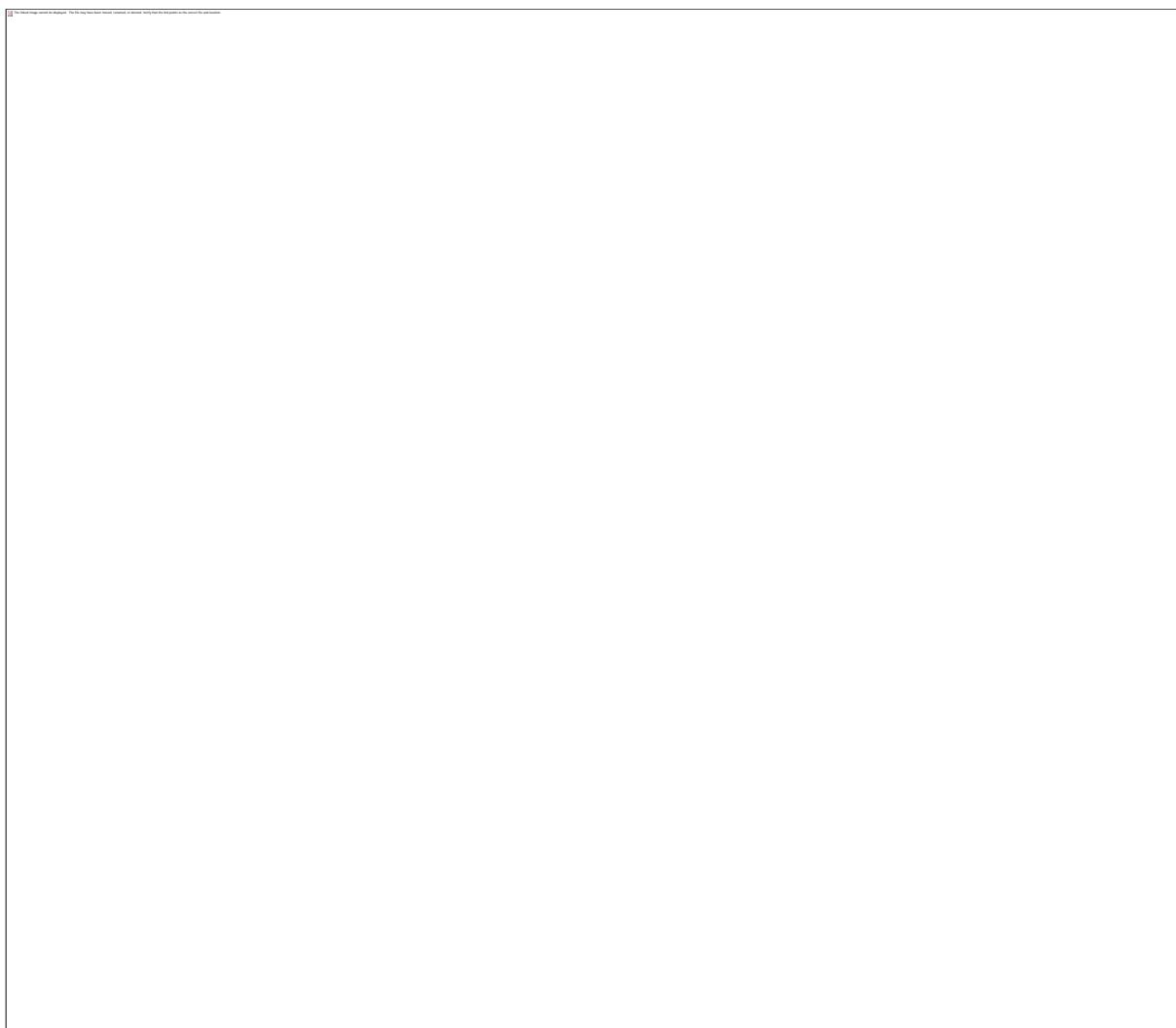
Referenced by PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), MultistepDNS::advance(), DNSAlgorithm::DNSAlgorithm(), MultistepDNS::MultistepDNS(), PPEDNS::PPEDNS(), PPEDNS::push(), MultistepDNS::push(), PPEDNS::reset\_dt(), CNABstyleDNS::reset\_dt(), RungeKuttaDNS::reset\_dt(), and MultistepDNS::reset\_dt().

```

2513   {
2514     return ((dealiasing == DealiasXZ || dealiasing == DealiasXYZ) ? true:false);
2515 }
```

Here is the caller graph for this function:





#### 7.13.4.2 bool DNSFlags::dealias\_y () const

References dealiasing, DealiasXYZ, and DealiasY.

Referenced by DNSFlags().

```
2517 {  
2518     return ((dealiasing == DealiasY || dealiasing == DealiasXYZ) ? true:false);  
2519 }
```

Here is the caller graph for this function:



## 7.13.5 Member Data Documentation

### 7.13.5.1 [MeanConstraint DNSFlags::constraint](#)

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), MultistepDNS::advance(), DNSAlgorithm::DNSAlgorithm(), operator<<(), DNSAlgorithm::reset\_dPdx(), and DNSAlgorithm::reset\_Ubulk().

### 7.13.5.2 [Dealiasing DNSFlags::dealiasing](#)

Referenced by dealias\_xz(), dealias\_y(), and operator<<().

### 7.13.5.3 [TimeStepMethod DNSFlags::initstepping](#)

Referenced by DNS::DNS(), operator<<(), and DNS::reset\_dt().

### 7.13.5.4 [NonlinearMethod DNSFlags::nonlinearity](#)

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), MultistepDNS::advance(), DNSAlgorithm::DNSAlgorithm(), DNSFlags(), MultistepDNS::MultistepDNS(), operator<<(), PPEDNS::PPEDNS(), PPEDNS::push(), CNABstyleDNS::push(), and MultistepDNS::push().

### 7.13.5.5 [bool DNSFlags::taucorrection](#)

Referenced by operator<<(), CNABstyleDNS::reset\_dt(), RungeKuttaDNS::reset\_dt(), and MultistepDNS::reset\_dt().

### 7.13.5.6 [TimeStepMethod DNSFlags::timestepping](#)

Referenced by CNABstyleDNS::CNABstyleDNS(), DNS::DNS(), MultistepDNS::MultistepDNS(), DNS::newAlgorithm(), operator<<(), PPEDNS::PPEDNS(), CNABstyleDNS::reset\_dt(), DNS::reset\_dt(), RungeKuttaDNS::RungeKuttaDNS(), and DNSAlgorithm::timestepping().

### 7.13.5.7 [Verbosity DNSFlags::verbosity](#)

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), MultistepDNS::advance(), and operator<<().

---

### 7.13.5.8 The documentation for this class was generated from the following files:

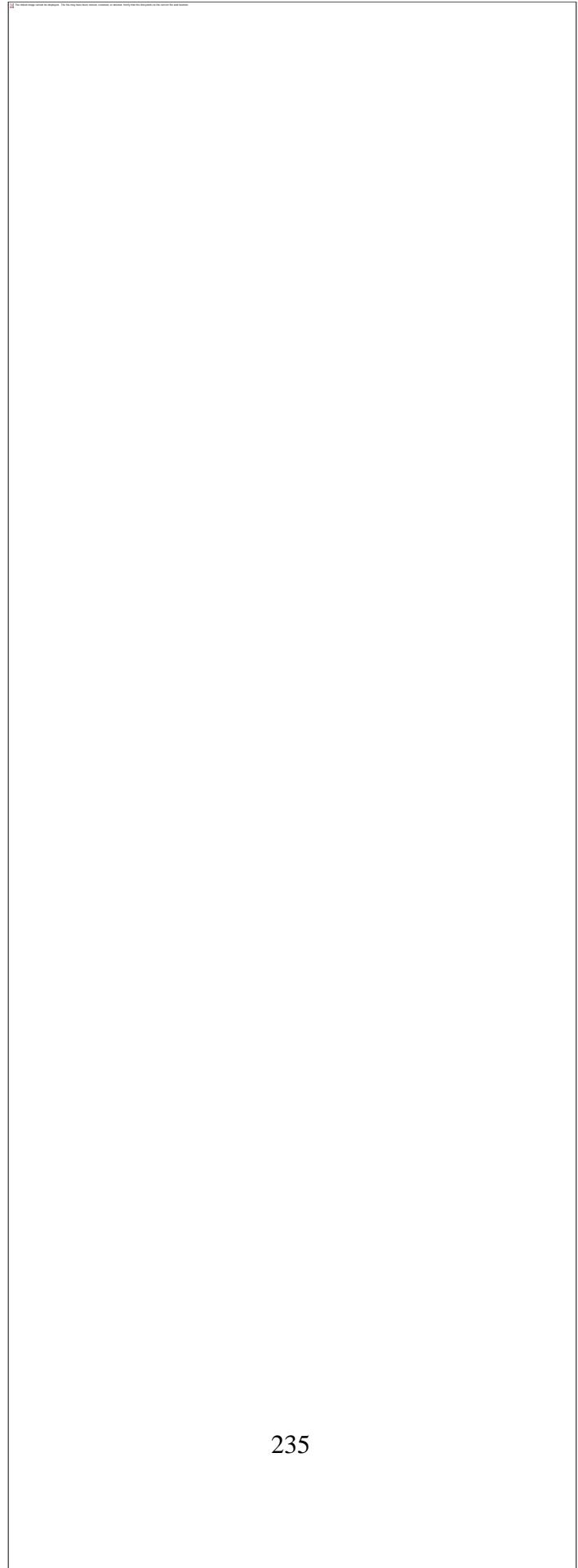
- /\_cuda/channelflow-0.9.22/channelflow/[dns.h](#)
- /\_cuda/channelflow-0.9.22/channelflow/[dns.cpp](#)

#### **7.13.5.9**

## 7.14 FieldSeries Class Reference

```
#include <utilfuncs.h>
```

Collaboration diagram for FieldSeries:



#### 7.14.1 Public Member Functions

- [FieldSeries \(\)](#)
- [FieldSeries \(int N\)](#)
- [void push \(const FlowField &f, Real t\)](#)
- [void interpolate \(FlowField &f, Real t\) const](#)
- [bool full \(\) const](#)

#### 7.14.2 Private Attributes

- [array< Real > t\\_](#)
- [array< FlowField > f\\_](#)
- [int emptiness\\_](#)

---

#### 7.14.3 Constructor & Destructor Documentation

##### 7.14.3.1 FieldSeries::FieldSeries ()

```
132  :
133  t_(0),
134  f_(0),
135  emptiness_(0)
136 { }
```

##### 7.14.3.2 FieldSeries::FieldSeries (int N)

```
139  :
140  t_(N),
141  f_(N),
142  emptiness_(N)
143 { }
```

---

#### 7.14.4 Member Function Documentation

##### 7.14.4.1 bool FieldSeries::full () const

References [emptiness\\_](#).  
Referenced by [interpolate\(\)](#).

```

163 {
164 return (emptiness == 0) ? true : false;
165 }

```

Here is the caller graph for this function:



#### 7.14.4.2 void FieldSeries::interpolate (FlowField &f, Real t) const

References cferror(), FlowField::cmplx(), f\_, full(), Im(), array< T >::N(), polyInterp(), Re(), Spectral, and t\_.

```

167 {
168 if (!(this->full()))
169 cferror("FieldSeries::interpolate(Real t, FlowField& f) : FieldSeries is not completely
initialized. Take more time steps before interpolating");
170
171 for (int n=0; n<f._N(); ++n) {
172 assert(f_[0].congruent(f_[n]));
173 ;
174 }
175
176 if (f_[0].xzstate() == Spectral) {
177 int Mx = f_[0].Mx();
178 int Mz = f_[0].Mz();
179 int Ny = f_[0].Ny();
180 int Nd = f_[0].Nd();
181 int N = f._N();
182 array<Real> fn(N);
183 for (int i=0; i<Nd; ++i)
184     for (int ny=0; ny<Ny; ++ny)
185         for (int mx=0; mx<Mx; ++mx)
186             for (int mz=0; mz<Mz; ++mz) {
187                 for (int n=0; n<N; ++n)
188                     fn[n] = Re(f_[n].cmplx(mx,ny,mz,i));
189                 Real a = polyInterp(fn,t,t);
190
191                 for (int n=0; n<N; ++n)
192                     fn[n] = Im(f_[n].cmplx(mx,ny,mz,i));
193                 Real b = polyInterp(fn,t,t);
194
195                 f.cmplx(mx,ny,mz,i) = Complex(a,b);
196             }
197 }

```

```

198 else {
199     int Nx = f[0].Nx();
200     int Ny = f[0].Ny();
201     int Nz = f[0].Nz();
202     int Nd = f[0].Nd();
203     int N = f.N();
204     array<Real> fn(N);
205     for (int i=0; i<Nd; ++i)
206         for (int ny=0; ny<Ny; ++ny)
207             for (int nx=0; nx<Nx; ++nx)
208                 for (int nz=0; nz<Nz; ++nz) {
209                     for (int n=0; n<N; ++n)
210                         fn[n] = f[n](nx,ny,nz,i);
211                     f(nx,ny,nz,i) = polyInterp(fn,t,t);
212                 }
213 }
214 }
```

Here is the call graph for this function:



#### 7.14.4.3 void FieldSeries::push (const FlowField &f, Real t)

References emptiness\_, f\_, array< T >::N(), swap(), and t\_.

```

148                                     {
149     for (int n=f.N()-1; n>0; --n) {
150         if (f[n].congruent(f[n-1]))
151             swap(f[n], f[n-1]);
152         else
153             f[n] = f[n-1];
154             t[n] = t[n-1];
```

```
155  }
156 if (f->_N() > 0) {
157   f[0] = f;
158   t[0] = t;
159 }
160 --emptiness;
161 }
```

Here is the call graph for this function:



---

## 7.14.5 Member Data Documentation

### 7.14.5.1 int [FieldSeries::emptiness](#) [private]

Referenced by full(), and push().

### 7.14.5.2 [array<FlowField> FieldSeries::f](#) [private]

Referenced by interpolate(), and push().

### 7.14.5.3 [array<Real> FieldSeries::t](#) [private]

Referenced by interpolate(), and push().

---

### 7.14.5.4 The documentation for this class was generated from the following files:

- /\_cuda/channelflow-0.9.22/channelflow/[utilfuncs.h](#)
- /\_cuda/channelflow-0.9.22/channelflow/[utilfuncs.cpp](#)

### 7.14.5.5

## 7.15 FlowField Class Reference

```
#include <flowfield.h>
```

Collaboration diagram for FlowField:

[REDACTED] The first page is blank.

### 7.15.1 Public Member Functions

- [FlowField](#) ()
- [FlowField](#) (int Nx, int Ny, int Nz, int Nd, [Real](#) Lx, [Real](#) Lz, [Real](#) a, [Real](#) b, [fieldstate](#) xzstate=Spectral, [fieldstate](#) ystate=Spectral, int fftw\_flags=FFTW\_ESTIMATE)
- [FlowField](#) (int Nx, int Ny, int Nz, int Nd, int tensorOrder, [Real](#) Lx, [Real](#) Lz, [Real](#) a, [Real](#) b, [fieldstate](#) xzstate=Spectral, [fieldstate](#) ystate=Spectral, int fftw\_flags=FFTW\_ESTIMATE)
- [FlowField](#) (const [FlowField](#) &u)
- [FlowField](#) (const std::string &filebase)
- [FlowField](#) (const std::string &filebase, int major, int minor, int update)
- [~FlowField](#) ()
- [FlowField](#) & [operator=](#) (const [FlowField](#) &u)
- bool [isNull](#) ()
- void [resize](#) (int Nx, int Ny, int Nz, int Nd, [Real](#) Lx, [Real](#) Lz, [Real](#) a, [Real](#) b, int fftw\_flags=FFTW\_ESTIMATE)
- void [rescale](#) ([Real](#) Lx, [Real](#) Lz)
- void [interpolate](#) (const [FlowField](#) &u)
- void [optimizeFFTW](#) (int fftw\_flags=FFTW\_MEASURE)
- void [call\\_fftw](#) ()
- [Real](#) & [operator\(\)](#) (int nx, int ny, int nz, int i)
- const [Real](#) & [operator\(\)](#) (int nx, int ny, int nz, int i) const
- [Complex](#) & [cplx](#) (int mx, int my, int mz, int i)
- const [Complex](#) & [cplx](#) (int mx, int my, int mz, int i) const
- [Complex](#) & [coeff](#) (int mx, int my, int mz, int i)
- const [Complex](#) & [coeff](#) (int mx, int my, int mz, int i) const
- [Real](#) & [operator\(\)](#) (int nx, int ny, int nz, int i, int j)
- const [Real](#) & [operator\(\)](#) (int nx, int ny, int nz, int i, int j) const
- [Complex](#) & [cplx](#) (int mx, int ny, int mz, int i, int j)
- const [Complex](#) & [cplx](#) (int mx, int ny, int mz, int i, int j) const
- [Complex](#) & [coeff](#) (int mx, int ny, int mz, int i, int j)
- const [Complex](#) & [coeff](#) (int mx, int ny, int mz, int i, int j) const
- void [addProfile](#) (const [ChebyCoeff](#) &profile, int i=0)
- void [addProfile](#) (const [ComplexChebyCoeff](#) &profile, int mx, int mz, int i=0, bool addconj=false)
- void [addProfile](#) (const [BasisFunc](#) &profile, bool addconj=false)
- [ComplexChebyCoeff](#) [profile](#) (int mx, int mz, int i) const
- [BasisFunc](#) [profile](#) (int mx, int mz) const
- void [translate](#) ([Real](#) delta\_x, [Real](#) delta\_z)
- void [realfft\\_xz](#) ()
- void [irealfft\\_xz](#) ()
- void [chebyfft\\_y](#) ()
- void [ichebyfft\\_y](#) ()
- void [makeSpectral\\_xz](#) ()

- void `makePhysical_xz` ()
- void `makeSpectral_y` ()
- void `makePhysical_y` ()
- void `makeSpectral` ()
- void `makePhysical` ()
- void `makeState` (`fieldstate` xzstate, `fieldstate` ystate)
- void `setToZero` ()
- void `perturb` (`Real` magnitude, `Real` spectralDecay)
- void `addPerturbation` (int kx, int kz, `Real` mag, `Real` spectralDecay)
- void `addPerturbations` (int kxmax, int kzmax, `Real` mag, `Real` spectralDecay)
- void `addPerturbations` (`Real` magnitude, `Real` spectralDecay)
- int `numXmodes` () const
- int `numYmodes` () const
- int `numZmodes` () const
- int `numXgridpts` () const
- int `numYgridpts` () const
- int `numZgridpts` () const
- int `vectorDim` () const
- int `Nx` () const
- int `Ny` () const
- int `Nz` () const
- int `Nd` () const
- int `Mx` () const
- int `My` () const
- int `Mz` () const
- int `mx` (int kx) const
- int `mz` (int kz) const
- int `kx` (int mx) const
- int `kz` (int mz) const
- int `kxmax` () const
- int `kzmax` () const
- int `kxmin` () const
- int `kzmin` () const
- int `kxmaxDealised` () const
- int `kzmaxDealised` () const
- bool `isAliased` (int kx, int kz) const
- `Real Lx` () const
- `Real Ly` () const
- `Real Lz` () const
- `Real a` () const
- `Real b` () const
- `Real x` (int nx) const
- `Real y` (int ny) const
- `Real z` (int nz) const

- `Vector xgridpts () const`
- `Vector ygridpts () const`
- `Vector zgridpts () const`
- `Complex Dx (int mx) const`
- `Complex Dz (int mz) const`
- `Complex Dx (int mx, int n) const`
- `Complex Dz (int mz, int n) const`
- `FlowField & operator*= (Real x)`
- `FlowField & operator*= (Complex x)`
- `FlowField & operator+= (const ChebyCoeff &U)`
- `FlowField & operator-= (const ChebyCoeff &U)`
- `FlowField & operator+= (const ComplexChebyCoeff &U)`
- `FlowField & operator-= (const ComplexChebyCoeff &U)`
- `FlowField & operator+= (const BasisFunc &U)`
- `FlowField & operator-= (const BasisFunc &U)`
- `FlowField & operator+= (const FlowField &u)`
- `FlowField & operator-= (const FlowField &u)`
- `FlowField & operator*= (const FlowField &u)`
- `bool geomCongruent (const FlowField &f) const`
- `bool congruent (const FlowField &f) const`
- `bool congruent (const BasisFunc &phi) const`
- `void asciiSave (const std::string &filebase) const`
- `void binarySave (const std::string &filebase) const`
- `void saveSlice (int k, int i, int nk, const std::string &filebase) const`
- `void saveProfile (int mx, int mz, const std::string &filebase) const`
- `void saveProfile (int mx, int mz, const std::string &filebase, const ChebyTransform &t) const`
- `void saveSpectrum (const std::string &filebase, int i, int ny=-1, bool kxorder=true) const`
- `void saveSpectrum (const std::string &filebase, bool kxorder=true) const`
- `void saveDivSpectrum (const std::string &filebase, bool kxorder=true) const`
- `void print () const`
- `void dump () const`
- `void print (int nx, int ny, int nz, int i) const`
- `Real energy (bool normalize=true) const`
- `Real energy (int mx, int mz, bool normalize=true) const`
- `Real dudy_a () const`
- `Real dudy_b () const`
- `Real CFLfactor () const`
- `Real CFLfactor (const ChebyCoeff &Ubase) const`
- `void setState (fieldstate xz, fieldstate y)`
- `void assertState (fieldstate xz, fieldstate y) const`
- `fieldstate xzstate () const`
- `fieldstate ystate () const`
- `void setDealiased (bool b)`

## 7.15.2 Private Member Functions

- int [flatten](#) (int nx, int ny, int nz, int i) const
- int [complex\\_flatten](#) (int mx, int my, int mz, int i) const
- int [flatten](#) (int nx, int ny, int nz, int i, int j) const
- int [complex\\_flatten](#) (int mx, int my, int mz, int i, int j) const
- void [fftw\\_initialize](#) (int fftw\_flags=FFTW\_ESTIMATE)

## 7.15.3 Private Attributes

- int [Nx](#)
- int [Ny](#)
- int [Nz](#)
- int [Nzpad](#)
- int [Nzpad2](#)
- int [Nd](#)
- [Real Lx](#)
- [Real Lz](#)
- [Real a](#)
- [Real b](#)
- bool [dealiasing](#)
- [Real](#) \* [rdata](#)
- [Complex](#) \* [cdata](#)
- [Real](#) \* [scratch](#)
- [fieldstate](#) [xzstate](#)
- [fieldstate](#) [ystate](#)
- fftw\_plan [xz\\_plan](#)
- fftw\_plan [xz\\_iplan](#)
- fftw\_plan [y\\_plan](#)

## 7.15.4 Friends

- void [swap](#) ([FlowField](#) &f, [FlowField](#) &g)

---

## 7.15.5 Constructor & Destructor Documentation

### 7.15.5.1 FlowField::FlowField ()

Referenced by [FlowField\(\)](#).

```
42 :
43 Nx(0),
44 Ny(0),
45 Nz(0),
46 Nzpad(0),
47 Nzpad2(0),
48 Nd(0),
```

```

49 Lx(0),
50 Lz(0),
51 a(0),
52 b(0),
53 dealiased(false),
54 rdata(0),
55 cdata(0),
56 scratch(0),
57 xzstate(Spectral),
58 ystate(Spectral),
59 xz_plan(0),
60 xz_iplan(0),
61 y_plan(0)
62 {}

```

Here is the caller graph for this function:



### 7.15.5.2 FlowField::FlowField (int Nx, int Ny, int Nz, int Nd, Real Lx, Real Lz, Real a, Real b, fieldstate xzstate = Spectral, fieldstate ystate = Spectral, int fftw\_flags = FFTW\_ESTIMATE)

References resize().

```

67 :
68 Nx(0),
69 Ny(0),
70 Nz(0),
71 Nzpad(0),
72 Nzpad2(0),
73 Nd(0),
74 Lx(0),
75 Lz(0),
76 a(0),
77 b(0),
78 dealiased(false),
79 rdata(0),
80 cdata(0),
81 scratch(0),
82 xzstate(xzstate),
83 ystate(ystate),
84 xz_plan(0),
85 xz_iplan(0),

```

```

86 y_plan(0)
87 {
88 // This isn't in classic C++ initialization style, but it consolidates
89 // all resize and initialization code, and the relative overhead is neglible.
90 resize(Nx, Ny, Nz, Nd, Lx, Lz, a, b, fftw_flags);
91 }

```

Here is the call graph for this function:



### 7.15.5.3 FlowField::FlowField (int Nx, int Ny, int Nz, int Nd, int tensorOrder, Real Lx, Real Lz, Real a, Real b, fieldstate xzstate = Spectral, fieldstate ystate = Spectral, int fftw\_flags = FFTW\_ESTIMATE)

References Nd\_, and resize().

```

96 :
97 Nx(0),
98 Ny(0),
99 Nz(0),
100 Nzpad(0),
101 Nzpad2(0),
102 Nd(pow(Nd,tensorOrder)),
103 Lx(0),
104 Lz(0),
105 a(0),
106 b(0),
107 dealiasing(false),
108 rdata(0),
109 cdata(0),
110 scratch(0),
111 xzstate(xzstate),
112 ystate(ystate),
113 xz_plan(0),
114 xz_iplan(0),
115 y_plan(0)
116 {
117 // This isn't in classic C++ initialization style, but it consolidates
118 // all resize and initialization code, and the relative overhead is neglible.
119 resize(Nx, Ny, Nz, Nd, Lx, Lz, a, b, fftw_flags);
120 }

```

Here is the call graph for this function:



#### 7.15.5.4 FlowField::FlowField (const [FlowField](#) & u)

References a\_, b\_, dealiased\_, fftw\_initialize(), Lx\_, Lz\_, Nd\_, Nx\_, Ny\_, Nz\_, Nzpad\_, rdata\_, resize(), setState(), xzstate\_, and ystate\_.

```
123 :
124 Nx(0),
125 Ny(0),
126 Nz(0),
127 Nzpad(0),
128 Nzpad2(0),
129 Nd(0),
130 Lx(0),
131 Lz(0),
132 a(0),
133 b(0),
134 dealiased(f.dealiased_),
135 rdata(0),
136 cdata(0),
137 scratch(0),
138 xzstate(Spectral),
139 ystate(Spectral),
140 xz\_plan(0),
141 xz\_iplan(0),
142 y\_plan(0)
143 {
144 resize(f.Nx_, f.Ny_, f.Nz_, f.Nd_, f.Lx_, f.Lz_, f.a_, f.b_);
145 setState(f.xzstate_, f.ystate_);
146 dealiased = f.dealiased_;
147 int N = Nd * Ny * Nx * Nzpad;
148 for (int i=0; i<N; ++i)
149   rdata[i] = f.rdata_[i];
150
151 fftw\_initialize(FFTW_ESTIMATE);
152 }
```

Here is the call graph for this function:



### 7.15.5.5 FlowField::FlowField (const std::string &filebase)

References a\_, b\_, dealiased\_, flatten(), Lx\_, Lz\_, Nd\_, Nx\_, Ny\_, Nz\_, Nzpad\_, rdata\_, read(), resize(), Spectral, xzstate\_, and ystate\_.

```
155  :
156  Nx_(0),
157  Ny_(0),
158  Nz_(0),
159  Nzpad_(0),
160  Nzpad2_(0),
161  Nd_(0),
162  Lx_(0.0),
163  Lz_(0.0),
164  a_(0.0),
165  b_(0.0),
166  dealiased_(false),
167  rdata_(0),
168  cdata_(0),
169  scratch_(0),
170  xzstate_(Spectral),
171  ystate_(Spectral),
172  xz_plan_(0),
173  xz_iplan_(0),
174  y_plan_(0)
175 {
176
177 string filename(filebase);
178 filename += string(".ff");
179 ifstream is(filename.c_str(), ios::in | ios::binary);
180
181 // If filebase.ff doesn't work, try filebase alone.
182 if (!is.good()) {
183   is.close();
184   is.open(filebase.c_str(), ios::in | ios::binary);
185   if (is.good())
186     filename = filebase;
187 }
```

```

188 if (!is.good()) {
189     cerr << "FlowField::FlowField(filebase) : can't open file "
190         << filename << " or " << filebase << endl;
191     exit(1);
192 }
193
194 int major_version, minor_version, update_version;
195 read(is, major_version);
196 read(is, minor_version);
197 read(is, update_version);
198 if (major_version != 0 || minor_version != 9) {
199     cerr << "FlowField::FlowField(filebase) : file " << filename
200         << " is not in version > 0.9.16 format.\n"
201         << "Version appears to be " << major_version << '.'
202         << minor_version << '.' << update_version << endl;
203     cerr << "Try using FlowField::FlowField(filebase, chflow_version) constructor.\n";
204     exit(1);
205 }
206
207 read(is, Nx);
208 read(is, Ny);
209 read(is, Nz);
210 read(is, Nd);
211 read(is, xzstate);
212 read(is, ystate);
213 read(is, Lx);
214 read(is, Lz);
215 read(is, a);
216 read(is, b);
217 read(is, dealiased);
218 resize(Nx, Ny, Nz, Nd, Lx, Lz, a, b);
219
220 // Read data only for non-aliased modes, assume 0 for aliased.
221 if (dealiased == true && xzstate == Spectral) {
222     int Nxd=2*(Nx/6);
223     int Nzد=2*(Nz/3)+1;
224
225     // In innermost loop, array index is (nz + Nzpad2_*(nx + Nx_*(ny + Ny_*i))),
226     // which is the same as the FlowField::flatten function.
227     for (int i=0; i<Nd; ++i) {
228         for (int ny=0; ny<Ny; ++ny) {
229
230             for (int nx=0; nx<=Nxd; ++nx) {
231                 for (int nz=0; nz<=Nzd; ++nz)
232                     read(is, rdata [flatten(nx,ny,nz,i)]);
233                 for (int nz=Nzd+1; nz<Nzpad; ++nz)

```

```

234     rdata_[flatten(nx,ny,nz,i)] = 0.0;
235 }
236 for (int nx=Nxd+1; nx<=Nxd; ++nx)
237     for (int nz=0; nz<=Nzpad_; ++nz)
238         rdata_[flatten(nx,ny,nz,i)] = 0.0;
239
240 for (int nx=Nx_-Nxd; nx<=Nx_-; ++nx) {
241     for (int nz=0; nz<=Nzd; ++nz)
242         read(is, rdata_[flatten(nx,ny,nz,i)]);
243     for (int nz=Nzd+1; nz<Nzpad_; ++nz)
244         rdata_[flatten(nx,ny,nz,i)] = 0.0;
245 }
246 }
247 }
248 }
249 else {
250     int N = Nd_*Ny_*Nx_*Nzpad_;
251     for (int i=0; i<N; ++i)
252         read(is, rdata_[i]);
253 }
254 }
```

Here is the call graph for this function:



#### 7.15.5.6 FlowField::FlowField (const std::string & *filebase*, int *major*, int *minor*, int *update*)

References *a\_*, *b\_*, *dealiased\_*, *flatten()*, *FlowField()*, *Lx\_*, *Lz\_*, *Nd\_*, *Nx\_*, *Ny\_*, *Nz\_*, *Nzpad\_*, *rdata\_*, *resize()*, *Spectral*, *xzstate\_*, and *ystate\_*.

```

257 :
258 Nx_(0),
259 Ny_(0),
260 Nz_(0),
261 Nzpad_(0),
262 Nzpad2_(0),
```

```

263 Nd(0),
264 Lx(0.0),
265 Lz(0.0),
266 a(0.0),
267 b(0.0),
268 dealiased(false),
269 rdata(0),
270 cdata(0),
271 scratch(0),
272 xzstate_(Spectral),
273 ystate_(Spectral),
274 xz_plan(0),
275 xz_iplan(0),
276 y_plan(0)
277 {
278
279 string filename(filebase);
280 filename += string(".ff");
281 ifstream is(filename.c_str(), ios::in | ios::binary);
282
283 // If filebase.ff doesn't work, try filebase alone.
284 if (!is.good())
285   is.open(filebase.c_str(), ios::in | ios::binary);
286
287 if (!is.good()) {
288   cerr << "FlowField::FlowField(filebase, major,minor,update) : can't open file "
289     << filename << " or " << filebase << endl;
290   exit(1);
291 }
292
293 if (major > 0 || minor > 9) {
294   cerr << "FlowField::FlowField(filebase, major,minor,update) :\n"
295     << major << '.' << minor << '.' << update << " is higher than 0.9.x" << endl;
296   exit(1);
297 }
298
299 if (update >= 16) {
300   (*this) = FlowField(filebase); // not efficient but saves code redundancy
301   return;
302 }
303 else {
304   is.read((char*)&Nx, sizeof(int));
305   is.read((char*)&, sizeof(int));
306   is.read((char*)&Nz, sizeof(int));
307   is.read((char*)&Nd, sizeof(int));
308   is >> xzstate_;

```

```

309  is >> ystate ;
310  is.read((char*) &Lx, sizeof(Real));
311  is.read((char*) &Lz, sizeof(Real));
312  is.read((char*) &a, sizeof(Real));
313  is.read((char*) &b, sizeof(Real));
314  char s;
315  is.get(s);
316  dealiasing = (s=='1') ? true : false;
317
318  resize(Nx_, Ny_, Nz_, Nd_, Lx_, Lz_, a_, b_);
319
320 // Read data only for non-aliased modes, assume 0 for aliased.
321 if (dealiasing == true && xzstate_ == Spectral) {
322     int Nxd=2*(Nx_/6);
323     int Nzd=2*(Nz_/3)+1;
324
325     // In innermost loop, array index is (nz + Nzpad2_*(nx + Nx_*(ny+Ny_*i)))
326     // which is the same as the FlowField::flatten function.
327     for (int i=0; i<Nd_; ++i) {
328         for (int ny=0; ny<Ny_; ++ny) {
329
330             for (int nx=0; nx<=Nxd; ++nx) {
331                 for (int nz=0; nz<=Nzd; ++nz)
332                     is.read((char*) (rdata + flatten(nx,ny,nz,i)), sizeof(Real));
333                 for (int nz=Nzd+1; nz<Nzpad; ++nz)
334                     rdata [flatten(nx,ny,nz,i)] = 0.0;
335             }
336             for (int nx=Nxd+1; nx<=Nxd; ++nx)
337                 for (int nz=0; nz<=Nzpad_; ++nz)
338                     rdata [flatten(nx,ny,nz,i)] = 0.0;
339
340             for (int nx=Nx_-Nxd; nx<Nx_; ++nx) {
341                 for (int nz=0; nz<=Nzd; ++nz)
342                     is.read((char*) (rdata + flatten(nx,ny,nz,i)), sizeof(Real));
343                 for (int nz=Nzd+1; nz<Nzpad_; ++nz)
344                     rdata [flatten(nx,ny,nz,i)] = 0.0;
345             }
346         }
347     }
348 }
349 else {
350     int N = Nd_*Ny_*Nx_*Nzpad_;
351     for (int i=0; i<N; ++i)
352         is.read((char*) (rdata + i), sizeof(Real));
353 }
354 }
```

```
355 }
```

Here is the call graph for this function:



### 7.15.5.7 FlowField::~FlowField ()

References rdata\_, scratch\_, xz\_iplan\_, xz\_plan\_, and y\_plan\_.

```
389         {
390     if (scratch_) fftw_free(scratch_);
391     if (rdata_) fftw_free(rdata_);
392     if (y_plan_) fftw_destroy_plan(y_plan_);
393     if (xz_plan_) fftw_destroy_plan(xz_plan_);
394     if (xz_iplan_) fftw_destroy_plan(xz_iplan_);
395 }
```

---

## 7.15.6 Member Function Documentation

### 7.15.6.1 Real FlowField::a () const [inline]

References a\_.

Referenced by bcDist2(), bcNorm2(), PoissonSolver::congruent(), convectionNL(), cross(), curl(), diff(), div(), divergenceNL(), DNSAlgorithm::DNSAlgorithm(), dot(), energy(), PoissonSolver::geomCongruent(), grad(), interpolate(), L2Dist2(), L2InnerProduct(), L2Norm2(), lapl(), linearizedNL(), norm(), norm2(), outer(), PPEDNS::PPEDNS(), PPEDNS::push(), rotationalNL(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), PressureSolver::verify(), xdiff(), ydiff(), and zdiff().

```
430 {return a_;}
```

Here is the caller graph for this function:



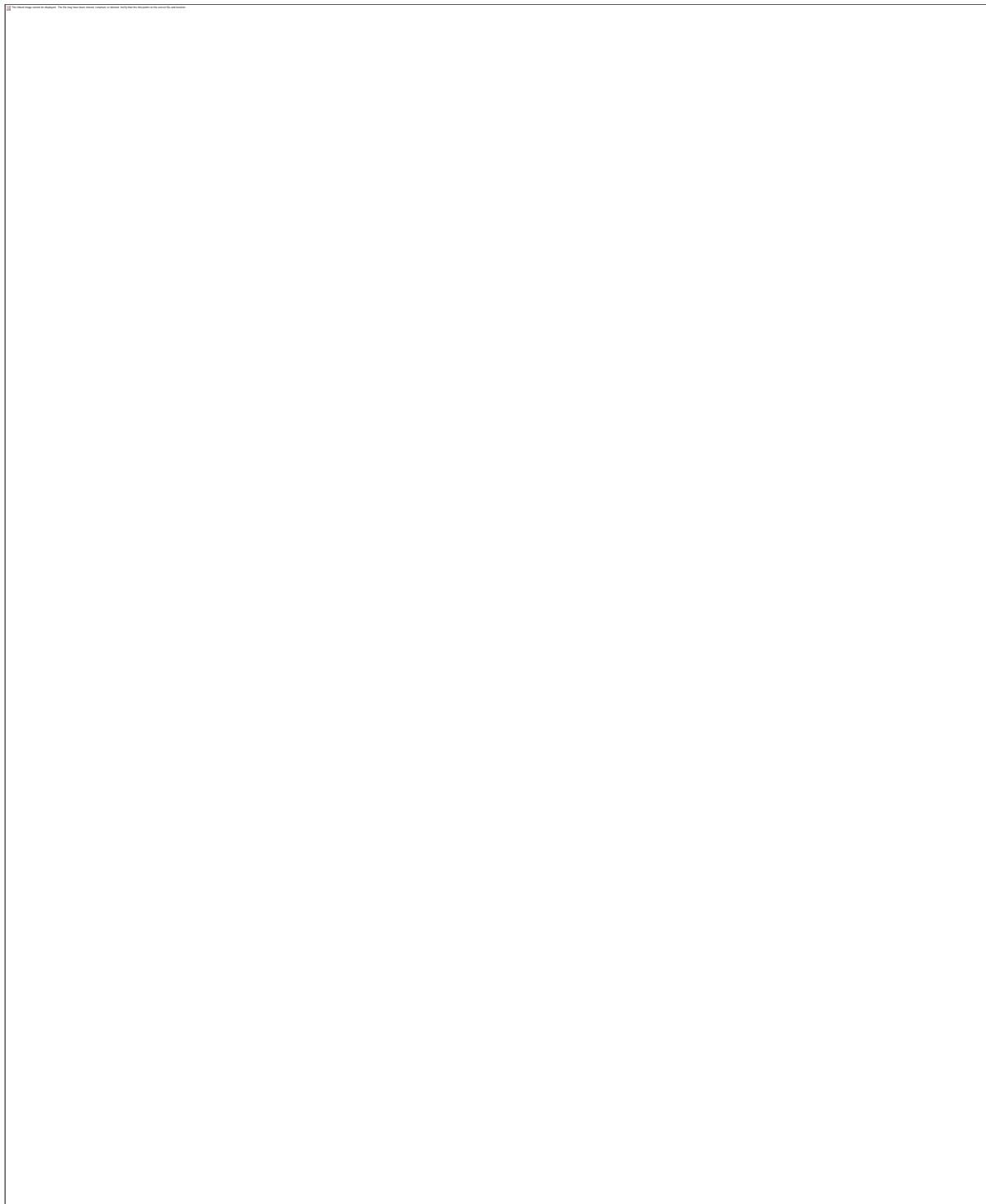
### 7.15.6.2 void FlowField::addPerturbation (int *kx*, int *kz*, **Real** *mag*, **Real** *spectralDecay*)

References a\_, assertState(), b\_, cmplx(), Lx\_, Lz\_, mx(), mz(), Nd\_, Ny\_, randomProfile(), and Spectral.

Referenced by addPerturbations().

```
1062 {  
1063     assertState(Spectral, Spectral);  
1064     if (mag == 0.0)  
1065         return;  
1066  
1067     // Add a dive-free perturbation to the base flow.  
1068     ComplexChebyCoeff u(Ny_, a_, b_, Spectral);  
1069     ComplexChebyCoeff v(Ny_, a_, b_, Spectral);  
1070     ComplexChebyCoeff w(Ny_, a_, b_, Spectral);  
1071     randomProfile(u,v,w, kx, kz, Lx_, Lz_, mag, decay);  
1072     int m_x = mx(kx);  
1073     int m_z = mz(kz);  
1074     for (int ny=0; ny<Ny_; ++ny) {  
1075         cmplx(m_x, ny, m_z, 0) += u[ny];  
1076         cmplx(m_x, ny, m_z, 1) += v[ny];  
1077         cmplx(m_x, ny, m_z, 2) += w[ny];  
1078     }  
1079     if (kz==0 && kx!=0) {  
1080         int m_x = mx(-kx);  
1081         int m_z = mz(0); // -kz=0  
1082         for (int i=0; i<Nd_; ++i)  
1083             for (int ny=0; ny<Ny_; ++ny) {  
1084                 cmplx(m_x, ny, m_z, 0) += conj(u[ny]);  
1085                 cmplx(m_x, ny, m_z, 1) += conj(v[ny]);  
1086                 cmplx(m_x, ny, m_z, 2) += conj(w[ny]);  
1087             }  
1088     }  
1089     return;  
1090 }
```

Here is the call graph for this function:



Here is the caller graph for this function:

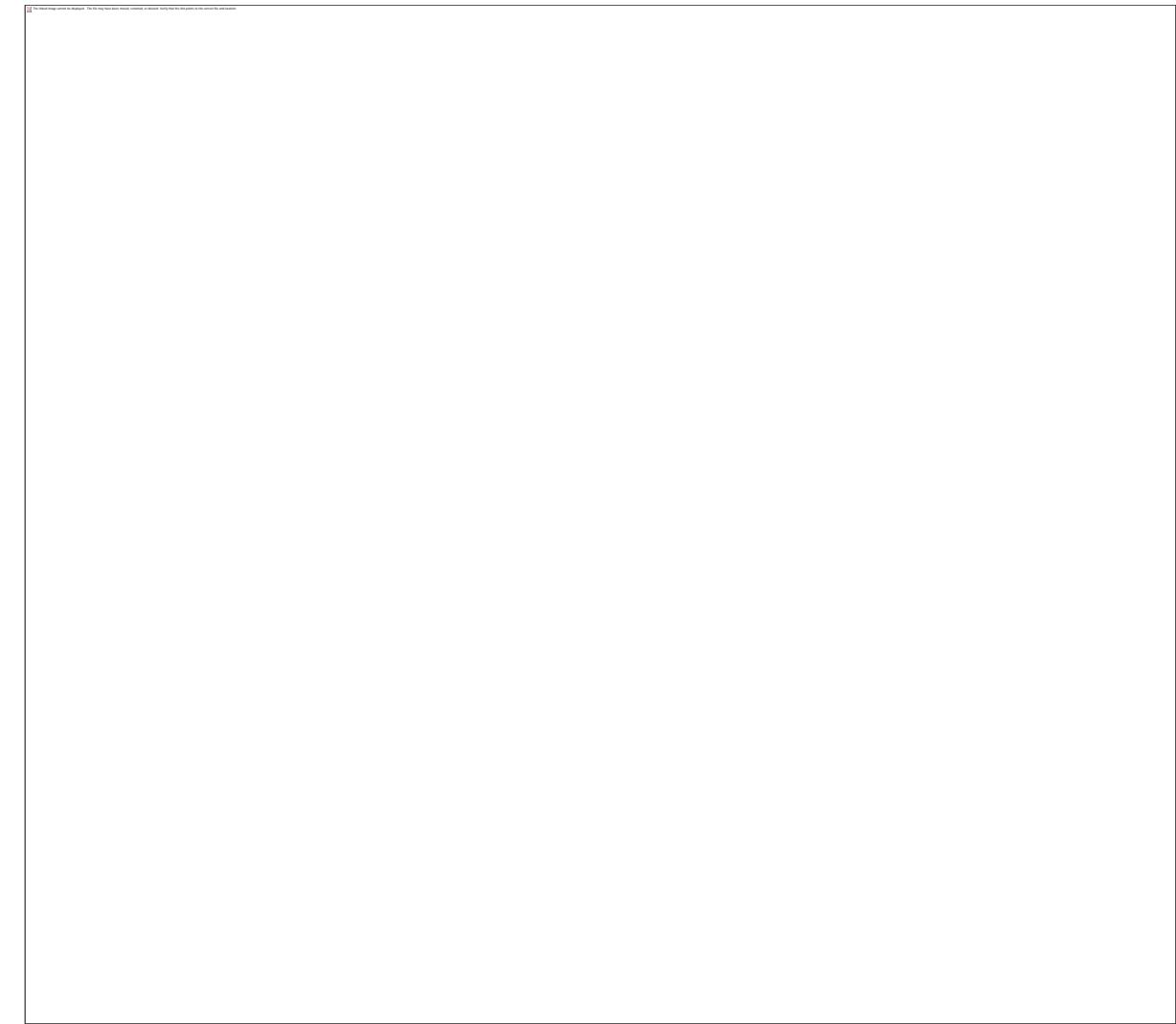


### 7.15.6.3 void FlowField::addPerturbations (*Real* *magnitude*, *Real* *spectralDecay*)

References *abs()*, *addPerturbation()*, *assertState()*, *kx()*, *kz()*, *makePhysical()*, *makeSpectral()*, *Mx()*, *mx()*, *Mz()*, *mz()*, *norm()*, *pow()*, and *Spectral*.

```
1119 {  
1120     assertState(Spectral, Spectral);  
1121     if (mag == 0.0)  
1122         return;  
1123  
1124     // Add a div-free perturbation to the base flow.  
1125     for (int mx=0; mx<Mx(); ++mx) {  
1126         int kx_ = kx(mx);  
1127         for (int mz=0; mz<Mz(); ++mz) {  
1128             int kz_ = kz(mz);  
1129             Real norm = pow(decay, 2*(abs(kx_) + abs(kz_)));  
1130             addPerturbation(kx_, kz_, mag*norm, decay);  
1131         }  
1132     }  
1133     makePhysical();  
1134     makeSpectral();  
1135     return;  
1136 }
```

Here is the call graph for this function:



#### 7.15.6.4 void FlowField::addPerturbations (int *kxmax*, int *kzmax*, **Real** *mag*, **Real** *spectralDecay*)

References abs(), addPerturbation(), assertState(), Greater(), kx(), kxmax(), kxmin(), kz(), kzmax(), lesser(), Lx\_, Lz\_, makePhysical(), makeSpectral(), norm(), pi, pow(), and Spectral. Referenced by perturb().

```
1096 {  
1097     assertState(Spectral, Spectral);  
1098     if (mag == 0.0)  
1099         return;  
1100     int Kxmin = Greater(-Kx, kxmin());  
1101     int Kxmax = lesser(Kx, kxmax()-1);  
1102     int Kzmax = lesser(Kz, kzmax()-1);
```

```

1104
1105 // Add a div-free perturbation to the base flow.
1106 for (int kx=Kxmin; kx<=Kxmax; ++kx)
1107   for (int kz=0; kz<=Kzmax; ++kz) {
1108     //Real norm = pow(10.0, -(abs(2*pi*kx/Lx_) + abs(2*pi*kz/Lz_)));
1109     //Real norm = pow(decay, 2*(abs(kx) + abs(kz)));
1110     Real_norm = pow(decay, abs(2*pi*kx/Lx_) + abs(2*pi*kz/Lz_));
1111     if (!(kx==0 && kz==0))
1112       addPerturbation(kx, kz, mag*norm, decay);
1113   }
1114 makePhysical();
1115 makeSpectral();
1116 return;
1117 }
```

Here is the call graph for this function:



Here is the caller graph for this function:

### 7.15.6.5 void FlowField::addProfile (const BasisFunc & *profile*, bool *addconj* = false)

References cmplx(), BasisFunc::kx(), BasisFunc::kz(), mx(), mz(), BasisFunc::Nd(), Nd\_, Ny\_, Spectral, BasisFunc::state(), xzstate\_, and ystate\_.

```
779 {  
780     assert(xzstate_ == Spectral);  
781     assert(ystate_ == profile.state());  
782     assert(Nd_ == profile.Nd());  
783     int m_x = mx(profile.kx());  
784     int m_z = mz(profile.kz());  
785     for (int i=0; i<Nd_; ++i)  
786         for (int ny=0; ny<Ny_; ++ny)  
787             cmplx(m_x, ny, m_z, i) += profile[i][ny];  
788  
789     if (addconj && profile.kx() !=0 && profile.kz() ==0) {  
790         m_x = mx(-profile.kx());  
791         for (int i=0; i<Nd_; ++i)  
792             for (int ny=0; ny<Ny_; ++ny)  
793                 cmplx(m_x, ny, m_z, i) += conj(profile[i][ny]);  
794     }  
795 }
```

Here is the call graph for this function:

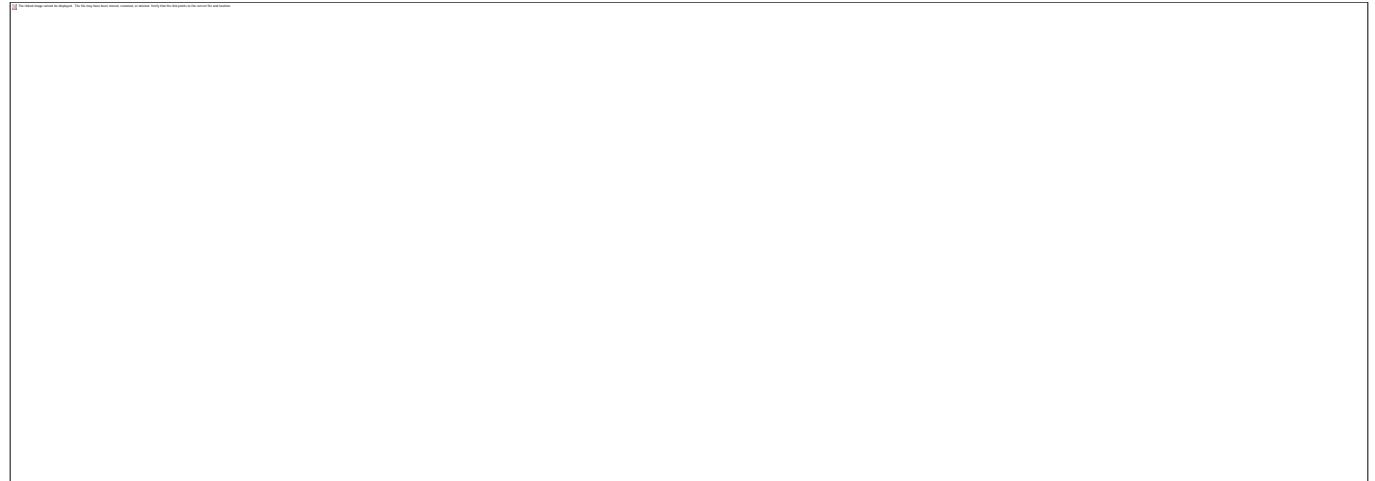


#### 7.15.6.6 void FlowField::addProfile (const ComplexChebyCoeff & profile, int mx, int mz, int i = 0, bool addconj = false)

References cmplx(), kx(), kz(), mx(), Ny\_, Spectral, ComplexChebyCoeff::state(), xzstate\_, and ystate\_.

```
742                                     {  
743     assert(xzstate_ == Spectral);  
744     assert(ystate_ == profile.state());  
745     int k_x = kx(m_x);  
746     int k_z = kz(m_z);  
747     for (int ny=0; ny<Ny_; ++ny)  
748         cmplx(m_x, ny, m_z, i) += profile[ny];  
749     if (addconj && k_x !=0 && k_z ==0) {  
750         m_x = mx(-k_x);  
751         for (int ny=0; ny<Ny_; ++ny)  
752             cmplx(m_x, ny, m_z, i) += conj(profile[ny]);  
753     }  
754 }
```

Here is the call graph for this function:



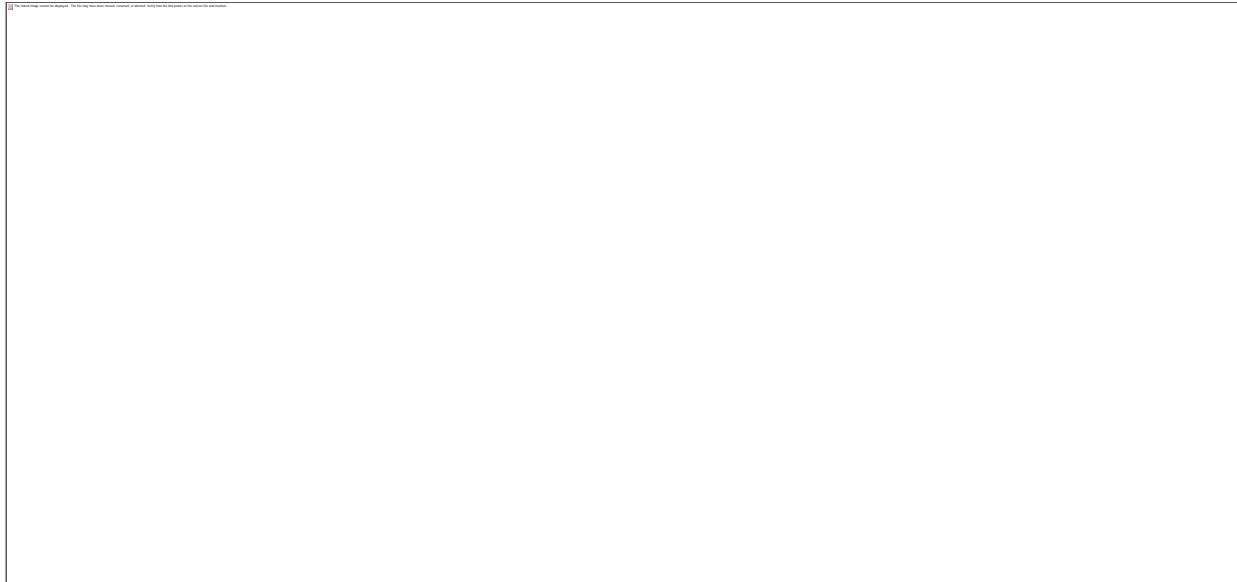
#### 7.15.6.7 void FlowField::addProfile (const [ChebyCoeff](#) & profile, int i = 0)

References cmplx(), kx(), kz(), mx(), mz(), Ny\_, Spectral, ChebyCoeff::state(), xzstate\_, and ystate\_.

Referenced by changeBaseFlow(), operator+=(), and operator-=().

```
730                                     {  
731     assert(xzstate == Spectral);  
732     assert(ystate == profile.state());  
733     int kx=0;  
734     int kz=0;  
735     int m_x = mx(kx);  
736     int m_z = mz(kz);  
737     for (int ny=0; ny<Ny; ++ny)  
738         cmplx(m_x, ny, m_z, i) += Complex(profile[ny], 0.0);  
739 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.15.6.8 void FlowField::asciiSave (const std::string & *filebase*) const

References a\_, b\_, cmplx(), Im(), Lx\_, Lz\_, mx(), Mx(), My(), mz(), Mz(), Nd\_, Nx\_, Ny\_, Nz\_, Physical, Re(), REAL\_DIGITS, REAL\_IOWIDTH, xzstate\_, and ystate\_.

```
1461 {  
1462     string filename(filebase);  
1463     filename += ".asc";  
1464  
1465     ofstream os(filename.c_str());  
1466     os << scientific << setprecision(REAL\_DIGITS);  
1467  
1468     const char s = ' ';  
1469     const char nl = '\n';  
1470     const int w = REAL\_IOWIDTH;  
1471     os << "% Channelflow FlowField data" << nl;  
1472     os << "% xzstate == " << xzstate << nl;  
1473     os << "% ystate == " << ystate << nl;
```

```

1474 os << "% Nx Ny Nz Nd == " << Nx <<s<< Ny <<s<< Nz <<s<< Nd <<
gridpoints\n";
1475 os << "% Mx My Mz Nd == " << Mx() <<s<< My() <<s<< Mz() <<s<< Nd_ <<
spectral modes\n";
1476 os << "% Lx Lz == " << setw(w) << Lx <<s<< setw(w) << Lz << nl;
1477 os << "% Lx Lz == " << setw(w) << Lx <<s<< setw(w) << Lz << nl;
1478 os << "% a b == " << setw(w) << a <<s<< setw(w) << b << nl;
1479 os << "% loop order:\n";
1480 os << "% for (int i=0; i<Nd; ++i)\n";
1481 os << "% for(long ny=0; ny<Ny; ++ny) // note: Ny == My\n";
1482 if (xzstate == Physical) {
1483     os << "% for (int nx=0; nx<Nx; ++nx)\n";
1484     os << "% for (int nz=0; nz<Nz; ++nz)\n";
1485     os << "% os << f(nx, ny, nz, i) << newline;\n";
1486 }
1487 else {
1488     os << "% for (int mx=0; mx<Mx; ++mx)\n";
1489     os << "% for (int mz=0; mz<Mz; ++mz)\n";
1490     os << "% os << Re(f.cmplx(mx, ny, mz, i) << ' ' << Im(f.cmplx(mx, ny, mz, i)
<< newline;\n";
1491 }
1492 if (xzstate == Physical) {
1493     for (int i=0; i<Nd_; ++i)
1494         for(long ny=0; ny<Ny; ++ny)
1495             for (int nx=0; nx<Nx; ++nx)
1496                 for (int nz=0; nz<Nz; ++nz)
1497                     os << setw(w) << (*this)(nx, ny, nz, i) << nl;
1498 }
1499 else {
1500     for (int i=0; i<Nd_; ++i)
1501         for(long ny=0; ny<Ny_; ++ny)
1502             for (int mx=0; mx<Mx(); ++mx)
1503                 for (int mz=0; mz<Mz(); ++mz)
1504                     os << setw(w) << Re(cmplx(mx, ny, mz, i)) << s
1505                         << setw(w) << Im(cmplx(mx, ny, mz, i)) << nl;
1506 }
1507 os.close();
1508 }

```

Here is the call graph for this function:



#### 7.15.6.9 void FlowField::assertState (fieldstate xz, fieldstate y) const

References xzstate\_, and ystate\_.

Referenced by addPerturbation(), addPerturbations(), DNSAlgorithm::DNSAlgorithm(), rescale(), PoissonSolver::solve(), and PoissonSolver::verify().

```
1672 {  
1673 assert(xzstate == xz && ystate == y);  
1674 }
```

Here is the caller graph for this function:

The code is generated by the compiler. The following code is generated by the compiler.

### 7.15.6.10 [Real](#) **FlowField::b () const [inline]**

References b\_.

Referenced by bcDist2(), bcNorm2(), PoissonSolver::congruent(), convectionNL(), cross(), curl(), diff(), div(), divergenceNL(), DNSAlgorithm::DNSAlgorithm(), dot(), energy(), PoissonSolver::geomCongruent(), grad(), interpolate(), L2Dist2(), L2InnerProduct(), L2Norm2(), lapl(), linearizedNL(), norm(), norm2(), outer(), PPEDNS::PPEDNS(), PPEDNS::push(), rotationalNL(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), PressureSolver::verify(), xdiff(), ydiff(), and zdiff().

431 {return [b\\_](#) ;}

Here is the caller graph for this function:



### 7.15.6.11 void FlowField::binarySave (const std::string & *filebase*) const

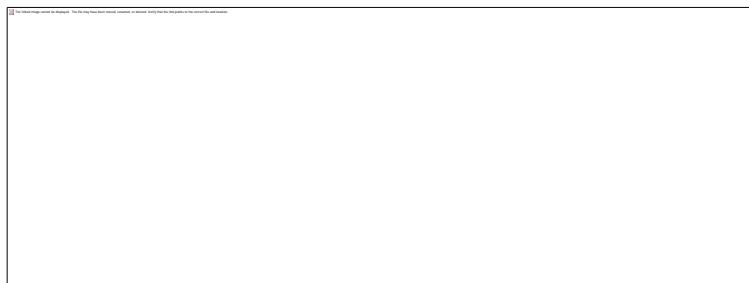
References *a\_*, *b\_*, *channelflowVersion()*, *dealiased\_*, *flatten()*, *Lx\_*, *Lz\_*, *Nd\_*, *Nx\_*, *, *Nz\_*, *Nzpad\_*, *rdata\_*, *Spectral*, *write()*, *xzstate\_*, and *ystate\_*.*

```
1510 {  
1511     string filename(filebase);  
1512     filename += string(".ff"); // "flow field"  
1513     ofstream os(filename.c_str(), ios::out | ios::binary);  
1514     if (!os.good()) {  
1515         cerr << "FlowField::binarySave(filebase) : can't open file " << filename << endl;  
1516         abort();  
1517     }  
1518     int major;  
1519     int minor;  
1520     int update;  
1521     channelflowVersion(major, minor, update);  
1522     write(os, major);  
1523     write(os, minor);  
1524     write(os, update);  
1525     write(os, Nx_);  
1526     write(os, );  
1527     write(os, );  
1528     write(os, );  
1529     write(os, xzstate_);  
1530     write(os, ystate_);  
1531     write(os, Lx_);  
1532     write(os, Lz_);  
1533     write(os, a_);  
1534     write(os, b_);  
1535     write(os, dealiased_);  
1536  
1537     // Write data only for non-aliased modes.  
1538     if (dealiased_ && xzstate_ == Spectral) {  
1539         int Nxd=2*(Nx_/6);  
1540         int Nzd=2*(Nz_/3)+1;  
1541  
1542         // In innermost loop, array index is (nz + Nzpad2_*(nx + Nx_*(ny + Ny_*i))),  
1543         // which is the same as the FlowField::flatten function.  
1544         for (int i=0; i<Nd_; ++i) {  
1545             for (int ny=0; ny<; ++ny) {  
1546                 for (int nx=0; nx<=Nxd; ++nx) {  
1547                     // Write data here.  
1548                 }  
1549             }  
1550         }  
1551     }  
1552 }
```

```

1550     for (int nz=0; nz<=Nzd; ++nz)
1551         write(os, rdata_[flatten(nx,ny,nz,i)]);
1552     }
1553     for (int nx=Nx_ - Nxd; nx<Nx_ ; ++nx) {
1554         for (int nz=0; nz<=Nzd; ++nz)
1555             write(os, rdata_[flatten(nx,ny,nz,i)]);
1556     }
1557 }
1558 }
1559 }
1560 else {
1561     int Ntotal = Nd_* Nx_* Ny_* * Nzpad_;
1562     for (int i=0; i<Ntotal; ++i)
1563         write(os, rdata_[i]);
1564 }
1565 }
```

Here is the call graph for this function:



#### 7.15.6.12 void FlowField::call\_fftw ()

#### 7.15.6.13 [Real](#) FlowField::CFLfactor (const [ChebyCoeff](#) & Ubase) const

References a\_, b\_, CFLfactor(), chebypoints(), Greater(), Lx\_, Lz\_, ChebyCoeff::N(), Nd\_, Nx\_, Ny\_, Nz\_, Physical, ChebyCoeff::state(), xzstate(), xzstate\_, y(), ystate(), and ystate\_.

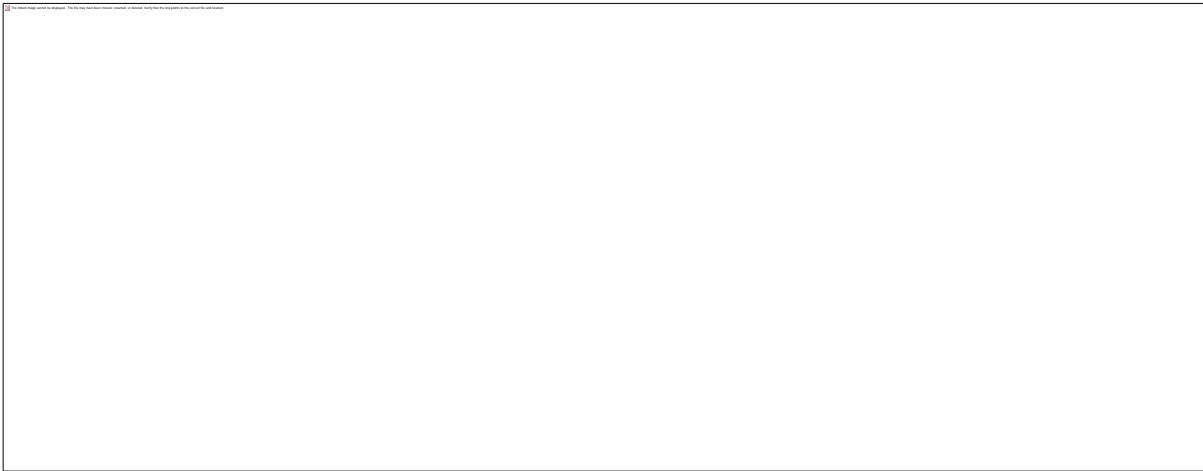
```

1627
1628 if (Ubase.N() == 0)
1629     return CFLfactor();
1630
1631 assert(Nd == 3);
1632 assert(Ubase.state() == Physical);
1633 FlowField& u = (FlowField&) *this;
1634 fieldstate xzstate = xzstate ;
1635 fieldstate ystate = ystate ;
1636 u.makePhysical();
1637 Vector y = chebypoints(Ny_, a_, b_);
```

```

1638 Real cfl = 0.0;
1639 Vector dx(3);
1640 dx[0] = Lx_/Nx_;
1641 dx[2] = Lz_/Nz_;
1642 for (int i=0; i<3; ++i)
1643   for (int ny=0; ny<Ny_; ++ny) {
1644     dx[1] = (ny==0 || ny==Ny_-1) ? y[0]-y[1] : (y[ny-1]-y[ny+1])/2.0;
1645     Real U = (i==0) ? Ubase(ny) : 0;
1646     for (int nx=0; nx<Nx_; ++nx)
1647       for (int nz=0; nz<Nz_; ++nz)
1648         cfl = Greater(cfl, (u(nx,ny,nz,i)+U)/dx[i]);
1649   }
1650 u.makeState(xzstate,ystate);
1651
1652 return cfl;
1653 }
```

Here is the call graph for this function:



#### 7.15.6.14      **Real** FlowField::CFLfactor () const

References a\_, abs(), b\_, chebypoints(), Greater(), Lx\_, Lz\_, makePhysical(), makeState(), Nd\_, Nx\_, Ny\_, Nz\_, xzstate(), xzstate\_, y(), ystate(), and ystate\_.

Referenced by CNABstyleDNS::advance(), RungeKuttaDNS::advance(), CFLfactor(), and DNSAlgorithm::DNSAlgorithm().

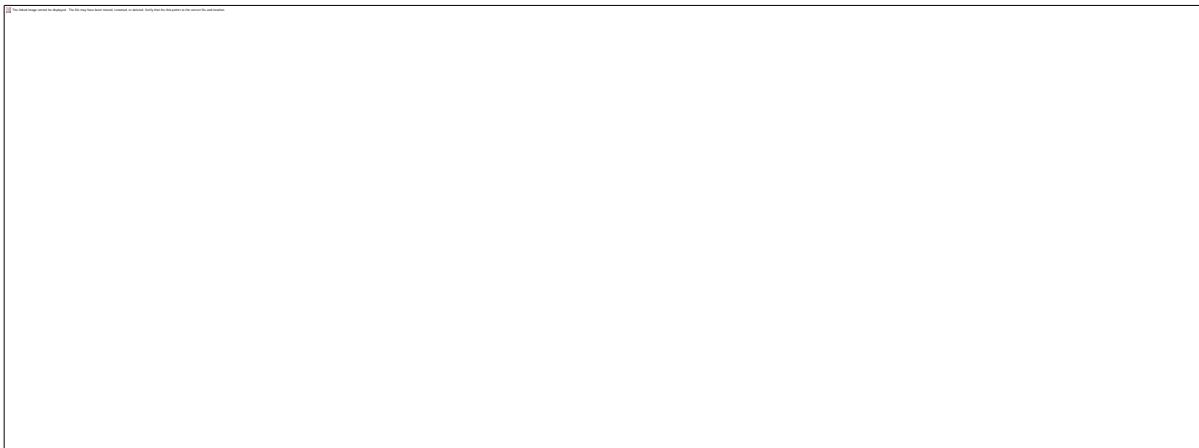
```

1604   {
1605   assert(Nd_ == 3);
1606   FlowField& u = (FlowField&) *this;
1607   fieldstate xzstate = xzstate_;
1608   fieldstate ystate = ystate_;
1609   u.makePhysical();
```

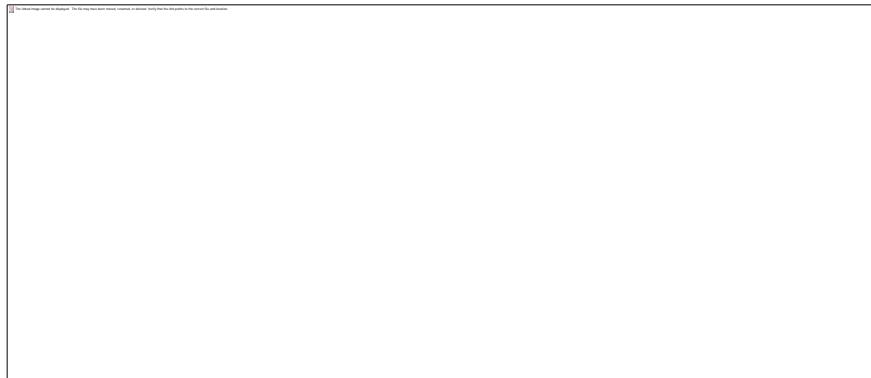
```

1610 Vector y = chebypoints(Ny_, a_, b_);
1611 Real cfl = 0.0;
1612 Vector dx(3);
1613 dx[0] = Lx_/Nx_;
1614 dx[2] = Lz_/Nz_;
1615 for (int i=0; i<Nd_; ++i)
1616   for (int ny=0; ny<Ny_; ++ny) {
1617     dx[1] = (ny==0 || ny==Ny_-1) ? y[0]-y[1] : (y[ny-1]-y[ny+1])/2.0;
1618     for (int nx=0; nx<Nx_; ++nx)
1619       for (int nz=0; nz<Nz_; ++nz)
1620         cfl = Greater(cfl, abs(u(nx,ny,nz,i)/dx[i]));
1621   }
1622 u.makeState(xzstate,ystate);
1623
1624 return cfl;
1625 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.15.6.15 void FlowField::chebyfft\_y()

References flatten(), Nd\_, Nx\_, Ny\_, Nzpad\_, Physical, rdata\_, scratch\_, Spectral, y\_plan\_, and ystate\_.

Referenced by assignOrrSommField(), and makeSpectral\_y().

```
956             {
957     assert(ystate_ == Physical);
958     if (Ny_ < 2) {
959         ystate_ = Spectral;
960         return;
961     }
962
963     Real nrm = 1.0/(Ny_-1); // needed because FFTW does unnormalized transforms
964     for (int i=0; i<Nd_; ++i)
965         for (int nx=0; nx<Nx_; ++nx)
966             for (int nz=0; nz<Nzpad_; ++nz) {
967
968                 // Copy data spread through memory into a stride-1 scratch array.
969                 for (int ny=0; ny<Ny_; ++ny)
970                     scratch_[ny] = rdata_[flatten](nx, ny, nz, i);
971
972                 // Transform data
973                 fftw_execute_r2r(y_plan_, scratch_, scratch_);
974
975                 // Copy back to multi-d arrays, normalizing on the way
976                 // 0th elem is different because of reln btwn cos and Cheb transforms
977                 rdata_[flatten](nx, 0, nz, i)] = 0.5*nrm*scratch_[0];
978                 for (int ny=1; ny<Ny_-1; ++ny)
979                     rdata_[flatten](nx, ny, nz, i)] = nrm*scratch_[ny];
980                     rdata_[flatten](nx, Ny_-1, nz, i)] = 0.5*nrm*scratch_[Ny_-1];
981             }
982     ystate_ = Spectral;
983     return;
984 }
```

Here is the call graph for this function:



Here is the caller graph for this function:

#### 7.15.6.16      **const** [Complex](#) & **FlowField**::[cmplx](#) (**int** *mx*, **int** *ny*, **int** *mz*, **int** *i*, **int** *j*) **const** [**inline**]

References [cdata\\_](#), [complex\\_flatten\(\)](#), [Spectral](#), and [xzstate\\_](#).

```
410
411 assert(xzstate\_ ==Spectral);
412 return cdata\_ [complex\_flatten\(mx,my,mz,i,j\)];
413 }
```

Here is the call graph for this function:

### 7.15.6.17     [Complex](#) & FlowField::cmplx (int *mx*, int *ny*, int *mz*, int *i*, int *j*) [inline]

References cdata\_, complex\_flatten(), Spectral, and xzstate\_.

```
406 {  
407 assert(xzstate\_ ==Spectral);  
408 return cdata [complex\_flatten\(mx,my,mz,i,j\)];  
409 }
```

Here is the call graph for this function:



### 7.15.6.18     const [Complex](#) & FlowField::cmplx (int *mx*, int *my*, int *mz*, int *i*) const [inline]

References cdata\_, complex\_flatten(), Spectral, and xzstate\_.

```
373 {  
374 assert(xzstate\_ ==Spectral);  
375 return cdata [complex\_flatten\(mx,my,mz,i\)];  
376 }
```

Here is the call graph for this function:



### 7.15.6.19     [Complex](#) & FlowField::cmplx (int *mx*, int *my*, int *mz*, int *i*) [inline]

References cdata\_, complex\_flatten(), Spectral, and xzstate\_.

Referenced by TurbStats::addData(), addPerturbation(), addProfile(), PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), MultistepDNS::advance(), asciiSave(), assignOrrSommField(), bcDist2(), bcNorm2(), curl(), diff(), div(), DNSAlgorithm::DNSAlgorithm(), grad(), FieldSeries::interpolate(), interpolate(), L2Dist2(), L2InnerProduct(), L2Norm2(), lapl(), linearizedNL(), operator+=(), operator-=(), profile(), rescale(), rotationalNL(), skewsymmetricNL\_task4::Run(), skewsymmetricNL\_task3::Run(), saveDivSpectrum(), saveSpectrum(), skewsymmetricNL(), skewsymmetricNL\_GPU(),

`skewsymmetricNL_THREAD()`, `PressureSolver::solve()`, `PoissonSolver::solve()`, `translate()`, `PressureSolver::verify()`, `xdiff()`, `ydiff()`, and `zdiff()`.

```
369 {  
370 assert(xzstate ==Spectral);  
371 return cdata [complex_flatten(mx,my,mz,i)];  
372 }
```

Here is the call graph for this function:



Here is the caller graph for this function:





#### 7.15.6.20     **const** [Complex](#) & FlowField::coeff (int *mx*, int *ny*, int *mz*, int *i*, int *j*)     **const** [*inline*]

References cdata\_, complex\_flatten(), Spectral, and xzstate\_.

```
418 {  
419 assert(xzstate_ ==Spectral);  
420 return cdata_[complex_flatten(mx,my,mz,i,j)];  
421 }
```

Here is the call graph for this function:



#### 7.15.6.21     [Complex](#) & FlowField::coeff (int *mx*, int *ny*, int *mz*, int *i*, int *j*) [*inline*]

References cdata\_, complex\_flatten(), Spectral, and xzstate\_.

```
414 {  
415 assert(xzstate_ ==Spectral);  
416 return cdata_[complex_flatten(mx,my,mz,i,j)];  
417 }
```

Here is the call graph for this function:



#### 7.15.6.22     **const** [Complex](#) & FlowField::coeff (int *mx*, int *ny*, int *mz*, int *i*) **const**     **[*inline*]**

References cdata\_, complex\_flatten(), Spectral, and xzstate\_.

```
381 {  
382 assert(xzstate_ ==Spectral);  
383 return cdata_[complex_flatten(mx,my,mz,i)];  
384 }
```

Here is the call graph for this function:

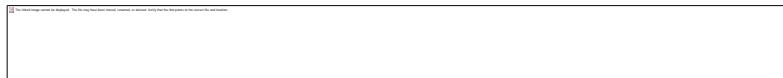


### 7.15.6.23      [Complex](#) & FlowField::coeff (int *mx*, int *my*, int *mz*, int *i*) [inline]

References cdata\_, complex\_flatten(), Spectral, and xzstate\_.

```
377 {  
378 assert(xzstate_==Spectral);  
379 return cdata_[complex_flatten(mx,my,mz,i)];  
380 }
```

Here is the call graph for this function:



### 7.15.6.24      int FlowField::complex\_flatten (int *mx*, int *my*, int *mz*, int *i*, int *j*) const [inline, private]

References Nd\_, Nx\_, Ny\_, and Nzpad2\_.

```
392 {  
393 assert(mx>=0 && mx<Nx_); assert(my>=0 && my<Ny_);  
394 assert(mz>=0 && mz<Nzpad2_); assert(i>=0 && i<Nd_);  
395 return (mz + Nzpad2_* (mx + Nx_*(my + Ny_*(i + Nd_*j))));  
396 }
```

### 7.15.6.25      int FlowField::complex\_flatten (int *mx*, int *my*, int *mz*, int *i*) const [inline, private]

References Nd\_, Nx\_, Ny\_, and Nzpad2\_.

Referenced by cmplx(), coeff(), and print().

```
355 {  
356 assert(mx>=0 && mx<Nx_); assert(my>=0 && my<Ny_);  
357 assert(mz>=0 && mz<Nzpad2_); assert(i>=0 && i<Nd_);  
358 return (mz + Nzpad2_* (mx + Nx_*(my + Ny_*i)));  
359 }
```

Here is the caller graph for this function:

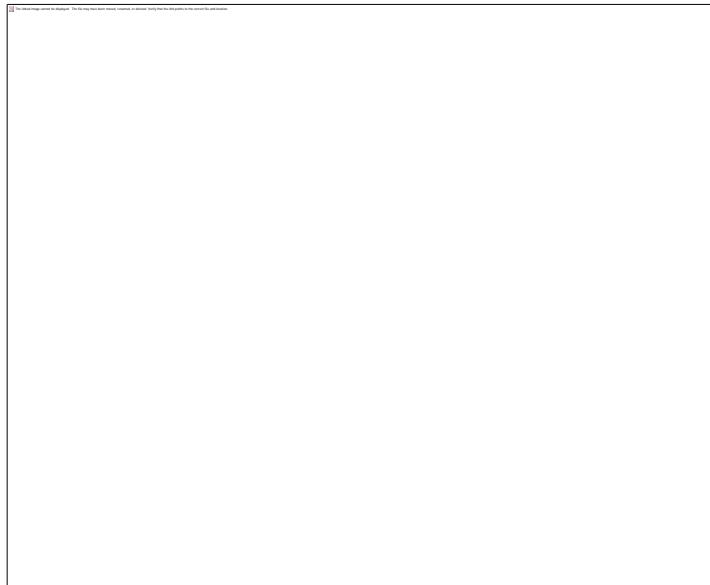


#### 7.15.6.26      **bool FlowField::congruent (const BasisFunc & *phi*) const**

References BasisFunc::a(), a\_, BasisFunc::b(), b\_, BasisFunc::Lx(), Lx\_, BasisFunc::Lz(), Lz\_, BasisFunc::Ny(), Ny\_, BasisFunc::state(), and ystate\_.

```
837 {  
838 return (Ny == phi.Ny()) && (Lx == phi.Lx()) && (Lz == phi.Lz()) &&  
839     (a == phi.a()) && (b == phi.b()) && (ystate == phi.state());  
840 }
```

Here is the call graph for this function:



#### 7.15.6.27      **bool FlowField::congruent (const FlowField & *f*) const**

References a\_, b\_, Lx\_, Lz\_, Nd\_, Nx\_, Ny\_, Nz\_, xzstate\_, and ystate\_.

Referenced by bcDist2(), cross(), diff(), divDist2(), dot(), L1Dist(), L2Dist2(), L2InnerProduct(), lapl(), LinfDist(), operator\*=(), operator+=(), operator-=(), swap(), xdiff(), ydiff(), and zdiff().

```
824 {  
825 return (Nx == v.Nx_) &&  
826     (Ny == v.Ny_) &&  
827     (Nz == v.Nz_) &&  
828     (Nd == v.Nd_) &&  
829     (Lx == v.Lx_) &&  
830     (Lz == v.Lz_) &&  
831     (a == v.a_) &&
```

```
832      b == v.b_ &&
833      xzstate == v.xzstate_ &&
834      ystate == v.ystate_);
835 }
```

Here is the caller graph for this function:



### 7.15.6.28      **Real** **FlowField::dudy\_a () const**

References `diff()`, `ChebyCoeff::eval_a()`, `profile()`, `Re()`, `Spectral`, `BasisFunc::u()`, and `ystate_`.

```
1591 {
1592 assert(ystate == Spectral);
1593 BasisFunc prof = profile(0,0);
1594 ChebyCoeff dudy = diff(Re(prof.u()));
1595 return dudy.eval_a();
1596 }
```

Here is the call graph for this function:

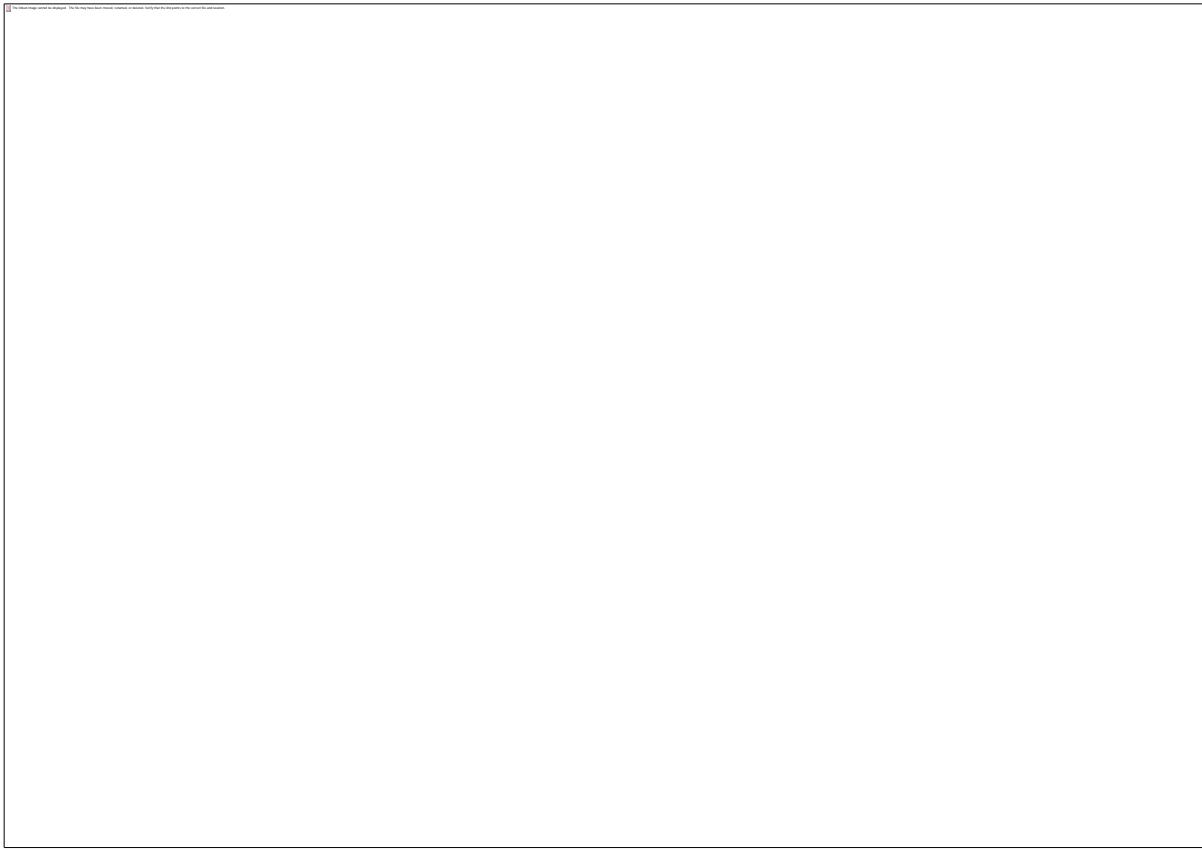
The code segment is as follows:

#### 7.15.6.29      Real FlowField::dudy\_b () const

References diff(), ChebyCoeff::eval\_b(), profile(), Re(), Spectral, BasisFunc::u(), and ystate\_.

```
1597         {
1598     assert(ystate_ == Spectral);
1599     BasisFunc prof = profile(0,0);
1600     ChebyCoeff dudy = diff(Re(prof.u()));
1601     return dudy.eval_b();
1602 }
```

Here is the call graph for this function:



#### 7.15.6.30 void **FlowField**::**dump** () const

References Nd\_, Nx\_, Ny\_, Nzpad\_, and rdata\_.

```
1567      {
1568  for (int i=0; i<Nx * Ny * Nzpad * Nd; ++i)
1569    cout << rdata_[i] << ' ';
1570  cout << endl;
1571 }
```

#### 7.15.6.31 Complex **FlowField**::**Dx** (int *mx*, int *n*) const

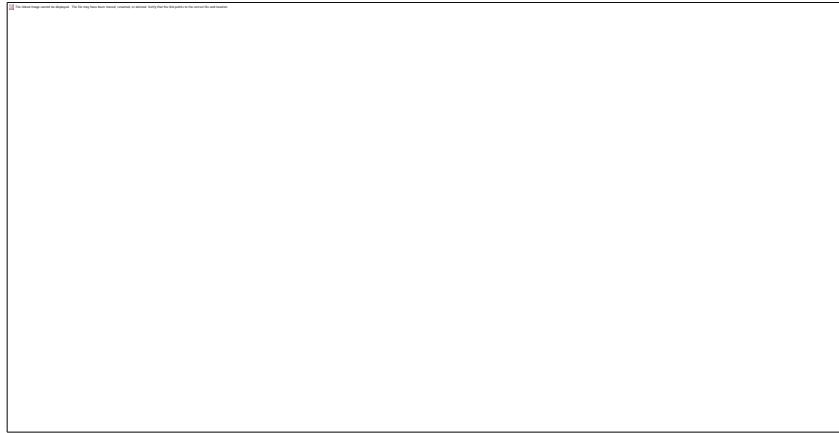
References cferror(), kx(), kxmax(), Lx\_, pi, pow(), and zero\_last\_mode().

```
1027      {
1028  Complex rot(0.0, 0.0);
1029  switch(n % 4) {
1030  case 0: rot = Complex( 1.0, 0.0); break;
1031  case 1: rot = Complex( 0.0, 1.0); break;
1032  case 2: rot = Complex(-1.0, 0.0); break;
```

```

1033 case 3: rot = Complex( 0.0,-1.0); break;
1034 default: cerror("FlowField::Dx(mx,n) : impossible: n % 4 > 4 !!");
1035 }
1036 int kx_ = kx(mx);
1037 return rot*(pow(2*pi*kx_/Lx_, n)*zero_last_mode(kx_,kxmax(),n));
1038 }
```

Here is the call graph for this function:



#### 7.15.6.32      Complex FlowField::Dx (int *mx*) const

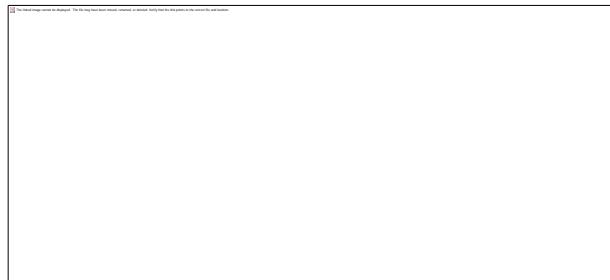
References kx(), kxmax(), Lx\_, pi, and zero\_last\_mode().

Referenced by CNABstyleDNS::advance(), RungeKuttaDNS::advance(), and PressureSolver::solve().

```

1052 {
1053 int kx_ = kx(mx);
1054 return Complex(0.0, 2*pi*kx_/Lx_*zero_last_mode(kx_,kxmax(),1));
1055 }
```

Here is the call graph for this function:



Here is the caller graph for this function:

### 7.15.6.33      [Complex](#) FlowField::Dz (int *mz*, int *n*) const

References cferror(), kz(), kzmax(), Lz\_, pi, pow(), and zero\_last\_mode().

```
1039          {  
1040     Complex rot(0.0, 0.0);  
1041     switch(n % 4) {  
1042         case 0: rot = Complex( 1.0, 0.0); break;  
1043         case 1: rot = Complex( 0.0, 1.0); break;  
1044         case 2: rot = Complex(-1.0, 0.0); break;  
1045         case 3: rot = Complex( 0.0,-1.0); break;  
1046     default: cferror("FlowField::Dx(mx,n) : impossible: n % 4 > 4 !!");  
1047    }  
1048    int kz_ = kz\(mz\);  
1049    return rot*(pow(2*pi*kz_/Lz, n)*zero\_last\_mode(kz_,kzmax(),n));  
1050 }
```

Here is the call graph for this function:

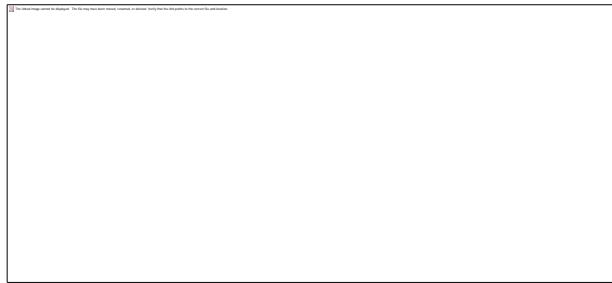
### 7.15.6.34      **Complex** FlowField::Dz (int *mz*) const

References kz(), kzmax(), Lz\_, pi, and zero\_last\_mode().

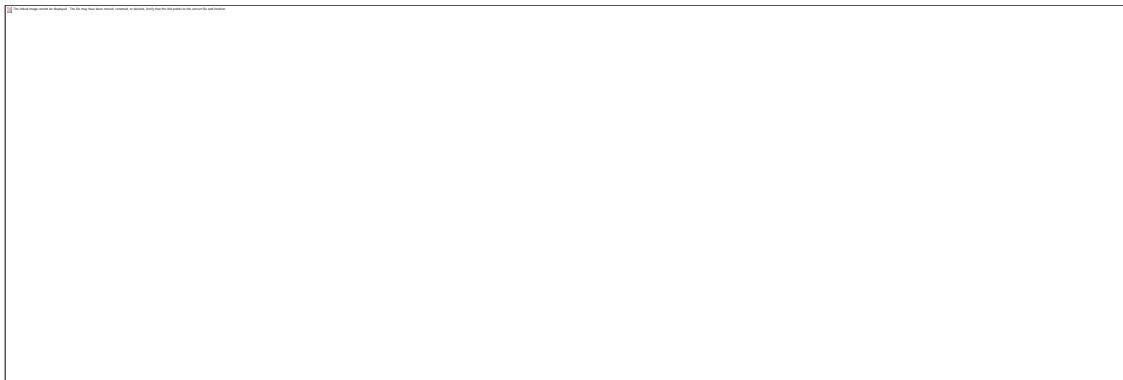
Referenced by CNABstyleDNS::advance(), RungeKuttaDNS::advance(), and PressureSolver::solve().

```
1056      {
1057     int kz_ = kz(mz);
1058     return Complex(0.0, 2*pi*kz_/Lz_*zero_last_mode(kz_,kzmax(),1));
1059 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.15.6.35      **Real** FlowField::energy (int *mx*, int *mz*, bool *normalize* = true) const

References a\_, b\_, L2Norm2(), Lx\_, Lz\_, Nd\_, Ny\_, ComplexChebyCoeff::set(), Spectral, xzstate\_, and ystate\_.

```
1577      {
1578     assert(xzstate_ == Spectral && ystate_ == Spectral);
1579     ComplexChebyCoeff u(Ny_,a,b,Spectral);
1580     Real e = 0.0;
1581     for (int i=0; i<Nd_; ++i) {
1582       for (int ny=0; ny<Ny_; ++ny)
```

```

1583     u.set(ny,this->cmplx(mx,ny,mz,i));
1584     e += L2Norm2(u, normalize);
1585 }
1586 if (!normalize)
1587     e *= Lx *Lz;
1588 return e;
1589 }
```

Here is the call graph for this function:

The call graph for this function is empty. There are no nodes or edges shown.

#### 7.15.6.36      **Real** **FlowField::energy (bool normalize = true) const**

References L2Norm2(), Spectral, xzstate\_, and ystate\_.

Referenced by saveSpectrum().

```

1573             {
1574     assert(xzstate == Spectral && ystate == Spectral);
1575     return L2Norm2(*this, normalize);
1576 }
```

Here is the call graph for this function:

The call graph for this function is empty. There are no nodes or edges shown.

Here is the caller graph for this function:



#### 7.15.6.37 void FlowField::fftw\_initialize (int *fftw\_flags* = FFTW\_ESTIMATE) [private]

References *cdata\_*, *Nd\_*, *Nx\_*, *, *Nz\_*, *Nzpad2\_*, *Nzpad\_*, *rdata\_*, *scratch\_*, *xz\_iplan\_*, *xz\_plan\_*, and *y\_plan\_*.*

Referenced by *FlowField()*, *optimizeFFTW()*, and *resize()*.

```
442             {
443     flags = flags | FFTW_DESTROY_INPUT;
444     flags = FFTW_MEASURE | FFTW_DESTROY_INPUT;
445
446     if (Nx_ !=0 && Nz_ !=0) {
447         fftw_complex* fcdata = (fftw_complex*) cdata_;
448
449         const int howmany = Ny_*Nd_;
450         const int rank = 2;
451
452         // These params describe the structure of the real-valued array
453         int real_n[rank];
454         real_n[0] = Nx_;
455         real_n[1] = Nz_;
456         int real_embed[rank];
457         real_embed[0] = Nx_;
458         real_embed[1] = Nzpad_;
459         const int real_stride = 1;
460         const int real_dist = Nx_*Nzpad_;
461
462         // These params describe the structure of the complex-valued array
463         int cplx_n[rank];
464         cplx_n[0] = Nx_;
465         cplx_n[1] = Nzpad2_;
466         int cplx_embed[rank];
467         cplx_embed[0] = Nx_;
468         cplx_embed[1] = Nzpad2_;
469         const int cplx_stride = 1;
470         const int cplx_dist = Nx_*Nzpad2_;
471
472         // Real -> Complex transform parameters
473         xz_plan_ =
474             fftw_plan_many_dft_r2c(rank, real_n, howmany,
475                                     rdata_, real_embed, real_stride, real_dist,
```

```

476             fcdata, cplx_embed, cplx_stride, cplx_dist,
477             flags);
478
479     xz_iplan =
480         fftw_plan_many_dft_c2r(rank, real_n, howmany,
481             fcdata, cplx_embed, cplx_stride, cplx_dist,
482             rdata, real_embed, real_stride, real_dist,
483             flags);
484 }
485 else {
486     xz_plan = 0;
487     xz_iplan = 0;
488 }
489 if (Ny >= 2)
490     y_plan = fftw_plan_r2r_1d(Ny,scratch,scratch,FFTW_REDFT00, flags);
491 else
492     y_plan = 0;
493 }
```

Here is the caller graph for this function:



#### 7.15.6.38      **int FlowField::flatten (int *nx*, int *ny*, int *nz*, int *i*, int *j*) const [inline, private]**

References Nd\_-, Nx\_-, Ny\_-, and Nzpad\_-.

```
386 {  
387 assert(nx>=0 && nx<Nx_); assert(ny>=0 && ny<Ny_);  
388 assert(nz>=0 && nz<Nzpad_); assert(i>=0 && i<Nd_); assert(j>=0 && j<Nd_);  
389 return nz + Nzpad_*(nx + Nx_*(ny + Ny_*(i + Nd_*j)));  
390 }
```

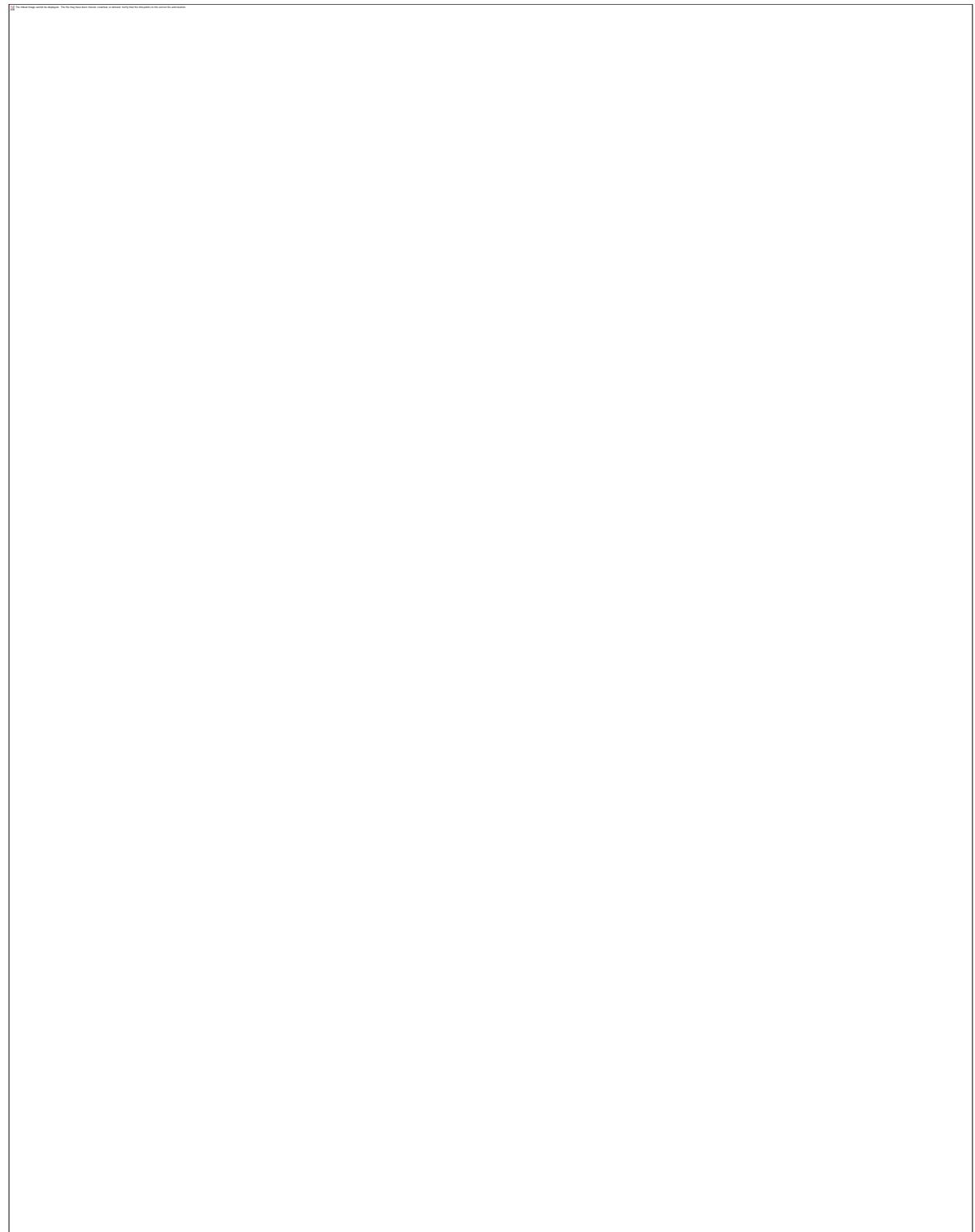
#### 7.15.6.39      **int FlowField::flatten (int *nx*, int *ny*, int *nz*, int *i*) const [inline, private]**

References Nd\_, Nx\_, Ny\_, and Nzpad\_.

Referenced by binarySave(), chebyfft\_y(), FlowField(), ichebyfft\_y(), operator()(), and print().

```
349 {  
350 assert(nx>=0 && nx<Nx_); assert(ny>=0 && ny<Ny_);  
351 assert(nz>=0 && nz<Nzpad_); assert(i>=0 && i<Nd_);  
352 return nz + Nzpad *(nx + Nx *(ny + Ny *i));  
353 }
```

Here is the caller graph for this function:



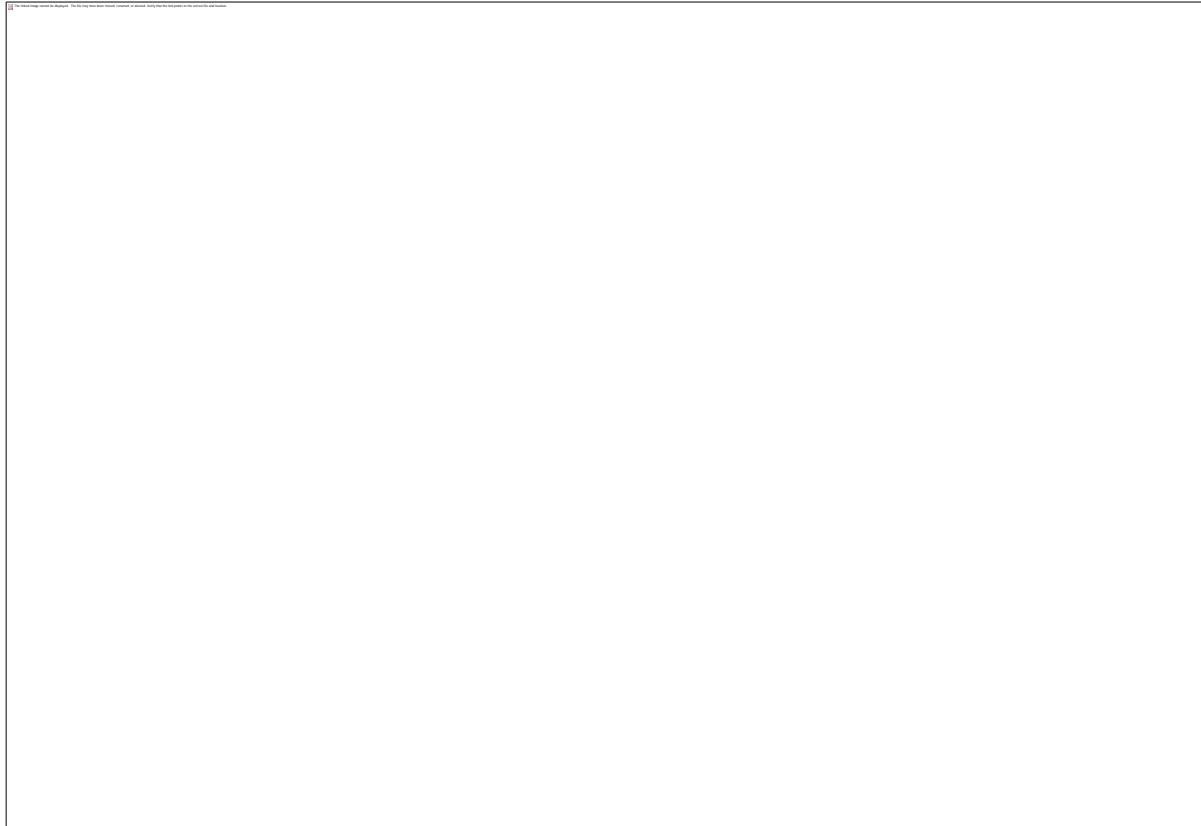
**7.15.6.40      `bool FlowField::geomCongruent (const FlowField &f) const`**

References a\_, b\_, Lx\_, Lz\_, Nx\_, Ny\_, and Nz\_.

Referenced by convectionNL(), cross(), curl(), div(), divergenceNL(), dot(), energy(), grad(), linearizedNL(), norm(), norm2(), outer(), rotationalNL(), skewsymmetricNL(), skewsymmetricNL\_GPU(), and skewsymmetricNL\_THREAD().

```
814          {  
815     return (Nx == v.Nx_ &&  
816         Ny == v.Ny_ &&  
817         Nz == v.Nz_ &&  
818         Lx == v.Lx_ &&  
819         Lz == v.Lz_ &&  
820         a == v.a_ &&  
821         b == v.b_);  
822 }
```

Here is the caller graph for this function:



#### 7.15.6.41 void FlowField::ichebyfft\_y()

References flatten(), Nd\_, Nx\_, Ny\_, Nzpad\_, Physical, rdata\_, scratch\_, Spectral, y\_plan\_, and ystate\_.

Referenced by makePhysical\_y().

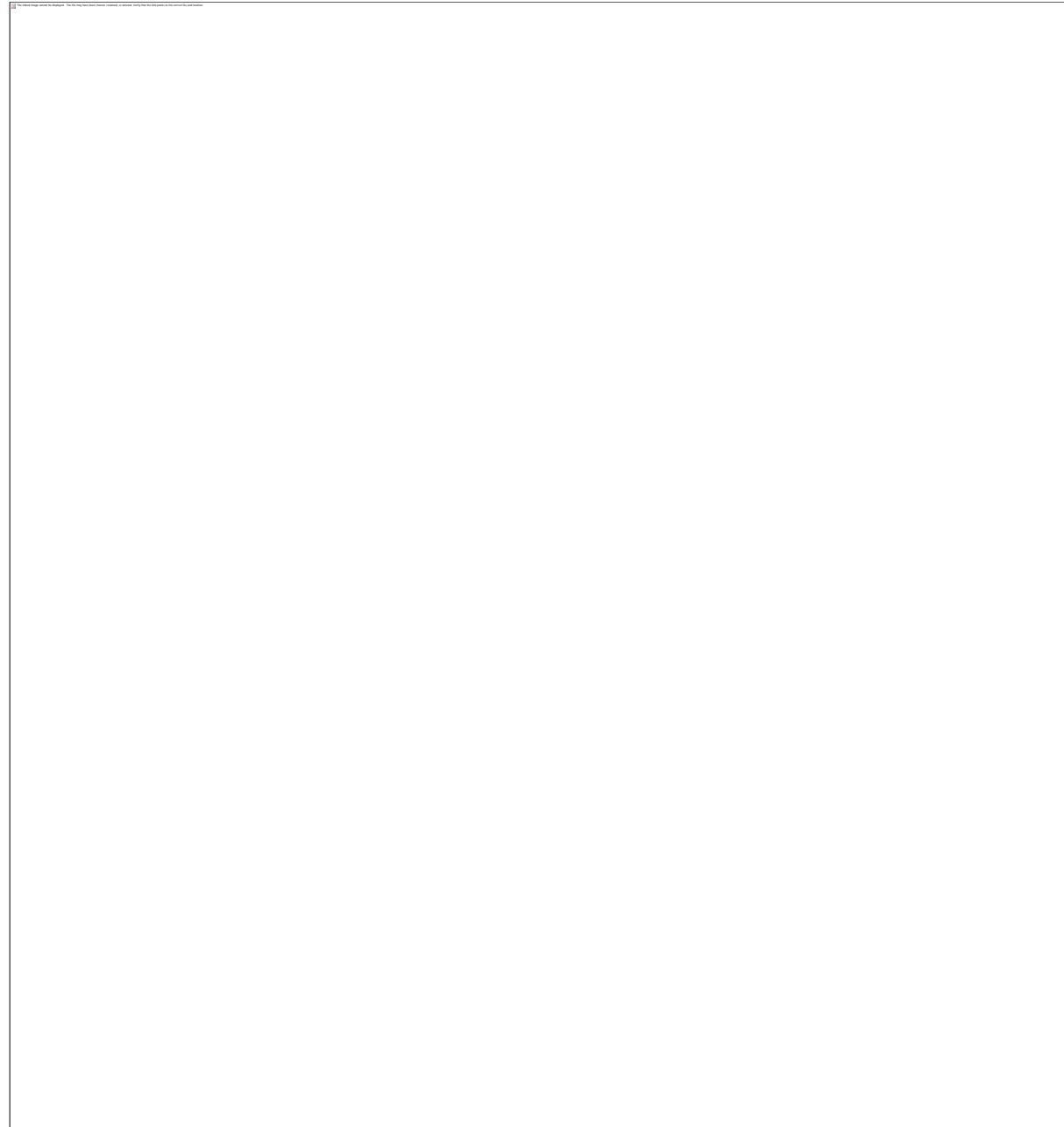
```

986      {
987 assert(ystate_ == Spectral);
988 if (Ny_ < 2) {
989   ystate_ = Physical;
990   return;
991 }
992 for (int i=0; i<Nd_; ++i)
993   for (int nx=0; nx<Nx_; ++nx)
994     for (int nz=0; nz<Nzpad_; ++nz) {
995
996   // Copy data spread through memory into a stride-1 scratch array.
997   // 0th and last elems are different because of reln btwn cos and
998   // Cheb transforms.
999   scratch_[0] = rdata_[flatten(nx, 0, nz, i)];
1000  for (int ny=1; ny<Ny_-1; ++ny)
1001    scratch_[ny] = 0.5*rdata_[flatten(nx, ny, nz, i)];
1002  scratch_[Ny_-1] = rdata_[flatten(nx, Ny_-1, nz, i)];
1003
1004  // Transform data
1005  fftw_execute_r2r(y_plan_, scratch_, scratch_);
1006
1007  // Copy transformed data back into main data array
1008  for (int ny=0; ny<Ny_; ++ny)
1009    rdata_[flatten(nx, ny, nz, i)] = scratch_[ny];
1010
1011 }
1012 ystate_ = Physical;
1013 return;
1014 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.15.6.42      void FlowField::interpolate (const FlowField & *u*)

References a(), b(), cmplx(), kx(), kxmax(), kxmin(), kz(), kzmax(), kzmin(), Lx(), Lz(), makeSpectral(), makeState(), mx(), mz(), Nd(), Nx(), Ny(), Nz(), setState(), setToZero(), Spectral, xzstate(), and ystate().

```
510          {  
511     FlowField& g = *this;  
512     FlowField& f = (FlowField&) ff;  
513 }
```

```

514 fieldstate fxstate = f.xzstate();
515 fieldstate fystate = f.ystate();
516 fieldstate gxstate = g.xzstate();
517 fieldstate gystate = g.ystate();
518
519 // Always check these, debugging or not.
520 if (f.Lx() != g.Lx() || f.Lz() != g.Lz() || f.a() != g.a() ||
521     f.b() != g.b() || f.Nd() != g.Nd()) {
522     cerr << "FlowField::interpolate(const FlowField& f) error:\n"
523         << "FlowField doesn't match argument f geometrically.\n";
524     exit(1);
525 }
526 if (f.Nx()>g.Nx() || f.()>g.() || f.Nz()>g.()) {
527     cerr << "FlowField::interpolate(const FlowField& f) error:\n"
528         << "interpolation requires Nx>=f.Nx, Ny>=f.Ny, Nz>=f.Nz\n";
529     exit(1);
530 }
531
532 f.makeSpectral();
533 g.setState(Spectral, Spectral);
534 g.setToZero();
535 for (int i=0; i<f.Nd(); ++i)
536     for (int ny=0; ny<f.(); ++ny) {
537         for (int kx=f.kxmin(); kx<f.kxmax(); ++kx) {
538             int fmx = f.mx(kx);
539             int gmx = g.mx(kx);
540             for (int kz=f.kzmin(); kz<=f.kzmax(); ++kz) {
541                 int fmz = f.mz(kz);
542                 int gmz = g.mz(kz);
543                 g.cplx(gmx,ny,gmz,i) = f.cplx(fmx,ny,fmz,i);
544             }
545         }
546         // Fourier discretizations go from -Mx/2+1 <= kx <= Mx/2
547         // So the last mode kx=Mx/2 has an implicit -kx counterpart that is
548         // not included in the Fourier representation. For f, this mode is
549         // implicitly/automatically included in the Fourier transforms.
550         // But if g has more x modes than f, we need to assign
551         // g(-kxmax) = conj(f(kxmax)) explicitly.
552         if (g.Nx() > f.Nx()) {
553             int kx = f.kxmax();
554             int fmx = f.mx(kx);
555             int gmx = g.mx(-kx);
556             for (int kz=f.kzmin(); kz<=f.kzmax(); ++kz) {
557                 int fmz = f.mz(kz);
558                 int gmz = g.mz(kz);
559                 g.cplx(gmx,ny,gmz,i) = conj(f.cplx(fmx,ny,fmz,i));

```

```
560      }
561    }
562  }
563 f.makeState(fxstate, fystate);
564 g.makeState(gxstate, gystate);
565 }
```

Here is the call graph for this function:



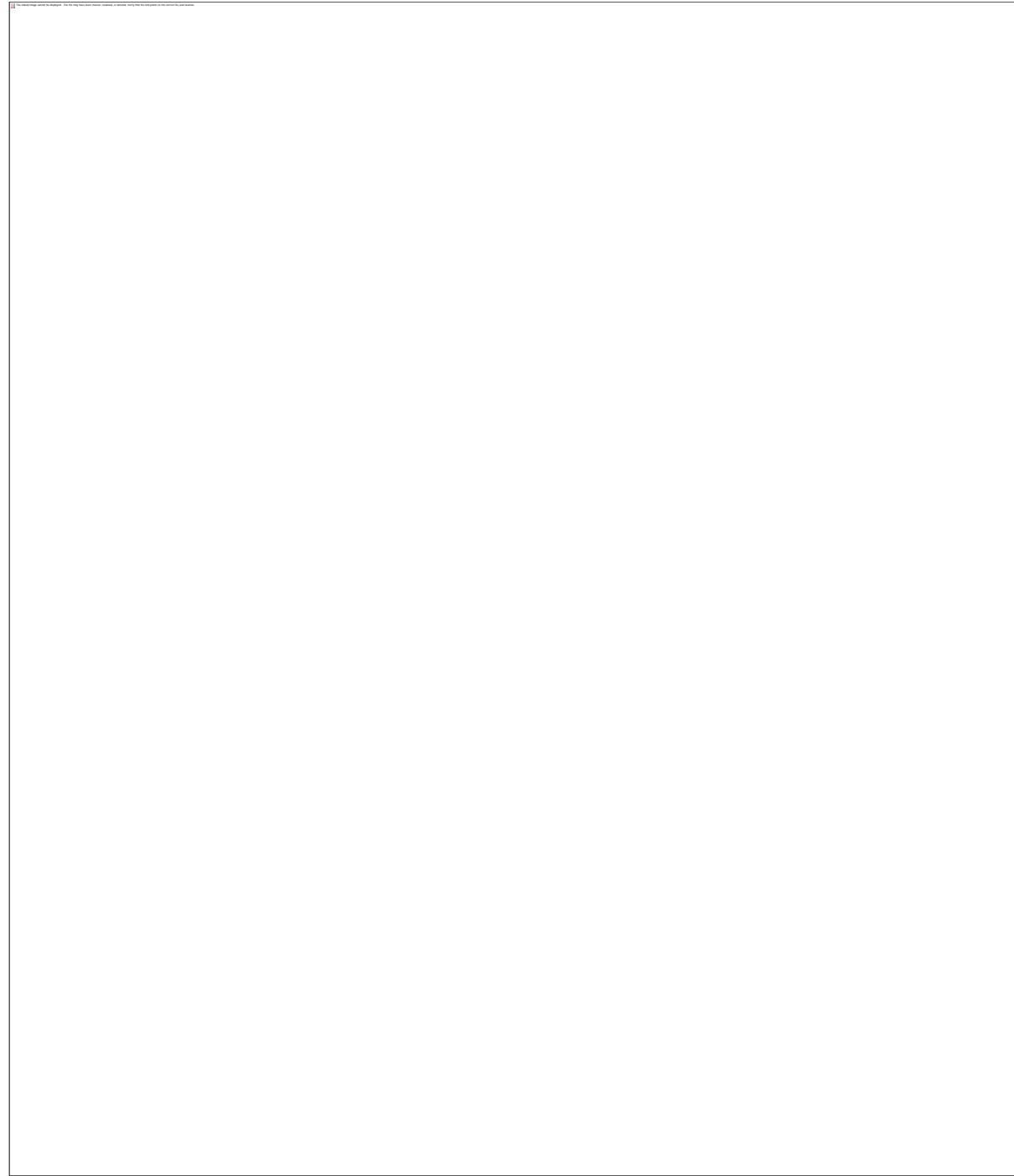
#### 7.15.6.43 void FlowField::irealfft\_xz ()

References Physical, Spectral, xz\_iplan\_, and xzstate\_.

Referenced by assignOrrSommField(), and makePhysical\_xz().

```
945 {
946 assert(xzstate_ == Spectral);
947 //cout << "rfftwnd_complex_to_real : " << endl;
948 //cout << "howmany = " << Nd_*Ny_ << endl;
949 //cout << "idist = " << Nx_*Nzpad_/2 << endl;
950
951 fftw_execute(xz_iplan_);
952 //rfftwnd_complex_to_real(xz_iplan_, Nd_*Ny_, (fftw_complex*)rdata_, 1,
Nx_*Nzpad_/2, 0,0,0);
953 xzstate_ = Physical;
954 }
```

Here is the caller graph for this function:

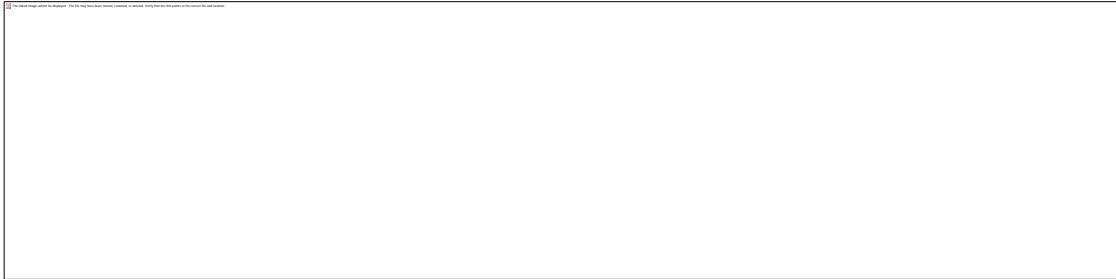


#### 7.15.6.44      **bool FlowField::isAliased (int *kx*, int *kz*) const [inline]**

References abs(), kxmaxDealiiased(), and kzmaxDealiiased().

```
492 {  
493 return (abs\(kx\) > kxmaxDealiiased\(\) || kz > kzmaxDealiiased\(\)) ? true : false;  
494 }
```

Here is the call graph for this function:



#### 7.15.6.45      **bool FlowField::isNull ()**

References Nd\_-, Nx\_-, Ny\_-, and Nz\_-.

```
397         {  
398     return (Nx_ == 0 && Ny_ == 0 && Nz_ == 0 && Nd_ == 0);  
399 }
```

#### 7.15.6.46      **int FlowField::kx (int mx) const [inline]**

References Nx\_-.

Referenced by addPerturbations(), addProfile(), PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), MultistepDNS::advance(), curl(), diff(), div(), DNSAlgorithm::DNSAlgorithm(), Dx(), grad(), interpolate(), L2Dist2(), L2Norm2(), lapl(), linearizedNL(), PoissonSolver::PoissonSolver(), profile(), PPEDNS::reset\_dt(), CNABstyleDNS::reset\_dt(), RungeKuttaDNS::reset\_dt(), MultistepDNS::reset\_dt(), rotationalNL(), skewsymmetricNL\_task3::Run(), saveDivSpectrum(), saveSpectrum(), skewsymmetricNL(), skewsymmetricNL\_GPU(), translate(), and xdiff().

```
433         {  
434     //assert(xzstate_ == Spectral);  
435     assert(mx >= 0 && mx < Nx_);  
436     return (mx <= Nx_ / 2) ? mx : mx - Nx_;  
437 }
```

Here is the caller graph for this function:



### 7.15.6.47 int FlowField::kxmax () const [inline]

References Nx\_.

Referenced by addPerturbations(), PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), MultistepDNS::advance(), curl(), diff(), div(), Dx(), grad(), interpolate(), linearizedNL(), perturb(), CNABstyleDNS::reset\_dt(), RungeKuttaDNS::reset\_dt(), MultistepDNS::reset\_dt(), rotationalNL(), saveDivSpectrum(), saveSpectrum(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), and xdiff().

```
486 {return Nx_/2;}
```

Here is the caller graph for this function:



#### **7.15.6.48      int FlowField::kxmaxDealiased () const [inline]**

References Nx\_.

Referenced by isAliased().

```
490 {return Nx\_/3-1;} // not Nx_/3
```

Here is the caller graph for this function:



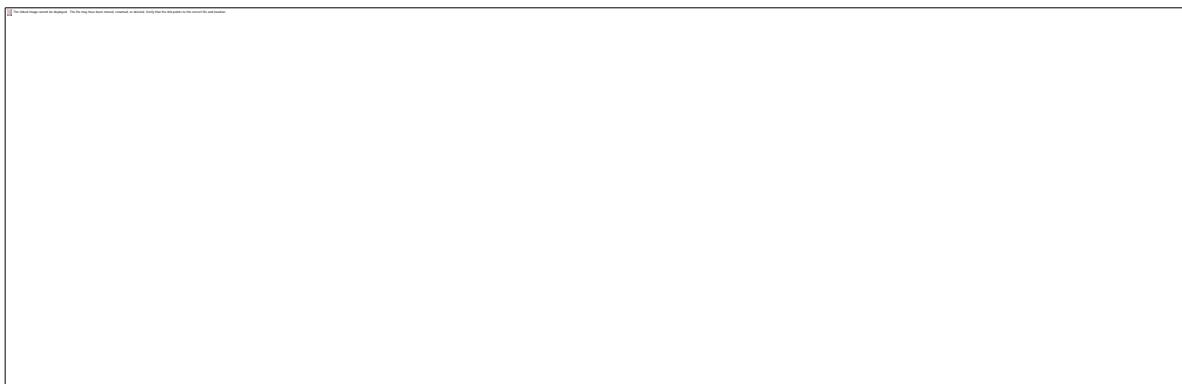
#### **7.15.6.49      int FlowField::kxmin () const [inline]**

References Nx\_.

Referenced by addPerturbations(), interpolate(), saveDivSpectrum(), and saveSpectrum().

```
488 {return Nx\_/2+1-Nx\_ ;}
```

Here is the caller graph for this function:



#### **7.15.6.50      int FlowField::kz (int mz) const [inline]**

References Nzpad2\_.

Referenced by addPerturbations(), addProfile(), PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), MultistepDNS::advance(), curl(), diff(), div(), DNSAlgorithm::DNSAlgorithm(), Dz(), grad(), interpolate(), L2Dist2(), L2Norm2(), lapl(), PoissonSolver::PoissonSolver(), profile(), PPEDNS::reset\_dt(), CNABstyleDNS::reset\_dt(), RungeKuttaDNS::reset\_dt(), MultistepDNS::reset\_dt(), skewsymmetricNL\_task3::Run(), saveDivSpectrum(), saveSpectrum(), skewsymmetricNL(), skewsymmetricNL\_GPU(), translate(), and zdiff().

```
439 {
440 //assert(zstate_ == Spectral);
441 assert(mz>= 0 && mz <Nzpad2);
442 return mz;
443 }
```

Here is the caller graph for this function:



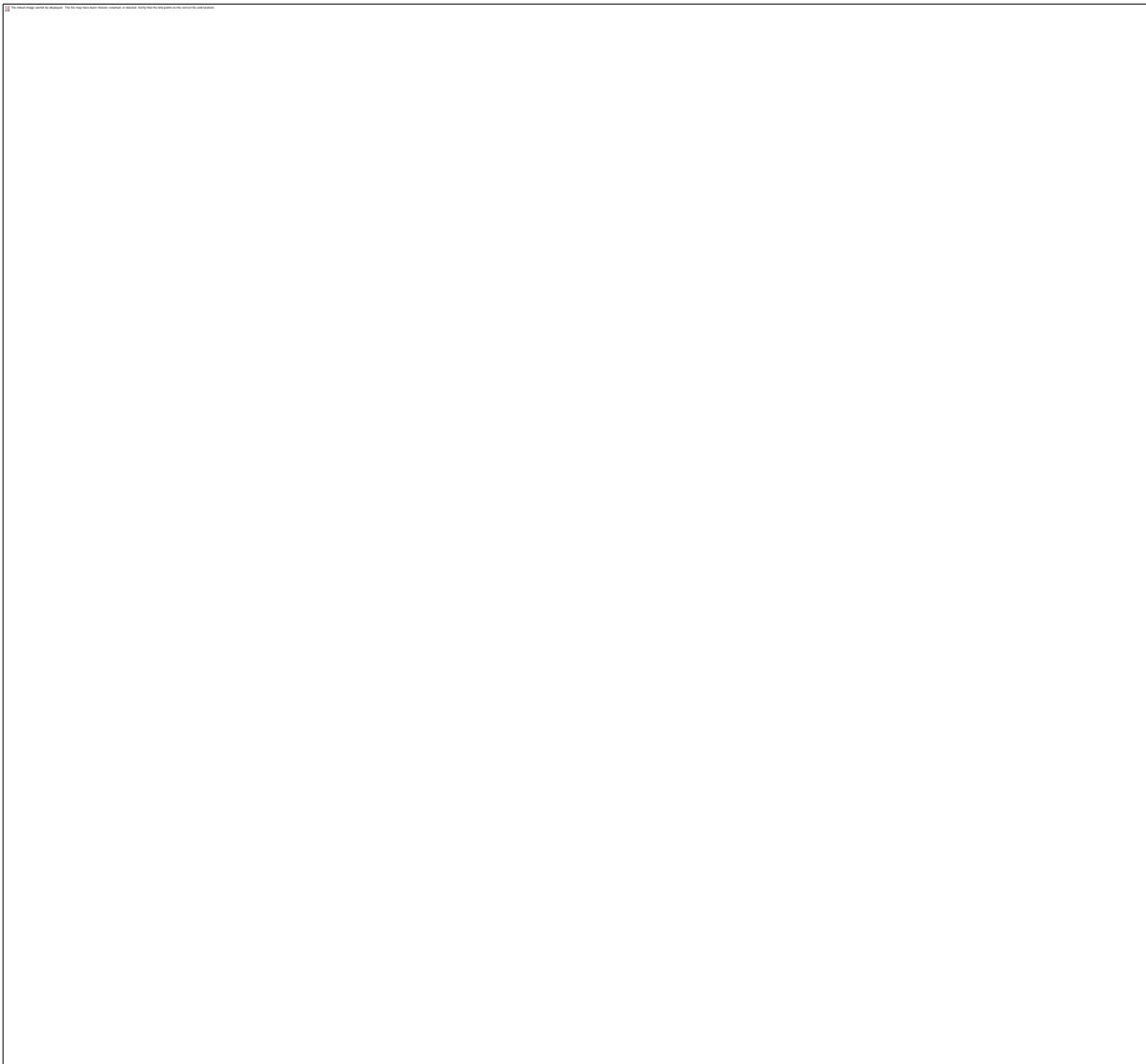
### 7.15.6.51 int FlowField::kzmax () const [inline]

References Nz\_.

Referenced by addPerturbations(), PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), MultistepDNS::advance(), curl(), diff(), div(), Dz(), grad(), interpolate(), perturb(), CNABstyleDNS::reset\_dt(), RungeKuttaDNS::reset\_dt(), MultistepDNS::reset\_dt(), saveDivSpectrum(), saveSpectrum(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), and zdiff().

```
487 {return Nz_/2;}
```

Here is the caller graph for this function:



### 7.15.6.52 int FlowField::kzmaxDealiased () const [inline]

References Nz\_.

Referenced by isAliased().

```
491 {return Nz\_/3-1;} // not Nz_/3
```

Here is the caller graph for this function:

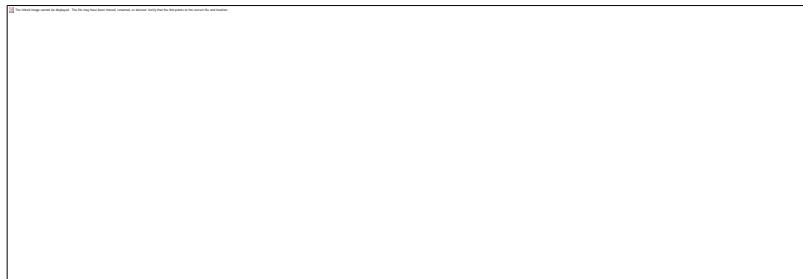


### 7.15.6.53 int FlowField::kzmin () const [inline]

Referenced by interpolate(), saveDivSpectrum(), and saveSpectrum().

```
489 {return 0;}
```

Here is the caller graph for this function:



### 7.15.6.54 [Real](#) FlowField::Lx () const [inline]

References Lx\_.

Referenced by bcDist2(), bcNorm2(), PoissonSolver::congruent(), convectionNL(), cross(), curl(), diff(), div(), divergenceNL(), DNSAlgorithm::DNSAlgorithm(), dot(), energy(), PoissonSolver::geomCongruent(), grad(), interpolate(), L1Dist(), L1Norm(), L2Dist2(), L2InnerProduct(), L2Norm2(), lapl(), linearizedNL(), norm(), norm2(), outer(), PPEDNS::PPEDNS(), PPEDNS::push(), rotationalNL(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), PressureSolver::verify(), xdiff(), ydiff(), and zdiff().

```
427 {return Lx ;}
```

Here is the caller graph for this function:



### 7.15.6.55      [\*\*Real\*\* FlowField::Ly \(\) const \[inline\]](#)

References a\_, and b\_.

```
428 {return b - a;} 
```

### 7.15.6.56      [\*\*Real\*\* FlowField::Lz \(\) const \[inline\]](#)

References Lz\_.

Referenced by bcDist2(), bcNorm2(), PoissonSolver::congruent(), convectionNL(), cross(), curl(), diff(), div(), divergenceNL(), DNSAlgorithm::DNSAlgorithm(), dot(), energy(), PoissonSolver::geomCongruent(), grad(), interpolate(), L1Dist(), L1Norm(), L2Dist2(), L2InnerProduct(), L2Norm2(), lapl(), linearizedNL(), norm(), norm2(), outer(), PPEDNS::PPEDNS(), PPEDNS::push(), rotationalNL(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), PressureSolver::verify(), xdiff(), ydiff(), and zdiff().

```
429 {return Lz;} 
```

Here is the caller graph for this function:



### 7.15.6.57 void FlowField::makePhysical ()

References makePhysical\_xz(), and makePhysical\_y().

Referenced by addPerturbations(), CFLfactor(), changeBaseFlow(), convectionNL(), cross(), divergenceNL(), dot(), energy(), norm(), norm2(), outer(), rotationalNL(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), up2q(), and uq2p().

```
1021 {makePhysical\_y\(\); makePhysical\_xz\(\);
```

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.15.6.58 void FlowField::makePhysical\_xz ()

References irealfft\_xz(), Spectral, and xzstate\_.

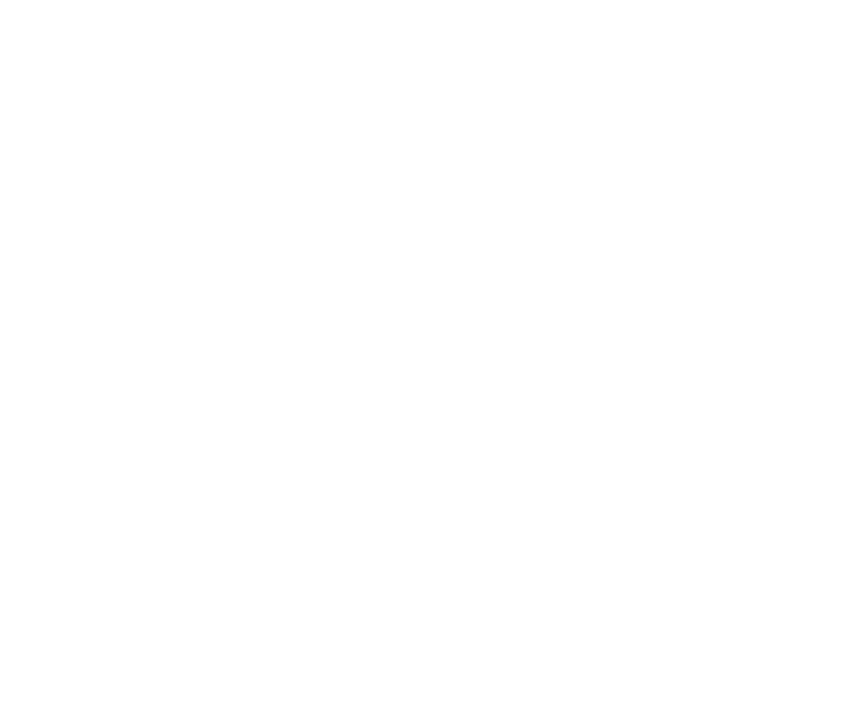
Referenced by TurbStats::addData(), makePhysical(), and makeState().

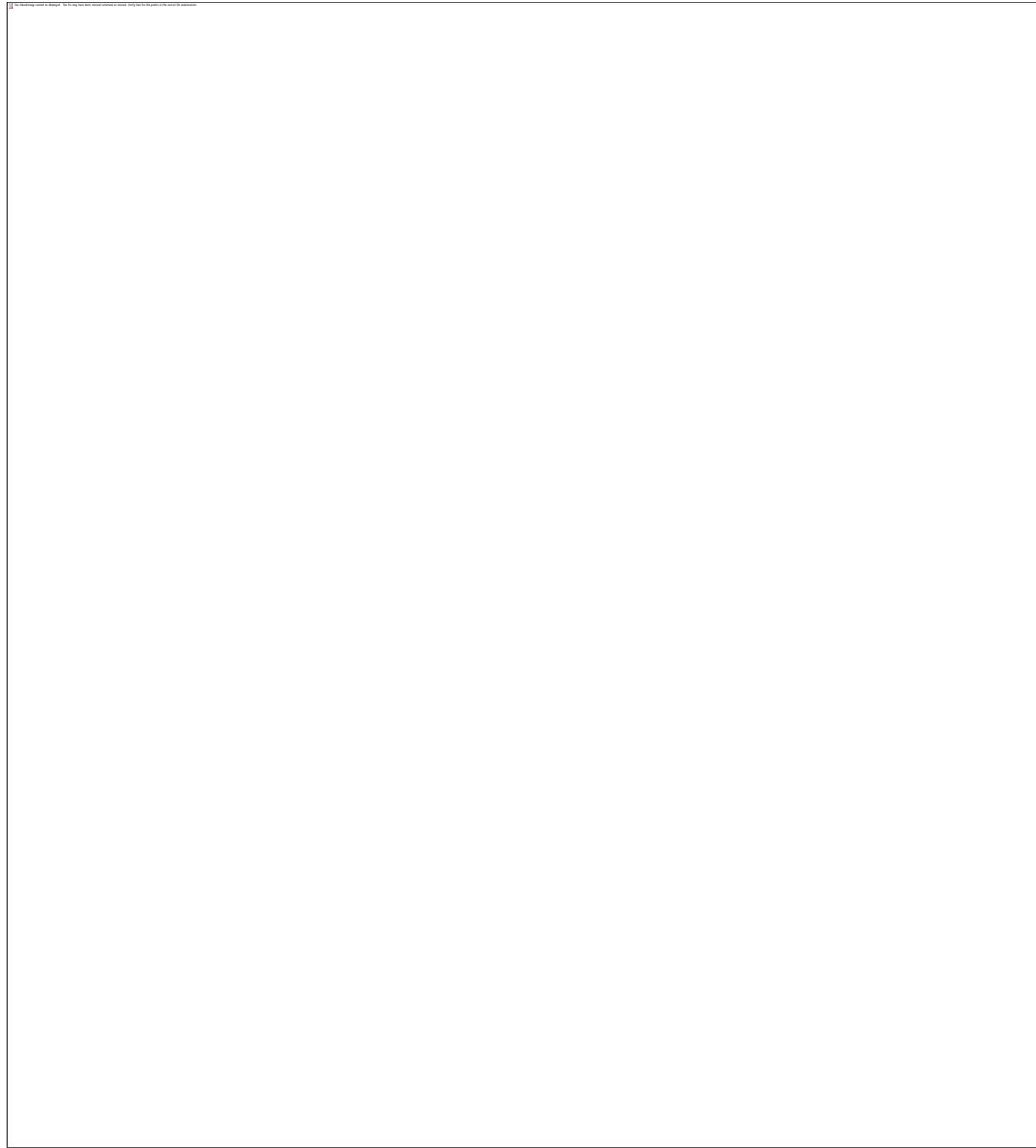
```
1017 {if (xzstate ==Spectral) irealfft_xz();}
```

Here is the call graph for this function:



Here is the caller graph for this function:





#### 7.15.6.59      **void FlowField::makePhysical\_y ()**

References ichebyfft\_y(), Spectral, and ystate\_.

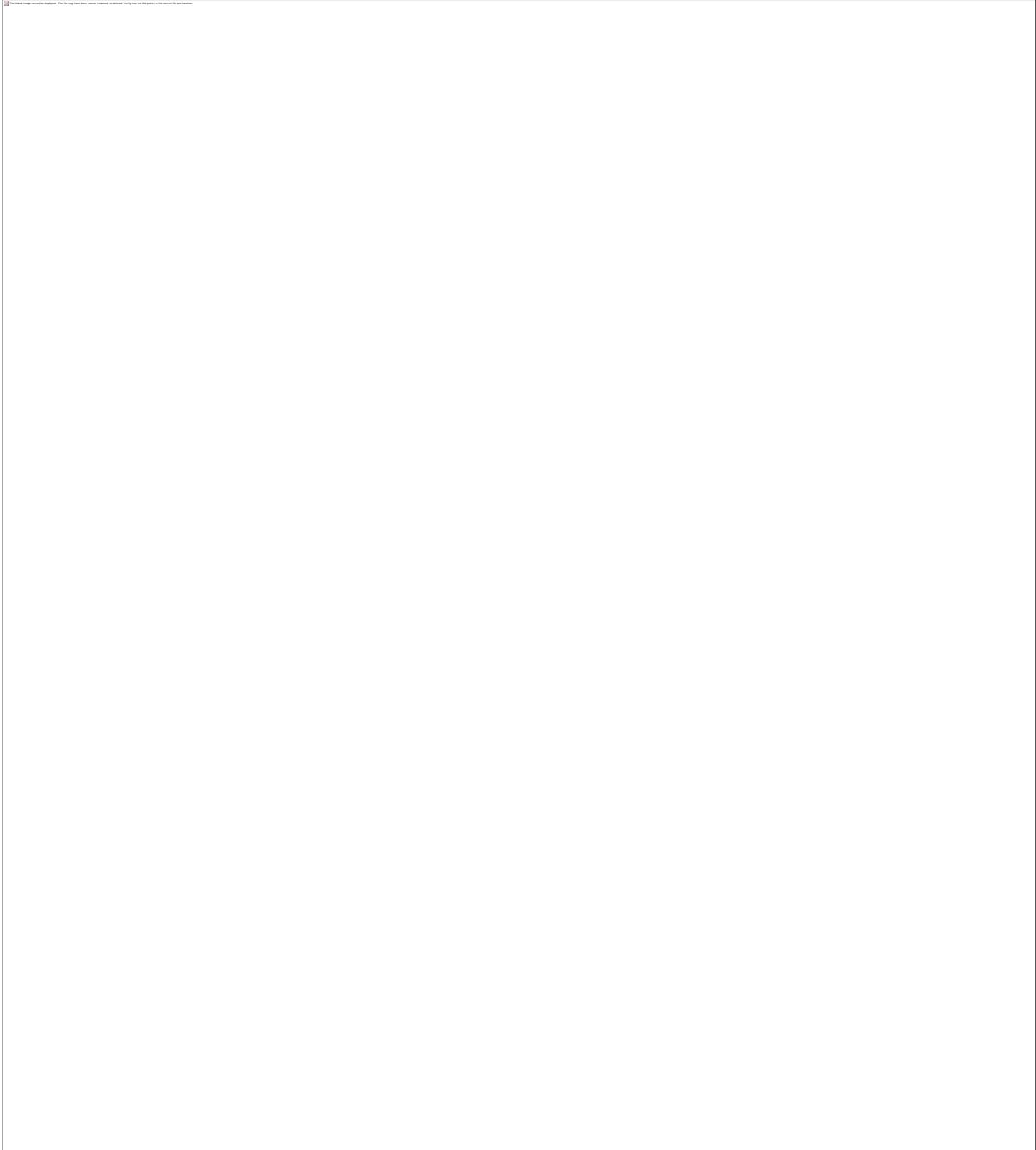
Referenced by TurbStats::addData(), makePhysical(), and makeState().

```
1019 {if (ystate ==Spectral) ichebyfft_y();}
```

Here is the call graph for this function:



Here is the caller graph for this function:



#### **7.15.6.60      void FlowField::makeSpectral ()**

References makeSpectral\_xz(), and makeSpectral\_y().

Referenced by addPerturbations(), convectionNL(), cross(), curl(), diff(), div(), divergenceNL(), dot(), energy(), grad(), interpolate(), lapl(), linearizedNL(), norm(), norm2(), outer(), rotationalNL(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), xdiff(), ydiff(), and zdiff().

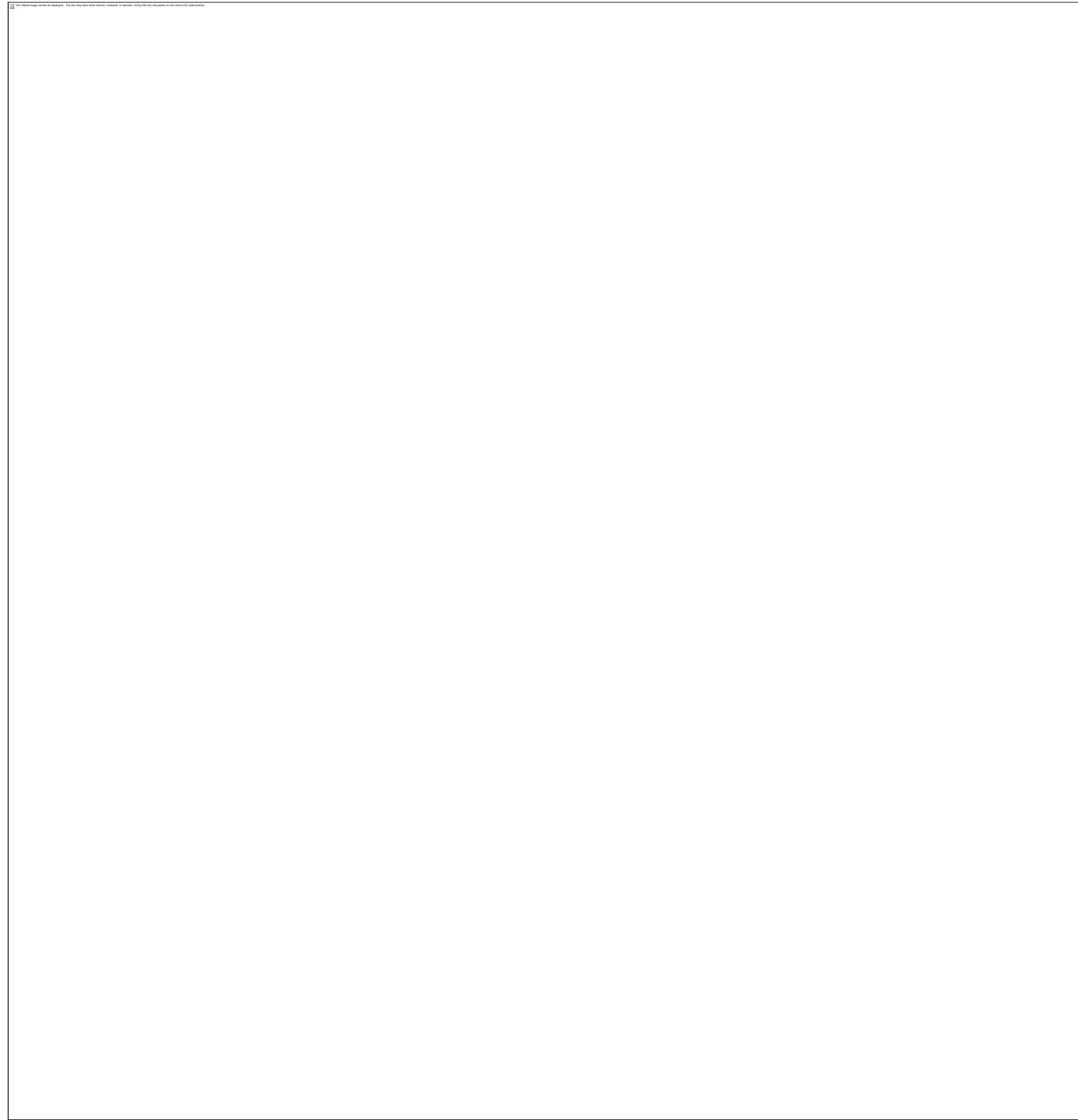
```
1020 {makeSpectral\_xz\(\); makeSpectral\_y\(\);
```

Here is the call graph for this function:

The selected image cannot be displayed. This file may have been moved, renamed, or deleted. Try clicking the link again.



Here is the caller graph for this function:



#### 7.15.6.61 void FlowField::makeSpectral\_xz ()

References Physical, realfft\_xz(), and xzstate\_.

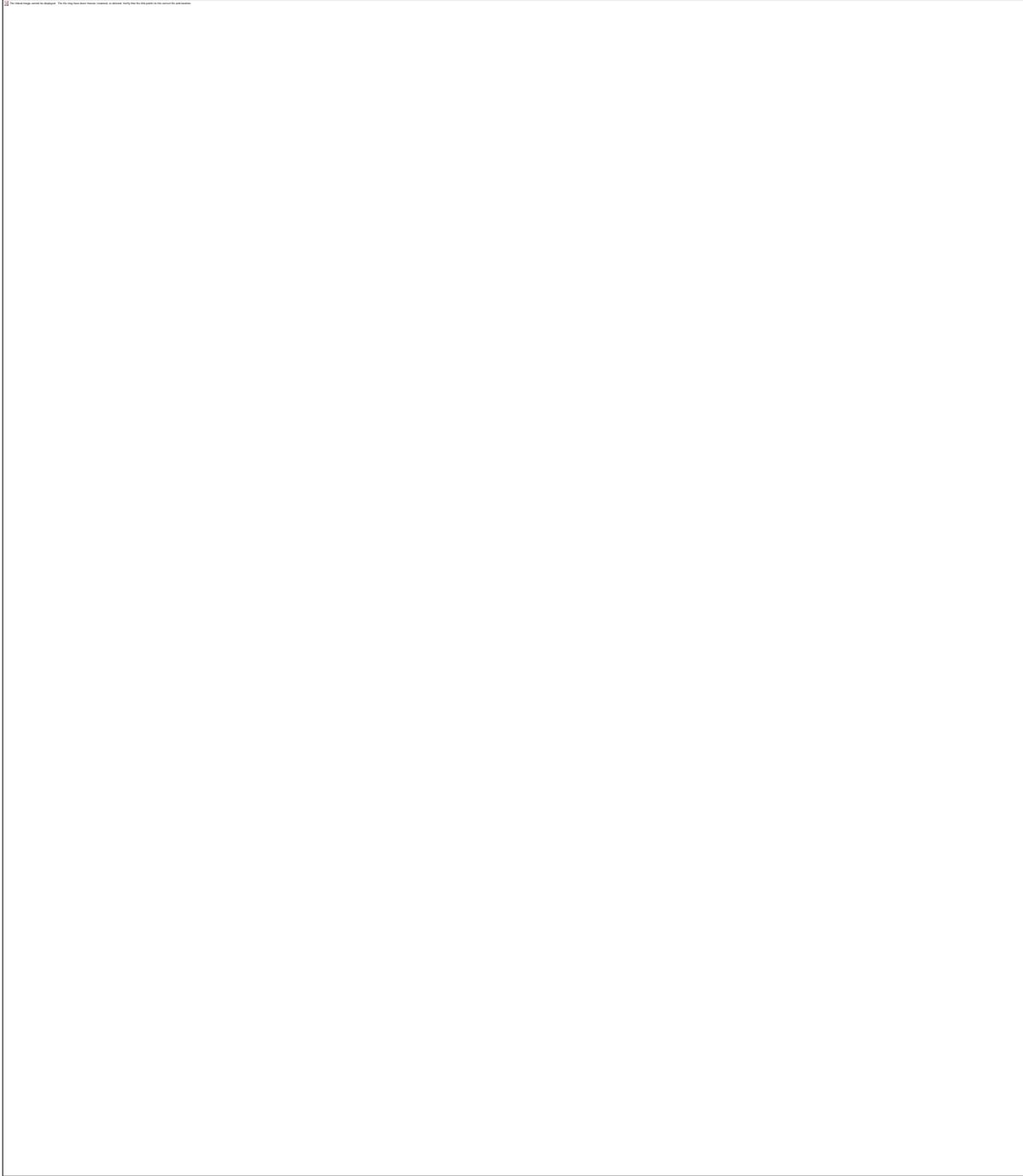
Referenced by TurbStats::addData(), makeSpectral(), makeState(), xdiff(), and zdiff().

```
1016 {if (xzstate_ ==Physical) realfft_xz();
```

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.15.6.62 void FlowField::makeSpectral\_y()

References chebyfft\_y(), Physical, and ystate\_.

Referenced by makeSpectral(), makeState(), and ydiff().

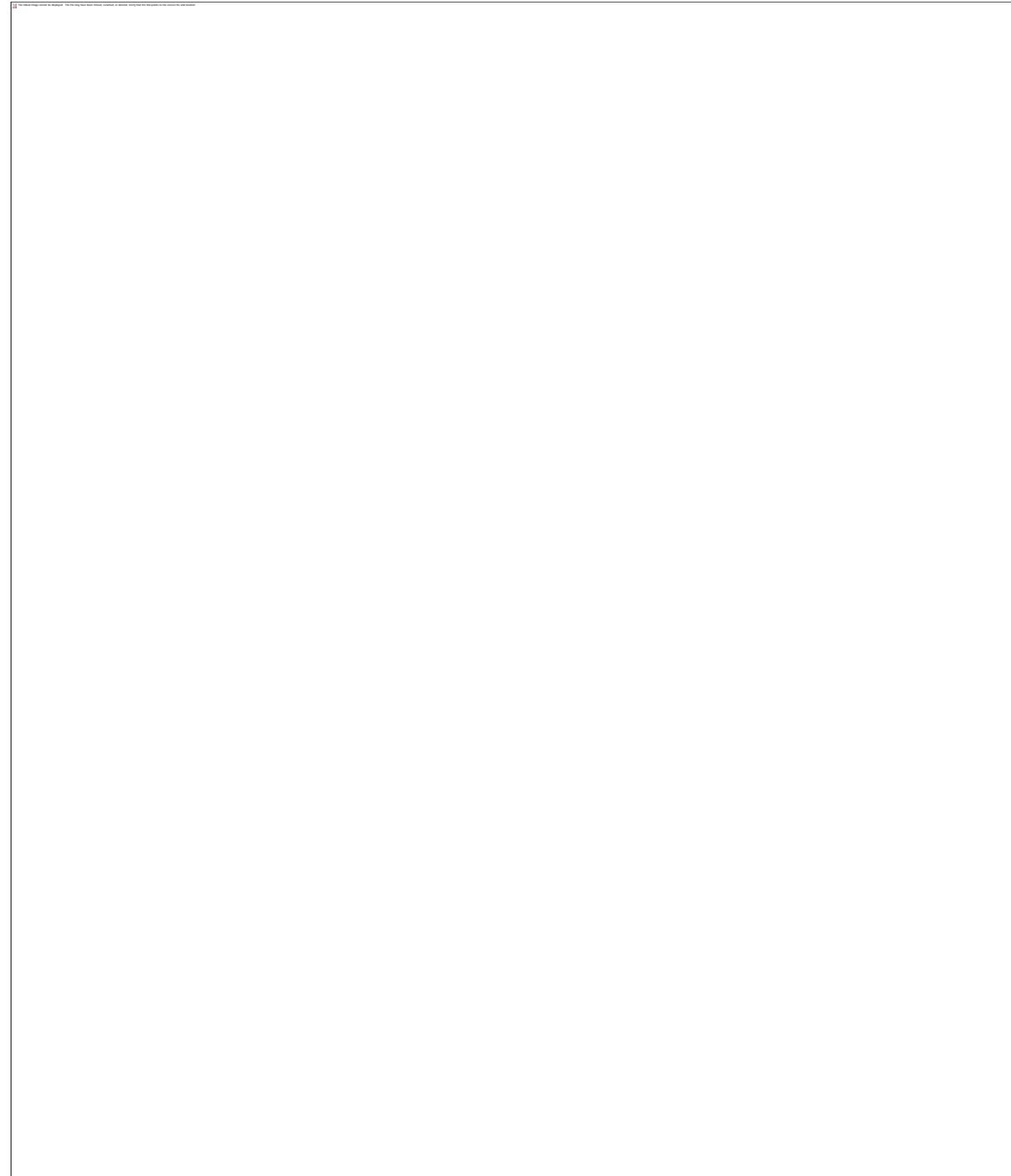
```
1018 {if (ystate ==Physical) chebyfft_y();}
```

Here is the call graph for this function:



Here is the caller graph for this function:





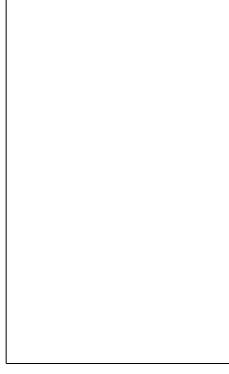
#### 7.15.6.63      **void FlowField::makeState ([fieldstate](#) xzstate, [fieldstate](#) ystate)**

References `makePhysical_xz()`, `makePhysical_y()`, `makeSpectral_xz()`, `makeSpectral_y()`, and `Physical`.

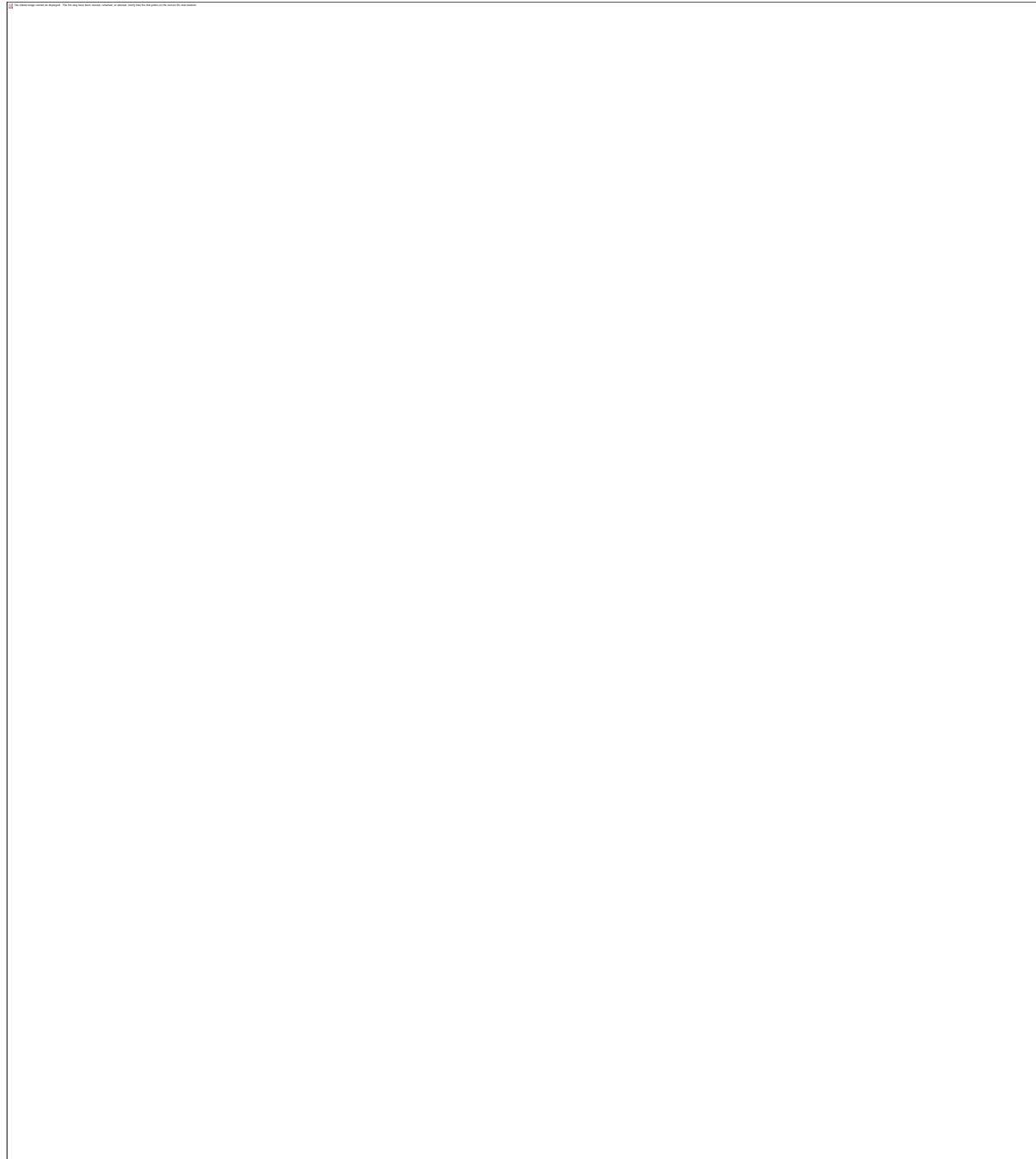
Referenced by TurbStats::addData(), CFLfactor(), changeBaseFlow(), convectionNL(), cross(), curl(), diff(), div(), divergenceNL(), dot(), energy(), grad(), interpolate(), lapl(), linearizedNL(), norm(), norm2(), outer(), rotationalNL(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), translate(), up2q(), uq2p(), xdiff(), ydiff(), and zdiff().

```
1022 {  
1023 (xzstate == Physical) ? makePhysical_xz() : makeSpectral_xz();  
1024 (ystate == Physical) ? makePhysical_y() : makeSpectral_y();  
1025 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.15.6.64      **int FlowField::mx (int kx) const [inline]**

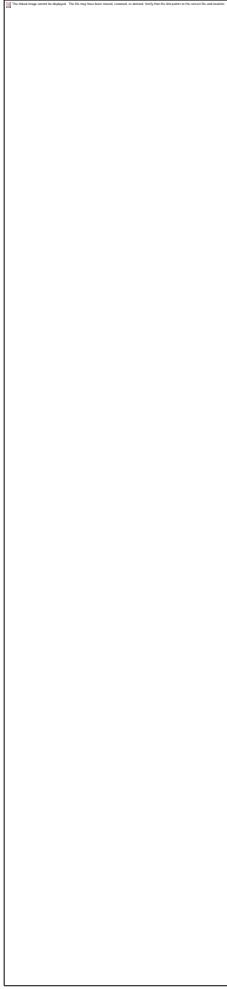
References Nx\_.

Referenced by addPerturbation(), addPerturbations(), addProfile(), asciiSave(), interpolate(), L2InnerProduct(), rescale(), saveDivSpectrum(), saveSpectrum(), and translate().

```
445 {  
446 //assert(xzstate_ == Spectral);
```

```
447 assert(kx >= 1-Nx/2 && kx <= Nx/2);
448 return (kx >= 0) ? kx : kx + Nx;
449 }
```

Here is the caller graph for this function:



### 7.15.6.65 int FlowField::Mx () const [inline]

References Nx\_.

Referenced by addPerturbations(), asciiSave(), assignOrrSommField(), bcDist2(), bcNorm2(), PoissonSolver::congruent(), curl(), diff(), div(), divDist2(), divNorm2(), PoissonSolver::geomCongruent(), grad(), L2Dist2(), L2InnerProduct(), L2Norm2(), lapl(), linearizedNL(), rescale(), rotationalNL(), saveDivSpectrum(), saveSpectrum(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), translate(), xdiff(), ydiff(), and zdiff().

```
482 {return Nx;} 
```

Here is the caller graph for this function:



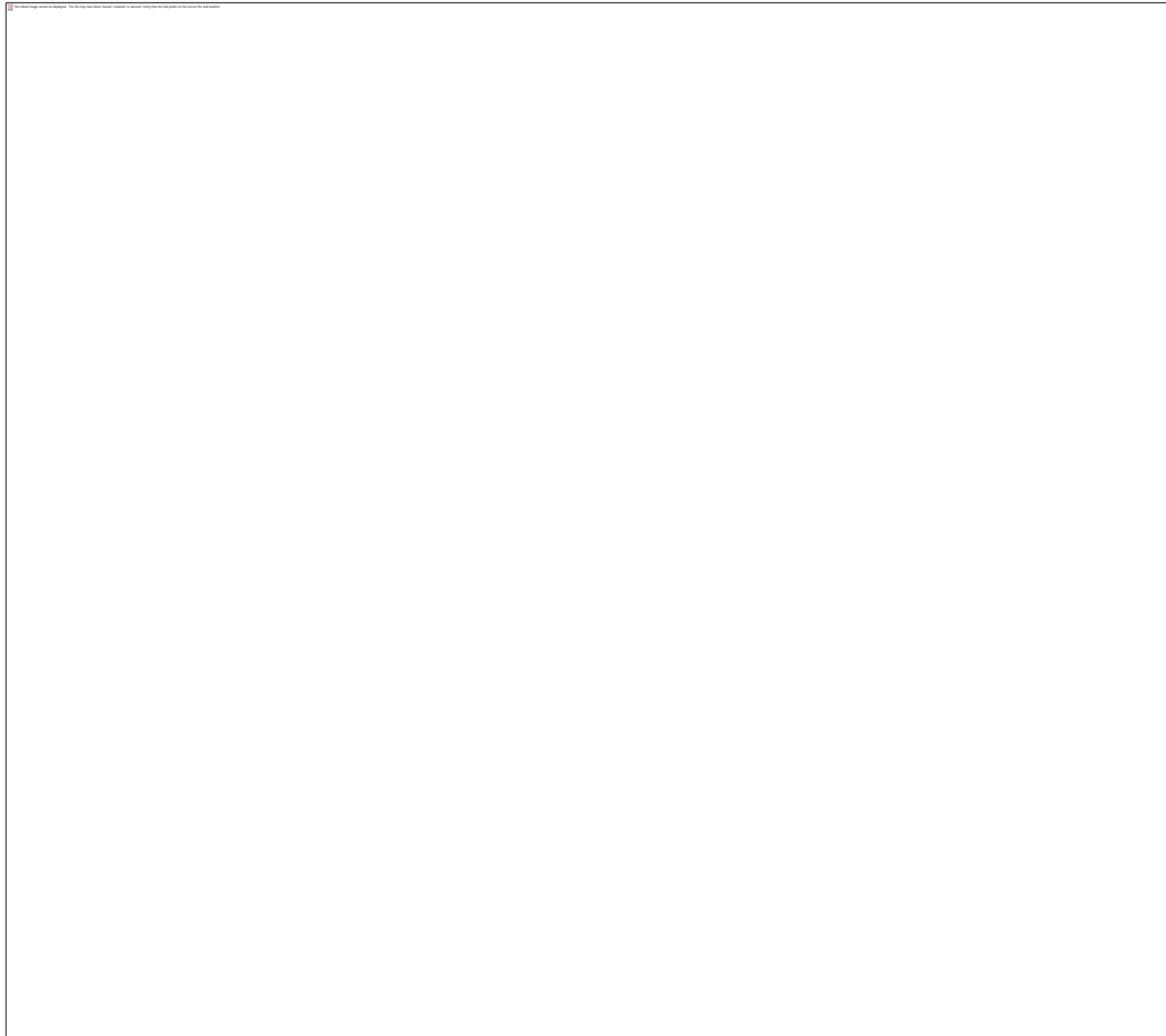
#### 7.15.6.66      **int FlowField::My () const [inline]**

References Ny\_.

Referenced by asciiSave(), bcDist2(), bcNorm2(), PoissonSolver::congruent(), curl(), diff(), div(), PoissonSolver::geomCongruent(), grad(), lapl(), rotationalNL(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), xdiff(), ydiff(), and zdiff().

```
483 {return Ny;}
```

Here is the caller graph for this function:



### 7.15.6.67 int FlowField::mz (int kz) const [inline]

References Nzpad2\_.

Referenced by addPerturbation(), addPerturbations(), addProfile(), asciiSave(), interpolate(), L2InnerProduct(), rescale(), saveDivSpectrum(), saveSpectrum(), and translate().

```
451 {
452 //assert(zstate_ == Spectral);
```

```
453 assert(kz>= 0 && kz <Nzpad2_);  
454 return kz;  
455 }
```

Here is the caller graph for this function:

The image is a placeholder for a caller graph. It is a white rectangle with a thin black border. There is some very small, illegible text at the top left corner.

#### 7.15.6.68      int FlowField::Mz () const [inline]

References Nzpad2\_.

Referenced by addPerturbations(), asciiSave(), bcDist2(), bcNorm2(), PoissonSolver::congruent(), curl(), diff(), div(), divDist2(), divNorm2(), PoissonSolver::geomCongruent(), grad(), L2Dist2(), L2InnerProduct(), L2Norm2(), lapl(), linearizedNL(), rescale(), rotationalNL(), saveDivSpectrum(), saveSpectrum(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), translate(), xdiff(), ydiff(), and zdiff().

```
484 {return Nzpad2_;
```

Here is the caller graph for this function:



### 7.15.6.69 int FlowField::Nd () const [inline]

References Nd\_.

Referenced by bcDist2(), bcNorm2(), PoissonSolver::congruent(), convectionNL(), cross(), curl(), diff(), div(), divDist2(), divergenceNL(), divNorm2(), dot(), energy(), grad(), interpolate(), L2InnerProduct(), lapl(), linearizedNL(), norm(), norm2(), outer(), profile(), rotationalNL(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), up2q(), uq2p(), xdiff(), ydiff(), and zdiff().

496 {return Nd\_;}

Here is the caller graph for this function:



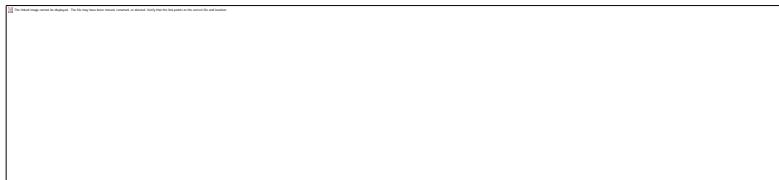
### 7.15.6.70 int FlowField::numXgridpts () const [inline]

References Nx\_.

Referenced by TurbStats::addData(), and changeBaseFlow().

```
474 {return Nx\_ ;}
```

Here is the caller graph for this function:



### 7.15.6.71 int FlowField::numXmodes () const [inline]

References Nx\_.

```
470 {return Nx\_ ;}
```

### 7.15.6.72 int FlowField::numYgridpts () const [inline]

References Ny\_.

Referenced by TurbStats::addData(), and changeBaseFlow().

```
475 {return Ny\_ ; }
```

Here is the caller graph for this function:



### 7.15.6.73 int FlowField::numYmodes () const [inline]

References Ny\_.

Referenced by rescale().

```
471 {return Ny\_ ; }
```

Here is the caller graph for this function:



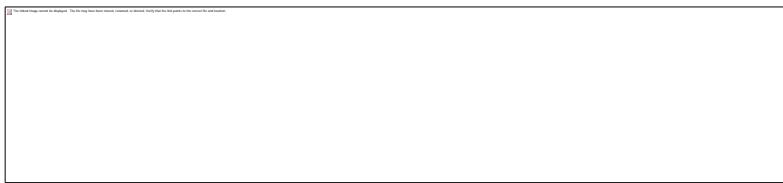
#### 7.15.6.74 int FlowField::numZgridpts () const [inline]

References Nz\_.

Referenced by TurbStats::addData(), and changeBaseFlow().

```
476 {return Nz\_;} 
```

Here is the caller graph for this function:



#### 7.15.6.75 int FlowField::numZmodes () const [inline]

References Nzpad2\_.

```
472 {return Nzpad2\_; } // Nzpad2 = Nz/2+1 
```

#### 7.15.6.76 int FlowField::Nx () const [inline]

References Nx\_.

Referenced by assignOrrSommField(), convectionNL(), cross(), curl(), diff(), div(), divergenceNL(), DNSAlgorithm::DNSAlgorithm(), dot(), energy(), grad(), interpolate(), L1Dist(), L1Norm(), lapl(), linearizedNL(), LinfDist(), LinfNorm(), norm(), norm2(), outer(), PPEDNS::PPEDNS(), PPEDNS::push(), rotationalNL(), skewsymmetricNL\_task2::Run(), skewsymmetricNL\_task::Run(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), up2q(), uq2p(), PressureSolver::verify(), xdiff(), ydiff(), and zdiff().

```
478 {return Nx\_;} 
```

Here is the caller graph for this function:



### 7.15.6.77 int FlowField::Ny () const [inline]

References Ny\_.

Referenced by assignOrrSommField(), bcNorm2(), convectionNL(), cross(), curl(), diff(), div(), divergenceNL(), DNSAlgorithm::DNSAlgorithm(), dot(), energy(), grad(), interpolate(), L1Dist(), L1Norm(), L2Dist2(), L2InnerProduct(), L2Norm2(), lapl(), linearizedNL(), LinfDist(), LinfNorm(), norm(), norm2(), outer(), PPEDNS::PPEDNS(), PressureSolver::PressureSolver(), PPEDNS::push(), rotationalNL(), skewsymmetricNL\_task2::Run(), skewsymmetricNL\_task::Run(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), up2q(), uq2p(), PressureSolver::verify(), xdiff(), ydiff(), and zdiff().

```
479 {return Ny_;}
```

Here is the caller graph for this function:



### 7.15.6.78      int FlowField::Nz () const [inline]

References Nz\_.

Referenced by assignOrrSommField(), convectionNL(), cross(), curl(), diff(), div(), divergenceNL(), DNSAlgorithm::DNSAlgorithm(), dot(), energy(), grad(), interpolate(), L1Dist(), L1Norm(), lapl(), linearizedNL(), LinfDist(), LinfNorm(), norm(), norm2(), outer(), PPEDNS::PPEDNS(), PPEDNS::push(), rotationalNL(), skewsymmetricNL\_task2::Run(), skewsymmetricNL\_task::Run(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), up2q(), uq2p(), PressureSolver::verify(), xdiff(), ydiff(), and zdiff().

```
480 {return Nz_;
```

Here is the caller graph for this function:



**7.15.6.79      const Real & FlowField::operator() (int *nx*, int *ny*, int *nz*, int *i*, int *j*)  
          const [inline]**

References flatten(), Physical, rdata\_, and xzstate\_.

```
398 {  
399 assert(xzstate_ ==Physical);  
400 return rdata_[flatten(nx,ny,nz,i,j)];  
401 }
```

Here is the call graph for this function:



**7.15.6.80      Real & FlowField::operator() (int *nx*, int *ny*, int *nz*, int *i*, int *j*) [inline]**

References flatten(), Physical, rdata\_, and xzstate\_.

```
402 {  
403 assert(xzstate_ ==Physical);  
404 return rdata_[flatten(nx,ny,nz,i,j)];  
405 }
```

Here is the call graph for this function:



**7.15.6.81      const Real & FlowField::operator() (int *nx*, int *ny*, int *nz*, int *i*) const  
          [inline]**

References flatten(), Physical, rdata\_, and xzstate\_.

```
361 {  
362 assert(xzstate_ ==Physical);  
363 return rdata_[flatten(nx,ny,nz,i)];  
364 }
```

Here is the call graph for this function:



### 7.15.6.82      [Real](#) & [FlowField](#)::operator() (int *nx*, int *ny*, int *nz*, int *i*) [inline]

References flatten(), Physical, rdata\_, and xzstate\_.

```
365 {  
366 assert(xzstate_==Physical);  
367 return rdata_[flatten(nx,ny,nz,i)];  
368 }
```

Here is the call graph for this function:



### 7.15.6.83      [FlowField](#) & [FlowField](#)::operator\*=(const [FlowField](#) & *u*)

References cdata\_, congruent(), Nd\_, Nx\_, Ny\_, Nzpad2\_, Nzpad\_, rdata\_, Spectral, and xzstate\_.

```
918 {  
919 assert(congruent(U));  
920 if (xzstate_ == Spectral) {  
921 int Ntotal = Nx_ * Ny_ * Nzpad2_ * Nd_;  
922 for (int i=0; i<Ntotal; ++i)  
923   cdata_[i] *= U.cdata_[i];  
924 }  
925 else {  
926   int Ntotal = Nx_ * Ny_ * Nzpad_ * Nd_;  
927   for (int i=0; i<Ntotal; ++i)  
928     rdata_[i] *= U.rdata_[i];  
929 }  
930 return *this;  
931 }
```

Here is the call graph for this function:



### 7.15.6.84      [FlowField](#) & [FlowField](#)::operator\*=([Complex](#) *x*)

References cdata\_, Nd\_, Nx\_, Ny\_, Nzpad2\_, Spectral, and xzstate\_.

```
850 {
```

```

851 assert(xzstate_ == Spectral);
852 int Ntotal = Nx_ * Ny_ * Nzpad2_ * Nd_;
853 for (int i=0; i<Ntotal; ++i)
854   cdata_[i] *= z;
855 return *this;
856 }

```

#### 7.15.6.85      [FlowField](#) & FlowField::operator\*=([Real](#) *x*)

References Nd\_, Nx\_, Ny\_, Nzpad\_, and rdata\_.

```

843 {
844 int Ntotal = Nx_ * Ny_ * Nzpad_ * Nd_;
845 for (int i=0; i<Ntotal; ++i)
846   rdata_[i] *= x;
847 return *this;
848 }

```

#### 7.15.6.86      [FlowField](#) & FlowField::operator+=([const FlowField](#) & *u*)

References congruent(), Nd\_, Nx\_, Ny\_, Nzpad\_, and rdata\_.

```

904 {
905 assert(congruent(U));
906 int Ntotal = Nx_ * Ny_ * Nzpad_ * Nd_;
907 for (int i=0; i<Ntotal; ++i)
908   rdata_[i] += U.rdata_[i];
909 return *this;
910 }

```

Here is the call graph for this function:



#### 7.15.6.87      [FlowField](#) & FlowField::operator+=([const BasisFunc](#) & *U*)

References addProfile().

```

894 {
895 addProfile(profile);
896 return *this;
897 }

```

Here is the call graph for this function:



#### 7.15.6.88      [\*\*FlowField\*\*](#) & [\*\*FlowField::operator+= \(const ComplexChebyCoeff & U\)\*\*](#)

References `cmplx()`, `ComplexChebyCoeff::N()`, `Ny_`, `Spectral`, `ComplexChebyCoeff::state()`, `xzstate_`, and `ystate_`.

```
876                                     {  
877     assert(xzstate_ == Spectral);  
878     assert(ystate_ == U.state());  
879     assert(Ny_ == U.N());  
880     for (int ny=0; ny<Ny_; ++ny)  
881         cmplx(0, ny, 0, 0) += U[ny];  
882     return *this;  
883 }
```

Here is the call graph for this function:

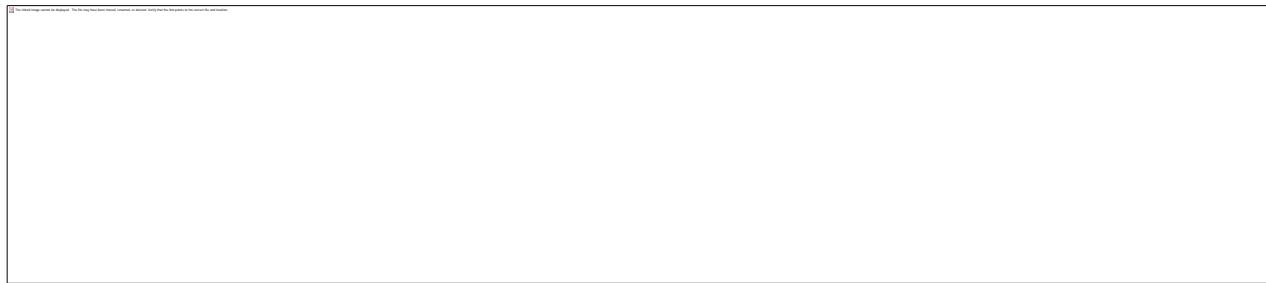


#### 7.15.6.89      [\*\*FlowField\*\*](#) & [\*\*FlowField::operator+= \(const ChebyCoeff & U\)\*\*](#)

References `cmplx()`, `ChebyCoeff::N()`, `Ny_`, `Spectral`, `ChebyCoeff::state()`, `xzstate_`, and `ystate_`.

```
858 {  
859 assert(xzstate == Spectral);  
860 assert(ystate == U.state());  
861 assert(Ny == U.N());  
862 for (int ny=0; ny<Ny; ++ny)  
863   cmplx(0, ny, 0, 0) += Complex(U[ny], 0.0);  
864 return *this;  
865 }
```

Here is the call graph for this function:



#### 7.15.6.90 [FlowField](#) & [FlowField::operator-=](#) (`const FlowField & u`)

References `congruent()`, `Nd_`, `Nx_`, `Ny_`, `Nzpad_`, and `rdata_`.

```
911 {  
912 assert(congruent(U));  
913 int Ntotal = Nx * Ny * Nzpad * Nd;  
914 for (int i=0; i<Ntotal; ++i)  
915   rdata_[i] -= U.rdata_[i];  
916 return *this;  
917 }
```

Here is the call graph for this function:



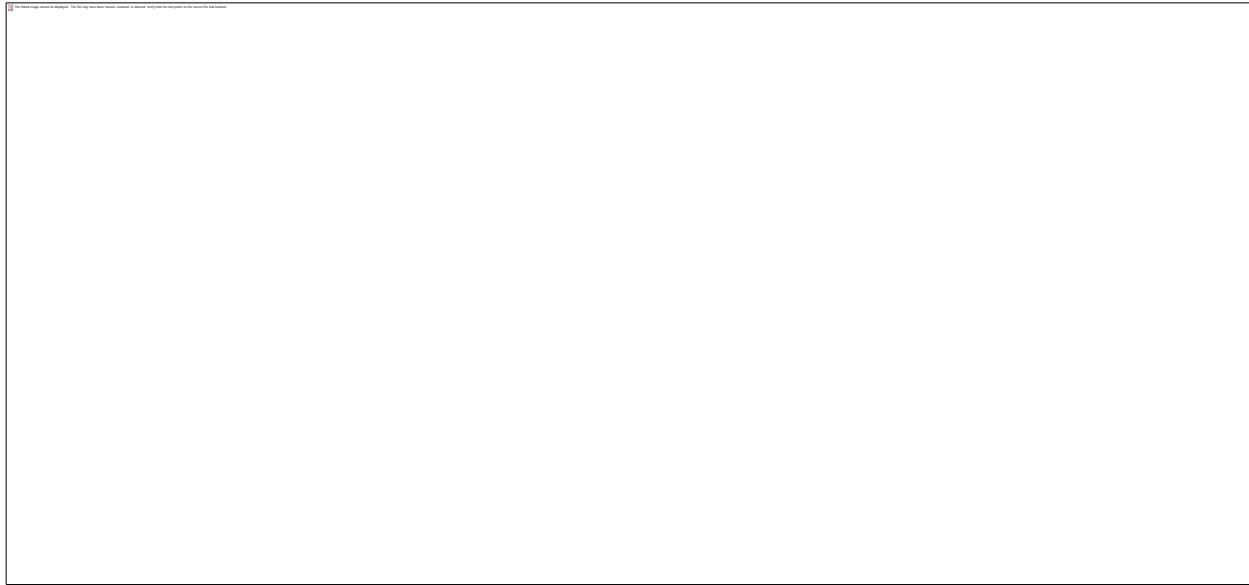
#### 7.15.6.91 [FlowField](#) & [FlowField::operator-=](#) (`const BasisFunc & U`)

References `addProfile()`.

```
898 {  
899 BasisFunc copy(profile);
```

```
900 copy *= -1;
901 addProfile(copy);
902 return *this;
903 }
```

Here is the call graph for this function:

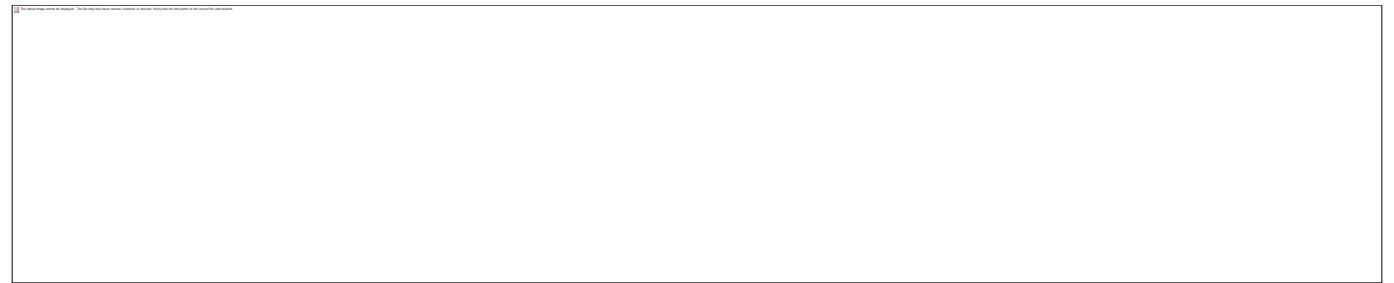


#### 7.15.6.92 [FlowField](#) & [FlowField::operator-=](#) (const [ComplexChebyCoeff](#) & U)

References [cmplx\(\)](#), [ComplexChebyCoeff::N\(\)](#), [Ny\\_](#), [Spectral](#), [ComplexChebyCoeff::state\(\)](#), [xzstate\\_](#), and [ystate\\_](#).

```
885 {
886 assert(xzstate\_ == Spectral);
887 assert(ystate\_ == U.state());
888 assert(Ny\_ == U.N());
889 for (int ny=0; ny<Ny\_; ++ny)
890 cmplx(0, ny, 0, 0) -= U[ny];
891 return *this;
892 }
```

Here is the call graph for this function:

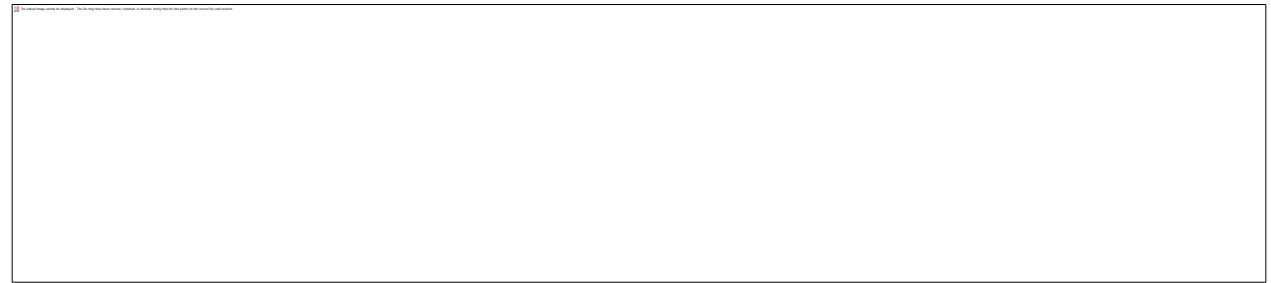


### 7.15.6.93      [FlowField](#) & [FlowField::operator-=](#) (const [ChebyCoeff](#) & *U*)

References `cmplx()`, `ChebyCoeff::N()`, `Ny_`, `Spectral`, `ChebyCoeff::state()`, `xzstate_`, and `ystate_`.

```
867 {  
868 assert(xzstate == Spectral);  
869 assert(ystate == U.state());  
870 assert(Ny == U.N());  
871 for (int ny=0; ny<Ny; ++ny)  
872   cmplx(0, ny, 0, 0) -= Complex(U[ny], 0.0);  
873 return *this;  
874 }
```

Here is the call graph for this function:



### 7.15.6.94      [FlowField](#) & [FlowField::operator=](#) (const [FlowField](#) & *u*)

References `a_`, `b_`, `dealiasing_`, `Lx_`, `Lz_`, `Nd_`, `Nx_`, `Ny_`, `Nz_`, `Nzpad_`, `rdata_`, `resize()`, `setState()`, `xzstate_`, and `ystate_`.

```
379 {  
380 resize(f.Nx_, f.Ny_, f.Nz_, f.Nd_, f.Lx_, f.Lz_, f.a_, f.b_);  
381 setState(f.xzstate_, f.ystate_);  
382 dealiasing_ = f.dealiasing_;  
383 int Ntotal = Nx * Ny * Nzpad * Nd;  
384 for (int i=0; i<Ntotal; ++i)  
385   rdata_[i] = f.rdata_[i];
```

```
386    return *this;
387 }
```

Here is the call graph for this function:

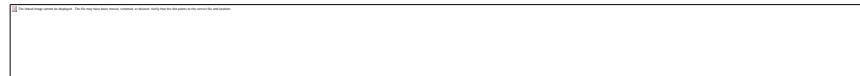


#### 7.15.6.95 void FlowField::optimizeFFTW (int *fftw\_flags* = FFTW\_MEASURE)

References fftw\_initialize(), xz\_iplan\_, xz\_plan\_, and y\_plan\_.

```
707          {
708  if (y_plan_) fftw_destroy_plan(y_plan_);
709  if (xz_plan_) fftw_destroy_plan(xz_plan_);
710  if (xz_iplan_) fftw_destroy_plan(xz_iplan_);
711
712  flags = flags | FFTW_DESTROY_INPUT;
713
714  fftw_initialize(flags);
715 }
```

Here is the call graph for this function:



#### 7.15.6.96 void FlowField::perturb (Real *magnitude*, Real *spectralDecay*)

References addPerturbations(), kxmax(), and kzmax().

```
1092          {
1093  addPerturbations(kxmax(), kzmax(), mag, decay);
1094 }
```

Here is the call graph for this function:

#### 7.15.6.97      **void FlowField::print (int *nx*, int *ny*, int *nz*, int *i*) const**

References cdata\_, complex\_flatten(), flatten(), rdata\_, Spectral, and xzstate\_.

```
1197 {  
1198 if (xzstate == Spectral)  
1199 {  
1200 cout << "FlowField::print() real view " << endl;  
1201 cout << rdata_[flatten(nx,ny,nz,i)] << ' ';  
1202 }  
1203 else  
1204 {  
1205 cout << "complex view " << endl;  
1206 cout << "complex_flatten=" << complex_flatten(nx,ny,nz,i) << " " << endl;  
1207 cout << " cdata= " << cdata_[complex_flatten(nx,ny,nz,i)] << ' ';  
1208 }  
1209 }
```

Here is the call graph for this function:



### 7.15.6.98 void FlowField::print () const

References cdata\_, complex\_flatten(), flatten(), Lx\_, Lz\_, Nd\_, Nx\_, Ny\_, Nz\_, Nzpad\_, rdata\_, Spectral, xzstate\_, and ystate\_.

```
1147          {
1148
1149 //IG
1150 freopen("igor_log_out.txt","w",stdout);
1151
1152 cout << Nx << " x " << Ny << " x " << Nz << endl;
1153 cout << "[0, " << Lx << "] x [-1, 1] x [0, " << Lz << "]" << endl;
1154 cout << xzstate << " x " << ystate << " x " << xzstate << endl;
1155 cout << xzstate << " x " << ystate << " x " << xzstate << endl;
1156
1157 if (xzstate == Spectral) {
1158 cout << "FlowField::print() real view " << endl;
1159 for (int i=0; i<Nd; ++i) {
1160     for (int ny=0; ny<Ny; ++ny) {
1161         for (int nx=0; nx<Nx; ++nx) {
1162             cout << "i=" << i << " ny=" << ny << " nx=" << nx << ' ';
1163             int nz; // MSVC++ FOR-SCOPE BUG
1164             for (nz=0; nz<Nz; ++nz)
1165                 cout << rdata_[flatten(nx,ny,nz,i)] << ' ';
1166             cout << " pad : ";
1167             for (nz=Nz_; nz<Nzpad; ++nz)
1168                 cout << rdata_[flatten(nx,ny,nz,i)] << ' ';
1169             cout << endl;
1170     }
1171 }
1172 }
1173 }
1174 else {
1175     cout << "complex view Nd_=" << Nd_ << "Ny_=" << Ny_ << "Nx_=" << Nx_ <<
"Nz_=" << Nz << endl;
1176     for (int i=0; i<Nd_; ++i) {
1177         for (int ny=0; ny<Ny_; ++ny) {
1178             for (int nx=0; nx<Nx_; ++nx) {
```

```

1179     for (int nz=0; nz<Nz/2; ++nz)
1180     {
1181         {
1182             cout << "i=" << i << " ny=" << ny << " nx=" << nx << ' ' << "nz=" << nz << " ";
1183             cout << " flatten=" << complex_flatten(nx,ny,nz,i) << " cdata= "
<< cdata [complex_flatten(nx,ny,nz,i)] << ' ';
1184             cout << endl;
1185             cout.flush();
1186         }
1187     }
1188 }
1189 }
1190 }
1191 }
1192 }
1193
1194 }
```

Here is the call graph for this function:



#### 7.15.6.99      BasisFunc FlowField::profile (int *mx*, int *mz*) const

References a\_, b\_, cmplx(), kx(), kz(), lesser(), Lx\_, Lz\_, Nd(), Nd\_, Ny\_, Spectral, xzstate\_, and ystate\_.

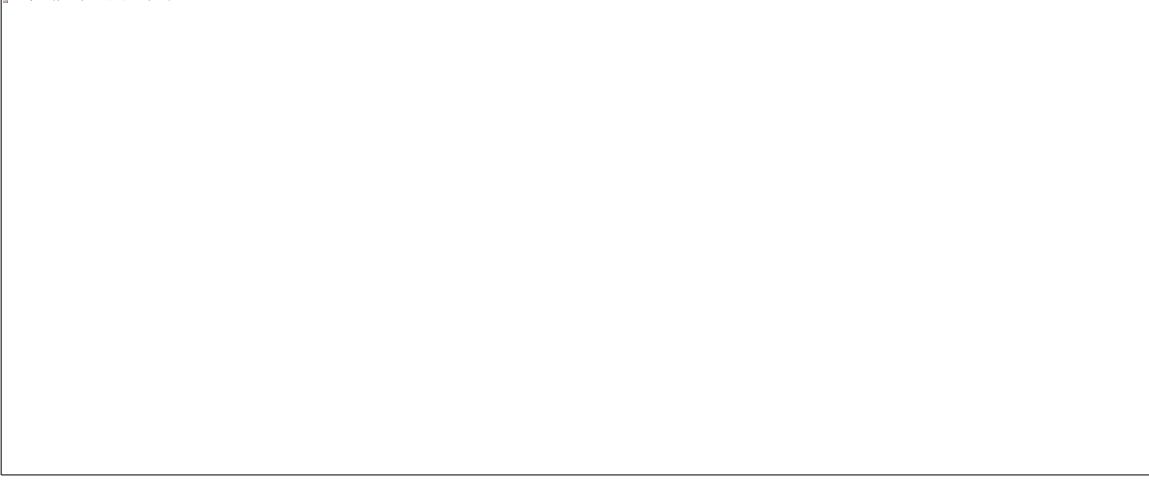
```

756
757 if (xzstate == Spectral) {
758     int k_x = kx(mx);
759     int k_z = kz(mz);
760     BasisFunc rtn(Ny, k_x, k_z, Lx, Lz, a, b, ystate);
761
762     int Nd = lesser(Nd, 3);
763     for (int i=0; i<Nd; ++i)
764         for (int ny=0; ny<Ny; ++ny)
765             rtn[i].set(ny, cmplx(mx, ny, mz, i));
766     return rtn;
767 }
768 else {
769     BasisFunc rtn(Ny, 0, 0, Lx, Lz, a, b, ystate);
770 }
```

```

771 int Nd = lesser(Nd_, 3);
772 for (int i=0; i<Nd; ++i)
773     for (int ny=0; ny<Ny_; ++ny)
774         rtn[i].re[ny] = (*this)(mx, ny, mz, i);
775 return rtn;
776 }
777 }
```

Here is the call graph for this function:



#### 7.15.6.100    [ComplexChebyCoeff](#) **FlowField::profile (int *mx*, int *mz*, int *i*) const**

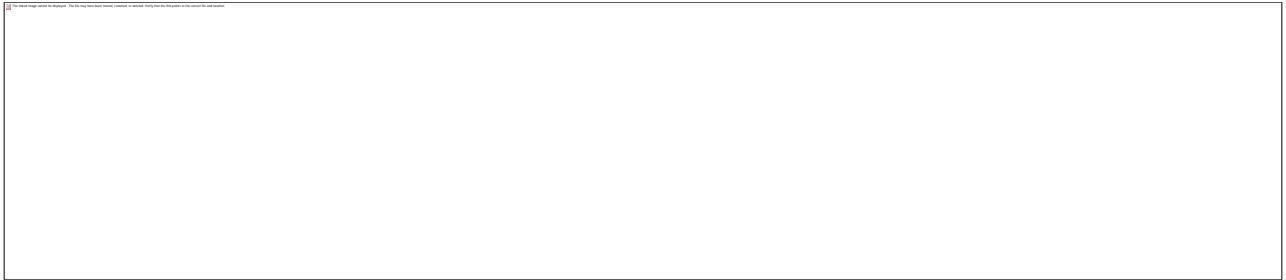
References *a\_*, *b\_*, *cmplx()*, *Ny\_*, *ComplexChebyCoeff::re*, *ComplexChebyCoeff::set()*, *Spectral*, *xzstate\_*, and *ystate\_*.

Referenced by *divDist2()*, *divNorm2()*, *dudy\_a()*, *dudy\_b()*, *L1Dist()*, *L1Norm()*, *LinfDist()*, and *LinfNorm()*.

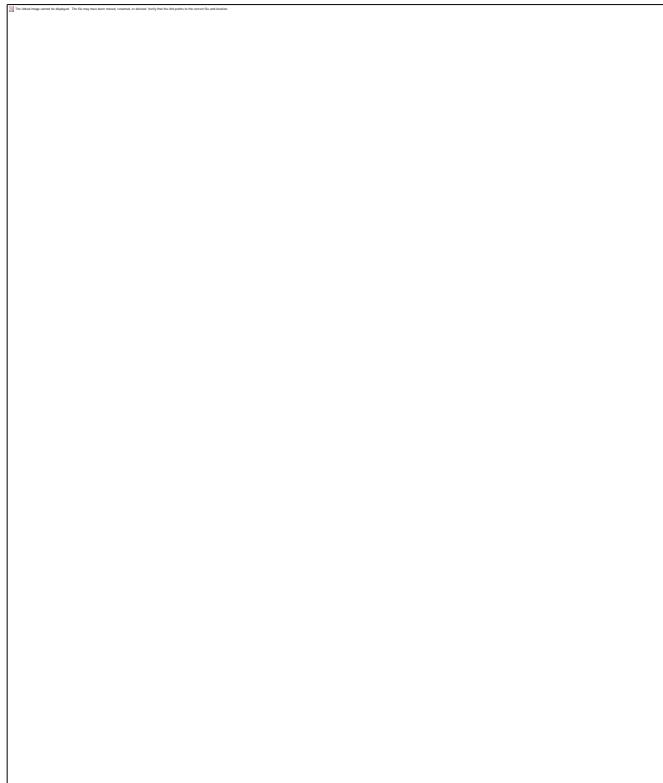
```

717 {
718 ComplexChebyCoeff rtn(Ny_, a_, b_, ystate_);
719 if (xzstate_ == Spectral) {
720     for (int ny=0; ny<Ny; ++ny)
721         rtn.set(ny, cmplx(mx, ny, mz, i));
722 }
723 else
724     for (int ny=0; ny<Ny_; ++ny)
725         rtn.re[ny] = (*this)(mx, ny, mz, i);
726
727 return rtn;
728 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



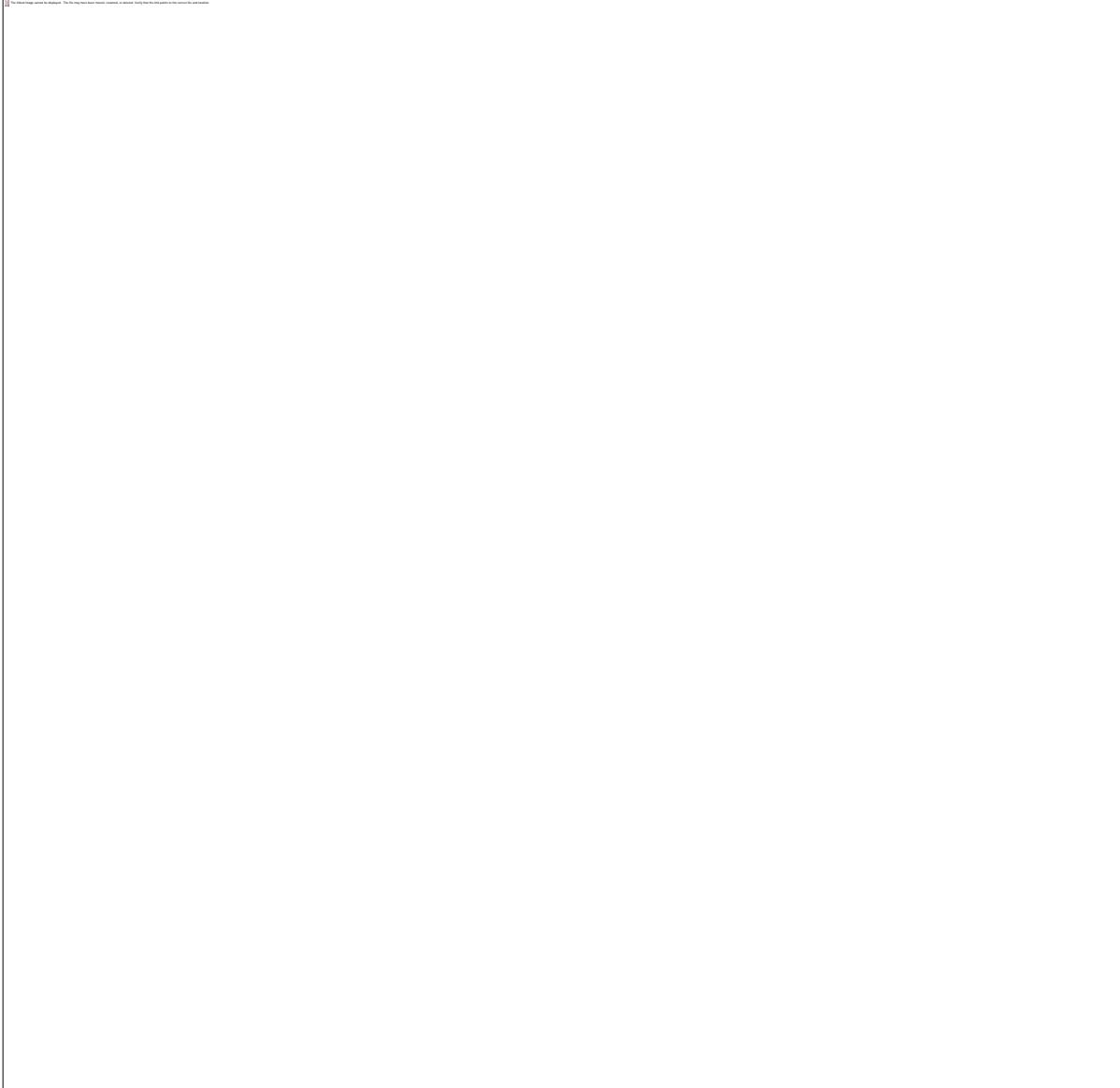
#### 7.15.6.101 void FlowField::realfft\_xz ()

References Nd\_-, Nx\_-, Ny\_-, Nz\_-, Nzpad\_-, Physical, rdata\_-, Spectral, xz\_plan\_-, and xzstate\_.  
Referenced by assignOrrSommField(), and makeSpectral\_xz().

```
933         {
934     assert (xzstate == Physical);
935     fftw_execute(xz_plan);
936     // args are (plan, howmany, in, istride, idist, ostride, odist)
937     //rfftwnd_real_to_complex(xz_plan_, Nd_*Ny_, rdata_-, 1, Nx_*Nzpad_, 0,0,0);
938     int Ntotal = Nd * Nx * Ny * Nzpad ;
939     Real scale = 1.0/(Nx *Nz);
```

```
940 for (int i=0; i<Ntotal; ++i)
941   rdata_[i] *= scale;
942   xzstate = Spectral;
943 }
```

Here is the caller graph for this function:



#### 7.15.6.102 void FlowField::rescale (Real Lx, Real Lz)

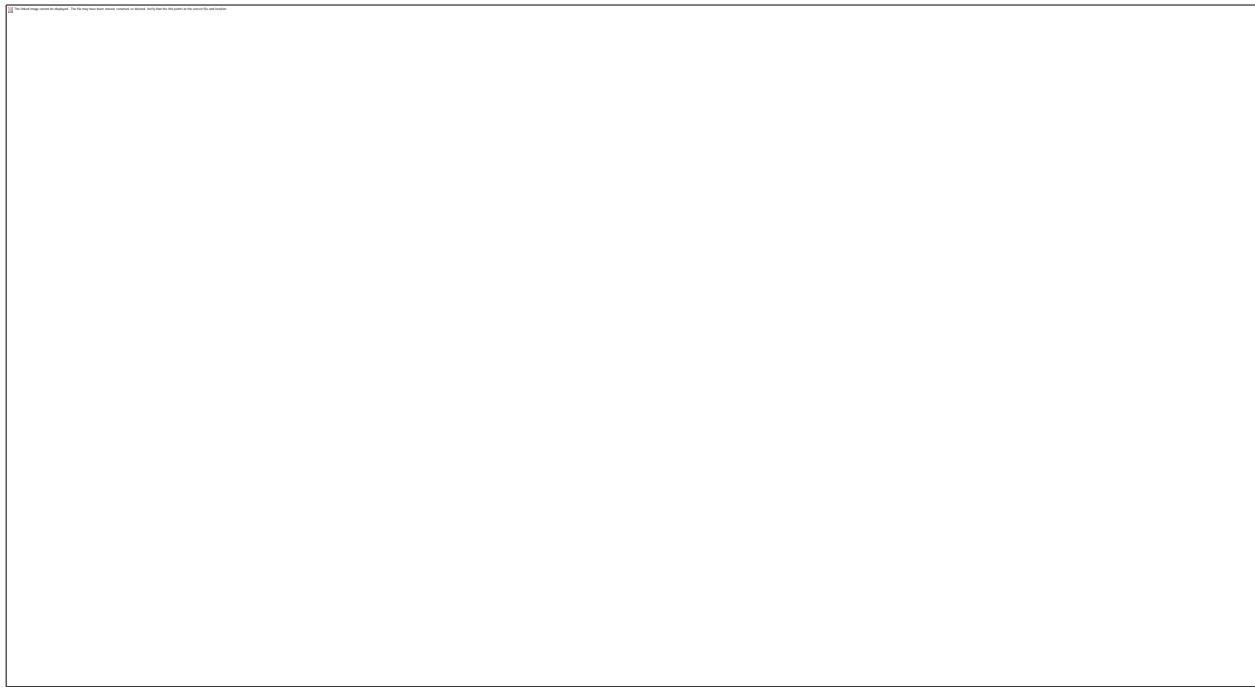
References assertState(), cmplx(), Lx\_, Lz\_, Mx(), mx(), Mz(), mz(), numYmodes(), and Spectral.

```
495 {
```

```

496 assertState(Spectral, Spectral);
497 Real scalev = Lx_/Lx;
498 Real scalew = (Lx*Lz_)/(Lz*Lx_);
499
500 for (int ny=0; ny<numYmodes(); ++ ny)
501   for (int mx=0; mx<Mx(); ++mx)
502     for (int mz=0; mz<Mz(); ++ mz) {
503       cmplx(mx,ny,mz,1) *= scalev;
504       cmplx(mx,ny,mz,2) *= scalew;
505     }
506 Lx_=Lx;
507 Lz_=Lz;
508 }
```

Here is the call graph for this function:



#### 7.15.6.103 void FlowField::resize (int Nx, int Ny, int Nz, int Nd, Real Lx, Real Lz, Real a, Real b, int fftw\_flags = FFTW\_ESTIMATE)

References a\_, b\_, cdata\_, fftw\_initialize(), Lx\_, Lz\_, Nd\_, Nx\_, Ny\_, Nz\_, Nzpad2\_, Nzpad\_, rdata\_, scratch\_, xz\_iplan\_, xz\_plan\_, and y\_plan\_.

Referenced by convectionNL(), cross(), curl(), diff(), div(), divergenceNL(), DNSAlgorithm::DNSAlgorithm(), dot(), energy(), FlowField(), grad(), lapl(), linearizedNL(), norm(), norm2(), operator=(), outer(), rotationalNL(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), xdiff(), ydiff(), and zdiff().

```

402                     {
403
404 // INEFFICIENT if geometry doesn't change. Should check.
405 if (scratch) fftw_free(scratch);
406 if (rdata) fftw_free(rdata);
407 if (y_plan) fftw_destroy_plan(y_plan);
408 if (xz_plan) fftw_destroy_plan(xz_plan);
409 if (xz_iplan) fftw_destroy_plan(xz_iplan);
410
411 Nx = Nx;
412 Ny = Ny;
413 Nz = Nz;
414 Nd = Nd;
415 Lx = Lx;
416 Lz = Lz;
417 a = a;
418 b = b;
419
420 assert(Nx>=0);
421 assert(Ny>=0);
422 assert(Nz>=0);
423 assert(Nd>=0);
424 assert(Lx>=0);
425 assert(Lz>=0);
426 assert(b >= a);
427
428 Nzpad = 2*(Nz/2+1);
429 Nzpad2 = Nz/2+1;
430 rdata = (Real*) fftw_malloc((Nx*Ny*Nzpad*Nd)*sizeof(Real));
431 cdata = (Complex*) rdata;
432
433 int N = Nd*Ny*Nx*Nzpad;
434 for (int i=0; i<N; ++i)
435   rdata[i] = 0.0;
436
437 scratch = (Real*) fftw_malloc(Ny*sizeof(Real));
438
439 fftw_initialize(fftw_flags);
440 }

```

Here is the call graph for this function:



Here is the caller graph for this function:

**7.15.6.104 void FlowField::saveDivSpectrum (const std::string & *filebase*, bool *kxorder* = true) const**

References a\_, abs2(), b\_, cmplx(), diff(), div(), kx(), kxmax(), kxmin(), kz(), kzmax(), kzmin(), Lx\_, Lz\_, Mx(), mx(), Mz(), mz(), Nd\_, Ny\_, pi, ComplexChebyCoeff::set(), Spectral, xzstate\_, ystate\_, and zero\_last\_mode().

```

1400 string filename(filebase);
1401 filename += string(".asc");
1402 ofstream os(filename.c_str());
1403
1404 assert(xzstate_ == Spectral && ystate_ == Spectral);
1405
1406 //assert(congruent(div));
1407 assert(Nd_ >= 3);
1408
1409 ComplexChebyCoeff v(Ny_, a_, b_, Spectral);
1410 ComplexChebyCoeff vy(Ny_, a_, b_, Spectral);
1411
1412 // Rely on compiler to pull loop invariants out of loops
1413 if (pretty) {
1414
1415     for (int kx=kxmin(); kx<kxmax(); ++kx) {
1416         Complex d_dx(0.0, 2*pi*kx/Lx_*zero_last_mode(kx,kxmax(),1));
1417
1418         for (int kz=kzmin(); kz<kzmax(); ++kz) {
1419             Complex d_dz(0.0, 2*pi*kz/Lz_*zero_last_mode(kz,kzmax(),1));
1420
1421             for (int ny=0; ny<Ny_; ++ny)
1422                 v.set(ny, cmplx(mx(kx),ny,mz(kz),1));
1423             diff(v,vy);
1424
1425             Real div = 0.0;
1426             for (int ny=0; ny<Ny_; ++ny) {
1427                 Complex ux = d_dx*cmplx(mx(kx),ny,mz(kz),0);
1428                 Complex wz = d_dz*cmplx(mx(kx),ny,mz(kz),2);
1429                 div += abs2(ux + vy[ny] + wz);
1430             }
1431             os << sqrt(div) << ' ';
1432         }
1433         os << endl;
1434     }
1435 }
1436 else {
1437     for (int mx=0; mx<Mx(); ++mx) {
1438         Complex d_dx(0.0, 2*pi*kx(mx)/Lx_*zero_last_mode(kx(mx),kxmax(),1));
1439
1440         for (int mz=0; mz<Mz(); ++mz) {
1441             Complex d_dz(0.0, 2*pi*kz(mz)/Lz_*zero_last_mode(kz(mz),kzmax(),1));
1442
1443             for (int ny=0; ny<Ny_; ++ny)
1444                 v.set(ny, cmplx(mx,ny,mz,1));
1445             diff(v,vy);

```

```
1446
1447     Real div = 0.0;
1448     for (int ny=0; ny<Ny_; ++ny) {
1449         Complex ux = d_dx*cplx(mx,ny,mz,0);
1450         Complex wz = d_dz*cplx(mx,ny,mz,2);
1451         div += abs2(ux + vy[ny] + wz);
1452     }
1453     os << sqrt(div) << ' ';
1454 }
1455     os << endl;
1456 }
1457 }
1458 os.close();
1459 }
```

Here is the call graph for this function:



### 7.15.6.105 void FlowField::saveProfile (int *mx*, int *mz*, const std::string & *filebase*, const ChebyTransform & *t*) const

References *a*\_, *b*\_, *Im*(), *ComplexChebyCoeff*::*makePhysical*(), *Nd*\_, *Ny*\_, *Physical*, *Re*(), *REAL\_DIGITS*, *Spectral*, *xzstate*\_, and *ystate*\_.

```

1269
1270 assert(xzstate == Spectral);
1271 string filename(filebase);
1272 if (Nd == 3)
1273   filename += string(".bf"); // this convention is unfortunate, need to fix
1274 else
1275   filename += string(".asc");
1276
1277 ofstream os(filename.c_str());
1278 os << setprecision(REAL_DIGITS);
1279
1280 if (ystate == Physical) {
1281   for (int ny=0; ny<Ny; ++ny) {
1282     for (int i=0; i<Nd; ++i) {
1283       Complex c = (*this).cmplx(mx, ny, mz, i);
1284       os << Re(c) << ' ' << Im(c) << ' ';
1285     }
1286     os << '\n';
1287   }
1288 }
1289 else {
1290   ComplexChebyCoeff* f = new ComplexChebyCoeff[Nd];
1291   for (int i=0; i<Nd; ++i) {
1292     f[i] = ComplexChebyCoeff(Ny_, a_, b_, Spectral);
1293     for (int ny=0; ny<Ny; ++ny)
1294       f[i].set(ny, (*this).cmplx(mx, ny, mz, i));
1295     f[i].makePhysical(trans);
1296   }
1297   for (int ny=0; ny<Ny; ++ny) {
1298     for (int i=0; i<Nd; ++i)
1299       os << f[i].re[ny] << ' ' << f[i].im[ny] << ' ';
1300     os << '\n';
1301   }
1302 }
1303 }
```

Here is the call graph for this function:



#### 7.15.6.106 void FlowField::saveProfile (int *mx*, int *mz*, const std::string & *filebase*) const

References Ny\_.

```
1264 {  
1265     ChebyTransform trans(Ny);  
1266     saveProfile(mx,mz,filebase, trans);  
1267 }
```

#### 7.15.6.107 void FlowField::saveSlice (int *k*, int *i*, int *nk*, const std::string & *filebase*) const

References Nd\_, Nx\_, Ny\_, Nz\_, xzstate(), xzstate\_, ystate(), and ystate\_.

```
1214 {  
1215     assert(k>=0 && k<3);  
1216     assert(i>=0 && i<Nd_);  
1217  
1218     string filename(filebase);  
1219     filename += string(".asc");  
1220     ofstream os(filename.c_str());  
1221  
1222     FlowField& u = (FlowField&) *this; // cast away constness  
1223     fieldstate xzstate = xzstate_;  
1224     fieldstate ystate = ystate_;  
1225  
1226     u.makePhysical();  
1227  
1228     switch (k) {  
1229         case 0:  
1230             os << "% yz slice\n";  
1231             os << "% (i,j)th elem is field at (x_n, y_i, z_j)\n";  
1232             for (int ny=0; ny<Ny; ++ny) {  
1233                 for (int nz=0; nz<Nz; ++nz)  
1234                     os << u(nk, ny, nz, i) << ' ';
```

```

1235     os << u(nk, ny, 0, i) << '\n'; // repeat nz=0 to complete [0, Lz]
1236 }
1237 break;
1238 case 1: // xz slice
1239 os << "% xz slice\n";
1240 os << "% (i,j)th elem is field at (x_j, y_n, z_i)\n";
1241 for (int nz=0; nz<Nz_; ++nz) {
1242     for (int nx=0; nx<Nx; ++nx)
1243         os << u(nx, nk, nz, i) << ' ';
1244     os << u(0, nk, nz, i) << '\n'; // repeat nx=0 to complete [0, Lx]
1245 }
1246 for (int nx=0; nx<Nx_; ++nx) // repeat nz=0 to complete [0, Lz]
1247     os << u(nx, nk, 0, i) << ' ';
1248 os << u(0, nk, 0, i) << '\n'; // repeat nx=0 to complete [0, Lx]
1249
1250 break;
1251 case 2:
1252 os << "% yz slice\n";
1253 os << "% (i,j)th elem is field at (x_j, y_i, z_n)\n";
1254 for (int ny=0; ny<Ny_; ++ny) {
1255     for (int nx=0; nx<Nx_; ++nx)
1256         os << u(nx, ny, nk, i) << ' ';
1257     os << u(0, ny, nk, i) << '\n';
1258 }
1259 break;
1260 }
1261 u.makeState(xzstate, ystate);
1262 }
```

Here is the call graph for this function:



### 7.15.6.108 void FlowField::saveSpectrum (const std::string &filebase, bool kxorder = true) const

References a\_, b\_, kx(), kxmax(), kxmin(), kz(), kzmax(), kzmin(), L2Norm2(), Mx(), mx(), Mz(), mz(), Nd\_, Ny\_, ComplexChebyCoeff::set(), Spectral, xzstate\_, and ystate\_.

```

1341                                         {
1342 string filename(filebase);
1343 filename += string(".asc");
```

```

1344 ofstream os(filename.c_str());
1345
1346 assert(xzstate == Spectral && ystate == Spectral);
1347
1348 ComplexChebyCoeff u(Ny,a,b,Spectral);
1349
1350 if (pretty) {
1351   for (int kx=kxmin(); kx<kxmax(); ++kx) {
1352     for (int kz=kzmin(); kz<kzmax(); ++kz) {
1353       Real e = 0.0;
1354       for (int i=0; i<Nd; ++i) {
1355         for (int ny=0; ny<Ny; ++ny)
1356           u.set(ny,this->cmplx(mx(kx),ny,mz(kz),i));
1357           e += L2Norm2(u);
1358       }
1359       os << sqrt(e) << ' ';
1360     }
1361     os << endl;
1362   }
1363 }
1364 else {
1365   for (int mx=0; mx<Mx(); ++mx) {
1366     for (int mz=0; mz<Mz(); ++mz) {
1367       Real e = 0.0;
1368       for (int i=0; i<Nd; ++i) {
1369         for (int ny=0; ny<Ny; ++ny)
1370           u.set(ny,this->cmplx(mx,ny,mz,i));
1371           e += L2Norm2(u);
1372       }
1373       os << sqrt(e) << ' ';
1374     }
1375     os << endl;
1376   }
1377 }
1378 os.close();
1379 }
```

Here is the call graph for this function:

**7.15.6.109    void FlowField::saveSpectrum (const std::string & *filebase*, int *i*, int *ny* = -1, bool *kxorder* = true) const**

References cmplx(), energy(), Im(), kx(), kxmax(), kxmin(), kz(), kzmax(), kzmin(), Mx(), mx(), Mz(), mz(), Re(), Spectral, and xzstate\_.

```
1304 {  
1305 string filename(filebase);  
1306 filename += string(".asc");  
1307 ofstream os(filename.c_str());
```

```

1308
1309 bool sum = (ny == -1) ? true : false;
1310 assert(xzstate == Spectral);
1311
1312 if (pretty) {
1313     for (int kx=kxmin(); kx<=kxmax(); ++kx) {
1314         for (int kz=kzmin(); kz<=kzmax(); ++kz) {
1315             if (sum)
1316                 os << sqrt(energy(mx(kx),mz(kz))) << ' ';
1317             else {
1318                 Complex f = this->cplx(mx(kx), ny, mz(kz), i);
1319                 os << Re(f) << ' ' << Im(f) << ' ';
1320             }
1321         }
1322         os << endl;
1323     }
1324 }
1325 else {
1326     for (int mx=0; mx<Mx(); ++mx) {
1327         for (int mz=0; mz<Mz(); ++mz) {
1328             if (sum)
1329                 os << sqrt(energy(mx,mz)) << ' ';
1330             else {
1331                 Complex f = this->cplx(mx, ny, mz, i);
1332                 os << Re(f) << ' ' << Im(f) << ' ';
1333             }
1334         }
1335         os << endl;
1336     }
1337 }
1338 os.close();
1339 }
```

Here is the call graph for this function:

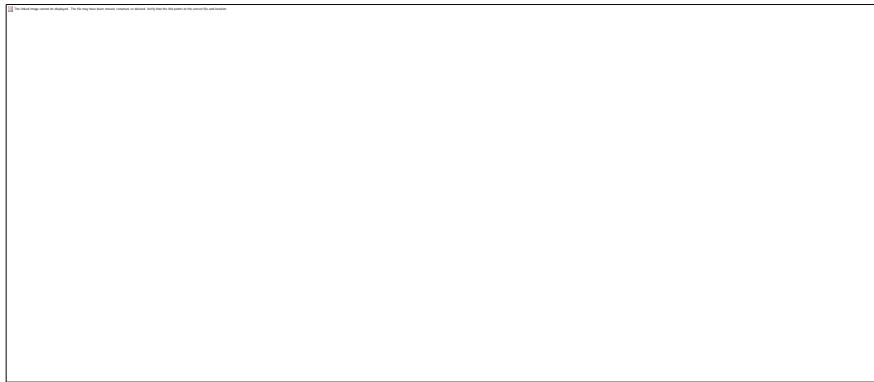
#### 7.15.6.110 void FlowField::setDealiasing (bool *b*)

References dealiasing\_.

Referenced by PPEDNS::advance(), CNABstyleDNS::advance(), RungeKuttaDNS::advance(), and MultistepDNS::advance().

```
1137 {dealised = b;
```

Here is the caller graph for this function:



#### 7.15.6.111 void FlowField::setState (fieldstate xz, fieldstate y)

References xzstate\_, and ystate\_.

Referenced by TurbStats::addData(), assignOrrSommField(), convectionNL(), cross(), curl(), diff(), div(), dot(), energy(), FlowField(), grad(), interpolate(), lapl(), linearizedNL(), norm(), norm2(), operator=(), outer(), rotationalNL(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), PressureSolver::solve(), PoissonSolver::solve(), xdiff(), ydiff(), and zdiff().

```
1668 {  
1669 xzstate = xz;  
1670 ystate = y;  
1671 }
```

Here is the caller graph for this function:



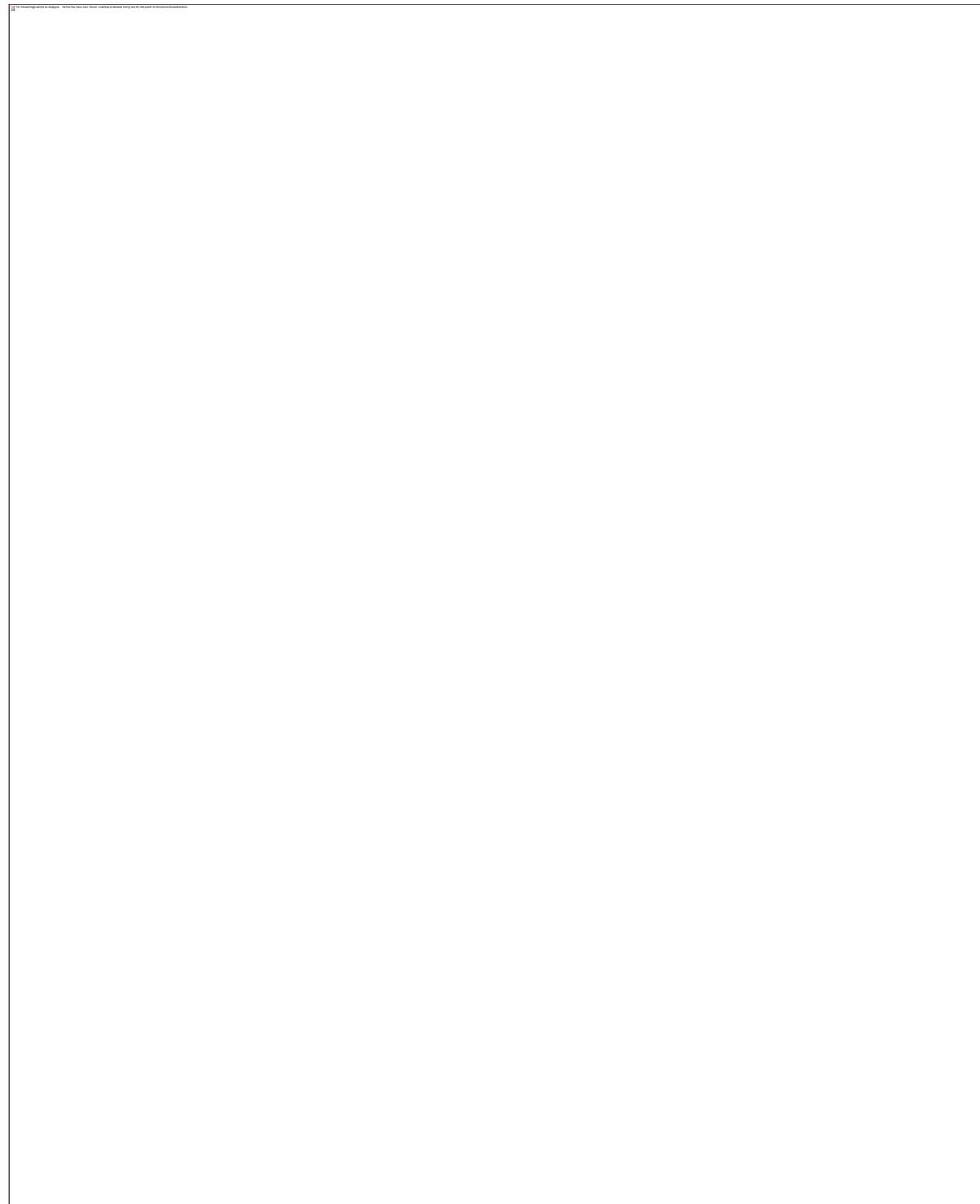
### 7.15.6.112 void FlowField::setToZero ()

References Nd\_, Nx\_, Ny\_, Nzpad\_, and rdata\_.

Referenced by TurbStats::addData(), assignOrrSommField(), CNABstyleDNS::CNABstyleDNS(), convectionNL(), cross(), curl(), diff(), div(), dot(), energy(), grad(), interpolate(), lapl(), linearizedNL(), MultistepDNS::MultistepDNS(), norm(), norm2(), outer(), PPEDNS::PPEDNS(), rotationalNL(), RungeKuttaDNS::RungeKuttaDNS(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), PressureSolver::solve(), PoissonSolver::solve(), xdiff(), ydiff(), and zdiff().

```
1139 {
1140 int Ntotal = Nx_ *Ny_ *Nzpad_ *Nd_ ;
1141 for (int i=0; i<Ntotal; ++i)
1142   rdata_ [i] = 0.0;
1143 }
```

Here is the caller graph for this function:



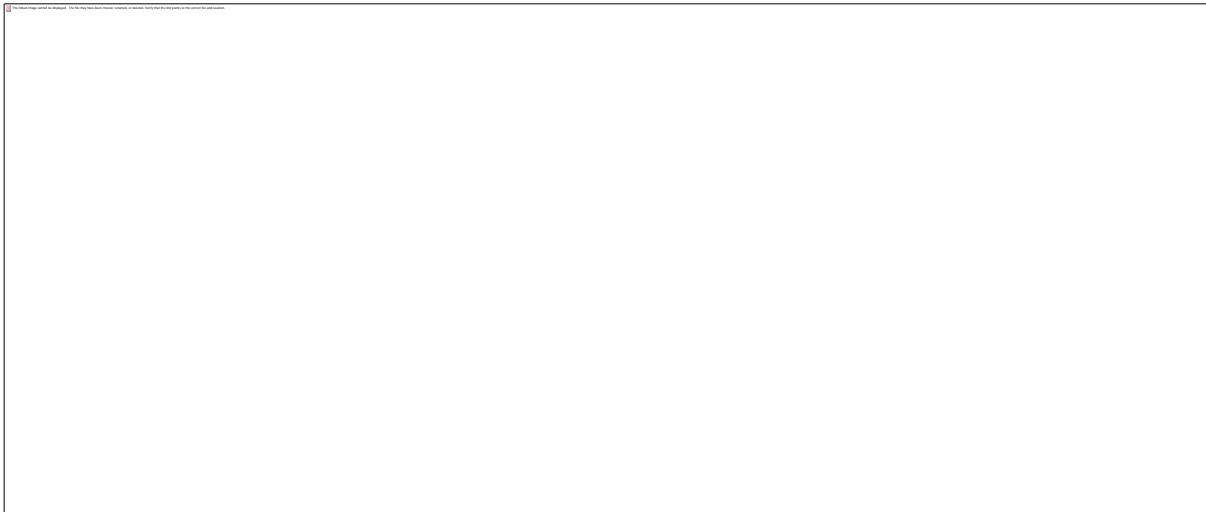
#### 7.15.6.113 void FlowField::translate (Real delta\_x, Real delta\_z)

References cmplx(), exp(), kx(), kz(), Lx\_, Lz\_, makeState(), Mx(), mx(), Mz(), mz(), Nd\_, Ny\_, pi, Spectral, xzstate\_, and ystate\_.

```

797 {
798 fieldstate xzs = xzstate_;
799 makeState(Spectral, ystate_);
800 for (int i=0; i<Nd_; ++i)
801 for (int ny=0; ny<Ny_; ++ny)
802 for (int mx=0; mx<Mx(); ++mx) {
803     Complex cx = exp(Complex(0.0, 2*pi*kx(mx)*delta_x/Lx_));
804     for (int mz=0; mz<Mz(); ++mz) {
805         Complex cz = exp(Complex(0.0, 2*pi*kz(mz)*delta_z/Lz_));
806         cmplx(mx,ny,mz,i) *= cx*cz;
807     }
808 }
809 makeState(xzs, ystate_);
810 }
```

Here is the call graph for this function:



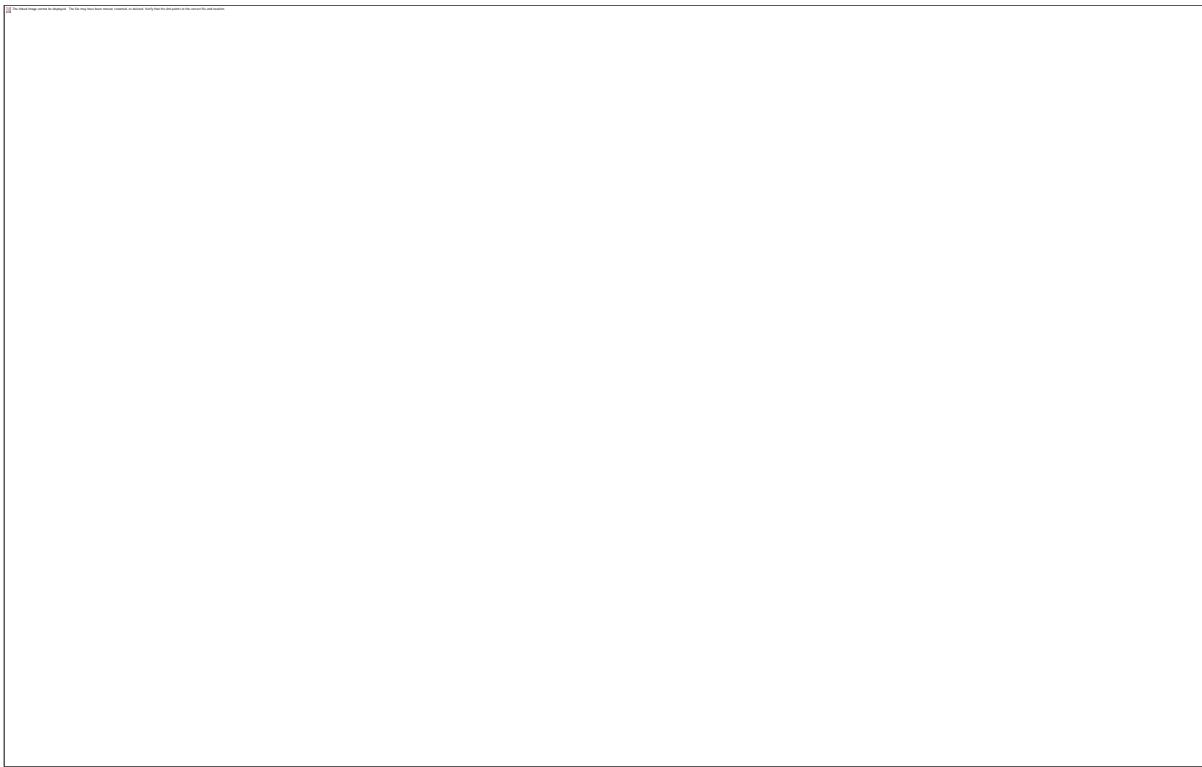
#### 7.15.6.114 int FlowField::vectorDim () const [inline]

References Nd\_.

Referenced by curl(), DNSAlgorithm::DNSAlgorithm(), grad(), L1Dist(), L1Norm(), L2Dist2(), L2InnerProduct(), L2Norm2(), LinfDist(), LinfNorm(), norm(), and norm2().

```
495 {return Nd_;} 
```

Here is the caller graph for this function:



### 7.15.6.115    Real FlowField::x (int *nx*) const [inline]

References Lx\_, and Nx\_.

Referenced by xgridpts().

```
457           {  
458     //assert(xzstate_ == Physical);  
459     return nx*Lx_/Nx_;  
460 }
```

Here is the caller graph for this function:



### 7.15.6.116    Vector FlowField::xgridpts () const

References Nx\_, and x().

```
357           {  
358     Vector xpts(Nx_);  
359     for (int nx=0; nx<Nx_; ++nx)  
360       xpts[nx] = x(nx);
```

```
361 return xpts;  
362 }
```

Here is the call graph for this function:



#### 7.15.6.117 [fieldstate](#) FlowField::xzstate () const [inline]

References xzstate\_.

Referenced by TurbStats::addData(), bcDist2(), bcNorm2(), CFLfactor(), changeBaseFlow(), convectionNL(), cross(), curl(), diff(), div(), divDist2(), divergenceNL(), divNorm2(), dot(), energy(), grad(), interpolate(), L1Dist(), L1Norm(), L2Dist2(), L2InnerProduct(), L2Norm2(), lapl(), linearizedNL(), LinfDist(), LinfNorm(), norm(), norm2(), outer(), rotationalNL(), saveSlice(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), PressureSolver::solve(), PoissonSolver::solve(), up2q(), uq2p(), PressureSolver::verify(), xdiff(), ydiff(), and zdiff().

```
498 {return xzstate_;}
```

Here is the caller graph for this function:



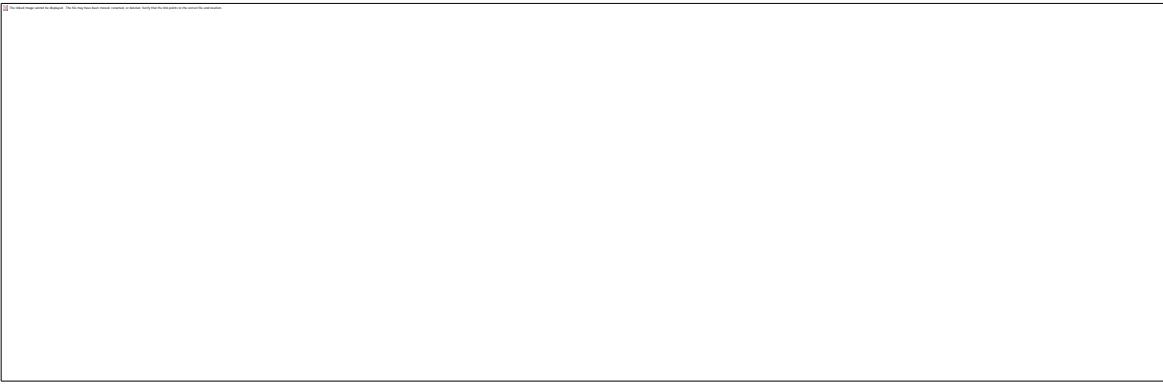
### 7.15.6.118 [Real](#) FlowField::y (int ny) const [inline]

References a\_, b\_, Ny\_, and pi.

Referenced by assignOrrSommField(), and CFLfactor().

```
461          {
462 //assert(ystate_ == Physical);
463 return 0.5*((b_+a_)+(b_-<u>a_)*cos(pi*ny/(<u>Ny_ -1));
464 }
```

Here is the caller graph for this function:



### 7.15.6.119 [Vector](#) FlowField::ygridpts () const

References a\_, b\_, Ny\_, and pi.

Referenced by PressureSolver::solve().

```
363          {
364 Vector ypts(<u>Ny_);
365 Real c = 0.5*(b_+a_);
366 Real r = 0.5*(b_-<u>a_);
367 Real piN = pi/(<u>Ny_ -1);
368 for (int ny=0; ny<<u>Ny_ ; ++ny)
369   ypts[ny] = c + r*cos(piN*ny);
370 return ypts;
371 }
```

Here is the caller graph for this function:

### 7.15.6.120 [\*\*fieldstate\*\*](#) FlowField::ystate () const [inline]

References ystate\_.

Referenced by TurbStats::addData(), bcDist2(), bcNorm2(), CFLfactor(), changeBaseFlow(), convectionNL(), cross(), curl(), diff(), div(), divDist2(), divergenceNL(), divNorm2(), dot(), energy(), grad(), interpolate(), L1Dist(), L1Norm(), L2Dist2(), L2InnerProduct(), L2Norm2(), lapl(), linearizedNL(), LinfDist(), LinfNorm(), norm(), norm2(), outer(), rotationalNL(), saveSlice(), skewsymmetricNL(), skewsymmetricNL\_GPU(), skewsymmetricNL\_THREAD(), PressureSolver::solve(), up2q(), uq2p(), PressureSolver::verify(), xdiff(), ydiff(), and zdiff().

```
499 {return ystate\_ ;}
```

Here is the caller graph for this function:



### 7.15.6.121 [Real](#) [FlowField::z](#) (int *nz*) const [inline]

References Lz\_, and Nz\_.

Referenced by zgridpts().

```
465          {  
466 //assert(zstate_ == Physical);  
467 return nz*Lz/Nz;  
468 }
```

Here is the caller graph for this function:



### 7.15.6.122 [Vector](#) [FlowField::zgridpts](#) () const

References Nz\_, and z().

```
372          {  
373 Vector zpts(Nz);  
374 for (int nz=0; nz<Nz; ++nz)  
375   zpts[nz] = z(nz);  
376 return zpts;  
377 }
```

Here is the call graph for this function:



---

## 7.15.7 Friends And Related Function Documentation

### 7.15.7.1 void swap ([FlowField](#) &*f*, [FlowField](#) &*g*) [friend]

---

## 7.15.8 Member Data Documentation

### 7.15.8.1 [Real](#) [FlowField::a](#) [private]

Referenced by a(), addPerturbation(), asciiSave(), binarySave(), CFLfactor(), congruent(), energy(), FlowField(), geomCongruent(), Ly(), operator=(), profile(), resize(), saveDivSpectrum(), saveProfile(), saveSpectrum(), y(), and ygridpts().

#### 7.15.8.2 [Real FlowField::b](#) [private]

Referenced by addPerturbation(), asciiSave(), b(), binarySave(), CFLfactor(), congruent(), energy(), FlowField(), geomCongruent(), Ly(), operator=(), profile(), resize(), saveDivSpectrum(), saveProfile(), saveSpectrum(), y(), and ygridpts().

#### 7.15.8.3 [Complex\\* FlowField::cdata](#) [private]

Referenced by cmplx(), coeff(), fftw\_initialize(), operator\*=(), print(), resize(), and swap().

#### 7.15.8.4 [bool FlowField::dealiased](#) [private]

Referenced by binarySave(), FlowField(), operator=(), and setDealiased().

#### 7.15.8.5 [Real FlowField::Lx](#) [private]

Referenced by addPerturbation(), addPerturbations(), asciiSave(), binarySave(), CFLfactor(), congruent(), Dx(), energy(), FlowField(), geomCongruent(), Lx(), operator=(), print(), profile(), rescale(), resize(), saveDivSpectrum(), translate(), and x().

#### 7.15.8.6 [Real FlowField::Lz](#) [private]

Referenced by addPerturbation(), addPerturbations(), asciiSave(), binarySave(), CFLfactor(), congruent(), Dz(), energy(), FlowField(), geomCongruent(), Lz(), operator=(), print(), profile(), rescale(), resize(), saveDivSpectrum(), translate(), and z().

#### 7.15.8.7 [int FlowField::Nd](#) [private]

Referenced by addPerturbation(), addProfile(), asciiSave(), binarySave(), CFLfactor(), chebyfft\_y(), complex\_flatten(), congruent(), dump(), energy(), fftw\_initialize(), flatten(), FlowField(), ichebyfft\_y(), isNull(), Nd(), operator\*=(), operator+=(), operator-=(), operator=(), print(), profile(), realfft\_xz(), resize(), saveDivSpectrum(), saveProfile(), saveSlice(), saveSpectrum(), setToZero(), translate(), and vectorDim().

#### 7.15.8.8 [int FlowField::Nx](#) [private]

Referenced by asciiSave(), binarySave(), CFLfactor(), chebyfft\_y(), complex\_flatten(), congruent(), dump(), fftw\_initialize(), flatten(), FlowField(), geomCongruent(), ichebyfft\_y(), isNull(), kx(), kxmax(), kxmaxDealiased(), kxmin(), Mx(), mx(), numXgridpts(), numXmodes(), Nx(), operator\*=(), operator+=(), operator-=(), operator=(), print(), realfft\_xz(), resize(), saveSlice(), setToZero(), x(), and xgridpts().

### **7.15.8.9 int [FlowField::Ny](#) [private]**

Referenced by addPerturbation(), addProfile(), asciiSave(), binarySave(), CFLfactor(), chebyfft\_y(), complex\_flatten(), congruent(), dump(), energy(), fftw\_initialize(), flatten(), FlowField(), geomCongruent(), ichebyfft\_y(), isNull(), My(), numYgridpts(), numYmodes(), Ny(), operator\*=(), operator+=(), operator-=(), operator=(), print(), profile(), realfft\_xz(), resize(), saveDivSpectrum(), saveProfile(), saveSlice(), saveSpectrum(), setToZero(), translate(), y(), and ygridpts().

### **7.15.8.10 int [FlowField::Nz](#) [private]**

Referenced by asciiSave(), binarySave(), CFLfactor(), congruent(), fftw\_initialize(), FlowField(), geomCongruent(), isNull(), kzmax(), kzmaxDealised(), numZgridpts(), Nz(), operator=(), print(), realfft\_xz(), resize(), saveSlice(), z(), and zgridpts().

### **7.15.8.11 int [FlowField::Nzpad2](#) [private]**

Referenced by complex\_flatten(), fftw\_initialize(), kz(), Mz(), mz(), numZmodes(), operator\*=(), and resize().

### **7.15.8.12 int [FlowField::Nzpad](#) [private]**

Referenced by binarySave(), chebyfft\_y(), dump(), fftw\_initialize(), flatten(), FlowField(), ichebyfft\_y(), operator\*=(), operator+=(), operator-=(), operator=(), print(), realfft\_xz(), resize(), and setToZero().

### **7.15.8.13 Real\* [FlowField::rdata](#) [private]**

Referenced by binarySave(), chebyfft\_y(), dump(), fftw\_initialize(), FlowField(), ichebyfft\_y(), operator(), operator\*=(), operator+=(), operator-=(), operator=(), print(), realfft\_xz(), resize(), setToZero(), swap(), and ~FlowField().

### **7.15.8.14 Real\* [FlowField::scratch](#) [private]**

Referenced by chebyfft\_y(), fftw\_initialize(), ichebyfft\_y(), resize(), and ~FlowField().

### **7.15.8.15 fftw\_plan [FlowField::xz\\_iplan](#) [private]**

Referenced by fftw\_initialize(), irealfft\_xz(), optimizeFFTW(), resize(), swap(), and ~FlowField().

### **7.15.8.16 fftw\_plan [FlowField::xz\\_plan](#) [private]**

Referenced by fftw\_initialize(), optimizeFFTW(), realfft\_xz(), resize(), swap(), and ~FlowField().

### **7.15.8.17      [fieldstate FlowField::xzstate](#) [private]**

Referenced by addProfile(), asciiSave(), assertState(), binarySave(), CFLfactor(), cmplx(), coeff(), congruent(), energy(), FlowField(), irealfft\_xz(), makePhysical\_xz(), makeSpectral\_xz(), operator()(), operator\*=(), operator+=(), operator-=(), operator=(), print(), profile(), realfft\_xz(), saveDivSpectrum(), saveProfile(), saveSlice(), saveSpectrum(), setState(), translate(), and xzstate().

### **7.15.8.18      [fftw\\_plan FlowField::y\\_plan](#) [private]**

Referenced by chebyfft\_y(), fftw\_initialize(), ichebyfft\_y(), optimizeFFTW(), resize(), swap(), and ~FlowField().

### **7.15.8.19      [fieldstate FlowField::ystate](#) [private]**

Referenced by addProfile(), asciiSave(), assertState(), binarySave(), CFLfactor(), chebyfft\_y(), congruent(), dudy\_a(), dudy\_b(), energy(), FlowField(), ichebyfft\_y(), makePhysical\_y(), makeSpectral\_y(), operator+=(), operator-=(), operator=(), print(), profile(), saveDivSpectrum(), saveProfile(), saveSlice(), saveSpectrum(), setState(), translate(), and ystate().

---

### **7.15.8.20      The documentation for this class was generated from the following files:**

- [/\\_cuda/channelflow-0.9.22/channelflow/flowfield.h](#)
- [/\\_cuda/channelflow-0.9.22/channelflow/flowfield.cpp](#)

### **7.15.8.21**

## 7.16 HelmholtzSolver Class Reference

```
#include <helmholtz.h>
```

Collaboration diagram for HelmholtzSolver:



### 7.16.1 Public Member Functions

- [HelmholtzSolver \(\)](#)
- [HelmholtzSolver \(int numberModes, Real a, Real b, Real lambda, Real nu=1.0\)](#)
- void [solve \(ChebyCoeff &u, const ChebyCoeff &f, Real ua, Real ub\) const](#)
- void [verify \(const ChebyCoeff &u, const ChebyCoeff &f, Real ua, Real ub, bool verbose=false\) const](#)
- [Real residual \(const ChebyCoeff &u, const ChebyCoeff &f, Real ua, Real ub\) const](#)
- void [solve \(ChebyCoeff &u, Real &mu, const ChebyCoeff &f, Real umean, Real ua, Real ub\) const](#)
- void [verify \(ChebyCoeff &u, Real &mu, const ChebyCoeff &f, Real umean, Real ua, Real ub\) const](#)
- [Real residual \(const ChebyCoeff &u, Real mu, const ChebyCoeff &f, Real umean, Real ua, Real ub\) const](#)
- [Real lambda \(\) const](#)

### 7.16.2 Private Member Functions

- int [beta \(int n\) const](#)
- int [c \(int n\) const](#)

### 7.16.3 Private Attributes

- int [N](#)
- int [nModes](#)
- int [nEvenModes](#)
- int [nOddModes](#)
- [Real a](#)
- [Real b](#)
- [Real lambda](#)
- [Real nu](#)
- [BandedTridiag Ae](#)
- [BandedTridiag Ao](#)
- [BandedTridiag Be](#)
- [BandedTridiag Bo](#)

---

### 7.16.4 Constructor & Destructor Documentation

#### 7.16.4.1 HelmholtzSolver::HelmholtzSolver ()

```
37 :  
38 N(0),  
39 nModes(0),  
40 nEvenModes(0),
```

```

41 nOddModes(0),
42 a(0),
43 b(0),
44 lambda(0),
45 nu(0),
46 Ae(),
47 Ao(),
48 Be(),
49 Bo()
50 {}

```

#### 7.16.4.2 HelmholtzSolver::HelmholtzSolver (int *numberModes*, Real *a*, Real *b*, Real *lambda*, Real *nu* = 1.0)

References *a*\_, *Ae*\_, *Ao*\_, *b*\_, BandedTridiag::band(), *Be*\_, beta(), *Bo*\_, *c*(), BandedTridiag::diag(), BandedTridiag::lodiag(), *nEvenModes*\_, *nModes*\_, *nOddModes*\_, square(), BandedTridiag::ULdecomp(), and BandedTridiag::updiag().

```

53 :
54 N(numberModes - 1),
55 nModes(numberModes),
56 nEvenModes(N/2 + 1),
57 nOddModes(N/2),
58 a(a),
59 b(b),
60 lambda(lambda),
61 nu(nu),
62 Ae(nEvenModes),
63 Ao(nOddModes),
64 Be(nEvenModes),
65 Bo(nOddModes)
66 {
67 assert(nModes % 2 == 1); // Is this required or assumed in C&H?
68 assert(nModes > 2);
69
70 Real nuscaled = nu/square((b-a)/2);
71
72 // Canuto & Hussaini eqn 5.1.24.
73 // Even mode matrices:
74 // Assign zeroth row of Ae_ and Be_
75 Be.diag(0) = 1.0;
76 int i;
77 for (i=0; i<nEvenModes; ++i)
78 Ae.band(i) = 1.0;
79 // Assign first through rows of Ae_ and Be_

```

```

80  for (i=1; i<nEvenModes_; ++i) {
81    int n=2*i;
82    int nn=n*n;
83    Ae._lodiag(i) = -(c(n-2)*lambda)/(4*n*(n-1));
84    Ae._diag(i) = (nuscaled + (beta(n)*lambda)/(2*(nn-1)));
85    if (beta(n+2))
86      Ae._updiag(i) = -lambda/(4*n*(n+1));
87
88    Be._lodiag(i) = ((Real) c(n-2))/(4*n*(n-1));
89    Be._diag(i) = -((Real) beta(n))/(2*(nn-1));
90    if (beta(n+2))
91      Be._updiag(i) = 1.0/(4*n*(n+1));
92  }
93
94 // Odd mode matrices
95 Bo._diag(0) = 1.0;
96 for (i=0; i<nOddModes; ++i)
97  Ao._band(i) = 1.0;
98 for (i=1; i<nOddModes_; ++i) {
99  int n=2*i+1;
100  int nn=n*n;
101  Ao._lodiag(i) = -(c(n-2)*lambda)/(4*n*(n-1));
102  Ao._diag(i) = (nuscaled + (beta(n)*lambda)/(2*(nn-1)));
103  if (beta(n+2))
104    Ao._updiag(i) = -lambda/(4*n*(n+1));
105
106  Bo._lodiag(i) = ((Real) c(n-2))/(4*n*(n-1));
107  Bo._diag(i) = -((Real) beta(n))/(2*(nn-1));
108  if (beta(n+2))
109    Bo._updiag(i) = 1.0/(4*n*(n+1));
110 }
111 Ae._ULdecomp();
112 Ao._ULdecomp();
113
114 }

```

Here is the call graph for this function:

The code might contain bugs or be incomplete. The file may have been automatically generated by a tool. Verify that the code works as intended.

## 7.16.5 Member Function Documentation

### 7.16.5.1 int HelmholtzSolver::beta (int *n*) const [inline, private]

References N\_.

Referenced by HelmholtzSolver().

```
87 {return (n > N_--2) ? 0 : 1;}
```

Here is the caller graph for this function:



### 7.16.5.2 int HelmholtzSolver::c (int *n*) const [inline, private]

References N\_.

Referenced by HelmholtzSolver().

```
88 {return (n==0 || n==N_-) ? 2 : 1;}
```

Here is the caller graph for this function:



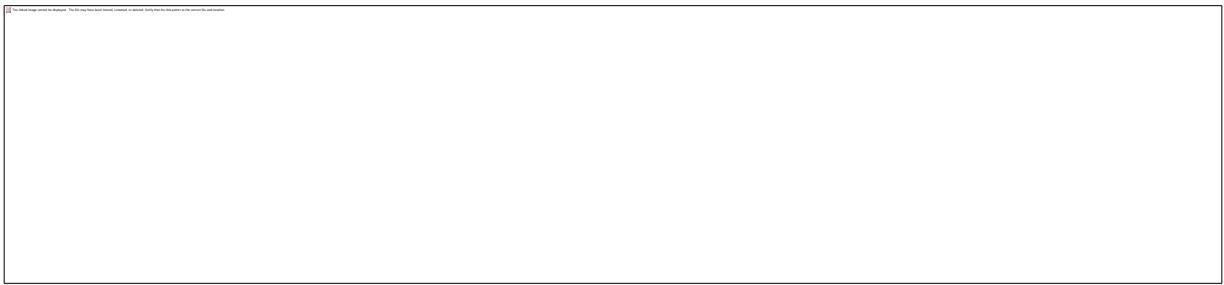
### 7.16.5.3 Real HelmholtzSolver::lambda () const

References lambda\_.

Referenced by PressureSolver::solve().

```
281 {return lambda_;}
```

Here is the caller graph for this function:



### 7.16.5.4 Real HelmholtzSolver::residual (const ChebyCoeff & u, Real mu, const ChebyCoeff & f, Real umean, Real ua, Real ub) const

References abs(), ChebyCoeff::mean(), and residual().

```
272 {  
273  
274 ChebyCoeff rhs(f);  
275 rhs[0] += mu;  
276 Real res = residual(u, rhs, ua, ub);  
277 res += abs(umean - u.mean());  
278 return res;  
279 }
```

Here is the call graph for this function:

### 7.16.5.5 Real HelmholtzSolver::residual (const ChebyCoeff & u, const ChebyCoeff & f, Real ua, Real ub) const

References a\_, Ae\_, Ao\_, b\_, Be\_, Bo\_, diff2(), L1Dist(), lambda\_, Vector::length(), BandedTridiag::multiplyStrided(), nModes\_, nu\_, and Spectral.

Referenced by residual().

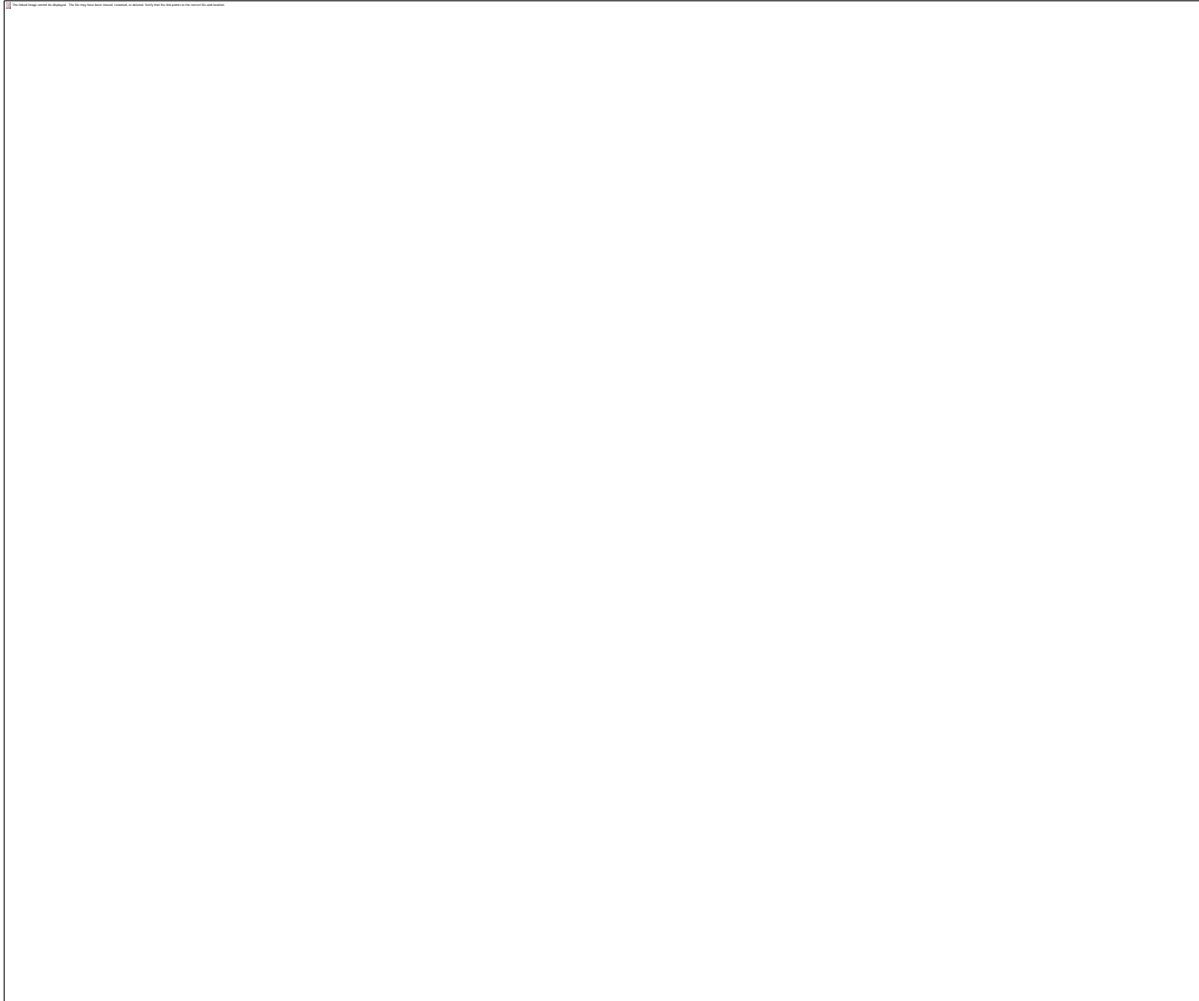
```
134 {  
135  
136 ChebyTransform trans(nModes_);  
137 assert(nModes_ == u.length());  
138  
139 ChebyCoeff u_yy = diff2(u);  
140  
141 Real errorTau = 0.0;  
142 for (int i=0; i<nModes_ - 2; ++i)  
143   errorTau += fabs(nu_ * u_yy[i] - lambda_ * u[i] - f[i]);  
144  
145 return errorTau;  
146  
147 // calculate || A*u - B*f ||
```

```

148 // g = B*f
149 ChebyCoeff g(nModes_, a, b, Spectral);
150 Be._multiplyStrided(f, g, 0, 2);
151 Bo._multiplyStrided(f, g, 1, 2);
152 g[0] = (ub+ua)/2;
153 g[1] = (ub-ua)/2;
154
155 // h = A*u
156 ChebyCoeff h(nModes_, a, b, Spectral);
157 Ae._multiplyStrided(u, h, 0, 2);
158 Ao._multiplyStrided(u, h, 1, 2);
159
160 return L1Dist(g,h);
161 }

```

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.16.5.6 void HelmholtzSolver::solve ([ChebyCoeff](#) & u, [Real](#) & mu, const [ChebyCoeff](#) & f, [Real](#) umean, [Real](#) ua, [Real](#) ub) const

References a\_, b\_, ChebyCoeff::mean(), nModes\_, nu\_, ChebyCoeff::setToZero(), solve(), and Spectral.

```
200                                     {  
201  
202 // Solve by breaking u into u = uf + um, where  
203 // nu uf" - lambda uf = f and uf(-+1) = ua,ub  
204 // nu um" - lambda um = mu and um(-+1) = 0,0  
205 /*****  
206 ChebyCoeff ua(nModes_);  
207 solve(ua, f, a, b);  
208 real uamean = ua.mean();  
209  
210 ChebyCoeff uc(nModes_);  
211 ChebyCoeff rhs(nModes_);  
212 rhs[0] = nu_;  
213 solve(uc, rhs, 0.0, 0.0); // rhs == nu  
214 real ucmean = uc.mean();  
215  
216 mu = nu_*(umean - uamean)/ucmean;  
217 rhs = f;  
218 rhs[0] += mu;  
219 solve(u, rhs, a, b); // rhs == f + mu  
220 *****/  
221  
222 // Solve nu u" - lambda u == f + mu, mean(u) == umean, u(+1) == a,b.  
223 // for v and mu.  
224  
225 // Solve by breaking u into u = ua + ub, where  
226 // eqn1. nu ua" - lambda ua = f and ua(-+1) = a,b. Solve  
227 // eqn2. nu ub" - lambda ub = mu and ub(-+1) = 0,0 mu is O(1)  
228  
229 // Rescale eqn2, via uc = mu/nu ub. Results in nu on RHS, nu is O(1/Re),  
230 // so eqn3 is better conditioned than eqn2.  
231 // eqn3. nu uc" - lambda uc = nu and uc(-+1) = 0,0. Solve  
232  
233 // Then mu = nu*(umean - mean(ua))/mean(uc).  
234  
235 // Solve eqn1.  
236 int N=nModes\_;
```

```

237 ChebyCoeff utmp(N, a, b, Spectral); // utmp serves as uf
238 ChebyCoeff rtmp(f);
239 solve(utmp, rtmp, ua, ub);
240 Real uamean = utmp.mean();
241 //cout << "eqn1 residual " << residual(utmp, rtmp, a,b) << endl;
242
243 // Solve eqn3.
244 rtmp.setToZero(); // rtmp serves as rhs of eqn3.
245 rtmp[0] = nu;
246 solve(utmp, rtmp, 0.0, 0.0); // utmp serves as uc
247 //cout << "eqn3 residual " << residual(utmp,rtmp,0.0,0.0) << endl;
248 Real ucmean = utmp.mean();
249
250 // Solve eqn0 using known value of mu.
251 mu = nu*(umean - uamean)/ucmean;
252 rtmp = f;
253 rtmp[0] += mu; // rtmp serves as f + mu
254 solve(u, rtmp, ua, ub);
255 //cout << "eqn0 residual " << residual(u,rtmp,a,b) << endl;
256 }

```

Here is the call graph for this function:



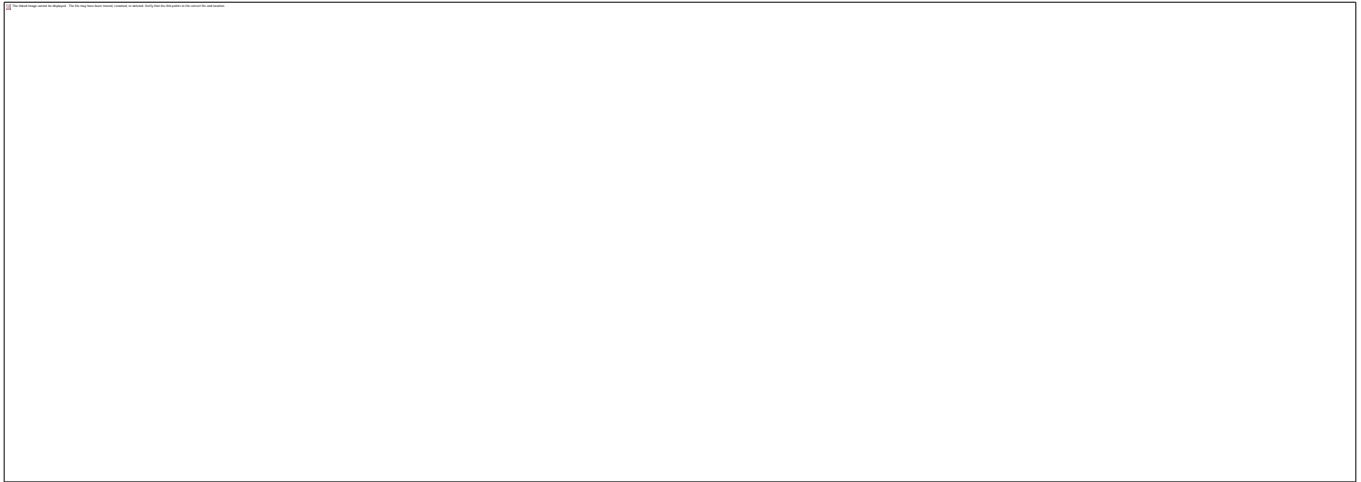
#### **7.16.5.7 void HelmholtzSolver::solve (ChebyCoeff & *u*, const ChebyCoeff & *f*, Real *ua*, Real *ub*) const**

References Ae\_, Ao\_, Be\_, Bo\_, BandedTridiag::multiplyStrided(), ChebyCoeff::setState(), Spectral, ChebyCoeff::state(), and BandedTridiag::ULsolveStrided().

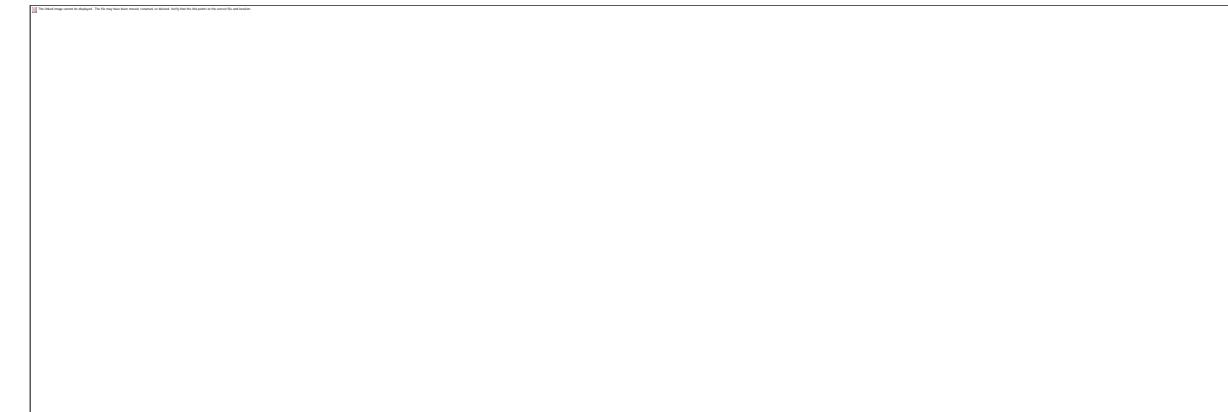
Referenced by PPEDNS::advance(), TauSolver::solve(), PoissonSolver::solve(), solve(), TauSolver::solve\_P\_and\_v(), and TauSolver::TauSolver().

```
116 {  
117 assert(f.state() == Spectral);  
118 Be_.multiplyStrided(f, u, 0, 2);  
119 Bo_.multiplyStrided(f, u, 1, 2);  
120  
121 u[0] = (ub+ua)/2;  
122 u[1] = (ub-ua)/2;  
123  
124 // Solve for A u = g  
125 Ae_.ULsolveStrided(u, 0, 2);  
126 Ao_.ULsolveStrided(u, 1, 2);  
127  
128 //ifdef DEBUG  
129 //verify(u, f, ua, ub);  
130 //endif  
131 u.setState(Spectral);  
132 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.16.5.8 void HelmholtzSolver::verify ([ChebyCoeff](#) & *u*, [Real](#) & *mu*, const [ChebyCoeff](#) & *f*, [Real](#) *umean*, [Real](#) *ua*, [Real](#) *ub*) const

References [ChebyCoeff::mean\(\)](#), and [verify\(\)](#).

```
260 {  
261  
262 cerr << "Helmholtz::verify(u,f,a,b,mu,umean) {" << endl;  
263 ChebyCoeff rhs(f);  
264 rhs[0] += mu;  
265 verify(u,f,ua,ub);  
266 cerr << "umean - mean(u) === " << umean - u.mean() << endl;  
267 cerr << "}" Helmholtz::verify(u,f,ua,ub,mu,umean)" << endl;  
268 }
```

Here is the call graph for this function:

#### 7.16.5.9 void HelmholtzSolver::verify (const [ChebyCoeff](#) & *u*, const [ChebyCoeff](#) & *f*, [Real](#) *ua*, [Real](#) *ub*, bool *verbose* = false) const

References *diff2()*, *EPSILON*, *ChebyCoeff::eval\_a()*, *ChebyCoeff::eval\_b()*, *Greater()*, *L1Norm()*, *lambda\_*, *Vector::length()*, *N\_*, *nModes\_*, *norm()*, and *nu\_*.

Referenced by *verify()*.

```
164
165
166 ChebyTransform trans(nModes_);
167 assert(nModes_ == u.length());
168
169 ChebyCoeff u_yy = diff2(u);
170
171 Real errorTau = 0.0;
```

```

172 Real errorL1 = 0.0;
173 int i; // MSVC++ FOR-SCOPE BUG
174 for (i=0; i<nModes_ -2; ++i)
175   errorTau += fabs(nu *u_yy[i] - lambda *u[i] - f[i]);
176 errorL1 = errorTau;
177 for (i=nModes_-2; i<nModes_-; ++i)
178   errorL1 += fabs(nu *u_yy[i] - lambda *u[i] - f[i]);
179 Real norm = Greater(L1Norm(u), L1Norm(f));
180 norm = (norm > EPSILON) ? norm : 1.0;
181 Real uas = u.eval_a();
182 Real ubs = u.eval_b();
183
184
185 if (verbose) {
186   cerr << "Helmholtz::verify() " << endl;
187   cerr << "N nu lambda == " << N << ' ' << nu << ' ' << lambda << endl;
188   cerr << "tauNorm(nu*uyy - lambda*u - f) == " << errorTau << endl;
189   cerr << " L1Norm(nu*uyy - lambda*u - f) == " << errorL1 << endl;
190   cerr << "fabs(uas - ua) == " << fabs(uas - ua) << endl;
191   cerr << "fabs(ubs - ub) == " << fabs(ubs - ub) << endl;
192   cerr << "}" Helmholtz::verify()" << endl;
193 }
194 assert(fabs(errorTau/norm) < EPSILON);
195 assert(fabs((uas - ua)/norm) < EPSILON);
196 assert(fabs((ubs - ub)/norm) < EPSILON);
197 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



---

## 7.16.6 Member Data Documentation

### 7.16.6.1 [Real HelmholtzSolver::a](#) [private]

Referenced by HelmholtzSolver(), residual(), and solve().

### 7.16.6.2 [BandedTridiag HelmholtzSolver::Ae](#) [private]

Referenced by HelmholtzSolver(), residual(), and solve().

### 7.16.6.3 [BandedTridiag HelmholtzSolver::Ao](#) [private]

Referenced by HelmholtzSolver(), residual(), and solve().

### 7.16.6.4 [Real HelmholtzSolver::b](#) [private]

Referenced by HelmholtzSolver(), residual(), and solve().

### 7.16.6.5 [BandedTridiag HelmholtzSolver::Be](#) [private]

Referenced by HelmholtzSolver(), residual(), and solve().

### 7.16.6.6 [BandedTridiag HelmholtzSolver::Bo](#) [private]

Referenced by HelmholtzSolver(), residual(), and solve().

### 7.16.6.7 [Real HelmholtzSolver::lambda](#) [private]

Referenced by lambda(), residual(), and verify().

### 7.16.6.8 [int HelmholtzSolver::N](#) [private]

Referenced by beta(), c(), and verify().

### 7.16.6.9 [int HelmholtzSolver::nEvenModes](#) [private]

Referenced by HelmholtzSolver().

**7.16.6.10      int HelmholtzSolver::nModes [private]**

Referenced by HelmholtzSolver(), residual(), solve(), and verify().

**7.16.6.11      int HelmholtzSolver::nOddModes [private]**

Referenced by HelmholtzSolver().

**7.16.6.12      Real HelmholtzSolver::nu [private]**

Referenced by residual(), solve(), and verify().

---

**7.16.6.13      The documentation for this class was generated from the following files:**

- /\_cuda/channelflow-0.9.22/channelflow/[helmholtz.h](#)
- /\_cuda/channelflow-0.9.22/channelflow/[helmholtz.cpp](#)

**7.16.6.14**

## 7.17 Limits Class Reference

```
#include <dns.h>
```

### 7.17.1 Public Member Functions

- [Limits](#) (int maxI, int maxJ, int maxNx, int maxNy, int maxNz)
- [Limits](#) ()
- void [operator=](#) (const [Limits](#) &lim)
- void [setLimits](#) (int maxI, int maxJ, int maxNx, int maxNy, int maxNz)

### 7.17.2 Public Attributes

- int [m\\_maxI](#)
- int [m\\_maxJ](#)
- int [m\\_maxNx](#)
- int [m\\_maxNy](#)
- int [m\\_maxNz](#)

---

### 7.17.3 Constructor & Destructor Documentation

#### 7.17.3.1 [Limits::Limits](#) (int *maxI*, int *maxJ*, int *maxNx*, int *maxNy*, int *maxNz*)

References m\_maxI, m\_maxJ, m\_maxNx, m\_maxNy, and m\_maxNz.

```
351 {  
352   m\_maxI = maxI;  
353   m\_maxJ = maxJ;  
354   m\_maxNx = maxNx;  
355   m\_maxNy = maxNy;  
356   m\_maxNz = maxNz;  
357  
358 }
```

#### 7.17.3.2 [Limits::Limits](#) ()

References m\_maxI, m\_maxJ, m\_maxNx, m\_maxNy, and m\_maxNz.

```
362 {  
363   m\_maxI=1;  
364   m\_maxJ=1;  
365   m\_maxNx=1;  
366   m\_maxNy=1;  
367   m\_maxNz=1;  
368 }
```

## 7.17.4 Member Function Documentation

### 7.17.4.1 void Limits::operator= (const [Limits](#) & *lim*)

References m\_maxI, m\_maxJ, m\_maxNx, m\_maxNy, and m\_maxNz.

```
372 {
373   m_maxI = lim.m_maxI;
374   m_maxJ = lim.m_maxJ;
375   m_maxNx = lim.m_maxNx;
376   m_maxNy = lim.m_maxNy;
377   m_maxNz = lim.m_maxNz;
378 }
```

### 7.17.4.2 void Limits::setLimits (int *maxI*, int *maxJ*, int *maxNx*, int *maxNy*, int *maxNz*)

References m\_maxI, m\_maxJ, m\_maxNx, m\_maxNy, and m\_maxNz.

```
381 {
382   m_maxI = maxI;
383   m_maxJ = maxJ;
384   m_maxNx = maxNx;
385   m_maxNy = maxNy;
386   m_maxNz = maxNz;
387 }
```

## 7.17.5 Member Data Documentation

### 7.17.5.1 int [Limits::m\\_maxI](#)

Referenced by Limits(), operator=(), and setLimits().

### 7.17.5.2 int [Limits::m\\_maxJ](#)

Referenced by Limits(), operator=(), and setLimits().

### 7.17.5.3 int [Limits::m\\_maxNx](#)

Referenced by Limits(), operator=(), and setLimits().

#### **7.17.5.4 int Limits::m\_maxNy**

Referenced by Limits(), operator=(), and setLimits().

#### **7.17.5.5 int Limits::m\_maxNz**

Referenced by Limits(), operator=(), and setLimits().

---

#### **7.17.5.6 The documentation for this class was generated from the following files:**

- /\_cuda/channelflow-0.9.22/channelflow/[dns.h](#)
- /\_cuda/channelflow-0.9.22/channelflow/[dns.cpp](#)

#### **7.17.5.7**

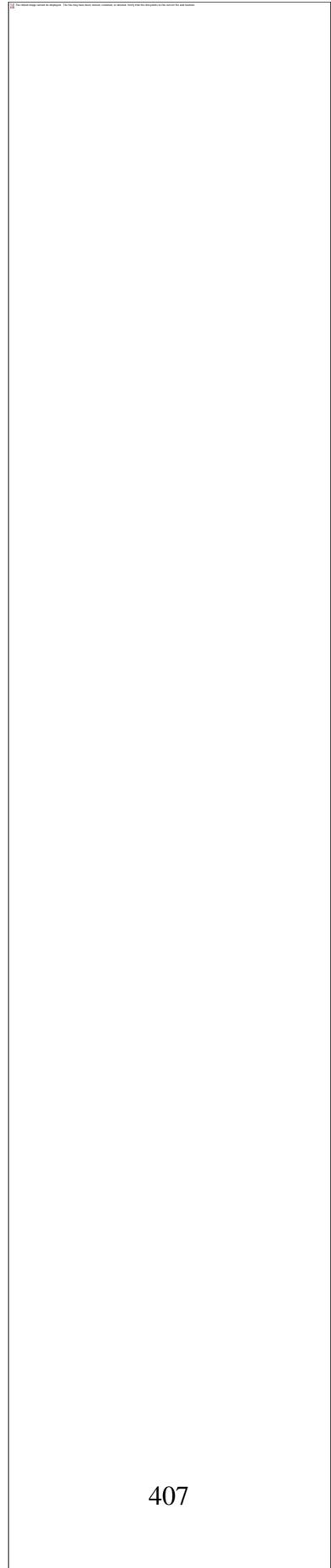
## **7.18 MultistepDNS Class Reference**

```
#include <dns.h>
```

Inheritance diagram for MultistepDNS:



Collaboration diagram for MultistepDNS:



### 7.18.1 Public Member Functions

- [MultistepDNS \(\)](#)
- [MultistepDNS \(const MultistepDNS &dns\)](#)
- [MultistepDNS \(FlowField &u, const ChebyCoeff &Ubase, Real nu, Real dt, const DNSFlags &flags, Real t=0\)](#)
- [~MultistepDNS \(\)](#)
- [MultistepDNS & operator= \(const MultistepDNS &dns\)](#)
- virtual void [advance \(FlowField &u, FlowField &q, int nSteps=1\)](#)
- virtual void [reset\\_dt \(Real dt\)](#)
- virtual bool [push \(const FlowField &u\)](#)
- virtual bool [full \(\) const](#)
- virtual [DNSAlgorithm \\* clone \(\) const](#)

### 7.18.2 Protected Attributes

- [Real eta](#)
- [array< Real > alpha](#)
- [array< Real > beta](#)
- [array< FlowField > u](#)
- [array< FlowField > f](#)
- [TauSolver \\*\\* tausolver](#)
- int [countdown](#)

---

### 7.18.3 Constructor & Destructor Documentation

#### 7.18.3.1 MultistepDNS::MultistepDNS ()

Referenced by clone().

```
1069 :  
1070 DNSAlgorithm\(\)  
1071 { }
```

Here is the caller graph for this function:



#### 7.18.3.2 MultistepDNS::MultistepDNS (const MultistepDNS & dns)

References DNSAlgorithm::Mx\_, DNSAlgorithm::Mz\_, and tausolver\_.

```

1074 :
1075 DNSAlgorithm(dns),
1076 eta_(dns.eta_),
1077 alpha_(dns.alpha_),
1078 beta_(dns.beta_),
1079 u_(dns.u_),
1080 f_(dns.f_)
1081 {
1082 // Copy tausolvers
1083 tausolver_ = new TauSolver*[Mx_]; // new #1
1084 for (int mx=0; mx<Mx; ++mx) {
1085   tausolver_[mx] = new TauSolver[Mz_]; // new #2
1086   for (int mz=0; mz<Mz; ++mz)
1087     tausolver_[mx][mz] = dns.tausolver_[mx][mz];
1088 }
1089 }
```

### 7.18.3.3 MultistepDNS::MultistepDNS ([FlowField](#) & [u](#), const [ChebyCoeff](#) & [Ubase](#), [Real](#) [nu](#), [Real](#) [dt](#), const [DNSFlags](#) & [flags](#), [Real](#) [t = 0](#))

References alpha\_, beta\_, DNSAlgorithm::cfl\_, CNFE1, countdown\_, DNSFlags::dealias\_xz(), DNSAlgorithm::dt\_, eta\_, f\_, DNSAlgorithm::flags\_, DNSAlgorithm::Mx\_, DNSAlgorithm::Mz\_, navierstokesNL(), DNSAlgorithm::Ninitsteps\_, DNSFlags::nonlinearity, DNSAlgorithm::order\_, pi, reset\_dt(), array< T >::resize(), SBDF1, SBDF2, SBDF3, SBDF4, FlowField::setToZero(), tausolver\_, DNSFlags::timestepping, DNSAlgorithm::tmp\_, u\_, and DNSAlgorithm::Ubase\_.

```

1094 :
1095 DNSAlgorithm(u,Ubase,nu,dt,flags,t)
1096 {
1097
1098 TimeStepMethod algorithm = flags.timestepping;
1099 switch (algorithm) {
1100 case CNFE1:
1101 case SBDF1:
1102   order = 1;
1103   eta = 1.0;
1104   alpha_.resize(order);
1105   beta_.resize(order);
1106   alpha_[0] = -1.0;
1107   beta_[0] = 1.0;
1108   break;
1109 case SBDF2:
1110   order = 2;
1111   alpha_.resize(order);
```

```

1112 beta_.resize(order_);
1113 eta_ = 1.5;
1114 alpha_[0] = -2.0; alpha_[1] = 0.5;
1115 beta_[0] = 2.0; beta_[1] = -1.0;
1116 break;
1117 case SBDF3:
1118 order = 3;
1119 alpha_.resize(order_);
1120 beta_.resize(order_);
1121 eta_ = 11.0/6.0;
1122 alpha_[0] = -3.0; alpha_[1] = 1.5; alpha_[2] = -1.0/3.0;
1123 beta_[0] = 3.0; beta_[1] = -3.0; beta_[2] = 1.0;
1124 break;
1125 case SBDF4:
1126 order = 4;
1127 alpha_.resize(order_);
1128 beta_.resize(order_);
1129 eta_ = 25.0/12.0;
1130 alpha_[0] = -4.0; alpha_[1] = 3.0; alpha_[2] = -4.0/3.0; alpha_[3] = 0.25;
1131 beta_[0] = 4.0; beta_[1] = -6.0; beta_[2] = 4.0; beta_[3] = -1.0;
1132 break;
1133 default:
1134 cerr << "MultistepDNS::MultistepDNS(un,Ubase,nu,dt,flags,t0)\n"
1135     << "error: flags.timestepping == " << algorithm
1136     << "is a non-multistep algorithm" << endl;
1137 exit(1);
1138 }
1139
1140 // Configure tausolvers
1141 tausolver = new TauSolver*[Mx_]; // new #1
1142 for (int mx=0; mx<Mx_; ++mx)
1143     tausolver[mx] = new TauSolver[Mz_]; // new #2
1144
1145 reset_dt(dt_);
1146
1147 // Initialize arrays of previous u's and f's
1148 FlowField tmp(u);
1149 tmp.setToZero();
1150
1151 u_.resize(order_);
1152 f_.resize(order_);
1153 for (int j=0; j<order_ ; ++j) {
1154     u_[j] = tmp;
1155     f_[j] = tmp;
1156 }
1157 if (order_ > 0) { // should always be true

```

```
1158 u[0] = u;
1159 //cout << "IG: call navierstokesNL 1" << endl;
1160
1161 navierstokesNL(u[0], Ubase, f[0], tmp, flags.nonlinearity);
1162
1163 cfl = u[0].CFLfactor(Ubase);
1164 cfl *= flags.dealias_xz() ? 2.0*pi/3.0*dt : pi*dt;
1165 }
1166
1167 Ninitsteps = order_-1;
1168 countdown = Ninitsteps;
1169 }
```

Here is the call graph for this function:



#### 7.18.3.4 MultistepDNS::~MultistepDNS ()

References DNSAlgorithm::Mx\_, and tausolver\_.

```
1171  {
1172  if (tausolver\_) {
1173    for (int mx=0; mx<Mx\_; ++mx)
1174      delete[] tausolver\_[mx]; // undo new #2
1175    delete[] tausolver\_; // undo new #1
1176  }
1177 tausolver\_ = 0;
1178 }
```

---

## 7.18.4 Member Function Documentation

### 7.18.4.1 void MultistepDNS::advance ([FlowField](#) & u, [FlowField](#) & q, int nSteps = 1) [virtual]

Implements [DNSAlgorithm](#).

References DNSAlgorithm::a(), ComplexChebyCoeff::add(), alpha\_, DNSAlgorithm::b(), beta\_, DNSAlgorithm::cfl\_, FlowField::cmplx(), DNSFlags::constraint, DNSFlags::dealias\_xz(), DNSAlgorithm::dPdxAct\_, DNSAlgorithm::dPdxRef\_, DNSAlgorithm::dt\_, f\_, DNSAlgorithm::flags\_, DNSAlgorithm::isAliasedMode(), FlowField::kx(), FlowField::kxmax(), FlowField::kz(), FlowField::kzmax(), Vector::length(), ChebyCoeff::mean(), DNSAlgorithm::Mx\_, DNSAlgorithm::Mz\_, navierstokesNL(), DNSFlags::nonlinearity, DNSAlgorithm::nu\_, DNSAlgorithm::Nx\_, DNSAlgorithm::Ny\_, DNSAlgorithm::Nyd\_, DNSAlgorithm::Nz\_, DNSAlgorithm::order\_, pi, DNSAlgorithm::Pk\_, PressureGradient, PrintAll, PrintTicks, PrintTime, Re(), ComplexChebyCoeff::re, DNSAlgorithm::Rxk\_, DNSAlgorithm::Ryk\_, DNSAlgorithm::Rzk\_, FlowField::setDealised(), ComplexChebyCoeff::setToZero(), TauSolver::solve(), swap(), DNSAlgorithm::t\_, tausolver\_, DNSAlgorithm::tmp\_, u\_, DNSAlgorithm::Ubase\_, DNSAlgorithm::Ubaseyy\_, DNSAlgorithm::UbulkAct\_, DNSAlgorithm::UbulkBase\_, DNSAlgorithm::UbulkRef\_, DNSAlgorithm::uk\_, DNSFlags::verbosity, DNSAlgorithm::vk\_, and DNSAlgorithm::wk\_.

```
1214  {
1215
1216  const int kxmax = un.kxmax();
1217  const int kzmax = un.kzmax();
1218  for (int step=0; step<Nsteps; ++step) {
1219
1220    //cout << "MultistepDNS::advance(u,q,N) stack : " << endl;
1221    // Update each Fourier mode with time-stepping algorithm
```

```

1222 for (int mx=0; mx<Mx; ++mx) {
1223     const int kx = un.kx(mx);
1224
1225     for (int mz=0; mz<Mz; ++mz) {
1226         const int kz = un.kz(mz);
1227
1228         // Zero out the aliased modes and break to next kx,kz
1229         if ((kx == kxmax || kz == kzmax) ||
1230             flags_.dealias_xz() && isAliasedMode(kx,kz)) {
1231             for (int ny=0; ny<Nyd; ++ny) {
1232                 u_[0].cmplx(mx,ny,mz,0) = 0.0;
1233                 u_[0].cmplx(mx,ny,mz,1) = 0.0;
1234                 u_[0].cmplx(mx,ny,mz,2) = 0.0;
1235                 qn.cmplx(mx,ny,mz,0) = 0.0;
1236             }
1237             break;
1238         }
1239
1240         // For nonaliased modes
1241         Rxk_.setToZero();
1242         Ryk_.setToZero();
1243         Rzk_.setToZero();
1244
1245         for (int j=0; j<order; ++j) {
1246             const Real a = -alpha_[j]/dt;
1247             const Real b = -beta_[j];
1248             for (int ny=0; ny<Nyd; ++ny) {
1249                 Rxk_.add(ny, a*u_[j].cmplx(mx,ny,mz,0)+b*f_[j].cmplx(mx,ny,mz,0));
1250                 Ryk_.add(ny, a*u_[j].cmplx(mx,ny,mz,1)+b*f_[j].cmplx(mx,ny,mz,1));
1251                 Rzk_.add(ny, a*u_[j].cmplx(mx,ny,mz,2)+b*f_[j].cmplx(mx,ny,mz,2));
1252             }
1253         }
1254
1255         // Solve the tau solutions
1256         if (kx!=0 || kz!=0)
1257             tausolver_[mx][mz].solve(uk_,vk_,wk_,Pk_, Rxk_,Ryk_,Rzk_);
1258
1259         else { // kx,kz == 0,0
1260
1261             if (Ubaseyy_.length() > 0)
1262                 for (int ny=0; ny<Ny; ++ny)
1263                     Rxk_.re[ny] += nu *Ubaseyy_[ny]; // Rx has additional term
1264
1265             if (flags_.constraint == PressureGradient) {
1266                 // pressure is supplied, put on RHS of tau eqn
1267                 Rxk_.re[0] -= dPdxRef_;

```

```

1268
1269 // Solve the tau equations
1270 tausolver[mx][mz].solve(uk, vk, wk, Pk, Rxk,Ryk,Rzk);
1271
1272 // Bulk vel is free variable determined from soln of tau eqn
1273 UbulkAct = UbulkBase + uk.re.mean();
1274 dPdxAct = dPdxRef;
1275 }
1276 else { // const bulk velocity
1277 // bulk velocity is supplied, put on RHS of tau eqn
1278 // dPdxAct (i.e. at next time step is solved for)
1279 // constraint: UbulkBase + mean(u) = UbulkRef.
1280 tausolver[mx][mz].solve(uk, vk, wk, Pk, dPdxAct,
1281 ,Rxk, Ryk, Rzk,
1282 UbulkRef - UbulkBase);
1283 UbulkAct = UbulkBase + uk.re.mean(); // should == UbulkRef_
1284 }
1285 }
1286
1287 // Load solutions back into the external 3d data arrays.
1288 // Because of FFTW complex symmetries
1289 // The 0,0 mode must be real.
1290 // For Nx even, the kxmax,0 mode must be real
1291 // For Nz even, the 0,kzmax mode must be real
1292 // For Nx,Nz even, the kxmax,kzmax mode must be real
1293 if ((kx == 0 && kz == 0) ||
1294 (Nx % 2 == 0 && kx == kxmax && kz == 0) ||
1295 (Nz % 2 == 0 && kz == kzmax && kx == 0) ||
1296 (Nx % 2 == 0 && Nz % 2 == 0 && kx == kxmax && kz == kzmax)) {
1297
1298 for (int ny=0; ny<NyD_; ++ny) {
1299 un.cmplx(mx,ny,mz,0) = Complex(Re(uk[ny]), 0.0);
1300 un.cmplx(mx,ny,mz,1) = Complex(Re(vk[ny]), 0.0);
1301 un.cmplx(mx,ny,mz,2) = Complex(Re(wk[ny]), 0.0);
1302 qn.cmplx(mx,ny,mz,0) = Complex(Re(Pk[ny]), 0.0);
1303 }
1304 }
1305 // The normal case, for general kx,kz
1306 else
1307 for (int ny=0; ny<NyD_; ++ny) {
1308 un.cmplx(mx,ny,mz,0) = uk[ny];
1309 un.cmplx(mx,ny,mz,1) = vk[ny];
1310 un.cmplx(mx,ny,mz,2) = wk[ny];
1311 qn.cmplx(mx,ny,mz,0) = Pk[ny];
1312 }
1313

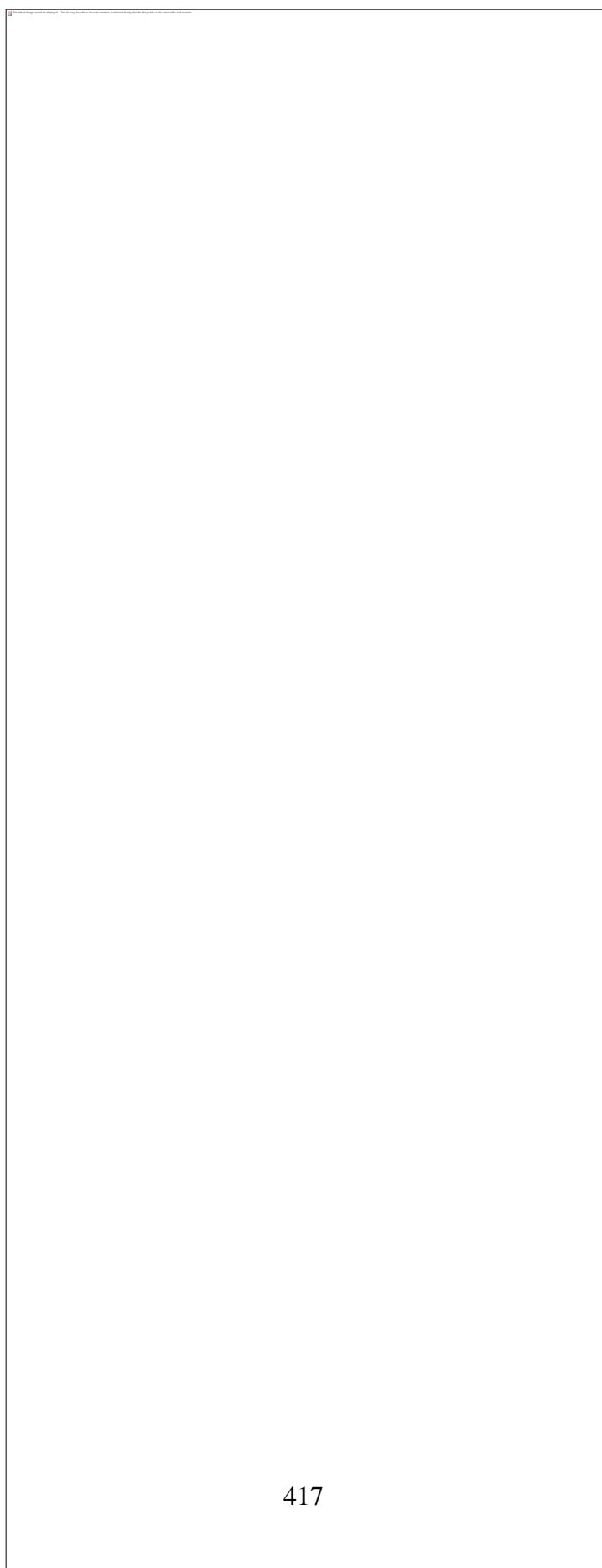
```

```

1314 // And now set the y-aliased modes to zero.
1315 for (int ny=Ny_; ny<Ny_; ++ny) {
1316     un.complx(mx,ny,mz,0) = 0.0;
1317     un.complx(mx,ny,mz,1) = 0.0;
1318     un.complx(mx,ny,mz,2) = 0.0;
1319     qn.complx(mx,ny,mz,0) = 0.0;
1320 }
1321 }
1322 }
1323
1324 // The solution is stored in un. Shift entire u and f arrays in time
1325 // and push un into u_[0]. Ie shift u_[K] <- u_[K-1] <- ... <- u_[0] <- un
1326 for (int j=order_-1; j>0; --j) {
1327     swap(f_[j], f_[j-1]);
1328     swap(u_[j], u_[j-1]);
1329 }
1330 if (order_ > 0) {
1331     u_[0] = un;
1332 //cout << "IG: call navierstokesNL 2" << endl;
1333
1334     navierstokesNL(u_[0], Ubase_, f_[0], tmp_, flags_.nonlinearity);
1335 }
1336 t_ += dt_;
1337
1338 if (flags_.verbosity == PrintTime || flags_.verbosity == PrintAll)
1339     cout << t_ << ' ' << flush;
1340 else if (flags_.verbosity == PrintTicks)
1341     cout << '!' << flush;
1342 }
1343
1344 cfl_ = u_[0].CFLfactor(Ubase_);
1345 cfl_ *= flags_.dealias_xz() ? 2.0*pi/3.0*dt_ : pi*dt_;
1346
1347 // If using dealiasing, set flag in FlowField that compactifies binary IO
1348 un.setDealiased(flags_.dealias_xz());
1349 qn.setDealiased(flags_.dealias_xz());
1350
1351 if (flags_.verbosity == PrintTime || flags_.verbosity == PrintAll)
1352     cout << endl;
1353
1354 return;
1355 }

```

Here is the call graph for this function:



#### 7.18.4.2 [DNSAlgorithm](#)\* MultistepDNS::clone () const [virtual]

Implements [DNSAlgorithm](#).

References MultistepDNS().

```
1180 {  
1181 return new MultistepDNS(*this);  
1182 }
```

Here is the call graph for this function:



#### 7.18.4.3 bool MultistepDNS::full () const [virtual]

Reimplemented from [DNSAlgorithm](#).

References countdown\_.

Referenced by push().

```
1397 {  
1398 return (countdown == 0) ? true : false;  
1399 }
```

Here is the caller graph for this function:



#### 7.18.4.4 [MultistepDNS](#)& MultistepDNS::operator= (const [MultistepDNS](#) & dns)

Reimplemented from [DNSAlgorithm](#).

#### 7.18.4.5 bool MultistepDNS::push (const [FlowField](#) & u) [virtual]

Reimplemented from [DNSAlgorithm](#).

References DNSAlgorithm::cfl\_, countdown\_, DNSFlags::dealias\_xz(), DNSAlgorithm::dt\_f\_, DNSAlgorithm::flags\_, full(), navierstokesNL(), DNSFlags::nonlinearity, DNSAlgorithm::order\_, pi, swap(), DNSAlgorithm::t\_, DNSAlgorithm::tmp\_, u\_, and DNSAlgorithm::Ubase\_.

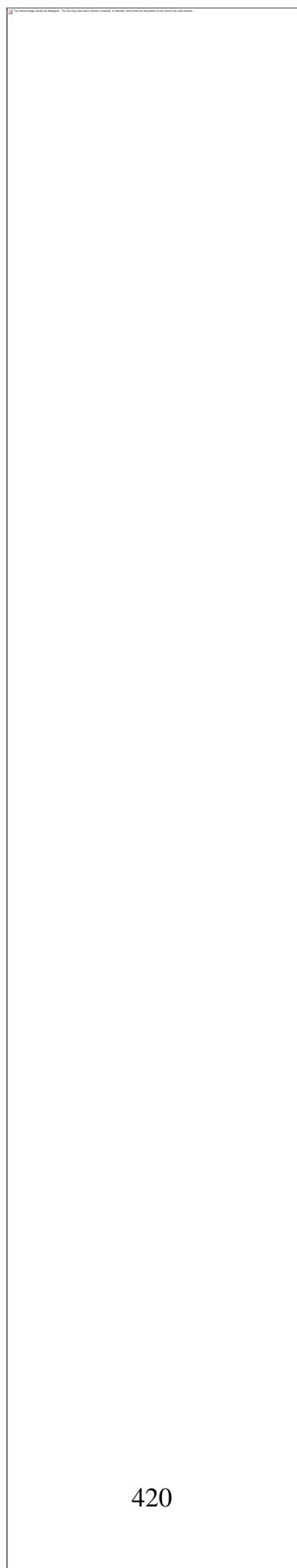
```
1373 {  
1374
```

```

1375 // Let K = order-1. Arrays are then u_[0:K], f_[0:K]
1376 // Shift u_[K] <- u_[K-1] <- ... <- u_[0] <- un
1377 for (int j=order_1; j>0; --j) {
1378   swap(u_[j], u_[j-1]);
1379   swap(f_[j], f_[j-1]);
1380 }
1381
1382 if (order_ > 0) {
1383   u_[0] = un;
1384   //cout << "IG call navierstokesNL 3" << endl;
1385
1386   navierstokesNL(u_[0], Ubase_, f_[0], tmp_, flags_.nonlinearity);
1387   cfl_= u_[0].CFLfactor(Ubase_);
1388   cfl *= flags_.dealias_xz() ? 2.0*pi/3.0*dt : pi*dt_;
1389 }
1390
1391 t += dt;
1392 --countdown;
1393
1394 return full();
1395 }

```

Here is the call graph for this function:



#### 7.18.4.6 void MultistepDNS::reset\_dt ([Real dt](#)) [virtual]

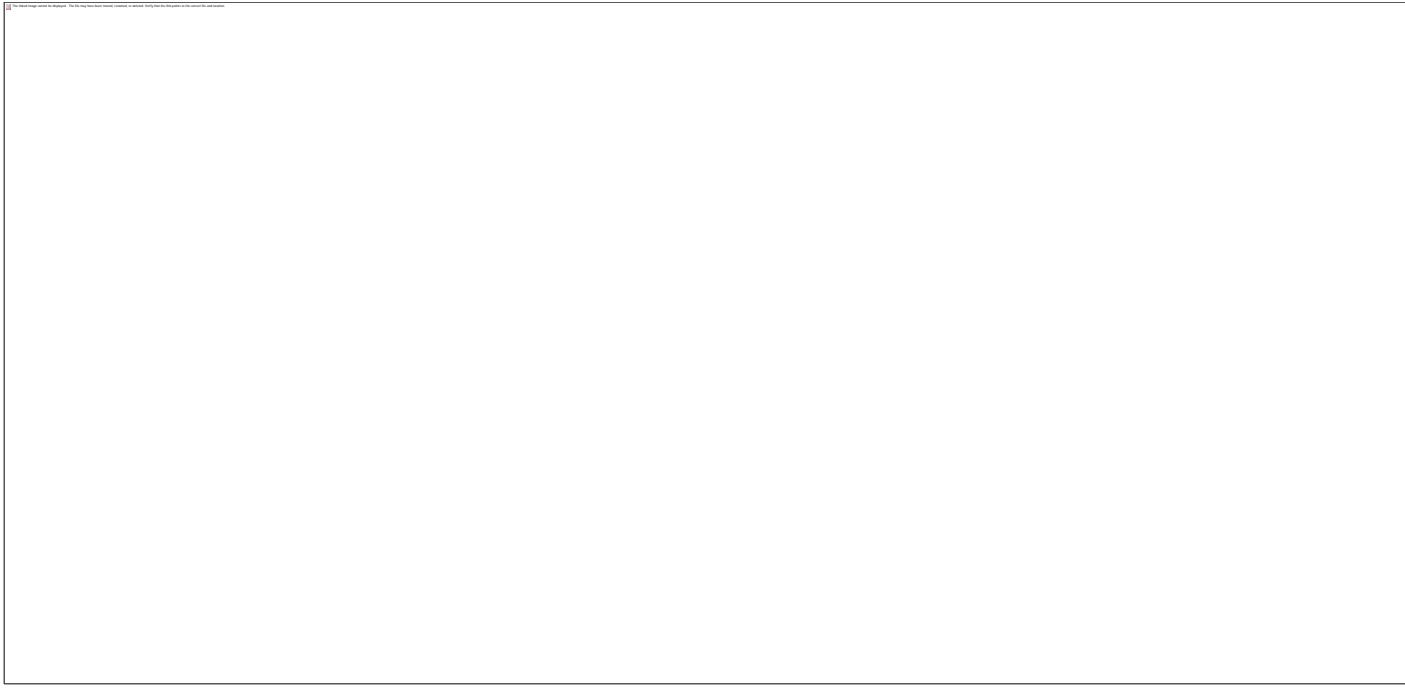
Implements [DNSAlgorithm](#).

References DNSAlgorithm::a\_, DNSAlgorithm::b\_, DNSAlgorithm::cfl\_, countdown\_, DNSFlags::dealias\_xz(), DNSAlgorithm::dt\_, eta\_, DNSAlgorithm::flags\_, DNSAlgorithm::isAliasedMode(), FlowField::kx(), FlowField::kxmax(), FlowField::kz(), FlowField::kzmax(), DNSAlgorithm::Lx\_, DNSAlgorithm::Lz\_, DNSAlgorithm::Mx\_, DNSAlgorithm::Mz\_, DNSAlgorithm::Ninitsteps\_, DNSAlgorithm::nu\_, DNSAlgorithm::Nyd\_, pi, square(), DNSFlags::taucorrection, tausolver\_, and DNSAlgorithm::tmp\_.

Referenced by MultistepDNS().

```
1184 {
1185     cfl_ *= dt/dt_;
1186     /nu_ = nu;
1187     dt_ = dt;
1188     const Real c = 4.0*square(pi)*nu_;
1189     const int kxmax = tmp_.kxmax();
1190     const int kzmax = tmp_.kzmax();
1191
1192     // This loop replaces the TauSolver objects at tausolver_[substep][mx][mz]
1193     // with new TauSolver objects, with the given parameters.
1194     for (int mx=0; mx<Mx; ++mx) {
1195         int kx = tmp_.kx(mx);
1196         for (int mz=0; mz<Mz; ++mz) {
1197             int kz = tmp_.kz(mz);
1198             Real lambda = eta_/dt_ + c*(square(kx/Lx_) + square(kz/Lz_));
1199
1200             // When using dealiasing, some modes get set to zero, rather than
1201             // updated with momentum eqns. Don't initialize TauSolvers for these.
1202             if ((kx != kxmax && kz != kzmax) &&
1203                 (!flags_.dealias_xz() || !isAliasedMode(kx,kz)))
1204                 tausolver_[mx][mz] = TauSolver(kx, kz, Lx_, Lz_, a_, b_, lambda,
1205                                                 nu_, Nyd_, flags_.taucorrection);
1206
1207     }
1208 }
1209 // Start from beginning on initialization
1210 countdown_ = Ninitsteps_;
1211 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



---

## 7.18.5 Member Data Documentation

### 7.18.5.1 [array<Real> MultistepDNS::alpha](#) [protected]

Referenced by advance(), and MultistepDNS().

### 7.18.5.2 [array<Real> MultistepDNS::beta](#) [protected]

Referenced by advance(), and MultistepDNS().

### 7.18.5.3 [int MultistepDNS::countdown](#) [protected]

Referenced by full(), MultistepDNS(), push(), and reset\_dt().

### 7.18.5.4 [Real MultistepDNS::eta](#) [protected]

Referenced by MultistepDNS(), and reset\_dt().

### **7.18.5.5 [array<FlowField> MultistepDNS::f](#) [protected]**

Referenced by advance(), MultistepDNS(), and push().

### **7.18.5.6 [TauSolver\\*\\* MultistepDNS::tausolver](#) [protected]**

Referenced by advance(), MultistepDNS(), reset\_dt(), and ~MultistepDNS().

### **7.18.5.7 [array<FlowField> MultistepDNS::u](#) [protected]**

Referenced by advance(), MultistepDNS(), and push().

---

### **7.18.5.8 The documentation for this class was generated from the following files:**

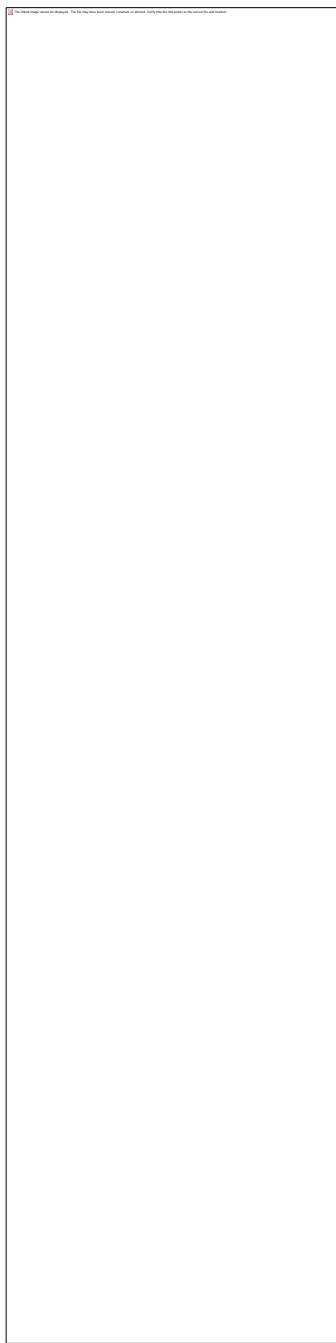
- [/\\_cuda/channelflow-0.9.22/channelflow/dns.h](#)
- [/\\_cuda/channelflow-0.9.22/channelflow/dns.cpp](#)

### **7.18.5.9**

## 7.19 PoissonSolver Class Reference

```
#include <poissonsolver.h>
```

Inheritance diagram for PoissonSolver:



Collaboration diagram for PoissonSolver:



### 7.19.1 Public Member Functions

- [PoissonSolver \(\)](#)
- [PoissonSolver \(const FlowField &u\)](#)
- [PoissonSolver \(int Nx, int Ny, int Nz, int Nd, Real Lx, Real Lz, Real a, Real b\)](#)
- [PoissonSolver \(const PoissonSolver &ps\)](#)
- [PoissonSolver & operator= \(const PoissonSolver &ps\)](#)
- [~PoissonSolver \(\)](#)
- void [solve \(FlowField &u, const FlowField &f\) const](#)
- void [solve \(FlowField &u, const FlowField &f, const FlowField &bc\) const](#)
- [Real verify \(const FlowField &u, const FlowField &f\) const](#)
- [Real verify \(const FlowField &u, const FlowField &f, const FlowField &bc\) const](#)
- bool [geomCongruent \(const FlowField &u\) const](#)
- bool [congruent \(const FlowField &u\) const](#)

### 7.19.2 Protected Attributes

- int [Mx](#)
- int [My](#)
- int [Mz](#)
- int [Nd](#)
- Real [Lx](#)
- Real [Lz](#)
- Real [a](#)
- Real [b](#)
- [HelmholtzSolver \\*\\* helmholtz](#)

---

### 7.19.3 Constructor & Destructor Documentation

#### 7.19.3.1 PoissonSolver::PoissonSolver ()

```
34 :  
35 Mx\_\(0\),  
36 My\_\(0\),  
37 Mz\_\(0\),  
38 Nd\_\(0\),  
39 Lx\_\(0\),  
40 Lz\_\(0\),  
41 a\_\(0\),  
42 b\_\(0\),  
43 helmholtz\_\(0\)  
44 { }
```

### 7.19.3.2 PoissonSolver::PoissonSolver (const [FlowField](#) & *u*)

References a\_, b\_, helmholtz\_, FlowField::kx(), FlowField::kz(), Lx\_, Lz\_, Mx\_, My\_, Mz\_, pi, and square().

```
101  :
102  Mx_(u.Mx()),
103  My_(u.My()),
104  Mz_(u.Mz()),
105  Nd_(u.Nd()),
106  Lx_(u.Lx()),
107  Lz_(u.Lz()),
108  a_(u.a()),
109  b_(u.b()),
110  helmholtz_(0)
111 {
112
113 // Allocate Mx x Mz array of HelmholtzSolvers
114 helmholtz = new HelmholtzSolver*[Mx_]; // new #1
115 for (int mx=0; mx<Mx_; ++mx)
116   helmholtz[mx] = new HelmholtzSolver[Mz_]; // new #2
117
118 // Assign Helmholtz solvers into array. Each solves p" - lambda p = f
119 for (int mx=0; mx<Mx_; ++mx) {
120   int kx = u.kx(mx);
121   for (int mz=0; mz<Mz_; ++mz) {
122     int kz = u.kz(mz);
123     Real lambda = 4.0*pi*pi*(square(kx/Lx_)+square(kz/Lz_));
124     helmholtz[mx][mz] = HelmholtzSolver(My_, a_, b_, lambda);
125   }
126 }
127 }
```

Here is the call graph for this function:



### 7.19.3.3 PoissonSolver::PoissonSolver (int Nx, int Ny, int Nz, int Nd, **Real** Lx, **Real** Lz, **Real** a, **Real** b)

References a\_, b\_, helmholtz\_, Lx\_, Lz\_, Mx\_, My\_, Mz\_, pi, and square().

```
49 :
50 Mx(Nx),
51 My(Ny),
52 Mz(Nz/2+1),
53 Nd(Nd),
54 Lx(Lx),
55 Lz(Lz),
56 a(a),
57 b(b),
58 helmholtz(0)
59 {
60 // Allocate Mx x Mz array of HelmholtzSolvers
61 helmholtz = new HelmholtzSolver*[Mx]; // new #1
62 for (int mx=0; mx<Mx; ++mx)
63   helmholtz[mx] = new HelmholtzSolver[Mz]; // new #2
64
65 // Assign Helmholtz solvers into array. Each solves u" - lambda u = f
66 for (int mx=0; mx<Mx_; ++mx) {
67   int kx = (mx <= Nx/2) ? mx : mx - Nx; // same as FlowField::kx(mx)
68   for (int mz=0; mz<Mz; ++mz) {
69     int kz = mz; // same as FlowField::kz(mz)
70     Real lambda = 4.0*pi*pi*(square(kx/Lx) + square(kz/Lz));
71     helmholtz[mx][mz] = HelmholtzSolver(My, a, b, lambda);
72   }
73 }
74 }
```

Here is the call graph for this function:



### 7.19.3.4 PoissonSolver::PoissonSolver (const PoissonSolver & ps)

References helmholtz\_, Mx\_, and Mz\_.

```
77 :
78 Mx(ps.Mx),
79 My(ps.My),
80 Mz(ps.Mz),
```

```

81 Nd_(ps.Nd_),
82 Lx_(ps.Lx_),
83 Lz_(ps.Lz_),
84 a_(ps.a_),
85 b_(ps.b_),
86 helmholtz_(0)
87 {
88
89 // Allocate Mx x Mz array of HelmholtzSolvers
90 helmholtz = new HelmholtzSolver*[Mx]; // new #1
91 for (int mx=0; mx<Mx; ++mx)
92   helmholtz[mx] = new HelmholtzSolver[Mz]; // new #2
93
94 // Assign Helmholtz solvers into array. Each solves p" - lambda p = f
95 for (int mx=0; mx<Mx_; ++mx)
96   for (int mz=0; mz<Mz; ++mz)
97     helmholtz[mx][mz] = ps.helmholtz[mx][mz];
98 }

```

### 7.19.3.5 PoissonSolver::~PoissonSolver ()

References helmholtz\_, and Mx\_.

```

161 {
162 for (int mx=0; mx<Mx; ++mx)
163 delete[] helmholtz[mx]; // undo new #2
164 delete[] helmholtz; // undo new #1
165 }

```

## 7.19.4 Member Function Documentation

### 7.19.4.1 bool PoissonSolver::congruent (const FlowField & u) const

References FlowField::a(), a\_, FlowField::b(), b\_, FlowField::Lx(), Lx\_, FlowField::Lz(), Lz\_, FlowField::Mx(), Mx\_, FlowField::My(), My\_, FlowField::Mz(), Mz\_, FlowField::Nd(), and Nd\_.

Referenced by PressureSolver::solve(), solve(), PressureSolver::verify(), and verify().

```

173 {
174 return
175 (u.Mx() == Mx) && (u.My() == My) && (u.Mz() == Mz) && (u.Nd() == Nd)
&&
176 (u.Lx() == Lx) && (u.Lz() == Lz) && (u.a() == a) && (u.b() == b);

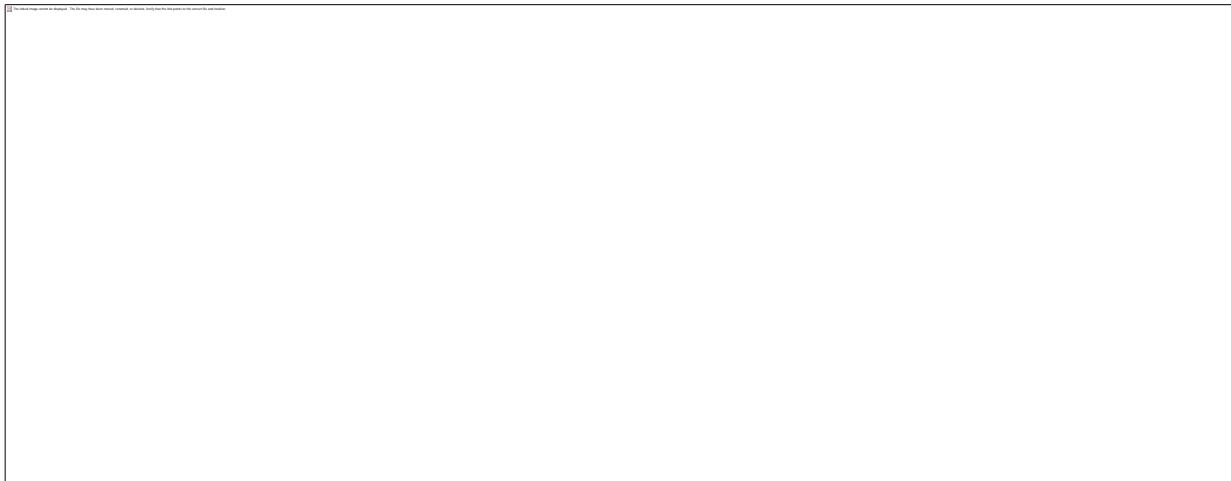
```

```
177    (u.Lx() == Lx) && (u.Lz() == Lz) && (u.a() == a) && (u.b() == b);  
178 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.19.4.2 bool PoissonSolver::geomCongruent (const FlowField & u) const

References FlowField::a(), a\_, FlowField::b(), b\_, FlowField::Lx(), Lx\_, FlowField::Lz(), Lz\_, FlowField::Mx(), Mx\_, FlowField::My(), My\_, FlowField::Mz(), and Mz\_.

Referenced by PressureSolver::solve(), and PressureSolver::verify().

```
167          {  
168    return  
169    (u.Mx() == Mx) && (u.My() == My) && (u.Mz()== Mz) &&  
170    (u.Lx() == Lx) && (u.Lz() == Lz) && (u.a() == a) && (u.b() == b);  
171 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.19.4.3 [PoissonSolver](#) & PoissonSolver::operator= (const [PoissonSolver](#) & ps)

References a\_, b\_, helmholtz\_, Lx\_, Lz\_, Mx\_, My\_, Mz\_, and Nd\_.

```

129
130
131 if (this == &ps)
132 return *this;
133
134 // Delete old helmholtz solvers
135 for (int mx=0; mx<Mx; ++mx)
136 delete[] helmholtz[mx]; // undo new #2
137 delete[] helmholtz; // undo new #1
138
139 Mx_ = ps.Mx;
140 My_ = ps.My;
141 Mz_ = ps.Mz;
142 Nd_ = ps.Nd;
143 Lx_ = ps.Lx;
144 Lz_ = ps.Lz;
145 a_ = ps.a;
146 b_ = ps.b;
147
148 // Allocate Mx x Mz array of HelmholtzSolvers
149 helmholtz = new HelmholtzSolver*[Mx_]; // new #1
150 for (int mx=0; mx<Mx_; ++mx)
151 helmholtz[mx] = new HelmholtzSolver[Mz_]; // new #2
152
153 // Assign Helmholtz solvers into array. Each solves p" - lambda p = f
154 for (int mx=0; mx<Mx_; ++mx)
155 for (int mz=0; mz<Mz_; ++mz)
156 helmholtz[mx][mz] = ps.helmholtz[mx][mz];
157
158 return *this;
159 }

```

#### 7.19.4.4 void PoissonSolver::solve (FlowField & u, const FlowField & f, const FlowField & bc) const

References a\_, FlowField::assertState(), b\_, FlowField::cmplx(), congruent(), ChebyCoeff::eval\_a(), ChebyCoeff::eval\_b(), helmholtz\_, ComplexChebyCoeff::im, Mx\_, My\_, Mz\_, Nd\_, ComplexChebyCoeff::re, ComplexChebyCoeff::set(), FlowField::setState(), FlowField::setToZero(), HelmholtzSolver::solve(), Spectral, and FlowField::xzstate().

```

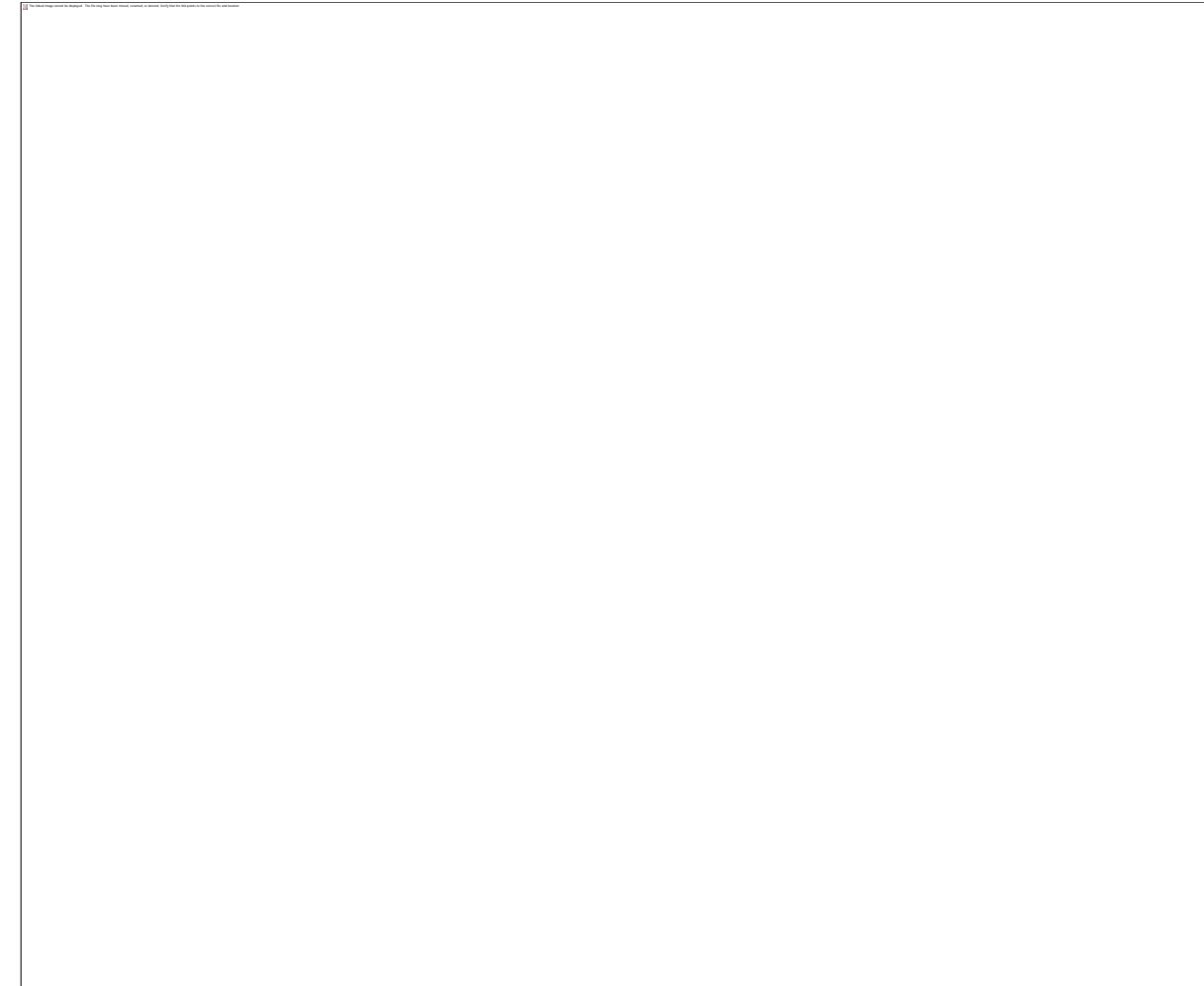
203
204 assert(this->congruent(f));
205 assert(this->congruent(u));
206 assert(this->congruent(bc));
207 assert(bc.xzstate() == Spectral);
208 f.assertState(Spectral, Spectral);

```

```

209 u.setToZero();
210 u.setState(Spectral, Spectral);
211
212 ComplexChebyCoeff fk(My_, a_, b_, Spectral);
213 ComplexChebyCoeff bk(My_, a_, b_, Spectral);
214 ComplexChebyCoeff uk(My_, a_, b_, Spectral);
215
216 for (int i=0; i<Nd_; ++i)
217   for (int mx=0; mx<Mx_; ++mx)
218     for (int mz=0; mz<Mz_; ++mz) {
219       for (int my=0; my<My_; ++my) {
220         fk.set(my, f.cmplx(mx,my,mz,i));
221         bk.set(my, bc.cmplx(mx,my,mz,i));
222       }
223       helmholtz_[mx][mz].solve(uk.re, fk.re, bk.re.eval_a(), bk.re.eval_b());
224       helmholtz_[mx][mz].solve(uk.im, fk.im, bk.im.eval_a(), bk.im.eval_b());
225       for (int my=0; my<My_; ++my)
226         u.cmplx(mx,my,mz,i) = uk[my];
227     }
228 }
```

Here is the call graph for this function:



#### 7.19.4.5 void PoissonSolver::solve ([FlowField](#) & u, const [FlowField](#) & f) const

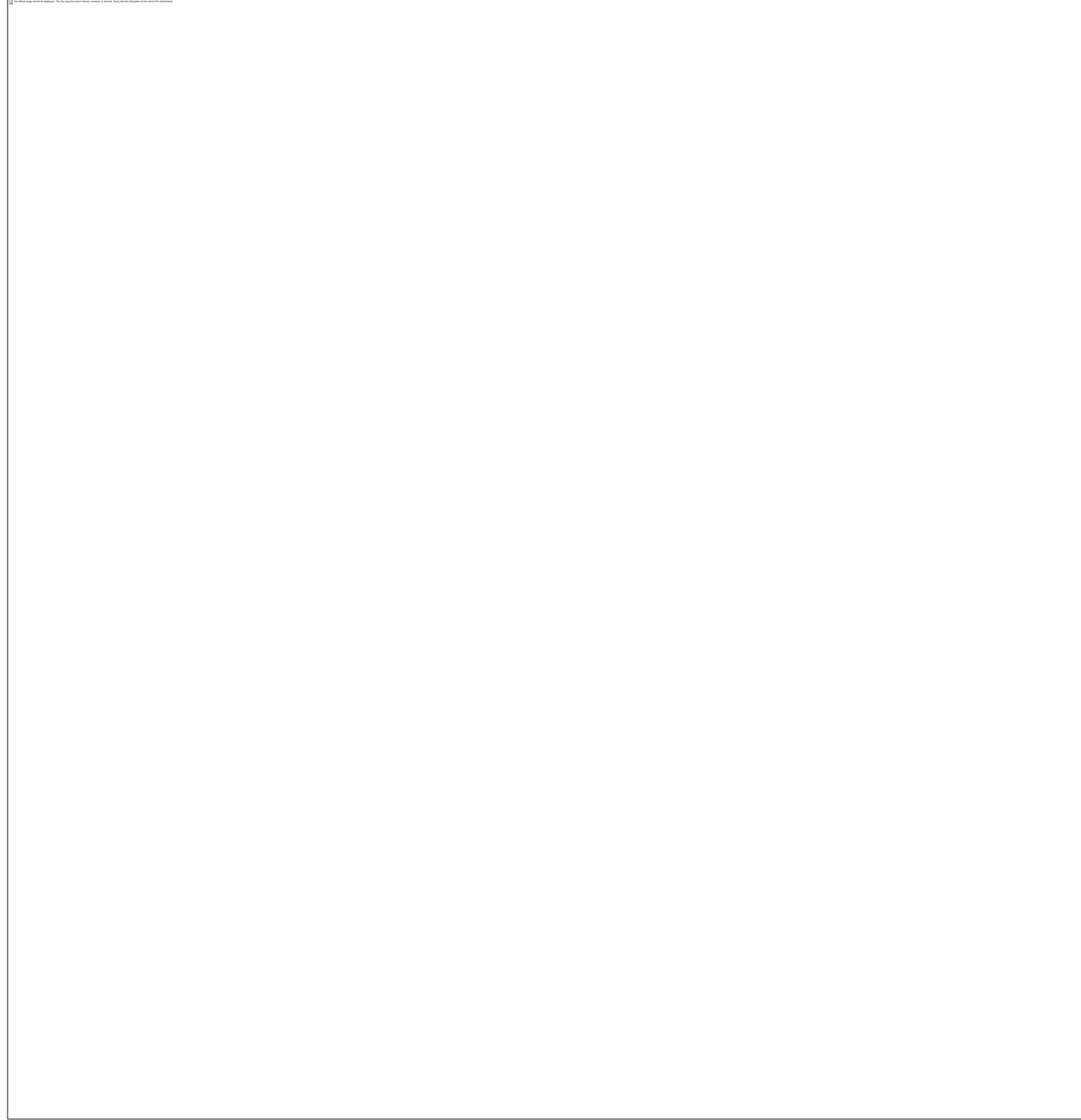
References a\_, FlowField::assertState(), b\_, FlowField::cmplx(), congruent(), helmholtz\_, ComplexChebyCoeff::im, Mx\_, My\_, Mz\_, Nd\_, ComplexChebyCoeff::re, ComplexChebyCoeff::set(), FlowField::setState(), FlowField::setToZero(), HelmholtzSolver::solve(), and Spectral.

```
180 {  
181 assert(this->congruent(u));  
182 assert(this->congruent(f));  
183 f.assertState(Spectral, Spectral);  
184 u.setToZero();  
185 u.setState(Spectral, Spectral);  
186  
187 ComplexChebyCoeff fk(My, a_, b_, Spectral);  
188 ComplexChebyCoeff uk(My, a_, b_, Spectral);  
189
```

```

190 Real zero = 0.0; // dirichlet BC
191 for (int i=0; i<Nd; ++i)
192   for (int mx=0; mx<Mx; ++mx)
193     for (int mz=0; mz<Mz; ++mz) {
194       for (int my=0; my<My; ++my)
195         fk.set(my, f.cplx(mx,my,mz,i));
196         helmholtz[mx][mz].solve(uk.re, fk.re, zero, zero);
197         helmholtz[mx][mz].solve(uk.im, fk.im, zero, zero);
198       for (int my=0; my<My_; ++my)
199         u.cplx(mx,my,mz,i) = uk[my];
200     }
201 }
```

Here is the call graph for this function:



**7.19.4.6 Real PoissonSolver::verify (const FlowField & *u*, const FlowField & *f*, const FlowField & *bc*) const**

References FlowField::assertState(), bcDist(), bcNorm(), congruent(), L2Dist(), L2Norm(), lapl(), and Spectral.

```
270 {  
271 assert(this->congruent(u));  
272 assert(this->congruent(f));  
273 u.assertState(Spectral, Spectral);  
274 f.assertState(Spectral, Spectral);  
275  
276 FlowField lapl_u;  
277 lapl(u, lapl_u);  
278 Real l2err = L2Dist(lapl_u, f);  
279 Real bcerr = bcDist(u,bc);  
280 cout << "PoissonSolver::verify(u, f) {\n";  
281 cout << " L2Norm(u) == " << L2Norm(u) << endl;  
282 cout << " L2Norm(f) == " << L2Norm(f) << endl;  
283 cout << " L2Norm(lapl_u) == " << L2Norm(lapl_u) << endl;  
284 cout << " L2Dist(lapl_u, f) == " << l2err << endl;  
285 cout << " bcNorm(u) == " << bcNorm(u) << endl;  
286 cout << " bcNorm(bc) == " << bcNorm(bc) << endl;  
287 cout << " bcDist(u,bc) == " << bcerr << endl;  
288 cout << " } // PoissonSolver::verify(u, f)\n";  
289 return l2err + bcerr;  
290 }
```

Here is the call graph for this function:



#### 7.19.4.7 [Real](#) PoissonSolver::verify (const [FlowField](#) & *u*, const [FlowField](#) & *f*) const

References FlowField::assertState(), bcNorm(), congruent(), diff(), L2Dist(), L2Norm(), lapl(), and Spectral.

```
231 {  
232     assert(this->congruent(u));  
233     assert(this->congruent(f));  
234     u.assertState(Spectral, Spectral);  
235     f.assertState(Spectral, Spectral);  
236  
237     FlowField lapl_u;  
238     lapl(u, lapl_u);  
239     FlowField diff(f);  
240     diff -= lapl_u;  
241  
242     /*****  
243     // Debugging output  
244     f.saveSpectrum("f");  
245     lapl_u.saveSpectrum("lapl_u");  
246     diff.saveSpectrum("diff");  
247  
248     for (int mx=0; mx<=3; ++mx) {  
249         for (int mz=0; mz<=3; ++mz) {  
250             string lbl = i2s(mx)+i2s(mz);  
251             u.saveProfile(mx,mz, "u"+lbl);  
252             f.saveProfile(mx,mz, "f"+lbl);  
253             lapl_u.saveProfile(mx,mz, "lapl_u"+lbl);  
254         }  
255     }  
256     *****/  
257  
258     Real l2err = L2Dist(lapl_u, f);  
259     Real bcerr = bcNorm(u);  
260     cout << "PoissonSolver::verify(u, f) {\n";  
261     cout << " L2Norm(u) == " << L2Norm(u) << endl;  
262     cout << " L2Norm(f) == " << L2Norm(f) << endl;  
263     cout << " L2Norm(lapl_u) == " << L2Norm(lapl_u) << endl;  
264     cout << " L2Dist(lapl_u, f) == " << l2err << endl;  
265     cout << " bcNorm(u) == " << bcerr << endl;  
266     cout << " } // PoissonSolver::verify(u, f)\n";  
267     return l2err + bcerr;  
268 }
```

Here is the call graph for this function:



---

## 7.19.5 Member Data Documentation

### 7.19.5.1 [Real PoissonSolver::a](#) [protected]

Referenced by congruent(), geomCongruent(), operator=(), PoissonSolver(), PressureSolver::solve(), solve(), and PressureSolver::verify().

### 7.19.5.2 [Real PoissonSolver::b](#) [protected]

Referenced by congruent(), geomCongruent(), operator=(), PoissonSolver(), PressureSolver::solve(), solve(), and PressureSolver::verify().

### 7.19.5.3 [HelmholtzSolver\\*\\* PoissonSolver::helmholtz](#) [protected]

Referenced by operator=(), PoissonSolver(), PressureSolver::solve(), solve(), and ~PoissonSolver().

### 7.19.5.4 [Real PoissonSolver::Lx](#) [protected]

Referenced by congruent(), geomCongruent(), operator=(), and PoissonSolver().

### 7.19.5.5 [Real PoissonSolver::Lz](#) [protected]

Referenced by congruent(), geomCongruent(), operator=(), and PoissonSolver().

### 7.19.5.6 int [PoissonSolver::Mx](#) [protected]

Referenced by congruent(), geomCongruent(), operator=(), PoissonSolver(), PressureSolver::solve(), solve(), PressureSolver::verify(), and ~PoissonSolver().

### 7.19.5.7 int [PoissonSolver::My](#) [protected]

Referenced by congruent(), geomCongruent(), operator=(), PoissonSolver(), PressureSolver::solve(), solve(), and PressureSolver::verify().

### 7.19.5.8 int [PoissonSolver::Mz](#) [protected]

Referenced by congruent(), geomCongruent(), operator=(), PoissonSolver(), PressureSolver::solve(), solve(), and PressureSolver::verify().

### 7.19.5.9 int [PoissonSolver::Nd](#) [protected]

Referenced by congruent(), operator=( ), and solve().

---

**7.19.5.10      The documentation for this class was generated from the following files:**

- `/_cuda/channelflow-0.9.22/channelflow/poissonsolver.h`
- `/_cuda/channelflow-0.9.22/channelflow/poissonsolver.cpp`

**7.19.5.11**

## 7.20 PPEDNS Class Reference

```
#include <dns.h>
```

Inheritance diagram for PPEDNS:



Collaboration diagram for PPEDNS:



### 7.20.1 Public Member Functions

- [PPEDNS \(\)](#)
- [PPEDNS \(const PPEDNS &dns\)](#)
- [PPEDNS \(FlowField &u, const ChebyCoeff &Ubase, Real nu, Real dt, const DNSFlags &flags, Real t=0\)](#)
- [~PPEDNS \(\)](#)
- [PPEDNS & operator= \(const PPEDNS &dns\)](#)
- [virtual void advance \(FlowField &u, FlowField &q, int nSteps=1\)](#)
- [virtual void reset\\_dt \(Real dt\)](#)
- [virtual bool push \(const FlowField &u\)](#)
- [virtual bool full \(\) const](#)

### 7.20.2 Private Member Functions

- [virtual DNSAlgorithm \\* clone \(\) const](#)

### 7.20.3 Private Attributes

- [Real eta](#)
- [array< Real > alpha](#)
- [array< Real > beta](#)
- [array< FlowField > u](#)
- [array< FlowField > f](#)
- [HelmholtzSolver \\*\\* helmholtz](#)
- [PressureSolver psolve](#)
- [int countdown](#)

---

### 7.20.4 Constructor & Destructor Documentation

#### 7.20.4.1 PPEDNS::PPEDNS ()

Referenced by clone().

```
2060 :  
2061 DNSAlgorithm\(\)  
2062 { }
```

Here is the caller graph for this function:



#### 7.20.4.2 PPEDNS::PPEDNS (const [PPEDNS](#) & *dns*)

References helmholtz\_, DNSAlgorithm::Mx\_, and DNSAlgorithm::Mz\_.

```
2065  :
2066  DNSAlgorithm(dns),
2067  eta_(dns.eta_),
2068  alpha_(dns.alpha_),
2069  beta_(dns.beta_),
2070  u_(dns.u_),
2071  f_(dns.f_),
2072  psolve_(dns.psolve_)
2073 {
2074 // Copy tausolvers
2075 helmholtz_ = new HelmholtzSolver*[Mx_];    // new #1
2076 for (int mx=0; mx<Mx; ++mx) {
2077   helmholtz_[mx] = new HelmholtzSolver[Mz_]; // new #2
2078   for (int mz=0; mz<Mz; ++mz)
2079     helmholtz_[mx][mz] = dns.helmholtz_[mx][mz];
2080 }
2081 }
```

#### 7.20.4.3 PPEDNS::PPEDNS ([FlowField](#) & *u*, const [ChebyCoeff](#) & *Ubase*, [Real](#) *nu*, [Real](#) *dt*, const [DNSFlags](#) & *flags*, [Real](#) *t* = 0)

References FlowField::a(), alpha\_, FlowField::b(), beta\_, DNSAlgorithm::cfl\_, countdown\_, DNSFlags::dealias\_xz(), DNSAlgorithm::dt\_, eta\_, f\_, DNSAlgorithm::flags\_, grad(), helmholtz\_, FlowField::Lx(), FlowField::Lz(), DNSAlgorithm::Mx\_, DNSAlgorithm::Mz\_, navierstokesNL(), DNSAlgorithm::Ninitsteps\_, DNSFlags::nonlinearity, FlowField::Nx(), FlowField::Ny(), FlowField::Nz(), DNSAlgorithm::order(), DNSAlgorithm::order\_, pi, psolve\_, reset\_dt(), array< T >::resize(), FlowField::setToZero(), PressureSolver::solve(), DNSFlags::timestepping, DNSAlgorithm::tmp\_, u\_, and DNSAlgorithm::Ubase\_.

```
2086  :
2087  DNSAlgorithm(u,Ubase,nu,dt,flags,t),
2088  psolve_(u, Ubase, nu, flags.nonlinearity)
2089 {
2090
2091 TimeStepMethod algorithm = flags.timestepping;
2092 int order = 2;
2093 switch (order) {
2094 case 1:
2095   order = 1;
2096   eta_ = 1.0;
2097   alpha_.resize(order);
```

```

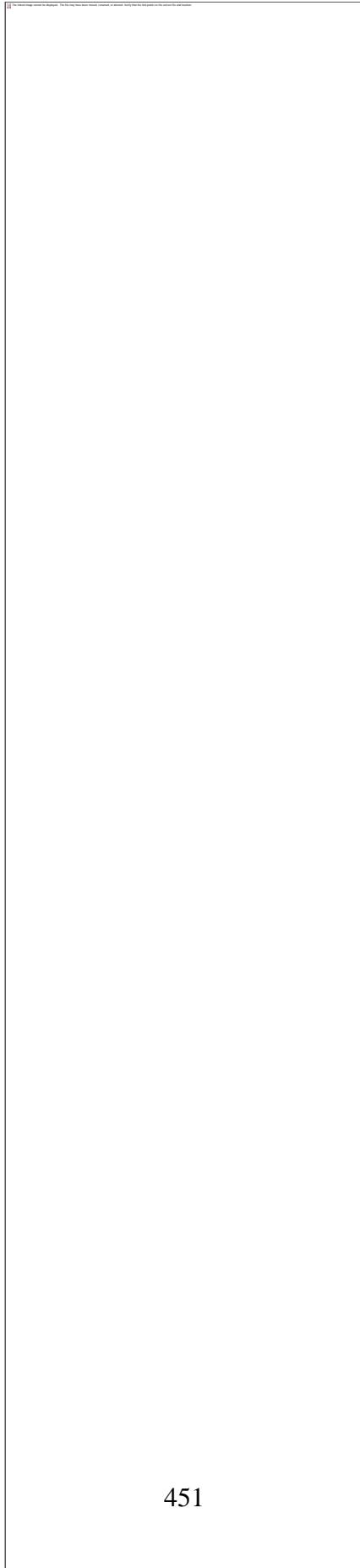
2098 beta_.resize(order_);
2099 alpha_[0] = -1.0;
2100 beta_[0] = 1.0;
2101 break;
2102 case 2:
2103 order = 2;
2104 alpha_.resize(order_);
2105 beta_.resize(order_);
2106 eta = 1.5;
2107 alpha_[0] = -2.0; alpha_[1] = 0.5;
2108 beta_[0] = 2.0; beta_[1] = -1.0;
2109 break;
2110 case 3:
2111 order = 3;
2112 alpha_.resize(order_);
2113 beta_.resize(order_);
2114 eta = 11.0/6.0;
2115 alpha_[0] = -3.0; alpha_[1] = 1.5; alpha_[2] = -1.0/3.0;
2116 beta_[0] = 3.0; beta_[1] = -3.0; beta_[2] = 1.0;
2117 break;
2118 case 4:
2119 order = 4;
2120 alpha_.resize(order_);
2121 beta_.resize(order_);
2122 eta = 25.0/12.0;
2123 alpha_[0] = -4.0; alpha_[1] = 3.0; alpha_[2] = -4.0/3.0; alpha_[3] = 0.25;
2124 beta_[0] = 4.0; beta_[1] = -6.0; beta_[2] = 4.0; beta_[3] = -1.0;
2125 break;
2126 default:
2127 cerr << "PPEDNS::PPEDNS(un,Ubase,nu,dt,flags,t0)\n"
2128     << "error: flags.timestepping == " << algorithm
2129     << "is a non-multisteping algorithm" << endl;
2130 exit(1);
2131 }
2132
2133 // Configure tausolvers
2134 helmholtz = new HelmholtzSolver*[Mx_]; // new #1
2135 for (int mx=0; mx<Mx_; ++mx)
2136     helmholtz[mx] = new HelmholtzSolver[Mz_]; // new #2
2137
2138 reset_dt(dt_);
2139
2140 // Initialize arrays of previous u's and f's
2141 FlowField tmp(u);
2142 tmp.setToZero();
2143

```

```

2144 FlowField p(u.Nx(), u.Ny(), u.Nz(), 1, u.Lx(), u.Lz(), u.a(), u.b());
2145
2146 u.resize(order_);
2147 f.resize(order_);
2148 for (int j=0; j<order_; ++j) {
2149   u[j] = tmp;
2150   f[j] = tmp;
2151 }
2152 if (order_ > 0) { // should always be true
2153   u[0] = u;
2154   //cout << "IG call navierstokesNL 7" << endl;
2155   navierstokesNL(u[0], Ubase_, f[0], tmp, flags.nonlinearity);
2156   f[0] *= -1.0;
2157
2158   psolve.solve(p, u);
2159   grad(p, tmp);
2160   f[0] -= tmp;
2161
2162   cfl = u[0].CFLfactor(Ubase_);
2163   cfl *= flags.dealias_xz() ? 2.0*pi/3.0*dt : pi*dt;
2164 }
2165
2166 Ninitsteps = order_-1;
2167 countdown = Ninitsteps;
2168 }
```

Here is the call graph for this function:



#### 7.20.4.4 PPEDNS::~PPEDNS ()

References helmholtz\_, and DNSAlgorithm::Mx\_.

```
2170      {
2171 if (helmholtz) {
2172   for (int mx=0; mx<Mx; ++mx)
2173     delete[] helmholtz[mx]; // undo new #2
2174   delete[] helmholtz;    // undo new #1
2175 }
2176 helmholtz = 0;
2177 }
```

---

## 7.20.5 Member Function Documentation

### 7.20.5.1 void PPEDNS::advance ([FlowField](#) & u, [FlowField](#) & q, int nSteps = 1) [virtual]

Implements [DNSAlgorithm](#).

References DNSAlgorithm::a(), ComplexChebyCoeff::add(), alpha\_, DNSAlgorithm::b(), beta\_, DNSAlgorithm::cfl\_, FlowField::cmplx(), DNSFlags::constraint, DNSFlags::dealias\_xz(), DNSAlgorithm::dPdxAct\_, DNSAlgorithm::dPdxRef\_, DNSAlgorithm::dt\_, f\_, DNSAlgorithm::flags\_, grad(), helmholtz\_, ComplexChebyCoeff::im, DNSAlgorithm::isAliasedMode(), FlowField::kx(), FlowField::kxmax(), FlowField::kz(), FlowField::kzmax(), Vector::length(), ChebyCoeff::mean(), DNSAlgorithm::Mx\_, DNSAlgorithm::Mz\_, navierstokesNL(), DNSFlags::nonlinearity, DNSAlgorithm::nu\_, DNSAlgorithm::Nx\_, DNSAlgorithm::Ny\_, DNSAlgorithm::Nyd\_, DNSAlgorithm::Nz\_, DNSAlgorithm::order\_, pi, PressureGradient, PrintAll, PrintTicks, PrintTime, psolve\_, Re(), ComplexChebyCoeff::re, DNSAlgorithm::Rxk\_, DNSAlgorithm::Ryk\_, DNSAlgorithm::Rzk\_, FlowField::setDealaised(), ComplexChebyCoeff::setToZero(), PressureSolver::solve(), HelmholtzSolver::solve(), swap(), DNSAlgorithm::t\_, DNSAlgorithm::tmp\_, u\_, DNSAlgorithm::Ubase\_, DNSAlgorithm::Ubaseyy\_, DNSAlgorithm::UbulkAct\_, DNSAlgorithm::UbulkBase\_, DNSAlgorithm::UbulkRef\_, DNSAlgorithm::uk\_, DNSFlags::verbosity, DNSAlgorithm::vk\_, and DNSAlgorithm::wk\_.

```
2204      {
2205
2206 const int kxmax = un.kxmax();
2207 const int kzmax = un.kzmax();
2208 for (int step=0; step<Nsteps; ++step) {
2209
2210 //cout << "PPEDNS::advance(u,q,N) stack : " << endl;
2211 // Update each Fourier mode with time-stepping algorithm
```

```

2212 for (int mx=0; mx<Mx; ++mx) {
2213     const int kx = un.kx(mx);
2214
2215     for (int mz=0; mz<Mz; ++mz) {
2216         const int kz = un.kz(mz);
2217
2218         // Zero out the aliased modes
2219         if ((kx == kxmax || kz == kzmax) ||
2220             flags.dealias_xz() && isAliasedMode(kx,kz)) {
2221             for (int ny=0; ny<Nyd; ++ny) {
2222                 u[0].cmplx(mx,ny,mz,0) = 0.0;
2223                 u[0].cmplx(mx,ny,mz,1) = 0.0;
2224                 u[0].cmplx(mx,ny,mz,2) = 0.0;
2225                 qn.cmplx(mx,ny,mz,0) = 0.0;
2226             }
2227             break;
2228         }
2229
2230         Rxk.setToZero();
2231         Ryk.setToZero();
2232         Rzk.setToZero();
2233
2234         for (int j=0; j<order; ++j) {
2235             const Real a = -alpha[j]/dt;
2236             const Real b = -beta[j];
2237             for (int ny=0; ny<Nyd; ++ny) {
2238                 Rxk.add(ny, a*u[j].cmplx(mx,ny,mz,0)+b*f[j].cmplx(mx,ny,mz,0));
2239                 Ryk.add(ny, a*u[j].cmplx(mx,ny,mz,1)+b*f[j].cmplx(mx,ny,mz,1));
2240                 Rzk.add(ny, a*u[j].cmplx(mx,ny,mz,2)+b*f[j].cmplx(mx,ny,mz,2));
2241             }
2242         }
2243         Rxk *= -1;
2244         Ryk *= -1;
2245         Rzk *= -1;
2246
2247         // Solve the Helmholtz solutions
2248         if (kx!=0 || kz!=0) {
2249             helmholtz[mx][mz].solve(uk.re,Rxk.re,0,0);
2250             helmholtz[mx][mz].solve(vk.re,Ryk.re,0,0);
2251             helmholtz[mx][mz].solve(wk.re,Rzk.re,0,0);
2252             helmholtz[mx][mz].solve(uk.im,Rxk.im,0,0);
2253             helmholtz[mx][mz].solve(vk.im,Ryk.im,0,0);
2254             helmholtz[mx][mz].solve(wk.im,Rzk.im,0,0);
2255         }
2256         else { // kx,kz == 0,0
2257

```

```

2258     if (Ubaseyy.length() > 0)
2259         for (int ny=0; ny<Ny; ++ny)
2260             Rxk_re[ny] -= nu * Ubaseyy[ny]; // Rx has additional term
2261
2262     if (flags_constraint == PressureGradient) {
2263         // pressure is supplied, put on RHS of tau eqn
2264         Rxk_re[0] += dPdxRef;
2265
2266         // Solve the tau equations
2267         helmholtz[mx][mz].solve(uk_re,Rxk_re,0,0);
2268         helmholtz[mx][mz].solve(vk_re,Ryk_re,0,0);
2269         helmholtz[mx][mz].solve(wk_re,Rzk_re,0,0);
2270         helmholtz[mx][mz].solve(uk_im,Rxk_im,0,0);
2271         helmholtz[mx][mz].solve(vk_im,Ryk_im,0,0);
2272         helmholtz[mx][mz].solve(wk_im,Rzk_im,0,0);
2273
2274         // Bulk vel is free variable determined from soln of tau eqn
2275         UbulkAct = UbulkBase + uk_re.mean();
2276         dPdxAct = dPdxRef;
2277     }
2278     else { // const bulk velocity
2279         // bulk velocity is supplied, put on RHS of tau eqn
2280         // dPdxAct (i.e. at next time step is solved for)
2281         // constraint: UbulkBase + mean(u) = UbulkRef.
2282         helmholtz[mx][mz].solve(uk_re,dPdxAct,Ryk_re,UbulkRef -
2283             UbulkBase,0,0);
2284         helmholtz[mx][mz].solve(vk_re,Ryk_re,0,0);
2285         helmholtz[mx][mz].solve(wk_re,Rzk_re,0,0);
2286         helmholtz[mx][mz].solve(uk_im,Rxk_im,0,0);
2287         helmholtz[mx][mz].solve(vk_im,Ryk_im,0,0);
2288         helmholtz[mx][mz].solve(wk_im,Rzk_im,0,0);
2289         UbulkAct = UbulkBase + uk_re.mean(); // should == UbulkRef_
2290     }
2291 }
2292
2293 // Load solutions back into the external 3d data arrays.
2294 // Because of FFTW complex symmetries
2295 // The 0,0 mode must be real.
2296 // For Nx even, the kxmax,0 mode must be real
2297 // For Nz even, the 0,kzmax mode must be real
2298 // For Nx,Nz even, the kxmax,kzmax mode must be real
2299 if ((kx == 0 && kz == 0) ||
2300     (Nx%2 == 0 && kx == kxmax && kz == 0) ||
2301     (Nz%2 == 0 && kz == kzmax && kx == 0) ||
2302     (Nx%2 == 0 && Nz%2 == 0 && kx == kxmax && kz == kzmax)) {

```

```

2303
2304     for (int ny=0; ny<Ny_d_; ++ny) {
2305         un.complx(mx,ny,mz,0) = Complex(Re(uk_[ny]), 0.0);
2306         un.complx(mx,ny,mz,1) = Complex(Re(vk_[ny]), 0.0);
2307         un.complx(mx,ny,mz,2) = Complex(Re(wk_[ny]), 0.0);
2308     }
2309 }
2310 // The normal case, for general kx,kz
2311 else
2312     for (int ny=0; ny<Ny_d_; ++ny) {
2313         un.complx(mx,ny,mz,0) = uk_[ny];
2314         un.complx(mx,ny,mz,1) = vk_[ny];
2315         un.complx(mx,ny,mz,2) = wk_[ny];
2316     }
2317 // And now set the y-aliased modes to zero.
2318 for (int ny=Ny_d_; ny<Ny_; ++ny) {
2319     un.complx(mx,ny,mz,0) = 0.0;
2320     un.complx(mx,ny,mz,1) = 0.0;
2321     un.complx(mx,ny,mz,2) = 0.0;
2322 }
2323 }
2324 }
2325
2326 // The solution is stored in un. Shift entire u and f arrays in time
2327 // and push un into u_[0]. Ie shift u_[K] <- u_[K-1] <- ... <- u_[0] <- un
2328 for (int j=order_-1; j>0; --j) {
2329     swap(f_[j], f_[j-1]);
2330     swap(u_[j], u_[j-1]);
2331 }
2332 if (order_ > 0) {
2333     u_[0] = un;
2334     //cout << "IG call navierstokesNL 8" << endl;
2335     navierstokesNL(u_[0], Ubase_, f_[0], tmp_, flags_.nonlinearity);
2336     f_[0] *= -1.0;
2337
2338     psolve_.solve(qn, u_[0]);
2339     grad(qn, tmp_);
2340     f_[0] -= tmp_;
2341 }
2342     t_ += dt;
2343
2344 if (flags_.verbosity == PrintTime || flags_.verbosity == PrintAll)
2345     cout << t_ << ' ' << flush;
2346 else if (flags_.verbosity == PrintTicks)
2347     cout << '!' << flush;
2348 }

```

```
2349
2350 cfl = u[0].CFLfactor(Ubase);
2351 cfl *= flags.dealias_xz() ? 2.0*pi/3.0*dt : pi*dt;
2352
2353 // If using dealiasing, set flag in FlowField that compactifies binary IO
2354 un.setDealiosed(flags.dealias_xz());
2355 qn.setDealiosed(flags.dealias_xz());
2356
2357 if (flags.verbosity == PrintTime || flags.verbosity == PrintAll)
2358 cout << endl;
2359
2360 return;
2361 }
```

Here is the call graph for this function:



### 7.20.5.2 [DNSAlgorithm](#) \* PPEDNS::clone () const [private, virtual]

Implements [DNSAlgorithm](#).

References PPEDNS().

```
2179          {  
2180     return new PPEDNS(*this);  
2181 }
```

Here is the call graph for this function:



### 7.20.5.3 bool PPEDNS::full () const [virtual]

Reimplemented from [DNSAlgorithm](#).

References countdown\_.

Referenced by push().

```
2407          {  
2408     return (countdown == 0) ? true : false;  
2409 }
```

Here is the caller graph for this function:



### 7.20.5.4 [PPEDNS&](#) PPEDNS::operator= (const [PPEDNS](#) & dns)

Reimplemented from [DNSAlgorithm](#).

### 7.20.5.5 bool PPEDNS::push (const [FlowField](#) & u) [virtual]

Reimplemented from [DNSAlgorithm](#).

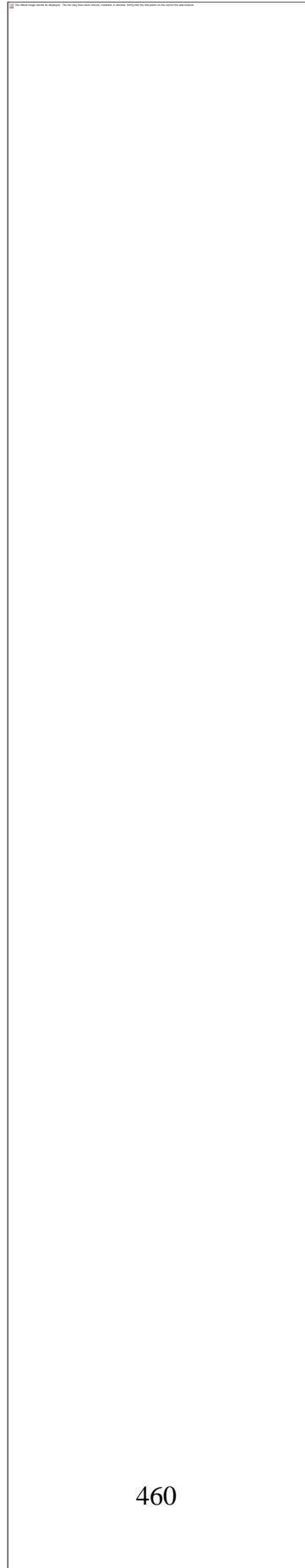
References FlowField::b(), FlowField::b(), DNSAlgorithm::cfl\_, countdown\_, DNSFlags::dealias\_xz(), DNSAlgorithm::dt\_, f\_, DNSAlgorithm::flags\_, full(), grad(), FlowField::Lx(), FlowField::Lz(), navierstokesNL(), DNSFlags::nonlinearity, FlowField::Nx(), FlowField::Ny(), FlowField::Nz(), DNSAlgorithm::order\_, pi, psolve\_, PressureSolver::solve(), swap(), DNSAlgorithm::t\_, DNSAlgorithm::tmp\_, u\_, and DNSAlgorithm::Ubase\_.

```

2379 {
2380
2381 // Let K = order-1. Arrays are then u_[0:K], f_[0:K]
2382 // Shift u_[K] <- u_[K-1] <- ... <- u_[0] <- un
2383 for (int j=order_ -1; j>0; --j) {
2384   swap(u_[j], u_[j-1]);
2385   swap(f_[j], f_[j-1]);
2386 }
2387
2388 FlowField p(un.Nx(), un.Ny(), un.Nz(), 1, un.Lx(), un.Lz(), un.a(), un.b());
2389
2390 if (order_ > 0) {
2391   u_[0] = un;
2392   //cout << "IG call navierstokesNL 8" << endl;
2393   navierstokesNL(u_[0], Ubase_, f_[0], tmp_, flags_.nonlinearity);
2394   psolve_.solve(p, u_[0]);
2395   grad(p, tmp_);
2396   f_[0] -= tmp_;
2397
2398   cfl_= u_[0].CFLfactor(Ubase_);
2399   cfl_*= flags_.dealias_xz() ? 2.0*pi/3.0*dt : pi*dt ;
2400 }
2401
2402 t += dt ;
2403 --countdown ;
2404 return full();
2405 }

```

Here is the call graph for this function:



### 7.20.5.6 void PPEDNS::reset\_dt ([Real](#) dt) [virtual]

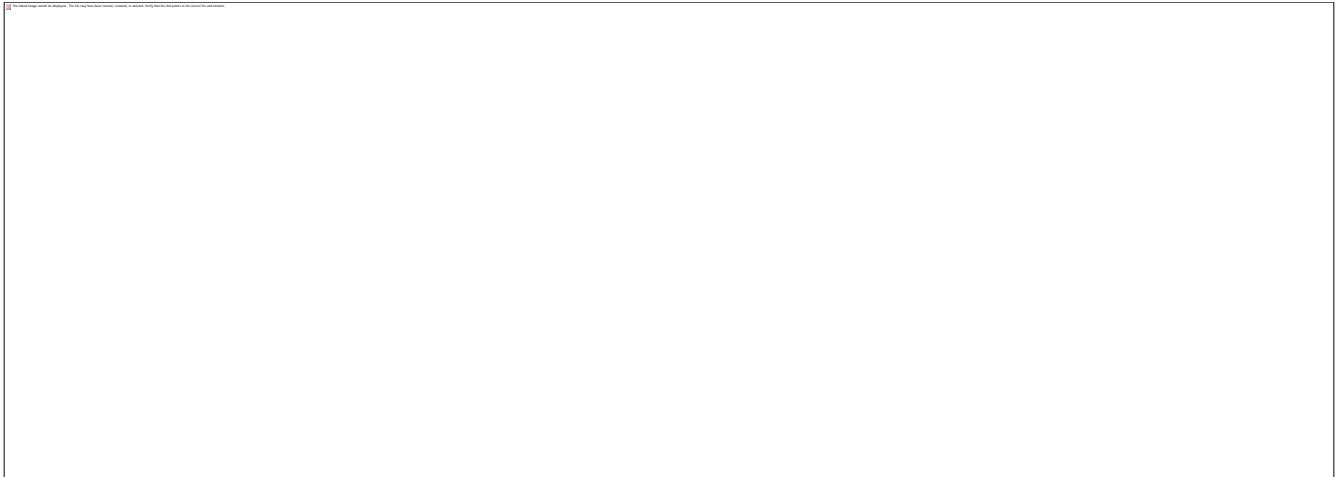
Implements [DNSAlgorithm](#).

References DNSAlgorithm::a\_, DNSAlgorithm::b\_, DNSAlgorithm::cfl\_, countdown\_, DNSFlags::dealias\_xz(), DNSAlgorithm::dt\_, eta\_, DNSAlgorithm::flags\_, helmholtz\_, DNSAlgorithm::isAliasedMode(), FlowField::kx(), FlowField::kz(), DNSAlgorithm::Lx\_, DNSAlgorithm::Lz\_, DNSAlgorithm::Mx\_, DNSAlgorithm::Mz\_, DNSAlgorithm::Ninitsteps\_, DNSAlgorithm::nu\_, DNSAlgorithm::Ny\_, pi, square(), and DNSAlgorithm::tmp\_.

Referenced by PPEDNS().

```
2183             {
2184     cfl *= dt/dt;
2185     //nu_ = nu;
2186     dt = dt;
2187     const Real c = 4.0*square\(pi\)\*nu;
2188     for (int mx=0; mx<Mx; ++mx) {
2189         int kx = tmp.kx\(mx\);
2190         for \(int mz=0; mz<Mz; ++mz\) {
2191             int kz = tmp.kz\\(mz\\);
2192             Real lambda = eta/dt + c\\*\\(square\\\(kx/Lx\\\) + square\\\(kz/Lz\\\)\\);
2193             // When using dealiasing, some modes get set to zero, rather than
2194             // updated with momentum eqns. Don't initialize TauSolvers for these.
2195             if \\(!flags.dealias\\\_xz\\\(\\\) || !isAliasedMode\\\(kx,kz\\\)\\)
2196                 helmholtz\\[mx\\]\\[mz\\] = HelmholtzSolver\\\(Ny,a,b,lambda,nu\\\);
2197     }
2198 }
2199 // Start from beginning on initialization
2200 countdown = Ninitsteps;
2201 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



---

## 7.20.6 Member Data Documentation

### 7.20.6.1 [array<Real> PPEDNS::alpha](#) [private]

Referenced by advance(), and PPEDNS().

### 7.20.6.2 [array<Real> PPEDNS::beta](#) [private]

Referenced by advance(), and PPEDNS().

### 7.20.6.3 int [PPEDNS::countdown](#) [private]

Referenced by full(), PPEDNS(), push(), and reset\_dt().

### 7.20.6.4 [Real PPEDNS::eta](#) [private]

Referenced by PPEDNS(), and reset\_dt().

### 7.20.6.5 [array<FlowField> PPEDNS::f](#) [private]

Referenced by advance(), PPEDNS(), and push().

### 7.20.6.6 [HelmholtzSolver\\*\\* PPEDNS::helmholtz](#) [private]

Referenced by advance(), PPEDNS(), reset\_dt(), and ~PPEDNS().

#### **7.20.6.7 [PressureSolver](#) [PPEDNS::psolve](#) [private]**

Referenced by advance(), PPEDNS(), and push().

#### **7.20.6.8 [array<FlowField>](#) [PPEDNS::u](#) [private]**

Referenced by advance(), PPEDNS(), and push().

---

#### **7.20.6.9 The documentation for this class was generated from the following files:**

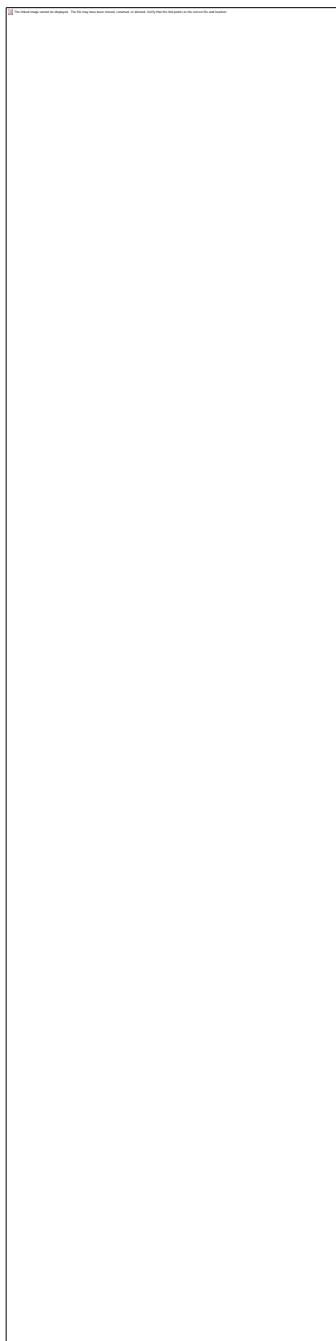
- [/\\_cuda/channelflow-0.9.22/channelflow/dns.h](#)
- [/\\_cuda/channelflow-0.9.22/channelflow/dns.cpp](#)

#### **7.20.6.10**

## 7.21 PressureSolver Class Reference

```
#include <poissonsolver.h>
```

Inheritance diagram for PressureSolver:



Collaboration diagram for PressureSolver:



### 7.21.1 Public Member Functions

- [PressureSolver \(\)](#)
- [PressureSolver \(int Nx, int Ny, int Nz, Real Lx, Real Lz, Real a, Real b, const ChebyCoeff &U, Real nu, NonlinearMethod nonl\\_method\)](#)
- [PressureSolver \(const FlowField &u, Real nu, NonlinearMethod nonl\\_method\)](#)
- [PressureSolver \(const FlowField &u, const ChebyCoeff &U, Real nu, NonlinearMethod nonl\\_method\)](#)
- [~PressureSolver \(\)](#)
- void [solve \(FlowField &p, const FlowField &u\)](#)
- [Real verify \(const FlowField &p, const FlowField &u\)](#)

### 7.21.2 Private Attributes

- [ChebyCoeff U](#)
- [ChebyTransform trans](#)
- [FlowField nonl](#)
- [FlowField tmp](#)
- [FlowField div nonl](#)
- [Real nu](#)
- [NonlinearMethod nonl method](#)

---

### 7.21.3 Constructor & Destructor Documentation

#### 7.21.3.1 PressureSolver::PressureSolver ()

```
295 :  
296 PoissonSolver\(\),  
297 U\_\(\),  
298 trans\_\(1\),  
299 nonl\_\(\),  
300 tmp\_\(\),  
301 div\_nonl\_\(\),  
302 nu\_\(0\)  
303 { }
```

#### 7.21.3.2 PressureSolver::PressureSolver (int Nx, int Ny, int Nz, Real Lx, Real Lz, Real a, Real b, const ChebyCoeff & U, Real nu, NonlinearMethod nonl\_method)

References ChebyCoeff::makeSpectral(), ChebyCoeff::N(), trans\_, and U\_.

```
309 :
```

```

310 PoissonSolver(Nx, Ny, Nz, 1, Lx, Lz, a, b),
311 U(U),
312 trans(Ny),
313 nonl(Nx, Ny, Nz, 3, Lx, Lz, a, b),
314 tmp(), // geom will be set in call to navierstokesNL
315 div_nonl(Nx, Ny, Nz, 1, Lx, Lz, a, b),
316 nu(nu),
317 nonl_method(nonl)
318 {
319 assert(U_N() == Ny);
320 U.makeSpectral(trans);
321 }

```

Here is the call graph for this function:



### 7.21.3.3 PressureSolver::PressureSolver (const FlowField & u, Real nu, NonlinearMethod nonl\_method)

```

324 :
325 PoissonSolver(u.Nx(), u.Ny(), u.Nz(), 1, u.Lx(), u.Lz(), u.a(), u.b()),
326 U(u.Ny(), u.a(), u.b(), Spectral),
327 trans(u.Ny()),
328 nonl(u.Nx(), u.Ny(), u.Nz(), 3, u.Lx(), u.Lz(), u.a(), u.b()),
329 tmp(), // geom will be set in call to navierstokesNL
330 div_nonl(u.Nx(), u.Ny(), u.Nz(), 1, u.Lx(), u.Lz(), u.a(), u.b()),
331 nu(nu),
332 nonl_method(nl)
333 {}

```

### 7.21.3.4 PressureSolver::PressureSolver (const FlowField & u, const ChebyCoeff & U, Real nu, NonlinearMethod nonl\_method)

References ChebyCoeff::makeSpectral(), ChebyCoeff::N(), FlowField::Ny(), trans\_, and U\_.

```

338 :
339 PoissonSolver(u.Nx(), u.Ny(), u.Nz(), 1, u.Lx(), u.Lz(), u.a(), u.b()),
340 U(U),

```

```

341 trans (u.Ny()),  

342 nonl (u.Nx(), u.Ny(), u.Nz(), 3, u.Lx(), u.Lz(), u.a(), u.b()),  

343 tmp (), // geom will be set in call to navierstokesNL  

344 div_nonl (u.Nx(), u.Ny(), u.Nz(), 1, u.Lx(), u.Lz(), u.a(), u.b()),  

345 nu (nu),  

346 nonl_method (nonl_method)  

347 {  

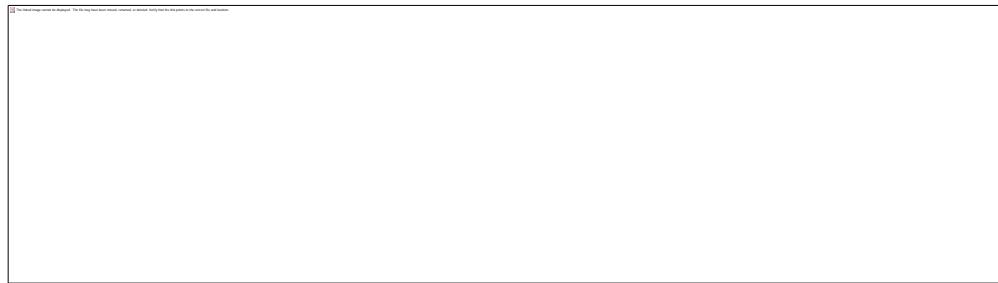
348 assert(U_.N() == u.Ny());  

349 U_.makeSpectral(trans_);  

350 }

```

Here is the call graph for this function:



### 7.21.3.5 PressureSolver::~PressureSolver ()

```
352 {}
```

## 7.21.4 Member Function Documentation

### 7.21.4.1 void PressureSolver::solve (FlowField & p, const FlowField & u)

References      PoissonSolver::a\_,      PoissonSolver::b\_,      FlowField::cmplx(),  
PoissonSolver::congruent(),      diff(),      diff2(),      div(),      div\_nonl\_,      FlowField::Dx(),  
FlowField::Dz(),      ComplexChebyCoeff::eval\_a(),      ComplexChebyCoeff::eval\_b(),      exp(),  
PoissonSolver::geomCongruent(),      PoissonSolver::helmholtz\_,      HelmholtzSolver::lambda(),  
ComplexChebyCoeff::makeSpectral(),      PoissonSolver::Mx\_,      PoissonSolver::My\_,  
PoissonSolver::Mz\_,      navierstokesNL(),      nonl\_,      nonl\_method\_,      nu\_,      Physical,  
ComplexChebyCoeff::set(),      ComplexChebyCoeff::setState(),      FlowField::setState(),  
FlowField::setToZero(),      Spectral,      tmp\_,      trans\_,      U\_,      FlowField::xzstate(),  
FlowField::ygridpts(), and FlowField::ystate().

Referenced by PPEDNS::advance(), PPEDNS::PPEDNS(), and PPEDNS::push().

```

354 {  

355 assert(u.xzstate() == Spectral && u.ystate() == Spectral);

```

```

356 assert(congruent(p));
357 assert(geomCongruent(u));
358
359 p.setToZero();
360 p.setState(Spectral, Spectral);
361
362 // I. Get particular solution satisfying
363 // lapl p = -div(nonl(u)) BCs p=0
364 //      = -div(u grad u) for Convection nonlinearity, for example
365
366 navierstokesNL(u, U, nonl, tmp, nonl_method);
367 div(nonl, div nonl);
368 div_nonl *= -1.0;
369
370 PoissonSolver::solve(p, div\_nonl);
371
372 // II. Adjust solution to match von Neumann BCs
373 // dp/dy == nu d^2 v/dy^2 at y=a and y=b
374 // or
375 // dp/dy == nu (v_xx + v_zz - u_xy - w_yz) at y=a and y=b
376
377 // Derivation of calculation in 5/19/05 notes, jfg. Idea is that
378 // g = c exp(lambda y) + d exp(-lambda y)
379 // satisfies
380 // g'' - lambda g = 0 with nonzero BCs.
381 // Find the particular values of c and d such that adding g to p leaves
382 // p'' - lambda p = f unchanged but sets dp/dy = nu d^2 v/dy^2 at y= a,b.
383
384 // These tmp variables are for v_yy form of BCs
385 ComplexChebyCoeff vk(My, a, b, Spectral);
386 ComplexChebyCoeff vkyy(My, a, b, Spectral);
387
388
389 // These tmp variables are for (v_xx + v_zz - u_xy - w_yz) form of BCs
390 // Moderately INEFFICIENT implementation for PPE BCs, initial testing...
391 ComplexChebyCoeff ukx(My, a, b, Spectral);
392 ComplexChebyCoeff wkz(My, a, b, Spectral);
393 //ComplexChebyCoeff vkxx(My, a, b, Spectral);
394 //ComplexChebyCoeff vkzz(My, a, b, Spectral);
395 ComplexChebyCoeff ukxy(My, a, b, Spectral);
396 ComplexChebyCoeff wkyz(My, a, b, Spectral);
397
398 ComplexChebyCoeff pk(My, a, b, Spectral);
399 ComplexChebyCoeff pky(My, a, b, Spectral);
400 ComplexChebyCoeff gk(My, a, b, Physical);
401

```

```

402 Vector y = p.ygridpts();
403 for (int mx=0; mx<Mx; ++mx)
404   for (int mz=0; mz<Mz; ++mz) {
405
406   // Don't modify the mx=mz=0 (kx=kz=0) solution, dirichlet BCs are fine
407   if (mx != 0 || mz != 0) {
408
409     Real lambda = helmholtz[mx][mz].lambda();
410     assert(lambda > 0);
411     Real gamma = sqrt(lambda);
412
413     Complex Dx = u.Dx(mx);
414     Complex Dz = u.Dz(mz);
415     Complex Dx2 = Dx*Dx;
416     Complex Dz2 = Dz*Dz;
417
418     for (int my=0; my<My; ++my) {
419       pk.set(my, p.cmplx(mx,my,mz,0));
420       vk.set(my, u.cmplx(mx,my,mz,1));
421
422       ukx.set(my, Dx*u.cmplx(mx,my,mz,0));
423       wkz.set(my, Dz*u.cmplx(mx,my,mz,2));
424       //vkxx.set(my, Dx2*u.cmplx(mx,my,mz,1));
425       //vkzz.set(my, Dz2*u.cmplx(mx,my,mz,1));
426     }
427     diff(pk,pky);
428     diff2(vk,vkyy);
429
430     diff(ukx, ukxy);
431     diff(wkz, wkyz);
432
433     //Complex alpha = nu_*vkyy.eval_a() - pky.eval_a();
434     //Complex beta = nu_*vkyy.eval_b() - pky.eval_b();
435
436     Complex alpha = -nu_*(ukxy.eval_a() + wkyz.eval_a()) - pky.eval_a();
437     Complex beta = -nu_*(ukxy.eval_b() + wkyz.eval_b()) - pky.eval_b();
438
439     Real delta = gamma*(exp(gamma*(a-b)) - exp(gamma*(b-a)));
440
441     Complex c = (alpha*exp(-gamma*b) - beta*exp(-gamma*a))/delta;
442     Complex d = (alpha*exp(gamma*b) - beta*exp(gamma*a))/delta;
443
444     gk.setState(Physical);
445     for (int my=0; my<My; ++my)
446       gk.set(my, c*exp(gamma*y[my]) + d*exp(-gamma*y[my]));
447     gk.makeSpectral(trans);

```

```
448
449     for (int my=0; my<My_; ++my)
450         p.cmplx(mx,my,mz,0) += gk[my];
451     }
452 }
453 return;
454 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.21.4.2 [Real](#) PressureSolver::verify (const [FlowField](#) & p, const [FlowField](#) & u)

References FlowField::a(), PoissonSolver::a\_, FlowField::b(), PoissonSolver::b\_, bcDist(), bcNorm(), FlowField::cmplx(), PoissonSolver::congruent(), div(), div\_nonl\_, PoissonSolver::geomCongruent(), L2Dist(), L2Norm(), lapl(), FlowField::Lx(), FlowField::Lz(), PoissonSolver::Mx\_, PoissonSolver::My\_, PoissonSolver::Mz\_, navierstokesNL(), nonl\_, nonl\_method\_, nu\_, FlowField::Nx(), FlowField::Ny(), FlowField::Nz(), Spectral, tmp\_, U\_, FlowField::xzstate(), ydiff(), and FlowField::ystate().

```
457 {
458 assert(u.xzstate() == Spectral && u.ystate() == Spectral);
459 assert(congruent(p));
460 assert(geomCongruent(u));
461
462 // I. Verify that solution satisfies lapl p = -div(nonl(u))
463 navierstokesNL(u, U, nonl, tmp, nonl method);
464 div(nonl, div nonl);
465 div nonl *= -1.0;
466
467 PoissonSolver::verify(p, div nonl);
468
469 FlowField lapl_p;
470 lapl(p, lapl_p);
471
472 Real l2err = L2Dist(lapl_p, div nonl);
473 cout << "PressureSolver::verify(p,u) {\n";
474 cout << " L2Norm(u)      == " << L2Norm(u) << endl;
475 cout << " L2Norm(div(nonl(u))) == " << L2Norm(div nonl) << endl;
476 cout << " L2Norm(lapl p)    == " << L2Norm(lapl_p) << endl;
477 cout << " L2Dist(lapl p, div(nonl(u))) == " << l2err << endl;
478
479 // I. Verify that solution satisfies dpdy = d^2 /dy^2 (u+U) on boundary
480 FlowField dpdy;
481 ydiff(p, dpdy);
```

```

482
483 FlowField v(u.Nx(), u.Ny(), u.Nz(), 1, u.Lx(), u.Lz(), u.a(), u.b(), Spectral, Spectral);
484 for (int my=0; my<My; ++my)
485   for (int mx=0; mx<Mx; ++mx)
486     for (int mz=0; mz<Mz; ++mz)
487       v.cmplx(mx,my,mz,0) = u.cmplx(mx,my,mz,1);
488
489 FlowField nu_vyy;
490 ydiff(v, nu_vyy, 2);
491 nu_vyy *= nu;
492
493 Real bcerr = bcDist(dpdy, nu_vyy);
494 cout << " bcNorm(dpdynu_vyy) == " << bcNorm(dpdy) << endl;
495 cout << " bcNorm(nu_vyy) == " << bcNorm(nu_vyy) << endl;
496 cout << " bcDist(dpdynu_vyy) == " << bcerr << endl;
497
498 ComplexChebyCoeff vk(My, a, b, Spectral);
499 ComplexChebyCoeff vkyy(My, a, b, Spectral);
500 ComplexChebyCoeff pk(My, a, b, Spectral);
501 ComplexChebyCoeff pky(My, a, b, Spectral);
502
503 return l2err + bcerr;
504 }

```

Here is the call graph for this function:



---

## 7.21.5 Member Data Documentation

### 7.21.5.1 [FlowField PressureSolver::div\\_nonl](#) [private]

Referenced by solve(), and verify().

### 7.21.5.2 [FlowField PressureSolver::nonl](#) [private]

Referenced by solve(), and verify().

### 7.21.5.3 [NonlinearMethod PressureSolver::nonl\\_method](#) [private]

Referenced by solve(), and verify().

### 7.21.5.4 [Real PressureSolver::nu](#) [private]

Referenced by solve(), and verify().

### 7.21.5.5 [FlowField PressureSolver::tmp](#) [private]

Referenced by solve(), and verify().

### 7.21.5.6 [ChebyTransform PressureSolver::trans](#) [private]

Referenced by PressureSolver(), and solve().

### 7.21.5.7 [ChebyCoeff PressureSolver::U](#) [private]

Referenced by PressureSolver(), solve(), and verify().

---

### 7.21.5.8 The documentation for this class was generated from the following files:

- [/\\_cuda/channelflow-0.9.22/channelflow/poissonsolver.h](#)
- [/\\_cuda/channelflow-0.9.22/channelflow/poissonsolver.cpp](#)

## 7.21.5.9

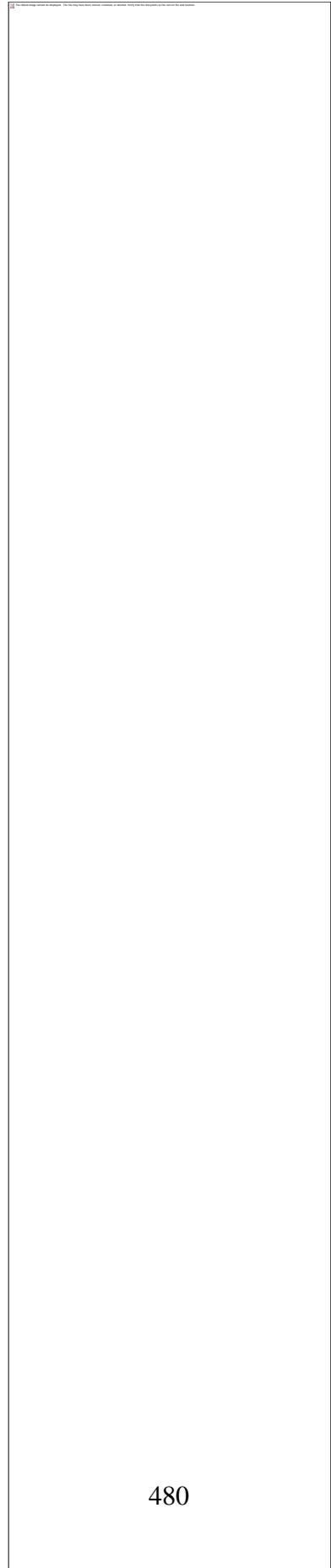
## **7.22 RungeKuttaDNS Class Reference**

```
#include <dns.h>
```

Inheritance diagram for RungeKuttaDNS:

[REDACTED]

Collaboration diagram for RungeKuttaDNS:



### 7.22.1 Public Member Functions

- [RungeKuttaDNS \(\)](#)
- [RungeKuttaDNS \(const RungeKuttaDNS &dns\)](#)
- [RungeKuttaDNS \(FlowField &u, const ChebyCoeff &Ubase, Real nu, Real dt, const DNSFlags &flags, Real t=0\)](#)
- [~RungeKuttaDNS \(\)](#)
- [RungeKuttaDNS & operator= \(const RungeKuttaDNS &dns\)](#)
- virtual void [advance \(FlowField &u, FlowField &q, int nSteps=1\)](#)
- virtual void [reset\\_dt \(Real dt\)](#)
- virtual [DNSAlgorithm \\* clone \(\) const](#)

### 7.22.2 Protected Attributes

- int [Nsubsteps](#)
- [FlowField Qj1](#)
- [FlowField Qj](#)
- [array< Real > A](#)
- [array< Real > B](#)
- [array< Real > C](#)
- [TauSolver \\*\\*\\* tausolver](#)

---

### 7.22.3 Constructor & Destructor Documentation

#### 7.22.3.1 RungeKuttaDNS::RungeKuttaDNS ()

Referenced by [clone\(\)](#).

```
1416 :  
1417 DNSAlgorithm\(\),  
1418 Qj1\(\),  
1419 Qj\(\)  
1420 { }
```

Here is the caller graph for this function:



#### 7.22.3.2 RungeKuttaDNS::RungeKuttaDNS (const [RungeKuttaDNS & dns](#))

References [DNSAlgorithm::Mx\\_](#), [DNSAlgorithm::Mz\\_](#), [Nsubsteps\\_](#), and [tausolver\\_](#).

```

1423 :
1424 DNSAlgorithm(dns),
1425 Nsubsteps_(dns.Nsubsteps_),
1426 Qj1_(dns.Qj1_),
1427 Qj_(dns.Qj_),
1428 A_(dns.A_),
1429 B_(dns.B_),
1430 C_(dns.C_)
1431 {
1432 // Allocate memory for [Nsubsteps x Mx_ x Mz_] Tausolver arrays
1433 // and copy tausolvers from dns argument
1434 tausolver_ = new TauSolver**[Nsubsteps_]; // new #1
1435 for (int j=0; j<Nsubsteps_; ++j) {
1436   tausolver_[j] = new TauSolver*[Mx_]; // new #2
1437   for (int mx=0; mx<Mx_; ++mx) {
1438     tausolver_[j][mx] = new TauSolver[Mz_]; // new #3
1439     for (int mz=0; mz<Mz_; ++mz)
1440       tausolver_[j][mx][mz] = dns.tausolver_[j][mx][mz];
1441   }
1442 }
1443 }
1444 }
```

### 7.22.3.3 RungeKuttaDNS::RungeKuttaDNS ([FlowField](#) & *u*, const [ChebyCoeff](#) & *Ubase*, [Real](#) *nu*, [Real](#) *dt*, const [DNSFlags](#) & *flags*, [Real](#) *t* = 0)

References A\_, B\_, C\_, CNRK2, DNSAlgorithm::dt\_, DNSAlgorithm::Mx\_, DNSAlgorithm::Mz\_, DNSAlgorithm::Ninitsteps\_, Nsubsteps\_, DNSAlgorithm::order\_, Qj1\_, Qj\_, reset\_dt(), array< T >::resize(), FlowField::setToZero(), tausolver\_, and DNSFlags::timestepping.

```

1451 :
1452 DNSAlgorithm(u,Ubase,nu,dt,flags,t),
1453 Qj1_(u),
1454 Qj_(u)
1455 {
1456 Qj1_.setToZero();
1457 Qj_.setToZero();
1458
1459 TimeStepMethod algorithm = flags.timestepping;
1460 switch (algorithm) {
1461 case CNRK2:
1462   order_ = 2;
1463   Nsubsteps_ = 3;
1464   Ninitsteps_ = 0;
```

```

1465 A.resize(Nsubsteps);
1466 B.resize(Nsubsteps);
1467 C.resize(Nsubsteps);
1468 A[0] = 0.0; A[1] = -5.0/9.0; A[2] = -153.0/128.0; // Peyret A
1469 B[0] = 1.0/3.0; B[1] = 15.0/16.0; B[2] = 8.0/15.0; // Peyret B
1470 C[0] = 1.0/6.0; C[1] = 5.0/24.0; C[2] = 1.0/8.0; // Peyret B'
1471 break;
1472 default:
1473 cerr << "RungeKuttaDNS::RungeKuttaDNS(un,Ubase,nu,dt,flags,t0)\n"
1474     << "error: flags.timestepping == " << algorithm
1475     << " is a non-runge-kutta algorithm" << endl;
1476 exit(1);
1477 }
1478
1479 // Allocate memory for [Nsubsteps x Mx_ x Mz_] Tausolver array
1480 tausolver = new TauSolver**[Nsubsteps]; // new #1
1481 for (int j=0; j<Nsubsteps; ++j) {
1482     tausolver[j] = new TauSolver*[Mx]; // new #2
1483     for (int mx=0; mx<Mx; ++mx)
1484         tausolver[j][mx] = new TauSolver[Mz]; // new #3
1485 }
1486 reset_dt(dt);
1487 }

```

Here is the call graph for this function:



#### 7.22.3.4 RungeKuttaDNS::~RungeKuttaDNS ()

References DNSAlgorithm::Mx\_, Nsubsteps\_, and tausolver\_.

```
1489         {
1490     if (tausolver\_) {
1491         for (int j=0; j<Nsubsteps\_; ++j) {
1492             for (int mx=0; mx<Mx\_; ++mx)
1493                 delete[] tausolver\_[j][mx]; // undo new #3
1494             delete[] tausolver\_[j]; // undo new #2
1495         }
1496         delete[] tausolver\_; // undo new #1
1497     }
1498     tausolver\_ = 0;
1499 }
```

---

## 7.22.4 Member Function Documentation

### 7.22.4.1 void RungeKuttaDNS::advance ([FlowField](#) & u, [FlowField](#) & q, int nSteps = 1) [virtual]

Implements [DNSAlgorithm](#).

References A\_, ComplexChebyCoeff::add(), B\_, C\_, DNSAlgorithm::cfl\_, FlowField::CFLfactor(), FlowField::cmplx(), DNSFlags::constraint, DNSFlags::dealias\_xz(), diff(), diff2(), DNSAlgorithm::dPdxAct\_, DNSAlgorithm::dPdxRef\_, DNSAlgorithm::dt\_, FlowField::Dx(), FlowField::Dz(), DNSAlgorithm::flags\_, DNSAlgorithm::isAliasedMode(), FlowField::kx(), FlowField::kxmax(), FlowField::kz(), FlowField::kzmax(), Vector::length(), DNSAlgorithm::Lx\_, DNSAlgorithm::Lz\_, ChebyCoeff::mean(), DNSAlgorithm::Mx\_, DNSAlgorithm::Mz\_, navierstokesNL(), DNSFlags::nonlinearity, Nsubsteps\_, DNSAlgorithm::nu\_, DNSAlgorithm::Nx\_, DNSAlgorithm::Ny\_, DNSAlgorithm::Nyd\_, DNSAlgorithm::Nz\_, pi, DNSAlgorithm::Pk\_, PressureGradient, PrintAll, PrintTicks, PrintTime, DNSAlgorithm::Pyk\_, Qj1\_, Qj\_, Re(), ComplexChebyCoeff::re, DNSAlgorithm::Rxx\_, DNSAlgorithm::Ryk\_, DNSAlgorithm::Rzk\_, ComplexChebyCoeff::set(), FlowField::setDealaised(), ComplexChebyCoeff::setToZero(), TauSolver::solve(), square(), DNSAlgorithm::t\_, tausolver\_, DNSAlgorithm::tmp\_, DNSAlgorithm::Ubase\_, DNSAlgorithm::Ubaseyy\_, DNSAlgorithm::UbulkAct\_, DNSAlgorithm::UbulkBase\_, DNSAlgorithm::UbulkRef\_, DNSAlgorithm::uk\_, DNSFlags::verbosity, DNSAlgorithm::vk\_, and DNSAlgorithm::wk\_.

```
1533         {
1534
1535     const int kxmax = un.kxmax();
1536     const int kzmax = un.kzmax();
1537
1538     for (int n=0; n<Nsteps; ++n) {
```

```

1539 for (int j=0; j<Nsubsteps ; ++j) {
1540
1541     FlowField& uj(un); // Store uj in un during substeps, reflect in notation
1542
1543     // Efficient implementation of
1544     // Q_{j+1} = A_j Q_j + N(u_j) where N = -u grad u
1545     // Q_{j+1} = A_j Q_j - f(u_j) where f = u grad u
1546     // Q_j = Q_{j+1}
1547     Qj *= A[j];
1548     //cout << "IG call navierstokesNL 4" << endl;
1549
1550     navierstokesNL(uj, Ubase, Qj1, tmp, flags.nonlinearity);
1551     Qj -= Qj1; // subtract because navierstokesNL(u) = u grad u = -N(u)
1552
1553     // Update each Fourier mode with time-stepping algorithm
1554     for (int mx=0; mx<Mx ; ++mx) {
1555         const int kx = un.kx(mx);
1556
1557         for (int mz=0; mz<Mz ; ++mz) {
1558             const int kz = un.kz(mz);
1559
1560             // Zero out the aliased modes
1561             if ((kx == kxmax || kz == kzmax) ||
1562                 flags.dealias_xz() && isAliasedMode(kx,kz)) {
1563                 for (int ny=0; ny<Nyd ; ++ny) {
1564                     un.cmplx(mx,ny,mz,0) = 0.0;
1565                     un.cmplx(mx,ny,mz,1) = 0.0;
1566                     un.cmplx(mx,ny,mz,2) = 0.0;
1567                     qn.cmplx(mx,ny,mz,0) = 0.0;
1568                 }
1569                 break;
1570             }
1571
1572             Rxk.setToZero();
1573             Ryk.setToZero();
1574             Rzk.setToZero();
1575
1576             // Make the following assignments in prep for computation of RHS
1577
1578             // nu (uk,vk,wk) = nu ujn(0,1,2)
1579             // Pk = qn
1580
1581             // Goal is to compute
1582             // R = nu uj" + [1/(Cj dt) - nu kappa2] uj - grad qj + Bj/Cj Qj
1583             // = nu uj" + [1/(nu Cj dt) - kappa2] nu uj - grad qj + Bj/Cj Qj
1584

```

```

1585 // Extract relevant Fourier modes of uj and qj for computations
1586 for (int ny=0; ny<NyD_; ++ny) {
1587     uk_.set(ny, nu *uj.cmplx(mx,ny,mz,0));
1588     vk_.set(ny, nu *uj.cmplx(mx,ny,mz,1));
1589     wk_.set(ny, nu *uj.cmplx(mx,ny,mz,2));
1590     Pk_.set(ny, qn.cmplx(mx,ny,mz,0));
1591 }
1592
1593 // (1) Put nu uj" into in R. (Pyk_ is used as tmp workspace)
1594 diff2(uk_, Rxk_, Pyk_);
1595 diff2(vk_, Ryk_, Pyk_);
1596 diff2(wk_, Rzk_, Pyk_);
1597
1598 // (2) Put qn' into Pyk (compute y-comp of pressure gradient).
1599 diff(Pk_, Pyk_);
1600
1601 // (3) Add [1/(nu Cj dt)- kappa2] nu uj - grad qj + Bj/Cj Qj to R.
1602 const Real c =
1603     1.0/(nu *C_[j]*dt) - 4*pi*pi*(square(kx/Lx_) + square(kz/Lz_));
1604 const Real B_C = B_[j]/C_[j];
1605 const Complex Dx = un.Dx(mx);
1606 const Complex Dz = un.Dz(mz);
1607
1608 for (int ny=0; ny<NyD_; ++ny) {
1609     Rxk_.add(ny, c*uk_[ny] + B_C*Qj_.cmplx(mx,ny,mz,0) - Dx*Pk_[ny]);
1610     Ryk_.add(ny, c*vk_[ny] + B_C*Qj_.cmplx(mx,ny,mz,1) - Pyk_[ny]);
1611     Rzk_.add(ny, c*wk_[ny] + B_C*Qj_.cmplx(mx,ny,mz,2) - Dz*Pk_[ny]);
1612 }
1613
1614 // Do the tau solutions
1615 if (kx!=0 || kz!=0)
1616     tausolver_[j][mx][mz].solve(uk_,vk_,wk_,Pk_,Rxk_,Ryk_,Rzk_);
1617
1618 else { // kx,kz == 0,0
1619     // Rx has additional terms, nu Uyy at both t=j and t=j+1
1620     const Real c = 2*nu_;
1621     if (Ubaseyy_.length() > 0)
1622         for (int ny=0; ny<Ny; ++ny)
1623             Rxk_.re[ny] += c*Ubaseyy_[ny];
1624
1625     if (flags_.constraint == PressureGradient) {
1626         // dPdx is supplied, put dPdx at both t=j and t=j+1 on RHS
1627         Rxk_.re[0] -= dPdxAct + dPdxRef ;
1628
1629     // Solve the tau equations
1630     tausolver_[j][mx][mz].solve(uk_,vk_,wk_,Pk_,Rxk_,Ryk_,Rzk_);

```

```

1631
1632 // Bulk velocity is free variable on LHS solved by tau eqn
1633 UbulkAct = UbulkBase + uk.re.mean();
1634 dPdxAct = dPdxRef_;
1635 }
1636 else { // const bulk velocity
1637 // Add the previous time-step's -dPdx to the RHS. The next
1638 // timestep's dPdx term appears on LHS as unknown.
1639 Rxk.re[0] -= dPdxAct;
1640
1641 // Use tausolver with additional variable and constraint:
1642 // free variable: dPdxAct at next time-step,
1643 // constraint: UbulkBase + mean(u) = UbulkRef.
1644 tausolver[j][mx][mz].solve(uk, vk, wk, Pk, dPdxAct,
1645 // Rxk, Ryk, Rzk,
1646 // UbulkRef - UbulkBase);
1647 UbulkAct = UbulkBase + uk.re.mean(); // should == UbulkRef_
1648 }
1649 // for kx=kz=0, constant term of pressure is arbitrary 3/19/05
1650 // Pk.set(0, Complex(0.0, 0.0));
1651 }
1652
1653 // Load solutions back into the external 3d data arrays.
1654 // Because of FFTW complex symmetries
1655 // The 0,0 mode must be real.
1656 // For Nx even, the kxmax,0 mode must be real
1657 // For Nz even, the 0,kzmax mode must be real
1658 // For Nx,Nz even, the kxmax,kzmax mode must be real
1659 if ((kx == 0 && kz == 0) ||
1660 // (Nx % 2 == 0 && kx == kxmax && kz == 0) ||
1661 // (Nz % 2 == 0 && kz == kzmax && kx == 0) ||
1662 // (Nx % 2 == 0 && Nz % 2 == 0 && kx == kxmax && kz == kzmax)) {
1663
1664 for (int ny=0; ny<NyD_; ++ny) {
1665 un.cmplx(mx,ny,mz,0) = Complex(Re(uk[ny]), 0.0);
1666 un.cmplx(mx,ny,mz,1) = Complex(Re(vk[ny]), 0.0);
1667 un.cmplx(mx,ny,mz,2) = Complex(Re(wk[ny]), 0.0);
1668 qn.cmplx(mx,ny,mz,0) = Complex(Re(Pk[ny]), 0.0);
1669 }
1670 }
1671 // The normal case, for general kx,kz
1672 else
1673 for (int ny=0; ny<NyD_; ++ny) {
1674 un.cmplx(mx,ny,mz,0) = uk[ny];
1675 un.cmplx(mx,ny,mz,1) = vk[ny];
1676 un.cmplx(mx,ny,mz,2) = wk[ny];

```

```

1677     qn.cmplx(mx,ny,mz,0) = Pk[ny];
1678 }
1679
1680 // And now set the y-aliased modes to zero.
1681 for (int ny=Nyd_; ny<Ny_; ++ny) {
1682     un.cmplx(mx,ny,mz,0) = 0.0;
1683     un.cmplx(mx,ny,mz,1) = 0.0;
1684     un.cmplx(mx,ny,mz,2) = 0.0;
1685     qn.cmplx(mx,ny,mz,0) = 0.0;
1686 }
1687 }
1688 }
1689 }
1690 t += dt;
1691
1692 if (flags.verbosity == PrintTime || flags.verbosity == PrintAll)
1693     cout << t << ' ' << flush;
1694 else if (flags.verbosity == PrintTicks)
1695     cout << '!' << flush;
1696 }
1697
1698 cfl = un.CFLfactor(Ubase);
1699 cfl *= flags.dealias_xz() ? 2.0*pi/3.0*dt : pi*dt;
1700
1701 // If using dealiasing, set flag in FlowField that compactifies binary IO
1702 un.setDealaised(flags.dealias_xz());
1703 qn.setDealaised(flags.dealias_xz());
1704
1705 if (flags.verbosity == PrintTime || flags.verbosity == PrintAll)
1706     cout << endl;
1707
1708 return;
1709 }
```

Here is the call graph for this function:



#### 7.22.4.2 [DNSAlgorithm](#) \* RungeKuttaDNS::clone () const [virtual]

Implements [DNSAlgorithm](#).

References RungeKuttaDNS().

```
1501           {  
1502     return new RungeKuttaDNS(*this);  
1503 }
```

Here is the call graph for this function:



#### 7.22.4.3 [RungeKuttaDNS](#)& RungeKuttaDNS::operator= (const [RungeKuttaDNS](#) & dns)

Reimplemented from [DNSAlgorithm](#).

#### 7.22.4.4 void RungeKuttaDNS::reset\_dt ([Real](#) dt) [virtual]

Implements [DNSAlgorithm](#).

References DNSAlgorithm::a\_, DNSAlgorithm::b\_, C\_, DNSAlgorithm::cfl\_, DNSFlags::dealias\_xz(), DNSAlgorithm::dt\_, DNSAlgorithm::flags\_, DNSAlgorithm::isAliasedMode(), FlowField::kx(), FlowField::kxmax(), FlowField::kz(), FlowField::kzmax(), DNSAlgorithm::Lx\_, DNSAlgorithm::Lz\_, DNSAlgorithm::Mx\_, DNSAlgorithm::Mz\_, Nsubsteps\_, DNSAlgorithm::nu\_, DNSAlgorithm::Nyd\_, pi, square(), DNSFlags::taucorrection, tausolver\_, and DNSAlgorithm::tmp\_.

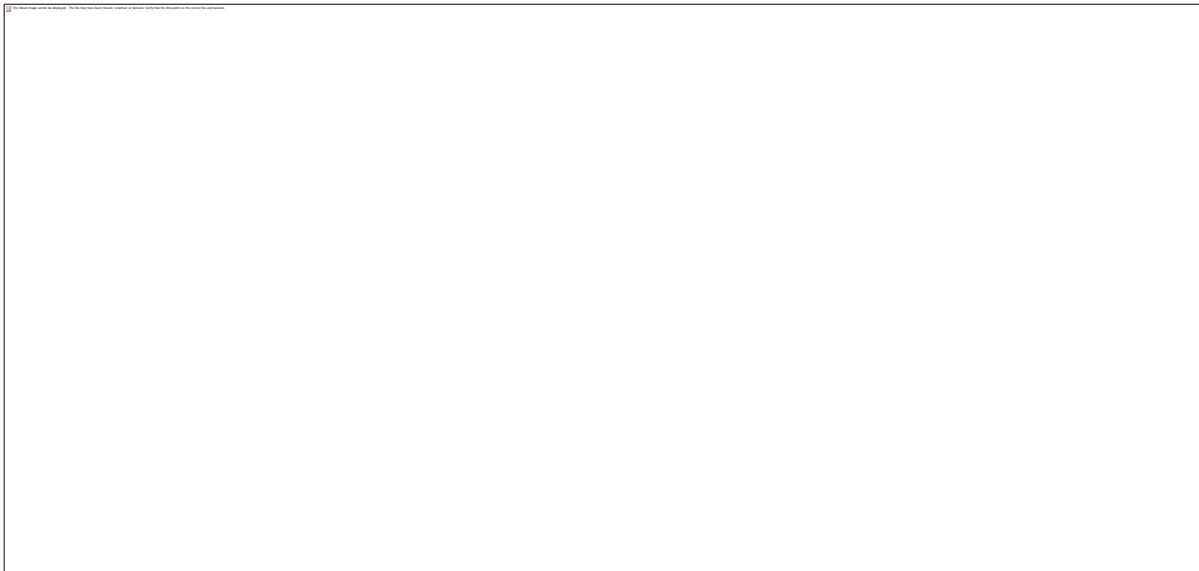
Referenced by RungeKuttaDNS().

```
1505           {  
1506     cfl *= dt/dt;  
1507     //nu_ = nu;  
1508     dt = dt;  
1509     const Real c = 4.0*square(pi)*nu_;  
1510     const int kxmax = tmp\_kxmax();  
1511     const int kzmax = tmp\_kzmax();  
1512  
1513     // This loop replaces the TauSolver objects at tausolver_[i][mx][mz]  
1514     // with new TauSolver objects configured with appropriate parameters  
1515     for (int j=0; j<Nsubsteps; ++j) {  
1516       for (int mx=0; mx<Mx; ++mx) {  
1517         int kx = tmp\_kx(mx);  
1518         for (int mz=0; mz<Mz; ++mz) {  
1519           int kz = tmp\_kz(mz);
```

```

1520     Real lambda = 1.0/(_C_[j]*dt_) + c*(square(kx/Lx_)+square(kz/Lz_));
1521
1522     if ((kx != kxmax || kz != kzmax) &&
1523         (!flags_.dealias_xz() || !isAliasedMode(kx,kz)))
1524
1525     tausolver_[j][mx][mz] =
1526         TauSolver(kx, kz, Lx_, Lz_, a_, b_, lambda, nu_, Nyd_,
1527                     flags_.taucorrection);
1528
1529 }
1530 }
1531 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



## 7.22.5 Member Data Documentation

### 7.22.5.1 [array<Real> RungeKuttaDNS::A](#) [protected]

Referenced by advance(), and RungeKuttaDNS().

### **7.22.5.2 array<Real> RungeKuttaDNS::B [protected]**

Referenced by advance(), and RungeKuttaDNS().

### **7.22.5.3 array<Real> RungeKuttaDNS::C [protected]**

Referenced by advance(), reset\_dt(), and RungeKuttaDNS().

### **7.22.5.4 int RungeKuttaDNS::Nsubsteps [protected]**

Referenced by advance(), reset\_dt(), RungeKuttaDNS(), and ~RungeKuttaDNS().

### **7.22.5.5 FlowField RungeKuttaDNS::Qj1 [protected]**

Referenced by advance(), and RungeKuttaDNS().

### **7.22.5.6 FlowField RungeKuttaDNS::Qj [protected]**

Referenced by advance(), and RungeKuttaDNS().

### **7.22.5.7 TauSolver\*\*\* RungeKuttaDNS::tausolver [protected]**

Referenced by advance(), reset\_dt(), RungeKuttaDNS(), and ~RungeKuttaDNS().

---

### **7.22.5.8 The documentation for this class was generated from the following files:**

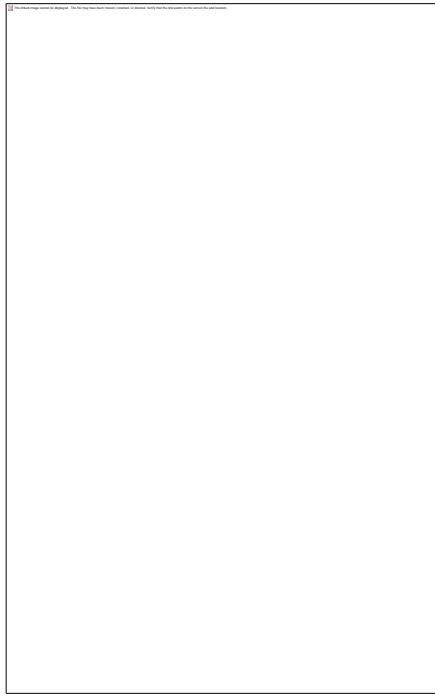
- /\_cuda/channelflow-0.9.22/channelflow/[dns.h](#)
- /\_cuda/channelflow-0.9.22/channelflow/[dns.cpp](#)

### **7.22.5.9**

## 7.23 skewsymmetricNL\_task Class Reference

```
#include <dns.h>
```

Inheritance diagram for skewsymmetricNL\_task:



Collaboration diagram for skewsymmetricNL\_task:



### 7.23.1 Public Member Functions

- [skewsymmetricNL\\_task](#) (const [FlowField](#) &\_u, [FlowField](#) &\_f, [FlowField](#) &\_grad\_u)
- void [Run](#) (int tn, int nThreads)
- void [setStep](#) (int step)
- void [setAttributes](#) ([Attributes](#) &attr)

### 7.23.2 Public Attributes

- pthread\_mutex\_t [mut](#)

### 7.23.3 Private Attributes

- const [FlowField](#) & [u](#)
- [FlowField](#) & [f](#)
- [FlowField](#) & [grad\\_u](#)
- int [m\\_step](#)
- [Attributes m\\_attr](#)

---

### 7.23.4 Constructor & Destructor Documentation

#### 7.23.4.1 [skewsymmetricNL\\_task::skewsymmetricNL\\_task](#) (const [FlowField](#) & [\\_u](#), [FlowField](#) & [\\_f](#), [FlowField](#) & [\\_grad\\_u](#))

```
187 :  
188     u\(\_u\),  
189     f\\(\\_f\\),  
190     grad\\\_u\\\(\\\_grad\\\_u\\\)  
191  
192 {  
193 // pthread\\\_mutex\\\_init\\\(&mut,NULL\\\);  
194 }
```

---

### 7.23.5 Member Function Documentation

#### 7.23.5.1 void [skewsymmetricNL\\_task::Run](#) (int [tn](#), int [nThreads](#)) [virtual]

Reimplemented from [BaseTask](#).

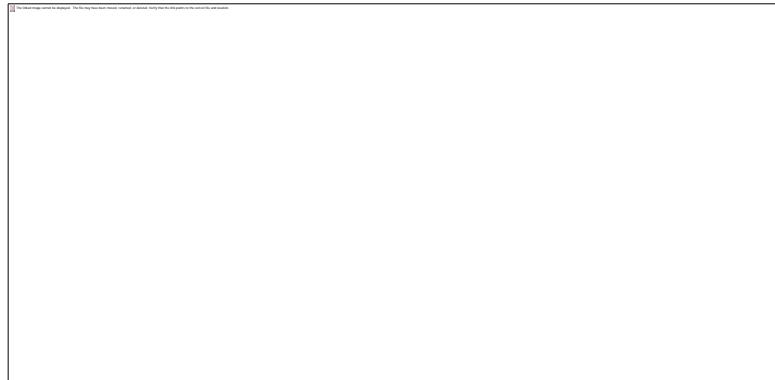
References f, grad\_u, i3j(), FlowField::Nx(), FlowField::Ny(), FlowField::Nz(), and u.

```
207 {  
208 //cout << "Igor test skewsymmetricNL_step1 Run running " << endl;  
209 }
```

```

210 int Ny = u.Ny()/nThreads;
211 int Nx = u.Nx();
212 int Nz = u.Nz();
213
214 int sty = Ny*tn;
215 int edy = Ny*(tn+1);
216
217 for (int i=0; i<3; ++i)
218     for (int ny=sty; ny < edy; ++ny)
219         for (int nx=0; nx < Nx; ++nx)
220             for (int nz=0; nz < Nz; ++nz)
221                 for(int j=0; j <3; j++)
222                 {
223                     int ij = i3j(i,j);
224                     f(nx,ny,nz,i) += 0.5*u(nx,ny,nz,j)*grad_u(nx,ny,nz,ij);
225                 }
226
227
228 }
```

Here is the call graph for this function:



#### 7.23.5.2 void skewsymmetricNL\_task::setAttributes ([Attributes](#) & attr)

References m\_attr.

```

202 {
203   m_attr = attr;
204 }
```

#### 7.23.5.3 void skewsymmetricNL\_task::setStep (int step)

References m\_step.

```
197 {  
198     m_step = step;  
199 }
```

---

## 7.23.6 Member Data Documentation

### 7.23.6.1 [FlowField& skewsymmetricNL\\_task::f](#) [private]

Referenced by Run().

### 7.23.6.2 [FlowField& skewsymmetricNL\\_task::grad\\_u](#) [private]

Referenced by Run().

### 7.23.6.3 [Attributes skewsymmetricNL\\_task::m\\_attr](#) [private]

Referenced by setAttributes().

### 7.23.6.4 int [skewsymmetricNL\\_task::m\\_step](#) [private]

Referenced by setStep().

### 7.23.6.5 pthread\_mutex\_t [skewsymmetricNL\\_task::mut](#)

### 7.23.6.6 const [FlowField& skewsymmetricNL\\_task::u](#) [private]

Referenced by Run().

---

## 7.23.6.7 The documentation for this class was generated from the following files:

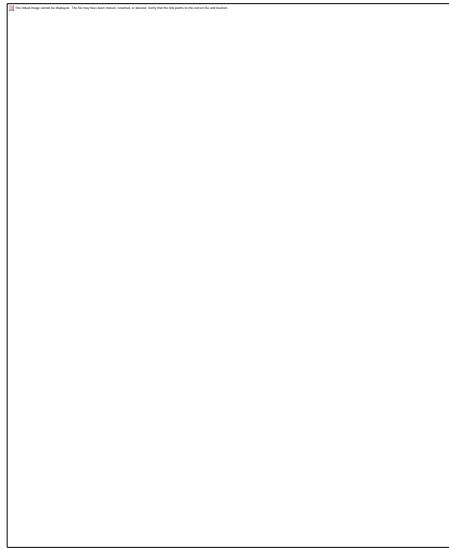
- /\_cuda/channelflow-0.9.22/channelflow/[dns.h](#)
- /\_cuda/channelflow-0.9.22/channelflow/[dns.cpp](#)

## 7.23.6.8

## 7.24 skewsymmetricNL\_task2 Class Reference

```
#include <dns.h>
```

Inheritance diagram for skewsymmetricNL\_task2:



Collaboration diagram for skewsymmetricNL\_task2:



### 7.24.1 Public Member Functions

- [skewsymmetricNL\\_task2](#) (const [FlowField](#) & [\\_u](#), [FlowField](#) & [\\_uu](#), [FlowField](#) & [\\_tmp](#))
- void [Run](#) (int [tn](#), int [nThreads](#))

### 7.24.2 Private Attributes

- const [FlowField](#) & [\\_u](#)
- [FlowField](#) & [\\_uu](#)
- [FlowField](#) & [\\_tmp](#)

---

### 7.24.3 Constructor & Destructor Documentation

#### 7.24.3.1 [skewsymmetricNL\\_task2::skewsymmetricNL\\_task2](#) (const [FlowField](#) & [\\_u](#), [FlowField](#) & [\\_uu](#), [FlowField](#) & [\\_tmp](#))

```
236 :u\(\_u\),uu\\(\\_uu\\),tmp\\\(\\\_tmp\\\)
237 {
238 }
```

---

### 7.24.4 Member Function Documentation

#### 7.24.4.1 void [skewsymmetricNL\\_task2::Run](#) (int [tn](#), int [nThreads](#)) [virtual]

Reimplemented from [BaseTask](#).

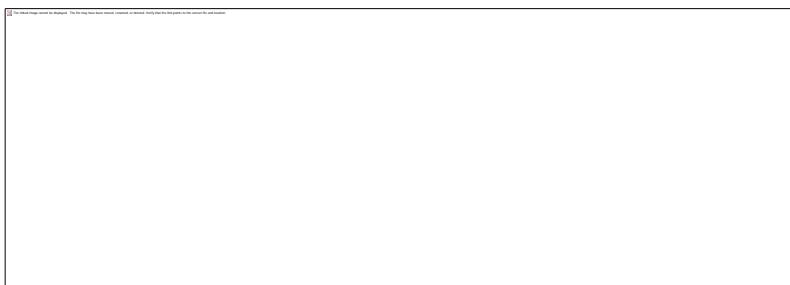
References [FlowField::Nx\(\)](#), [FlowField::Ny\(\)](#), [FlowField::Nz\(\)](#), [tmp](#), [u](#), and [uu](#).

```
240 {
241 //cout << "Igor test skewsymmetricNL_task2 Run running " << endl;
242
243 int Nx = u.Nx\(\)/nThreads;
244 int Ny = u.Ny\(\);
245 int Nz = u.Nz\(\);
246
247 int stx = Nx*tn;
248 int edx = Nx*(tn+1);
249
250
251 for (int nx=stx; nx<edx; ++nx) {
252     for (int ny=0; ny<Ny; ++ny)
253         for (int nz=0; nz<Nz; ++nz) {
254             Real u0 = u\(nx,ny,nz,0\);
255             Real u1 = u\(nx,ny,nz,1\);
```

```

256     Real u2 = u(nx,ny,nz,2);
257     uu(nx,ny,nz,0) = u0*u0;
258     uu(nx,ny,nz,1) = tmp(nx,ny,nz,3) = u0*u1;
259     uu(nx,ny,nz,2) = tmp(nx,ny,nz,6) = u0*u2;
260     uu(nx,ny,nz,4) = u1*u1;
261     uu(nx,ny,nz,5) = tmp(nx,ny,nz,7) = u1*u2;
262     uu(nx,ny,nz,8) = u2*u2;
263 }
264 }
265 }
```

Here is the call graph for this function:



## 7.24.5 Member Data Documentation

### 7.24.5.1 [FlowField& skewsymmetricNL\\_task2::tmp](#) [private]

Referenced by Run().

### 7.24.5.2 const [FlowField& skewsymmetricNL\\_task2::u](#) [private]

Referenced by Run().

### 7.24.5.3 [FlowField& skewsymmetricNL\\_task2::uu](#) [private]

Referenced by Run().

## 7.24.5.4 The documentation for this class was generated from the following files:

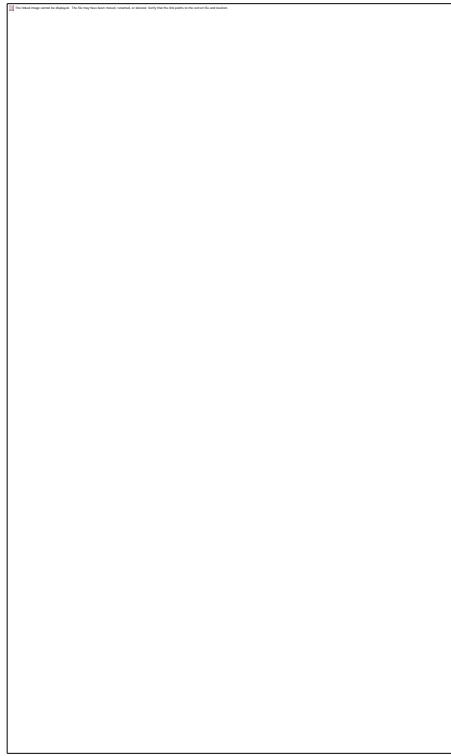
- /\_cuda/channelflow-0.9.22/channelflow/[dns.h](#)
- /\_cuda/channelflow-0.9.22/channelflow/[dns.cpp](#)

## 7.24.5.5

## 7.25 skewsymmetricNL\_task3 Class Reference

```
#include <dns.h>
```

Inheritance diagram for skewsymmetricNL\_task3:



Collaboration diagram for skewsymmetricNL\_task3:



### 7.25.1 Public Member Functions

- [skewsymmetricNL\\_task3](#) (const [FlowField](#) & \_u, [FlowField](#) & \_uu, [FlowField](#) & \_f, int \_kxmax, int \_kzmax, [Real](#) \_Lx, [Real](#) \_Lz, int \_Mx, int \_My, int \_Mz)
- void [Run](#) (int tn, int nThreads)

### 7.25.2 Private Attributes

- const [FlowField](#) & \_u
- [FlowField](#) & \_uu
- [FlowField](#) & \_f
- int \_kxmax
- int \_kzmax
- [Real](#) \_Lx
- [Real](#) \_Lz
- int \_Mx
- int \_My
- int \_Mz

---

### 7.25.3 Constructor & Destructor Documentation

#### 7.25.3.1 skewsymmetricNL\_task3::skewsymmetricNL\_task3 (const [FlowField](#) & \_u, [FlowField](#) & \_uu, [FlowField](#) & \_f, int \_kxmax, int \_kzmax, [Real](#) \_Lx, [Real](#) \_Lz, int \_Mx, int \_My, int \_Mz)

References kxmax, kzmax, Lx, Lz, Mx, My, and Mz.

```
269 :  
270           u(_u),  
271           uu(_uu),  
272           f(_f)  
273 {  
274   kxmax=_kxmax;  
275   kzmax=_kzmax;  
276   Lx=_Lx;  
277   Lz=_Lz;  
278   Mx=_Mx;  
279   My=_My;  
280   Mz=_Mz;  
281 }
```

## 7.25.4 Member Function Documentation

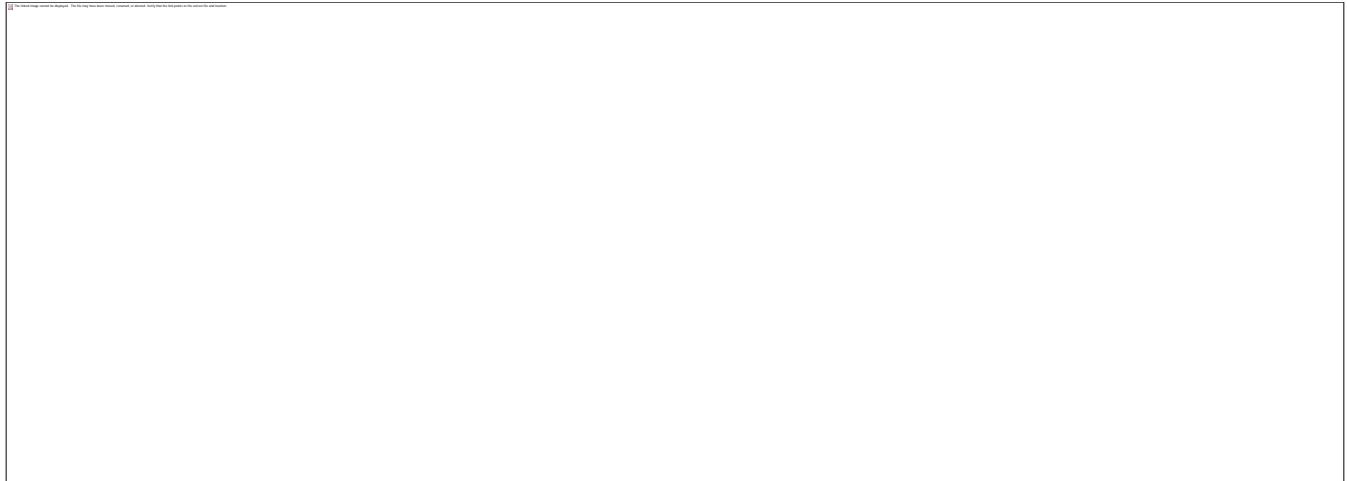
### 7.25.4.1 void skewsymmetricNL\_task3::Run (int *tn*, int *nThreads*) [virtual]

Reimplemented from [BaseTask](#).

References FlowField::cmplx(), f, i3j(), FlowField::kx(), kxmax, FlowField::kz(), kzmax, Lx, Lz, Mx, My, Mz, pi, u, uu, and zero\_last\_mode().

```
284 {
285
286     int sty = My*tn/nThreads;
287     int edy = My*(tn+1)/nThreads;
288
289     int stx = Mx*tn/nThreads;
290     int edx = Mx*(tn+1)/nThreads;
291
292     for (int i=0; i<3; ++i) {
293         int i0 = i3j(i,0);
294         int i2 = i3j(i,2);
295         // Add in du_i/dx and du_i/dz, that is, d/dx_j (u_i u_j) for j=0,2
296         for (int mx=stx; mx<edx; ++mx)
297             for (int my=0; my<My; ++my) {
298                 int kx = u.kx(mx);
299                 Complex d_dx(0.0, 2*pi*kx/Lx*zero_last_mode(kx,kxmax,1));
300                 for (int mz=0; mz<Mz; ++mz) {
301                     int kz = u.kz(mz);
302                     Complex d_dz(0.0, 2*pi*kz/Lz*zero_last_mode(kz,kzmax,1));
303                     f.cmplx(mx,my,mz,i)
304                         += 0.5*(d_dx*uu.cmplx(mx,my,mz,i0)+d_dz*uu.cmplx(mx,my,mz,i2));
305                 }
306             }
307         }
308 }
```

Here is the call graph for this function:



---

## 7.25.5 Member Data Documentation

### 7.25.5.1 FlowField& skewsymmetricNL\_task3::f [private]

Referenced by Run().

### 7.25.5.2 int skewsymmetricNL\_task3::kxmax [private]

Referenced by Run(), and skewsymmetricNL\_task3().

### 7.25.5.3 int skewsymmetricNL\_task3::kzmax [private]

Referenced by Run(), and skewsymmetricNL\_task3().

### 7.25.5.4 Real skewsymmetricNL\_task3::Lx [private]

Referenced by Run(), and skewsymmetricNL\_task3().

### 7.25.5.5 Real skewsymmetricNL\_task3::Lz [private]

Referenced by Run(), and skewsymmetricNL\_task3().

### 7.25.5.6 int skewsymmetricNL\_task3::Mx [private]

Referenced by Run(), and skewsymmetricNL\_task3().

### 7.25.5.7 int skewsymmetricNL\_task3::My [private]

Referenced by Run(), and skewsymmetricNL\_task3().

### **7.25.5.8 int [skewsymmetricNL\\_task3::Mz](#) [private]**

Referenced by Run(), and skewsymmetricNL\_task3().

### **7.25.5.9 const [FlowField& skewsymmetricNL\\_task3::u](#) [private]**

Referenced by Run().

### **7.25.5.10 [FlowField& skewsymmetricNL\\_task3::uu](#) [private]**

Referenced by Run().

---

### **7.25.5.11 The documentation for this class was generated from the following files:**

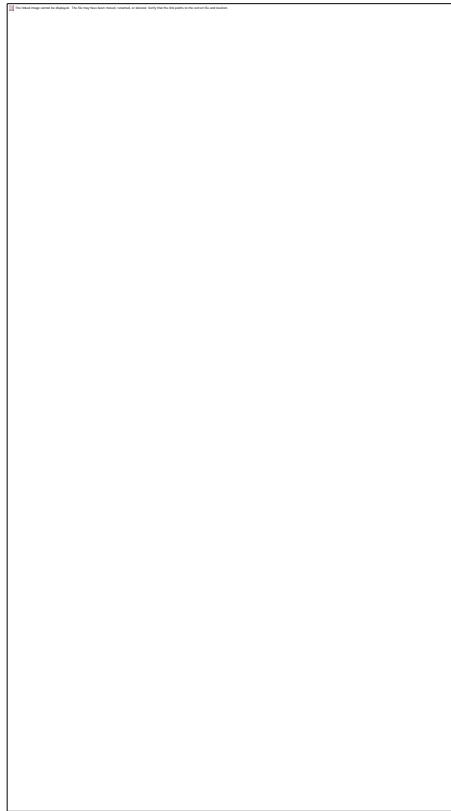
- [/\\_cuda/channelflow-0.9.22/channelflow/dns.h](#)
- [/\\_cuda/channelflow-0.9.22/channelflow/dns.cpp](#)

### **7.25.5.12**

## 7.26 skewsymmetricNL\_task4 Class Reference

```
#include <dns.h>
```

Inheritance diagram for skewsymmetricNL\_task4:



Collaboration diagram for skewsymmetricNL\_task4:



### 7.26.1 Public Member Functions

- `skewsymmetricNL_task4` (const `FlowField &_u`, `FlowField &_uu`, `FlowField &_f`, `ComplexChebyCoeff &_tmpProfile`, `ComplexChebyCoeff &_tmpProfile_y`, int `_kxmax`, int `_kzmax`, `Real _Lx`, `Real _Lz`, int `_Mx`, int `_My`, int `_Mz`)
- void `Run` (int tn, int nThreads)

### 7.26.2 Private Attributes

- const `FlowField & u`
- `FlowField & uu`
- `FlowField & f`
- `ComplexChebyCoeff tmpProfile`
- `ComplexChebyCoeff tmpProfile_y`
- int `kxmax`
- int `kzmax`
- `Real Lx`
- `Real Lz`
- int `Mx`
- int `My`
- int `Mz`

---

### 7.26.3 Constructor & Destructor Documentation

#### 7.26.3.1 `skewsymmetricNL_task4::skewsymmetricNL_task4` (const `FlowField & _u`, `FlowField & _uu`, `FlowField & _f`, `ComplexChebyCoeff & _tmpProfile`, `ComplexChebyCoeff & _tmpProfile_y`, int `_kxmax`, int `_kzmax`, `Real _Lx`, `Real _Lz`, int `_Mx`, int `_My`, int `_Mz`)

References `kxmax`, `kzmax`, `Lx`, `Lz`, `Mx`, `My`, and `Mz`.

```
313 :  
314     (_u),  
315     uu(_uu),  
316     f(_f),  
317     tmpProfile(_tmpProfile),  
318     tmpProfile_y(_tmpProfile_y)  
319 {  
320     kxmax=_kxmax;  
321     kzmax=_kzmax;  
322     Lx=_Lx;  
323     Lz=_Lz;  
324     Mx=_Mx;  
325     My=_My;
```

```
326 Mz=_Mz;  
327 }
```

---

## 7.26.4 Member Function Documentation

### 7.26.4.1 void skewsymmetricNL\_task4::Run (int *tn*, int *nThreads*) [virtual]

Reimplemented from [BaseTask](#).

References FlowField::cmplx(), diff(), f, i3j(), Mx, My, Mz, ComplexChebyCoeff::set(), tmpProfile, tmpProfile\_y, and uu.

```
330 {  
331   int stx = Mx*tn/nThreads;  
332   int edx = Mx*(tn+1)/nThreads;  
333  
334   for (int i=0; i<3; ++i) {  
335     int i1 = i3j(i,1);  
336     // Add in du_i/dy, that is d/dx_j (u_i u_j) for j=1  
337     for (int mx=stx; mx<edx; ++mx)  
338       for (int mz=0; mz<Mz; ++mz) {  
339         for (int my=0; my<My; ++my)  
340           tmpProfile.set(my, uu.cmplx(mx,my,mz,i1));  
341           diff(tmpProfile, tmpProfile_y);  
342           for (int my=0; my<My; ++my)  
343             f.cmplx(mx,my,mz,i) += 0.5*tmpProfile_y[my]; // j=1  
344       }  
345     }  
346 }
```

Here is the call graph for this function:



---

## 7.26.5 Member Data Documentation

### 7.26.5.1 [FlowField& skewsymmetricNL\\_task4::f](#) [private]

Referenced by Run().

### 7.26.5.2 int [skewsymmetricNL\\_task4::kxmax](#) [private]

Referenced by skewsymmetricNL\_task4().

### 7.26.5.3 int [skewsymmetricNL\\_task4::kzmax](#) [private]

Referenced by skewsymmetricNL\_task4().

### 7.26.5.4 [Real skewsymmetricNL\\_task4::Lx](#) [private]

Referenced by skewsymmetricNL\_task4().

### 7.26.5.5 [Real skewsymmetricNL\\_task4::Lz](#) [private]

Referenced by skewsymmetricNL\_task4().

### **7.26.5.6 int skewsymmetricNL\_task4::Mx [private]**

Referenced by Run(), and skewsymmetricNL\_task4().

### **7.26.5.7 int skewsymmetricNL\_task4::My [private]**

Referenced by Run(), and skewsymmetricNL\_task4().

### **7.26.5.8 int skewsymmetricNL\_task4::Mz [private]**

Referenced by Run(), and skewsymmetricNL\_task4().

### **7.26.5.9 ComplexChebyCoeff skewsymmetricNL\_task4::tmpProfile [private]**

Referenced by Run().

### **7.26.5.10      ComplexChebyCoeff skewsymmetricNL\_task4::tmpProfile\_y [private]**

Referenced by Run().

### **7.26.5.11      const FlowField& skewsymmetricNL\_task4::u [private]**

### **7.26.5.12      FlowField& skewsymmetricNL\_task4::uu [private]**

Referenced by Run().

---

### **7.26.5.13      The documentation for this class was generated from the following files:**

- /\_cuda/channelflow-0.9.22/channelflow/[dns.h](#)
- /\_cuda/channelflow-0.9.22/channelflow/[dns.cpp](#)

### **7.26.5.14**

## 7.27 TauSolver Class Reference

```
#include <tausolver.h>
```

Collaboration diagram for TauSolver:



### 7.27.1 Public Member Functions

- `TauSolver ()`
- `TauSolver (int kx, int kz, Real Lx, Real Lz, Real a, Real b, Real lambda, Real nu, int nChebyModes, bool tauCorrection=true)`
- `void solve (ComplexChebyCoeff &u, ComplexChebyCoeff &v, ComplexChebyCoeff &w, ComplexChebyCoeff &P, const ComplexChebyCoeff &Rx, const ComplexChebyCoeff &Ry, const ComplexChebyCoeff &Rz) const`
- `Real verify (const ComplexChebyCoeff &u, const ComplexChebyCoeff &v, const ComplexChebyCoeff &w, const ComplexChebyCoeff &P, const ComplexChebyCoeff &Rx, const ComplexChebyCoeff &Ry, const ComplexChebyCoeff &Rz, bool verbose=false) const`
- `void solve (ComplexChebyCoeff &u, ComplexChebyCoeff &v, ComplexChebyCoeff &w, ComplexChebyCoeff &P, Real &dPdx, const ComplexChebyCoeff &Rx, const ComplexChebyCoeff &Ry, const ComplexChebyCoeff &Rz, Real umean) const`
- `Real verify (const ComplexChebyCoeff &u, const ComplexChebyCoeff &v, const ComplexChebyCoeff &w, const ComplexChebyCoeff &P, Real dPdx, const ComplexChebyCoeff &Rx, const ComplexChebyCoeff &Ry, const ComplexChebyCoeff &Rz, Real umean, bool verbose=false) const`
- `void influenceCorrection (ChebyCoeff &P, ChebyCoeff &v) const`
- `void solve_P_and_v (ChebyCoeff &P, ChebyCoeff &v, const ChebyCoeff &r, const ChebyCoeff &Ry, Real &sigmaNb1, Real &sigmaNb) const`
- `Real verify_P_and_v (const ChebyCoeff &P, const ChebyCoeff &v, const ChebyCoeff &r, const ChebyCoeff &Ry, Real sigmaNb1, Real sigmaNb, bool verbose=false) const`
- `int kx () const`
- `int kz () const`
- `Real lambda () const`
- `Real nu () const`

### 7.27.2 Private Member Functions

- `Real tauNorm (const ChebyCoeff &u) const`
- `Real tauNorm (const ComplexChebyCoeff &u) const`
- `Real tauDist (const ChebyCoeff &u, const ChebyCoeff &v) const`
- `Real tauDist (const ComplexChebyCoeff &u, const ComplexChebyCoeff &v) const`

### 7.27.3 Private Attributes

- `int N`
- `int Nb`
- `int kx`
- `int kz`
- `Real two_pi_kxLx`
- `Real two_pi_kzLz`
- `Real kappa2`

- [Real a](#)
  - [Real b](#)
  - [Real lambda](#)
  - [Real nu](#)
  - bool [tauCorrection](#)
  - [HelmholtzSolver pressureHelmholtz](#)
  - [HelmholtzSolver velocityHelmholtz](#)
  - [ChebyCoeff P\\_0](#)
  - [ChebyCoeff v\\_0](#)
  - [ChebyCoeff P\\_plus](#)
  - [ChebyCoeff v\\_plus](#)
  - [ChebyCoeff P\\_minus](#)
  - [ChebyCoeff v\\_minus](#)
  - [Real i00](#)
  - [Real i01](#)
  - [Real i10](#)
  - [Real i11](#)
  - [Real sigma0\\_Nb1](#)
  - [Real sigma0\\_Nb](#)
- 

## 7.27.4 Constructor & Destructor Documentation

### 7.27.4.1 TauSolver::TauSolver ()

```

78 :
79 N_(0),
80 Nb_(0),
81 kx_(0),
82 kz_(0),
83 two_pi_kxLx_(0),
84 two_pi_kzLz_(0),
85 kappa2_(0),
86 a_(0),
87 b_(0),
88 lambda_(0),
89 nu_(0),
90 tauCorrection_(true),
91 pressureHelmholtz_(),
92 velocityHelmholtz_(),
93 P_0_(),
94 v_0_(),
95 P_plus_(),
96 v_plus_(),
97 P_minus_(),

```

```

98 v_minus(),
99 i00(0),
100 i01(0),
101 i10(0),
102 i11(0)
103 {}

```

#### 7.27.4.2 TauSolver::TauSolver (int $kx$ , int $kz$ , Real $Lx$ , Real $Lz$ , Real $a$ , Real $b$ , Real $\lambda$ , Real $\nu$ , int $nChebyModes$ , bool $tauCorrection = true$ )

References  $a_$ ,  $abs()$ ,  $b_$ ,  $diff()$ ,  $diff2()$ ,  $ChebyCoeff::eval_a()$ ,  $ChebyCoeff::eval_b()$ ,  $Greater()$ ,  $i00_$ ,  $i01_$ ,  $i10_$ ,  $i11_$ ,  $influenceCorrection()$ ,  $kx_$ ,  $kz_$ ,  $\lambda$ ,  $MINIMUM_DISCRIMINANT$ ,  $N_$ ,  $n_func()$ ,  $Nb_$ ,  $\nu_$ ,  $P_0_$ ,  $P_{minus}$ ,  $P_{plus}$ ,  $pressureHelmholtz_$ ,  $\sigma_0Nb1_$ ,  $\sigma_0Nb_$ ,  $HelmholtzSolver::solve()$ ,  $Spectral$ ,  $v_0_$ ,  $v_{minus}$ ,  $v_{plus}$ , and  $velocityHelmholtz_$ .

```

107 :
108 N(nChebyModes),
109 Nb(nChebyModes-1),
110 kx(kx),
111 kz(kz),
112 two_pi_kxLx(2*pi*kx/Lx),
113 two_pi_kzLz(2*pi*kz/Lz),
114 kappa2(4*square(pi)*(square(kx/Lx)+square(kz/Lz))),
115 a(a),
116 b(b),
117 lambda(lambda),
118 nu(nu),
119 tauCorrection(tauCorrection),
120 pressureHelmholtz(N, a, b, kappa2),
121 velocityHelmholtz(N, a, b, lambda, nu),
122 P_0(N, a, b, Spectral),
123 v_0(N, a, b, Spectral),
124 P_plus(N, a, b, Spectral),
125 v_plus(N, a, b, Spectral),
126 P_minus(N, a, b, Spectral),
127 v_minus(N, a, b, Spectral),
128 i00(0),
129 i01(0),
130 i10(0),
131 i11(0)
132 {
133

```

```

134 //
=====
=====

135 // Calculate the influence matrix.
136
137 // Make some local aliases to temp storage, for readability
138 // This is not an efficiency issue, since TauSolvers are constructed once.
139 ChebyCoeff dvplus_dy(N, a, b, Spectral);
140 ChebyCoeff dvminus_dy(N, a, b, Spectral);
141 ChebyCoeff zero(N, a, b, Spectral);
142 ChebyCoeff dPdy(N, a, b, Spectral);
143
144 // Solve homogeneous Helmholtz with P(-1) = 0, P(1) = 1.
145 pressureHelmholtz.solve(P_plus, zero, 0.0, 1.0); // eqn 7.3.25 discrete
146 diff(P_plus, dPdy);
147 velocityHelmholtz.solve(v_plus, dPdy, 0.0, 0.0); // eqn 7.3.26discrete
148
149 // Solve homogeneous Helmholtz with P(-1) = 1, P(1) = 0.
150 pressureHelmholtz.solve(P_minus, zero, 1.0, 0.0); // eqn 7.3.25 discrete
151 diff(P_minus, dPdy);
152 velocityHelmholtz.solve(v_minus, dPdy, 0.0, 0.0); // eqn 7.3.26 discrete
153
154 // Calculate influence matrix elements.
155 diff(v_plus, dvplus_dy);
156 diff(v_minus, dvminus_dy);
157
158 Real A = dvplus_dy.eval_b();
159 Real B = dvminus_dy.eval_b();
160 Real C = dvplus_dy.eval_a();
161 Real D = dvminus_dy.eval_a();
162 Real discriminant = A*D - B*C;
163
164 // We know influence matrix is rank-deficient for kx==kz==0. It shouldn't
165 // be for other wave numbers.
166 if (kx !=0 || kz !=0)
167 assert((abs(discriminant) / Greater(abs(A*D), abs(B*C)))
> MINIMUM_DISCRIMINANT);
168
169 // Go ahead and divide by zero for kx==kz==0 case. Influence matrix is
170 // unused in that case. Pollute the entries NaN's to make sure.
171 i00 = D/discriminant;
172 i01 = -B/discriminant;
173 i10 = -C/discriminant;
174 i11 = A/discriminant;
175

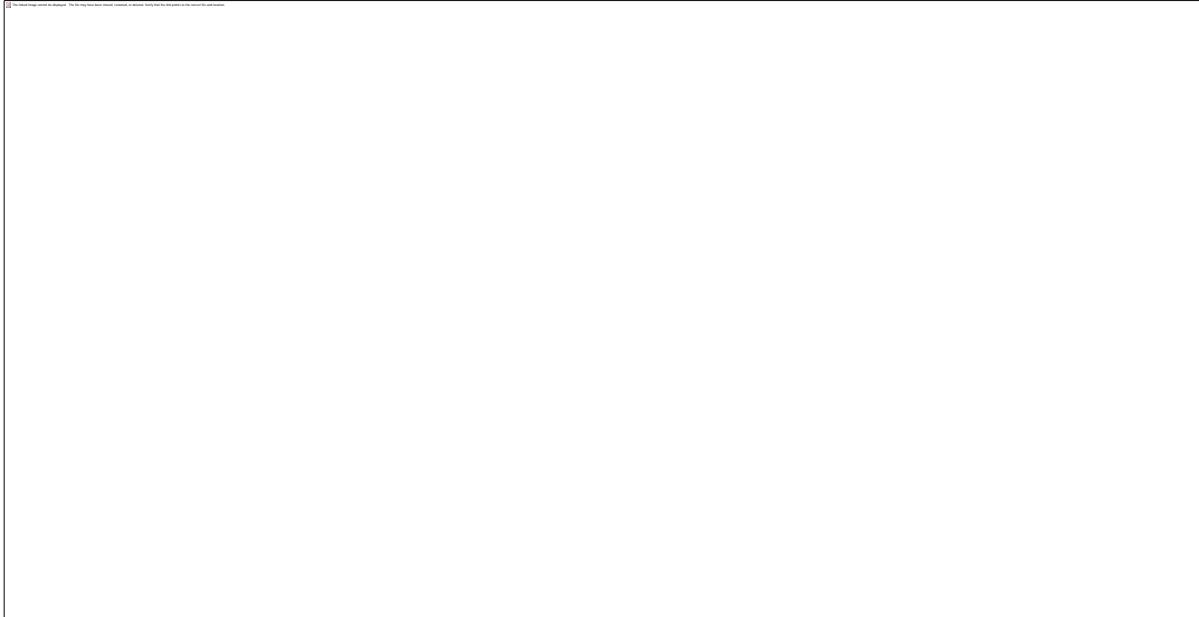
```

```

176 //
=====
===
177 // Solve the B0 problem for tau corrections in solve(P,v)
178 ChebyCoeff p0_rhs(N, a, b, Spectral);
179 for (int i=0; i<=Nb; ++i)
180 p0_rhs[i] = n_func(i, Nb);
181
182 pressureHelmholtz.solve(P_0, p0_rhs, 0.0, 0.0); // eqn 7.3.41a
183
184 ChebyCoeff dP0dy = diff(P_0);
185 //dP0dy_Nb1_ = dP0dy[Nb_-1];
186 //dP0dy_Nb_ = dP0dy[Nb_];
187 velocityHelmholtz.solve(v_0, dP0dy, 0.0, 0.0); // eqn 7.3.41b
188
189 influenceCorrection(P_0, v_0);
190
191 ChebyCoeff v0yy = diff2(v_0);
192 //sigma0_Nb1_ = nu_*v0yy[Nb_-1] -(lambda_*v_0_[Nb_-1] + dP0dy[Nb_-1]);
193 //sigma0_Nb_ = nu_*v0yy[Nb_] -(lambda_*v_0_[Nb_] + dP0dy[Nb_]);
194 sigma0_Nb1 = lambda_*v_0_[Nb_-1] + dP0dy[Nb_-1] - nu*v0yy[Nb_-1];
195 sigma0_Nb = lambda_*v_0_[Nb_] + dP0dy[Nb_] - nu*v0yy[Nb_];
196
197 }

```

Here is the call graph for this function:



---

## 7.27.5 Member Function Documentation

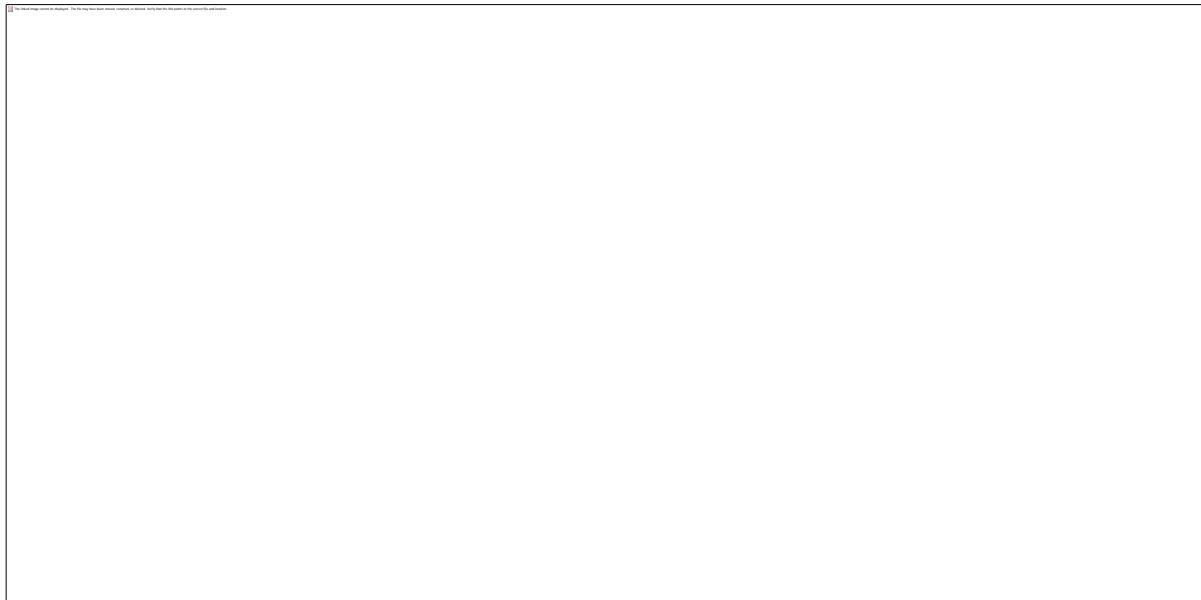
### 7.27.5.1 void TauSolver::influenceCorrection ([ChebyCoeff](#) & $P$ , [ChebyCoeff](#) & $v$ ) const

References `diff()`, `ChebyCoeff::eval_a()`, `ChebyCoeff::eval_b()`, `i00_`, `i01_`, `i10_`, `i11_`, `N_`, `P_minus_`, `P_plus_`, `v_minus_`, and `v_plus_`.

Referenced by `solve_P_and_v()`, and `TauSolver()`.

```
199 {  
200  
201 ChebyCoeff tmp = diff(v);  
202 Real dvp_dy_plus = tmp.eval\_b();  
203 Real dvp_dy_minus = tmp.eval\_a();  
204 Real delta_plus = -i00 *dvp_dy_plus - i01 *dvp_dy_minus;  
205 Real delta_minus = -i10 *dvp_dy_plus - i11 *dvp_dy_minus;  
206  
207 // Add the influence matrix corrections to the particular solutions  
208 // to get a solution that statisfies both v(-1)==0 and v'(-1)==0.  
209 for (int i=0; i<N; ++i) {  
210     P[i] += delta_plus*P_plus[i] + delta_minus*P_minus[i];  
211     v[i] += delta_plus*v_plus[i] + delta_minus*v_minus[i];  
212 }  
213 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.27.5.2 int TauSolver::kx () const [inline]

References kx\_.

```
94 {return kx\_;}  
  
```

### 7.27.5.3 int TauSolver::kz () const [inline]

References kz\_.

```
95 {return kz\_;}  
  
```

### 7.27.5.4 Real TauSolver::lambda () const [inline]

References lambda\_.

```
98 {return lambda\_;}  
  
```

### 7.27.5.5 Real TauSolver::nu () const [inline]

References nu\_.

```
99 {return nu\_;}  
  
```

### 7.27.5.6 void TauSolver::solve (ComplexChebyCoeff & u, ComplexChebyCoeff & v, ComplexChebyCoeff & w, ComplexChebyCoeff & P, Real & dPdx, const ComplexChebyCoeff & Rx, const ComplexChebyCoeff & Ry, const ComplexChebyCoeff & Rz, Real umean) const

References a\_, b\_, diff(), I(), ComplexChebyCoeff::im, kx\_, kz\_, N\_, pi,  
ComplexChebyCoeff::re, ComplexChebyCoeff::set(), HelmholtzSolver::solve(),  
solve\_P\_and\_v(), Spectral, two\_pi\_kxLx\_, two\_pi\_kzLz\_, and velocityHelmholtz\_

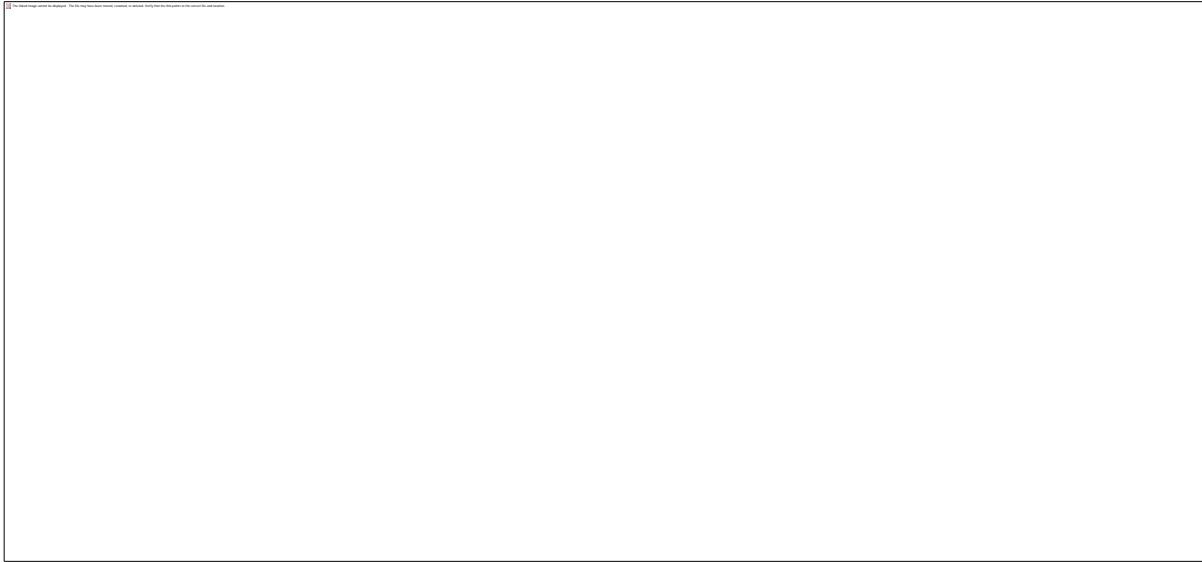
```
447                         {  
448                         }  
  
```

```

449 // This function should only be called for kx==kz==0, since the enforcing
450 // const velocity flux makes sense only for that case. Divergence is not a
451 // problem here, so solve everything via momentum.
452 assert(kx ==0 && kz ==0);
453
454 ComplexChebyCoeff r(N,a,b,Spectral);
455 Real pi2 = 2*pi;
456 Complex pi2i = pi2*I;
457 Real sigmaNb1;           // tau correction term
458 Real sigmaNb;           // tau correction term
459
460 ChebyCoeff rr(N,a,b,Spectral);
461
462 // Re and Im parts of v and P eqns decouple. Solve them seperately.
463 diff(Ry.re, rr);
464 int n; // MSVC++ FOR-SCOPE BUG
465 for (n=0; n<N; ++n)
466   rr[n] -= two_pi_kxLx *Rx.im[n] + two_pi_kzLz *Rz.im[n];
467 solve_P_and_v(P.re, v.re, rr, Ry.re, sigmaNb1, sigmaNb);
468
469 diff(Ry.im, rr);
470 for (n=0; n<N; ++n)
471   rr[n] += two_pi_kxLx *Rx.re[n] + two_pi_kzLz *Rz.re[n];
472 solve_P_and_v(P.im, v.im, rr, Ry.im, sigmaNb1, sigmaNb);
473
474 // Re and Im parts of u and w eqns seperate.
475 // Use r as temporary space to store RHS of eqns.
476 for (n=0; n<N; ++n)
477   r.set(n, two_pi_kxLx *I*P[n] - Rx[n]);
478
479 velocityHelmholtz_solve(u.re, dPdx, r.re, umean, 0.0, 0.0);
480 velocityHelmholtz_solve(u.im, r.im, 0.0, 0.0);
481
482 for (n=0; n<N; ++n)
483   r.set(n, two_pi_kzLz *I*P[n] - Rz[n]);
484
485 velocityHelmholtz_solve(w.re, r.re, 0.0, 0.0);
486 velocityHelmholtz_solve(w.im, r.im, 0.0, 0.0);
487
488 #ifdef DEBUG
489 //verify(u,v,w,P, dPdx, Rx,Ry,Rz, umean);
490 #endif
491
492
493 return;
494 }

```

Here is the call graph for this function:



#### 7.27.5.7 void TauSolver::solve ([ComplexChebyCoeff](#) & u, [ComplexChebyCoeff](#) & v, [ComplexChebyCoeff](#) & w, [ComplexChebyCoeff](#) & P, const [ComplexChebyCoeff](#) & Rx, const [ComplexChebyCoeff](#) & Ry, const [ComplexChebyCoeff](#) & Rz) const

References a\_, b\_, diff(), I(), ComplexChebyCoeff::im, N\_, ComplexChebyCoeff::re, ComplexChebyCoeff::set(), HelmholtzSolver::solve(), solve\_P\_and\_v(), Spectral, two\_pi\_kxLx\_, two\_pi\_kzLz\_, and velocityHelmholtz\_.

Referenced by CNABstyleDNS::advance(), RungeKuttaDNS::advance(), and MultistepDNS::advance().

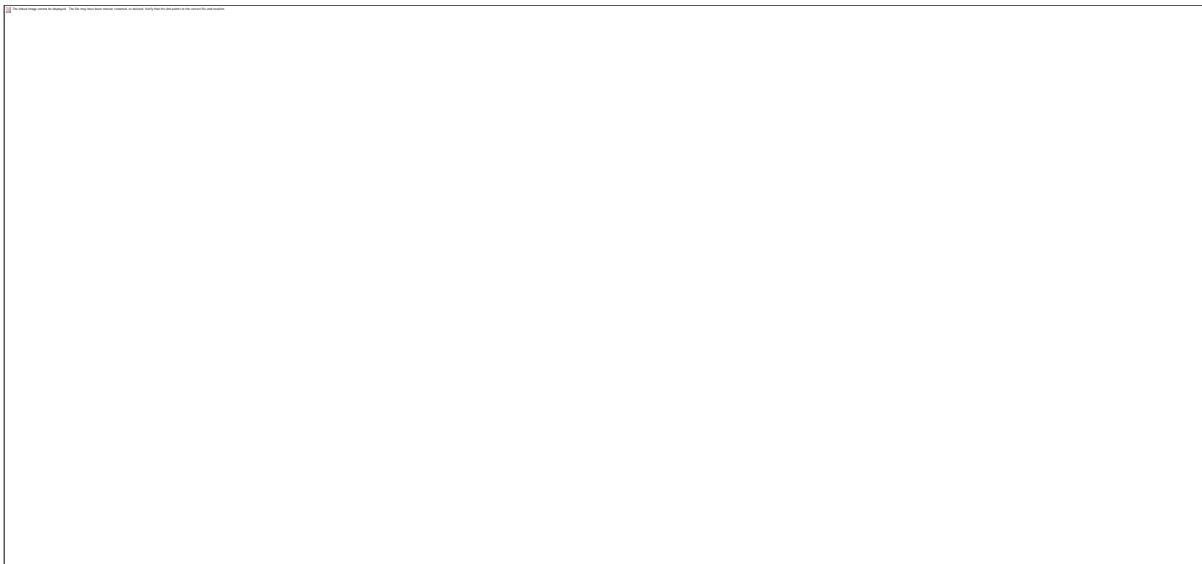
```
384 {  
385  
386     ComplexChebyCoeff r(N_,a_,b_,Spectral);  
387     Real sigmaNb1;  
388     Real sigmaNb;  
389  
390     ChebyCoeff rr(N_,a_,b_,Spectral);  
391  
392     // Always solve v(y) from momentum, and get P.  
393     // Re and Im parts of v and P eqns decouple. Solve them seperately.  
394     diff(Ry.re, rr);  
395     int n; // MSVC++ FOR-SCOPE BUG  
396     for (n=0; n<N; ++n)  
397         rr[n] -= two\_pi\_kxLx *Rx.im[n] + two\_pi\_kzLz *Rz.im[n];  
398     solve\_P\_and\_v(P.re, v.re, rr, Ry.re, sigmaNb1, sigmaNb);  
399
```

```

400 diff(Ry.im, rr);
401 for (n=0; n<N_; ++n)
402 rr[n] += two_pi_kxLx_*Rx.re[n] + two_pi_kzLz_*Rz.re[n];
403 solve_P_and_v(P.im, v.im, rr, Ry.im, sigmaNb1, sigmaNb);
404
405 // Re and Im parts of u and w eqns seperate.
406 // Use r as temporary space to store RHS of eqns.
407 for (n=0; n<N_; ++n)
408 r.set(n, two_pi_kxLx_*I*P[n] - Rx[n]);
409 //Complex c = pi2i*kxLx_*P[n] - Rx[n];
410 //r.set(n,c);
411
412 velocityHelmholtz_.solve(u.re, r.re, 0.0, 0.0);
413 velocityHelmholtz_.solve(u.im, r.im, 0.0, 0.0);
414
415 for (n=0; n<N_; ++n)
416 r.set(n, two_pi_kzLz_*I*P[n] - Rz[n]);
417 //Complex c = pi2i*kzLz_*P[n] - Rz[n];
418 //r.set(n, c);
419
420 velocityHelmholtz_.solve(w.re, r.re, 0.0, 0.0);
421 velocityHelmholtz_.solve(w.im, r.im, 0.0, 0.0);
422
423 // This is for debugging ONLY
424 ****
425 if ((two_pi_kxLx_ == 0.0 & kx_ != 0) ||
426 (two_pi_kzLz_ == 0.0 & kz_ != 0)) {
427 verify(u,v,w,P,Rx,Ry,Rz,true);
428 u.setToZero();
429 v.setToZero();
430 w.setToZero();
431 P.setToZero();
432 }
433 ****
434
435 #ifdef DEBUG
436 //verify(u,v,w,P,Rx,Ry,Rz);
437 #endif
438 return;
439 }

```

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.27.5.8 void TauSolver::solve\_P\_and\_v ([ChebyCoeff](#) & P, [ChebyCoeff](#) & v, const [ChebyCoeff](#) & r, const [ChebyCoeff](#) & Ry, [Real](#) & sigmaNb1, [Real](#) & sigmaNb) const

References diff(), diff2(), influenceCorrection(), kx\_, kz\_, lambda\_, N\_, Nb\_, nu\_, P\_0\_, pressureHelmholtz\_, sigma0\_Nb1\_, sigma0\_Nb\_, HelmholtzSolver::solve(), tauCorrection\_, v\_0\_, and velocityHelmholtz\_.

Referenced by solve().

```
218  {
219
220 // P is Canuto & Hussaini's Ppart particular solution after this solve
221 pressureHelmholtz .solve(P, r, 0.0, 0.0); // eqn 7.3.25 discrete HH1
222
223 // kx==kz==0 is a degenerate case for which the influence matrix is
224 // rank-deficient, the v solution is identically zero and P satisfies
225 // P' == Ry (which is equivalent to P'' == div(R) == r, found above).
226 if (kx == 0 && kz == 0) {
```

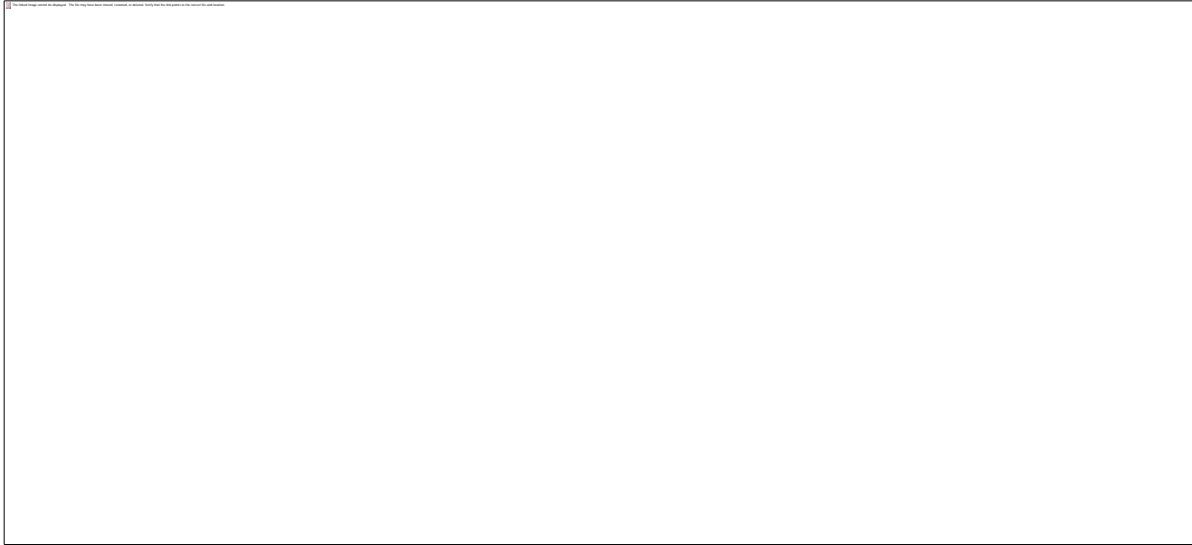
```

227   for (int i=0; i<N; ++i)
228     v[i] = 0.0;
229   return;
230 }
231
232 // The rest of this method is for the case kx != 0 or kz != 0.
233 ChebyCoeff tmp = diff(P);
234 tmp -= Ry;
235
236 // v is Canuto & Hussaini's vpart particular solution after this solve
237 velocityHelmholtz.solve(v, tmp, 0.0, 0.0); // eqn 7.3.25 discrete HH2
238 influenceCorrection(P,v);
239
240 // Jump ship if not doing tau correction
241 if (!tauCorrection)
242   return;
243
244 // Add up tau correction terms. Quotes are from Canuto & Hussaini pg 219
245 // My Nb is Canuto's N.
246 // My sigma1_Nb is Canuto's sigma_{1m} for m=N
247 // My sigma1_Nb1 is Canuto's sigma_{1m} for m=N-1
248
249 // Set tmp = vyy;
250 diff2(v,tmp);
251
252 // "define sigma_{1m} and sigma_{0m} for m = N-1, N as the tau
253 // terms that must be added to the v-momentum eqns for (P1,v1) and
254 // (P0,v0) for them to hold"
255 Real sigma1_Nb = lambda *v[Nb] - nu *tmp[Nb] - Ry[Nb];
256 Real sigma1_Nb1 = lambda *v[Nb-1] - nu *tmp[Nb-1] - Ry[Nb-1];
257 diff(P, tmp);
258 sigma1_Nb += tmp[Nb];
259 sigma1_Nb1 += tmp[Nb-1];
260
261 // "One can show that sigma_m = sigma_{1m}/(1-sigma_{0m}), m=N-1,N"
262 sigmaNb = sigma1_Nb/(1.0 - sigma0_Nb);
263 sigmaNb1 = sigma1_Nb1/(1.0 - sigma0_Nb1);
264
265 // " and that ... "
266 for (int i=0; i<=Nb; ++i) {
267   P[i] += ((i%2 == 0) ? sigmaNb1 : sigmaNb) * P_0[i];
268   v[i] += ((i%2 == 0) ? sigmaNb : sigmaNb1) * v_0[i];
269 }
270
271 //#ifdef DEBUG
272 //verify_P_and_v(P,v,r,Ry, sigmaNb1, sigmaNb, true);

```

```
273 //#endif  
274  
275 return;  
276 }
```

Here is the call graph for this function:



Here is the caller graph for this function:

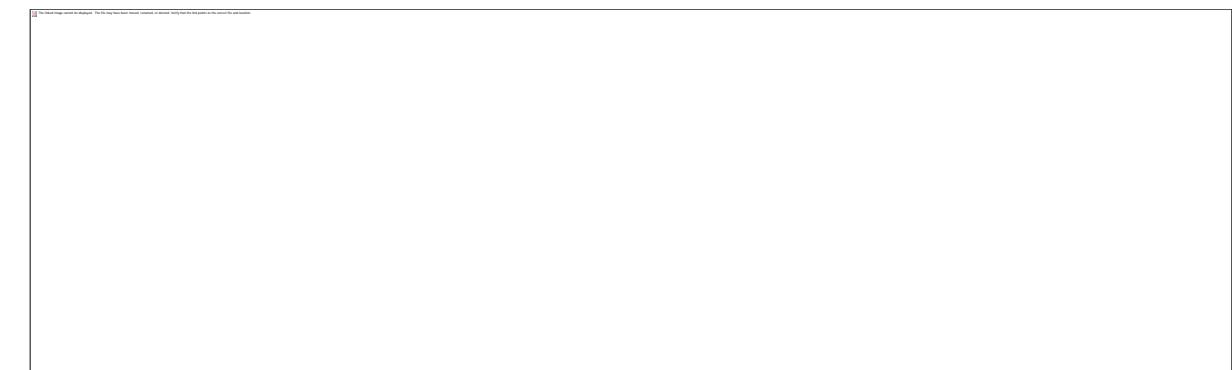


#### 7.27.5.9 Real TauSolver::tauDist (const ComplexChebyCoeff & u, const ComplexChebyCoeff & v) const [private]

References L2Dist(), and ComplexChebyCoeff::numModes().

```
686 {  
687 ComplexChebyCoeff utmp(u.numModes()-2, u);  
688 ComplexChebyCoeff vtmp(v.numModes()-2, v);  
689 return L2Dist(utmp,vtmp);  
690 }
```

Here is the call graph for this function:



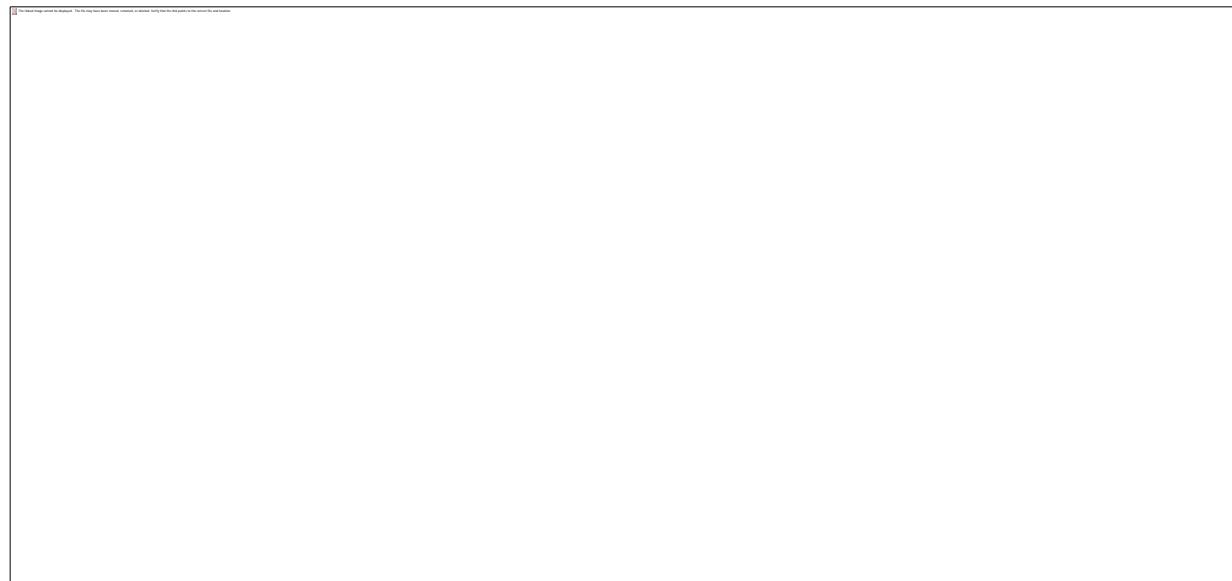
### 7.27.5.10      Real TauSolver::tauDist (const ChebyCoeff & *u*, const ChebyCoeff & *v*)                   **const [private]**

References L2Dist(), and ChebyCoeff::numModes().

Referenced by verify(), and verify\_P\_and\_v().

```
681 {  
682   ChebyCoeff utmp(u.numModes()-2, u);  
683   ChebyCoeff vtmp(v.numModes()-2, v);  
684   return L2Dist(utmp,vtmp);  
685 }
```

Here is the call graph for this function:



Here is the caller graph for this function:

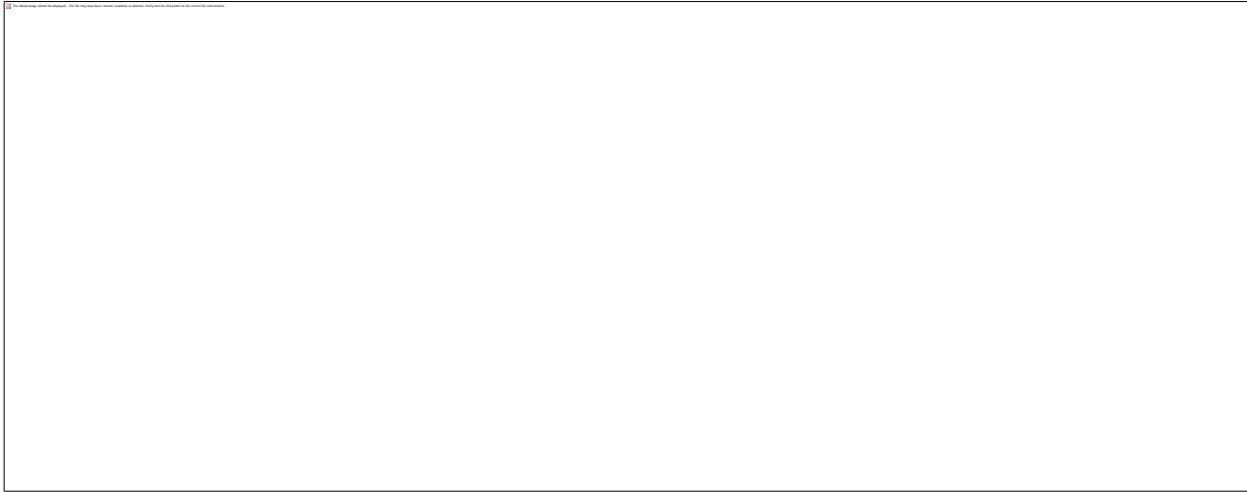


### 7.27.5.11    [Real](#) TauSolver::tauNorm (const [ComplexChebyCoeff](#) & u) const [private]

References L2Norm(), and ComplexChebyCoeff::numModes().

```
677 {  
678 ComplexChebyCoeff tmp(u.numModes()-2, u);  
679 return L2Norm(u);  
680 }
```

Here is the call graph for this function:



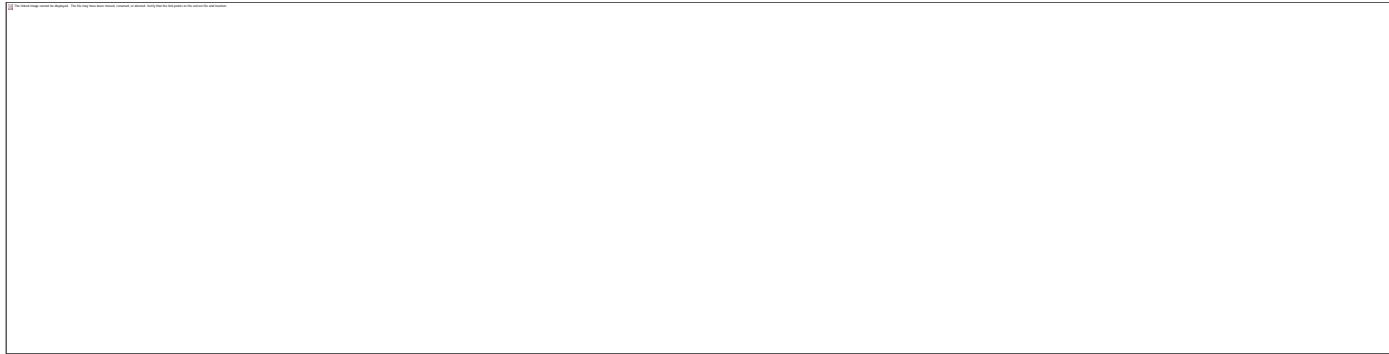
### 7.27.5.12    [Real](#) TauSolver::tauNorm (const [ChebyCoeff](#) & u) const [private]

References L2Norm(), and ChebyCoeff::numModes().

Referenced by verify().

```
673 {  
674 ChebyCoeff tmp(u.numModes()-2, u);  
675 return L2Norm(u);  
676 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



**7.27.5.13    Real TauSolver:::verify (const ComplexChebyCoeff & u, const ComplexChebyCoeff & v, const ComplexChebyCoeff & w, const ComplexChebyCoeff & P, Real dPdx, const ComplexChebyCoeff & Rx, const ComplexChebyCoeff & Ry, const ComplexChebyCoeff & Rz, Real umean, bool verbose = false) const**

References a\_, abs(), abs2(), ComplexChebyCoeff::add(), b\_, diff(), diff2(), EPSILON, ComplexChebyCoeff::eval\_a(), ComplexChebyCoeff::eval\_b(), I(), ComplexChebyCoeff::im, kappa2\_, kx\_, kz\_, L2Dist(), L2Norm(), lambda\_, ComplexChebyCoeff::mean(), N\_, nu\_, Re(), ComplexChebyCoeff::re, Spectral, tauDist(), tauNorm(), two\_pi\_kxLx\_, and two\_pi\_kzLz\_.

```
511
512
513 // verify nu u"(y) - lambda u(y) - grad P = -R,
514 //           div u = 0
515 //           u(+-1) = 0
516
517 if (verbose) {
518   cout << "TauSolver:::verify(u,v,w,P,dPdx,Rx,Ry,Rz,umean,verbose) {" << endl;
519   cout << " kx kz == " << kx << '' << kz << endl;
520 }
521 ComplexChebyCoeff lhs(N,a,b,Spectral);
522 ComplexChebyCoeff tmp(N,a,b,Spectral);
523 Real error = 0.0;
524 Real terr = 0.0;
525 Real lerr = 0.0;
526
527 // Verify u eqn, -nu u" + lambda u + dP/dx == Rx
```

```

528 lhs = u;
529 lhs *= lambda;
530 diff2(u, tmp);
531 tmp *= nu;
532 lhs -= tmp;
533 tmp = P;
534 //tmp *= pi2*I*kxLx_; gcc-2.95 bug makes the following necessary
535 tmp *= Complex(0.0, two_pi_kxLx);
536 lhs += tmp;
537 lhs.re[0] += dPdx;
538
539 terr = tauDist(lhs, Rx);
540 lerr = L2Dist(lhs, Rx);
541 error += lerr;
542 if (verbose) {
543 cout << "L2Norm(Rx) == " << L2Norm(Rx) << endl;
544 cout << "tauDist(nu u" - lambda u - dP/dx, -Rx) == " << terr << endl;
545 cout << " L2Dist(nu u" - lambda u - dP/dx, -Rx) == " << lerr << endl;
546 }
547
548 // Verify v eqn.
549 lhs = v;
550 lhs *= lambda;
551 diff2(v, tmp);
552 tmp *= nu;
553 lhs -= tmp;
554 diff(P, tmp);
555 lhs += tmp;
556 terr = tauDist(lhs, Ry);
557 lerr = L2Dist(lhs, Ry);
558 error += lerr;
559 if (verbose) {
560 cout << "L2Norm(Ry) == " << L2Norm(Ry) << endl;
561 cout << "tauDist(nu v" - lambda v - dP/dy, -Ry) == " << terr << endl;
562 cout << " L2Dist(nu v" - lambda v - dP/dy, -Ry) == " << lerr << endl;
563 }
564
565 // Verify w eqn
566 lhs = w;
567 lhs *= lambda;
568 diff2(w, tmp);
569 tmp *= nu;
570 lhs -= tmp;
571 tmp = P;
572 tmp *= Complex(0.0, two_pi_kzLz);
573 lhs += tmp;

```

```

574 terr = tauDist(lhs, Rz);
575 lerr = L2Dist(lhs, Rz);
576 error += lerr;
577 if (verbose) {
578   cout << "L2Norm(Rz) == " << L2Norm(Rz) << endl;
579   cout << "tauDist(nu w" - lambda w - dP/dz, -Rz) == " << terr << endl;
580   cout << " L2Dist(nu w" - lambda w - dP/dz, -Rz) == " << lerr << endl;
581 }
582
583 // Verify P eqn. P" - kappa^2 P = div R
584 diff2(P, lhs);
585 tmp = P;
586 tmp *= -kappa2;
587 lhs += tmp;
588
589 ComplexChebyCoeff r(N,a,b,Spectral);
590 ChebyCoeff r_re(N,a,b,Spectral);
591 ChebyCoeff r_im(N,a,b,Spectral);
592
593 // Re and Im parts of v and P eqns decouple. Solve them seperately.
594 diff(Ry.re, r_re);
595 int n; // MSVC++ FOR-SCOPE BUG
596 for (n=0; n<N; ++n)
597   r_re[n] -= two_pi_kxLx *Rx.im[n] + two_pi_kzLz *Rz.im[n];
598
599 diff(Ry.im, r_im);
600 for (n=0; n<N; ++n)
601   r_im[n] += two_pi_kxLx *Rx.re[n] + two_pi_kzLz *Rz.re[n];
602
603 r.re = r_re;
604 r.im = r_im;
605 terr = tauDist(lhs, r);
606 lerr = L2Dist(lhs, r);
607 error += lerr;
608 if (verbose) {
609   cout << "L2Norm(div R) == " << L2Norm(r) << endl;
610   cout << "tauDist(P" - k^2 P, div R) == " << terr << endl;
611   cout << " L2Dist(P" - k^2 P, div R) == " << lerr << endl;
612 }
613 // Don't assert on pressure eqn, since it's modified for tau correction.
614 //else
615 //assert(error<EPSILON);
616
617
618 // Verify divergence
619 diff(v, tmp);

```

```

620 for (n=0; n<N_; ++n)
621   tmp.add(n, I*(two_pi_kxLx *u[n] + two_pi_kzLz *w[n]));
622 //tmp.add(n, I*pi2*(kxLx_*u[n] + kzLz_*w[n]));
623
624 terr = tauNorm(tmp);
625 lerr = L2Norm(tmp);
626 error += lerr;
627 if (verbose) {
628   cout << "tauNorm(div) == " << terr << endl;
629   cout << " L2Norm(div) == " << lerr << endl;
630 }
631
632 // BCs
633 Complex ua = u.eval_a();
634 Complex ub = u.eval_b();
635 error += abs(ua) + abs(ub);
636 if (verbose)
637   cout << "u(a),u(b) == " << ua << " " << ub << endl;
638
639
640 Complex va = v.eval_a();
641 Complex vb = v.eval_b();
642 error += abs(va) + abs(vb);
643 if (verbose)
644   cout << "v(a),v(b) == " << va << " " << vb << endl;
645
646 ComplexChebyCoeff vy = diff(v);
647 Complex vy_a = vy.eval_a();
648 Complex vy_b = vy.eval_b();
649 error += abs(vy_a) + abs(vy_b);
650 if (verbose)
651   cout << "v' at a,b == " << vy_a << " " << vy_b << endl;
652
653 Complex wa = u.eval_a();
654 Complex wb = u.eval_b();
655 error += abs(wa) + abs(wb);
656 if (verbose)
657   cout << "w(a),w(b) == " << wa << " " << wb << endl;
658
659 Real mean_error = abs2(Re(u.mean()) - umean);
660 error += mean_error;
661 if (verbose)
662   cout << "abs2(u.mean() - umean) == " << mean_error << endl;
663 else
664   assert(mean_error < EPSILON);
665

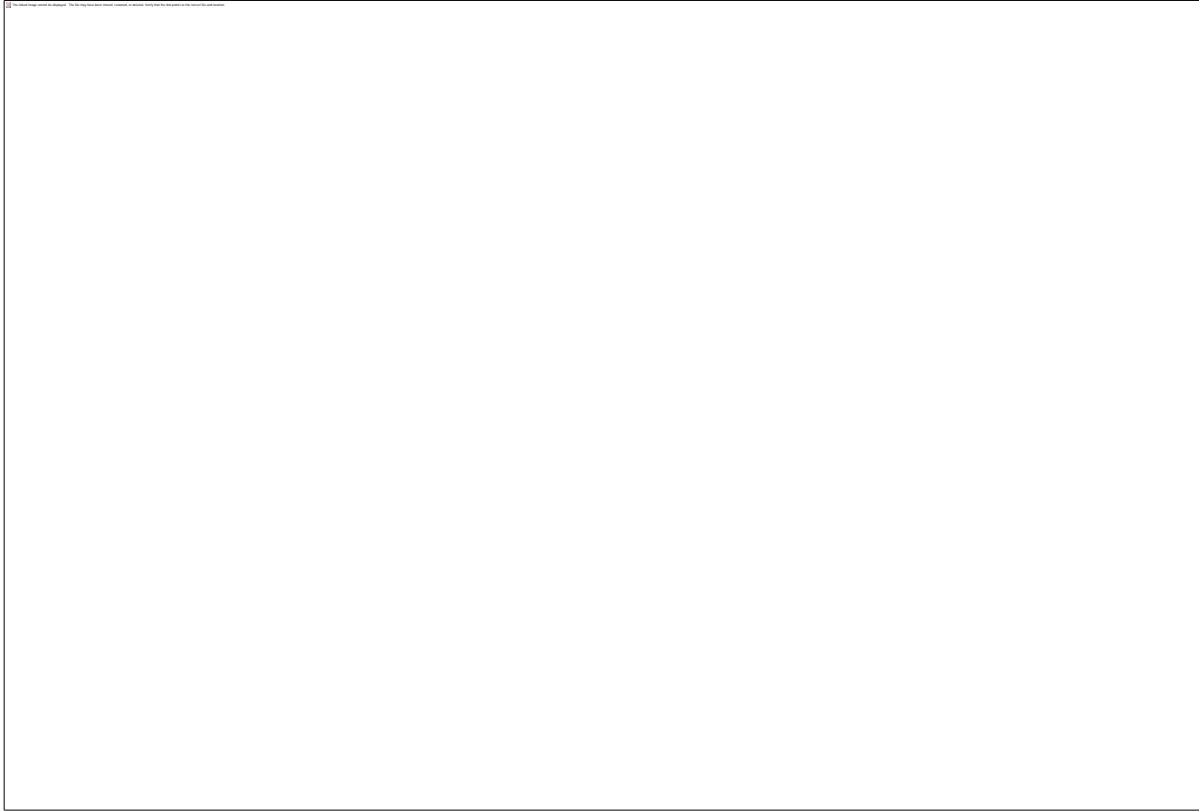
```

```

666 if (verbose) {
667   cout << "total verification error == " << error << endl;
668   cout << "}" TauSolver::verify(...)" << endl;
669 }
670 return error;
671 }

```

Here is the call graph for this function:



**7.27.5.14    Real TauSolver::verify (const ComplexChebyCoeff & *u*, const ComplexChebyCoeff & *v*, const ComplexChebyCoeff & *w*, const ComplexChebyCoeff & *P*, const ComplexChebyCoeff & *Rx*, const ComplexChebyCoeff & *Ry*, const ComplexChebyCoeff & *Rz*, bool *verbose* = false) const**

References ComplexChebyCoeff::mean(), and Re().

```

499
500
501 Real umean = Re(u.mean());
502 Real dPdx = 0.0;
503 return verify(u,v,w,P,dPdx,Rx,Ry,Rz,umean,verbose);

```

Here is the call graph for this function:



### 7.27.5.15 **Real** TauSolver::verify\_P\_and\_v (**const ChebyCoeff & P, const ChebyCoeff & v, const ChebyCoeff & r, const ChebyCoeff & Ry, Real sigmaNb1, Real sigmaNb, bool verbose = false**) const

References a\_, abs(), b\_, diff(), EPSILON, ChebyCoeff::eval\_a(), ChebyCoeff::eval\_b(), kappa2\_, L2Dist(), L2Norm(), lambda\_, N\_, Nb\_, nu\_, Spectral, and tauDist().

```

281                                     {
282
283     Real error = 0.0;
284
285     if (verbose) {
286         cout << "-----TauSolver::verify_P_and_v(P,v,r,Ry,sigmaNb1,sigmaNb) {" << endl;
287         cout << "nu = " << nu_ << "; lambda = " << lambda_ << endl;
288     }
289
290     ChebyCoeff Py = diff(P);
291     ChebyCoeff Pyy = diff(Py);
292     ChebyCoeff p_lhs(P);
293     p_lhs *= -kappa2_;
294     p_lhs += Pyy;
295
296     Real l2err = L2Dist(p_lhs, r);
297     Real t2err = tauDist(p_lhs, r);
298     error += l2err;
299     if (verbose) {
300         cout << "Homog tauDist(P" - k^2 P, r) == " << t2err << endl;
301         cout << "Homog L2Dist(P" - k^2 P, r) == " << l2err << endl;
302     }
303
304     ChebyCoeff vy = diff(v);
305     ChebyCoeff vyy = diff(vy);
306     ChebyCoeff v_lhs = nu_*vyy - lambda_*v - Py;
307     ChebyCoeff minusRy = Ry;
308     minusRy *= -1.0;
309

```

```

310 t2err = tauDist(v_lhs, minusRy);
311 l2err = L2Dist(v_lhs, minusRy);
312 error += l2err;
313 if (verbose) {
314   cout << "tauDist(v_lhs, -Ry) == " << t2err << endl;
315   cout << " L2Dist(v_lhs, -Ry) == " << l2err << endl;
316 }
317
318 // Now compare P and v eqns with tau correction terms.
319 ChebyCoeff sigma(N_a_b_Spectral);
320 sigma[Nb_-1] = sigmaNb1;
321 sigma[Nb_] = sigmaNb;
322 ChebyCoeff p_rhs(N_a_b_Spectral);
323 diff(sigma, p_rhs);
324 p_rhs += r;
325
326 t2err = tauDist(p_lhs, p_rhs);
327 l2err = L2Dist(p_lhs, p_rhs);
328 error += l2err;
329 if (verbose) {
330   cout << "Homog tauDist(P" - k^2 P, r + sigma') == " << t2err << endl;
331   cout << "Homog L2Dist(P" - k^2 P, r + sigma') == " << l2err << endl;
332 }
333
334 ChebyCoeff v_rhs(minusRy);
335 v_rhs -= sigma;
336
337 t2err = tauDist(v_lhs, v_rhs);
338 l2err = L2Dist(v_lhs, v_rhs);
339 error += l2err;
340 if (verbose) {
341   cout << "tauDist(v_lhs, -Ry - sigma) == " << tauDist(v_lhs, v_rhs) << endl;
342   cout << " L2Dist(v_lhs, -Ry - sigma) == " << L2Dist(v_lhs, v_rhs) << endl;
343 }
344
345 Real vp = v.eval_b();
346 Real vm = v.eval_a();
347 Real vyp = vy.eval_b();
348 Real vym = vy.eval_a();
349 Real v_norm =
350   (abs(nu_*L2Norm(vy)) + abs(lambda_*L2Norm(v))) + L2Norm(Py);
351 v_norm = (v_norm > EPSILON) ? v_norm : 1.0;
352
353 Real p_norm = L2Norm(Py) + kappa2_*L2Norm(P);
354 p_norm = (p_norm > EPSILON) ? p_norm : 1.0;
355

```

```

356
357 error += abs(vp)/v_norm;
358 error += abs(vm)/v_norm;
359 error += abs(vyp)/v_norm;
360 error += abs(vym)/v_norm;
361
362 if (verbose) {
363   cout << " v(+/- 1) == " << vp << ' ' << vm << endl;
364   cout << "v'(+/- 1) == " << vyp << ' ' << vym << endl;
365 }
366
367 //Real v_err = tauDist(v_lhs,v_rhs)/v_norm;
368 //Real p_err = tauDist(p_lhs,p_rhs)/p_norm;
369 //assert(v_err < EPSILON);
370 //assert(p_err < EPSILON);
371 if (verbose)
372   cout << "}" TauSolver::verify_P_and_v" << endl;
373
374 return error;
375
376 }

```

Here is the call graph for this function:

---

## 7.27.6 Member Data Documentation

### 7.27.6.1 [Real TauSolver::a](#) [private]

Referenced by solve(), TauSolver(), verify(), and verify\_P\_and\_v().

### 7.27.6.2 [Real TauSolver::b](#) [private]

Referenced by solve(), TauSolver(), verify(), and verify\_P\_and\_v().

### 7.27.6.3 [Real TauSolver::i00](#) [private]

Referenced by influenceCorrection(), and TauSolver().

#### **7.27.6.4 Real TauSolver::i01 [private]**

Referenced by influenceCorrection(), and TauSolver().

#### **7.27.6.5 Real TauSolver::i10 [private]**

Referenced by influenceCorrection(), and TauSolver().

#### **7.27.6.6 Real TauSolver::i11 [private]**

Referenced by influenceCorrection(), and TauSolver().

#### **7.27.6.7 Real TauSolver::kappa2 [private]**

Referenced by verify(), and verify\_P\_and\_v().

#### **7.27.6.8 int TauSolver::kx [private]**

Referenced by kx(), solve(), solve\_P\_and\_v(), TauSolver(), and verify().

#### **7.27.6.9 int TauSolver::kz [private]**

Referenced by kz(), solve(), solve\_P\_and\_v(), TauSolver(), and verify().

#### **7.27.6.10      Real TauSolver::lambda [private]**

Referenced by lambda(), solve\_P\_and\_v(), TauSolver(), verify(), and verify\_P\_and\_v().

#### **7.27.6.11      int TauSolver::N [private]**

Referenced by influenceCorrection(), solve(), solve\_P\_and\_v(), TauSolver(), verify(), and verify\_P\_and\_v().

#### **7.27.6.12      int TauSolver::Nb [private]**

Referenced by solve\_P\_and\_v(), TauSolver(), and verify\_P\_and\_v().

#### **7.27.6.13      Real TauSolver::nu [private]**

Referenced by nu(), solve\_P\_and\_v(), TauSolver(), verify(), and verify\_P\_and\_v().

#### **7.27.6.14      ChebyCoeff TauSolver::P\_0 [private]**

Referenced by solve\_P\_and\_v(), and TauSolver().

**7.27.6.15      [ChebyCoeff TauSolver::P\\_minus](#) [private]**

Referenced by influenceCorrection(), and TauSolver().

**7.27.6.16      [ChebyCoeff TauSolver::P\\_plus](#) [private]**

Referenced by influenceCorrection(), and TauSolver().

**7.27.6.17      [HelmholtzSolver TauSolver::pressureHelmholtz](#) [private]**

Referenced by solve\_P\_and\_v(), and TauSolver().

**7.27.6.18      [Real TauSolver::sigma0\\_Nb1](#) [private]**

Referenced by solve\_P\_and\_v(), and TauSolver().

**7.27.6.19      [Real TauSolver::sigma0\\_Nb](#) [private]**

Referenced by solve\_P\_and\_v(), and TauSolver().

**7.27.6.20      [bool TauSolver::tauCorrection](#) [private]**

Referenced by solve\_P\_and\_v().

**7.27.6.21      [Real TauSolver::two\\_pi\\_kxLx](#) [private]**

Referenced by solve(), and verify().

**7.27.6.22      [Real TauSolver::two\\_pi\\_kzLz](#) [private]**

Referenced by solve(), and verify().

**7.27.6.23      [ChebyCoeff TauSolver::v\\_0](#) [private]**

Referenced by solve\_P\_and\_v(), and TauSolver().

**7.27.6.24      [ChebyCoeff TauSolver::v\\_minus](#) [private]**

Referenced by influenceCorrection(), and TauSolver().

**7.27.6.25      [ChebyCoeff TauSolver::v\\_plus](#) [private]**

Referenced by influenceCorrection(), and TauSolver().

**7.27.6.26      [HelmholtzSolver](#) [TauSolver::velocityHelmholtz](#) [private]**

Referenced by solve(), solve\_P\_and\_v(), and TauSolver().

---

**7.27.6.27      The documentation for this class was generated from the following files:**

- [/\\_cuda/channelflow-0.9.22/channelflow/tausolver.h](#)
- [/\\_cuda/channelflow-0.9.22/channelflow/tausolver.cpp](#)

**7.27.6.28**

## 7.28 ThreadPool Class Reference

```
#include <dns.h>
```

Collaboration diagram for ThreadPool:



### 7.28.1 Public Member Functions

- void [CreateThreads](#) (int numThreads)
- void \* [Run](#) ()
- void [setLimits](#) ([Limits](#) &)
- void [DestroyThreadPool](#) ()
- void [executeTask](#) ([BaseTask](#) \*)

### 7.28.2 Static Public Member Functions

- static [ThreadPool](#) \* [GetInstance](#) ()

### 7.28.3 Private Member Functions

- [ThreadPool](#) ()
- void [WaitToComplete](#) ()
- void [WakeUp](#) ()
- void [setTask](#) ([BaseTask](#) \*)

### 7.28.4 Private Attributes

- int [m\\_nmbThreads](#)
- int [m\\_total\\_running\\_threads](#)
- bool [m\\_stop\\_threads](#)
- [BaseTask](#) \* [m\\_task](#)
- bool \* [m\\_work](#)
- map< pthread\_t, int > [m\\_map](#)
- [Limits](#) [m\\_lim](#)
- pthread\_mutex\_t [m\\_mutex](#)
- pthread\_cond\_t [m\\_cond](#)
- pthread\_mutex\_t [m\\_mutex\\_done](#)
- pthread\_cond\_t [m\\_cond\\_done](#)

### 7.28.5 Static Private Attributes

- static [ThreadPool](#) \* [pInstance](#) = NULL

---

### 7.28.6 Constructor & Destructor Documentation

#### 7.28.6.1 ThreadPool::ThreadPool () [private]

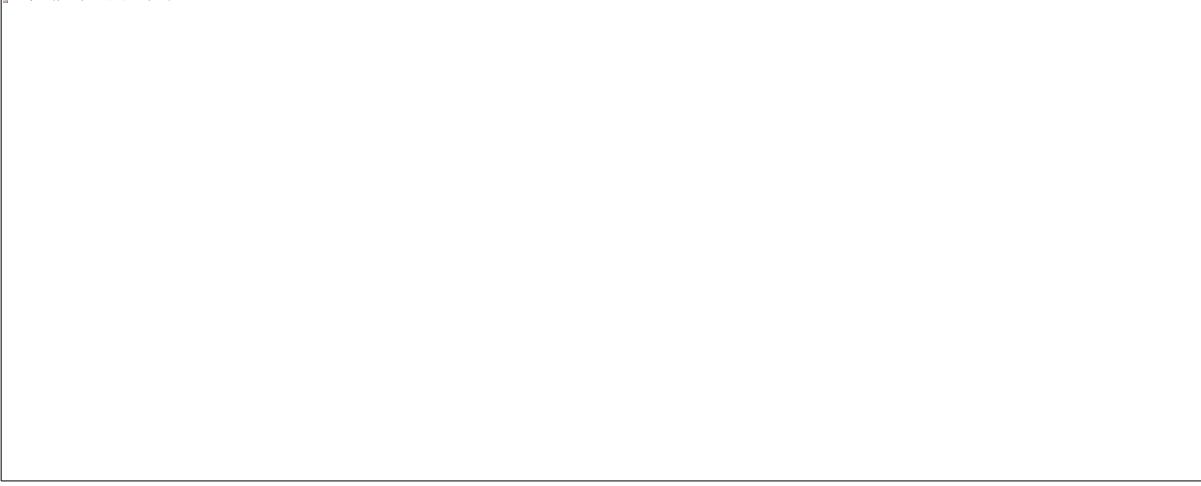
References [m\\_cond](#), [m\\_cond\\_done](#), [m\\_mutex](#), [m\\_mutex\\_done](#), and [m\\_task](#).  
Referenced by [GetInstance\(\)](#).

```
413 {  
414     m\_task = NULL;
```

```

415     m_mutex=PTHREAD_MUTEX_INITIALIZER;
416     m_cond=PTHREAD_COND_INITIALIZER;
417
418     m_mutex_done = PTHREAD_MUTEX_INITIALIZER;
419     m_cond_done = PTHREAD_COND_INITIALIZER;
420
421 }
```

Here is the caller graph for this function:



## 7.28.7 Member Function Documentation

### 7.28.7.1 void ThreadPool::CreateThreads (int *numOfThreads*)

References *m\_map*, *m\_nmbThreads*, *m\_stop\_threads*, *m\_work*, and *start\_thread()*.

```

433 {
434     pthread_t handel;
435     m_work = new bool[numOfThreads];
436     m_nmbThreads = numOfThreads;
437     m_stop_threads = false;
438
439     for(int i = 0; i < numOfThreads; ++i)
440     {
441         m_work[i] = false;
442         pthread_create(&handel, NULL, &start_thread ,(void *) this );
443         m_map[handel] = i;
444         //m_handel.push_back(handel);
445
446     }
```

```
447 }
```

Here is the call graph for this function:



### 7.28.7.2 void ThreadPool::DestroyThreadPool ()

References m\_cond, m\_mutex, and m\_stop\_threads.

```
466 {  
467     m_stop_threads = true;  
468     cout << "DestroyThreadPool called" << endl;  
469  
470     pthread_mutex_lock(&m_mutex);  
471     pthread_cond_broadcast(&m_cond);  
472     pthread_mutex_unlock(&m_mutex);  
473  
474 /*  
475     for(int k = 0; k < m_handel.size(); k++)  
476     {  
477         pthread_join(m_handel[k], NULL);  
478     }  
479 */  
480     //sleep(5);  
481  
482 }
```

### 7.28.7.3 void ThreadPool::executeTask ([BaseTask](#) \* tsk)

References setTask(), WaitToComplete(), and WakeUp().

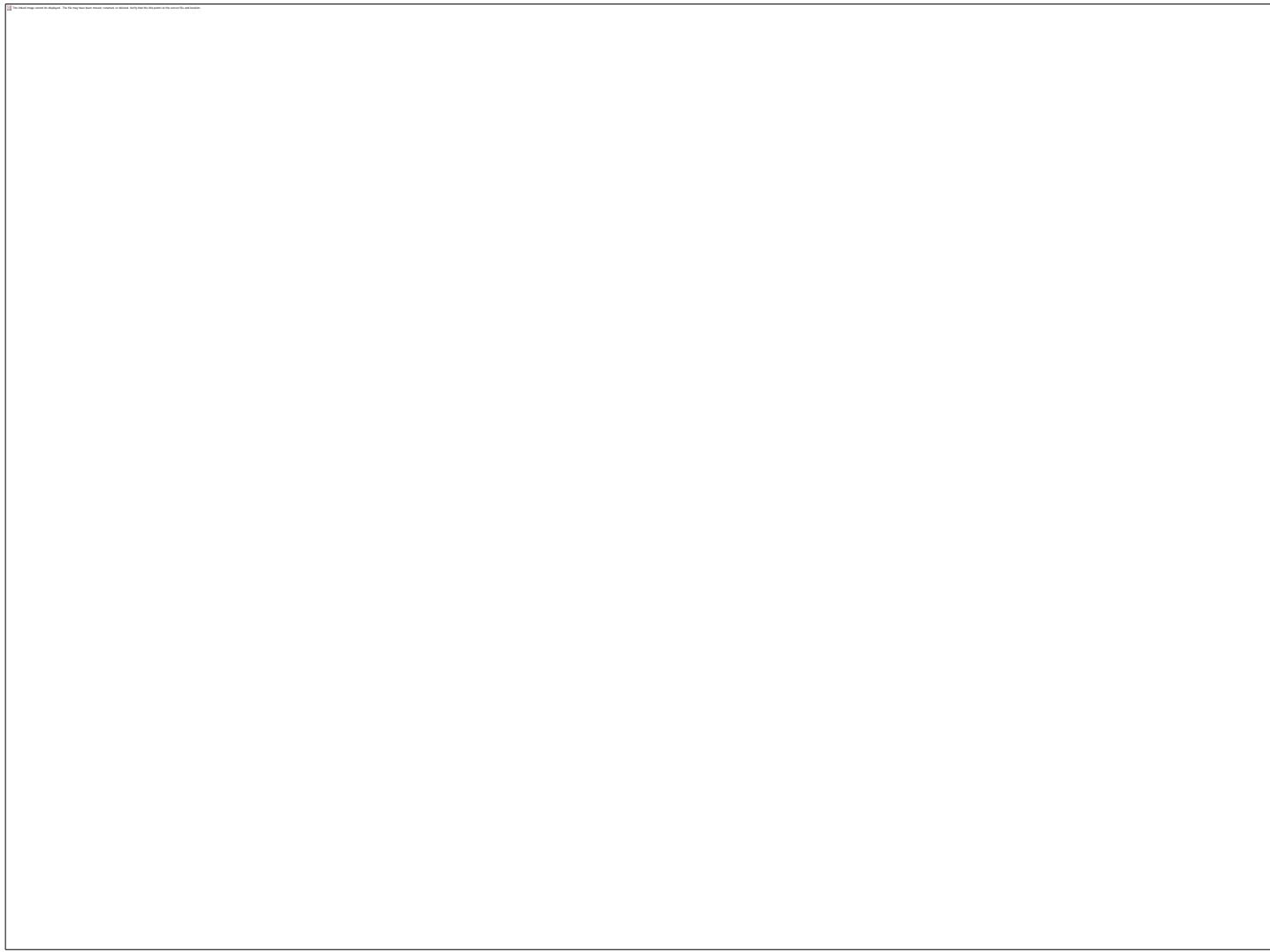
Referenced by skewsymmetricNL\_THREAD().

```
491 {  
492     setTask(tsk);  
493     WakeUp();  
494     WaitToComplete();  
495  
496     delete tsk;  
497 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.28.7.4 [\*\*ThreadPool\*\*](#) \* ThreadPool::GetInstance () [static]

References pInstance, and ThreadPool().

Referenced by skewsymmetricNL\_THREAD().

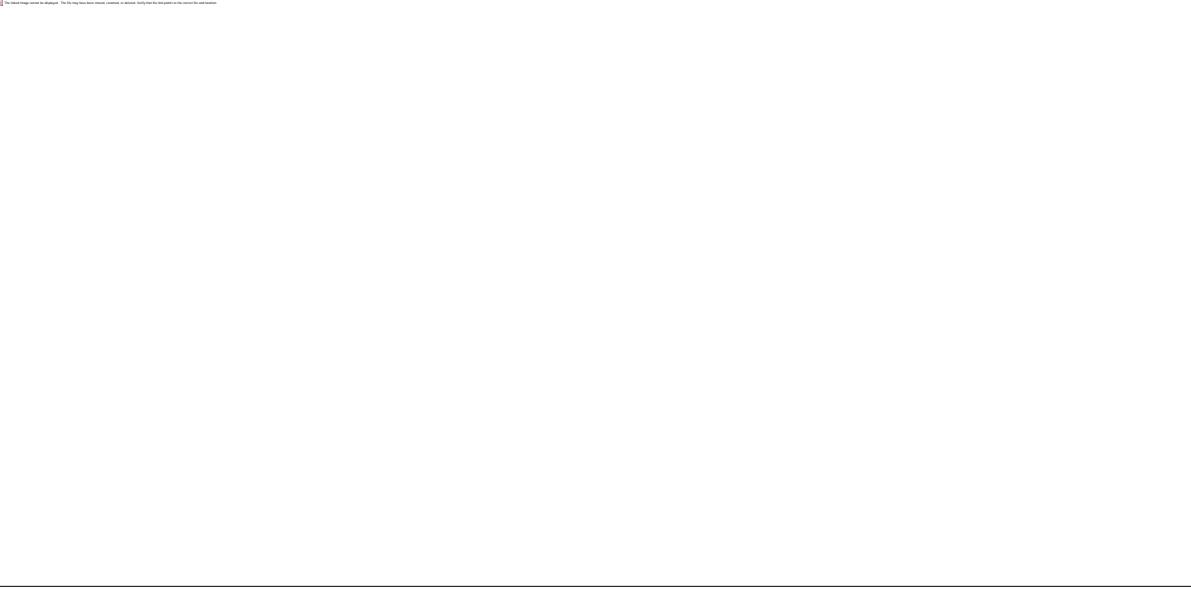
```

423 {
424     if (pInstance== NULL)
425     {
426         pInstance = new ThreadPool();
427     }
428     return pInstance;
429 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.28.7.5 void \* ThreadPool::Run ()

References `m_cond`, `m_cond_done`, `m_map`, `m_mutex`, `m_mutex_done`, `m_nmbThreads`, `m_stop_threads`, `m_task`, `m_total_running_threads`, `m_work`, and `BaseTask::Run()`.

Referenced by `start_thread()`.

```

529 {
530     for (;;)
531     {
532         pthread_mutex_lock(&m\_mutex);
533         int tn= m\_map[pthread_self()];
534         while ( !m\_work[tn] && m\_stop\_threads == false)
535         {
```

```

536     pthread_cond_wait(&m_cond, &m_mutex);
537
538 }
539 pthread_mutex_unlock(&m_mutex);
540
541 //cout <<"IG: worker thread id=" << tn << " running " << endl;
542
543 if(m_stop_threads) break;
544
545 if(m_task) m_task->Run(tn,m_nmbThreads);
546 m_work[tn]= false;
547
548 pthread_mutex_lock(&m_mutex_done);
549 m_total_running_threads--;
550 pthread_cond_signal(&m_cond_done);
551 //cout << "IG: tn=" << tn << "finished m_total_running_threads="
<<m_total_running_threads << endl;
552 pthread_mutex_unlock(&m_mutex_done);
553 }
554
555
556 return NULL;
557 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.28.7.6 void ThreadPool::setLimits ([Limits](#) & *lim*)

References m\_lim.

```

520 {
521   m_lim = lim;
522
523 }
```

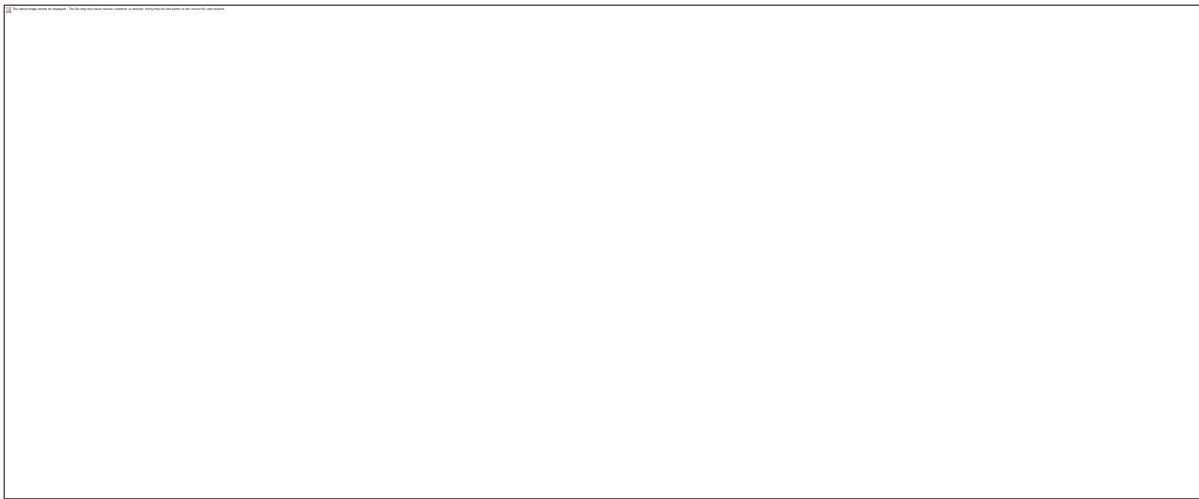
### 7.28.7.7 void ThreadPool::setTask ([BaseTask](#) \* tk) [private]

References m\_task.

Referenced by executeTask().

```
486 {  
487     m\_task = tk;  
488 }
```

Here is the caller graph for this function:



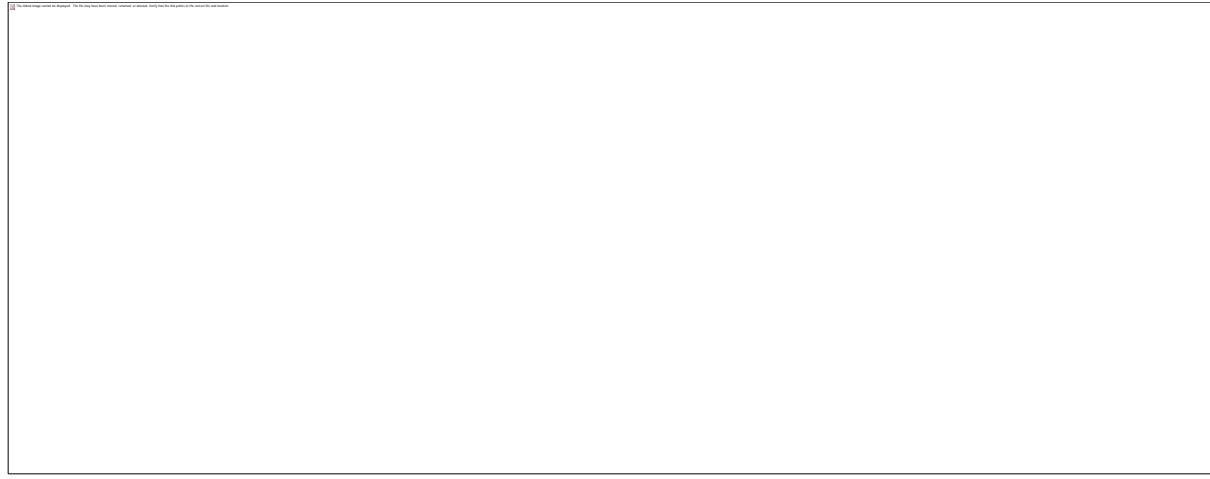
### 7.28.7.8 void ThreadPool::WaitToComplete () [private]

References m\_cond\_done, m\_mutex\_done, and m\_total\_running\_threads.

Referenced by executeTask().

```
503 {  
504     for(;;)  
505     {  
506         pthread_mutex_lock(&m\_mutex\_done);  
507         while(m\_total\_running\_threads > 0)  
508         {  
509             pthread_cond_wait(&m\_cond\_done, &m\_mutex\_done);  
510             //cout << "IG wake up as thread finised " << endl;  
511         }  
512         pthread_mutex_unlock(&m\_mutex\_done);  
513         if(m\_total\_running\_threads <= 0) break;  
514     }  
515 }
```

Here is the caller graph for this function:



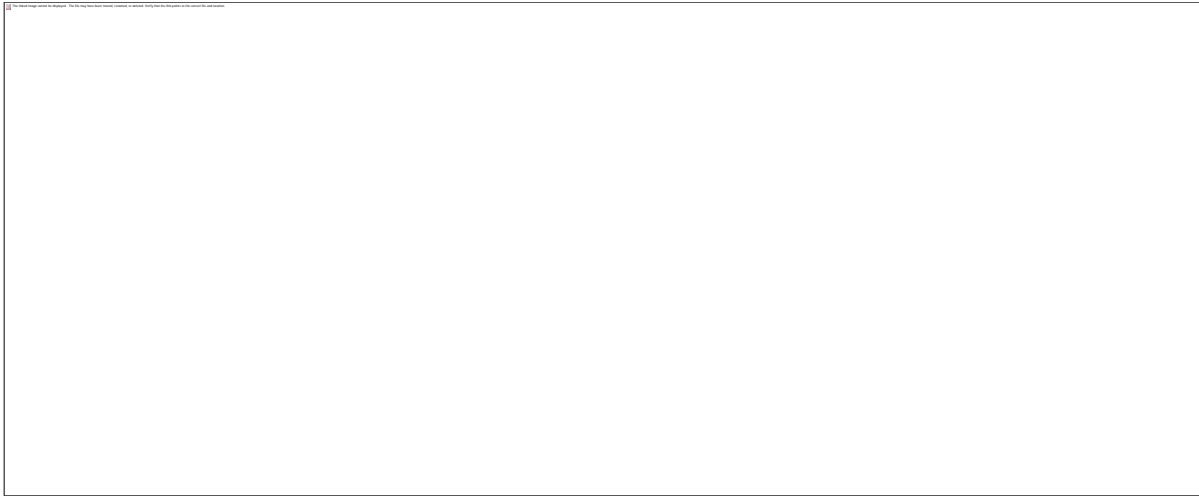
### 7.28.7.9 void ThreadPool::WakeUp () [private]

References m\_cond, m\_mutex, m\_nmbThreads, m\_stop\_threads, m\_total\_running\_threads, and m\_work.

Referenced by executeTask().

```
450 {  
451  
452     m_total_running_threads = m_nmbThreads;  
453     m_stop_threads = false;  
454  
455     for(int k = 0; k < m_nmbThreads; k++)  
456     {  
457         m_work[k] = true;  
458     }  
459  
460     pthread_mutex_lock(&m_mutex);  
461     pthread_cond_broadcast(&m_cond);  
462     pthread_mutex_unlock(&m_mutex);  
463 }
```

Here is the caller graph for this function:



---

## 7.28.8 Member Data Documentation

### 7.28.8.1 `pthread_cond_t ThreadPool::m_cond` [private]

Referenced by `DestroyThreadPool()`, `Run()`, `ThreadPool()`, and `WakeUp()`.

### 7.28.8.2 `pthread_cond_t ThreadPool::m_cond_done` [private]

Referenced by `Run()`, `ThreadPool()`, and `WaitToComplete()`.

### 7.28.8.3 `Limits ThreadPool::m_lim` [private]

Referenced by `setLimits()`.

### 7.28.8.4 `map<pthread_t,int> ThreadPool::m_map` [private]

Referenced by `CreateThreads()`, and `Run()`.

### 7.28.8.5 `pthread_mutex_t ThreadPool::m_mutex` [private]

Referenced by `DestroyThreadPool()`, `Run()`, `ThreadPool()`, and `WakeUp()`.

### 7.28.8.6 `pthread_mutex_t ThreadPool::m_mutex_done` [private]

Referenced by `Run()`, `ThreadPool()`, and `WaitToComplete()`.

### 7.28.8.7 `int ThreadPool::m_nmbThreads` [private]

Referenced by CreateThreads(), Run(), and WakeUp().

#### 7.28.8.8 bool [ThreadPool::m\\_stop\\_threads](#) [private]

Referenced by CreateThreads(), DestroyThreadPool(), Run(), and WakeUp().

#### 7.28.8.9 [BaseTask\\*](#) [ThreadPool::m\\_task](#) [private]

Referenced by Run(), setTask(), and ThreadPool().

#### 7.28.8.10 int [ThreadPool::m\\_total\\_running\\_threads](#) [private]

Referenced by Run(), WaitToComplete(), and WakeUp().

#### 7.28.8.11 bool\* [ThreadPool::m\\_work](#) [private]

Referenced by CreateThreads(), Run(), and WakeUp().

#### 7.28.8.12 [ThreadPool](#)\* [ThreadPool::pInstance](#) = NULL [static, private]

Referenced by GetInstance().

---

#### 7.28.8.13 The documentation for this class was generated from the following files:

- /\_cuda/channelflow-0.9.22/channelflow/[dns.h](#)
- /\_cuda/channelflow-0.9.22/channelflow/[dns.cpp](#)

#### 7.28.8.14

## 7.29 TimeStep Class Reference

```
#include <dns.h>
```

### 7.29.1 Public Member Functions

- [TimeStep \(Real dt, Real dtmin, Real dtmax, Real dT, Real CFLmin, Real CFLmax\)](#)
- [bool adjust \(Real CFL, bool verbose=true\)](#)
- [Real CFL \(\) const](#)
- [int n \(\) const](#)
- [Real dt \(\) const](#)
- [Real dT \(\) const](#)
- [operator Real \(\) const](#)

### 7.29.2 Private Attributes

- [int n\\_](#)
- [int nmin\\_](#)
- [int nmax\\_](#)
- [Real dT](#)
- [Real CFLmin\\_](#)
- [Real CFL\\_](#)
- [Real CFLmax\\_](#)

---

### 7.29.3 Constructor & Destructor Documentation

#### 7.29.3.1 TimeStep::TimeStep (Real dt, Real dtmin, Real dtmax, Real dT, Real CFLmin, Real CFLmax)

References n\_, nmax\_, and nmin\_.

```
566 :  
567   n_(int(dT/dt + EPSILON)),  
568   nmin_(int(dT/dtmax + EPSILON)),  
569   nmax_(int(dT/dtmin + EPSILON)),  
570   dT_(dT),  
571   CFLmin_(CFLmin),  
572   CFL_((CFLmax+CFLmin)/2), // will take on meaniful value after first adjust  
573   CFLmax_(CFLmax)  
574 {  
575     assert(dt>0 && dt<=dT);  
576     assert(dt>=dtmin && dt<=dtmax);  
577     assert(n_>=nmin_ && n_<=nmax_);  
578     assert(nmin_ > 0);  
579 }
```

---

## 7.29.4 Member Function Documentation

### 7.29.4.1 bool TimeStep::adjust (Real CFL, bool verbose = true)

References CFL\_, CFLmax\_, CFLmin\_, dT\_, n(), n\_, nmax\_, and nmin\_.

```
585             {
586     CFL = CFL;
587     if (CFLmin_ <= CFL && CFL <= CFLmax_)
588         return false;
589
590     // Potential new value of n. Potential new value of CFL is kept in CFL.
591     int n = n;
592
593     // Decrease CFL by increasing n, decreasing dt = T/n
594     // CFL' == CFL * dt'/dt == CFL * n/n' == CFL * n/(n+1);
595     while (CFL > CFLmax_ && n < nmax_) {
596         CFL *= Real(n)/Real(n+1);
597         ++n;
598     }
599
600     // Increase CFL by decreasing n, increasing dt = T/n
601     // CFL' == CFL * dt'/dt == CFL * n/n' == CFL * n/(n-1);
602     while (CFL < CFLmin_ && n > nmin_) {
603         CFL *= Real(n)/Real(n-1);
604         --n;
605     }
606
607     // Check to see if above loops exited before getting CFL in proper range
608     // or if somehow n got bigger than nmax (latter should never happen).
609     if (CFL > CFLmax_ || n > nmax_) {
610         CFL *= Real(n)/Real(nmax_);
611         n = nmax_;
612         cerr << "TimeStep::adjust(CFL) : dt bottomed out at\n"
613             << " dt == " << dT_/n << endl
614             << " CFL == " << CFL << endl
615             << " n == " << n << endl;
616     }
617     else if (CFL < CFLmin_ || n < nmin_) {
618         CFL *= Real(n)/Real(nmin_);
619         n = nmin_;
620         cerr << "TimeStep::adjust(CFL) : dt topped out at\n"
621             << " dt == " << dT_/n << endl
```

```

622     << " CFL == " << CFL << endl
623     << " n  == " << n << endl;
624 }
625
626 // If final choice for n differs from original n_, reset internal values
627 bool adjustment = (n == n) ? false : true;
628 if (adjustment && verbose) {
629     cerr << "TimeStep::adjust(CFL) { " << endl;
630     cerr << "  n : " << n << " -> " << n << endl;
631     cerr << "  dt : " << dT/n << " -> " << dT/n << endl;
632     cerr << " CFL : " << CFL << " -> " << (n*CFL)/n << endl;
633     cerr << " }" << endl;
634     CFL *= Real(n)/Real(n);
635     n = n;
636 }
637 return adjustment;
638 }
```

Here is the call graph for this function:



#### 7.29.4.2 Real TimeStep::CFL () const

References CFL\_.

```
640 {return CFL;} 
```

#### 7.29.4.3 Real TimeStep::dT () const

References dT\_.

```
642 {return dT;}
```

#### 7.29.4.4 Real TimeStep::dt () const

References dT\_, and n\_.

```
641 {return dT/n;}
```

#### 7.29.4.5 int TimeStep::n () const

References n\_.

Referenced by adjust().

```
644 {return n;}  
}
```

Here is the caller graph for this function:



#### 7.29.4.6 TimeStep::operator [Real](#)() const

References dT\_, and n\_.

```
643 {return dT/n;}  
}
```

---

### 7.29.5 Member Data Documentation

#### 7.29.5.1 [Real](#) TimeStep::CFL [private]

Referenced by adjust(), and CFL().

#### 7.29.5.2 [Real](#) TimeStep::CFLmax [private]

Referenced by adjust().

#### 7.29.5.3 [Real](#) TimeStep::CFLmin [private]

Referenced by adjust().

#### 7.29.5.4 [Real](#) TimeStep::dT [private]

Referenced by adjust(), dT(), dt(), and operator Real().

#### 7.29.5.5 int TimeStep::n [private]

Referenced by adjust(), dt(), n(), operator Real(), and TimeStep().

#### 7.29.5.6 int TimeStep::nmax [private]

Referenced by adjust(), and TimeStep().

#### 7.29.5.7 int TimeStep::nmin [private]

Referenced by `adjust()`, and `TimeStep()`.

---

**7.29.5.8 The documentation for this class was generated from the following files:**

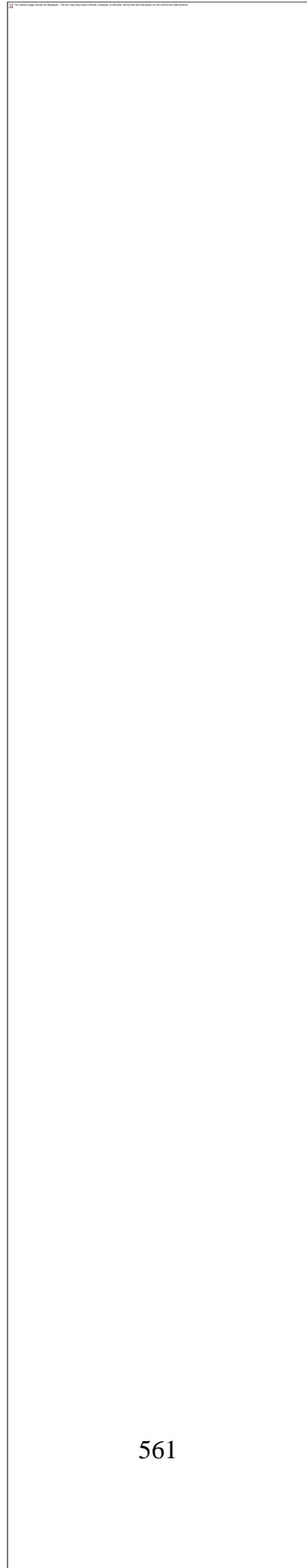
- `/_cuda/channelflow-0.9.22/channelflow/dns.h`
- `/_cuda/channelflow-0.9.22/channelflow/dns.cpp`

**7.29.5.9**

## 7.30 TurbStats Class Reference

```
#include <turbstats.h>
```

Collaboration diagram for TurbStats:



### 7.30.1 Public Member Functions

- [TurbStats \(\)](#)
- [TurbStats \(const std::string &filebase\)](#)
- [TurbStats \(const ChebyCoeff &Ubase, Real nu\)](#)
- void [reset \(\)](#)
- void [addData \(FlowField &ubase, FlowField &tmp\)](#)
- void [msave \(const std::string &filebase, bool wallunits=false\) const](#)
- [ChebyCoeff U \(\) const](#)
- [ChebyCoeff dUdy \(\) const](#)
- [ChebyCoeff Ubase \(\) const](#)
- [ChebyCoeff ubase \(\) const](#)
- [ChebyCoeff uu \(\) const](#)
- [ChebyCoeff uv \(\) const](#)
- [ChebyCoeff uw \(\) const](#)
- [ChebyCoeff vv \(\) const](#)
- [ChebyCoeff vw \(\) const](#)
- [ChebyCoeff ww \(\) const](#)
- [Real ustar \(\) const](#)
- [Real parabolicReynolds \(\) const](#)
- [Real bulkReynolds \(\) const](#)
- [Real centerlineReynolds \(\) const](#)
- [Vector yplus \(\) const](#)

### 7.30.2 Private Attributes

- int [count](#)
- [Real nu](#)
- [ChebyCoeff Ubase](#)
- [ChebyCoeff ubase](#)
- [ChebyCoeff U\\_](#)
- [ChebyCoeff uu\\_](#)
- [ChebyCoeff uv\\_](#)
- [ChebyCoeff uw\\_](#)
- [ChebyCoeff vv\\_](#)
- [ChebyCoeff vw\\_](#)
- [ChebyCoeff ww\\_](#)

---

### 7.30.3 Constructor & Destructor Documentation

#### 7.30.3.1 TurbStats::TurbStats ()

```
37 count(0),  
38 nu(0)  
39 { }
```

### 7.30.3.2 TurbStats::TurbStats (const std::string & *filebase*)

### 7.30.3.3 TurbStats::TurbStats (const ChebyCoeff & *Ubase*, Real *nu*)

References      ChebyCoeff::makePhysical(),      ChebyCoeff::numModes(),      Spectral,  
ChebyCoeff::state(), and Ubase\_.

```
92 :  
93 count(0),  
94 nu(nu),  
95 Ubase(Ubase),  
96 ubase(Ubase.numModes(), Ubase.a(), Ubase.b(), Physical),  
97 U(Ubase.numModes(), Ubase.a(), Ubase.b(), Physical),  
98 uu(Ubase.numModes(), Ubase.a(), Ubase.b(), Physical),  
99 uv(Ubase.numModes(), Ubase.a(), Ubase.b(), Physical),  
100 uw(Ubase.numModes(), Ubase.a(), Ubase.b(), Physical),  
101 vv(Ubase.numModes(), Ubase.a(), Ubase.b(), Physical),  
102 vw(Ubase.numModes(), Ubase.a(), Ubase.b(), Physical),  
103 ww(Ubase.numModes(), Ubase.a(), Ubase.b(), Physical)  
104 {  
105 if (Ubase_.state() == Spectral) {  
106 ChebyTransform t(Ubase_.numModes());  
107 Ubase_.makePhysical(t);  
108 }  
109  
110 }
```

Here is the call graph for this function:



## 7.30.4 Member Function Documentation

### 7.30.4.1 void TurbStats::addData ([FlowField](#) & *ubase*, [FlowField](#) & *tmp*)

References FlowField::cmplx(), count\_, FlowField::makePhysical\_xz(), FlowField::makePhysical\_y(), FlowField::makeSpectral\_xz(), FlowField::makeState(), FlowField::numXgridpts(), FlowField::numYgridpts(), FlowField::numZgridpts(), Physical, Re(), FlowField::setState(), FlowField::setToZero(), U\_, Ubase\_, ubase\_, uu\_, uv\_, uw\_, vv\_, vw\_, ww\_, FlowField::xzstate(), and FlowField::ystate().

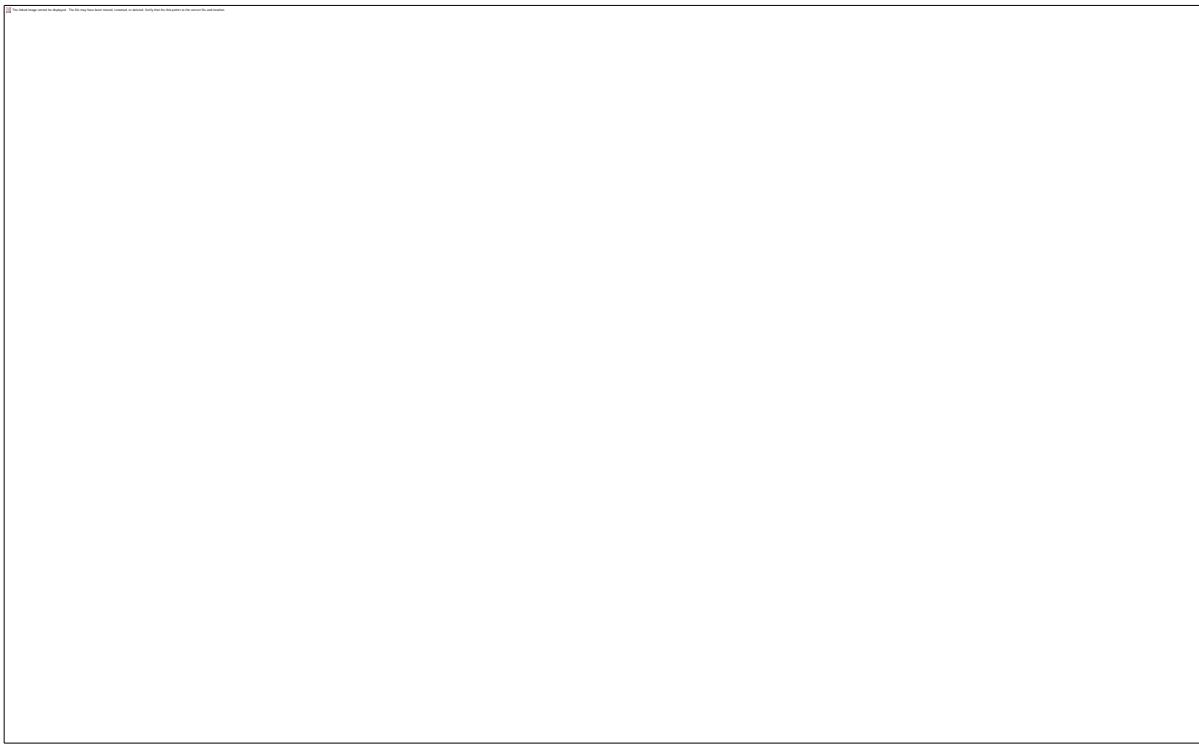
```
125 {
126     fieldstate xzstate = un.xzstate();
127     fieldstate ystate = un.ystate();
128     int Nx = un.numXgridpts();
129     int Ny = un.numYgridpts();
130     int Nz = un.numZgridpts();
131
132     // Add 0,0 profile to mean velocity
133     un.makeSpectral_xz();
134     un.makePhysical_y();
135
136     for (int ny=0; ny<Ny; ++ny) {
137         ubase\_[ny] += Re(un.cmplx(0,ny,0,0));
138         U\_[ny] += Re(un.cmplx(0,ny,0,0)) + Ubase\_[ny];
139     }
140
141     // Compute uu(y).
142     un.makePhysical_xz();
143     tmp.setToZero();
144     tmp.setState(Physical, Physical);
145
146     // tmp[0]=uu, tmp[1]=vv, tmp[2]=ww
147     for (int nx=0; nx<Nx; ++nx)
148         for (int nz=0; nz<Nz; ++nz)
149             for (int ny=0; ny<Ny; ++ny) {
150                 // cache thrash
151                 Real u = un(nx,ny,nz,0) + Ubase\_[ny];
152                 Real v = un(nx,ny,nz,1);
153                 Real w = un(nx,ny,nz,2);
154                 tmp(nx,ny,nz,0) = u*u;
155                 tmp(nx,ny,nz,1) = u*v;
156                 tmp(nx,ny,nz,2) = u*w;
157                 tmp(nx,ny,nz,3) = v*v;
158                 tmp(nx,ny,nz,4) = v*w;
159                 tmp(nx,ny,nz,5) = w*w;
160             }
161     tmp.makeSpectral\_xz();
```

```

162 for (int ny=0; ny<Ny; ++ny) {
163   uu[ny] += Re(tmp.cplx(0,ny,0,0));
164   uv[ny] += Re(tmp.cplx(0,ny,0,1));
165   uw[ny] += Re(tmp.cplx(0,ny,0,2));
166   vv[ny] += Re(tmp.cplx(0,ny,0,3));
167   vw[ny] += Re(tmp.cplx(0,ny,0,4));
168   ww[ny] += Re(tmp.cplx(0,ny,0,5));
169 }
170 ++count;
171 un.makeState(xzstate,ystate);
172 }

```

Here is the call graph for this function:



#### 7.30.4.2 Real TurbStats::bulkReynolds () const

References ChebyCoeff::a(), ChebyCoeff::b(), count\_, ChebyCoeff::makeSpectral(), ChebyCoeff::mean(), ChebyCoeff::N(), nu\_, U(), and U\_.

Referenced by parabolicReynolds().

```

185 {
186 // calculate bulk velocity
187 ChebyCoeff U = U;
188 U *= 1.0/count;

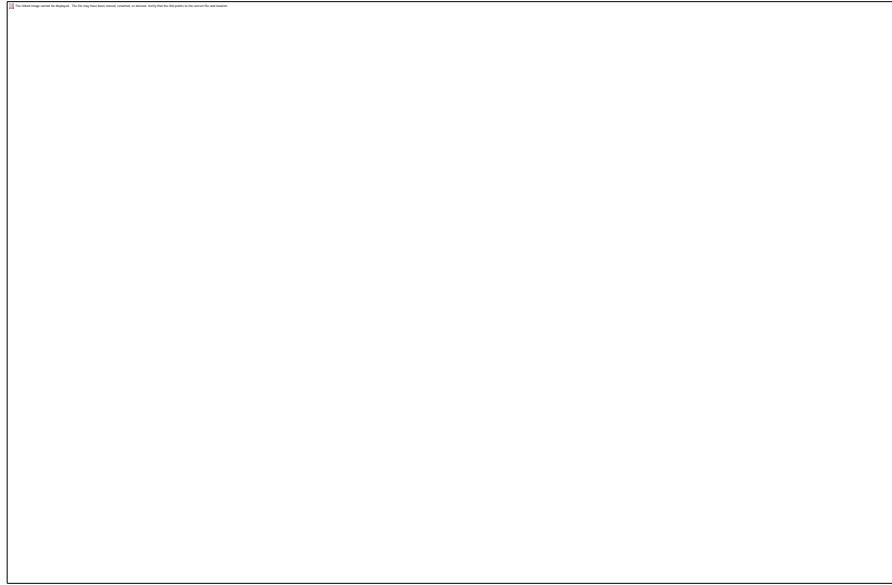
```

```

189 ChebyTransform trans(U.N());
190 U.makeSpectral(trans);
191 Real Ubulk = U.mean();
192 return 0.5*(U.b() - U.a())*Ubulk/nu;
193 }

```

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.30.4.3 Real TurbStats::centerlineReynolds () const

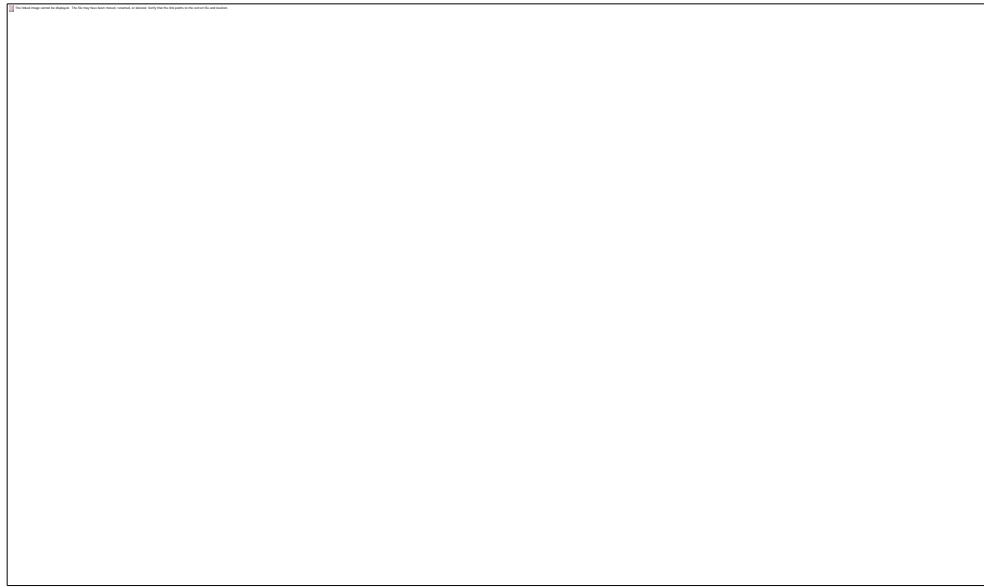
References      ChebyCoeff::a(),      ChebyCoeff::b(),      count\_,      ChebyCoeff::eval(),  
 ChebyCoeff::makeSpectral(), ChebyCoeff::N(), nu\_, U(), and U\_.

```

199 {
200 ChebyCoeff U = U_;
201 U *= 1.0/count;
202 ChebyTransform trans(U.N());
203 U.makeSpectral(trans);
204 Real center = 0.5*(U.a() + U.b());
205 Real Ucenter = U.eval(center);
206 return 0.5*(U.b() - U.a())*Ucenter/nu;
207 }

```

Here is the call graph for this function:



#### 7.30.4.4 [ChebyCoeff](#) TurbStats::dUdy () const

Referenced by ustar().

Here is the caller graph for this function:



#### 7.30.4.5 void TurbStats::msave (const std::string &filebase, bool wallunits = false) const

References ChebyCoeff::a(), ChebyCoeff::b(), count\_, nu\_, ChebyCoeff::numModes(), REAL\_DIGITS, square(), U\_, Ubase\_, ubase\_, ustar(), uu\_, uv\_, uw\_, vv\_, vw\_, and ww\_.

```
271   {
272     string filename(filebase);
273     filename += string(".asc");
274     ofstream os(filename.c_str());
275     os << setprecision(REAL\_DIGITS);
276     char s = ' ';
277     int Ny = uu\_.numModes();
278     Real u_star = ustar();
279
280     os << "% Ny a b nu datacount wallunits? ustar\n";
```

```

281
282 os << '%' << Ny <<s<< uu.a() <<s<< uu.b() <<s<< nu <<s<< count
283 <<s<< wallunits <<s<< u_star << '\n';
284
285 Real c = (wallunits) ? 1.0/square(u_star) : 1.0;
286 Real d = (wallunits) ? 1.0/u_star : 1.0;
287 c /= count;
288 d /= count;
289 for (int ny=0; ny<Ny; ++ny) {
290   os << c*(uu[ny] - square(U[ny])/count) << s
291     << c*uv[ny] << s
292     << c*uw[ny] << s
293     << c*vv[ny] << s
294     << c*vw[ny] << s
295     << c*ww[ny] << s
296     << d*U[ny] << s
297     << d*ubase[ny] << s
298     << d*Ubase[ny] << '\n';
299 }
300 }
```

Here is the call graph for this function:

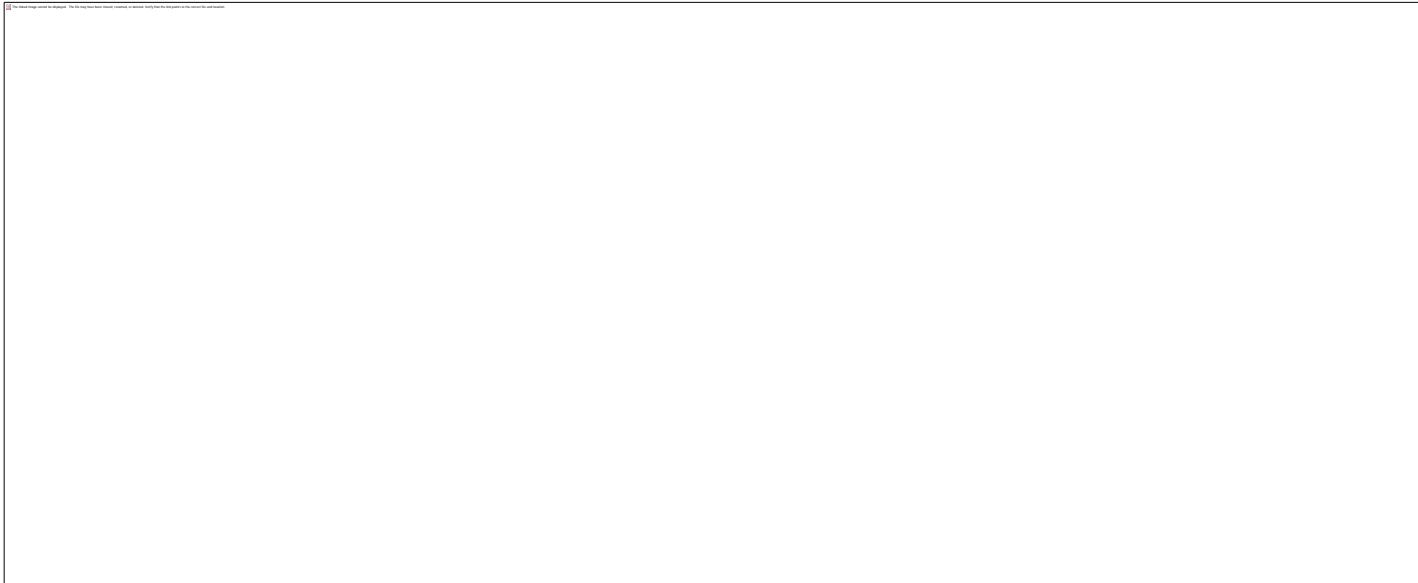


#### 7.30.4.6 **Real** TurbStats::parabolicReynolds () const

References bulkReynolds().

```
195 {  
196 return 1.5*bulkReynolds();  
197 }
```

Here is the call graph for this function:



#### 7.30.4.7 void TurbStats::reset ()

References count\_, ChebyCoeff::setToZero(), U\_, ubase\_, Ubase\_, uu\_, uv\_, uw\_, vv\_, vw\_, and ww\_.

```
112 {  
113 count_=0;  
114 Ubase_.setToZero();  
115 ubase_.setToZero();  
116 U_.setToZero();  
117 uu_.setToZero();  
118 uv_.setToZero();  
119 uw_.setToZero();  
120 vv_.setToZero();  
121 vw_.setToZero();  
122 ww_.setToZero();  
123 }
```

Here is the call graph for this function:

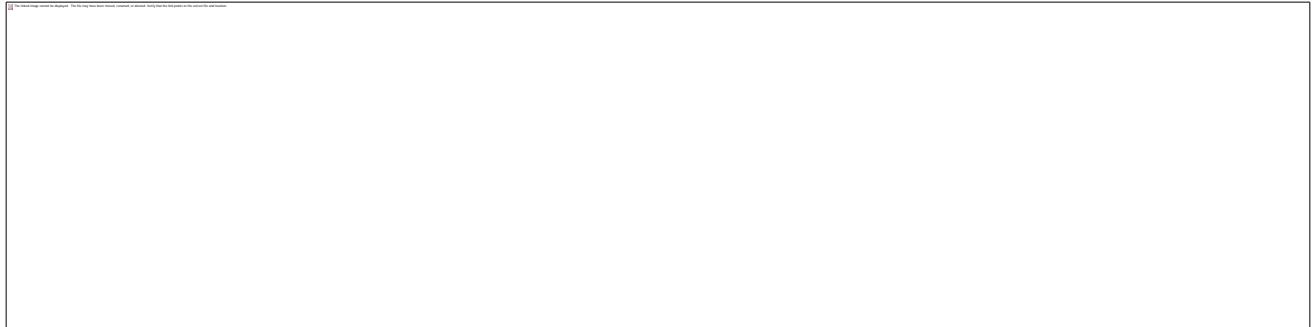
#### 7.30.4.8 [ChebyCoeff](#) TurbStats::U () const

References count\_, and U\_.

Referenced by bulkReynolds(), centerlineReynolds(), and ustar().

```
222 {
223     ChebyCoeff rtn(U);
224     rtn *= 1.0/count;
225     return rtn;
226 }
```

Here is the caller graph for this function:



#### 7.30.4.9 [ChebyCoeff](#) TurbStats::ubase () const

References count\_, and ubase\_.

```
228 {
229     ChebyCoeff rtn(ubase);
230     rtn *= 1.0/count;
231     return rtn;
232 }
```

#### 7.30.4.10 [ChebyCoeff](#) TurbStats::Ubase () const

#### 7.30.4.11 [Real](#) TurbStats::ustar () const

References abs(), count\_, diff(), dUdy(), ChebyCoeff::eval\_a(), ChebyCoeff::eval\_b(), ChebyCoeff::makePhysical(), ChebyCoeff::makeSpectral(), ChebyCoeff::N(), nu\_, U(), and U\_.

Referenced by msave(), and yplus().

```
174      {
175      ChebyCoeff U = U;
176      U *= 1.0/count;
177      ChebyTransform trans(U.N());
178      U.makeSpectral(trans);
179      ChebyCoeff dUdy = diff(U);
180      dUdy.makePhysical(trans);
181      return sqrt(nu/2*(abs(dUdy.eval_a()) + abs(dUdy.eval_b())));
182 }
```

Here is the call graph for this function:

 Call graph visualization placeholder.

Here is the caller graph for this function:

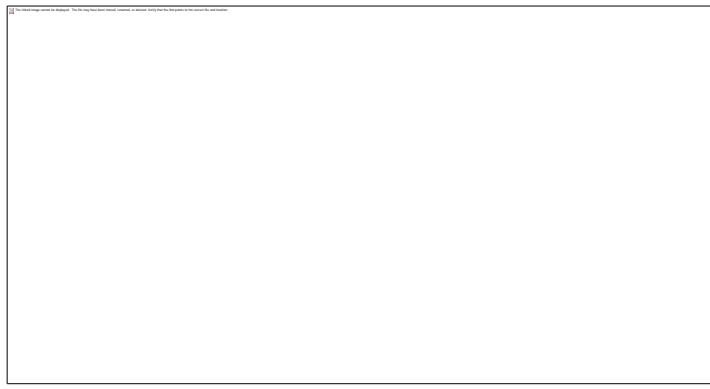


#### 7.30.4.12      [\*\*ChebyCoeff\*\*](#) **TurbStats::uu () const**

References [ChebyCoeff::a\(\)](#), [ChebyCoeff::b\(\)](#), [count\\_](#), [ChebyCoeff::numModes\(\)](#), [Physical](#), [square\(\)](#), [U\\_](#), and [uu\\_](#).

```
234          {  
235  int Ny = uu\_.numModes\(\);  
236  ChebyCoeff rtn(Ny, uu\_.a\(\), uu\_.b\(\), Physical);  
237  Real c = 1.0/count\_;  
238  for (int ny=0; ny<Ny; ++ny)  
239    rtn[ny] = c*uu\_\[ny\] - square(c*U\_\[ny\]);  
240  
241  return rtn;  
242 }
```

Here is the call graph for this function:



#### 7.30.4.13      [\*\*ChebyCoeff\*\*](#) **TurbStats::uv () const**

References [count\\_](#), and [uv\\_](#).

```
244          {  
245  ChebyCoeff rtn = uv\_;  
246  rtn *= 1.0/count\_;  
247  return rtn;  
248 }
```

#### 7.30.4.14      [ChebyCoeff](#) TurbStats::uw () const

References count\_, and uw\_.

```
250          {  
251   ChebyCoeff rtn = uw_;  
252   rtn *= 1.0/count;  
253   return rtn;  
254 }
```

#### 7.30.4.15      [ChebyCoeff](#) TurbStats::vv () const

References count\_, and vv\_.

```
255          {  
256   ChebyCoeff rtn = vv_;  
257   rtn *= 1.0/count;  
258   return rtn;  
259 }
```

#### 7.30.4.16      [ChebyCoeff](#) TurbStats::vw () const

References count\_, and vw\_.

```
260          {  
261   ChebyCoeff rtn = vw_;  
262   rtn *= 1.0/count;  
263   return rtn;  
264 }
```

#### 7.30.4.17      [ChebyCoeff](#) TurbStats::ww () const

References count\_, and ww\_.

```
265          {  
266   ChebyCoeff rtn = ww_;  
267   rtn *= 1.0/count;  
268   return rtn;  
269 }
```

#### 7.30.4.18      [Vector](#) TurbStats::yplus () const

References      `ChebyCoeff::a()`,      `ChebyCoeff::b()`,      `chebypoints()`,      `nu_`,  
`ChebyCoeff::numModes()`, `U_`, and `ustar()`.

```
209 {
210 int Ny = U_.numModes();
211 Real a = U_.a();
212 Real b = U_.b();
213 Real c = ustar()/nu_;
214
215 Vector y = chebypoints(Ny, a, b);
216 Vector yp(Ny);
217 for (int ny=0; ny<Ny; ++ny)
218   yp[ny] = c*(y[ny] - a);
219 return yp;
220 }
```

Here is the call graph for this function:



---

### 7.30.5 Member Data Documentation

#### 7.30.5.1 int [TurbStats::count](#) [private]

Referenced by addData(), bulkReynolds(), centerlineReynolds(), msave(), reset(), U(), ubase(), ustar(), uu(), uv(), uw(), vv(), vw(), and ww().

#### **7.30.5.2 Real TurbStats::nu [private]**

Referenced by bulkReynolds(), centerlineReynolds(), msave(), ustar(), and yplus().

#### **7.30.5.3 ChebyCoeff TurbStats::U [private]**

Referenced by addData(), bulkReynolds(), centerlineReynolds(), msave(), reset(), U(), ustar(), uu(), and yplus().

#### **7.30.5.4 ChebyCoeff TurbStats::ubase [private]**

Referenced by addData(), msave(), reset(), and ubase().

#### **7.30.5.5 ChebyCoeff TurbStats::Ubase [private]**

Referenced by addData(), msave(), reset(), and TurbStats().

#### **7.30.5.6 ChebyCoeff TurbStats::uu [private]**

Referenced by addData(), msave(), reset(), and uu().

#### **7.30.5.7 ChebyCoeff TurbStats::uv [private]**

Referenced by addData(), msave(), reset(), and uv().

#### **7.30.5.8 ChebyCoeff TurbStats::uw [private]**

Referenced by addData(), msave(), reset(), and uw().

#### **7.30.5.9 ChebyCoeff TurbStats::vv [private]**

Referenced by addData(), msave(), reset(), and vv().

#### **7.30.5.10 ChebyCoeff TurbStats::vw [private]**

Referenced by addData(), msave(), reset(), and vw().

#### **7.30.5.11 ChebyCoeff TurbStats::ww [private]**

Referenced by addData(), msave(), reset(), and ww().

**7.30.5.12 The documentation for this class was generated from the following files:**

- [/\\_cuda/channelflow-0.9.22/channelflow/turbstats.h](#)
- [/\\_cuda/channelflow-0.9.22/channelflow/turbstats.cpp](#)

**7.30.5.13**

## 7.31 Vector Class Reference

```
#include <vector.h>
```

Inheritance diagram for Vector:



### 7.31.1 Public Member Functions

- `Vector (int N=0)`
- `Vector (const Vector &a)`
- `Vector (const std::string &filename)`
- `virtual ~Vector ()`
- `void resize (int N)`
- `void setToZero ()`
- `virtual void randomize ()`
- `Vector & operator= (const Vector &a)`
- `Real & operator[] (int i)`
- `Real operator[] (int i) const`
- `Real & operator() (int i)`
- `Real operator() (int i) const`
- `Vector & operator*= (Real c)`
- `Vector & operator/= (Real c)`
- `Vector & operator+= (Real c)`
- `Vector & operator-= (Real c)`
- `Vector & operator+= (const Vector &c)`
- `Vector & operator-= (const Vector &c)`
- `Vector & dottimes (const Vector &c)`
- `Vector & dotdivide (const Vector &c)`
- `Vector & abs ()`
- `Vector subvector (int offset, int N) const`
- `Vector modularSubvector (int offset, int N) const`
- `int N () const`
- `int length () const`
- `const Real * pointer () const`
- `Real * pointer ()`
- `void save (const std::string &filebase) const`

### 7.31.2 Protected Attributes

- `Real * data`
- `int N`

### 7.31.3 Friends

- `void swap (Vector &f, Vector &g)`

---

### 7.31.4 Constructor & Destructor Documentation

#### 7.31.4.1 Vector::Vector (int $N = 0$ )

References data\_, and N\_.

```
38      :
39  data((Real*) fftw_malloc(N*sizeof(Real))),
40  N(N)
41 {
42 //cerr << "Vector ctor " << long(data_) << endl;
43 assert(data != 0);
44 Real* dptr = data;
45 for (int i=0; i<N; ++i)
46   *dptr++ = 0.0;
47 }
```

#### 7.31.4.2 Vector::Vector (const Vector & a)

References data\_, and N\_.

```
49      :
50  data((Real*) fftw_malloc(a.N*sizeof(Real))),
51  N(a.N)
52 {
53 //cerr << "Vector ctor " << long(data_) << endl;
54 assert(data != 0);
55
56 Real* dptr = data;
57 Real* aptr = a.data;
58 for (int i=0; i<N; ++i)
59   *dptr++ = *aptr++;
60 }
```

#### 7.31.4.3 Vector::Vector (const std::string & filename)

References data\_, N(), and N\_.

```
63      :
64  data(0),
65  N(0)
66 {
67 //cerr << "Vector ctor " << long(data_) << endl;
68 string filename(filebase);
69 filename += string(".asc");
70
71 //ifstream sis(sizefile.c_str());
72 ifstream is(filename.c_str());
```

```

73
74 // Read in header. Form is "%5 4" for a 5x4 matrix
75 char c;
76 int M,N;
77 is >> c;
78 if (c != '%') {
79     string message("Vector(filebase): bad header in file ");
80     message += filename;
81     cerr << message << endl;
82     assert(false);
83 }
84 is >> M >> N;
85
86 assert(M == 1 || N == 1);
87 N = (M > N) ? M : N;
88
89 data = (Real*) fftw_malloc(N *sizeof(Real));
90
91 //char BUFFER[256];
92 //is.getline(BUFFER, 256); // Finsh off the first line
93 //is.getline(BUFFER, 256); // Get the comment string.
94
95 Real* dptr = data ;
96 Real* end = data + N ;
97 while (dptr < end)
98     is >> *dptr++;
99 is.close();
100 }
```

Here is the call graph for this function:



#### 7.31.4.4 Vector::~Vector () [virtual]

References data\_.

```

130
131 //cerr << "Vector dtor " << long(data_) << flush;
132 fftw_free(data_);
133 //cerr << "done" << endl;
134 data_=0;
135 }
```

---

## 7.31.5 Member Function Documentation

### 7.31.5.1 Vector & Vector::abs ()

References data\_-, and N\_-.

Referenced by abs().

```
197      {  
198  for (int i=0; i<N_; ++i)  
199    data_[i] = fabs(data_[i]);  
200  return *this;  
201 }
```

Here is the caller graph for this function:



### 7.31.5.2 [Vector](#) & [Vector::dotdivide](#) (const [Vector](#) & *c*)

References `data_`, and `N_`.

```
190 {  
191 assert(a.N_ == N_);  
192 for (int i=0; i<N_; ++i)  
193   data_[i] /= a.data_[i];  
194 return *this;  
195 }
```

### 7.31.5.3 [Vector](#) & [Vector::dottimes](#) (const [Vector](#) & *c*)

References `data_`, and `N_`.

```
183 {  
184 assert(a.N_ == N_);  
185 for (int i=0; i<N_; ++i)  
186   data_[i] *= a.data_[i];  
187 return *this;  
188 }
```

### 7.31.5.4 int [Vector::length](#) () const [inline]

References `N_`.

Referenced by `PPEDNS::advance()`, `CNABstyleDNS::advance()`, `RungeKuttaDNS::advance()`, `MultistepDNS::advance()`, `diff()`, `diff2()`, `DNSAlgorithm::DNSAlgorithm()`, `dotdivide()`, `dottimes()`, `ChebyCoeff::eval()`, `integrate()`, `L1Dist()`, `L1Norm()`, `L2Dist()`, `L2Dist2()`, `L2Norm()`, `L2Norm2()`, `ComplexChebyCoeff::length()`, `LinfDist()`, `LinfNorm()`, `maxElemIndex()`, `mean()`, `operator*()`, `operator+()`, `operator-()`, `operator<<()`, `operator==()`, `HelmholtzSolver::residual()`, `ComplexChebyCoeff::save()`, and `HelmholtzSolver::verify()`.  
140 {return N\_;

Here is the caller graph for this function:



### 7.31.5.5 [Vector](#) Vector::modularSubvector (int *offset*, int *N*) const

References *data\_*, and *N\_*.

```
211 {  
212     Vector subvec(N);  
213     for (int i=0; i<N; ++i)  
214         subvec[i] = data[(i+offset) % N];  
215     return subvec;  
216 }
```

### 7.31.5.6 int Vector::N () const [inline]

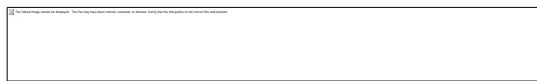
Reimplemented in [ChebyCoeff](#).

References *N\_*.

Referenced by *Vector()*.

```
139 {return N;} 
```

Here is the caller graph for this function:



### 7.31.5.7 [Real](#) Vector::operator() (int *i*) const [inline]

References *data\_*, and *N\_*.

```
134 {  
135     assert(i>=0 && i<N);  
136     return data[i];  
137 }
```

### 7.31.5.8 [Real](#) & Vector::operator() (int *i*) [inline]

References *data\_*, and *N\_*.

```
129 {  
130     assert(i>=0 && i<N);  
131     return data[i];  
132 }
```

### 7.31.5.9 [Vector](#) & [Vector::operator\\*=\(Real c\)](#)

Reimplemented in [ChebyCoeff](#).

References data\_-, and N\_-.

```
144 {  
145 for (int i=0; i<N; ++i)  
146   data[i] *= c;  
147 return *this;  
148 }
```

### 7.31.5.10 [Vector](#) & [Vector::operator+=\(const Vector & c\)](#)

Reimplemented in [ChebyCoeff](#).

References data\_-, and N\_-.

```
169 {  
170 assert(a.N_ == N);  
171 for (int i=0; i<N; ++i)  
172   data[i] += a.data_[i];  
173 return *this;  
174 }
```

### 7.31.5.11 [Vector](#) & [Vector::operator+=\(Real c\)](#)

References data\_-, and N\_-.

```
157 {  
158 for (int i=0; i<N; ++i)  
159   data[i] += c;  
160 return *this;  
161 }
```

### 7.31.5.12 [Vector](#) & [Vector::operator-=\(const Vector & c\)](#)

Reimplemented in [ChebyCoeff](#).

References data\_-, and N\_-.

```
176 {  
177 assert(a.N_ == N);  
178 for (int i=0; i<N; ++i)  
179   data[i] -= a.data_[i];  
180 return *this;  
181 }
```

### 7.31.5.13      [Vector](#) & [Vector::operator-=](#) ([Real](#) *c*)

References `data_`, and `N_`.

```
163      {
164  for (int i=0; i<N; ++i)
165    data[i] -= c;
166  return *this;
167 }
```

### 7.31.5.14      [Vector](#) & [Vector::operator/=](#) ([Real](#) *c*)

References `data_`, and `N_`.

```
150      {
151  Real cinv = 1.0/c;
152  for (int i=0; i<N; ++i)
153    data[i] *= cinv;
154  return *this;
155 }
```

### 7.31.5.15      [Vector](#) & [Vector::operator=](#) ([const Vector](#) & *a*)

References `data_`, and `N_`.

```
218      {
219  if (data != a.data) {
220    if (N != a.N) {
221      //cout << "delete in operator= on " << long(data_) << endl;
222      fftw_free(data);
223      data = (Real*) fftw_malloc(a.N*sizeof(Real));
224      N = a.N;
225      assert(data != 0);
226    }
227    Real* dptr = data;
228    Real* aprt = a.data;
229    for (int i=0; i<N; ++i)
230      *dptr++ = *aprt++;
231  }
232  return *this;
233 }
```

### 7.31.5.16      [Real](#) [Vector::operator\[\]](#) ([int](#) *i*) [const](#) [[inline](#)]

References `data_`, and `N_`.

```
125 {  
126 assert(i>=0 && i<N_);  
127 return data_[i];  
128 }
```

### 7.31.5.17     Real & Vector::operator[] (int *i*) [inline]

References data\_-, and N\_-.

```
120 {  
121 assert(i>=0 && i<N_);  
122 return data_[i];  
123 }
```

### 7.31.5.18     Real \* Vector::pointer () [inline]

References data\_-.

```
141 {return data_;}
```

### 7.31.5.19     const Real \* Vector::pointer () const [inline]

References data\_-.

```
142 {return data_;}
```

### 7.31.5.20     void Vector::randomize () [virtual]

References data\_-, N\_-, and randomReal().

```
120 {  
121 for (int i=0; i<N_; ++i)  
122 data_[i] = randomReal();  
123 }
```

Here is the call graph for this function:



### 7.31.5.21     void Vector::resize (int *N*)

References data\_-, lesser(), and N\_-.

Referenced by ChebyCoeff::binaryLoad(), ChebyCoeff::ChebyCoeff(), ComplexChebyCoeff::ComplexChebyCoeff(), diff(), ChebyCoeff::eval(), integrate(), and ComplexChebyCoeff::resize().

```
102      {
103 if (newN != N) {
104     Real* newdata = (Real*) fftw_malloc(newN*sizeof(Real));
105 //cerr << "Vector resize " << long(data_) << " -> " << long(newdata) << endl;
106 assert(newdata != 0);
107 int shortN = lesser(N, newN);
108 int i; // FOR-SCOPE BUG
109 for (i=0; i<shortN; ++i)
110     newdata[i] = data_[i];
111 for (i=shortN; i<newN; ++i)
112     newdata[i] = 0.0;
113 fftw_free(data_);
114 data_ = newdata;
115 N = newN;
116 }
117 }
```

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.31.5.22 void Vector::save (const std::string & *filebase*) const

References *data\_*, *N\_*, REAL\_DIGITS, and REAL\_IOWIDTH.

```
235      {
236     string filename(filebase);
237     filename += string(".asc");
238     ofstream os(filename.c_str());
239
240     os << scientific << setprecision(REAL_DIGITS);
241     os << "%" << N_ << " 1\n";
242     for (int i=0; i<N_; ++i)
243       os << setw(REAL_IOWIDTH) << data_[i] << '\n';
244     os.close();
245 }
```

### 7.31.5.23 void Vector::setToZero ()

Reimplemented in [ChebyCoeff](#).

References *data\_*, and *N\_*.

```
124      {
125     for (int i=0; i<N_; ++i)
126       data_[i] = 0.0;
127 }
```

### 7.31.5.24 [Vector](#) Vector::subvector (int *offset*, int *N*) const

References *data\_*, and *N\_*.

```
203      {
204     Vector subvec(N);
205     assert(N+offset <= N_);
206     for (int i=0; i<N; ++i)
207       subvec[i] = data_[i+offset];
208     return subvec;
209 }
```

---

## 7.31.6 Friends And Related Function Documentation

### 7.31.6.1 void swap ([Vector](#) & *f*, [Vector](#) & *g*) [friend]

Reimplemented in [ChebyCoeff](#).

---

## 7.31.7 Member Data Documentation

### 7.31.7.1 [Real\\* Vector::data](#) [protected]

Referenced by abs(), ChebyCoeff::binaryDump(), ChebyCoeff::binaryLoad(), ChebyCoeff::ChebyCoeff(), ChebyCoeff::chebyfft(), dotdivide(), dottimes(), ChebyCoeff::eval(), ChebyCoeff::eval\_a(), ChebyCoeff::eval\_b(), ChebyCoeff::fill(), ChebyCoeff::ichebyfft(), ChebyCoeff::interpolate(), ChebyCoeff::mean(), modularSubvector(), operator()(), operator\*=(), ChebyCoeff::operator\*=(), operator+=(), ChebyCoeff::operator+=(), operator-=(), ChebyCoeff::operator-=(), operator/(), operator=(), operator[](), pointer(), randomize(), ChebyCoeff::randomize(), ChebyCoeff::reflect(), resize(), save(), ChebyCoeff::save(), setToZero(), ChebyCoeff::setToZero(), subvector(), swap(), Vector(), and ~Vector().

### 7.31.7.2 int [Vector::N](#) [protected]

Referenced by abs(), ChebyCoeff::binaryDump(), ChebyCoeff::binaryLoad(), ChebyCoeff::ChebyCoeff(), ChebyCoeff::chebyfft(), ChebyCoeff::congruent(), dotdivide(), dottimes(), ChebyCoeff::eval(), ChebyCoeff::eval\_a(), ChebyCoeff::eval\_b(), ChebyCoeff::fill(), ChebyCoeff::ichebyfft(), ChebyCoeff::interpolate(), length(), ChebyCoeff::makePhysical(), ChebyCoeff::makeSpectral(), ChebyCoeff::makeState(), ChebyCoeff::mean(), modularSubvector(), N(), ChebyCoeff::N(), ChebyCoeff::numModes(), operator()(), operator\*=(), ChebyCoeff::operator\*=(), operator+=(), ChebyCoeff::operator+=(), operator-=(), ChebyCoeff::operator-=(), operator/(), operator=(), operator[](), randomize(), ChebyCoeff::randomize(), ChebyCoeff::reflect(), resize(), save(), ChebyCoeff::save(), setToZero(), ChebyCoeff::setToZero(), subvector(), swap(), and Vector().

---

### 7.31.7.3 The documentation for this class was generated from the following files:

- [/\\_cuda/channelflow-0.9.22/channelflow/vector.h](#)
- [/\\_cuda/channelflow-0.9.22/channelflow/vector.cpp](#)

